

# Threat Modelling for Symbolic Evaluation

## Dolev-Yao

### Design and Verification of Security Protocols and Security Ceremonies

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- Phrased another way, how can we be sure that a given protocol/ceremony meets a given security goal?
- Whom are we defending against?

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- One would feel unsafe in a setting where others would feel secure;
- Is security a sensation?

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# Notes about Insecurity

- As the security is related to the threats:
  - Assume no threats and you will be secure!
  - Assume weaker threats and you still be secure;
  - Are we able to foresee all the threats in a scenario?

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# Security and Insecurity comparison

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- How do we compare two different things in terms of security?
- We need a baseline for comparison;
- The name of this baseline is a Threat Model.

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  - Gavin Lowe assumed an internal could engage in the protocol to take advantage;
  - The protocol is considered broken since.

# Importance of Threat Models

## Lesson from NSSPK

To claim security and not to be surprised in the future you need to clearly specify the threat model of your protocol or ceremony and it must be as close as the environment where the protocol or ceremony will run within.

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- Most mechanised formal methods for security analysis use some version of this model.



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- The underlying public key system is 'perfectly secure':
  - One-way functions are unbreakable;
  - Public directory is secure and cannot be tampered with;
  - Everyone has access to all public keys;
  - Only the peer knows his private key.

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- The attacker cannot gain partial knowledge and perform statistical tests;
- The attacker can decrypt if and only if he knows the correct key;
- We assume that cryptographic functions have no special properties.

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# The Dolev-Yao Benefits

- The model has the following features, which can be viewed as either benefits or restrictions depending on what you are trying to do:
  - It is simple to describe protocols in this model;
  - Adversary has unlimited power, so although this is a conservative approach this may not be realistic;
  - Protocols have a 'black-box' nature, which means that linking individual protocols with others is extremely difficult. Dolev-Yao helps on that.

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- The security property is that an adversary cannot recover  $M$ , even if actively interfering with the protocol;
- No other security properties are considered.

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- The messages transmitted by a party at every step of the protocol are a function of their initial knowledge and the message they just received;
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- For this reason, these protocols have been named "ping-pong" protocols;
- We observe that the stateless restriction is only put on the honest parties, and the adversary can maintain state, record communications, and store values that are subsequently used in the construction of messages;

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- Concurrent execution: The adversary can start an arbitrary number of protocol executions, involving different sets of parties, where each player can participate in several concurrent executions;
- In this respect, the model considered here is more general than the computational model considered at the time, which focused on single protocol execution;
- The computational cryptography community started addressing the important issue of concurrency only in the 90's.

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- In the Dolev-Yao model, there are two kinds of active parties: honest participants and the adversary;
- The honest participants follow the steps of the protocol without deviation;
- The attacker do not follow the rules;
- The peers do not share long term secrets, even the attacker keeps things for himself.



# Dolev-Yao in Practice

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- If a message is cast in the network, it go to the destination's knowledge set and the attackers knowledge set (Eavesdrop);

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- From the attacker knowledge set:
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  - He can decrypt whatever he has the key to do so and re-encrypt whatever he know with the keys he has at hand (Encryption);
  - He can break down messages to atomic components (Atomic Breakdown);
  - He can re-arrange all the components he knows in all possible ways to form new messages (Fabricate);

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- He can prevent the delivery of any message (Block);
- He can engage legitimately with other peers on the protocol (Initiate);
- He can re-arrange the order of the messages in traffic (Re-order);
- He can mimic the identity of any peer in the network (Spoof).

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- It uses free variables to allow for the powers to happen;
- Although the amount of knowledge the attacker can have is potentially unbound, it is finite;
- Some techniques create other significant limits to the Dolev-Yao Threat Model.

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- Can you foresee some capability missing?
- Is Dolev-Yao sufficient to compare two security protocols?
- What can go wrong when we compare two security protocols that use Dolev-Yao as Threat Model

# Questions????



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