

# Numerical approximation of solutions to initial values problems

Chapter 7.1, 7.2 and 7.3.

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The numerical approximation  $(x_1, x_2, \dots, x_n)$  is

- an approximation of the unknown solution  $x(t)$ , and
- only given at discrete  $t$ -values  $t_i = t_0 + ih$ ,  $i = 1, \dots, n$ :

$$x_0 \approx x(t_0), x_1 \approx x(t_1), \dots, x_n \approx x(t_n).$$

Partial Differential Equations (with more independent variables  $t, y, \dots$ ) are introduced e.g. in the course 01418 and their numerical methods in 02686, 02687, 02689.

## Higher-order differential equation $\rightarrow$ system of first order

Numerical solvers are **only** for systems of first-order differential equations.

A single differential equation of order  $n$ ,

$$\frac{d^n x}{dt^n} = f\left(t, x, \frac{dx}{dt}, \dots, \frac{d^{(n-1)}x}{dt^{(n-1)}}\right),$$

can be turned into a system of  $n$  first-order equations of the form

$$\frac{dz(t)}{dt} = \mathbf{f}(t, \mathbf{z}(t)).$$

It requires  $n$  auxiliary conditions (e.g. initial conditions) in order to specify the solution precisely.

# Initial values problems

Example:

$$\frac{dx}{dt} = -3x$$

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$x(t) = ke^{-3t}$  for any  $k \in \mathbb{R}$ .

With an extra condition, e.g.  $x(0) = 7$ , a unique solution is determined:

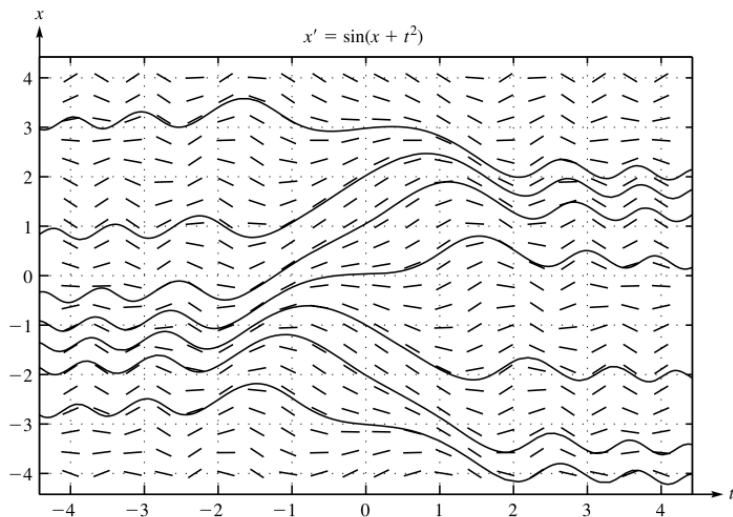
$$x(t) = 7e^{-3t}, \quad t \in \mathbb{R}.$$

*Initial-value problems* (this week):

$$\frac{dx(t)}{dt} = f(t, x(t)), \quad t > t_0, \quad \text{with } x(t_0) = x_0.$$

# Vector fields

$$x' = f(x, t) = \sin(x + t^2)$$





# Existence and uniqueness of solutions

## Theorem:

If  $f$  is differentiable, then the initial value problem has a unique solution for  $x(t)$  defined for  $t \in (t_0, t_0 + \epsilon)$ .

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But the solution exists only as  $t < \frac{1}{a}$ .

Note: Numerical studies requires an idea about which time interval makes sense to look for a solution in.

## Euler's method – one step

Consider the initial-value problem

$$\frac{dx(t)}{dt} = f(t, x(t)), \quad x(a) = x_a.$$

The second order Taylor polynomial for  $x$  around  $t$  is

$$x(t+h) \approx x(t) + hx'(t) = x(t) + hf(t, x(t)).$$

Plugging in  $t = t_0$  we approximate  $x(t+h)$  by Euler's formula

$$x(t+h) \approx x_1 = x_0 + hf(t, x_0).$$

Note that  $x_1$  is obtained from  $x_0$  by following the slope field  $f(t, x)$ .

## Euler's method – more steps

Now split the interval  $[a, b]$  into  $n$  subintervals with size  $h = (b - a)/n$ . Euler's method starts from  $x(a) = x_a$  and after  $n$  steps

$$x_0 = x(a) = x_a \rightarrow$$

$$x_1 \approx x(a + h) \rightarrow$$

$$x_2 \approx x(a + 2h) \rightarrow$$

$$\dots \rightarrow$$

$$x_n \approx x(a + nh) = x(b)$$

ending with an approximation of  $x(b)$ .

- Euler's method is not commonly used in practice. But it's good for illustration.
- The following methods can be considered as generalized Euler's method.
- Have a look at `MyEuler.py` and `TestEuler.py`

## Taylor series methods

Euler's method only uses  $f(t, x(t)) = x'(t)$ .

If we have higher order derivatives, e.g.

$$x''(t) = \frac{d f(t, x(t))}{dt} = f'_t(t, x) + f'_x(t, x)x' = \frac{df}{dt}(t, x, x'),$$

$$x'''(t) = \dots = \frac{d^2 f}{dt^2}(t, x, x', x''),$$

then based on Taylor series we can obtain better approximation

Taylor series methods of the first/second/third order are:

```
dx=f(t,x) % given by user
d2x=dfdt(t,x,dx) % given by user
d3x=d2fdt2(t,x,dx,d2x) % given by user
x=x+h*dx % Euler's method; the 1st order
x=x+h*(dx+1/2*h*(d2x)) % 2nd order
x=x+h*(dx+1/2*h*(d2x+1/3*h*(d3x))) % 3rd order
```

# Taylor series methods

When we use Taylor series method of order  $k$ , only the terms up to order  $k$  in Taylor series of  $x(t)$  are included, which leads to a *local truncation error*

$$\frac{1}{(k+1)!} x^{(k+1)}(\xi) h^{k+1}, \quad \text{some } \xi \in (a, b)$$

in each iteration.

But how is the local error accumulated to a global error?

We will give an estimate for Euler's method later today, and show a numerical experiment.

# Taylor series methods

- It's easy to understand
- It's easy to implement.
- But ....



# Taylor series methods

- It's easy to understand
- It's easy to implement.
- But .... the user need provide

$$f(t, x), \frac{df}{dt}(t, x, x'), \frac{d^2f}{dt^2}(t, x, x', x''), \dots$$

- Then some other tools can be needed, e.g.
  - symbolic differentiation (like Maple) or
  - automatic differentiation (a program that "differentiates another program")
- Methods that **only** use  $f(t, x)$  are preferred.

# Heun's method and midpoint method

## Heun's method and midpoint method

Both methods shown on the board can be written in the form:

$$\begin{aligned}K_1 &= f(t, x) \\K_2 &= f(t + \alpha h, x + \beta h K_1) \\x(t + h) &= x(t) + h * (\omega_1 K_1 + \omega_2 K_2)\end{aligned}$$

Such methods are called Runge-Kutta methods.

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NB: In the book, the notations are defined as

$$K_1 = h f(t, x) \text{ and } K_2 = h f(t + \alpha h, x + \beta K_1).$$

## Error estimation for Runge-Kutta methods of order 2

In `RungeKuttaOrden2Fejlestimat.mw` it shows all terms up to second order in the Taylor series of exact solution equals the Runge-Kutta approximation if the following conditions are satisfied:

$$1 = \omega_1 + \omega_2$$

$$\frac{1}{2} = \omega_2 \alpha$$

$$\frac{1}{2} = \omega_2 \beta$$

Hence, the error in each iteration is  $\mathcal{O}(h^3)$  or  $\mathcal{O}(1/n^3)$ .

That is, the local error is proportional to  $h^3$  or to  $1/n^3$  for a small value of  $h$  or a large value of  $n$ .

For Euler's method, the local error is  $\mathcal{O}(h^2)$ .

## Global error estimation for Runge-Kutta methods of order 2

Initial values problem:

$$\frac{dx(t)}{dt} = f(t, x(t)), \quad x(a) = x_a, \quad \text{for } t \in [a, b].$$

- Split the interval  $[a, b]$  into  $n$  subintervals with size  $h = (b - a)/n$  and use a Runge-Kutta method  $n$  times.
- This gives the estimation  $x_i$  of  $x(t_i)$  at the discrete time  $t_i = a + ih$ .

$$x(a) = x_0 \rightarrow x_1 \rightarrow x_2 \rightarrow \cdots \rightarrow x_n \approx x(b)$$

- There are  $n$  local errors, and every error is 'proportional' to  $h^3$  and to  $1/n^3$ .
- Bound: The global error is 'proportional' to  $h^2$  and to  $1/n^2$ .
- For Euler's method, the local error is  $\mathcal{O}(h^2)$ . Then is the global error  $\mathcal{O}(h^1)$ ?

Let's try!

## Example

Consider the initial values problem

$$\frac{dx}{dt} = t^2 - 2x, \quad x(0) = x_0 = 1, \quad t \in [0, 1],$$

which has the exact solution  $x(t) = \frac{1}{4} + t(-\frac{1}{2} + \frac{1}{2}t) + \frac{3}{4}e^{-2t}$ .

Here we assess the accuracy of the numerical solution by checking the relative error at the end point in the interval

$$\left| \frac{x_{\text{numerical}}(1) - x(1)}{x(1)} \right| = \left| \frac{x_n - x(1)}{x(1)} \right|.$$

NB: You also can use other error measures.

## Example

The 2nd-order methods need two function evaluations in each iteration; so we count the total number of function evaluations,  $n_f$ , and compare the relative error:

$n_f$	$n_{order1}$	$n_{order2}$	<i>Euler</i>	<i>Midpoint</i>	<i>Heun</i>
10	10	5	0.1231	0.0367	0.0519
20	20	10	0.0606	0.0079	0.0113
40	40	20	0.0301	0.0018	0.0027
80	80	40	0.0150	0.0004	0.0006

The 2nd-order methods give better accuracy with the same effort!

For Euler's method the global error is reduced to half, when  $n$  is doubled, while for 2nd-order methods the global error is divided by  $2^2$ .

Their global errors are  $\mathcal{O}(1/n)$  and  $\mathcal{O}(1/n^2)$ , respectively  
– equals to the sum of the local errors.

## Runge-Kutta methods of order 4

One commonly used 4th-order method is:

$$x(t+h) = x(t) + \frac{h}{6} (K_1 + 2K_2 + 2K_3 + K_4)$$

where

$$K_1 = f(t, x)$$

$$K_2 = f(t + h/2, x + h/2 K_1)$$

$$K_3 = f(t + h/2, x + h/2 K_2)$$

$$K_4 = f(t + h, x + h K_3).$$

---

NB: Again, in the book it defines  $K_1 = hf(t, x)$ ..., but we follow the same notations as in Chapter 7.4.



## Runge-Kutta methods of order 4

The derivation of the Runge-Kutta formulas of order 4 follows that the solution at  $x(t + h)$  agrees with the Taylor expansion up to and including the term in  $h^4$ . Hence, the local error is  $\mathcal{O}(1/n^5)$ .

Therefore, the global error is  $\mathcal{O}(1/n^4)$ .

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In general, Runge-Kutta methods of order  $k$  have local error  $\mathcal{O}(1/n^{(k+1)})$  and global error  $\mathcal{O}(1/n^k)$ .

## Adaptive methods

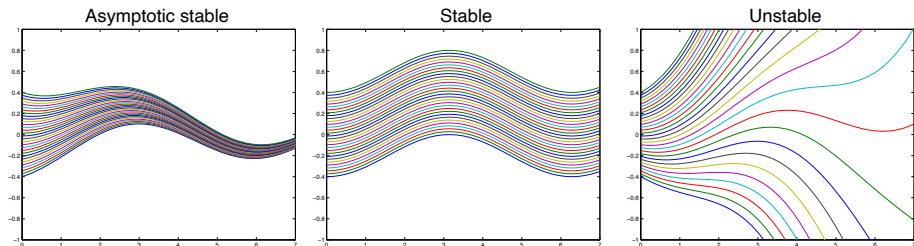
Similar as in integration, it's interesting to develop new methods such that the step size depending on the right-hand side of ODE.

There is a widely used algorithm which is also implemented in the `scipy.integrate` package: `solve_ivp`. By default, it uses RK45, which based on the computation of 6 derivatives, calculates both a 4th and a 5th order Runge-Kutta method. It also gives an error estimate that can be used for an adaptive procedure. See Chapter 7.3.

Runge-Kutta methods are more popularly used, because the change of the step size is trivial. In the procedure, step  $i$  only depends on step  $i - 1$  and the step size.

More efficient “multistep” algorithms can be done by changing step  $i$  depending on several previous steps. Commonly used in molecular dynamics and game physics.

# Stability Analysis



A solution of an ordinary differential equation is called

- **Stable:** if the solutions of the initial-value problem with small changes on the initial value stay close to the original solution.
- **Asymptotic stable:** if it's stable and the solutions from small changes always converge to the original solution.
- **Unstable:** if the solutions from small changes diverge from the original solution.

# Stability analysis

- Even for a stable solution, a numerical ODE solver can become unstable, if the step size is chosen too large.
- Stiff systems where different phenomena occur on different time scales require other solvers.....
- This is out of scope for this course, but you can learn more in e.g. Course 02686 & 02687 (in total 10 ECTS only on numerical methods for ODE's and PDE's)

## Next week

In Chapter 7.4, we consider the ODE systems. A single differential equation

$$\frac{dx(t)}{dt} = f(t, x(t))$$

is extended to a system of differential equations

$$\frac{d\mathbf{x}(t)}{dt} = \mathbf{f}(t, \mathbf{x}(t)).$$

Instead of solving a scalar  $x$ , now we need solve a vector  $\mathbf{x}$ , and  $f$  is replaced by a vector function  $\mathbf{f}$  in the same dimension as  $\mathbf{x}$ . The algorithms are similar, but now scalars are replaced by vectors.

So Chapter 7.4 can be quickly gone through. After that, we will deal with boundary-value problems, i.e. Chapter 11.1, and here we need both interpolation and equation solvers.