

Quality Test of random number generators

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Abstract

Your abstract.

1 Introduction

1.1 ¿Porqué estudiar generadores de números aleatorios?

Actualmente existen multiples generadores de números aleatorios en diferentes entornos y compiladores lo cual supondría para un usuario de la Simulación que no es necesario su estudio. Sin embargo, estudios sobre algunos generadores comerciales sugieren que debemos actuar con cuidado con el uso de ellos. Incluso, el uso progresivo de modelos de simulación cada vez más detallados exige generadores de números aleatorios de mayor calidad.

2 Se evaluara la calidad de los siguientes generadores de números aleatorios

Randu

$$x_i + 1 = 65539x_i \bmod 2^{31}$$

Sinclair ZX81

$$x_i + 1 = 75x_i \bmod 2^{16} + 1$$

Numerical reciepes

$$x_i + 1 = 1664525x_i + 1013904223 \bmod 2^{32}$$

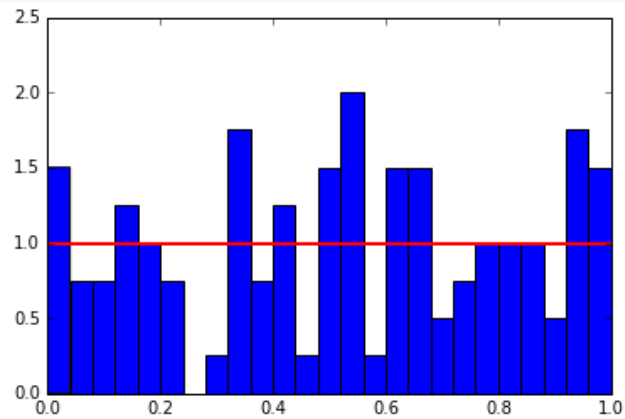
Borland C/C++

$$x_i + 1 = 22695477x_i + 1 \bmod 2^{32}$$

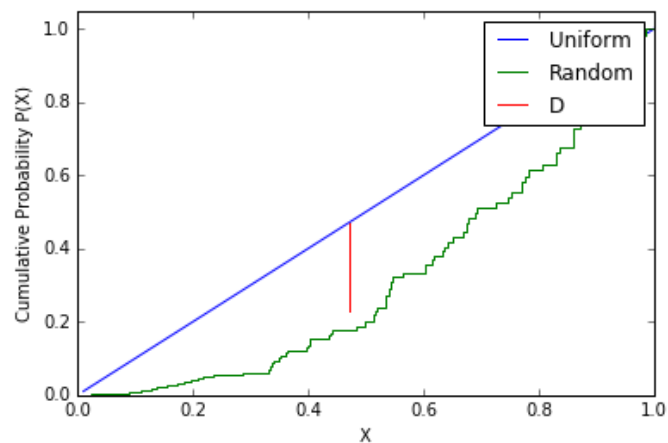
2.1 RANDU

$$x_i + 1 = 65539x_i \bmod 2^{31}$$

2.1.1 Test Kolmogorov-Smirnov



('De = ', 0.24122449960362033)



('D = ', 0.24122449960362005)

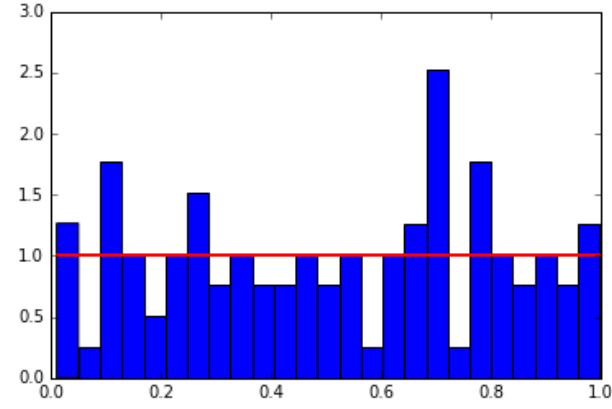
('p-value = ', 1.3178895129861701e-05)

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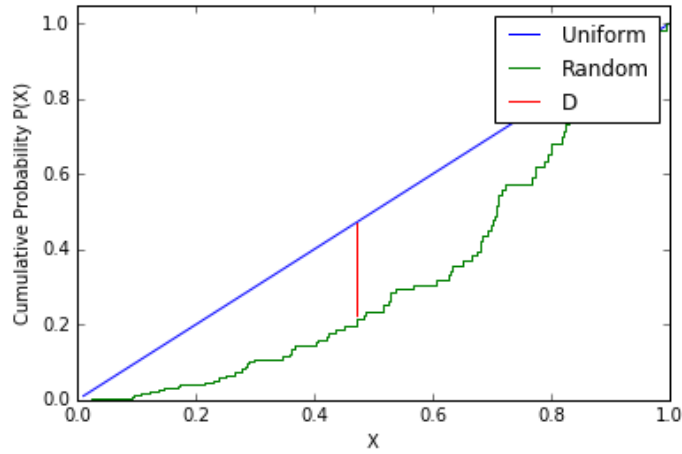
2.2 Sinclair ZX81

$$x_i + 1 = 75x_i \bmod 2^{16} + 1$$

2.2.1 Test Kolmogorov-Smirnov



('De = ', 0.24707387596121735)



('D = ', 0.24707387596121708)

('p-value = ', 7.3061291787634985e-06)

L^AT_EX is great at typesetting mathematics. Let X_1, X_2, \dots, X_n be a sequence of independent and identically distributed random variables with $E[X_i] = \mu$ and $\text{Var}[X_i] = \sigma^2 < \infty$, and let

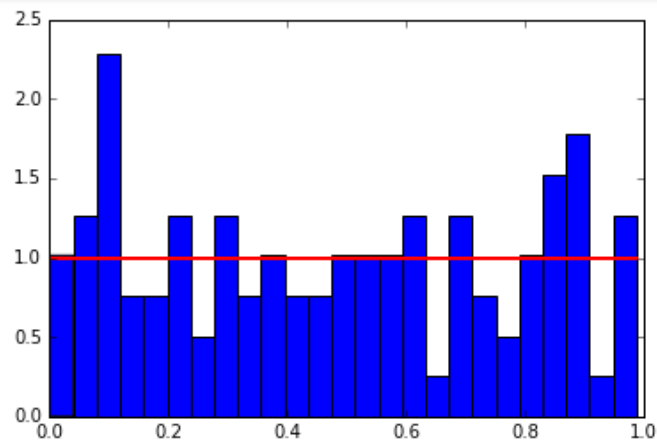
$$S_n = \frac{X_1 + X_2 + \dots + X_n}{n} = \frac{1}{n} \sum_i^n X_i$$

denote their mean. Then as n approaches infinity, the random variables $\sqrt{n}(S_n - \mu)$ converge in distribution to a normal $\mathcal{N}(0, \sigma^2)$.

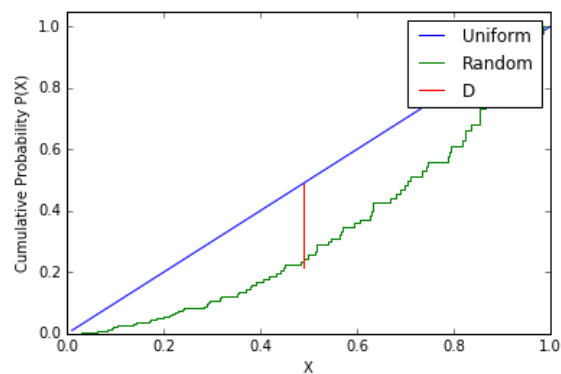
2.3 Numerical recipes

$$x_i + 1 = 1664525x_i + 1013904223 \bmod 2^{32}$$

2.3.1 Test Kolmogorov-Smirnov



('De = ', 0.27530983606204029)



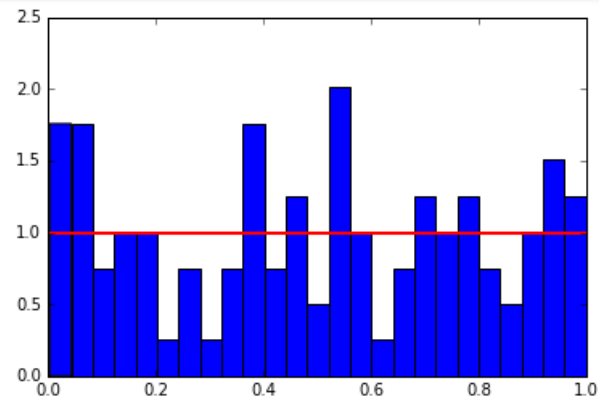
('D = ', 0.27530983606203996)
('p-value = ', 3.4328976838970959e-07)

Use section and subsection commands to organize your document. \LaTeX handles all the formatting and numbering automatically. Use `ref` and `label` commands for cross-references.

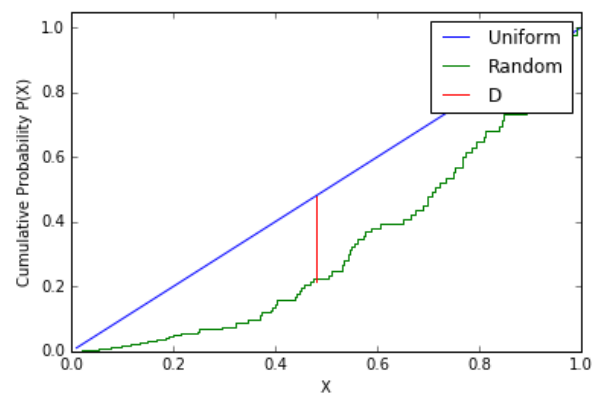
2.4 Borland C/C++

$$x_i + 1 = 22695477x_i + 1 \bmod 2^{32}$$

2.4.1 Test Kolmogorov-Smirnov



('De = ', 0.26390738787818702)



('D = ', 0.26390738787818679)
('p-value = ', 1.2310481680710694e-06)

Use section and subsection comment

2.5 Anexo Codigo

Codigo fuente para los Generadores aleatorios ...

```
def Randu(Maxgenerator=1):
    nums= []
    Xn = 9
    a = 65539
    m = np.power(2,31)
    for iterator in range(Maxgenerator):
        Xn_1 = a*Xn % m
        out = float(Xn_1)/float(m)
        nums.append(out)
        Xn = Xn_1
    return nums

def Sinclair_ZX81(Maxgenerator=1):
    nums= []
    Xn = 9
    a = 75
    m = np.power(2,16)+1

    for iterator in range(Maxgenerator):
        Xn_1 = a*Xn % m
        out = float(Xn_1)/float(m)
        nums.append(out)
        Xn = Xn_1
    return nums

def Numerical_reciepes(Maxgenerator=1):
    nums= []
    Xn = 9
    a = 1664525
    m = np.power(2,32)
    c= 1013904223
    for iterator in range(Maxgenerator):
        Xn_1 = (a*Xn + c ) % m
        out = float(Xn_1)/float(m)
        nums.append(out)
        Xn = Xn_1
    return nums

# Borland C/C++
def Borland_C(Maxgenerator=1):
    nums= []
    Xn = 9
    a = 22695477
    m = np.power(2,32)
    c= 1
    for iterator in range(Maxgenerator):
        Xn_1 = (a*Xn + c ) % m
```

```

        out = float(Xn_1)/float(m)
        nums.append(out)
        Xn = Xn_1
    return nums

```

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Word Definition

Concept Explanation

Idea Text