Classical Protocols Needham-Schroeder Protocol Family

Design and Verification of Security Protocols and Security

Ceremonies

Programa de Pós-Graduacão em Ciências da Computação Dr. Jean Everson Martina

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- Kerberos authentication protocol suite is one of the main used protocols and is derived from NSSKP;
- NSSKP is a shared-key authentication protocol designed to generate and propagate a session key which is used for subsequent symmetrically encrypted communication;
- There is no public key infrastructure in place.

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- The adversary can not learn the secret keys of principals, which they share with the authentication server S.

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- It is assumed that the attacker can not be a legitimate party within the protocol.

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- A sends the certificate to B;
- B decrypts the certificates and sends his own nonce encrypted by the session key to A; (nonce handshake);
- A decrypts the last message and sends modified nonce back to B.

Goal

By the end of the message exchange both A and B share the secret key and both are assured in the presence of each other.

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 - What is the receiver entitled to believe after receiving the message?
 - Can I use less resources to achieve the same goals?
 - Isn't there anything that I did not catch?

A, B and S Agent names (Alice, Bob and Steve)

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 $\{X\}_{K_{AS}}$ Encrypted message using K_{AS}



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- 5. $A \rightarrow B: \{N_B 1\}_{K_{AB}}$

NSSKP - What is being said!

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 Hi Steve, this is Alice, I want to talk to Bob, that's the identifier of my request.
- S → A: {N_A, B, K_{AB}, {K_{AB}, A}_{K_{BS}}}_{K_{AS}}
 Alice I am sending you a secret which shows your identifier, Bob's identity and the key for you to talk to him. Here is a ticket to send Bob the key and relate it to your identity.

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 Hi Steve, this is Alice, I want to talk to Bob, that's the identifier of my request.
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- 3. $A \rightarrow B: \{K_{AB}, A\}_{K_{BS}}$ Bob there is a ticket for you!

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- 4. B \rightarrow A: $\{N_B\}_{K_{AB}}$ I want to challenge Alice to see if she has the key on the ticket.
- 5. A \rightarrow B: $\{N_B 1\}_{K_{AB}}$ Challenge accepted. Take it back!

Alice Knows N_A and K_{AS}

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- 4. B \rightarrow A: $\{N_B\}_{K_{AB}}$ Alice Knows N_A , N_B , K_{AS} and K_{AB}
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 - What tools can an attacker deploy?
 - If any key is compromised, what are the consequences?

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- There is no way for B to know if the K_{AB} it receives is current;
- Lack of freshness on message 3 means an intruder has unlimited time to crack an old session key and reuse it.

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- Bauer, et al. pointed out that if key K_{AS} were compromised, anyone could impersonate A and establish communication with any other party;
- Usually the lost of control on long term secrets affects deeply how a protocol operate;
- It is important to have mechanisms that could revoke keys or at least render them unusable after sometime.

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- Ask what happens if a key is broken is a fair question?
- How can you address these design faults pointed out by Denning and Sacco and Bauer et al.?

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- There is no public key infrastructure in place, but the identities related to public keys are an assumption.

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Questions????



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