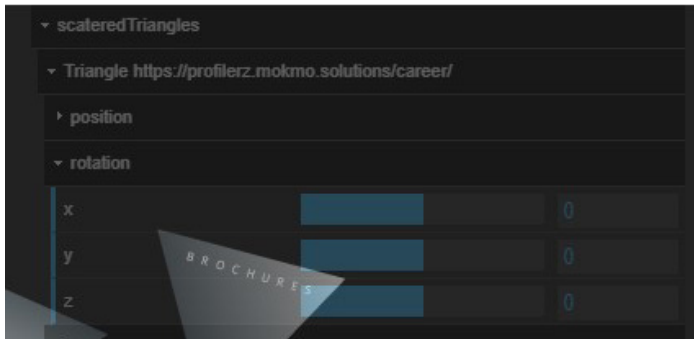


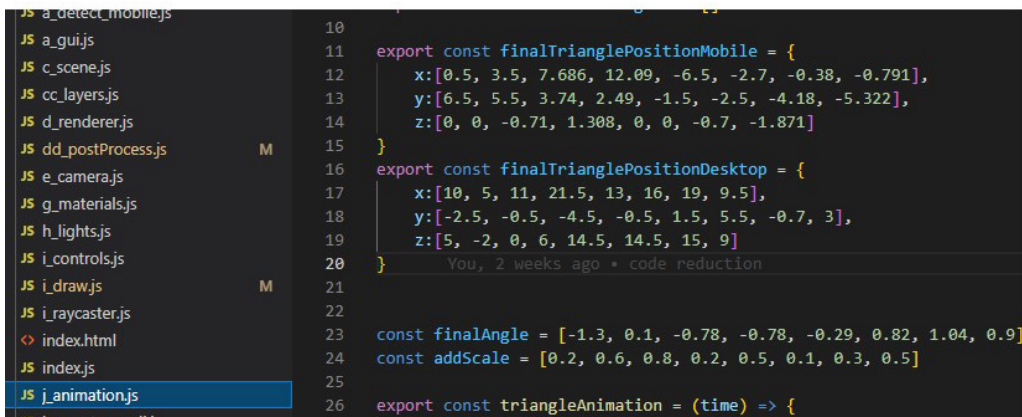
How to change the position of the triangles...?

Start the application in debug mode with the ?debug command.
Go to the scatered triangles section

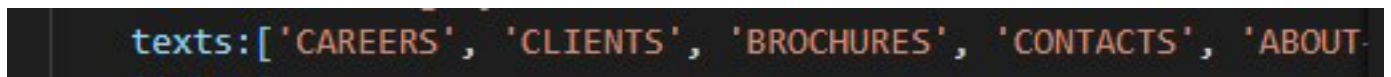


Adjust your rotation, position and scale values.

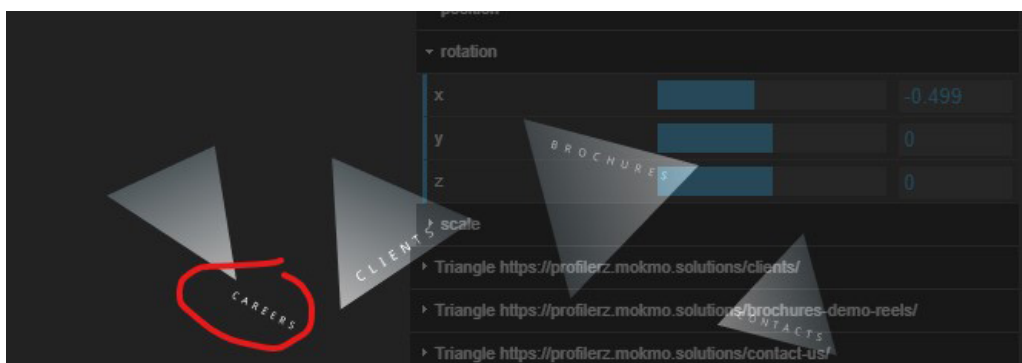
Open the source project and go to edit the animation file.
You will find lists of final positions



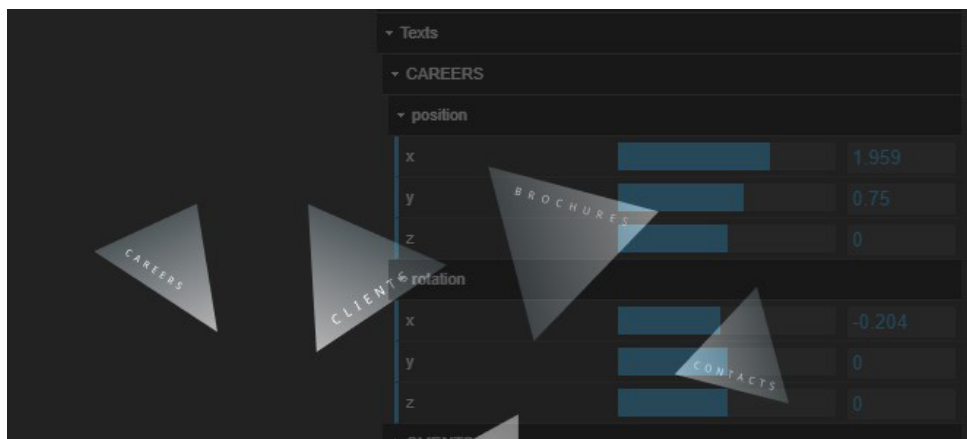
The order of the triangles can be found in the config file



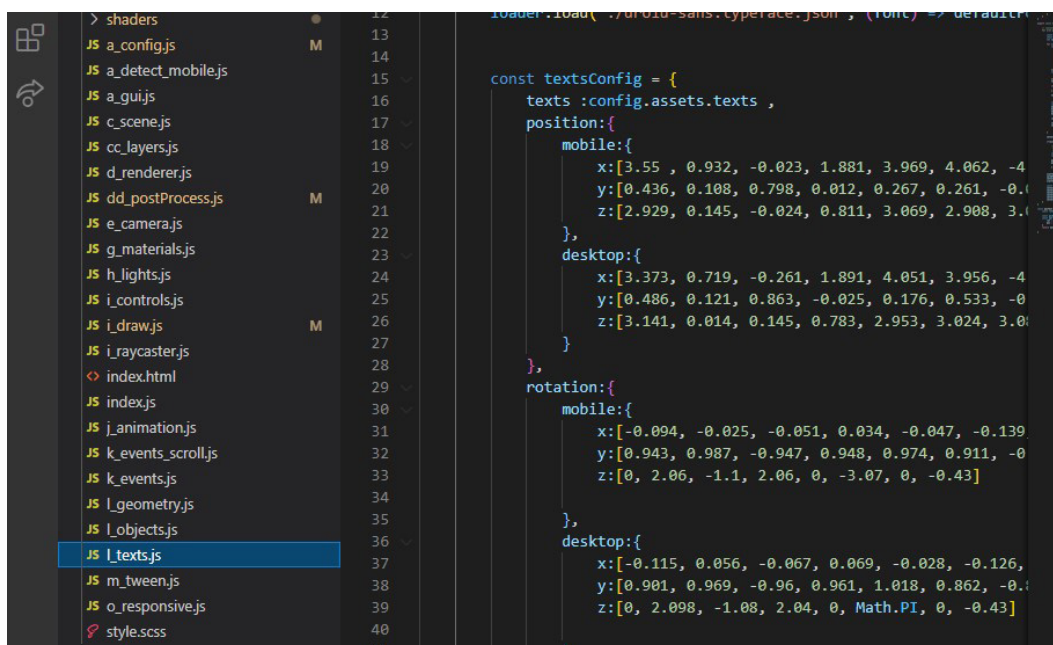
By changing the location of the triangles you will realize that the text must also be repositioned



In the debug area, go to the texts section and reposition your text.



In the source project files, you will find the lists corresponding to the text placement in the texts.js file



Once correctly positioned, you should do the same for the PC version or at least check it by saving and resizing the window.

