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Tools:

- React
- Ruby
- NextJs
- Python
- JavaScript
- HTML5
- TypeScript
- Cypress
- PostgreSQL
- · CSS3 Sass
- Git
- Rails
- Heroku
- Styled-
- Cloudinary
- Components
- Figma
- Trello
- · Adobe Suite
- GraphQL
- Jira
- Blender
- Slack

- Redux
- P5js

Languages:

Portuguese - Native

English - C2

German - C1

Spanish - B1

French - A1

Japanese - A1

Interests:

- Technology
- Visual and performative Arts
- Music
- · Psychology/Neurology
- Science
- Culture
- Health and Beauty
- Nature
- Futurism
- · Swimming, cycling, gym, hiking

Jean Michel Battirola

Full-stack Developer

Enthusiastic and resourceful Full-stack Developer and artist, interested about technology, future, people and culture. Embracing novelty, open and eager to stay out of the comfort zone by learning in order to build, create and share.

Skills:

- TDD, OOP, MVC, REST API's, accessibility, responsive web.
- · Scrum and Agile, versioning and tools, performance tracking.
- · Fast learning, dedication and curiosity.
- Clever use of tools, assured decisions, and motivation.
- · Great curiosity, endurance and versatility.
- Humor, patience, stress management, empathy, honesty, encouragement and respect.

Education:

- 06.2021 present Epic React by Kent C. Dodds
- 09.2020 03.2021 Full-Stack Development Bootcamp at LeWagon
- 03.2021 06.2021 React & Redux at Lewagon
- 03.2021 04.2021 JS30 by Wes Bos
- 07-2020 09.2021 CodeAcademy: JS, Ruby, Rails, CSS, HTML
- 03.2020- 07.2020 StackSkills: Responsive Websites in HTML5 and CSS3

Projects:

· MyLy - Fullstack

Application for writting and storing new Lyrics.

Rails, PostgreSQL, Sass, JavaScript.

· artcollabs - Fullstack

Promoting collaborations between artists.

Rails, PostgresSQL, Sass, JavaScript.

· To-Do - Frontend

React, TypeScript, styled components.

More Projects ...

Professional experience:

Involves (Brazil, remote) - UI Designer & Frontend Developer 01.2022

- present
- Implementing reusable UI components
- Prototyping
- Refactoring

Self-employed Beauty Artist and Artistic/Creative Director, 2011 -

- · Hire and direct teams for shootings and other artistic projects.
- Adapt for and solve problems in a concise and timely manner.
- · Understand and keep up with trends and new technologies.
- Discuss approaches with collaborators in a team.
- · Research new systems to improve results.
- · Manage and execute custom concepts.