



# Understanding MySQL Group Replication

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MySQL Replication Team

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# Program Agenda

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- 1 ➤ Background
- 2 ➤ Use cases
- 3 ➤ Deployment modes
- 4 ➤ Features
- 5 ➤ Performance
- 6 ➤ Architecture
- 7 ➤ Conclusion

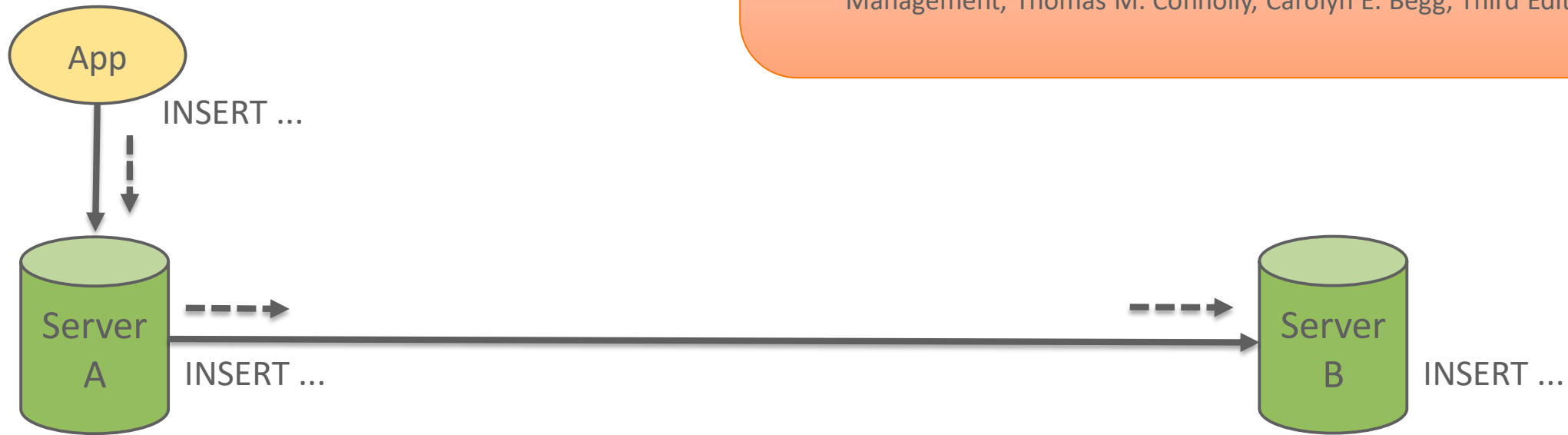
# 1 Background

# Database Replication

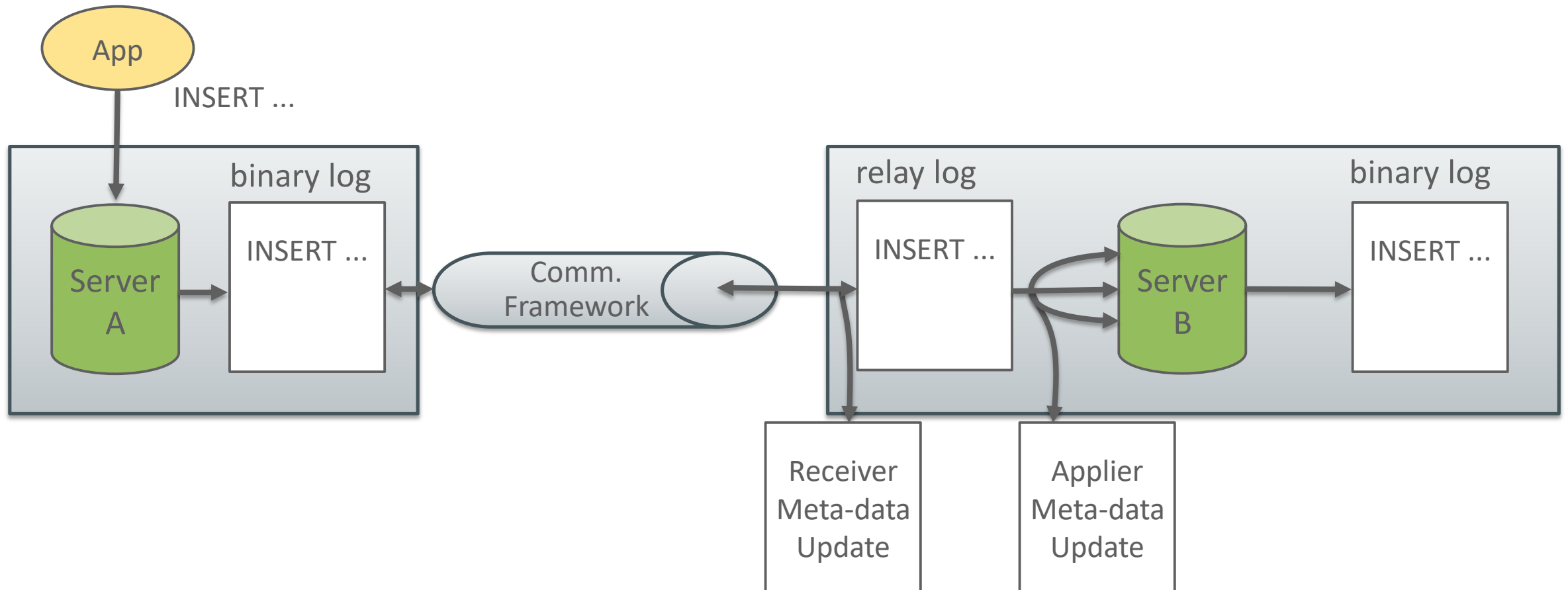
## Replication

“The process of generating and reproducing multiple copies of data at one or more sites.”,

Database Systems: A Practical Approach to Design, Implementation, and Management, Thomas M. Connolly, Carolyn E. Begg, Third Edition, 2002.



# MySQL Database Replication: Overview



# MySQL Database Replication: Some Notes

## Coordination Between Servers



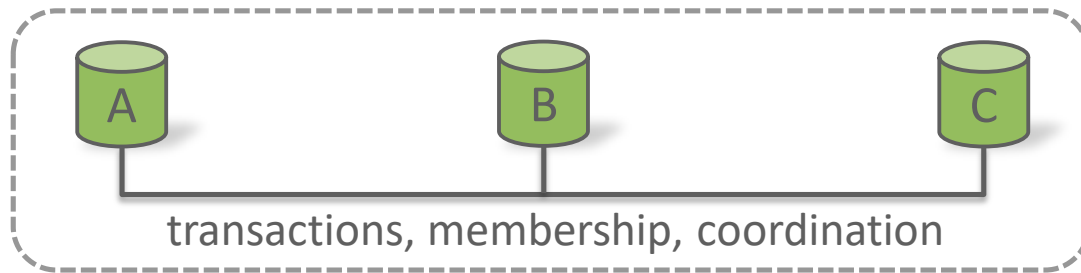
Since 3.23

**asynchronous (native)**



Since 5.5

**semi-synchronous (plugin)**



Since 5.7.17

**And now in MySQL 8 as of 8.0.1**

**group replication (plugin)**



# MySQL Group Replication

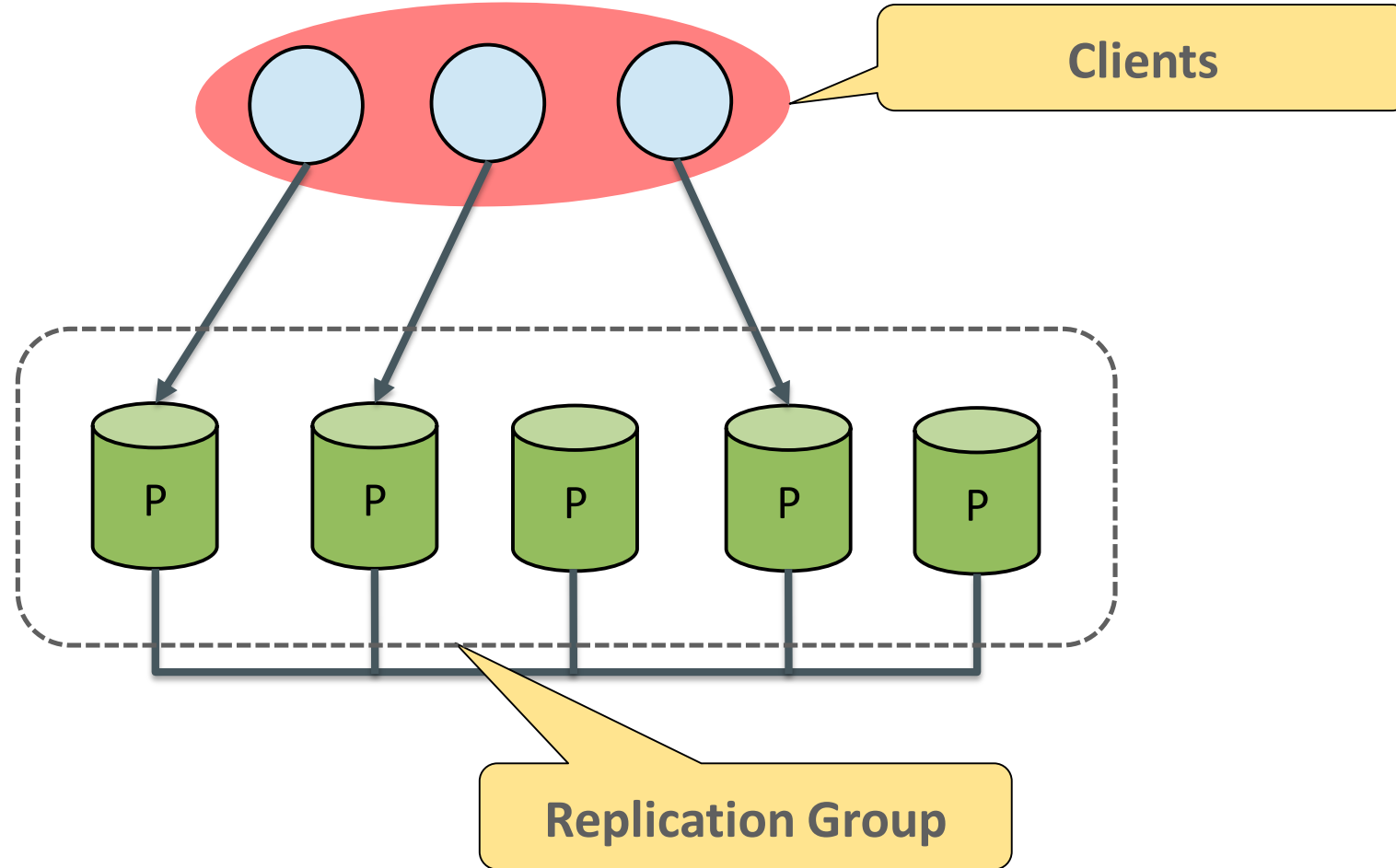
- **What is MySQL Group Replication?**

“Single/Multi-primary **update everywhere** replication plugin for MySQL with built-in **automatic distributed recovery, conflict detection** and **group membership**.”

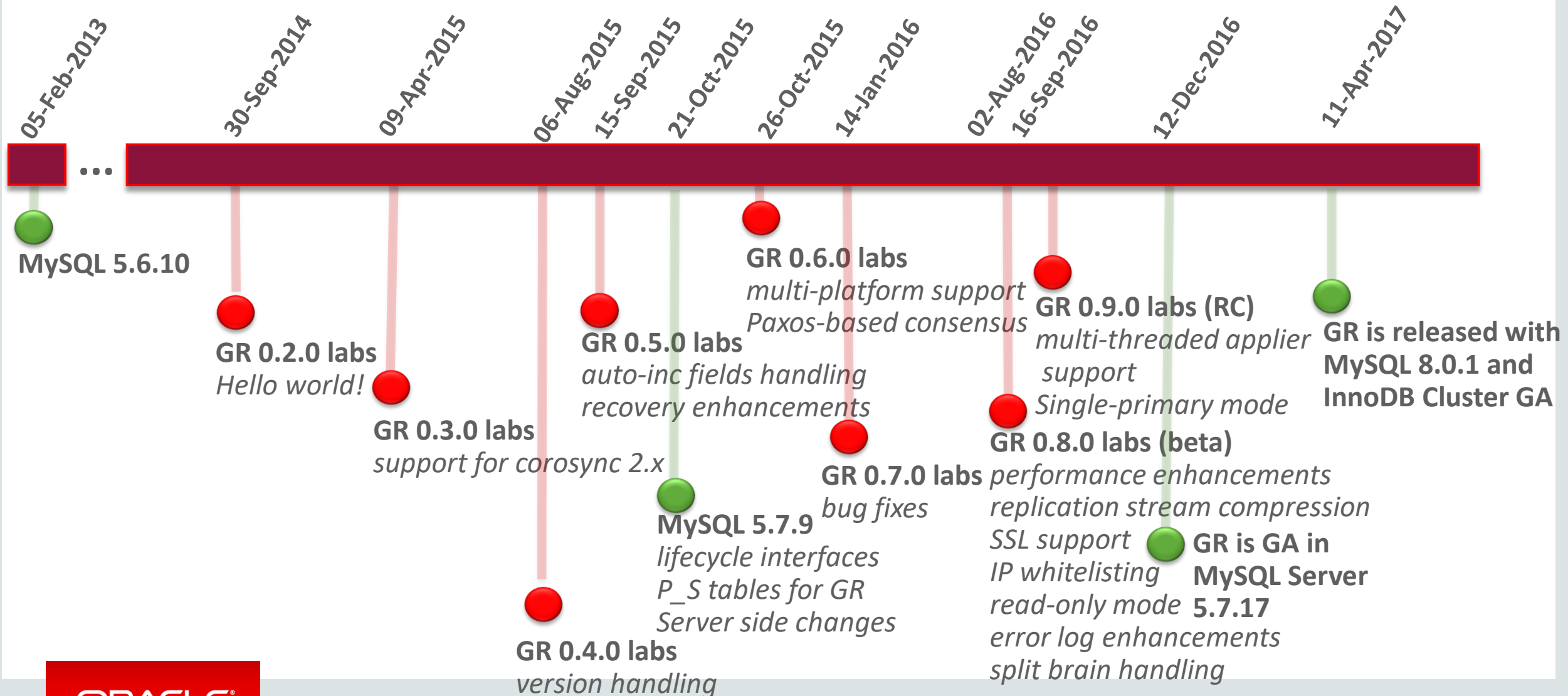
- **What does the MySQL Group Replication plugin do for the user?**

- Removes the need for handling server fail-over.
- Provides fault tolerance.
- Enables update everywhere setups.
- Automates group reconfiguration (handling of crashes, failures, re-connects).
- Provides a highly available replicated database.

# MySQL Group Replication



# The Road to Group Replication in MySQL 8 and InnoDB Clusters

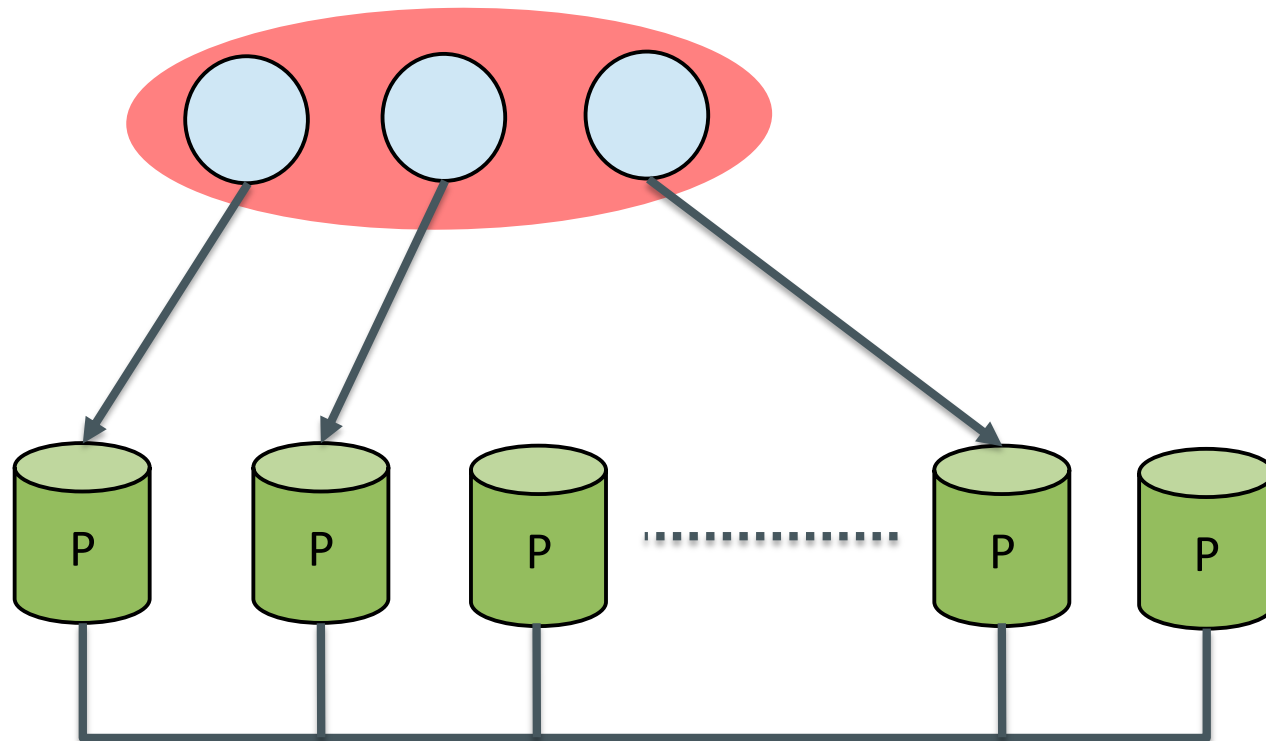


## 2 Use cases

# Use Cases

- **Elastic Replication**

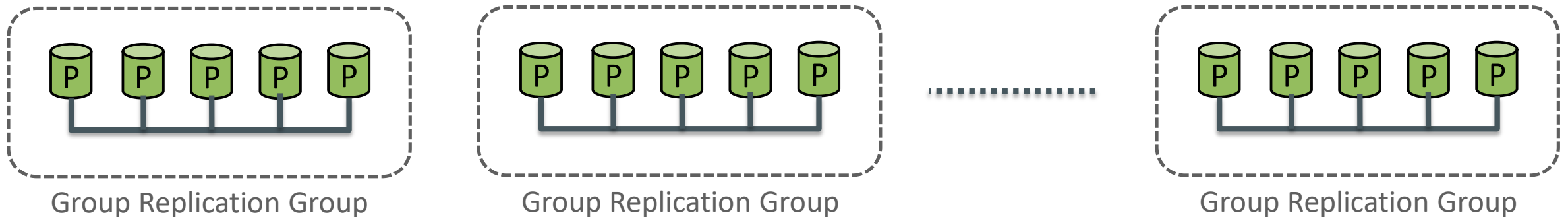
- Environments that require a very fluid replication infrastructure, where the number of servers has to grow or shrink dynamically and with as little pain as possible.



# Use Cases

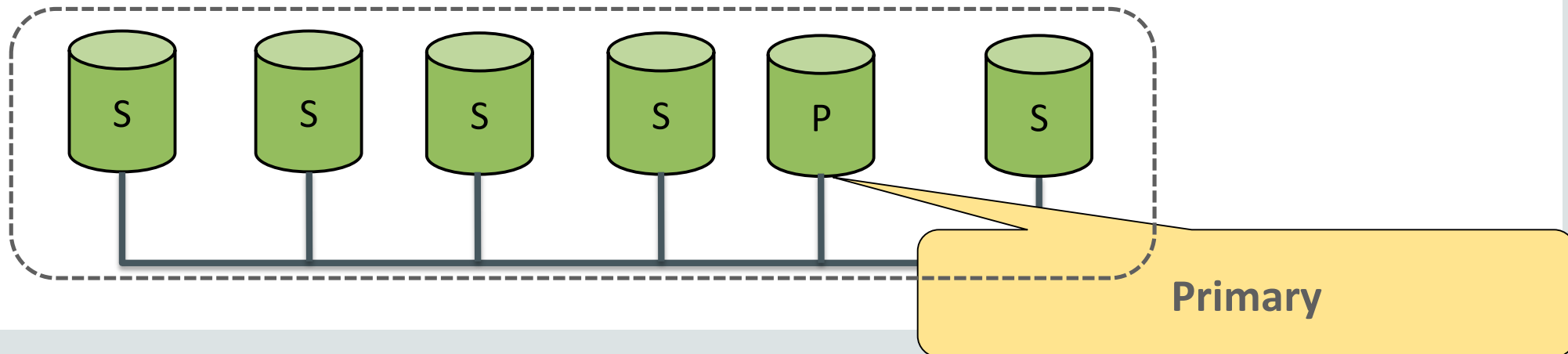
- **Highly Available Shards**

- Sharding is a popular approach to achieve write scale-out. Users can use MySQL Group Replication to implement highly available shards. Each shard can map into a Replication Group.



# Use Cases

- **Alternative to Master-Slave replication**
- **Single-primary mode provides further automation on such setups**
  - Automatic PRIMARY/SECONDARY roles assignment
  - Automatic new PRIMARY election on PRIMARY failures
  - Automatic setup of read/write modes on PRIMARY and SECONDARIES
  - Global consistent view of which server is the PRIMARY



## 3 Deployment modes

### 3.1 Single-primary

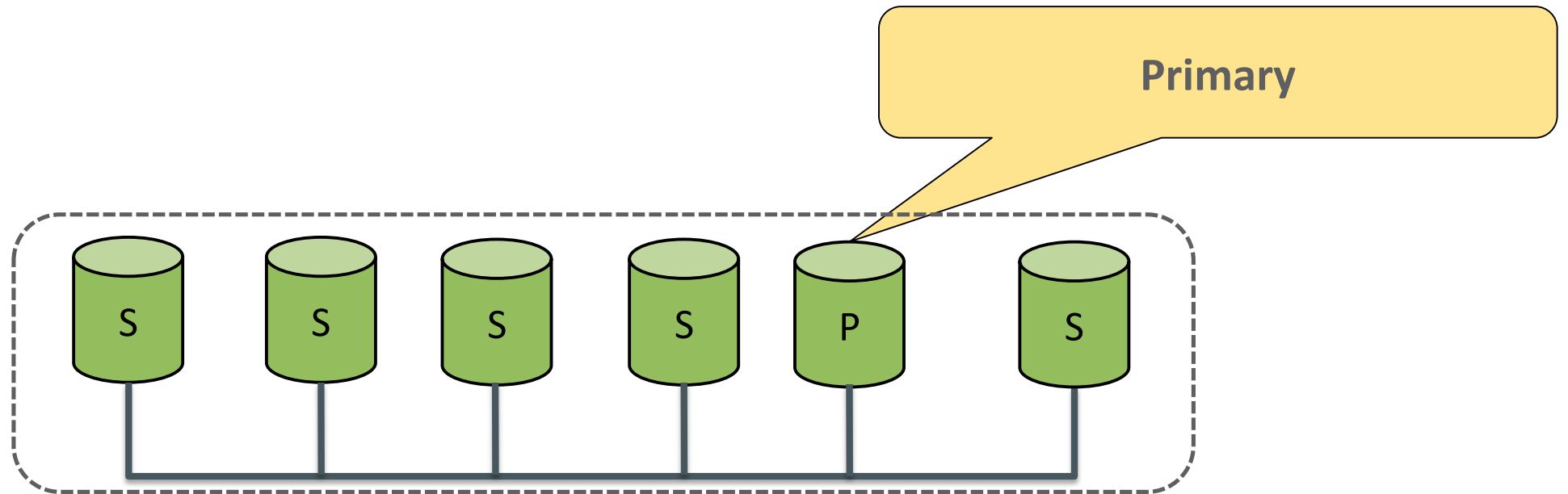


# Single-primary mode

- Configuration mode that makes a single member act as a writeable master (PRIMARY) and the rest of the members act as hot-standbys (SECONDARIES).
  - The group itself coordinates automatically to figure out which is the member that will act as the PRIMARY, through a primary election mechanism.
- Single-primary mode is the default mode
  - Closer to classic asynchronous replication setups, simpler to reason about from the beginning.
  - Avoids some of the limitations of multi-primary mode by default.

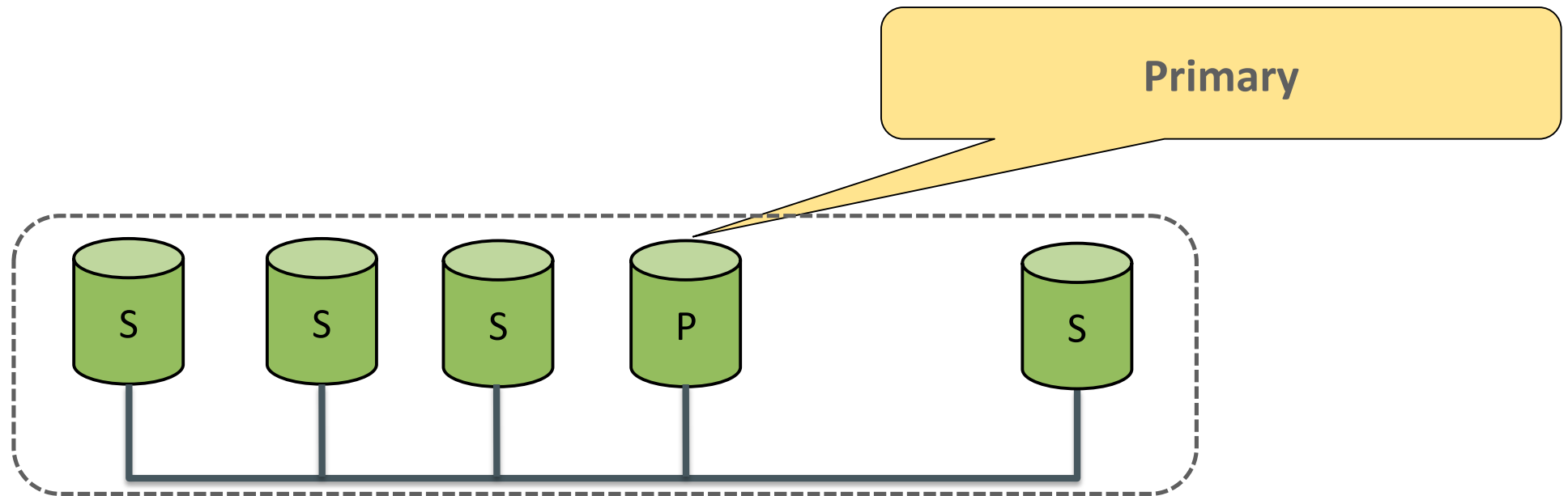
# Single-primary mode

- Automatic primary promotion election.
- Secondaries are automatically set to read-only.



# Single-primary mode

- Automatic primary election mechanism.



# Single-primary mode

- The current primary member UUID can be known by executing the following SQL statement.

```
mysql> SELECT * FROM performance_schema.global_status WHERE  
        VARIABLE_NAME='group_replication_primary_member';  
VARIABLE_NAME      VARIABLE_VALUE  
group_replication_primary_member  dcd3b36b-79c5-11e6-97b8-00212844d44e
```

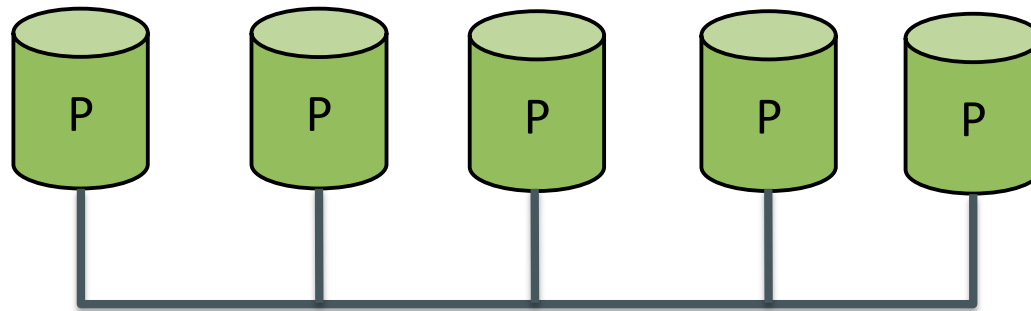
## 3 Deployment modes

3.1 Single-primary

3.2 Multi-primary

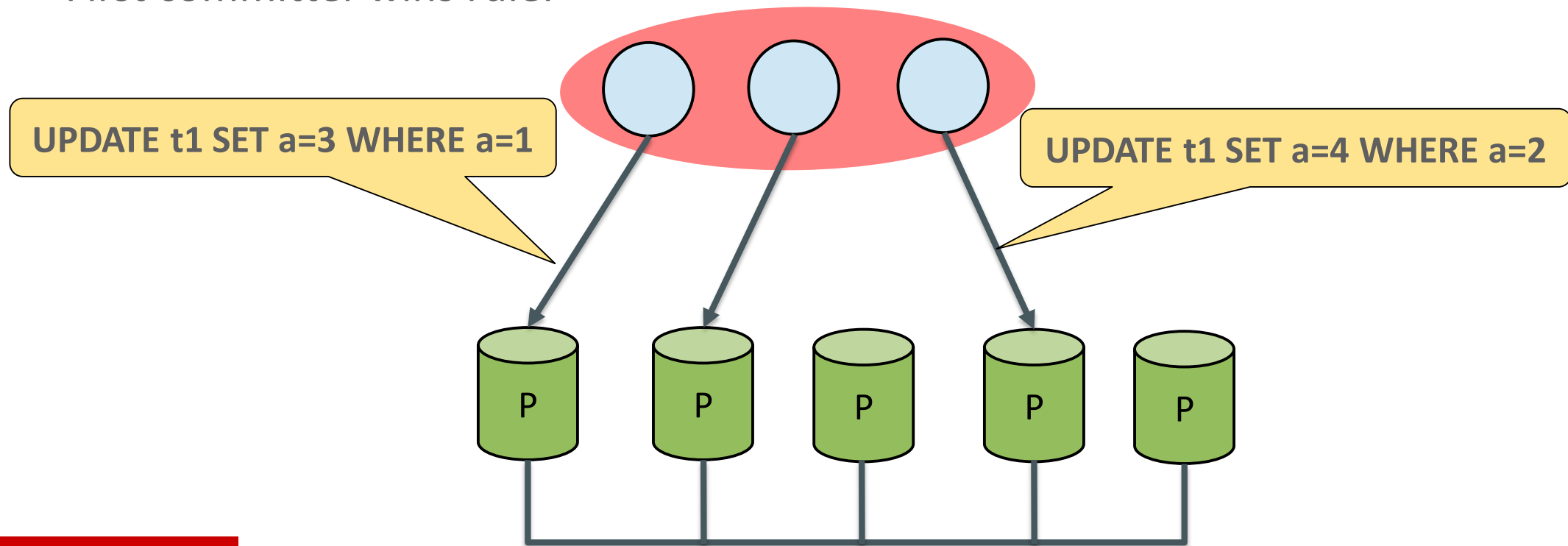
# Multi-primary update everywhere!

- Configuration mode that makes all members writable
  - Enabled by setting option `--group_replication_single_primary_mode` to OFF



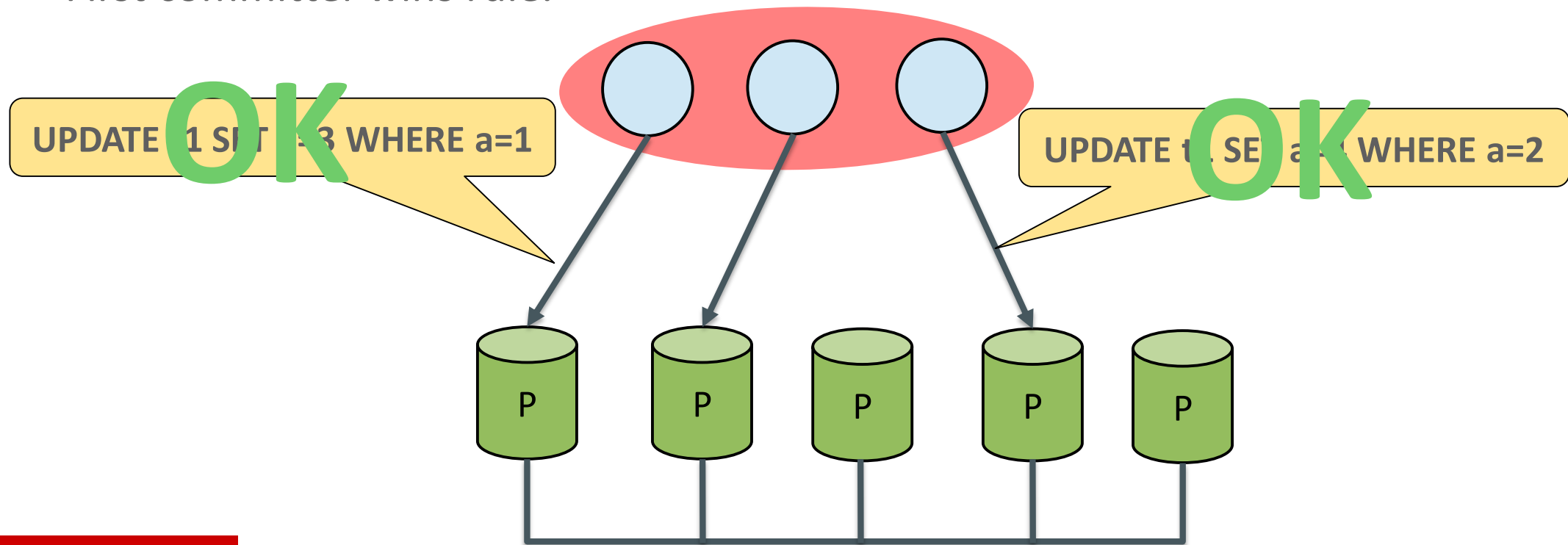
# Multi-primary update everywhere!

- Any two transactions on different servers can write to the same tuple.
- Conflicts will be detected and dealt with.
  - First committer wins rule.



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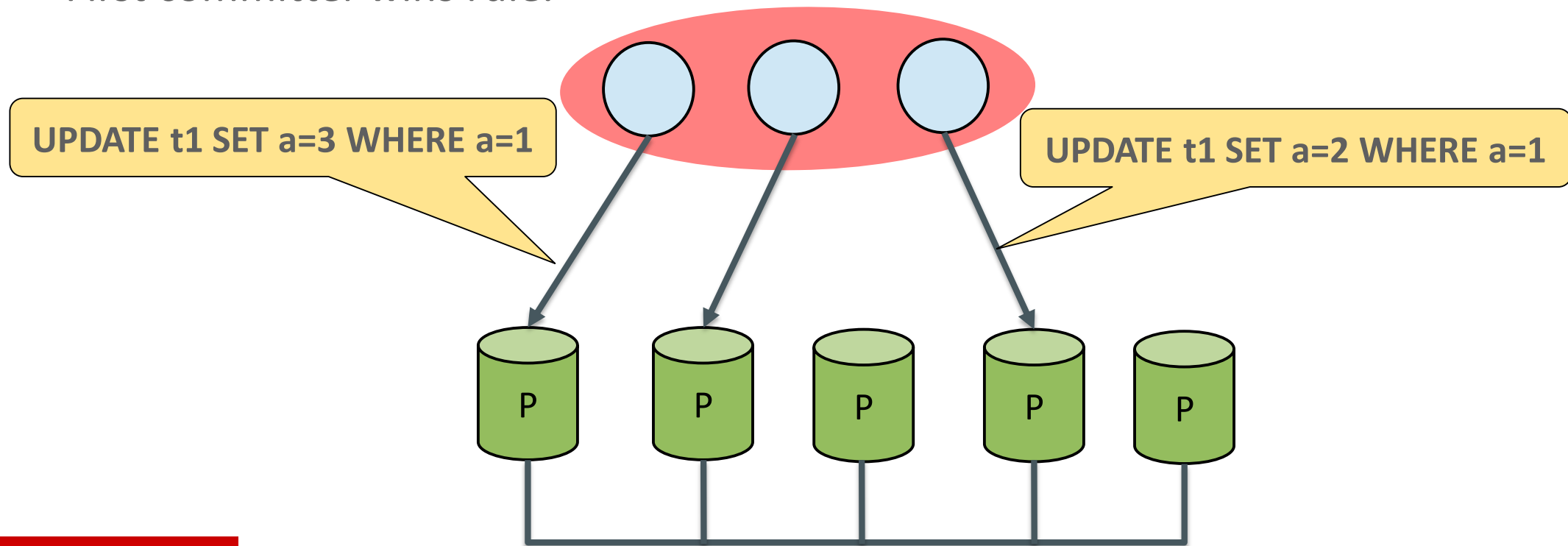
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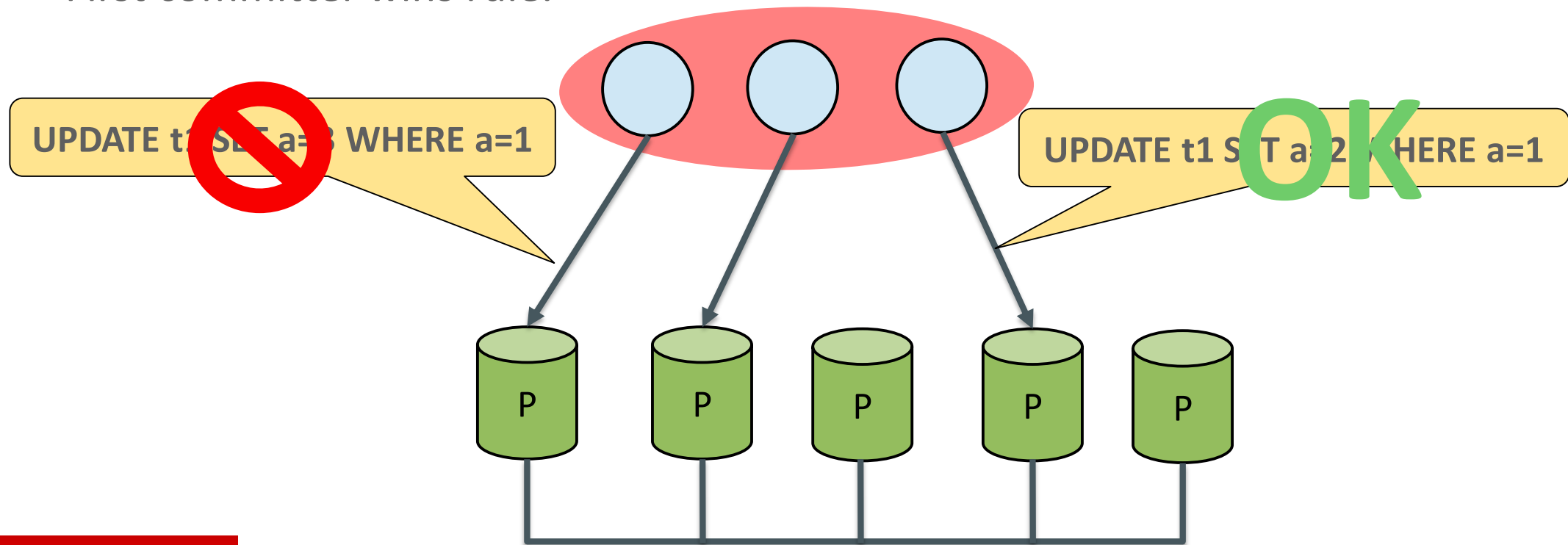
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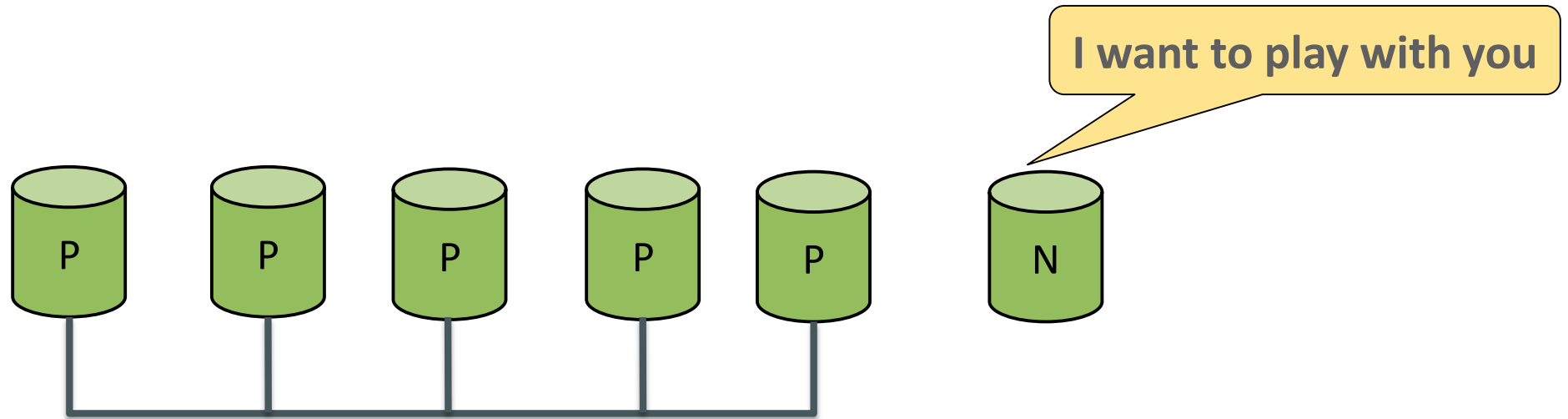


# 4 Features

## 4.1 Automatic distributed server recovery

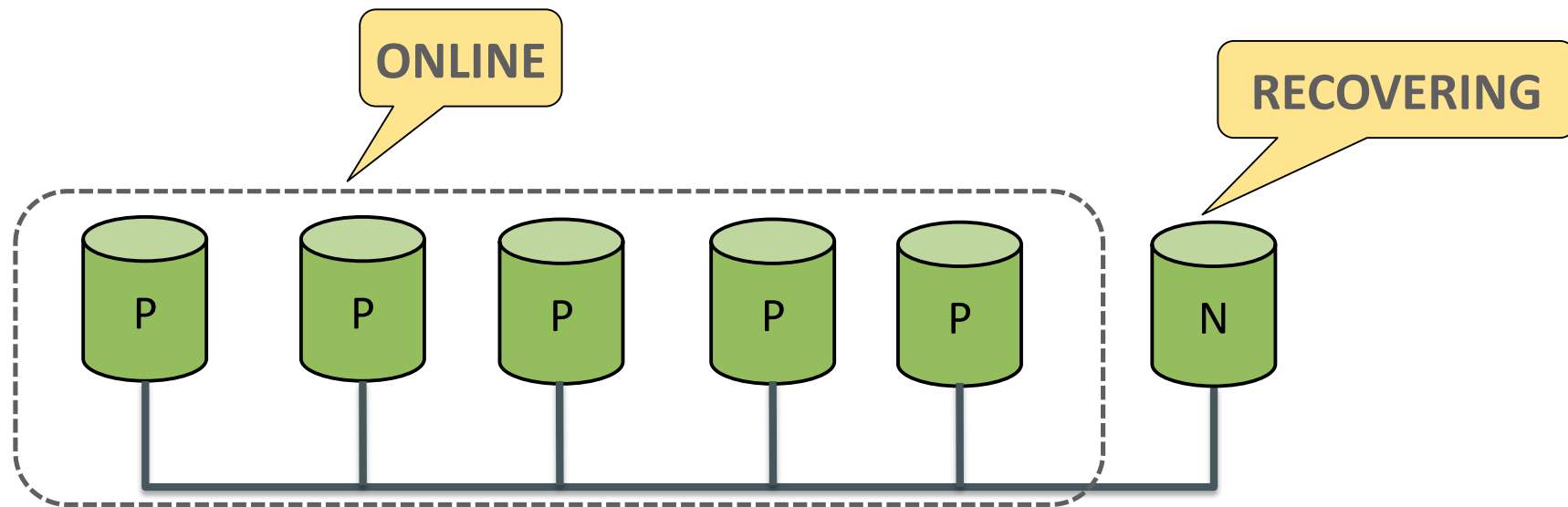
# Automatic distributed server recovery!

- Server that joins the group will automatically synchronize with the others.



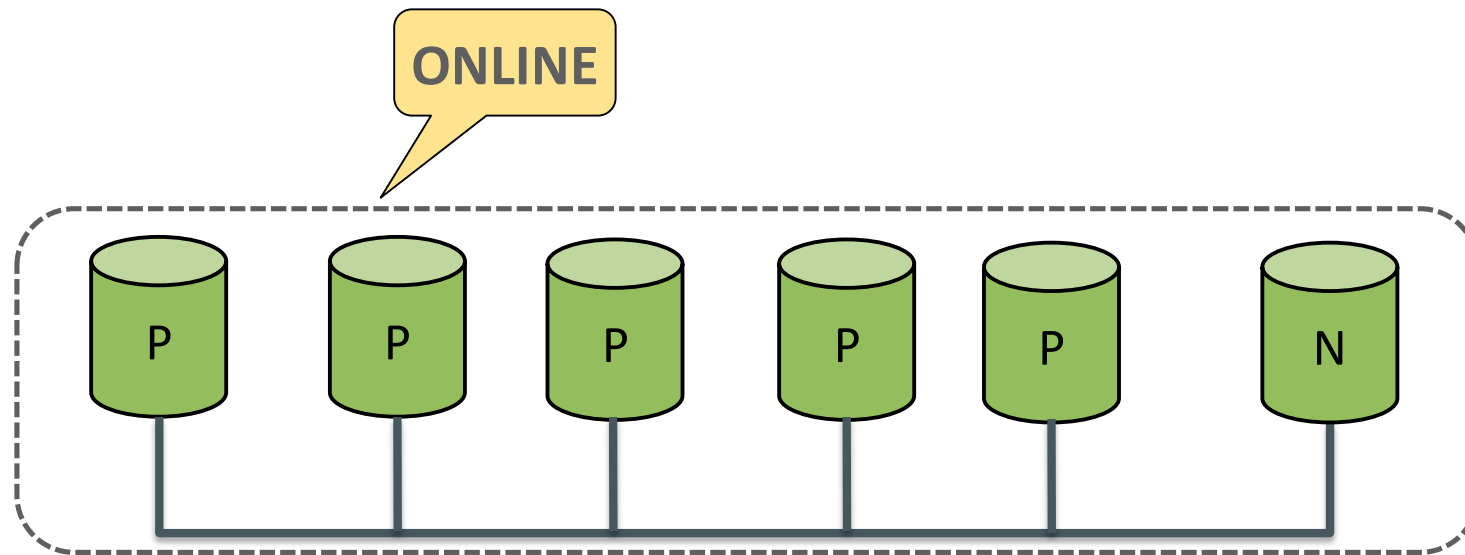
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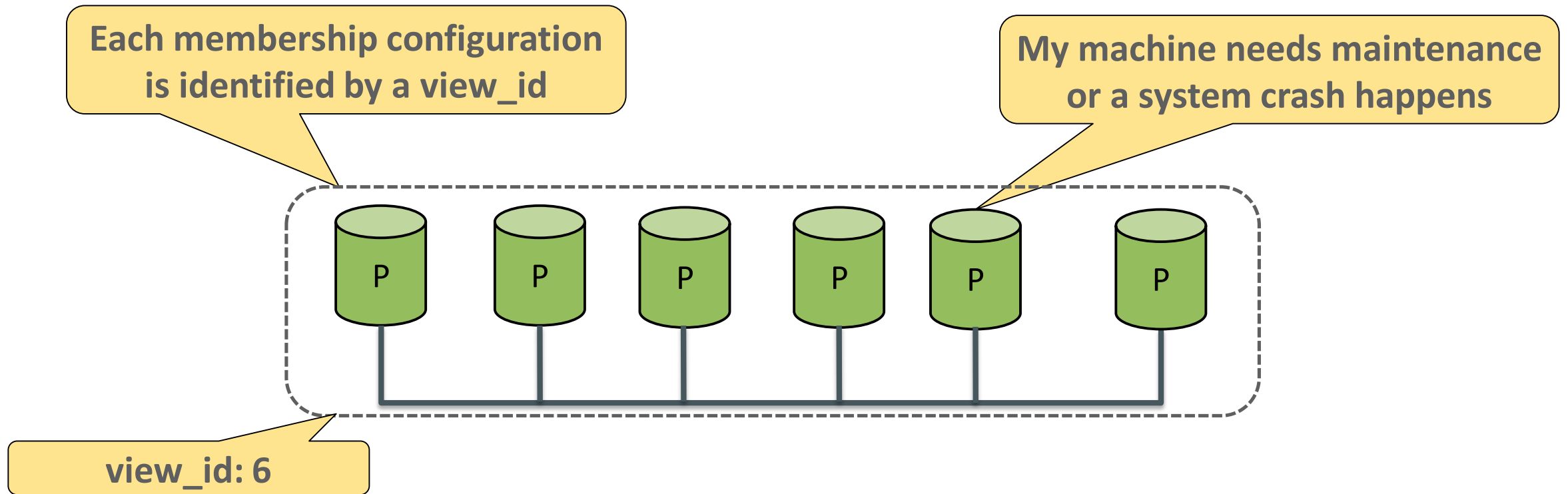
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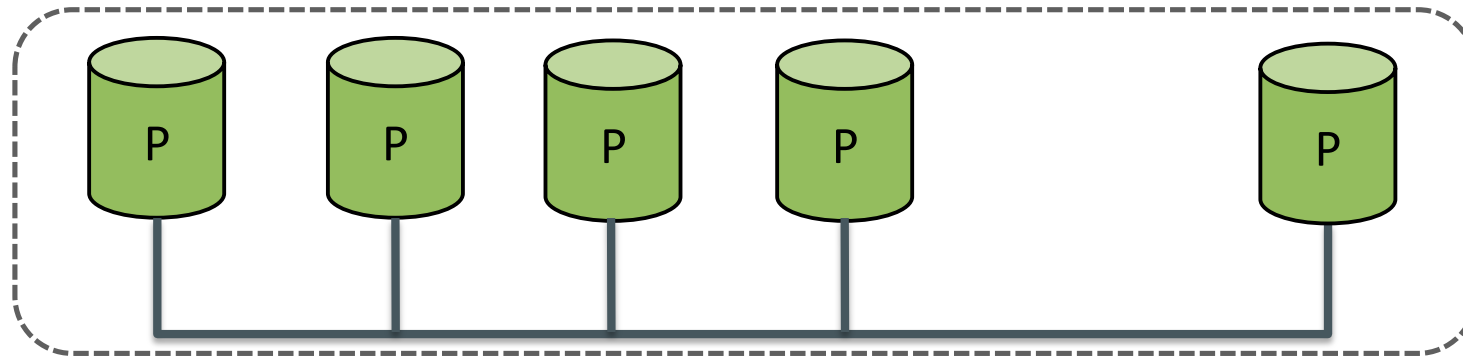
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- If a server leaves the group, the others will automatically be informed.



# Automatic distributed server recovery!

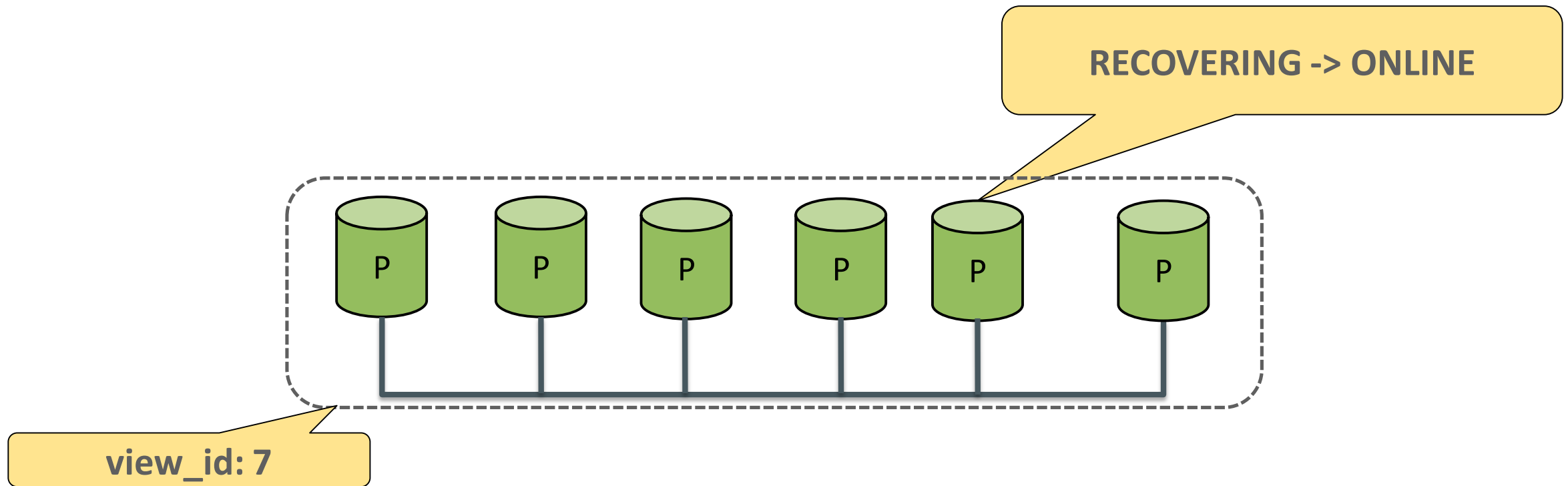
- If a server leaves the group, the others will automatically be informed.





# Automatic distributed server recovery!

- Server that (re)joins the group will automatically synchronize with the others.



## 4 Features

4.1 Automatic distributed server recovery

4.2 MySQL Look & Feel

# MySQL Look & Feel!

- MySQL Plugin
  - Regular MySQL Plugin. Nothing new.
- MySQL InnoDB
  - Use InnoDB as normally you would. Nothing new.
  - Transparent optimizations in InnoDB to better support Group Replication.
- MySQL Performance Schema
  - Monitor Group Replication using regular Performance Schema tables. Nothing new.

# MySQL Look & Feel!

- Outcome
  - Group Replication is no alien component.
  - Existing MySQL users feel right at home.
  - New MySQL users only have to learn MySQL tech, nothing else.

## 4 Features

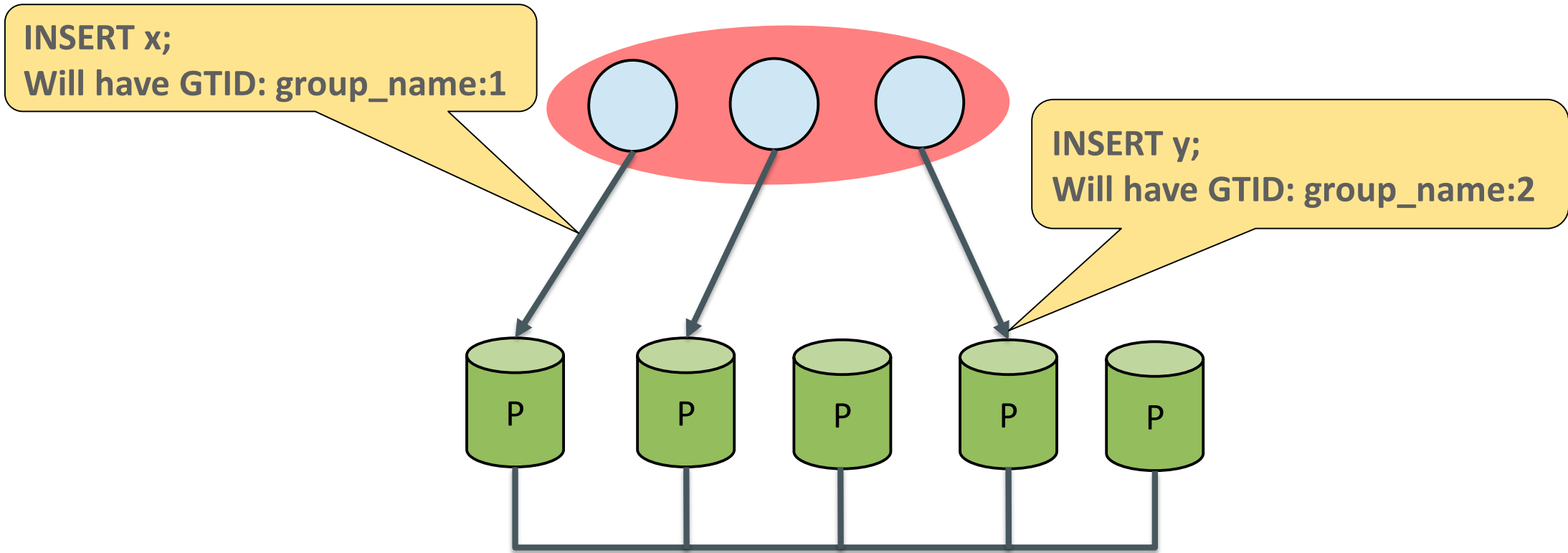
4.1 Automatic distributed server recovery

4.2 MySQL Look & Feel

4.3 Full GTID support

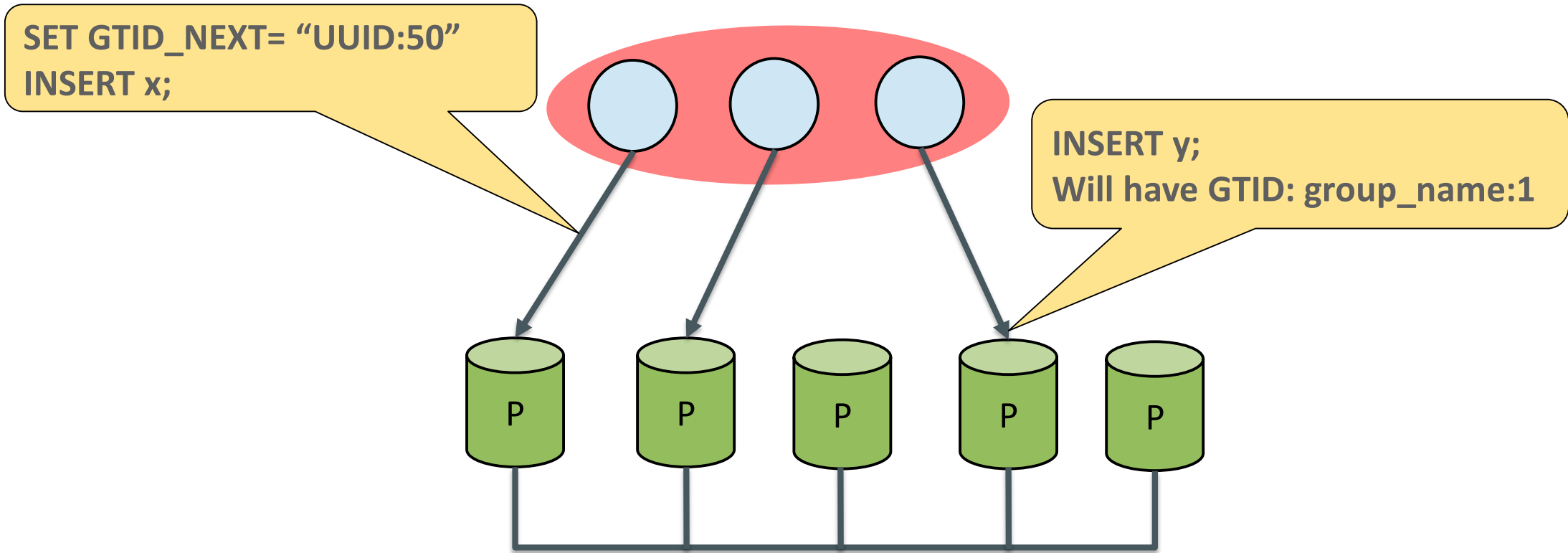
# Full GTID support!

- All group members share the same UUID, the group name.



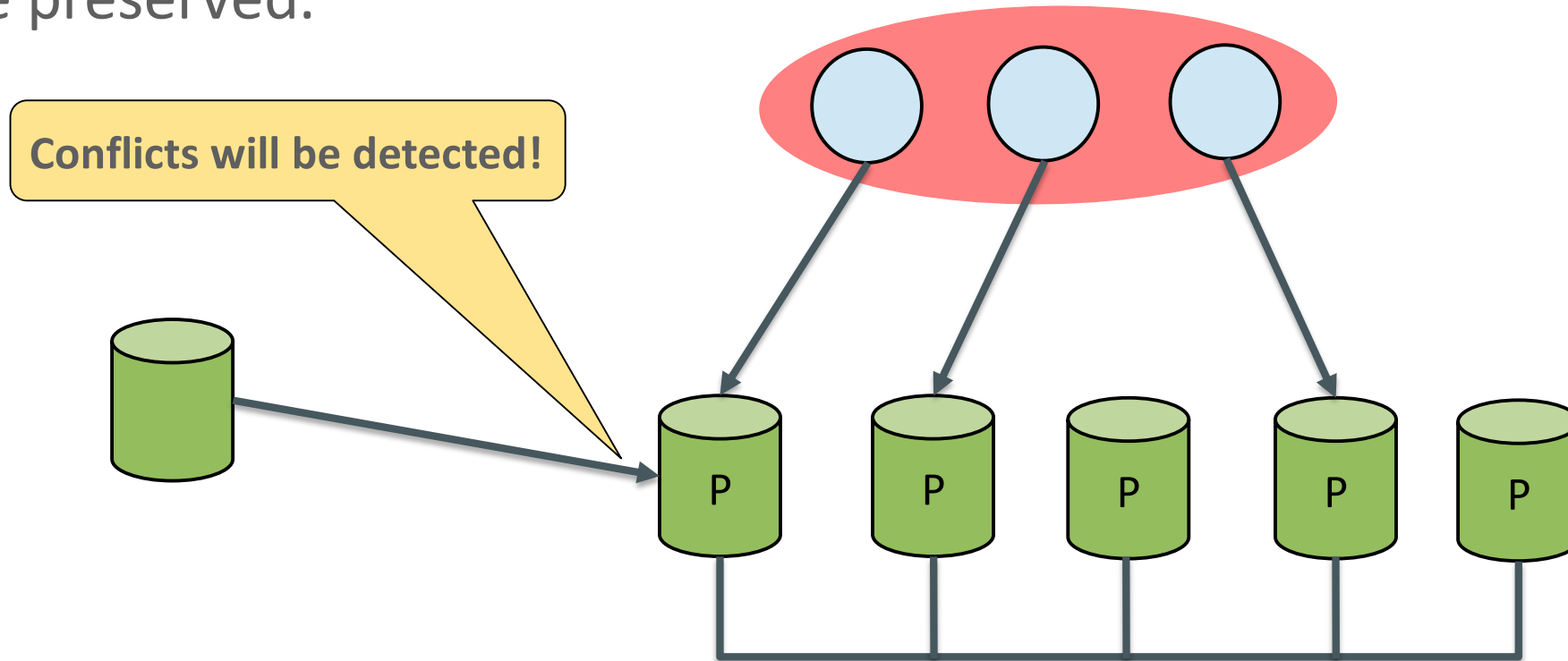
# Full GTID support!

- Users can specify the identifier for the transaction.



# Full GTID support!

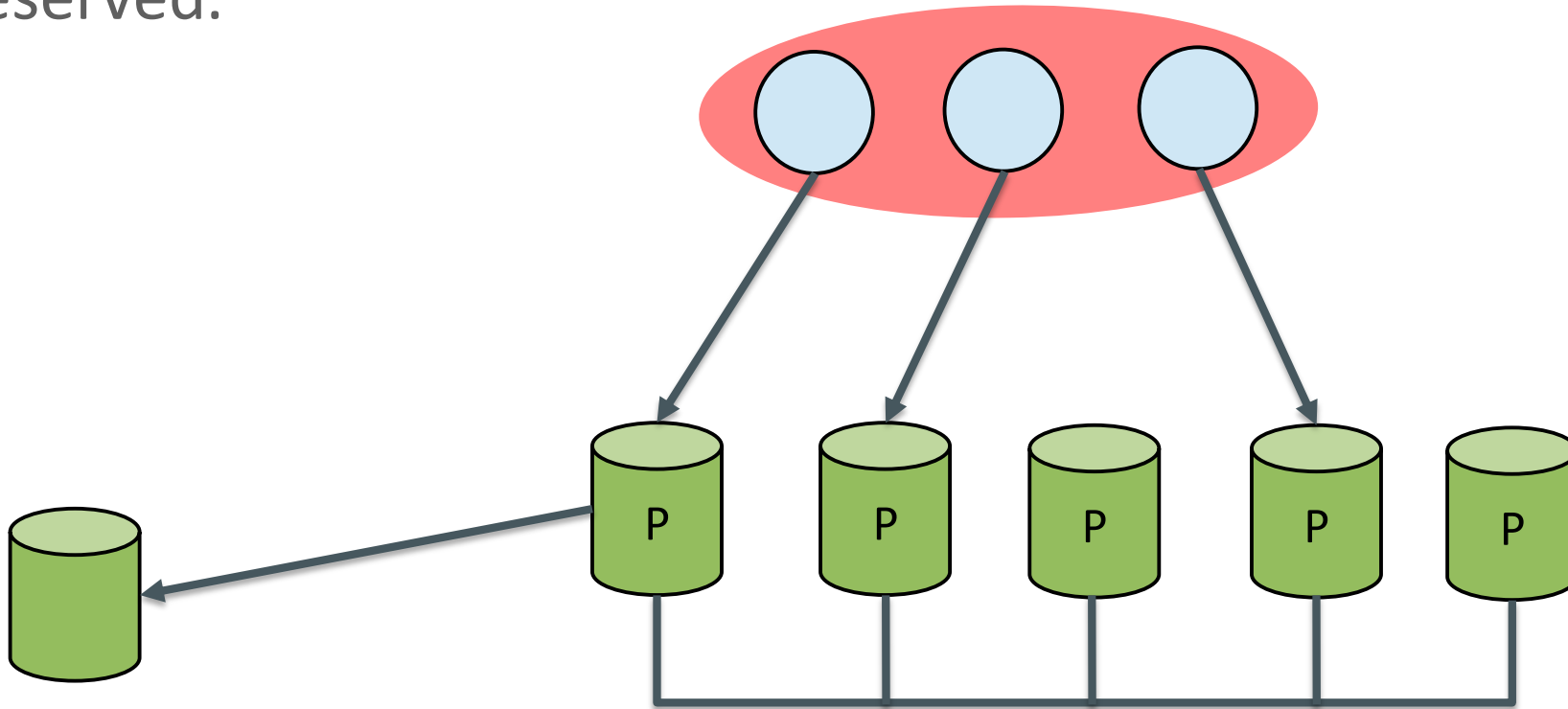
- You can even replicate from a outside server to a group, global identifiers will be preserved.





# Full GTID support!

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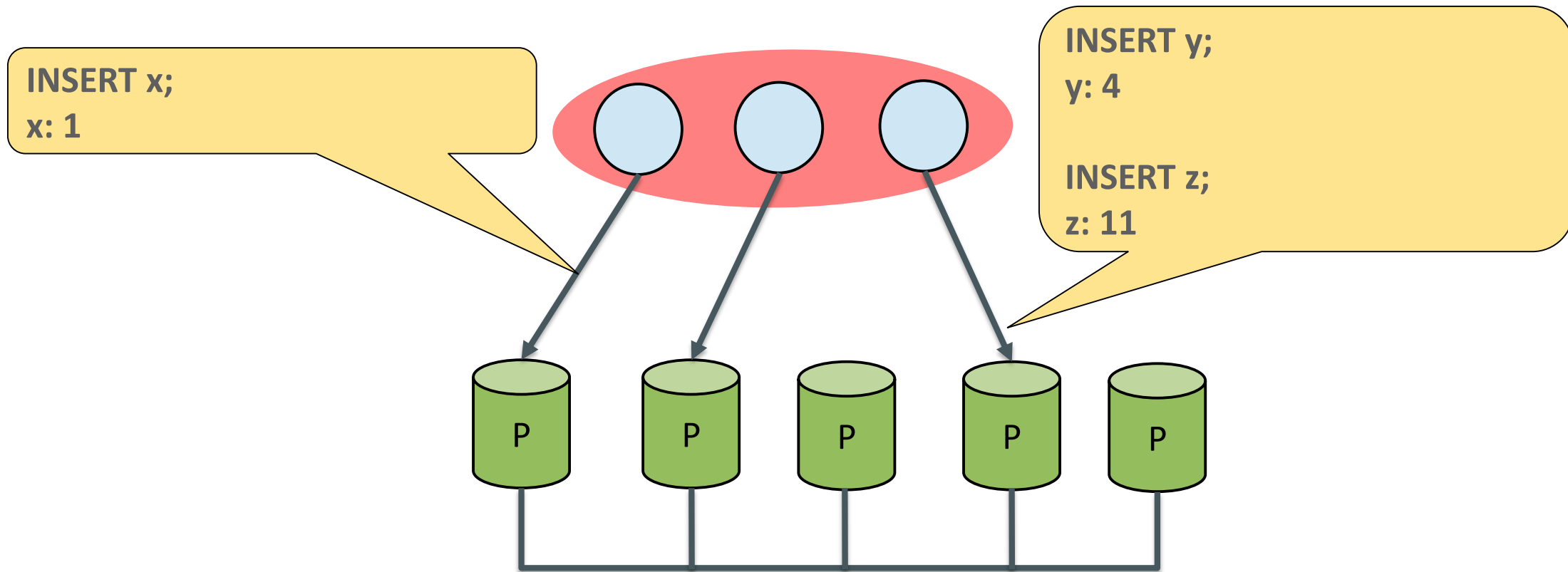


## 4 Features

- 4.1 Automatic distributed server recovery
- 4.2 MySQL Look & Feel
- 4.3 Full GTID support
- 4.4 Auto-increment configuration/handling

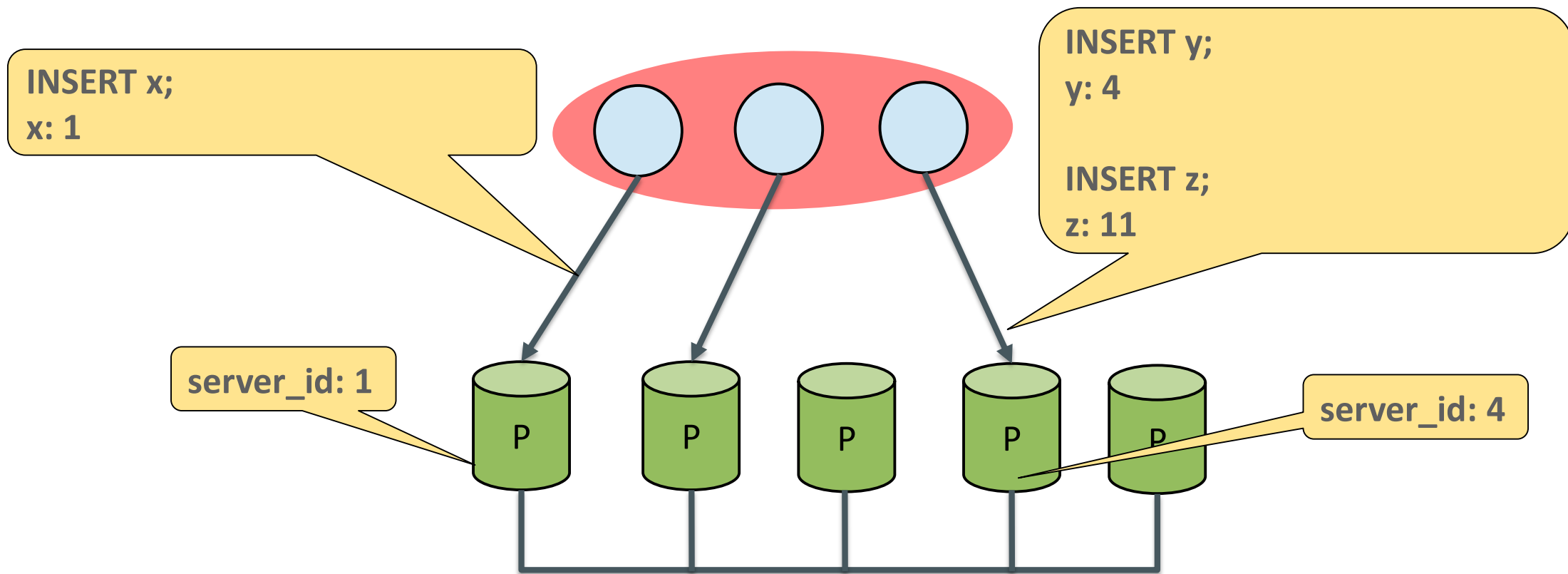
# Auto-increment configuration/handling

- Group is configured to not generate the same auto-increment value on all members.



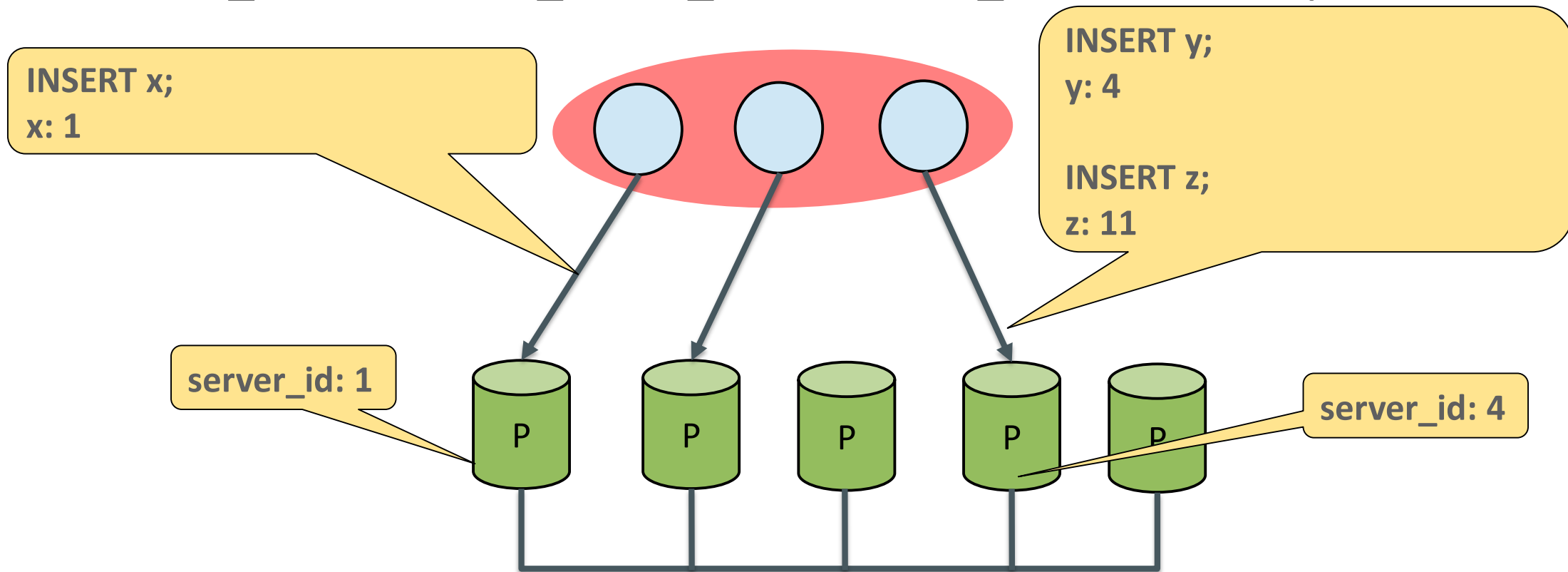
# Auto-increment configuration/handling

- By default, the offset is provided by server\_id and increment is 7.



# Auto-increment configuration/handling

- Users can change the increment size to their needs using `GROUP_REPLICATION_AUTO_INCREMENT_INCREMENT` option.

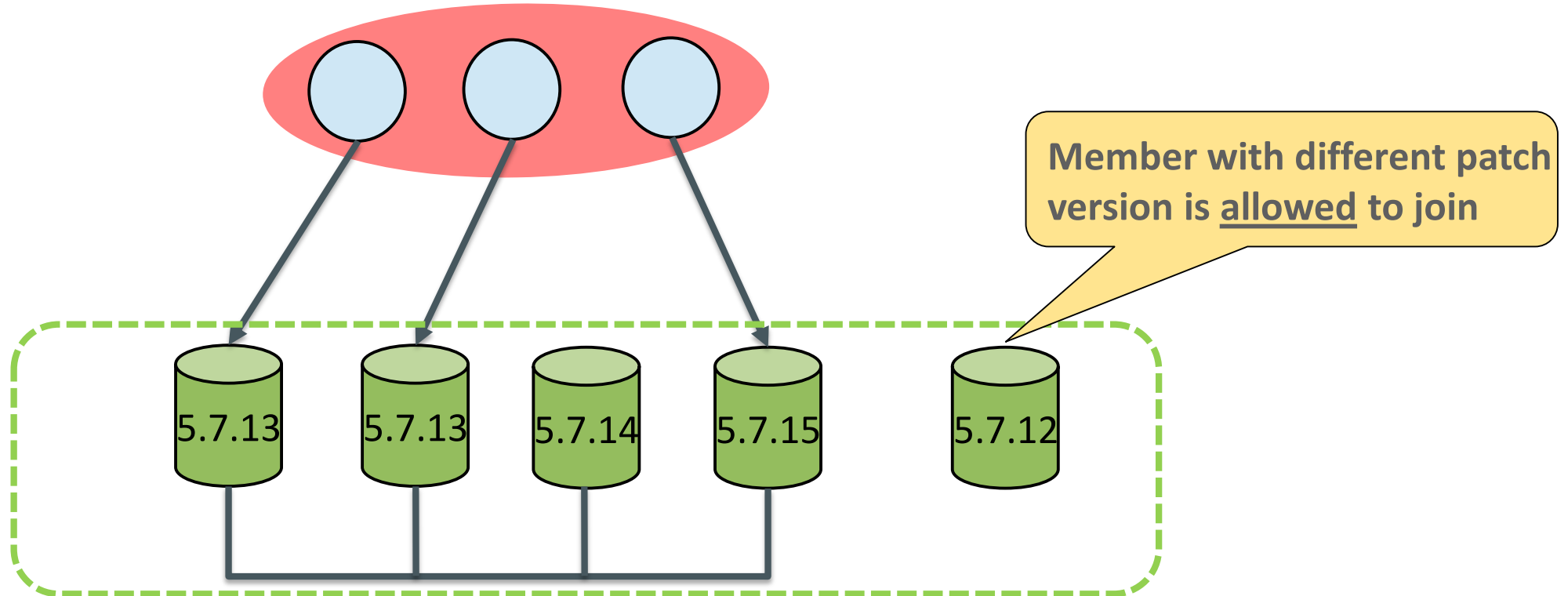


## 4 Features

- 4.1 Automatic distributed server recovery
- 4.2 MySQL Look & Feel
- 4.3 Full GTID support
- 4.4 Auto-increment configuration/handling
- 4.5 Plugin version access control

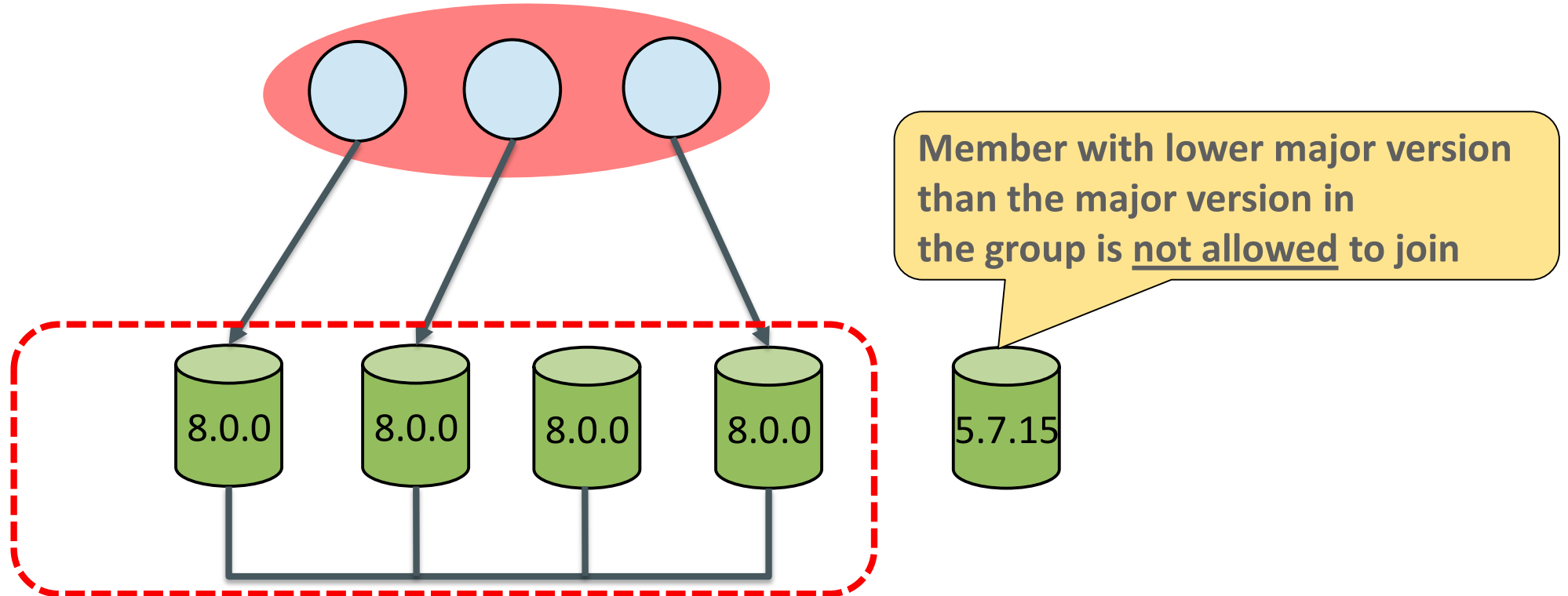
# Plugin Version Access Control

- When joining, versions are crucial when determining if a member is compatible with a group.



# Plugin Version Access Control

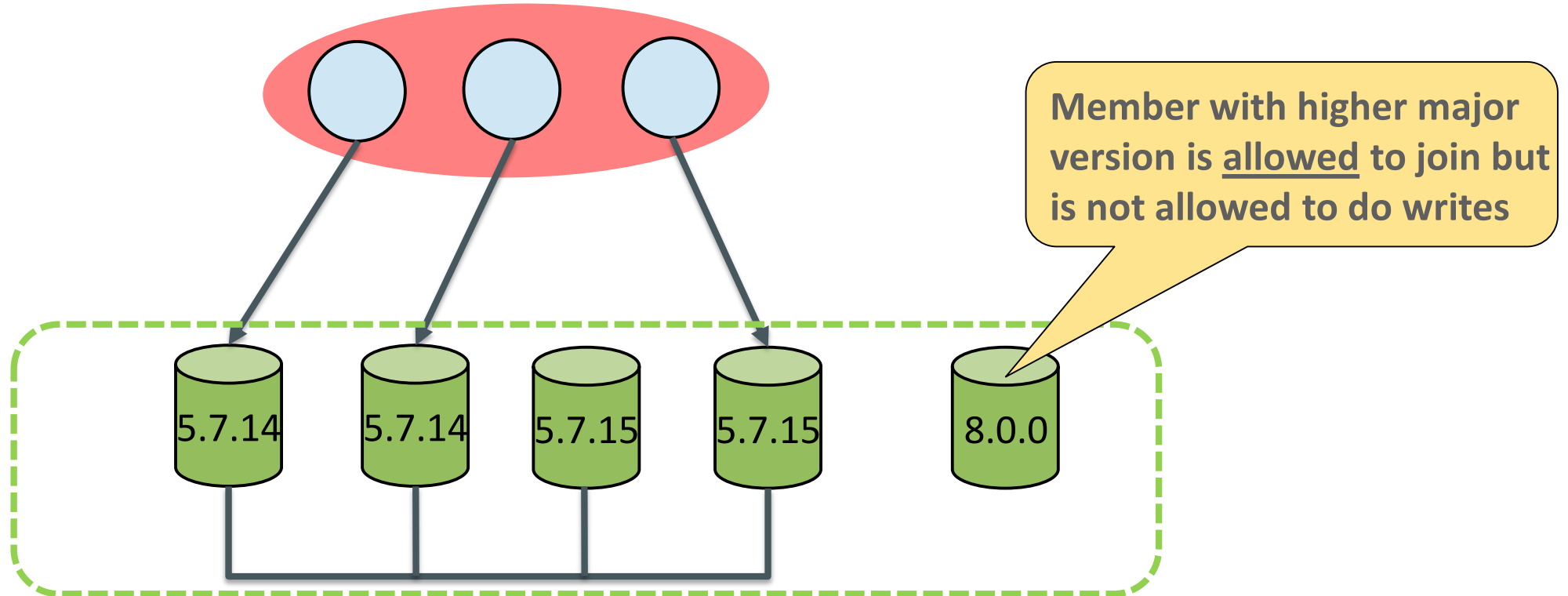
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# Plugin Version Access Control

- When joining, versions are crucial when determining if a member is compatible with a group.



## 4 Features

- 4.1 Automatic distributed server recovery
- 4.2 MySQL Look & Feel
- 4.3 Full GTID support
- 4.4 Auto-increment configuration/handling
- 4.5 Plugin version access control
- 4.6 Built-in communication engine

# Built-in Communication Engine

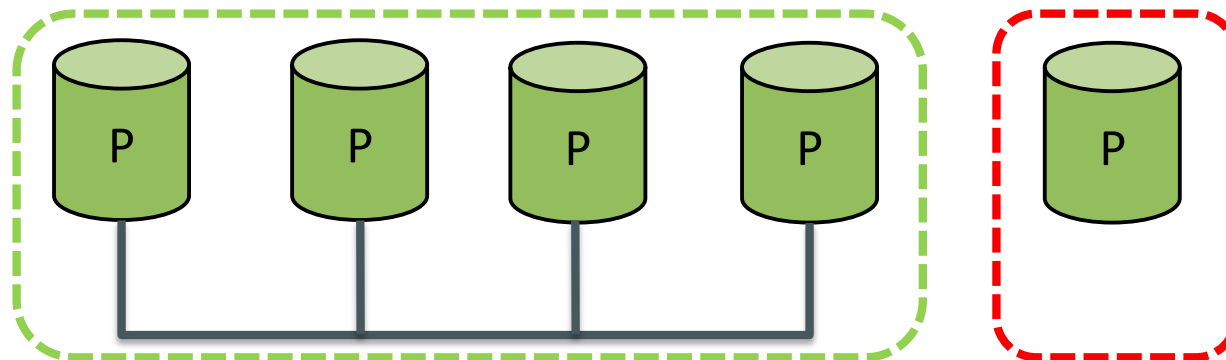
- Feature rich new replication plugin based on proven distributed systems algorithms (Paxos).
  - Compression, multi-platform, dynamic membership, distributed agreement, quorum based message passing, SSL, IP whitelisting.
- No third-party software required.
- No network multicast support required.
  - MySQL Group Replication can operate on cloud based installations where multicast is unsupported.

## 4 Features

- 4.1 Automatic distributed server recovery
- 4.2 MySQL Look & Feel
- 4.3 Full GTID support
- 4.4 Auto-increment configuration/handling
- 4.5 Plugin version access control
- 4.6 Built-in communication engine
- 4.7 Read-only mode

# Read-only mode

- When a member joins the group, during distributed recovery, read-only mode is automatically set.
- On the unlikely event of a member failure, read-only mode is set automatically to prevent inconsistency with the group and member state changes to ERROR.



# 4 Features

## 4.8 Full stack secure connections

# Full stack secure connections

- Group Replication supports secure connections along the complete stack:
  - Distributed recovery connections
  - Connections between members
  - Client connections
- IP Whitelisting
  - Restrict which hosts are allowed to connect to the group
  - By default it is set to the value `AUTOMATIC`, which allows connections from private subnetworks active on the host

## 4 Features

4.8 Full stack secure connections

4.9 Parallel applier support



# Parallel applier support

- Reduces applier lag and improves replication performance considerably.
- The same configuration options as asynchronous replication.

```
--slave_parallel_workers=NUMBER  
--slave_parallel_type=logical_clock  
--slave_preserve_commit_order=ON
```

# Parallel applier support

- Write set Based Transaction Dependencies
  - Already used on Group Replication from the beginning
  - Speedup distributed recovery time

```
master> SET @@GLOBAL.binlog_transaction_dependency_tracking=WRITESET;  
Query OK, 0 rows affected (0,00 sec)
```

```
master> SET @@GLOBAL.binlog_transaction_dependency_tracking=WRITESET_SESSION;  
Query OK, 0 rows affected (0,00 sec)
```

```
master> SET @@GLOBAL.binlog_transaction_dependency_tracking=COMMIT_ORDER; -- default  
Query OK, 0 rows affected (0,00 sec)
```

## 4 Features

4.8 Full stack secure connections

4.9 Parallel applier support

4.10 Transaction SAVEPOINT support

# Transaction SAVEPOINT support

```
mysql> BEGIN;  
Query OK, 0 rows affected (0,00 sec)
```

```
mysql> INSERT INTO t1 VALUES(1);  
Query OK, 1 row affected (0,00 sec)
```

```
mysql> SAVEPOINT S1;  
Query OK, 0 rows affected (0,00 sec)
```

```
mysql> INSERT INTO t1 VALUES(2);  
Query OK, 1 row affected (0,00 sec)
```

```
mysql> ROLLBACK TO S1;  
Query OK, 0 rows affected (0,00 sec)
```

```
mysql> COMMIT;  
Query OK, 0 rows affected (0,00 sec)
```

## 4 Features

4.8 Full stack secure connections

4.9 Parallel applier support

4.10 Transaction SAVEPOINT support

4.11 Requirements

## Requirements (by design)

- Requires InnoDB storage engine
- Primary key is required on every table
- Requires global transaction identifiers turned on
- Requires binary log turned on
- Requires binary log row format
- Optimistic execution: transactions may abort on COMMIT due to conflicts with concurrent transactions on other members
- Up to 9 servers in the group

## Forbidden

- Serializable (on multi-primary)
- Cascading Foreign Keys (on multi-primary)
- Binary log events checksum

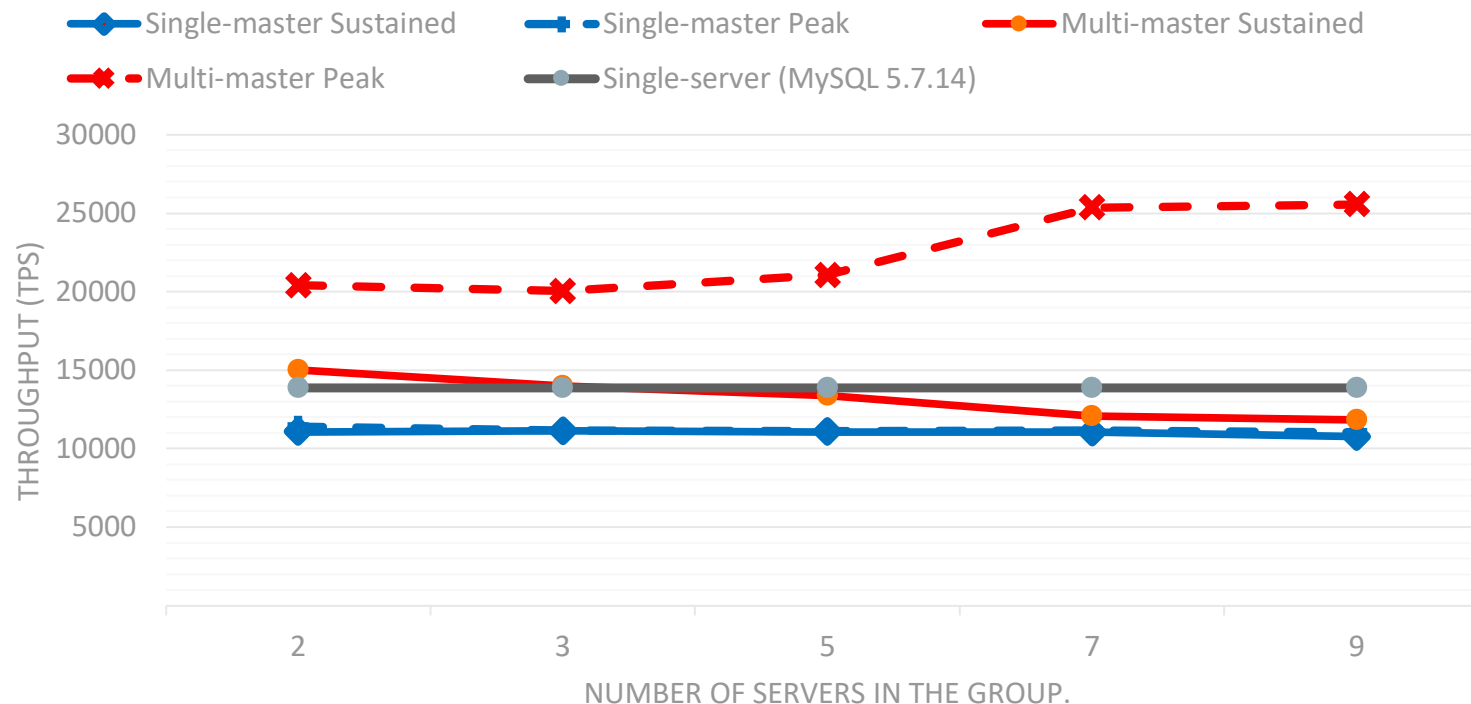
## Warnings

- Concurrent DDL (on multi-primary)
- `SELECT *** FOR UPDATE` does not have group locking (on multi-primary)

# 5 Performance

# Performance

## Group Replication Throughput (as perceived by the client application)



### Peak Throughput (i.e., no flow control)

The number of transactions that writers can propagate to the group (per second).

### Sustained Throughput (i.e., flow control)

The number of transactions that can be propagated to the group without increasing the replication lag on any member (per second).

### Servers

9 Dual Xeon E5-2660-v3  
Enterprise SSD Storage  
10Gbps Ethernet Network

### Client

1 Dual Xeon E5-2699-v3  
10Gbps Ethernet Network  
Sysbench 0.5 RW workload

More on this subject on the series of replication performance blogs at:  
<http://mysqlhighavailability.com/category/performance/>



# Performance

- On a sustained throughput:
  - Multi-primary performance **degrades gracefully** while going from a group with 2 servers to a group with 9 servers.
  - Single-primary performance **degrades marginally** when growing the group size.
- On a peak throughput:
  - Multi-primary exhibits **1.8X speedup** when compared to the single server.
    - Read load is balanced across the servers in the group.
    - Write load is lower since execution is balanced across the group, whereas in single-primary mode the primary becomes a bottleneck.
  - With a single-primary there **is no lag** on the other members.

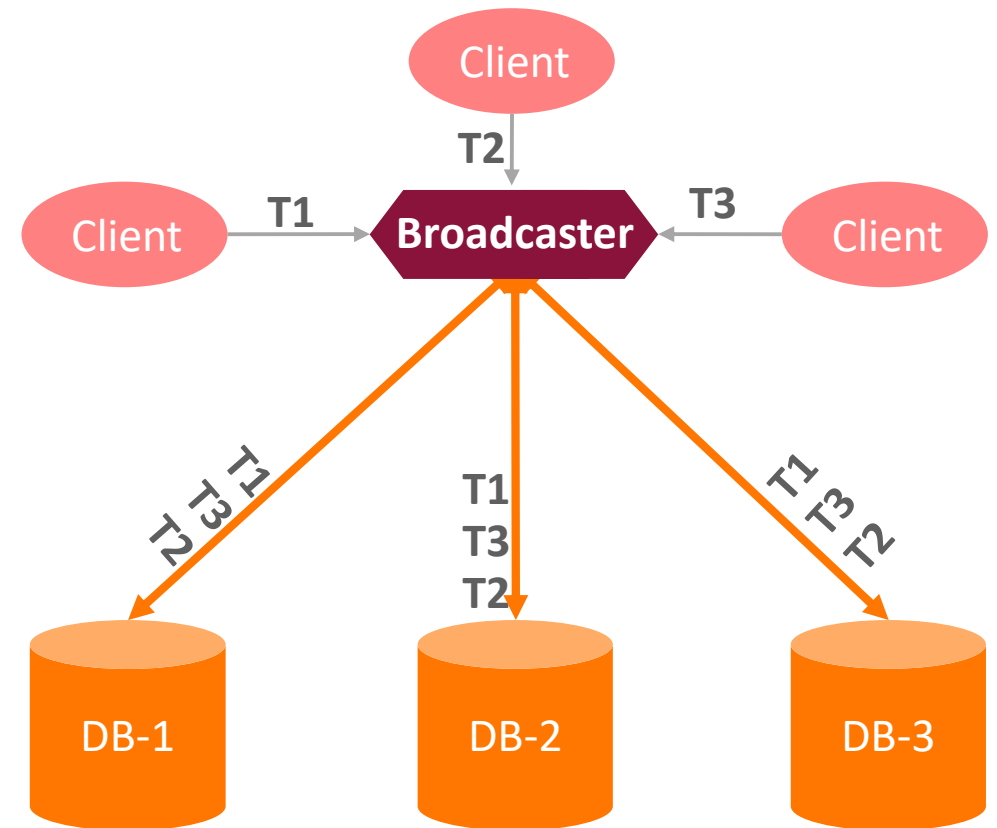
# 6 Architecture

## 6.1 The Theories of Group Replication

# The Theories of Group Replication

- **State Machine Replication**

- All servers are initialized at same state.
- Same inputs in same order generate same output state.



State Machine Replication Model

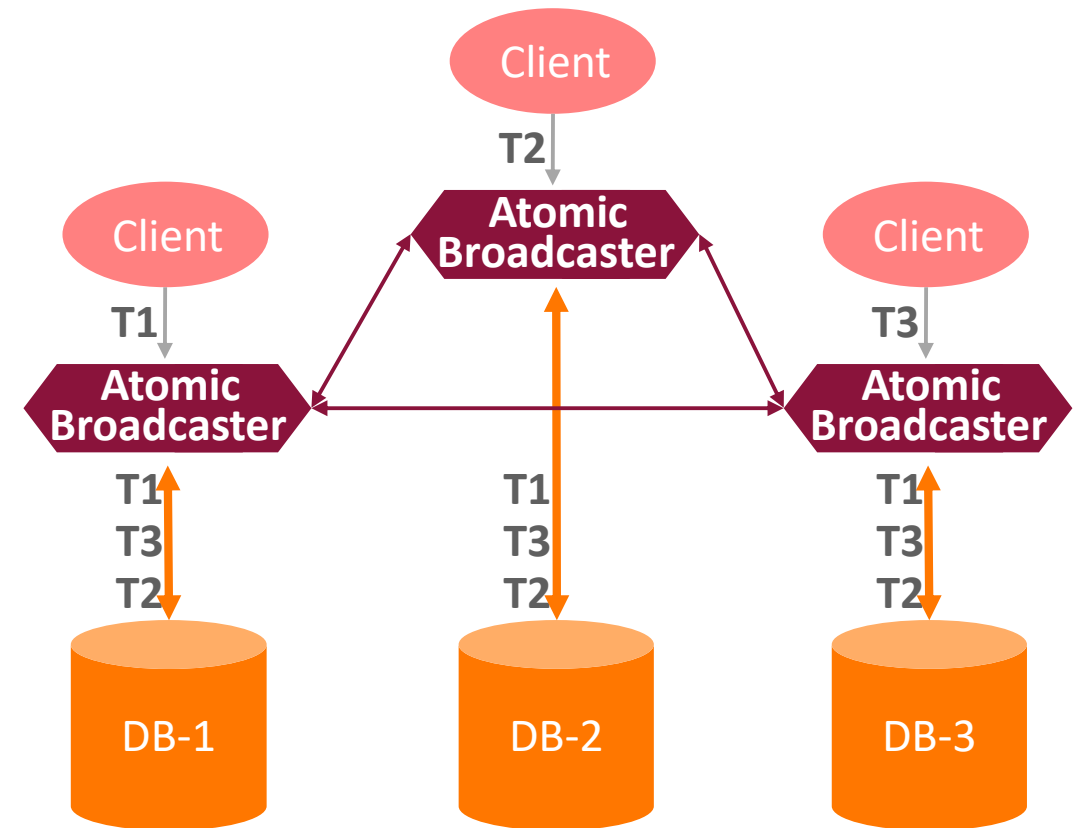
# The Theories of Group Replication

- **State Machine Replication**

- All servers are initialized at same state.
- Same inputs in same order generate same output state.

- **Atomic Broadcast System**

- Messages are totally ordered
- All servers receive same messages in same order



**Distributed State Machine Replication Model**

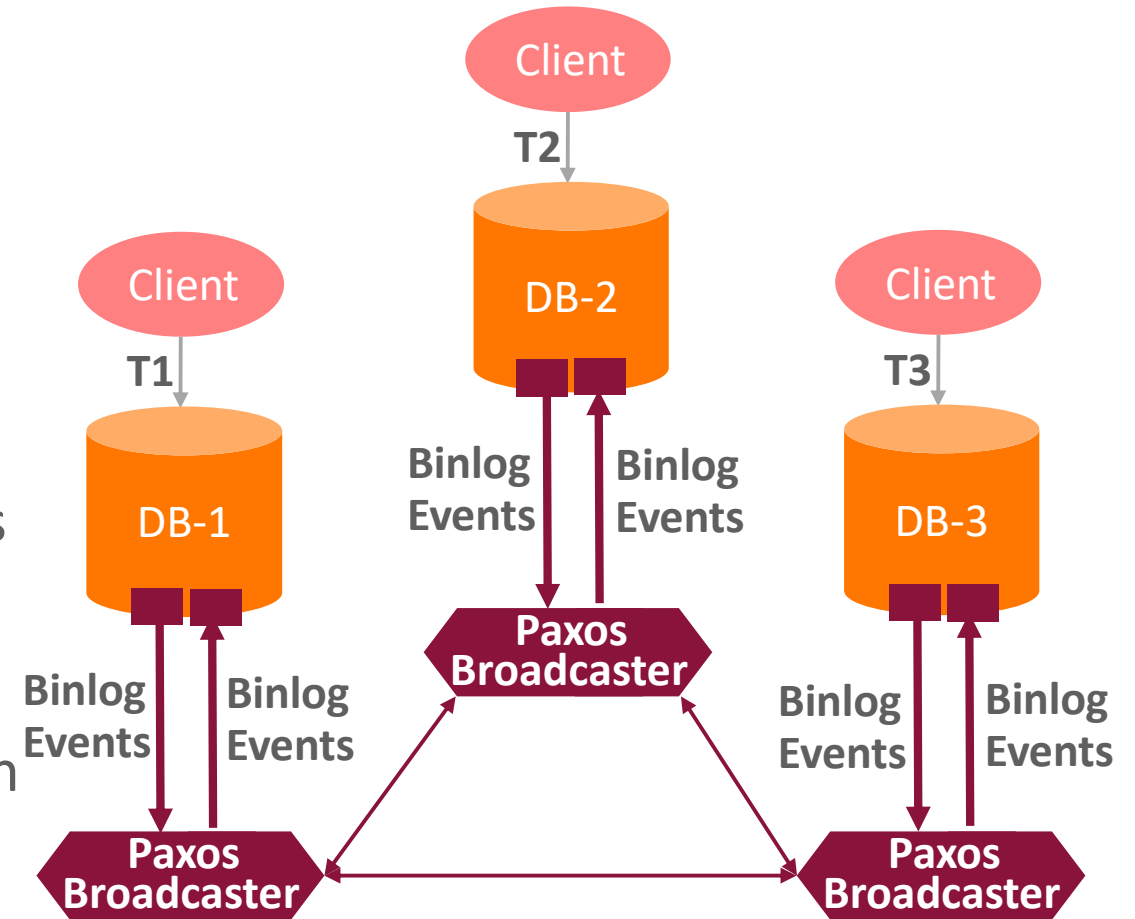
# 6 Architecture

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## 6.2 Group Replication Architecture

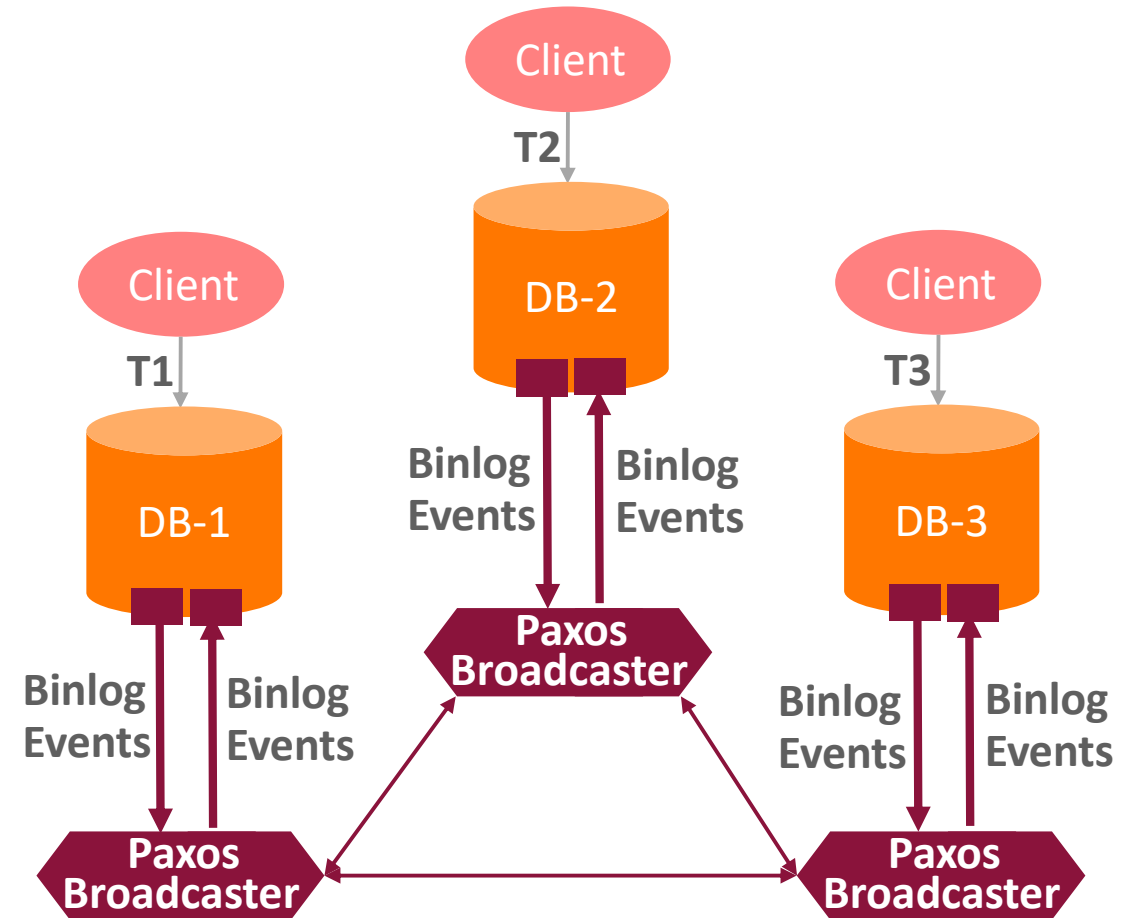
# Group Replication Architecture

- **Broadcast Binary Log Events**
  - Row based data log
  - Captures and broadcasts binary log events after transaction execution
- **Certification(Conflict Detection)**
  - Execution before atomic broadcasting causes conflict
  - All conflicting transactions are broadcasted
  - But only the first broadcasted transaction can commit, others are rolled back



# Group Replication Architecture

- **Binlog Event Applier**
  - Injects binlog events into relay log
  - Controls binlog event automatically
- **Paxos Based Atomic Broadcaster**
  - Consensus
  - Require majority servers available



MySQL Group Replication Architecture

# Architecture

 The Theories of Group Replication

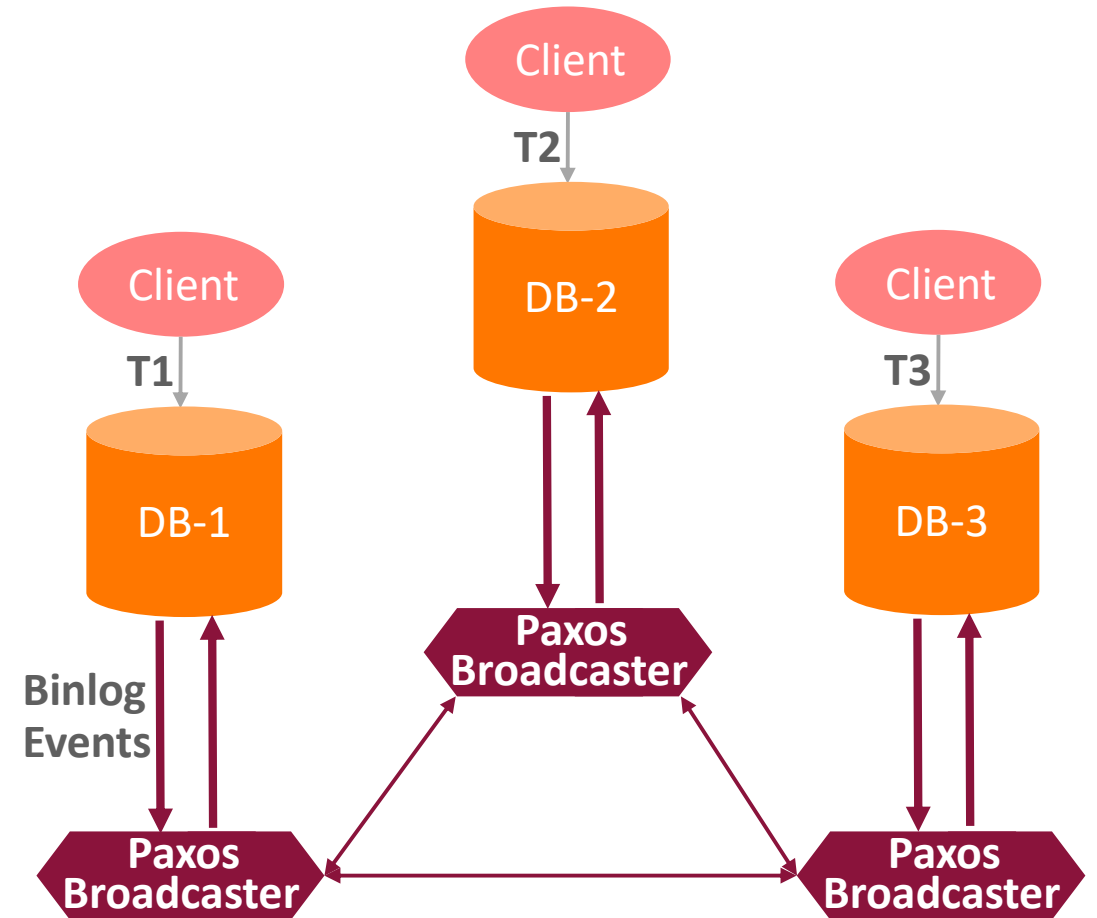
 Group Replication Architecture

 Transaction Life Circle



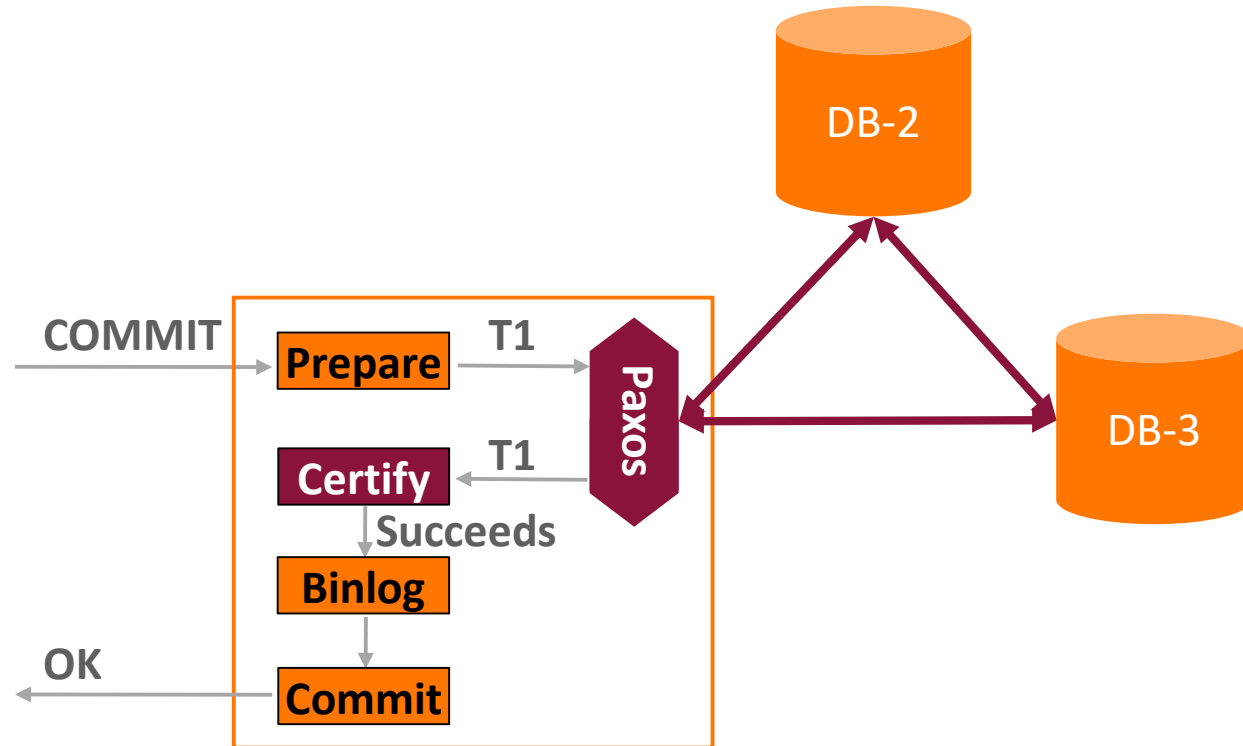
# Transaction Life Circle

- **Local Transaction**
  - Executed by the client
  - T1 is local transaction on DB-1
- **Remote Transaction**
  - Replicated from other servers
  - T2,T3 are remote transaction on DB-1



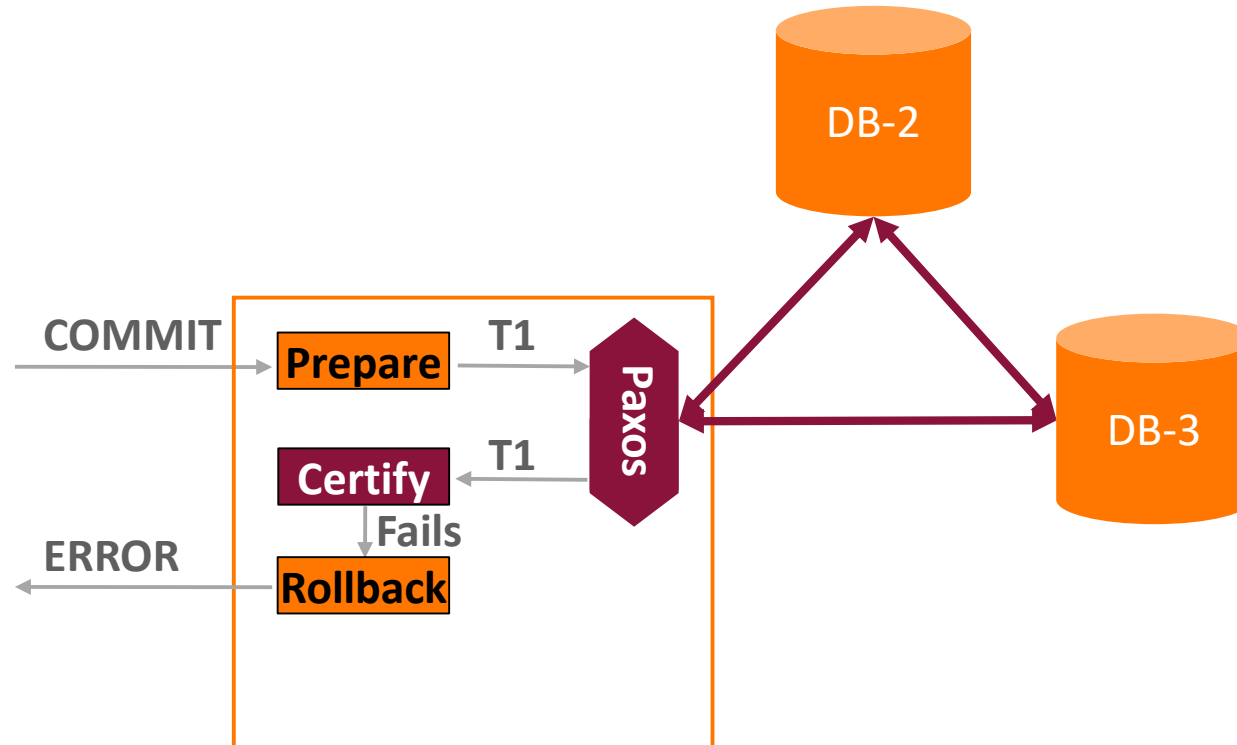
# Transaction Life Circle

- Local Transaction Succeeds



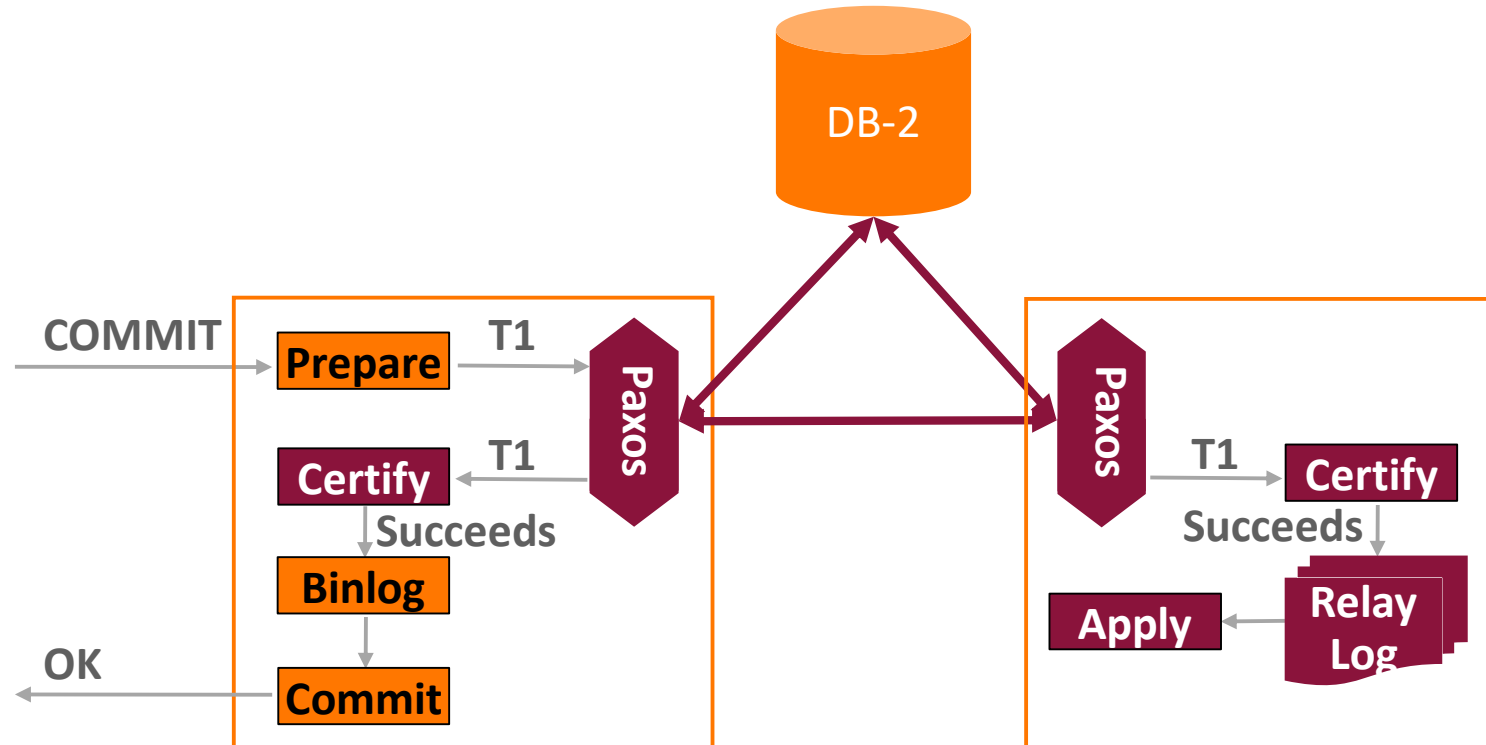
# Transaction Life Circle

- Local Transaction Fails



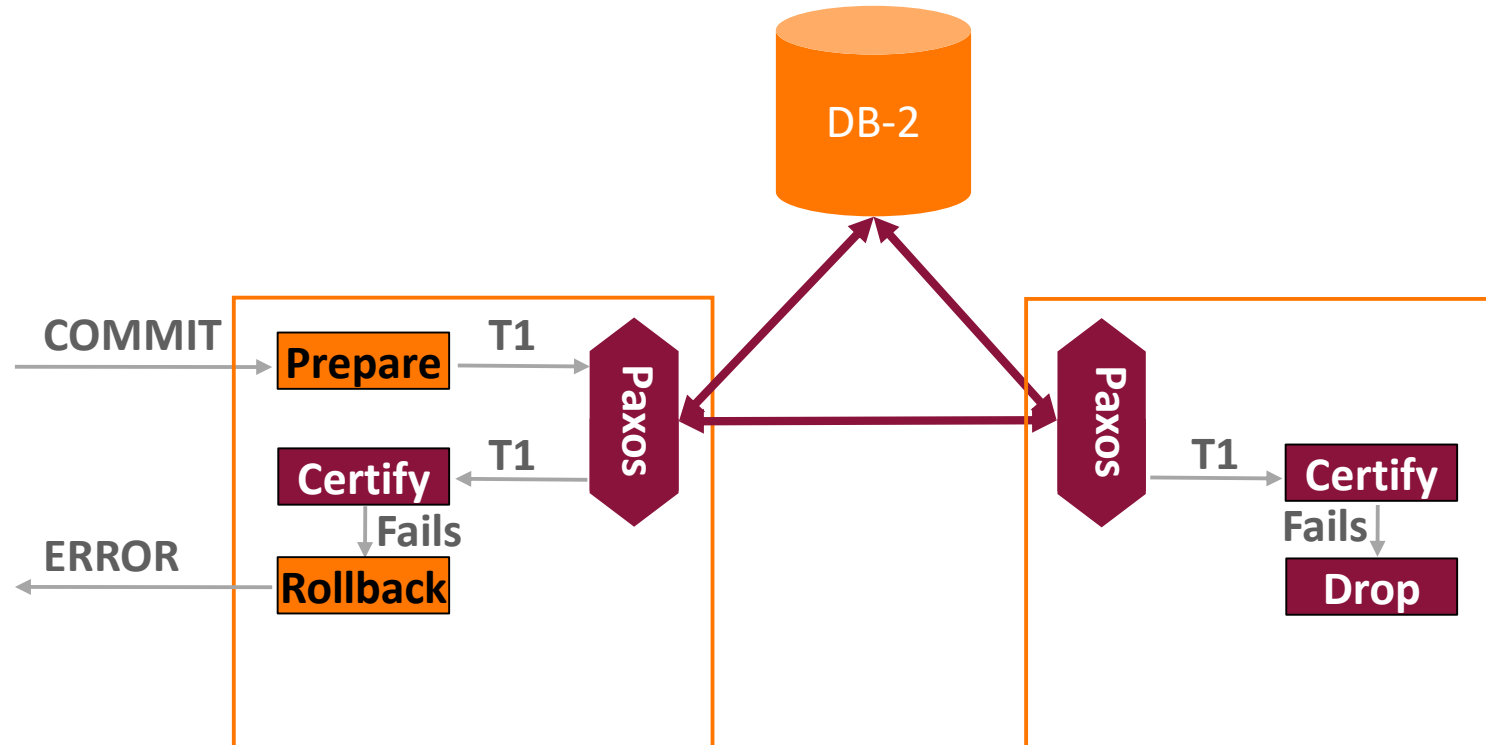
# Transaction Life Circle

- Remote Transaction Succeeds



# Transaction Life Circle

- Remote Transaction Fails



# Architecture

 The Theories of Group Replication

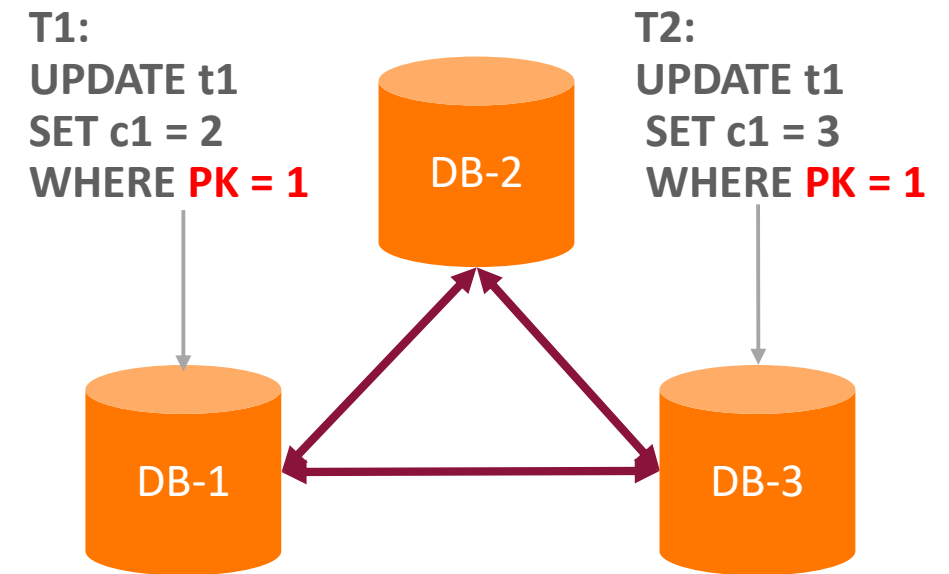
 Group Replication Architecture

 Transaction Life Circle

 Certification(Conflict Detection)

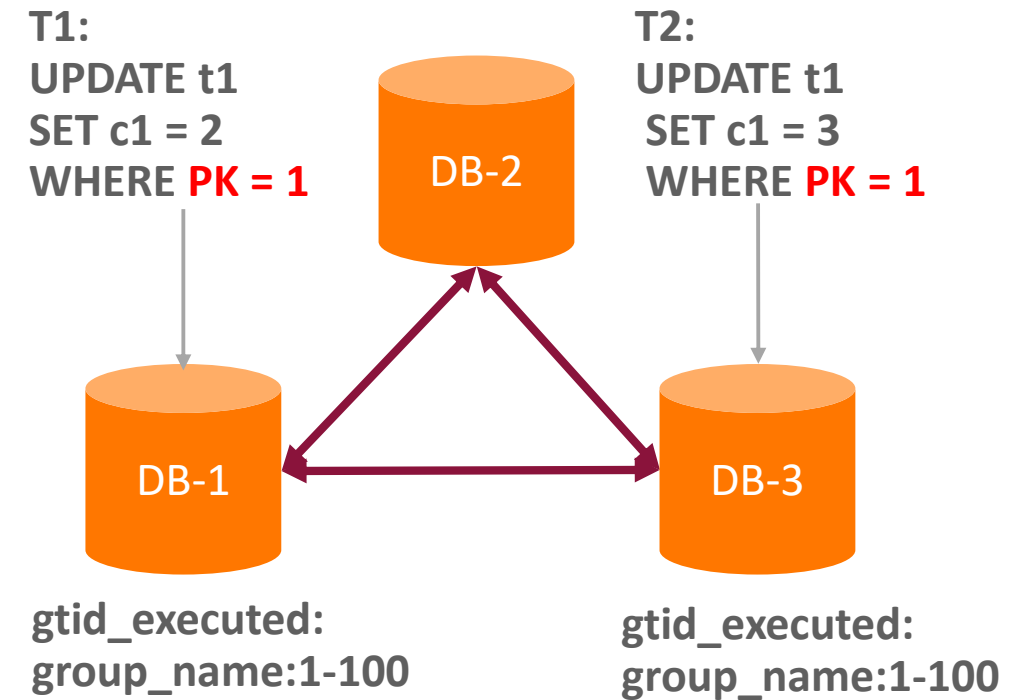
# Certification

- Primary Key Based Conflict Detection
  - Possible conflict if two transactions updated same rows
  - Never conflict if two transactions updated different rows
  - Don't support DDL yet



# Certification

- Snapshot Version
  - Snapshot version is the value of `gtid_executed` variable before broadcasting the transaction
  - Snapshot of certifying transaction must include the GTIDs of the certified transactions which updated the same rows

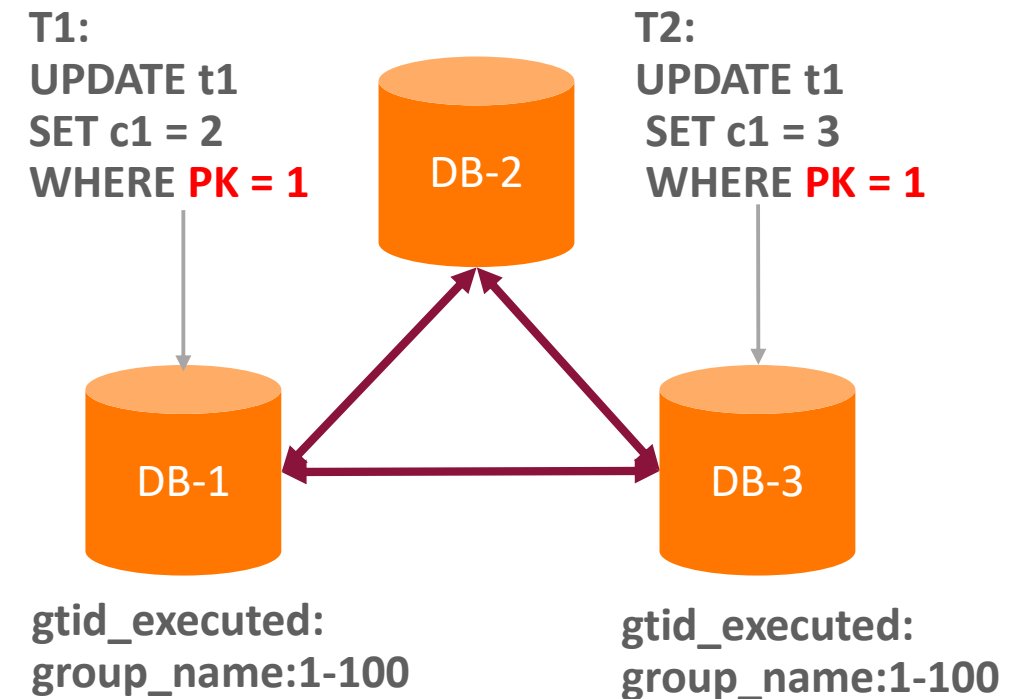




# Certification

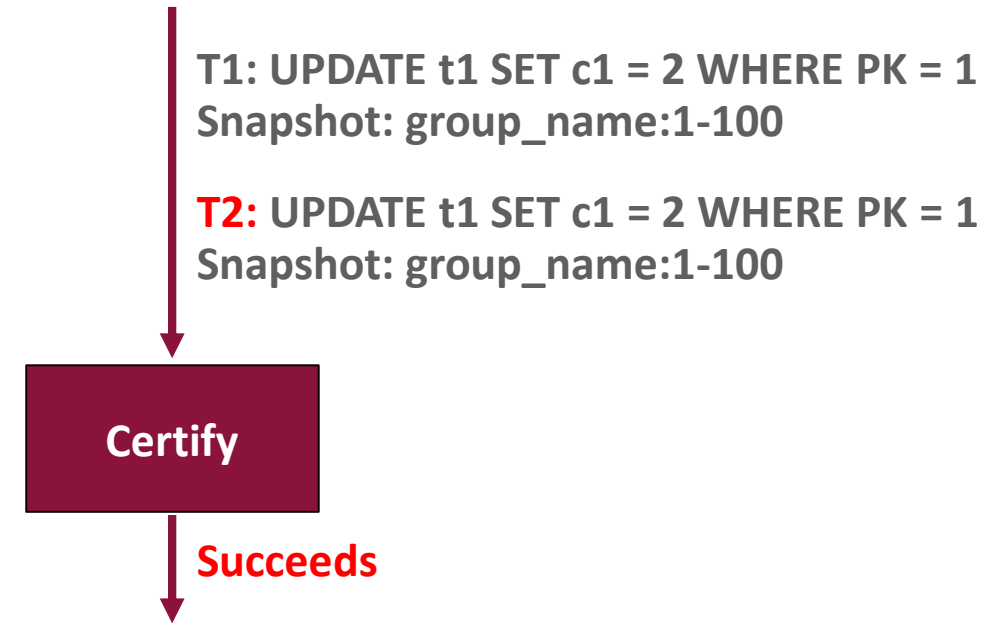
- Conflict Detection Database
  - A list of certified transactions' PK HASH and GTID set pairs.
  - Every member has one.

| PK HASH     | GTID SET        |
|-------------|-----------------|
| ...         |                 |
| db1.t1.pk=1 | group_name:1-50 |
| ...         |                 |



# Certification

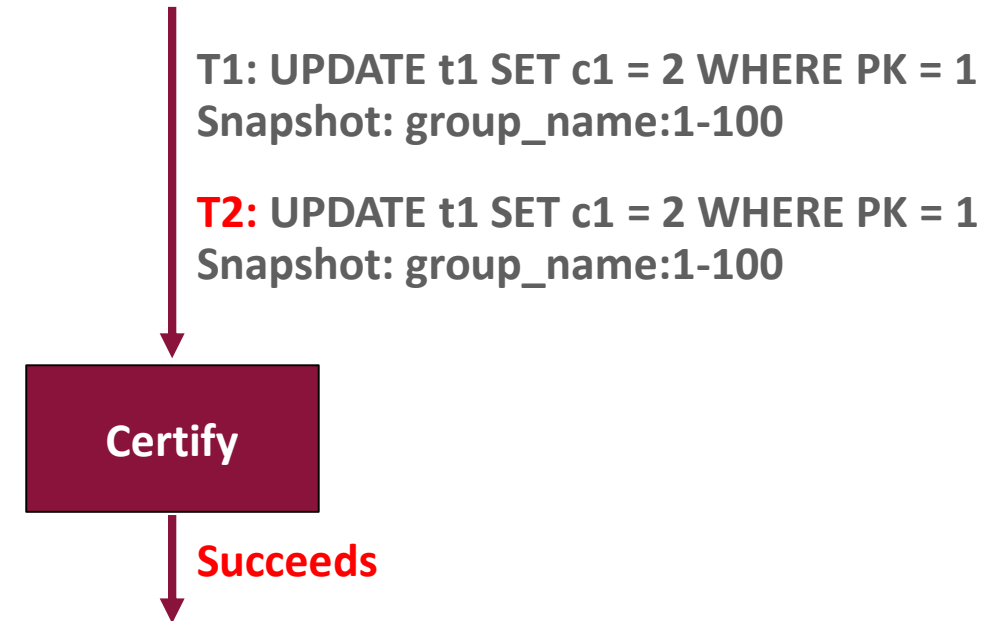
- Conflict Detection
  - T2's snapshot includes the GTID set in conflict detection database, so certification succeeds.  
group\_name:1-100 > group\_name:1-50



| PK HASH       | GTID SET        |
|---------------|-----------------|
| ...           |                 |
| db1.t1.pk = 1 | group_name:1-50 |
| ...           |                 |

# Certification

- Conflict Detection
  - T2's snapshot includes the GTID set in conflict detection database, so certification succeeds.  
group\_name:1-100 > group\_name:1-50
- Update Detection Database
  - Fill GTID SET with T2's snapshot and GTID
  - Suppose T2's GTID is group\_name:101



| PK HASH       | GTID SET         |
|---------------|------------------|
| ...           |                  |
| db1.t1.pk = 1 | group_name:1-101 |
| ...           |                  |

# Certification

- Conflict Detection
  - T1's snapshot do NOT include the GTID set in conflict detection database, so certification fails.  
group\_name:1-100 < group\_name:1-101



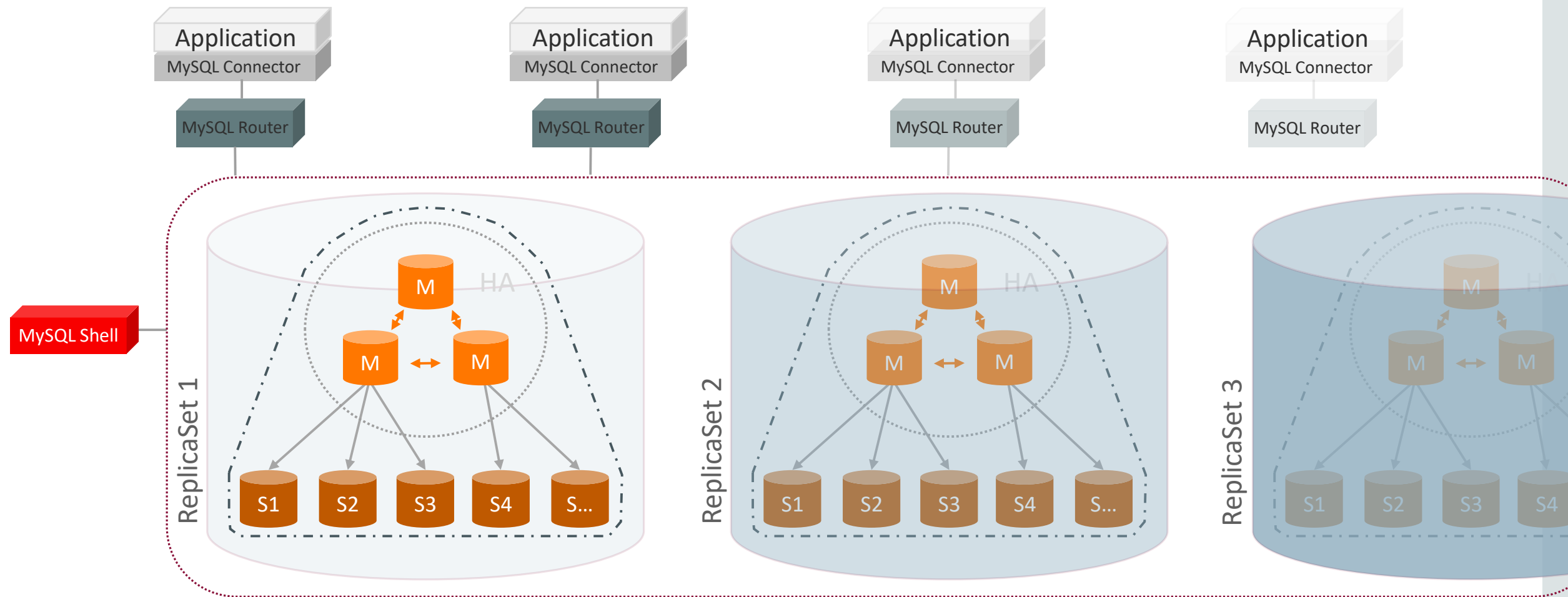
| PK HASH       | GTID SET         |
|---------------|------------------|
| ...           |                  |
| db1.t1.pk = 1 | group_name:1-101 |
| ...           |                  |

# 7 Conclusion

# Summary

- **Cloud Friendly**
  - Great technology for deployments where elasticity is a requirement, such as cloud based infrastructures.
- **Integrated**
  - With server core through a well defined API.
  - With GTIDs, row based replication, performance schema tables.
- **Autonomic and Operations Friendly**
  - It is self-healing: no admin overhead for handling server fail-overs.
  - Provides fault-tolerance, enables multi-primary update everywhere and a dependable MySQL service.
- Plugin **GA version** available with MySQL 5.7.17+, available on 8.0.1+

# MySQL InnoDB Cluster: The End Goal



# Where to go from here?

- Packages
  - <http://www.mysql.com/downloads/>
- Documentation
  - <http://dev.mysql.com/doc/refman/5.7/en/group-replication.html>
  - <http://dev.mysql.com/doc/refman/8.0/en/group-replication.html>
- Blogs from the Engineers (news, technical information, and much more)
  - <http://mysqlhighavailability.com>



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