### PBA2

#### September 5, 2021

```
[1]: import numpy as np
     import copy
     import random
     import math
     import matplotlib.pyplot as plt
     from matplotlib.pyplot import figure
[2]: # input parameters
     imax = 200
     cmax = 100
     dmax = 100
     alpha = 0.9 #cooling
     beta = 1.2 #reheating
     T = 0.01
     def f1(x):
         return x**2
     def f2(x:int):
         return (x-2)**2
     def is_dominant(a,b):
         if(f1(a)<f1(b) \text{ and } f2(a)<f2(b)):
             return True
         else:
             return False
     def energy(x,newx,archive): #in this case new x being x' as well as Ax_being_b
      \hookrightarrow Ax'
         A_ = calc_A_(x,newx,archive)
         Ax = calc_Ax(A_,x)
         Ax_ = calc_Ax_(A_,newx)
         deltaE = (Ax_-Ax)/len(A_)
         return deltaE
     def calc_A_(x,newx,archive):
```

A\_ = copy.copy(archive)

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A_.append(x)
    A_.append(newx)
    return A_
def calc_Ax(A_,x):
    num = 0
    for i,element in enumerate(A_):
        if is_dominant(element,x):
            num+=1
    return num
def calc_Ax_(A_,newx):
   num = 0
    for i,element in enumerate(A_):
        if is_dominant(element,newx):
            num+=1
    return num
def generate_sol(x):
    neighbour = random.uniform(-0.5,0.5)+x
    return neighbour
def remove_dominated(archive,x):
    for i,sol in enumerate(archive):
        if(is_dominant(x,sol)):
            #print("removing")
            archive.remove(sol)
    return archive
def calc_end(archive):
    num=0
    for i,element in enumerate(archive):
        if(0<element<2):</pre>
            num+=1
    return num
r_{min} = -10**3
r \max = 10**3
```

```
[3]: archive = []
  old_archive = []
  i=1
  c=0
  d=0
  t=1
  accepted = 0
```

```
iterations = 9000
\#x = np.random.uniform(r_max, r_min)
x = -999
print("Starting point =",x)
archive.append(x)
while(True):
    if(i==imax): #step 1
        print("Break out")
        break
    if(d==dmax): #step 2
        #increase temp
        #print("increase Temp")
        T = beta*T
        i+=1
        c=0
        d=0
        continue
    if(c==cmax): #step 3
        #decrease temp
        #print("decrease Temp")
        T = alpha*T
        d=0
        i+=1
        c=0
        continue
    newx = generate_sol(x) #newx = x' step 4
    rando = np.random.uniform(0,1) #step 5
    Px = min(1,math.exp(-energy(x,newx,archive)/T))
    if(rando>Px):
        #print("reject")
        t+=1
        d+=1
        continue
    x=newx #step 6
    c+=1 #step 7
    A_ = calc_A_(x,newx,archive) #step 8
    num_dom = calc_Ax(A_,x)
    if(num_dom==0):
        accepted+=1
        #print("num_dom=", num_dom, " appending")
        archive.append(x)
```

```
archive = remove_dominated(archive,x)
    #print("length of arch=",len(archive))

if(calc_end(archive)>=100):
    print("eneough points in the front")
    break

t+=1 #step 9

print("t reached = ",t)
```

```
Starting point = -999
eneough points in the front
t reached = 8275
```

#### 0.1 Paramter tuning

- -Starting temperature: High starting temp allows more acceptance of bad solutions. Changing the temperature between 0.1 and 10 had no meaningful effect on the number of iterations required to reach a final solution (always around 8000 when starting from a fixed point for testing purposes).
- -Epoch length: static epoch lengths only work well if set high enough and combined with other end criterion. Otherwise the wide starting range means that there can either be not enough epochs allowed before mapping the front appropriately or far too many and computation time is wasted plotting thousands of points on the front.
- -Cooling and heating schedule: Linear and geometric did not make a meaningful difference on teh final amount of iterations required.
- -Search termination criterion: Previous was a static amount of iterations that are allowed, this was a hit or miss tactic depending on how many iterations were required. A better implementation was to calculate the amount of points that had already been mapped to the Pareto front and if that amount exceeded some threshold then the algorithm was terminated. This produced good results more consistently due to the fixed "resoltuion" with which the front is mapped. This also allows the resoltuion of the front to be tightly controlled.

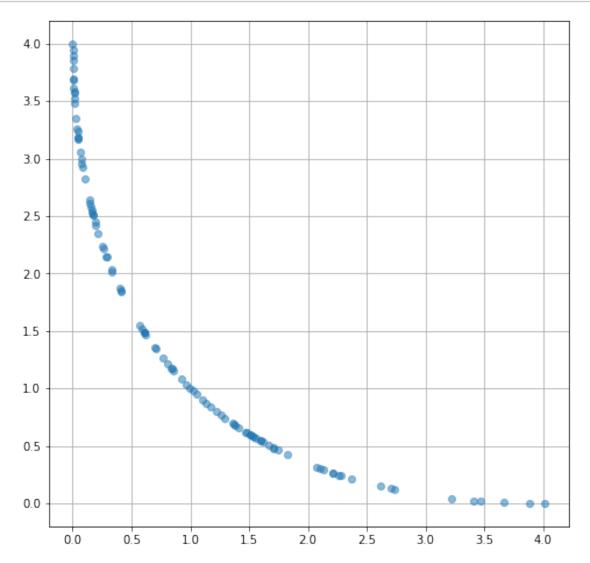
```
[4]: len(archive) #the amount of points found on the pareto front before end 

→criterion reached
```

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[4]: 102
```

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[5]: x_axis = []
y_axis = []
for i, element in enumerate(archive):
    x_axis.append(f1(element))
    y_axis.append(f2(element))
```

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[6]: figure(figsize=(8,8))
plt.plot(x_axis,y_axis,marker = 'o',alpha=0.5,ls="")
plt.grid()
```

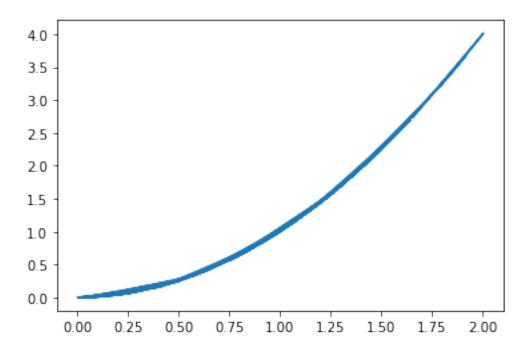


```
[7]: len(archive)
```

[7]: 102

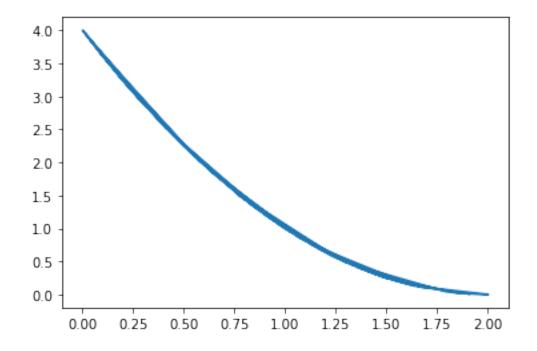
```
[8]: plt.plot(archive,x_axis)
#the pareto optimal set graphed with x^2
```

[8]: [<matplotlib.lines.Line2D at 0x7fe10eb1f7f0>]



# [9]: plt.plot(archive,y\_axis) #the pareto optimal set graphed with (x-2)~2

## [9]: [<matplotlib.lines.Line2D at 0x7fe10ebe5790>]



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