Project Deliverable 3

SYST17796

Fundamentals of Software Design and Development

Submitted to Professor Ahmandeep Sidhu

Submitted by

Group 3

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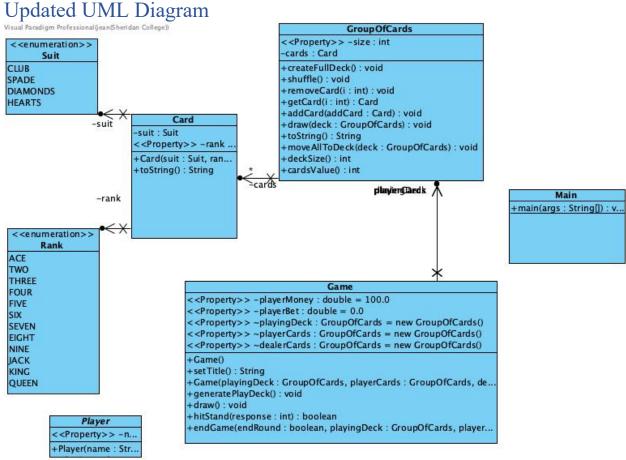
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Updated UML Diagram

Figure 1 Updated BlackJack UML

Git repo reference

Git: https://github.com/jeanhoang/SYST17796-group3-deliverables.git

Citation

Olson, K (August 28, 2015) How to Program Console BlackJack in Java [SourceCode]
https://onedrive.live.com/?cid=5790adb418b8188f&id=5790ADB418B8188F%21114533&ithint
=file,zip&authkey=!AAUxDcXt4dVsbZ4

Side note:
Our code doesn't work properly. We're swamped with so many things right now. Our program
was created with the reference to Kevin's Olson youtube tutorial on how to make a BlackJack
game. However, we refactored the code to make our game follow the Object Oriented Design
Principle that was learnt in class. (Kevin coded the entire game through the main class, the logic
of the game is exposed).