

Vehicle Intersection Control

MCMASTER UNIVERSITY

Draft System Requirements SE 4G06

GROUP 6

Alex Jackson
Jean Lucas Ferreira
Justin Kapinski
Matthew Hobers
Radhika Sharma
Zachary Bazen

Contents

K	Revisi	ions
1	1.1 1.2	The Purpose of the Project
2	2.1 2.2	roject Constraints 5 Mandated Constraints 5 Naming Conventions and Definitions 5 Relevant Facts and Assumptions 5
3	Fu	unctional Requirements 5
4	4.1 4.2 4.3 4.4 4.5 4.6 4.7 4.8 4.9	Look and Feel Requirements Usability and Humanity Requirements Performance Requirements Precision Requirements Operational an Environmental Requirements Maintainability and Support Requirements Security Requirements Cultural and Political Requirements Legal Requirements Security Requirements Engal Requirements Security Requirements
5	5.1 5.2 5.3 5.4 5.5 5.6 5.7	Off-the-Shelf Solutions
Ι	_ist	of Tables
	1	VIC Table of Pavisions

Revisions

Date	Revision Number	Authors	Comments
November 7, 2016	Revision 0	Alex Jackson Jean Lucas Ferreira Justin Kapinski Matthew Hobers Radhika Sharma Zachary Bazen	N/A

Table 1: VIC Table of Revisions

*** These headings to be double checked against template to ensure no topics missed ***

1 Project Drivers

1.1 The Purpose of the Project

Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetuer id, vulputate a, magna. Donec vehicula augue eu neque. Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Mauris ut leo. Cras viverra metus rhoncus sem. Nulla et lectus vestibulum urna fringilla ultrices. Phasellus eu tellus sit amet tortor gravida placerat. Integer sapien est, iaculis in, pretium quis, viverra ac, nunc. Praesent eget sem vel leo ultrices bibendum. Aenean faucibus. Morbi dolor nulla, malesuada eu, pulvinar at, mollis ac, nulla. Curabitur auctor semper nulla. Donec varius orci eget risus. Duis nibh mi, congue eu, accumsan eleifend, sagittis quis, diam. Duis eget orci sit amet orci dignissim rutrum.

1.2 The Client, the Customer, and Other Stakeholders

1.2.1 Client

Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetuer id, vulputate a, magna. Donec vehicula augue eu neque. Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Mauris ut leo. Cras viverra metus rhoncus sem. Nulla et lectus vestibulum urna fringilla ultrices. Phasellus eu tellus sit amet tortor gravida placerat. Integer sapien est, iaculis in, pretium quis, viverra ac, nunc. Praesent eget sem vel leo ultrices bibendum. Aenean faucibus. Morbi dolor nulla, malesuada eu, pulvinar at, mollis ac, nulla. Curabitur auctor semper nulla. Donec varius orci eget risus. Duis nibh mi, congue eu, accumsan eleifend, sagittis quis, diam. Duis eget orci sit amet orci dignissim rutrum.

1.2.2 Customer

Insert Text Here.

1.2.3 Stackholders

Insert Text Here.

1.3 Users of the Product

2 Project Constraints

2.1 Mandated Constraints

Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetuer id, vulputate a, magna. Donec vehicula augue eu neque. Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Mauris ut leo. Cras viverra metus rhoncus sem. Nulla et lectus vestibulum urna fringilla ultrices. Phasellus eu tellus sit amet tortor gravida placerat. Integer sapien est, iaculis in, pretium quis, viverra ac, nunc. Praesent eget sem vel leo ultrices bibendum. Aenean faucibus. Morbi dolor nulla, malesuada eu, pulvinar at, mollis ac, nulla. Curabitur auctor semper nulla. Donec varius orci eget risus. Duis nibh mi, congue eu, accumsan eleifend, sagittis quis, diam. Duis eget orci sit amet orci dignissim rutrum.

2.2 Naming Conventions and Definitions

Insert Text Here.

2.3 Relevant Facts and Assumptions

Insert Text Here.

3 Functional Requirements

This section is taken from IEEE

VR-1: Requirement 1

VR-1: Requirement 2

VI-1: Controller Requirement 1

VI-1: Controller Requirement 2

TK-1: Track Requirement 1

TK-1: Track Requirement 2

4 Nonfunctional Requirements

4.1 Look and Feel Requirements

4.1.1 Appearance Requirements

Insert Text Here.

4.1.2 Style Requirements

4.2 Usability and Humanity Requirements

4.2.1 Ease of Use Requirements

Insert Text Here.

4.2.2 Personalization and Internationalization Requirements

Insert Text Here.

4.2.3 Learning Requirements

Insert Text Here.

4.2.4 Understandability and Politeness Requirements

Insert Text Here.

4.2.5 Accessibility Requirements

Insert Text Here.

4.3 Performance Requirements

4.3.1 Speed Requirements

Insert Text Here.

4.3.2 Safety-Critical Requirements

Insert Text Here.

4.4 Precision Requirements

Insert Text Here.

4.4.1 Reliability or Availability Requirements

Insert Text Here.

4.4.2 Robustness or Fault-Tolerance Requirements

Insert Text Here.

4.4.3 Capacity Requirements

Insert Text Here.

4.4.4 Scalability or Extensibility Requirements

4.4.5 Longevity Requirements

Insert Text Here.

4.5 Operational an Environmental Requirements

4.5.1 Expected Physical Environment

Insert Text Here.

4.5.2 Requirements for Interacting with Adjacent Systems

Insert Text Here.

4.5.3 Production Requirements

Insert Text Here.

4.5.4 Release Requirements

Insert Text Here.

4.6 Maintainability and Support Requirements

4.6.1 Maintenance Requirements

Insert Text Here.

4.6.2 Supportability Requirements

Insert Text Here.

4.6.3 Adaptability Requirements

Insert Text Here.

4.7 Security Requirements

4.7.1 Access Requirements

Insert Text Here.

4.7.2 Integrity Requirements

Insert Text Here.

4.7.3 Privacy Requirements

4.7.4 Audit Requirements

Insert Text Here.

4.7.5 Immunity Requirements

Insert Text Here.

4.8 Cultural and Political Requirements

4.8.1 Cultural Requirements

Insert Text Here.

4.8.2 Political Requirements

Insert Text Here.

4.9 Legal Requirements

4.9.1 Compliance Requirements

Insert Text Here.

4.9.2 Standards Requirements

Insert Text Here.

5 Project Issues

5.1 Open Issues

Insert Text Here.

5.2 Off-the-Shelf Solutions

Insert Text Here.

5.3 New Problems

Insert Text Here.

5.4 Migration to the New Product

Insert Text Here.

5.5 Risks

Insert Text Here.

Revision: 0

5.6 Costs	
Insert Text Here.	
5.7 User Documentation and Training	
Insert Text Here.	

VIC - Group 6

5.8 Waiting Room

Draft System Requirements

Insert Text Here.

Revision: 0