General Questions

1. What is your level of knowledge of how a CPU functions?

0	\
13	1
1	

None Slight Some A lot Full

2. Please try explain how an equation (for example, "ADD") is completed by the CPU:

Two memory locations are added and Stored in another memory backen

3. What is your level of knowledge of register machine simulators?

(1) 2 3 4 5

Slight Some A lot Full

4. Have you used a register machine simulator?



4a. If yes, please state the name, and any good/bad points about the simulator:

4b. If yes, please briefly describe what a register machine simulator is:

5. What did the program Reggie showed you do?

K.

6. Was the tutorial clear, concise, informative? Did it help you use the application?

yes. User Friendly to read. Simple terms.
good use y exclametion points - all caps
words. Short serverus

7. Do you think the steps required to build a program are clear?

445

8. Please draw an ADD program (you do not need to use colours).

9. Please briefly explain what a register machine is, and how it relates to a CPU.

shows you how registers was work

10. What do you like about this application? Love it. Love the design 11. What do you not like about this application?

12. What extra functionality should be incorporated into this application?

'help Mode" a way to clear the amoso's if you made to mistalce by adding one

13. What changes would you make to the current design?

change while circle to make it more clear the what its function is

14. Any additional information, concerns, comments you would like to add?

- Instruction au basic everyt. I friendreg - all cops hyperstes washer I ! ett -denker barkgrend of storane ver.

-drag box not clear ande - to big. - Yack button tutornal.

- clear Should never nez daton