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MPLBM-UT: Multiphase LBM library for permeable media analysis





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ABSTRACT

MPLBM-UT is a specialized lattice-Boltzmann library that makes running single- and two-phase flow simulations in porous media accessible to everyone. We provide a suite of tools to pre-process computational domains for simulation, to set up custom boundary conditions, to run simulations, to post-process simulation outputs, and to visualize simulation results and data. All of these tools are easily accessible to users through the mplbm_utils Python package included in and automatically installed with MPLBM-UT. The high-performance, highly parallel library Palabos is used as the solver backend. MPLBM-UT is easily deployed in a variety of systems, from laptops to supercomputer clusters. MPLBM-UT also features multiple examples and benchmark templates that allow for fast prototyping of different porous media problems. We also provide an interface for reading in different file types and downloading domains from the Digital Rocks Portal to perform simulations.

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Software code languages, tools, and services used

Compilation requirements, operating environments & dependencies

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https://github.com/ElsevierSoftwareX/SOFTX-D-21-00184

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git

C++, Bash, Python

Unix/Linux system, Python 3.6+, MPI, GCC (or other C++ compiler)

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1. Motivation and significance

Problems involving fluids flowing through porous media are ubiquitous in nature and industrial applications. There are subsurface applications such as hydrocarbon recovery [1], CO₂ sequestration [2], and groundwater aquifer production [3]. Further, there are naturally occurring examples that include percolation of brine through rock salt [4], snow and ice melt percolation through glaciers [5–7], methane migration in marine sediments [8], and melt migration during planetary core formation [9–12]. For industrial applications, batteries [13], fibers [14], filters, and even coffee-making [15] all present challenges involving fluid flow through porous materials. In order to forecast, design, describe,

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understand, or upscale problems involving fluid flow through porous media, it is important to describe and quantify how different fluids flow through and interact within these complex materials.

Different experimental and numerical methods can be used to estimate the transport properties of a given porous material sample.

First, laboratory measurements can provide the bulk flow properties, such as permeability and relative permeability, of a typically centimeter-scale sample through special core analysis measurements [16]. Micromodel experiments provide dynamic visualization of microscopic phenomena in quasi two-dimensional (2D) transparent porous media on the pore scale (on the order of micrometers) [17]. Three-dimensional (3D) observation of pore scale phenomena is possible, for instance, using X-ray microtomography, though with somewhat limited ability to

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observe dynamic phenomena or reactive flow [18]. Another avenue for describing the flow properties of a sample is by employing published functional relationships that estimate these based on fitting parameters that account for geometrical descriptors (i.e., porosity, tortuosity, pore size distribution). While these methods are fast to implement, they do not provide accurate results in the presence of complex domains.

Next, there are several numerical simulation methods that can reproduce the fluid flow physics at the pore-scale. Among these, direct simulation methods are attractive since they solve the desired partial differential equations in realistic domains, which give the user a snapshot of how the fluids interact with themselves and the medium. Among the direct simulation methods, there are several options often used to obtain flow properties from 3D images: the finite volume method [19,20], smoothed particle hydrodynamics [21,22], the finite element method [23], and the lattice Boltzmann Method (LBM) [19,20,24,25]. These simulation methods provide an accurate picture of how fluid flows through complex geometries with a resolution on the scale of micrometers, and even smaller; and with the advances in computational performance, larger domains can be simulated practically. Out of the listed options, LBM is often chosen due to its well-tested capabilities of simulating flow through complex geometries, such as porous materials [26]. LBMs can be constructed to operate based on minimal assumptions and are well-suited toward modeling fluids within complex materials without requiring simplified geometries.

For direct flow simulations in porous media, it is common to use a 3D image of a real sample as the input geometry. Digital rock physics refers to a collection of techniques that utilize the microscopic description of a porous material geometry for simulation of different physical phenomena of interest. Through 3D imaging techniques and understanding digital rock physics, it is possible to create simulation input geometries from real samples. The conventional workflow for creating a digital sample starts with using an x-ray scanner to produce a gray-scale volume of the real sample. Then, the gray-scale volume is segmented to produce a binary image. A review of these image processing methods is provided in [18]. This binary image, which indicates where pore and solid voxels are located, can then be used as an input for simulation. Further processing may be required for different types of simulations such as finite volume or finite element methods. It is also worth noting that the above workflow can be applied or modified to study many different types of porous materials, including those described in the aforementioned application areas. A wide variety of digital rock samples are also available at the Digital Rocks Portal [27].

For MPLBM-UT [28], we chose to focus on implementing a LBM simulation workflow due to its proven success with porous media, its flexibility, its ability to be parallelized, and its ability to easily use digital rock images as input [3,29]. LBM was first proposed [30] as an alternative to the lattice-gas automaton [31] to study hydrodynamic properties with the Boltzmann equation. In short, LBMs solve a modified version of the Boltzmann equation on a uniform grid, and the LBM formulation approximates the Navier-Stokes (NS) equation [32]. LBM particularly stands out in problems where solving the NS equation becomes troublesome, like during flow through complex geometries, turbulent flow, large Knudsen number flows, etc. Since LBM does not require solving complex systems and is discretized on a uniform grid, the implementation is relatively simple and is easily parallelized.

The mathematical description of how fluid flows is given by the NS equation, and approximating NS practically in complex geometries is a challenging task. Nevertheless, LBM is able to approximate a solution by means of its kinetic theory formulation. From kinetic theory, the Boltzmann equation can be viewed as a molecular-scale analog of the NS equation. Below is the Boltzmann equation:

$$\underbrace{\frac{\partial f}{\partial t}}_{\text{Change in PDF}} + \underbrace{\underline{v}}_{\text{Diffusion}} \underbrace{\frac{\partial f}{\partial \underline{v}}}_{\text{External Forces}} = \underbrace{\left(\frac{\partial f}{\partial t}\right)_{coll}}_{\text{Collision Term}} \tag{1}$$

where f is the probability density function of the bulk molecules, \underline{x} is the position vector, \underline{v} is the molecule velocity, \underline{F} is an external force vector, t is the time, and $\left(\frac{\partial f}{\partial t}\right)_{coll}$ is the molecular collision term. Conceptually, Eq. (1) models the probability of molecules having a certain position and velocity (or momentum) over time subject to molecular diffusion, external forces, and molecular collisions.

LBM relies on the probability density function (PDF) of the Boltzmann equation to represent fluids in the simulation domain; each node of the domain hosts fluid particles represented by a PDF that propagate and interact in their neighborhood based on the type of LBM implementation. From the PDF, macroscopic characteristics, such as density and velocity, can be calculated. For single-phase flow simulations, users can choose either the Bhatnagar-Gross-Krook (BGK) collision term [33] or the Multi-Relaxation-Time (MRT) collision term [34,35].

For two-phase flow simulations, MPLBM-UT uses the Shan-Chen LBM framework. The Shan-Chen model [36,37] starts with the Boltzmann equation (initially without external forces). Next, the Boltzmann equation is discretized with the BGK collision term, and each fluid phase is represented by two separate probability density functions:

$$f_{\sigma,i}(\underline{x},t) - f_{\sigma,i}(\underline{x} + e_i \Delta t, t + \Delta t) = \frac{1}{\tau} \left(f_{\sigma,i}(x,t) - f_{\sigma,i}^o(x,t) \right)$$
(2)

where σ represents which fluid phase, i represents the lattice direction, x represents the location on the lattice, t represents the time, e represents the velocity, and τ represents the characteristic relaxation time. Furthermore, MPLBM-UT adds to the Shan-Chen model by including fluid–fluid and fluid–solid interactions with additional terms representing molecular forces. With these additional parameters, it is possible to set interfacial tension and contact angle values [38]. With the Shan-Chen model, it is possible to obtain the flow properties along with the capillary pressure and relative permeability curves.

We use the Palabos platform [39] as our LBM backend. Palabos is written in C++, is based on MPI for parallel executions, and uses C++ templates and forms of object-oriented polymorphism to support a broad range of LBM models while exhibiting high computational performance.

Currently, our library supports three main simulation setups:

- Single-phase flow: permeability and preferential path assessment
- Unsteady-state multiphase-phase flow: drainage and imbibition, capillary pressure curves, unsteady relative permeability
- Steady-state multiphase-phase flow: relative permeability, contact angle studies

Our multiphase models have been extensively validated [40] using the analytical solutions of the Young–Laplace Equation [41,42], the Washburn equation [43], and the Brookes–Corey relative permeability model [44]. These three capture the most important micro-scale physics in multi-phase porous media flows.

The main objectives of the MPLBM-UT library are the following:

- provide user-friendly methods for LBM setup and simulation
- provide simulation methods to help understand the role of surface wetting phenomena
- provide plotting, visualization, and animation scripts for qualitative and quantitative interpretation

- help set-up parameter sweeps to develop better constitutive relationships (i.e., relative permeability) to upscale pore-scale processes
- help create massive amounts of data to train machine learning models [45,46].

2. Software description

The MPLBM-UT library is divided into four main components: input parsing and domain construction, simulation, processing of the simulation results, and visualization. Each of the components will be thoroughly explained in the subsection below and are detailed in Fig. 1. The MPLBM-UT library and all its core components are installed with one line of code (bash script) independent of the user's hardware. We have tested MPLBM-UT on laptops (Unix, Mac, and Linux subsystem for Windows), workstations, and institutional supercomputer clusters. In order to provide quick and easy access to the core componenets, the MPLBM-UT library is united under the mplbm_utils Python package, which is included with the library and automatically installed.

2.1. Software functionalities

MPLBM-UT can perform steady- and unsteady-state flow simulations. The BGK and MRT models are used for single-phase flow, and the Shan-Chen model is used for two-phase flow. For the purpose of flow simulations, MPLBM-UT contains the following functionalities:

- Geometry reading, cleaning and pre-processing
- Single- and multi-phase simulation setups with a variety of boundary conditions used in porous media problems
- · Output reading and post-processing

In addition, MPLBM-UT also contains tools that perform the following functions:

- Capillary pressure-saturation behavior calculations
- Absolute and relative permeability calculations and plotting
- Percolation path analysis
- Contact angle studies
- Visualization and animation of flow simulation outputs

The illustrative example in Section 3 shows a commonly used workflow featuring the above tools and functionalities.

2.2. Software architecture

Inputs. The first step of the flow simulation process is to import a binary image and optimize it for simulation. As detailed in Table Table 1, user-provided geometries in tiff, raw, png, hdf5, csv, and txt formats can be read as inputs. Additionally, geometries stored in the Digital Rock Portal can be downloaded through the interface [47]. After the domain is loaded, the disconnected regions in the image are removed, and percolation in the flow direction of interest is ensured. It is also possible to create initial two-phase fluid configurations using a PoreSpy [48] drainage simulation, which has been implemented as a tool in the mplbm_utils Python package. The drainage simulation from PoreSpy is particularly useful for initializing steady state simulations and generally to decrease simulation run times. Finally, the binary image is converted into an image with three labels: pore-space (or wetting fluid), non-wetting fluid, bounce-back boundaries, and inner solids. Since many porous materials range 10% to 35% porosity, pre-processing with these labels allows for a more computationally efficient simulation domain.

MPLBM-UT Simulation Workflow

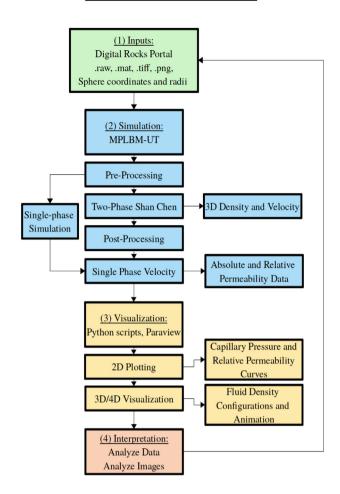


Fig. 1. MPLBM-UT simulation workflow.

Table 1 Allowed input file-formats.

Input Format	File Contents
.txt/.csv	Sphere coordinates
.tiff/.png stack	2D cross-sections
.raw/.h5	3D image
Digital Rock Portal url	Downloaded files

Simulation. Once the input geometries have been processed, the input files for either a single-phase and/or a two-phase simulation must be created. A variety of example input files are provided in the MPLBM-UT examples directory. For both single-phase and two-phase simulations, the domain size, output directories, fluid boundary conditions, convergence criteria, and output data all need to be specified. For single-phase simulations, the applied fluid pressure can also be chosen. Specifically for two-phase flow the following must be indicated in the input file: initial positions of each fluid phase, interfacial tension, wetting forces, fluid densities, and specified pressure or constant force boundary conditions. If pressure boundary conditions are used, the smallest inscribed sphere radius to invade and the number of pressure steps (points) to simulate are needed; this data is converted to pressure and the equivalent density difference for

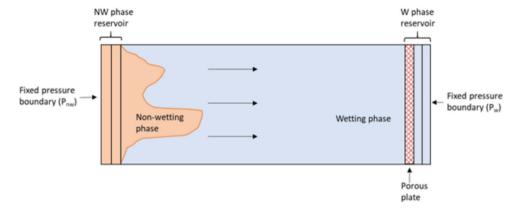


Fig. 2. Unsteady-state simulation schematic.

the code. If constant forces are used, the applied forces for each fluid are needed.

After the input files have been generated, the user can run a single-phase simulation or two-phase Shan-Chen simulation. When running single-phase simulations, this is the last step to obtain absolute permeability and velocity data. For two-phase simulations, an additional post-processing step is needed after the Shan-Chen simulation is complete in order to obtain relative permeability data. This step involves accomplishing two tasks: the first task is to take the resulting fluid density configuration files from the Shan-Chen simulation and separate each fluid phase into two different files, one for each fluid phase; and the second task is to convert each separated fluid configuration file into an efficient geometry as described in the Inputs section. Once the individual fluid phase configuration files have been processed, single-phase simulations can be completed on each file to obtain relative permeability. First, a single phase permeability simulation with the original geometry is used to obtain absolute permeability. Then, single phase permeability simulations are carried out using each separated fluid configuration file to obtain effective permeabilities. Relative permeability can then be calculated as the ratio of effective to absolute permeability. These two tasks and the calculations have been automated with scripts that are included in MPLBM-UT.

Visualization. 3D visualization is a challenging task on its own, and it is even more challenging in porous media. In order to aid in this challenge, visualization tools were developed for MPLBM-UT. By default, Palabos outputs VTK files that contain the 3D density and velocity data. These VTK files can be visualized using a variety of software packages (such as Paraview or Visit), but in order to maximize flexibility, Python scripts utilizing the PyVista [49] and Vedo [50] modules were created for isosurface visualization of the density configuration files. This same visualization script is also used to create animations from screenshots. In addition, a plotting script was also created to help with quick visualization of capillary pressure and relative permeability curves.

3. Illustrative examples

3.1. Unsteady-state two-phase flow through a sphere pack

The purpose of this example is to illustrate the workflow for a two-phase Shan-Chen simulation using MPLBM-UT. Specifically, an unsteady-state flow simulation is used to simulate a drainage test using a sphere pack.

First, the Finney Packing of Spheres from Digital Rocks Portal [51] was selected as the input geometry. This geometry was chosen since sphere packs are well studied and the results can be verified easily. A drainage test is setup by completely saturating the pore space with the wetting fluid, and then non-wetting fluid is injected to measure the capillary pressure and relative permeabilities (this setup is shown in Fig. 2). It was also assumed that the wetting phase completely wets the grains in this simulation. As the second step, the input files for MPLBM-UT were configured to reflect the aforementioned setup.

Once the simulation results were completed, the plotting utilities included in MPLBM-UT were used to plot the capillary pressure and relative permeability data. Additionally, an animation of the two-phase flow simulation was created using the visualization scripts. The animation is included in the supplementary materials. The results of the simulation show expected behavior [52,53]. As seen in Fig. 3, a mostly uniform front of nonwetting fluid displaces the wetting fluid until residual wetting phase saturation is reached. This is reflected in the capillary pressure and relative permeability curves shown in Fig. 3 as well.

Further examples and numerical validations are available in the MPLBM-UT examples directory.

4. Impact and conclusion

The MPLBM-UT library provides an easily accessible interface that specializes in porous media research while also utilizing Palabos' state-of-the-art solver. Building on top of Palabos also allows for efficient parallelization, and simulations can be run anywhere from single-core systems up to peta-scale clusters [54]. The main feature of MPLBM-UT is that the user does not have to be familiar with the Palabos classes or data descriptors in C++ to install the code or run a simulation. Installing MPLBM-UT is simple: it requires one line of code. This is more user-friendly compared to other open-source direct simulation and LBM softwares. Furthermore, the most common simulation cases have been provided as examples, so the main modifications will come from modifying the values in the example input files. MPLBM-UT also offers additional 2D, 3D, and 4D visualization tools to help perform additional simulation analysis. Overall, MPLBM-UT adds a flexible LBM simulation tool that can easily be used and customized without a deep knowledge of advanced computational tools and coding.

Finney Pack Two-Phase MPLBM-UT Results

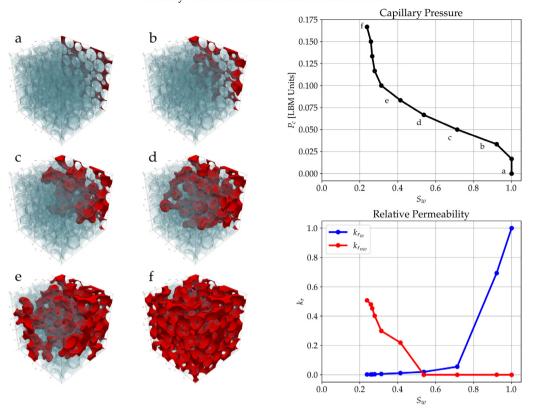


Fig. 3. Images (a)–(f) are frames from the sphere pack LBM simulation. The wetting-phase is represented in blue and the non-wetting phase in red. The top left image (a) is the simulation initial condition, and the bottom right image (f) is the simulation end point. The labels are also displayed on the capillary pressure curve at the corresponding saturation values.

Declaration of competing interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

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Appendix A. Supplementary data

Supplementary material related to this article can be found online at https://doi.org/10.1016/j.softx.2022.101097.

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