

Protocol Verification Techniques - State Enumeration

Design and Verification of Security Protocols and Security Ceremonies

Programa de Pós-Graduação em Ciências da Computação
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Before we start!

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To be able to talk about Lowe's attack using FDR and CSP, we need first to get the grips with the theory behind communicating sequential processes (CSP).

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- CSP was first described in a 1978 paper by Tony Hoare;
- CSP has been practically applied in industry as a tool for specifying and verifying the concurrent aspects of a variety of different systems.

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- The relationships between different processes, and the way each process communicates with its environment, are described using various process algebraic operators;
- Using this algebraic approach, quite complex process descriptions can be easily constructed from a few primitive elements.

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 - STOP (the process that communicates nothing, also called deadlock);
 - SKIP (which represents successful termination).

CSP Algebraic Operators

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- They represent the insertion of payment and the delivery of a chocolate respectively.

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- This process which either offers a “choc” event and then stops, or just stops;
- Externally non-determinism has been introduced.

Needham-Schroeder Public Key Protocol

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- This adversary can not learn the private keys of principals.

Lowe's Specification using CSP

- $MSG1 \equiv \{Msg1.a.b.Encrypt.k.n_a.a' \mid$
 $a \in Initiator, a' \in Initiator, b \in Responder,$
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- This will ensure that the receiver of a faked message is not aware that it is a fake, and that the sender of an intercepted message is not aware that it is intercepted.

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- We represent the resulting session by the event *session.a.b*;

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 - We represent the initiator committing to the session by the *I_commit.a.b*;
 - We represent the responder committing to the session by *R_commit.a.b*;
- We declare these channels by:
- *channel user, session, I_running, B_running, I_commit, B_.commit : Initiator.Responder.*

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- If we want to consider a responder with more than one nonce, then we can compose several such processes, either sequentially or interleaved;
- Ignoring, for the moment, the possibility of intruder action, the process can be defined by:
 - $INITIATOR(a, n_a) \equiv user.a?b \rightarrow I_running.a.b \rightarrow$
 $comm!Msg1.a.b.Encrypt.key(b).n_a, a \rightarrow$
 $comm.Msg2.b.a.Encrypt.key(a)?n'_a.n_b \rightarrow$
 $if \quad n_a = n'_a$
 $\quad then \quad comm!Msg3.a.b.Encrypt.key(b).n_b \rightarrow$
 $\quad I_commit.a.b \rightarrow session.a.b \rightarrow SKIP$
 $else \quad STOP.$

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- And message 2s can be faked;
- We define an initiator with identity A and nonce N_a by:
 $INITIATOR1 \equiv INITIATOR(A, N_a)$
 $[[comm.Msg1 \leftarrow comm.Msg1, comm.Msg1 \leftarrow intercept.Msg1,$
 $comm.Msg2 \leftarrow comm.Msg2, comm.Msg2 \leftarrow fake.Msg2,$
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- We will define the most general (i.e. the most non-deterministic) intruder who can act as above;
- We consider an intruder with identity I , with public key K_i , who initially knows a nonce N_i .

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 if $k = K_i$ then $I(m1s, m2s, m3s, ns \cup \{n\})$
 else $I(m1s \cup \{Encrypt.k.n.a'\}, m2s, m3s, ns)$
 $\square intercept.Msg1?a.b.Encrypt.k.n.a' \rightarrow$
 if $k = K_i$ then $I(m1s, m2s, m3s, ns \cup \{n\})$
 else $I(m1s \cup \{Encrypt.k.n.a'\}, m2s, m3s, ns)$
 $\square comm.Msg2?b.a.Encrypt.k.n.n' \rightarrow$
 if $k = K_i$ then $I(m1s, m2s, m3s, ns \cup \{n, n'\})$
 else $I(m1s, m2s \cup Encrypt.k, n.n', m3s, ns)$

Lowe's Intruder Definition in CSP

$I(m1s, m2s, m3s, ns)$
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 if $k = K_i$ then $I(m1s, m2s, m3s, ns \cup \{n, n'\})$
 else $I(m1s, m2s \cup Encrypt.k.n.n', m3s, ns)$

Lowe's Intruder Definition in CSP

$\square comm.Msg3? a.b.Encrypt.k.n \rightarrow$
 $if\ k = K_i\ then\ I(m1s, m2s, m3s, ns \cup \{n\})$
 $else(m1s, m2s, rn3s \cup Encrypt.k.n, ns)$

Lowe's Intruder Definition in CSP

$\square comm.Msg3? a.b.Encrypt.k.n \rightarrow$
if $k = K_i$ *then* $I(m1s, m2s, m3s, ns \cup \{n\})$
else $(m1s, m2s, rn3s \cup Encrypt.k.n, ns)$
 $\square intercept.Msg3? a.b.Encrypt.k.n \rightarrow$
if $k = K_i$ *then* $I(m1s, m2s, m3s, ns \cup \{n\})$
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 $else(m1s, m2s, m3s \cup Encrypt.k.n, ns)$
- $intercept.Msg3?a.b.Encrypt.k.n \rightarrow$
 $if\ k = K_i\ then\ I(m1s, m2s, m3s, ns \cup \{n\})$
 $else(m1s, m2s, m3s \cup Encrypt.k.n, ns)$
- $fake.Msg1?a.b?m : m1s \rightarrow I(m1s, m2s, m3s, ns)$
- $fake.Msg2?a.b?m : m2s \rightarrow I(m1s, m2s, m3s, ns)$
- $fake.Msg3?a.b?m : m3s \rightarrow I(m1s, m2s, m3s, ns)$

Lowe's Intruder Definition in CSP

- $\square comm.Msg3?a.b.Encrypt.k.n \rightarrow$
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- $\square fake.Msg3?a.b?m : m3s \rightarrow I(m1s, m2s, m3s, ns)$
- $\square fake.Msg1?a.b!Encrypt?k?n : ns?a' \rightarrow I(m1s, m2s, m3s, ns)$
- $\square fake.Msg2?b.a!Encrypt?k?n : ns?n' : ns \rightarrow I(m1s, m2s, m3s, ns)$
- $\square fake.Msg3?a.b!Encrypt?k?n : ns \rightarrow I(m1s, m2s, m3s, ns).$

Lowe's Intruder Definition in CSP

- We consider an intruder who initially knows the nonce N_i :
 - $INTRUDER \equiv I(\{\}, \{\}, \{\}, \{N_i\})$.

Lowe's Intruder Definition in CSP

- We consider an intruder who initially knows the nonce N_i :
 - $INTRUDER \equiv I(\{\}, \{\}, \{\}, \{N_i\})$.
- We may now define a system with an intruder:
 - $AGENTS \equiv$
 $INITIATOR1 | [\{\mid comm, session.A.B\}] | RESPONDER1,$
 $SYSTEM \equiv AGENTS | [\{\mid fake, comm, intercept\}] | INTRUDER.$

Refining CSP with FDR

- FDR takes as two inputs, a specification and an implementation, and test whether the implementation refines the specification;

Refining CSP with FDR

- FDR takes as two inputs, a specification and an implementation, and test whether the implementation refines the specification;
- We are working in the traces model of CSP, so checking for refinement amounts to testing whether each trace of the implementation is also a trace of the specification;

Testing NSPKP with FDR

- To test whether the protocol correctly authenticates the responder, we need to find a specification that allows only those traces where the initiator A commits to a session with B only if B has indeed taken part in the protocol run;

Testing NSPKP with FDR

- To test whether the protocol correctly authenticates the responder, we need to find a specification that allows only those traces where the initiator A commits to a session with B only if B has indeed taken part in the protocol run;
- The initiator committing to a session is represented by an `I_commit.A.B` event; the responder taking part in a run of the protocol with A is represented by `R_running.A.B`;

Testing NSPKP with FDR

- To test whether the protocol correctly authenticates the responder, we need to find a specification that allows only those traces where the initiator A commits to a session with B only if B has indeed taken part in the protocol run;
- The initiator committing to a session is represented by an $I_commit.A.B$ event; the responder taking part in a run of the protocol with A is represented by $R_running.A.B$;
- Thus the authenticity of the responder can be tested using the specification AR:
 - $AR_0 \equiv R_running.A.B \rightarrow I_commit.A.B \rightarrow AR_0$,
 $A1 \equiv \{|R_running.A.B, I_commit.A.B|\}$,
 $AR \equiv AR_0 ||| RUN(\sum A1)$.

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Testing NSPKP with FDR

- We now consider authentication of the initiator. The protocol should ensure that the responder B commits to a session with initiator A only if A took part in the protocol run;
- Formally, an $R_commit.A.B$ event should occur only if there has been a corresponding $I_running.A.B$ event;
- This requirement is captured by the specification AI :
 - $AI_0 \equiv I_running.A.B \rightarrow R_commit.A.B \rightarrow AI_0$,
 $A_2 \equiv \{|I_running.A.B, R_commit.A.B|\}$,
 $AI \equiv AI_0 ||| RUN(\sum A_2)$.

Testing NSPKP with FDR - the Flaw

- FDR can be used to discover that SYSTEM does not refine AI;

Testing NSPKP with FDR - the Flaw

- FDR can be used to discover that SYSTEM does not refine AI;
- It finds that after the trace:
 - (*user.A.I, I_running.A.I,*
intercept.Msg1.A.I.Encrypt.K_i.N_a.A,
fake.Msg1.A.B.Encrypt.K_b.N_a.A,
intercept.Msg2.B.A.Encrypt.K_a.N_a.N_b,
fake.Msg2.I.A.Encrypt.K_a.N_a.N_b,
intercept.Msg3.A.I.Encrypt.K_i.N_b,
fake.Msg3.A.B.Encrypt.K_b.N_b)

Lowe's Attack - Translated

1. $A \rightarrow C: \{|N_a, A|\}_{K_c}$
 - 1'. $C(A) \rightarrow B: \{|N_a, A|\}_{K_b}$
 - 2'. $B \rightarrow C(A): \{|N_a, N_b|\}_{K_a}$
 2. $C \rightarrow A: \{|N_a, N_b|\}_{K_a}$
 3. $A \rightarrow C: \{|N_b|\}_{K_c}$
 - 3'. $C \rightarrow B: \{|N_b|\}_{K_b}$
- Bob believes to be talking to Alice , while he is talking to Charlie;

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- Bob believes to be talking to Alice , while he is talking to Charlie;
 - Charlie uses Alice as an oracle to answers Bob's challenges;
 - Charlie can use N_b to prove to Bob he is Alice.

Discussion

- Would Lowe be able to find this attack by hand?

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- Would Lowe be able to find this attack by hand?
- What else could be testes using this strategy?
- Was it the methodology or the Threat Model?

Questions????



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