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import numpy as np
import tkinter as tk
from tkinter import messagebox, scrolledtext
from tkinter.ttk import Progressbar
class GaussJordanSolver:
  @staticmethod
  def solve(matrix, constants, verbose=False):
    augmented_matrix = np.hstack((matrix, constants.reshape(-1, 1)))
    steps = []
    rows, cols = augmented_matrix.shape
    for i in range(rows):
      if augmented matrix[i, i] == 0:
        for j in range(i + 1, rows):
           if augmented_matrix[j, i] != 0:
             augmented_matrix[[i, j]] = augmented_matrix[[j, i]]
             steps.append(f"Swapped rows {i+1} and {j+1}")
             break
         else:
           raise ValueError("Matrix is singular or has infinite solutions.")
      augmented_matrix[i] = augmented_matrix[i] / augmented_matrix[i, i]
      steps.append(f"Normalized row {i+1}: {augmented_matrix[i]}")
      for j in range(rows):
        if i != j:
           factor = augmented_matrix[j, i]
           augmented_matrix[j] -= factor * augmented_matrix[i]
           steps.append(f"Eliminated\ element\ in\ row\ \{j+1\},\ column\ \{i+1\}")
    solution = augmented_matrix[:, -1]
    return solution, steps
class LinearEquationApp:
  def __init__(self, master):
    self.master = master
    master.title("Gauss-Jordan Linear Equation Solver")
    master.configure(bg="#34495e")
    self.master.geometry("700x750")
    self.main_frame = tk.Frame(master, bg="#34495e")
    self.main frame.pack(fill=tk.BOTH, expand=True, padx=20, pady=20)
    # Header Label
    self.header label = tk.Label(self.main frame, text="Gauss-Jordan Solver",
font=("Helvetica", 24, "bold"), fg="#ecf0f1", bg="#34495e")
    self.header_label.pack(pady=20)
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# Welcome Message
    self.welcome label = tk.Label(self.main frame, text="Solve your system of linear
equations using Gauss-Jordan method", font=("Arial", 14), fg="#ecf0f1", bg="#34495e")
    self.welcome_label.pack(pady=5)
    # Input for number of variables
    self.num_vars_label = tk.Label(self.main_frame, text="Enter Number of Variables:",
font=("Arial", 12), fg="#ecf0f1", bg="#34495e")
    self.num_vars_label.pack(pady=10)
    self.var_entry = tk.Entry(self.main_frame, width=10, font=("Arial", 14), relief="solid",
bd=2
    self.var_entry.pack(pady=10)
    # Button to create input fields
    self.create_button = tk.Button(self.main_frame, text="Create Inputs",
command=self.create_inputs, font=("Arial", 14), bg="#2980b9", fg="white", relief="raised",
bd=2
    self.create_button.pack(pady=15)
    # Input frame to hold coefficient and constant fields
    self.input_frame = tk.Frame(self.main_frame, bg="#ecf0f1")
    self.input_frame.pack(pady=10, fill=tk.X)
    # Solve button
    self.solve_button = tk.Button(self.main_frame, text="Solve", command=self.solve,
font=("Arial", 14), state=tk.DISABLED, bg="#27ae60", fg="white", relief="raised", bd=2)
    self.solve_button.pack(pady=10)
    # Progress Bar
    self.progress = Progressbar(self.main frame, orient=tk.HORIZONTAL, length=300,
mode="indeterminate")
    self.progress.pack(pady=20)
    # Output area to show steps and solution
    self.output area = scrolledtext.ScrolledText(self.main frame, width=75, height=15,
font=("Courier New", 12), wrap=tk.WORD, bd=3, relief="sunken")
    self.output_area.pack(pady=10)
    # Footer
    self.footer_label = tk.Label(self.main_frame, text="Gauss-Jordan Solver © 2025",
font=("Arial", 10), fg="#ecf0f1", bg="#34495e")
    self.footer label.pack(side=tk.BOTTOM, pady=15)
  def create inputs(self):
    try:
      num_vars = int(self.var_entry.get())
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if num vars <= 0:
         raise ValueError
    except ValueError:
      messagebox.showerror("Invalid Input", "Please enter a positive integer.")
      return
    for widget in self.input frame.winfo children():
      widget.destroy()
    self.entries = []
    tk.Label(self.input_frame, text="Coefficients:", font=("Arial", 12),
bg="#ecf0f1").grid(row=0, column=0, columnspan=num_vars, padx=10)
    for i in range(num vars):
      row_entries = []
      for j in range(num_vars + 1):
         entry = tk.Entry(self.input_frame, width=8, font=("Arial", 12), relief="solid", bd=2)
        entry.grid(row=i + 1, column=j, padx=5, pady=5)
         row entries.append(entry)
      self.entries.append(row_entries)
    # Enable solve button after inputs are created
    self.solve_button.config(state=tk.NORMAL)
  def solve(self):
    # Start progress bar animation
    self.progress.start()
    try:
      matrix = []
      constants = []
      for row in self.entries:
        matrix.append([float(entry.get()) for entry in row[:-1]])
        constants.append(float(row[-1].get()))
      matrix = np.array(matrix, dtype=float)
      constants = np.array(constants, dtype=float)
    except ValueError:
      messagebox.showerror("Invalid Input", "Please fill in all fields with valid numbers.")
      self.progress.stop()
      return
    try:
      solution, steps = GaussJordanSolver.solve(matrix, constants, verbose=True)
      self.output area.delete(1.0, tk.END)
      self.output_area.insert(tk.END, "Steps to solve:\n")
      for step in steps:
        self.output_area.insert(tk.END, step + "\n")
      self.output_area.insert(tk.END, "\nSolution:\n")
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for i, value in enumerate(solution):
    self.output_area.insert(tk.END, f"x{i+1} = {value:.4f}\n")
    except ValueError as e:
        messagebox.showerror("Error", str(e))

# Stop progress bar animation after solution is found
    self.progress.stop()

if __name__ == "__main__":
    root = tk.Tk()
    app = LinearEquationApp(root)
    root.mainloop()
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https://youtu.be/0kcNC-I3HVw?si=I8JWjFiSBPz78NEd