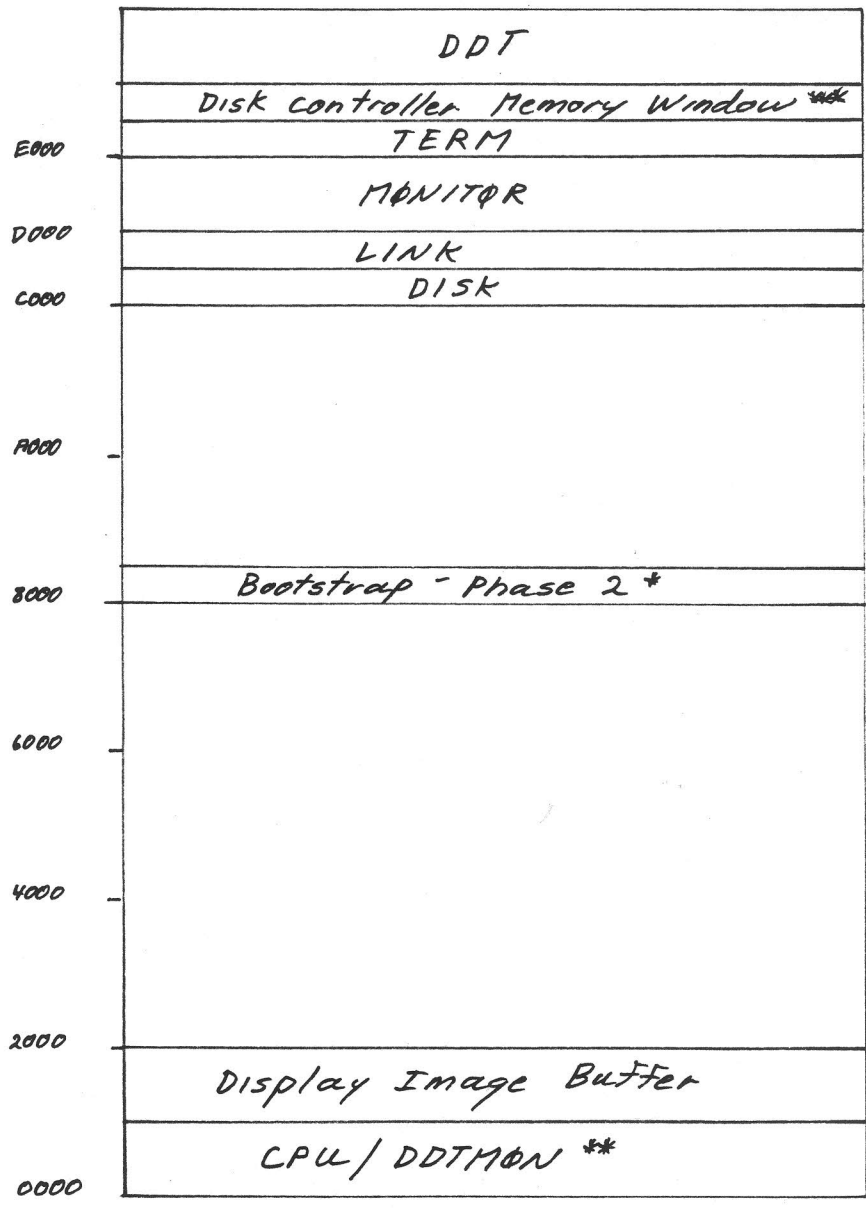


Memory Address Space



- NOTES: \* Bootstrap is actually <sup>1280</sup>~~2560~~ bytes long.
- \*\* ROM occupies 0000 - 03FF, but CPU responds to addresses up to 0FFF.
- \*\*\* Window is E800 - EBFF. Controlware buffer is at EC00 - EFFF.