CourseSchedule

- -studentName:string
- -semester:Semester
- -*coursesList:Course
 - -maxSize:int
 - -numCourses:int
 - -bool checkDates(Semester , Date , Date)

struct NoCopy // dissallow copying

CourseSchedule&) // not member!

NoCopy & operator = (const NoCopy &) = delete; NoCopy (const NoCopy &) = delete;

}// from the new standard, didn't test it yet.
friend ostream& operatr<<(ostream&, const</pre>

- +CourseSchedule(string, Semester, int = 0)
- ~CourseSchedule()
- +string getStudentName()
- +Semester getSemester()
- +int getNumCourses()
- +void setStudentName(string)
- +void AddCourse(Course)
- +void removeCourse(Course) // the idea is we need

to remove an element from an array. I remeber doing something similiar in JAVA. I'll try to figure it out. any suggestions tho?

Semester

-semesterName:string -semesterStartDate:Date -semesterEndDate:Date

friend ostream& operator<<(ostream& , const Semester&)// not a class memeber! friend istream& operator>>(istream& , Semester&)//not a class member!

+Semester(string =

"VACATION", Date = Date(),

Date = Date()

+Semester&

setSemesterName(string)

+Semester&

setSemesterStartDate(Date)

+Semester&

setSemesterEndDate(Date)

- +string getSemesterName()
- +Date

getSemesterStartDate()

+Date

getSemesterEndDate()

Time

- -hour:int
- -minute:int
- -standardToUniversal():void

friend ostream& operator<<(ostream&, const Time&) //not a class member!

friend istream& operator>>(istream&, Time&) // not a class member!

- +Time(int = 0, int = 0)
- +Time& setTime(int, int)
- +Time& setHour(int)
- +Time& setMinute(int)
- +int getHour() const
- +int getMinute() const
- +void printUniversal() const
- +void printStandard() const //use the overload<< instead
- +Double operator-(const Time&)

Course

- -courseNumber:string
- -courseName:string
- -courseMeetingDays:string
- -numUnits:double
- -courseStartDate:Date
- -courseEndDate:Date
- -startTime:Time
- -endTime:Time

friend ostream&

operator<<(ostram& , const Course&) // not a class

member

+Course(string = "EMPTY", string = " ", string " ", double =

0.0, Date = Date(), Date = Date(), Time = Time(), Time =

- +~Course()
- +string getCourseNumber() const
- +string getCourseName() const
- +string
- getCourseMeetingDays() const
- +string getNumUnits() const
- +Date getCourseStartDate()

 const
- +Date getCourseEndDate() const
- +Time getStartTime() const
- +Time getEndTime() const
- +Course&
- setCourseNumber(string)
- +Course
- &setCourseName(string)
- +Course&
- setCourseMeetingDays(string)
- +Course& setNumUnits(double)
- +Course&
- setCourseStartDate(Date)
- +Course&
- setCourseEndDate(Date)
- +Course&
- setCourseStartTime(Time)
- +Course& setEndTime(Time)
- +Double calcDuration(const

Time&)//use the overloaded operator from Time

Date

-month: int -day: int -year: int

friend Date&

operator<<(ostream&, const

Date&) //not a class member!

freind Date%

operator>>(istream& , Date&) // not a class member!

+Date(int = 1, int = 1, int = $\frac{1}{2}$

- 1990) +ate setDate(int, int, int)
- +Date& setMonth(int)
- +Date& setDay(int)
- +Date& setYeat(int)
- +int getMonth()
- +int getDay()
- +int getYear()
- +bool operator>(const Date&
-) const
- +bool operator<(const Date&
-) const
- +bool operator>=(const
- Date&) const
- +bool operator<=(const
- Date&) const
- +bool operator==(const
- Date&) const
- +bool operator!=(const Date&
-) const