

1.1

$$3. \vec{u} + \vec{v} + \vec{w} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + \begin{bmatrix} -3 \\ 1 \\ -2 \end{bmatrix} + \begin{bmatrix} 2 \\ -3 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$2\vec{u} + 2\vec{v} + \vec{w} = \begin{bmatrix} 2 \\ 4 \\ 6 \end{bmatrix} + \begin{bmatrix} -6 \\ 2 \\ -4 \end{bmatrix} + \begin{bmatrix} 2 \\ -3 \\ -1 \end{bmatrix} = \begin{bmatrix} -2 \\ 3 \\ 1 \end{bmatrix}$$

These lie in a plane because $\vec{w} = c\vec{u} + d\vec{v}$ where $c=d=-1$.

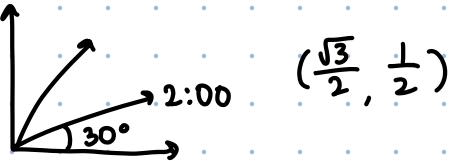
$$-1+3=2$$

$$-2-1=-3$$

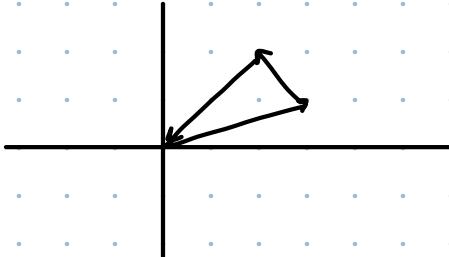
$$-3+2=-1$$

- (3. a) $\vec{v}=0$
 b) all other vectors cancel each other out except
 for 8:00 since it is missing 2:00.

c)



$$21. \vec{x} - \vec{x} + \vec{x} - \vec{x} + \vec{x} - \vec{x} = \vec{0}$$



$$29. \vec{u} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix} \quad \vec{w} = \begin{bmatrix} 1 \\ 5 \end{bmatrix} \quad \vec{b} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} \frac{1}{3} & \frac{2}{1} & \frac{1}{5} \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \text{ or } \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix}$$

yes, because 2 of the vectors can already fill the plane space.

there exists a free variable!

$$x + 2y + z = 0$$

$$x = -2y - z$$

$$x = -2(-1-2z) - z$$

$$x = -2 + 3z$$

$$3(-2y-z) + 7y + 5z = 1$$

$$-6y + 7y - 3z + 5z = 1$$

$$y = 1 - 2z$$

now choose any z

$$z = 0$$

$$x = -2$$

$$y = 1$$

$$z = 1$$

$$x = 1$$

$$y = -1$$

1.2

$$5. \vec{v} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} \quad \vec{u}_1 = \begin{bmatrix} 1/\sqrt{10} \\ 3/\sqrt{10} \end{bmatrix} \quad \vec{w} = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} \quad \vec{u}_2 = \begin{bmatrix} 2/3 \\ 1/3 \\ 2/3 \end{bmatrix}$$

$$\|\vec{v}\| = \sqrt{1+9} = \sqrt{10}$$

$$\|\vec{w}\| = \sqrt{4+1+4} = 3$$

$$\vec{u}_1 \cdot \vec{u}_1 = 0 \quad \vec{u}_1 = \begin{bmatrix} -3 \\ 1 \end{bmatrix} \quad \vec{u}_2 \cdot \vec{u}_2 = 0 \quad \vec{u}_2 = \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix}$$

$$\frac{1}{\sqrt{10}} \cdot \vec{x}_1 + \frac{3}{\sqrt{10}} \cdot \vec{x}_2 = 0 \quad \frac{2}{3}x + \frac{1}{3}y + \frac{2}{3}z = 0$$

$$\vec{x}_1 = -3 \quad \vec{x}_2 = 1 \quad -\frac{4}{3} + \frac{2}{3} + \frac{2}{3} = 0$$

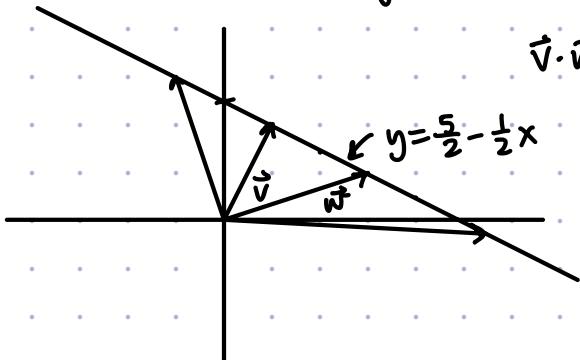
22. Schwartz inequality: $|\vec{v} \cdot \vec{w}| \leq \|\vec{v}\| \cdot \|\vec{w}\|$

$$a) (v_1 w_1 + v_2 w_2)(v_1 w_1 + v_2 w_2) \leq (v_1^2 + v_2^2)(w_1^2 + w_2^2)$$

$$v_1^2 w_1^2 + 2v_1 v_2 w_1 w_2 + v_2^2 w_2^2 \leq v_1^2 w_1^2 + v_1^2 w_2^2 + v_2^2 w_1^2 + v_2^2 w_2^2$$

$$b) (v_1 w_2 - v_2 w_1)^2 = v_1 w_2^2 + v_2^2 w_1^2 - 2v_1 v_2 w_1 w_2 \checkmark$$

$$28. \vec{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \quad \vec{w} = \begin{bmatrix} x \\ y \end{bmatrix} \quad \vec{v} \cdot \vec{w} = x + 2y = 5$$



these \vec{w} 's lie along a line because they all satisfy that $\vec{v} \cdot \vec{w} = 5$, which translates to a linear equation $x + 2y = 5$.

the shortest \vec{w} is $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$.

$$31. x + y + z = 0. \quad -2 + 1 + 1 = 0.$$

$$\vec{v} = \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix} \quad \vec{w} = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} \quad \|\vec{v}\| = \sqrt{4+1+1} = \sqrt{6} = \|\vec{w}\| \quad \dagger$$

$$\text{then } \frac{\vec{v} \cdot \vec{w}}{\|\vec{v}\| \cdot \|\vec{w}\|} = \cos \theta = \frac{-2 - 2 + 1}{6} = -\frac{1}{2}. \quad \theta = \cos^{-1}(-\frac{1}{2}).$$

$$\vec{v} \cdot \vec{w} = xz + xy + yz$$

$$\|\vec{v}\| \cdot \|\vec{w}\| = x^2 + y^2 + z^2$$

1.3

$$2. \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{array}{lcl} y_1 & = & 1 \\ y_1 + y_2 & = & 1 \\ y_1 + y_2 + y_3 & = & 1 \end{array} \quad \bar{y} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \\ 9 \end{bmatrix}$$

$$\begin{array}{lcl} y_1 & = & 1 \\ y_1 + y_2 & = & 4 \\ y_1 + y_2 + y_3 & = & 9 \end{array} \quad \bar{y} = \begin{bmatrix} 1 \\ 3 \\ 5 \end{bmatrix}$$

$$S \begin{bmatrix} 5 \\ 7 \\ 9 \end{bmatrix} = \begin{bmatrix} 5 \\ 12 \\ 21 \end{bmatrix} \quad \text{sum of first 5 odd ts: } 21$$

10.

$$\Delta z = \underbrace{\begin{bmatrix} -1 & 1 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & -1 \end{bmatrix}}_{\text{forward diff matrix}} \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} = \begin{bmatrix} z_2 - z_1 \\ z_3 - z_2 \\ 0 - z_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \vec{b}$$

forward diff matrix

$$\begin{array}{ll} z_3 = -b_3 & -b_3 - b_2 - z_1 = b_1 \\ -b_3 - z_2 = b_2 & -b_3 - b_2 - b_1 = z_1 \\ -b_3 - b_2 = z_2 & \end{array}$$

$$\begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} = \underbrace{\begin{bmatrix} -1 & -1 & -1 \\ 0 & -1 & -1 \\ 0 & 0 & -1 \end{bmatrix}}_{\Delta^{-1}} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

$$12. C\vec{x} = \vec{b} \quad \text{find } C^{-1} \text{ in } \vec{x} = C^{-1}\vec{b}.$$

$$\begin{array}{ll} x_2 = b_1 & x_2 = b_1 \\ x_3 - x_1 = b_2 & x_4 - b_1 = b_3 \quad x_4 = b_1 + b_3 \\ x_4 - x_2 = b_3 & x_3 = -b_4 \\ -x_3 = b_4 & -b_4 - b_2 = x_1 \end{array}$$

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 & -1 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 1 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix}$$

$$13. C\vec{x} = \vec{b} \text{ where } C \text{ is a centered difference. row } i \text{ is } x_{i+1} - x_{i-1}.$$

$$\begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ -1 & 0 & 1 & 0 & 0 \\ 0 & -1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 0 & 1 \\ 0 & 0 & 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \\ b_5 \end{bmatrix}$$

$$\begin{aligned}x_2 - 0 &= b_1 & -x_1 + x_5 &= \underbrace{b_2 + b_4 = 0}_{\text{must occur.}} \\x_3 - x_1 &= b_2 \\x_4 - x_2 &= b_3 \\x_5 - x_3 &= b_4 \\0 - x_4 &= b_5\end{aligned}$$

2.1

5. $x + y + z = 2$ They also satisfy the third.
 $x + 2y + z = 3$
 $2x + 3y + 2z = 5$

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 1 \\ 2 & 3 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \\ 5 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 1 & 2 \\ 1 & 2 & 1 & 3 \\ 2 & 3 & 2 & 5 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 1 & 2 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 1 & 2 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

solution:

$$x + y + z = 2 \quad x + 1 + z = 2 \quad (\text{line L})$$

$$y = 1$$

3 solutions on L:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \text{ or } \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix} \text{ or } \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}$$

6. doesn't contain or intersect that line.

13. a) A matrix w/ m rows and n columns multiplies a vector with n components
 $\underbrace{\quad}_{n}$ to produce a vector w/ m components.

$$m \begin{bmatrix} \quad \end{bmatrix} \begin{bmatrix} \quad \end{bmatrix} n = \begin{bmatrix} \quad \end{bmatrix} m$$

b) The planes from the m equations $A\vec{x} = \vec{b}$ are in n dim space.
 The rows or the columns of A are in n dim space.

31. Magic matrix

$$M_3 = \begin{bmatrix} 8 & 3 & 4 \\ 3 & 4 & 8 \\ 4 & 8 & 3 \end{bmatrix} \quad M_3 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 15 \\ 15 \\ 15 \end{bmatrix}$$

$$M_4 \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 34 \\ 34 \\ 34 \\ 34 \end{bmatrix}$$

sum of all numbers 1 → 9: $\frac{n(n+1)}{2} = \frac{9 \cdot 10}{2} = 45$ sum of all #s. $\frac{45}{3} = \boxed{15}$.

$$1 \rightarrow 16: \frac{16 \cdot 17}{2} = 8 \cdot 17. \quad \frac{8 \cdot 17}{4} = \boxed{34}$$

2.2

11. a) A 3×3 system of linear equations can't have exactly 2 solns.
 If (x, y, z) and (X, Y, Z) are both solutions, then any
 linear combination of these solutions must also be a solution.
 b) If 25 planes meet at 2 points, they also meet on the line
 that contains more than 2 pts.

19. $x + 4y - 2z = 1 \quad (1)$
 $x + 7y - 6z = 6 \quad (2)$
 $3y + 9z = t \quad (3)$

singular: there is not a full set of pivots. either 3 no soln or ∞ solutions.

$$\begin{array}{l} x + 4y - 2z = 1 \\ -(x + 7y - 6z = 6) \\ \hline -3y + 4z = -5 \\ +(3y - 4z = t) \\ \hline 0 \quad 0 = -5 + t \end{array}$$

If $q = -4$, this system would be singular.
 If $t = 5$, there would be an infinite # of solutions.

21. $2x+y=0$
 $x+2y+z=0$
 $y+2z+t=0$
 $z+2t=5$

$$\left[\begin{array}{cccc|c} 2 & 1 & 0 & 0 & 0 \\ 1 & 2 & 1 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 1 & 2 & 5 \end{array} \right] \xrightarrow{\substack{R_2 \leftrightarrow R_1 \\ -2R_1 + R_2 \rightarrow R_2}} \left[\begin{array}{cccc|c} 1 & 2 & 1 & 0 & 0 \\ 2 & 1 & 0 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 1 & 2 & 5 \end{array} \right] \xrightarrow{\substack{R_2 \leftrightarrow R_1 \\ -2R_1 + R_2 \rightarrow R_2}} \left[\begin{array}{cccc|c} 1 & 2 & 1 & 0 & 0 \\ 0 & -3 & -2 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 1 & 2 & 5 \end{array} \right]$$

$$\begin{array}{l} R_2 \leftrightarrow R_3 \\ -\frac{1}{2}R_3 \rightarrow R_3 \\ \left[\begin{array}{cccc|c} 1 & 2 & 1 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 \\ 0 & 1 & \frac{1}{2} & 0 & 0 \\ 0 & 0 & 1 & 2 & 5 \end{array} \right] \xrightarrow{\substack{\frac{3}{4}R_3 \rightarrow R_3 \\ R_3 - R_2 \rightarrow R_3}} \left[\begin{array}{cccc|c} 1 & 2 & 1 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 2 & 5 \end{array} \right] \xrightarrow{\substack{R_2 \leftrightarrow R_3 \\ -\frac{1}{2}R_3 \rightarrow R_3}} \left[\begin{array}{cccc|c} 1 & 2 & 1 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 1 & 2 & 5 \\ 0 & 0 & 0 & 1 & \frac{5}{2} \end{array} \right] \end{array}$$

all pivots are 1

$$t = \frac{5}{2}$$

$$\begin{array}{ll} z + 2\left(\frac{5}{2}\right) = 5 & z = 0 \\ y + 2z + t = 0 & y = -5/2 \\ x + 2y + z = 0 & x = 5 \end{array}$$

$$\vec{b} = \begin{bmatrix} 5 \\ -5/2 \\ 0 \\ 5/2 \end{bmatrix} \quad \text{to } A\vec{x} = \vec{b}$$

$$K\vec{x} = \vec{b}$$

-1+4

$$\left[\begin{array}{ccccc} 2 & -1 & 0 & 0 & 0 \\ -1 & 2 & -1 & 0 & 0 \\ 0 & -1 & 2 & -1 & 0 \\ 0 & 0 & -1 & 2 & 5 \end{array} \right] \xrightarrow{\quad} \left[\begin{array}{ccccc} 1 & -2 & 1 & 0 & 0 \\ 2 & -1 & 0 & 0 & 0 \\ 0 & 1 & -2 & 1 & 0 \\ 0 & 0 & 1 & -2 & -5 \end{array} \right] \xrightarrow{\quad} \left[\begin{array}{ccccc} 1 & -2 & 1 & 0 & 0 \\ 0 & 3 & -2 & 0 & 0 \\ 0 & 1 & -2 & 1 & 0 \\ 0 & 0 & 1 & -2 & 5 \end{array} \right] \xrightarrow{\quad} \left[\begin{array}{ccccc} 1 & -2 & 1 & 0 & 0 \\ 0 & 1 & -2 & 1 & 0 \\ 0 & 1 & -2/3 & 0 & 0 \\ 0 & 0 & 1 & -2 & 5 \end{array} \right]$$

$$\xrightarrow{\quad} \left[\begin{array}{ccccc} 1 & -2 & 1 & 0 & 0 \\ 0 & 1 & -2 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & -2 & 5 \end{array} \right] \xrightarrow{\quad} \left[\begin{array}{ccccc} 1 & -2 & 1 & 0 & 0 \\ 0 & 1 & -2 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & -5/2 \end{array} \right]$$

$$t = -5/2$$

$$z = 0$$

$$y - 2t + t = 0 \quad y = 5/2$$

$$x - 2y + z = 0 \quad x = 5$$

$$\vec{b} = \begin{bmatrix} 5 \\ 5/2 \\ 0 \\ -5/2 \end{bmatrix} \text{ for } K\vec{x} = \vec{b}$$

31. Row j of U is a lin combo of the first j rows of A .

$U = E \cdot A$ where E is an invertible matrix describing elementary row operations.

then if $A\vec{x} = \vec{0}$, $U\vec{x} = E \cdot A\vec{x}$

$$U\vec{x} = E \cdot \vec{0}$$

$$U\vec{x} = \vec{0} \Rightarrow \text{so } U\vec{x} = \vec{0} \text{ too.}$$

If $A\vec{x} = \vec{b}$, $E(A\vec{x}) = E\vec{b}$

$U\vec{x} = E\vec{b}$ and $E\vec{b} \neq \vec{b}$ (not necessarily) so no.

If A stains out lower triangular,

$A = \begin{bmatrix} \ddots & \ddots & \ddots \\ & \ddots & \ddots & \ddots \\ & & \ddots & \ddots & \ddots \end{bmatrix}$ then U is only diagonal since all numbers below pivots would be zero.

2.3

10. add row 3 to row 1.

$$E_{13} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad E_{13} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} b_1 + b_3 \\ b_2 \\ b_3 \end{bmatrix}$$

b) add row 1 to row 3 and row 3 to row 1 at the same time.

$$E_{13} + E_{31} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \Rightarrow M \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} b_1 + b_3 \\ b_2 \\ b_1 + b_3 \end{bmatrix}$$

c) add row 1 to row 3, then row 3 to row 1.

want: $M \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} b_3 + b_1 + b_1 \\ b_2 \\ b_3 + b_1 \end{bmatrix}$

$$M = \begin{bmatrix} 2 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}$$

21. E adds row 1 to row 2.

$$E = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad F = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$EF = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \neq FE = \begin{bmatrix} 2 & 1 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

27. a) no soln

$$[A \ B] = \begin{bmatrix} 1 & 2 & 3 & a \\ 0 & 4 & 5 & b \\ 0 & 0 & d & c \end{bmatrix} \quad \begin{array}{ll} d=0 & c=2 \\ a=3 & b=4 \end{array}$$

b) infinitely many solns $a=0 \quad c=0 \quad a=3 \quad b=4$.

a and b have no impact on solvability.

30. a) $E = \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$ b) $F = \begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}$

$$EM = \begin{bmatrix} 3 & 4 \\ 2 & 3 \end{bmatrix} \quad FEM = \begin{bmatrix} 1 & 1 \\ 2 & 3 \end{bmatrix} \quad EFEM = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \quad EEFEM = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} = B$$

$$M = B \cdot E^{-1} \cdot F^{-1} \cdot (E^2)^{-1} = B \cdot A \cdot B \cdot A^2$$

2.4

12. a) $BA = 4A$

$B = \begin{bmatrix} 4 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 4 \end{bmatrix}$

b) $BA = 4B$

$BA \cdot A^{-1}$

this is only true if
 $B = 0$.

c) $B = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$ d) $B = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}$

21.

$A = \begin{bmatrix} 0 & 2 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} x \\ y \\ z \\ t \end{bmatrix}$

$A^2 = \begin{bmatrix} 0 & 2 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 2 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 4 & 0 \\ 0 & 0 & 0 & 4 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

$A^3 = \begin{bmatrix} 0 & 0 & 0 & 8 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

$A^4 = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

$A\vec{v} = \begin{bmatrix} 0 \\ 2y \\ 2z \\ 2t \end{bmatrix}$

$A^2\vec{v} = \begin{bmatrix} 0 \\ 0 \\ 4z \\ 4t \end{bmatrix}$

$A^3\vec{v} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 8t \end{bmatrix}$

$A^4\vec{v} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$

32.

$AX = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

38. a) $A = \begin{bmatrix} \vec{a}_1^T \\ \vec{a}_2^T \\ \vec{a}_3^T \\ \vdots \\ \vec{a}_m^T \end{bmatrix}$

$A^T A = \begin{bmatrix} (\vec{a}_1^T)^T (\vec{a}_2^T)^T \dots \end{bmatrix} \begin{bmatrix} \vec{a}_1^T \\ \vec{a}_2^T \\ \vdots \\ \vec{a}_m^T \end{bmatrix} = \vec{a}_1 \cdot \vec{a}_1^T + \dots + \vec{a}_m \cdot \vec{a}_m^T$

b) $C = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \quad A = \begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix} \quad A^T = \begin{bmatrix} 2 & 4 \\ 3 & 5 \end{bmatrix} \quad \vec{a}_1^T = [2 \ 3] \\ \vec{a}_1 = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$

$A^T A = \begin{bmatrix} 2 & 4 \\ 3 & 5 \end{bmatrix} \begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix} = \begin{bmatrix} 20 & 26 \\ 26 & 34 \end{bmatrix}$

$A^T C A = A^T \begin{bmatrix} 4 & 6 \\ 8 & 10 \end{bmatrix} = \begin{bmatrix} 2 & 4 \\ 3 & 5 \end{bmatrix} \begin{bmatrix} 4 & 6 \\ 8 & 10 \end{bmatrix} = \begin{bmatrix} 40 & 52 \\ 52 & 68 \end{bmatrix} \quad A^T C A = c \vec{a}_1 \cdot \vec{a}_1^T + \dots + c \vec{a}_m \cdot \vec{a}_m^T$

25 invertible: nonzero determinant

11. a) invertible A and B s.t. A+B is not invertible

$$A = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \quad B = \begin{bmatrix} -2 & 0 \\ 1 & 3 \end{bmatrix} \quad A+B = \begin{bmatrix} 0 & 0 \\ 1 & 5 \end{bmatrix} \quad \text{no 2 pivots.}$$

b) singular A and B s.t. A+B is invertible

$$A = \begin{bmatrix} 2 & 0 \\ 0 & 0 \end{bmatrix} \quad B = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \quad A+B = \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix}$$

15. A matrix w/ a column of zeros would not have an inverse b/c no amount of row exchanges would establish a pivot in that column. no full set of pivots \Rightarrow not invertible.

21. a) true. no full set of pivots

b) false. could still exist dependent vectors

c) true. $(A^{-1})^{-1} = A$.

$$(A^2)^{-1} = A^{-2} = A^{-1} \cdot A^{-1}$$

43. Elim for block matrix. ?

30.

$$A = \begin{bmatrix} a & b & b \\ a & a & b \\ a & a & a \end{bmatrix} \sim \begin{bmatrix} a & b & b \\ 0 & ab & 0 \\ 0 & a-b & a-b \end{bmatrix} \sim \begin{bmatrix} a & b & b \\ 0 & a-b & 0 \\ 0 & 0 & a-b \end{bmatrix} \quad \text{PIVOTS} = \\ a, a-b \neq 0.$$

$$C = \begin{bmatrix} 2 & c & c \\ c & c & c \\ 8 & 7 & c \end{bmatrix} \quad \text{want } C \text{ to be singular}$$

C is singular for $c = \{2, 0, 1\}$

2.6

$$A = LU$$

$$1. \quad \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \vec{x} = \vec{b} \Rightarrow \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \vec{x} = \vec{c}$$

Subtracted $\ell_{21} = 1$ times row 1 from row 2.

reverse step adds ℓ_{21} times row 1 to row 2.

$$\text{matrix for reverse step} = \begin{bmatrix} 1 & 0 \\ \ell_{21} & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 \\ \ell_{21} & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \vec{x}_1 = \begin{bmatrix} 1 & 0 \\ \ell_{21} & 1 \end{bmatrix} \begin{bmatrix} 5 \\ 2 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 1 \\ \ell_{21} & \ell_{21} + 1 \end{bmatrix} \vec{x}_1 = \begin{bmatrix} 5 \\ 5\ell_{21} + 2 \end{bmatrix}$$

$$L \cdot U \vec{x} = L \cdot \vec{c} \Rightarrow A \vec{x} = \vec{b}$$

11.

$$A = \begin{bmatrix} 2 & 4 & 8 \\ 0 & 3 & 9 \\ 0 & 0 & 1 \end{bmatrix} \quad A \text{ is already upper triangular}$$

$L = I$ since A is already U . In $A = LU$. $U = A$.

$$D = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \text{In } A = LDU, U = \begin{bmatrix} 1 & 2 & 4 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{bmatrix}$$

12.

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 2 & 1 \\ 0 & 1 & 2 \end{bmatrix} \quad A \text{ is tridiagonal}$$

$$A \sim \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 1 & 2 \end{bmatrix} \sim \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \quad \text{→ echelon form} = U$$

$$L = E_1^{-1} \dots E_n^{-1}$$

$$E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad E_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}$$

$$L_{21} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \quad L_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

$$L_{21} \cdot L_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

check:

$$U = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 0 \\ 1 & 2 & 1 \\ 0 & 1 & 2 \end{bmatrix} = A \checkmark$$

then $U = U^T$ and $D = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ U doesn't change after division by pivots.

$$A = LDL^T$$

$$A = \begin{bmatrix} a & a & 0 \\ a & a+b & b \\ 0 & b & b+c \end{bmatrix}$$

$$L_{21} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad L_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

$$A = LU \text{ where } L = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} \text{ and } U = \begin{bmatrix} a & a & 0 \\ 0 & b & b \\ 0 & 0 & c \end{bmatrix}$$

$$A = LDL^T \text{ where } L = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} \quad D = \begin{bmatrix} a & & \\ & b & \\ & & c \end{bmatrix}$$

A tridiagonal matrix has a bidirectional L and U .

20. tridiagonal = L and U factors have only 2 non-zero diags.

$$T = \begin{bmatrix} 1 & 2 & 0 & 0 \\ 2 & 3 & 1 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 0 & 3 & 4 \end{bmatrix}$$

each row only needs one elem function to remove the non-zero below its pivot.

$$U = \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

- exam. - add $2R_1$ to $-R_2$
 obs. - subtract R_2 from R_3 ,
 - subtract R_3 from R_4

$$L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 2 & -1 & 0 & 0 \\ 0 & 2 & 1 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

$$\text{check: } LU = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 2 & -1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 0 & 0 \\ 2 & 3 & 1 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 0 & 3 & 4 \end{bmatrix} = \text{true}$$

2.7

block matrix

7. a) False; $\begin{bmatrix} 0 & A \\ A & 0 \end{bmatrix}$ is symmetric iff A is symmetric.

b) $\begin{bmatrix} 2 & 1 & 0 \\ 1 & 2 & 1 \\ 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 3 & 7 & 1 \\ 7 & 3 & 7 \\ 1 & 7 & 3 \end{bmatrix} = \begin{bmatrix} 13 & 17 & 9 \\ 18 & 20 & 18 \\ 9 & 17 & 13 \end{bmatrix}$ True!

c) ~~$\begin{bmatrix} 1 & 2 & 1 & 7 \\ 2 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}$~~ False. Invertible symmetric matrices have symmetric inverses.
 $A \cdot A^{-1} = I$.

d) $(ABC)^T = C^T \cdot B^T \cdot A^T = CBA$ for symmetric matrices A, B, C . True.

17. a) S is not invertible.

$$S = \begin{bmatrix} 0 & 3 \\ 0 & 0 \end{bmatrix}$$

b) S is invertible but cannot be factored into LU (needs row exchanges).

$$S = \begin{bmatrix} 0 & 3 \\ 1 & 0 \end{bmatrix}$$

c) S has a negative D in LDLT.

$$S = \begin{bmatrix} -5 & 3 \\ 3 & 1 \end{bmatrix} \text{ has pivots } D = \begin{bmatrix} -2 & 0 \\ 0 & 14 \end{bmatrix}$$

30. $A\vec{x} = \vec{y}$

$$\begin{bmatrix} 1 & 50 \\ 40 & 1000 \\ 2 & 50 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 700 \\ 3 \\ 3000 \end{bmatrix} \text{ values of 1 truck and 1 plane?}$$

$$A^T \vec{y} = \begin{bmatrix} 1 & 40 & 2 \\ 50 & 1000 & 50 \end{bmatrix} \begin{bmatrix} 700 \\ 3 \\ 3000 \end{bmatrix} = \begin{bmatrix} 6820 \\ 68000 \end{bmatrix}$$

$$700 + 120 + 6000 = 6820$$

$$350000 + 30000 + 300000 = 680000$$

37. If you take powers of a permutation matrix, why is some P^k eventually = to I ?
 $\exists n! P$'s for an order n . Eventually, 2 powers of P must be the same permutation.

If $P^r = P^s$, $P^{r-s} = I$. and $r-s \leq n!$.

3.1 SPACES OF VECTORS

4. $A = \begin{bmatrix} 2 & -2 \\ 2 & -2 \end{bmatrix} \Rightarrow$ "vector" in space M of all 2×2 matrices

zero vector:

$$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

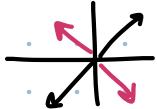
$\frac{1}{2}A$:

$$\begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix}$$

$-A$:

$$\begin{bmatrix} -2 & 2 \\ -2 & 2 \end{bmatrix}$$

The matrices in the smallest subspace containing A are those that are equivalent to cA.



1. a) A set of vectors in \mathbb{R}^2 for $\vec{x} + \vec{y}$ stays in set but $\frac{1}{2}\vec{x}$ may be outside. $\vec{x} + \vec{y}$ where the components are integers. then $\frac{1}{2}\vec{x}$ changes the value and results in it being outside the space.
 b) ... for which every $c\vec{x}$ stays in plane but $\vec{x} + \vec{y}$ may be outside. NOT 2 "4"-planes!
 If we remove the x axis from the xy plane, but keep the origin, then certain additions wouldn't be in the plane. $(-1, 1) + (1, 2) = (0, 3)$

21. A and C have the same column space because the columns are linear combinations of cols of A.

30. S and T are 2 subspaces of a vector space V.

a) addition requirement: scalar mult req:

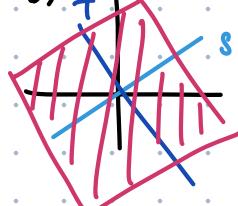
$$u = s_1 + t_1$$

$$c(s+t) \in S+T$$

$$v = s_2 + t_2$$

$$u+v = (s_1+s_2) + (t_1+t_2) \in S+T$$

b) $S+T$ (plane)



difference btwn $S+T$ and $S \cup T$?

$S \cup T$ does not include the sums of vectors

in S and T separately \rightarrow the addition requirement is not met.

The span of $S \cup T$ is $S+T$, meaning that all vectors in $S \cup T$ are linear combinations of vectors in $S+T$.

3.2 THE NULLSPACE OF A

5. a) A square matrix has no free variables: false.

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

a square matrix doesn't necessarily have full pivot set.

b) An invertible matrix has no free variables.

True. Must require a full set of pivots to be invertible.

c) An $m \times n$ matrix has no more than n pivot vars.

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \square \end{bmatrix}$$

d) $5 \times 7 \quad 5 \times 3$

no more than the smaller of either m or n variables.

14. 4×5 matrix w/ 4 pivots:

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

$$\vec{x} = \vec{0} \quad \text{DON'T OVERTHINK IT!}$$

Column 5 is a lin combo of previous columns, so it must not have a pivot.

special solution: one vectors b/c one free var

$$s = \begin{bmatrix} 1 \\ 0 \\ -1 \\ 0 \\ 1 \end{bmatrix} \quad \text{col } 5 + \text{col } 3 + \text{col } 1 = 0.$$

null space: contains all multiples of this vector s , so it is a line in \mathbb{R}^5 .

32. Kirchoff's Current Law

$$A^T = \begin{bmatrix} -1 & 0 & 1 & -1 & 0 & 0 \\ 1 & -1 & 0 & 0 & -1 & 0 \\ 0 & 1 & -1 & 0 & 0 & -1 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{bmatrix}$$

$$1: \quad y_3 = y_1 + y_4$$

$$2: \quad y_1 = y_5 + y_2$$

$$3: \quad y_2 = y_3 + y_6$$

$$4: \quad y_4 + y_5 + y_6 = 0$$

$$\begin{bmatrix} 1 & 0 & -1 & 1 & 0 & 0 \\ 0 & 1 & -1 & 1 & 1 & 0 \\ 0 & 1 & -1 & 0 & 0 & -1 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & -1 & 1 & 0 & 0 \\ 0 & 1 & -1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & -1 & 0 & 0 & 0 \\ 0 & 1 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\vec{s}_1 = \begin{bmatrix} 1 \\ 1 \\ -1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\vec{s}_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ -1 \\ -1 \\ 0 \end{bmatrix} \quad \vec{s}_3 = \begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

59. RREF form of $R^T R$ is always R w/ extra 0 rows

$R = 2 \times 3$:

$$R = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 3 \end{bmatrix} \quad R^T R = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 3 \\ 0 & 3 & 9 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 3 \\ 0 & 0 & 0 \end{bmatrix}$$

3.3

7. $b_3 - 2b_2 + 4b_1 = 0$

$$\vec{b} = \begin{bmatrix} 4 \\ -2 \\ 1 \end{bmatrix} \quad \text{If } \vec{b} \text{ is in col space, } A\vec{x} = \vec{b}$$

-2-12

$$A|\vec{b} = \left[\begin{array}{ccc|c} 1 & 3 & 1 & 4 \\ 3 & 8 & 2 & -2 \\ 2 & 4 & 0 & 1 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 3 & 1 & 4 \\ 0 & 1 & 1 & 14 \\ 0 & 0 & 0 & 1 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 0 & -2 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right]$$

$$\left[\begin{array}{ccc|c} 1 & 3 & 1 & b_1 \\ 3 & 8 & 2 & b_2 \\ 2 & 4 & 0 & b_3 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 3 & 1 & b_1 \\ 0 & -1 & -1 & b_2 - 3b_1 \\ 0 & -2 & -2 & b_3 - 2b_1 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 3 & 1 & b_1 \\ 0 & -1 & -1 & b_2 - 3b_1 \\ 0 & 0 & 0 & (b_3 - 2b_1) - 2(b_2 - 3b_1) \end{array} \right]$$

17. The largest possible rank of a 6×4 matrix is 4. \exists a pivot $b_3 + 4b_1 - 2b_2 = 0$
 in every col or U and R. The solution to $A\vec{x} = \vec{b}$ is unique (full column rank).
 The nullspace of A is only $\vec{0}$ (no free vars). An example is $A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

31. a) The only soln to $A\vec{x} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ is $\vec{x} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$.

$$\vec{x} = 2 \times 1 \quad A \cdot \vec{x} = 3 \times 1 \quad A \text{ must be } 3 \times 2.$$

$$\begin{bmatrix} 3 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 4 & 1 \\ 5 & 2 \\ 6 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \checkmark$$

b) The only soln to $B\vec{x} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ is $\vec{x} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$

$$\begin{bmatrix} 2 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

impossible since a 2×3 matrix must have free variables, so there would be infinite solutions

$$\begin{bmatrix} -4 & 2 & 0 \\ 1 & -1 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

34. A: 3×4 $\vec{x} = \begin{bmatrix} 2 \\ 3 \\ 1 \\ 0 \end{bmatrix}$ is the only special soln to $A\vec{x} = \vec{0}$.

a) rank = 3.

complete soln: $\vec{x} = \begin{bmatrix} \cdot \\ \cdot \\ \cdot \end{bmatrix} + x_4 \begin{bmatrix} 2 \\ 3 \\ 1 \\ 0 \end{bmatrix}$

b) $\begin{bmatrix} 1 & 0 & -2 & 0 \\ 0 & 1 & -3 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$ c) since there is full row rank for A and R,
 there are infinite solutions.

3.4

a. suppose $\vec{v}_1, \vec{v}_2, \vec{v}_3, \vec{v}_4$ are vectors in \mathbb{R}^3 .a) These are linearly dependent bc they are more than #dim of \mathbb{R}^3 .b) \vec{v}_1 and \vec{v}_2 will be dependent if they are linear combinations of each other.c) \vec{v}_1 and \vec{v} are dependent b/c 0 times \vec{v}_1 is $\vec{0}$, so they are lin combos of each other.20. Find basis for $x-2y+3z=0$ in \mathbb{R}^3 .

$$x = 2y - 3z$$

$$y = y$$

$$z = z$$

$$y = \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} \quad z = \begin{bmatrix} -3 \\ 0 \\ 1 \end{bmatrix}$$

Find basis for intersection of the xy plane is $\begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}$ (only x and y vars).Find basis for vectors \perp to plane.

their dot product must be 0.

$$\begin{bmatrix} -1 \\ 2 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} = -2 + 2 + 0 = 0 \checkmark$$

$$\begin{bmatrix} 1 \\ 0 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} -3 \\ 0 \\ 1 \end{bmatrix} = -3 + 3 = 0 \checkmark$$

$$\left\{ \begin{bmatrix} -1 \\ 2 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 3 \end{bmatrix} \right\}$$

alternatively, find normal vector to plane: $\begin{bmatrix} 1 \\ 2 \\ -3 \end{bmatrix}$?35. $\{1, x, x^2, x^3\}$ for cubic polynomials.for subspace where $p(1)=0$, that means that when $x=1$, the polynomial = 0. $\{x-1, x^2-1, x^3-1\}$ for the basis of this subspace.42. $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$ these 24 vectors span a subspace S.find vectors \vec{x} so that the dimension of S is

a) zero

b) that means that only the zero vector is in the subspace.

$$\vec{x} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

b) one

c) all values are the same.

$$\vec{x} = \begin{bmatrix} x_1 \\ x_1 \\ x_1 \\ x_1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

c) more

$$\vec{x} = \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix}$$

d) four

$$\vec{x} = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$$

{all rearrangements are \perp to $\begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$ }

3.5 Dimensions of the Four Subspaces

13. a) If $m=n$ then the row space of $A =$ the column space
 square matrix. then the # of pivot cols = # pivot rows.
 $\dim(\text{row space}) = \text{rank}(A) = r = \dim(\text{col space})$.
 FALSE. though they have the same dimensions, they don't have to be equal.
- $\begin{bmatrix} 1 & 3 \\ 4 & 5 \end{bmatrix}$ col space: $\left\{ \begin{bmatrix} 1 \\ 4 \end{bmatrix}, \begin{bmatrix} 3 \\ 5 \end{bmatrix} \right\}$ row space: $\left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 4 \\ 5 \end{bmatrix} \right\}$
- b) True. Negating values doesn't change the dimensions or the spaces.
- c) If A and B share the same ⁴ subspaces, then A is a multiple of B .
 True. this means that they must encapsulate the same space and be dependent.
24. $A^T \vec{y} = \vec{d}$ is solvable when \vec{d} is in the column space. The solution \vec{y} is unique when the nullspace contains only the $\vec{0}$.
26. $a \neq 0$, b and c are given. want rank 1. $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$
- we need $\begin{bmatrix} b \\ d \end{bmatrix}$ to be a multiple of $\begin{bmatrix} a \\ c \end{bmatrix}$
- $na = b$ $n = \frac{b}{a}$
 $nc = d$ $(d = c \cdot \frac{b}{a})$ then, the rowspace would be:
- $\begin{bmatrix} 1 & \frac{b}{a} \\ c & \frac{cb}{a} \end{bmatrix} \sim \begin{bmatrix} 1 & \frac{b}{a} \\ 0 & \frac{cb}{a} - \frac{cb}{a} \end{bmatrix} \quad \left\{ \begin{bmatrix} 1 & \frac{b}{a} \end{bmatrix} \right\}$
- The nullspace would be $\left\{ \begin{bmatrix} -\frac{b}{a} \\ 1 \end{bmatrix} \right\}$
- $x + \frac{b}{a}y = 0$
 $y = y$ $\vec{x} = y \begin{bmatrix} -\frac{b}{a} \\ 1 \end{bmatrix}$
- The rowspace and nullspace are \perp : $\begin{bmatrix} 1 & \frac{b}{a} \\ 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} -\frac{b}{a} \\ 1 \end{bmatrix} = 0$.
31. A and B have the same 4 subspaces. Both are in RREF. Then F must equal A .
- $A = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix}$ $B = \begin{bmatrix} I & G \\ 0 & 0 \end{bmatrix}$ Suppose that $F \neq G$. Then the rowspace of A would be $[I \ F]$, and for B it would be $[I \ G]$.
 Then they wouldn't cover the same space b/c they are already in RREF. The pivots in F differ from those in G , so the vector space made w/ them would definitely be different.

4.1 Orthogonality

6. $A\vec{x} = \vec{b}$ has no solutions

$$\left. \begin{array}{l} x+2y+2z=5 \\ 2x+2y+3z=5 \\ 3x+4y+5z=9 \end{array} \right\} \text{by inspection: } \vec{y} = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} \Rightarrow 0=1.$$

$$\begin{bmatrix} 1 & 2 & 2 & 5 \\ 2 & 2 & 3 & 5 \\ 3 & 4 & 5 & 9 \end{bmatrix} \sim \begin{bmatrix} 1 & 2 & 2 & 5 \\ 0 & -2 & -1 & -5 \\ 0 & -2 & -1 & -1 \end{bmatrix} \sim \begin{bmatrix} 1 & -2 & 0 & -5 \\ 0 & 1 & \frac{1}{2} & \frac{5}{2} \\ 0 & 0 & 0 & 4 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & \frac{1}{2} & \frac{5}{2} \\ 0 & 0 & 0 & 4 \end{bmatrix}$$

Then \vec{y} is in the left nullspace of A .

$A\vec{x} = \vec{b}$ needs

$$0 = (\vec{y}^T A) \vec{x} = \vec{y}^T \vec{b} \quad \text{but } \vec{y}^T \vec{b} = 1 \text{ here.}$$

19. Suppose L is a one dimensional subspace (a line) in \mathbb{R}^3 . Its orthogonal complement L^\perp is the subspace perp to L . Then $(L^\perp)^\perp$ is a subspace perp to L^\perp .
 $(L^\perp)^\perp = L$.

23. If a subspace S is contained in a subspace V , that means $S \subseteq V$. Then $S^\perp \supseteq V^\perp$. This is because the space perp to S is greater than space perp to V , and must include all vectors perp to V .

28. a) False. In order for two planes to be orthogonal subspaces, all vectors in each subspace must be perp to each other, not just one pair.

b) False. $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$ orthogonal complement or $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ -2 \\ 3 \end{bmatrix} \right\}$?

The problem is that the orthogonal complement should contain EVERY vector that is \perp to the subspace. Since this is \mathbb{R}^3 , the orth. complement should contain 3 vectors.

c) 2 subspaces that meet only in the $\vec{0}$ are orthogonal. False.
 The vectors may not be \perp to each other.

31. $N = \text{null}(A) \Rightarrow$ basis for nullspace of A .

$B = \text{null}(A^T) \Rightarrow$ basis for rowspace of A .
 ↳ transpose

4.2 Projections

2. Draw proj of \vec{b} onto \vec{a} and compute from $\vec{p} = \hat{x}\vec{a}$.

a)

$$\vec{p} = \hat{x}\vec{a} = \frac{\vec{a}^T \vec{b}}{\vec{a}^T \vec{a}} \cdot \vec{a}.$$

$$\vec{p} = \hat{x}\vec{a} = \frac{[1 \ 0] \begin{bmatrix} \cos\theta \\ \sin\theta \end{bmatrix}}{[1 \ 0] \begin{bmatrix} 1 \\ 0 \end{bmatrix}} \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{\cos\theta}{1} \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cos\theta \\ 0 \end{bmatrix}$$

$$\vec{a} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

b) $\vec{a} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$ $\vec{b} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

$$\vec{p} = \hat{x}\vec{a} = \frac{[1 \ -1] \begin{bmatrix} 1 \\ 1 \end{bmatrix}}{[1 \ -1] \begin{bmatrix} 1 \\ -1 \end{bmatrix}} \cdot \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \frac{0}{2} \cdot \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

15. If A is dommed, then $P = 2A(4A^TA)^{-1}2A^T = A(A^TA)^{-1}A^T$.

The col space of $2A = C(A)$. Is \hat{x} the same for A and $2A$?

No. \hat{x} is the factor with \vec{b} is a multiple of \vec{a} . Then the value \hat{x} would differ by a factor of 2 amongst projections to A vs. $2A$.

24. The nullspace of A^T is orthogonal to the col space $C(A)$. So if $A^T \vec{b} = \vec{0}$, the proj of \vec{b} onto $C(A)$ should be $\vec{p} = \vec{0}$. This is because, treating $P = A^T$, the vector \vec{b} is in the nullspace of A^T , so if \vec{b} were to be projected onto $C(A)$, it would be $\vec{0}$.

~~$P\vec{b} = n(A^T A)^{-1} A^T \vec{b} \rightarrow \vec{0} \rightarrow \vec{0}$~~ then $P\vec{b} = \vec{0}$. ✓

31. In \mathbb{R}^m , given \vec{b} and a combo \vec{p} of $\vec{a}_1, \dots, \vec{a}_n$. How to test if \vec{p} is projection of \vec{b} onto subspace spanned by the \vec{a} 's?

check that error $\vec{e} = \vec{b} - \vec{p}$ is orthogonal to A (i.e. all the \vec{a} 's).

4.3 Least Squares Approximation

$$1. \quad b = 0, 8, 8, 20 \quad t = 0, 1, 3, 4$$

$$8+24+80=112$$

$m=4$ (4 pts)

$$\begin{aligned} A^T A &= \begin{bmatrix} m & \sum t_i \\ \sum t_i & \sum t_i^2 \end{bmatrix} & A^T \vec{b} &= \begin{bmatrix} \sum b_i \\ \sum t_i b_i \end{bmatrix} \\ &= \begin{bmatrix} 4 & 8 \\ 8 & 20 \end{bmatrix} & &= \begin{bmatrix} 36 \\ 112 \end{bmatrix} \end{aligned}$$

$$\text{then } A^T A \hat{x} = A^T \vec{b}$$

$$\begin{bmatrix} 4 & 8 & 36 \\ 8 & 20 & 112 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 4 \end{bmatrix} \quad \begin{array}{l} \text{then } C=1 \quad D=4 \\ e=b-p \end{array}$$

The line is $b = 1 + 4t$

The heights are $p_i = \{1, 5, 13, 17\}$ and the errors $e_i = \{-1, 3, -5, 3\}$
The min $E = \sum e_i^2 = 1 + 9 + 25 + 9 = 44$

12. $\vec{b} = (b_1, \dots, b_m)$ projected onto line through $\vec{a} = (1, \dots, 1)$. Solve means $a x = b$ in (unknown)

a) solve $\vec{a}^T \vec{a} \hat{x} = \vec{a}^T \vec{b}$ to show \hat{x} is mean of the b 's.

$$\begin{aligned} \vec{a}^T \vec{a} &= m & \hat{x} &= \frac{\sum b_i}{m} = \text{mean of } b \text{'s.} \\ \vec{a}^T \vec{b} &= \sum b_i \end{aligned}$$

b) $\vec{e} = \vec{b} - \vec{a} \hat{x}$ and variance $\|\vec{e}\|^2$ and STD $\|\vec{e}\|$.

$$\|\vec{e}\|^2 = (b_1 - a_1 \hat{x})^2 + \dots + (b_m - a_m \hat{x})^2$$

\Downarrow

$$(b_1 - \text{mean})^2 + \dots + (b_m - \text{mean})^2$$

$$\|\vec{e}\| = (b_1 - \text{mean}) + \dots + (b_m - \text{mean})$$

c) $\vec{b} = 3$ is closest to $\vec{b} = (1, 2, 6)$. check that $\vec{p} = (3, 3, 3)$ is \perp to \vec{e} and find the 3×3 P.

$$\vec{e} = \vec{b} - \vec{p} = \begin{bmatrix} 1 \\ 2 \\ 6 \end{bmatrix} - \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} = \begin{bmatrix} -2 \\ -1 \\ 3 \end{bmatrix} \quad \text{then } \vec{p} \cdot \vec{e} = -6 - 3 + 9 = 0 \checkmark$$

$$\text{The projection matrix } P = \frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$$

22. Find $C+Dt$ best fitting to $b = 4, 2, -1, 0, 0$ at $t = -2, -1, 0, 1, 2$.

$$A^T A = \begin{bmatrix} 5 & 0 \\ 0 & 10 \end{bmatrix}$$

$$A^T \vec{b} = \begin{bmatrix} 5 \\ -10 \end{bmatrix} \quad \hat{x} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$4+1+0+1+4$$

$$-8-2$$

$$\text{so } C+Dt \text{ is } 1-1t.$$

28. Suppose cols of A are dependent. How to find matrix B s.t. $P = B(B^T B)^{-1} B^T$ gives the projection onto col space of A ?

Find basis for $C(A)$ and create matrix B whose columns are that basis.
Or, $B = \text{only pivot columns of } A$.

4.4 Orthonormal Bases and Gram-Schmidt

3. a) If A has 3 orthogonal columns each of length 4, what is $A^T A$?

$$A = QR \text{ where } R \text{ has } \begin{bmatrix} 4 & & \\ 0 & 4 & \\ 0 & 0 & 4 \end{bmatrix}$$

- since the columns are orthogonal, any of the cols' dot product with another column is 0.
- each dot product of the same column would be $4 \cdot 4 = 16$.
- $(A^T A)_{ij} = \|A(:,j)\|^2 = 4^2 = 16$.
- then $A^T A$ would have 16 on the diagonal and 0 everywhere else!

$$A^T A = 16I.$$

b) If A has 3 orthogonal columns of length 1, 2, 3, what is $A^T A$?

$$A^T A = I \text{ with } 1^2, 2^2, 3^2 \text{ on diagonals instead. } \begin{bmatrix} 1 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 9 \end{bmatrix}$$

15. a) Find orthonormal vectors s.t. \vec{q}_1, \vec{q}_2 span the col space of $A = \begin{bmatrix} 1 & 1 \\ 2 & -1 \\ -2 & 4 \end{bmatrix}$

$$A = \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix} - \frac{A^T \vec{b}}{\|A^T \vec{b}\|} \vec{b} \quad A^T \vec{b} = \begin{bmatrix} 1 & 2 & -2 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix} = 1 - 2 - 8 = -9$$

$$\begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix} - \vec{b} \dots \text{that won't do.} \quad A^T A = \begin{bmatrix} 1 & 2 & -2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix} = 1 + 4 + 4 = 9$$

Let's try making cols of A orthogonal, then finding \vec{q}_3 .

$$\|\vec{a}\| = \sqrt{1+4+4} = 3 \quad \|\vec{b}\| = \sqrt{1+1+16} = \sqrt{18} = 3\sqrt{2}$$

$$\boxed{\vec{q}_1 = \frac{1}{3} \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}}$$

$$\boxed{\vec{q}_2 = \frac{1}{3\sqrt{2}} \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix}}$$

We need a \vec{q}_3 s.t. $\vec{q}_3 \cdot \vec{q}_1 = 0$ and $\vec{q}_3 \cdot \vec{q}_2 = 0$.

$$\vec{q}_3 = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$\begin{aligned} x+2y-2z &= 0 \\ -(x-y+4z=0) \\ 3y-6z &= 0 \end{aligned}$$

$$\begin{aligned} x+4-2 &= 0 \\ x &= -2 \\ -2-2+4 &= 0 \checkmark \end{aligned}$$

$$\begin{aligned} y &= 2z \\ \text{choose } z &= 1 \\ y &= 2 \end{aligned}$$

$$\vec{c} = \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix}$$

$$\|\vec{c}\| = 3$$

$$\boxed{\vec{q}_3 = \frac{1}{3} \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix}}$$

try it a-s algo way.

$$\vec{A} = \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix} \quad \boxed{\vec{q}_1 = \frac{1}{3} \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}}$$

$$\vec{B} = \vec{b} - \frac{\vec{A}^T \vec{b}}{\vec{A}^T \vec{A}} \vec{A} = \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix} - \frac{\begin{bmatrix} 1 & 2 & -2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}}{\begin{bmatrix} 1 & 2 & -2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}} \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} \quad \boxed{\vec{q}_2 = \frac{1}{3} \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}}$$

$$\vec{C} = \vec{c} - \frac{\vec{A}^T \vec{c}}{\vec{A}^T \vec{A}} \vec{A} - \frac{\vec{B}^T \vec{c}}{\vec{B}^T \vec{B}} \vec{B}$$

$$\begin{array}{l} x + 2y - 2z = 0 \\ 2x + y + 2z = 0 \\ \hline 3x + 3y = 0 \\ x = -y \end{array} \quad \begin{array}{l} x = 1 \\ y = -1 \\ z = -1/2 \end{array} \quad \vec{c} = \begin{bmatrix} 2 \\ -2 \\ -1 \end{bmatrix} \quad \boxed{\vec{q}_3 = \frac{1}{3} \begin{bmatrix} 2 \\ -2 \\ -1 \end{bmatrix}}$$

b) WHICH OF THE 4 SUBSPACES CONTAINS \vec{q}_3 ?

\vec{q}_3 IS NOT IN THE COLSPACE SO IS IN THE NULLSPACE OF A .

c) SOLVE $A\hat{x} = \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}$ BY LEAST SQUARES.

$$R^T R \hat{x} = R^T Q^T \vec{b} \quad \text{OR} \quad R \hat{x} = Q^T \vec{b} \quad \text{OR} \quad \hat{x} = R^{-1} Q^T \vec{b}$$

$$A = QR = \frac{1}{3} \begin{bmatrix} 1 & 2 & 2 \\ 2 & 1 & -2 \\ -2 & 2 & -1 \end{bmatrix} \begin{bmatrix}$$

$$A\hat{x} = \vec{b} \quad A^T A \hat{x} = A^T \vec{b} \quad \hat{x} = (A^T A)^{-1} (A^T \vec{b})$$

$$A^T A = \begin{bmatrix} 1 & 2 & -2 \\ 2 & 1 & 2 \\ -2 & 2 & 2 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 2 & 1 \\ -2 & 2 \end{bmatrix} = \begin{bmatrix} 9 & 0 \\ 0 & 9 \end{bmatrix} \quad (A^T A)^{-1} = \frac{1}{9} I$$

$$1+4+4=9 \quad 1+4-14=-9$$

$$2+2-4=0 \quad 2+2+14=18$$

$$2+2-4=0$$

$$4+1+4=9$$

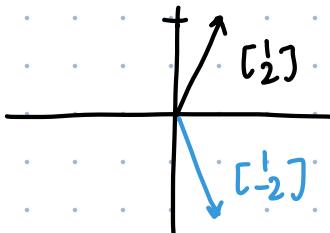
$$A^T \vec{b} = \begin{bmatrix} 1 & 2 & -2 \\ 2 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix} = \begin{bmatrix} -9 \\ 18 \end{bmatrix} = 9 \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$$\hat{x} = \frac{1}{9} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \cdot 9 \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \boxed{\begin{bmatrix} -1 \\ 2 \end{bmatrix}}$$

32. If \vec{u} is a unit vector, then $Q = I - 2\vec{u}\vec{u}^T$ is a reflection matrix. Find Q_1 from $\vec{u} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ and Q_2 from $\vec{u} = \begin{bmatrix} 0 \\ \frac{\sqrt{2}}{2} \\ \frac{\sqrt{2}}{2} \end{bmatrix}$. Draw reflections when Q_1 and Q_2 multiply the vectors $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ and $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$.

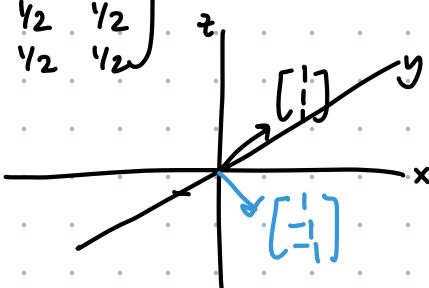
$$Q_1 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - \begin{bmatrix} 0 & 0 \\ 0 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

$$\vec{u}_1 \cdot \vec{u}_1^T = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$



$$Q_2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & -1 & 0 \end{bmatrix}$$

$$\vec{u}_2 \cdot \vec{u}_2^T = \begin{bmatrix} 0 \\ \frac{\sqrt{2}}{2} \\ \frac{\sqrt{2}}{2} \end{bmatrix} \begin{bmatrix} 0 & \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & \frac{1}{2} & \frac{1}{2} \end{bmatrix}$$



$$Q_2 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}$$

37. $P = Q Q^T$ is the projection onto col space of Q .

Add col \vec{a} for $A = [Q \ \vec{a}]$. a -s replaces \vec{a} w/ what vector \vec{q} ?

Start w/ \vec{a} , subtract all projections of \vec{a} on columns of Q ($\vec{p} = Q^T \vec{a}$) divide by length of $\vec{e} = \vec{a} - Q^T \vec{a}$ to find \vec{q} .

5.1 Determinants

4.

$$\det \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} = -1 \quad \text{because rows 1 and 3 of I were exchanged.}$$

$$\det \begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix} = +1 \quad \text{bc rows 1 and 4 AND rows 2 and 3 were exchanged.}$$

15.

$$\begin{bmatrix} 101 & 201 & 301 \\ 102 & 202 & 302 \\ 103 & 203 & 303 \end{bmatrix} \sim \begin{bmatrix} 101 & 201 & 301 \\ 1 & 1 & 1 \\ 2 & 2 & 2 \end{bmatrix} \quad \text{then rows 2 and 3 are dependent, so the matrix is singular. } \det = 0.$$

$$A = \begin{bmatrix} 1 & t & t^2 \\ t & 1 & t \\ t^2 & t & 1 \end{bmatrix} \quad A = A^T, \text{ square matrix.}$$

$$t-1 \quad t^2-t \quad t^3-t^2 \quad R_3 - t(R_2) \rightarrow R_3$$

$$\sim \begin{bmatrix} 1 & t & t^2 \\ t-1 & 1-t & t-t^2 \\ t^2-1 & 0 & 1-t^2 \end{bmatrix} \sim \begin{bmatrix} 1 & t & t^2 \\ 0 & 1-t^2 & t-t^3 \\ 0 & t-t^3 & 1-t^2-t^4+t^3 \end{bmatrix} \sim \begin{bmatrix} 1 & t & t^2 \\ 0 & 1-t^2 & t-t^3 \\ 0 & 0 & 1-2t^2+t^3 \end{bmatrix}$$

$$\det =$$

$$(1-t^2)(1-2t^2+t^3) \quad \begin{matrix} 1-t-t^2+t \\ t-t^2-t^3+t^2 \\ t^2-1 \quad t^3-t \quad t^4-t^3 \\ 1-t^2-t^4+t^3 \end{matrix} \quad \begin{matrix} 0 & t-t^3 & t^2-t^4 \\ 1-t^2-t^4+t^3-t^2+t^4 \end{matrix}$$

25. If the i,j entry of A is $i:j$, show that $\det A = 0$.

example: $A = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$ this setup guarantees that $A = A^T$, and the rows are multiples of each other. and cols

$A = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 3 & 6 & 9 \end{bmatrix}$ The matrix is dependent, so $\det A = 0$.

$$34. \det A = \left| \begin{array}{c|ccc} R_1 & & & \\ \hline R_2 & & & \\ R_3 & & & \end{array} \right| = 6 \det B = \det \begin{bmatrix} R_3 + R_2 + R_1 & & \\ R_2 + R_1 & & \\ R_1 & & \end{bmatrix} = \left(\begin{bmatrix} R_3 \\ R_2 \\ R_1 \end{bmatrix} \right) + \left(\begin{bmatrix} R_2 \\ R_1 \\ 0 \end{bmatrix} \right) + \left(\begin{bmatrix} R_1 \\ 0 \\ 0 \end{bmatrix} \right) = \boxed{-6} \quad \ddot{\cup}$$

5.2 Permutations and cofactors

3. Show that $\det A = 0$, regardless of the 5 nonzeros:

$$A = \begin{bmatrix} \cancel{x} & \cancel{x} & \cancel{x} \\ 0 & 0 & \cancel{x} \\ 0 & 0 & \cancel{x} \end{bmatrix}^+ \quad \text{cofactors of row 1:} \quad \begin{aligned} C_{11} &= +1 \cdot 0 = 0 \\ C_{12} &= (-1) \cdot 0 = 0 \\ C_{13} &= +1 \cdot 0 = 0 \end{aligned} \quad \begin{aligned} \text{rank of } A: \# \text{pivot rows} &= 2 \\ 6 \text{ terms in } \det A = & \\ 0 + 0 + 0 + 0 + 0 + 0 &= 0 \end{aligned}$$

15. The tridiagonal $1, 1, 1$ matrix of order n has $\det E_n$.

$$E_1 = \begin{vmatrix} 1 \end{vmatrix} \quad E_2 = \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} \quad E_3 = \begin{vmatrix} 1 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{vmatrix} \quad E_4 = \begin{vmatrix} 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \end{vmatrix}$$

a) By cofactors show that $E_n = E_{n-1} - E_{n-2}$.

$$E_4 = E_3 - E_2 = \left[1(0) - 1(1) + 0 - 1(1) + 1 - 1(1) + 0 - 1(1) + 1(0) \right] - [0]$$

$$\begin{aligned} E_3 = E_2 - E_1 &= \left[a_{11} \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} - a_{12} \begin{vmatrix} 1 & 1 \\ 0 & 1 \end{vmatrix} + a_{13} \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} - a_{21} \begin{vmatrix} 1 & 0 \\ 1 & 1 \end{vmatrix} + a_{22} \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} \right. \\ &\quad \left. - a_{23} \begin{vmatrix} 1 & 1 \\ 0 & 1 \end{vmatrix} + a_{31} \begin{vmatrix} 0 & 1 \\ 1 & 1 \end{vmatrix} - a_{32} \begin{vmatrix} 1 & 0 \\ 1 & 1 \end{vmatrix} + a_{33} \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} \right] \\ &= \cancel{\begin{vmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{vmatrix}} - \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} \end{aligned}$$

- the 1,1 cofactor of the $n \times n$ matrix is E_{n-1} . Then the 1,2 cofactor is equivalent to $-E_{n-2}$. Thus, $E_n = E_{n-1} - E_{n-2}$.

b) $E_1 = 1, E_2 = 0$. Then for 3 till 8: $-1, -1, 0, +1, 1, 0$,

c) Find E_{100} .

$\begin{array}{r} 1 \\ 0 \\ -1 \\ 0 \\ 1 \end{array}$	$100 \div 6 = 16 \text{ rem } 4$
\rightarrow	$E_4 = \boxed{-1 = E_{100}}$

24. $A = LU$ has $A_k = L_k \cdot U_k$ w/ block multiplication.

a) Suppose first 3 pivots of A are 2, 3, -1. What are the determinants of L_1, L_2, L_3 (have 1's on diagonal), U_1, U_2, U_3 and A_1, A_2, A_3 ?

$$A_1 = L_1 U_1 \quad A = \begin{bmatrix} A_1 & * \\ * & * \end{bmatrix} = \begin{bmatrix} L_1 & 0 \\ * & * \end{bmatrix} \begin{bmatrix} U_1 & * \\ 0 & * \end{bmatrix}$$

After row reducing, pivots already found.

All dets of lower triangular matrices are 1.

$$\det[A_3 = L_3 U_3] = (2 \cdot 3 \cdot -1) = (1 \cdot 2 \cdot 3 \cdot -1) = -6.$$

$$\det[A_2 = L_2 U_2] = (2 \cdot 3) = (1 \cdot 2 \cdot 3) = 6$$

$$\det[A_1 = L_1 U_1] = 2 = 2$$

12.8 21.5

28. $D = \begin{vmatrix} 1 & 2 & 3 & | & 1 & 2 \\ 4 & 5 & 6 & | & 4 & 5 \\ 7 & 8 & 9 & | & 7 & 8 \end{vmatrix}$

$$= 45 + 84 + 96 - 105 - 48 - 72 =$$

$$129 - \frac{225}{225} - \frac{153}{225} = 0$$

This matrix is not invertible because
 $2R_2 - R_1 = R_3$. Thus the rows are dependent!

5.3 Cramer's Rule, Inverses, and Volumes

2. Use Cramer's rule to solve for y.

a) $ax+by=1$
 $cx+dy=0$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$y = \frac{\det B_y}{\det A} = \frac{\begin{vmatrix} a & 1 \\ c & 0 \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}} = \frac{-c}{ad-bc}$$

b) $ax+by+cz=1$
 $dx+ey+fz=0$
 $gx+hy+iz=0$

$$\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$y = \frac{\begin{vmatrix} a & 1 & c \\ d & 0 & f \\ g & 0 & i \end{vmatrix}}{D} = \frac{-1(d_i - gf) - d(i) - f(-g)}{D}$$

$$= \frac{-di + gf - di + gf + gf - di}{D} = \frac{3gf - 3di}{D}$$

10. From $ACT = (\det A)I$ show that $\det C = (\det A)^{n-1}$.

$$\det(ACT) = \det A \cdot \det C^T = \det \begin{bmatrix} \det A & 0 & 0 \\ 0 & \det A & 0 \\ 0 & 0 & \det A \dots \end{bmatrix}$$

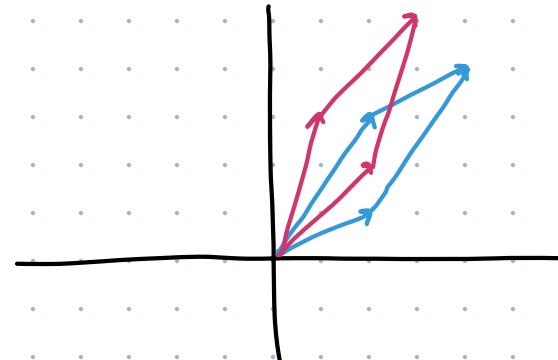
$$\underbrace{\det A \cdot \det C}_{= \det C^T} = (\det A)^n \Rightarrow \det C = (\det A)^{n-1} \checkmark$$

19. parallelograms: $\begin{vmatrix} 2 & 1 \\ 2 & 3 \end{vmatrix} = 6-2=4$ area

* (2,1) (2,3)

↔ equiv area.

* (2,2) (1,3) $\begin{vmatrix} 2 & 2 \\ 1 & 3 \end{vmatrix} = 6-2=4$ area



39. If you know all 16 cofactors of a 4×4 invertible matrix, how would you find A^{-1} ?

$$\frac{C^T}{\det A} = A^{-1} \text{ first generate } C^T$$

must find $\det A \rightarrow$ can backwards solve w/ cofactors using "big formula"

$$(\det A)(\det C) = (\det A)^n$$

$$\text{then } \det C = (\det A)^{n-1}$$

$$\sqrt[n]{\det C} = \det A$$

find A^{-1} and invert to find A .

6.1 Intro to Eigenvalues

16. $\det(A - \lambda I) = (\lambda_1 - \lambda)(\lambda_2 - \lambda) \cdots (\lambda_n - \lambda)$.

then set $\lambda = 0$.

Pf. $\det(A) = \lambda_1 \cdot \lambda_2 \cdot \cdots \cdot \lambda_n$.

25. Suppose A and B have the same values $\lambda_1, \dots, \lambda_n$ w/ same indep. vectors.

Then $A = B$, bc any vector \vec{x} is a combination $c_1 \vec{x}_1 + \dots + c_n \vec{x}_n$.

$A\vec{x}$ is equivalent to $\lambda\vec{x} = B\vec{x}$.

$$A\vec{v} = c_1 \vec{x}_1 \cdot \lambda_1 + \dots + c_n \vec{x}_n \cdot \lambda_n = B\vec{v}$$

31. If we exchange $R_1 \leftrightarrow R_2$ and $C_1 \leftrightarrow C_2$, e-values don't change. Find eigenvectors of A and B for $\lambda = 11$. Rank one gives $\lambda_2 = \lambda_3 = 0$.

$$A\vec{x} - 11(I)\vec{x} = \vec{0}$$

$$(A - 11I)\vec{x} = \begin{bmatrix} -10 & 2 & 1 \\ 3 & -5 & 3 \\ 4 & 8 & -7 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{array}{ll} 10 - 6 + 4 & -10 + 6 + 4 \\ -3 + 15 + 12 & 3 - 15 + 12 \\ -4 - 24 + 28 & 4 + 24 - 28 \end{array}$$

$$\text{REF } \tilde{A} = \begin{bmatrix} 1 & 0 & -1/4 & 0 \\ 0 & 1 & -3/4 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$x = \begin{cases} \frac{1}{4} \\ \frac{3}{4} \\ z \end{cases} \quad \text{careful of signs!}$$

$$\vec{x} = \begin{bmatrix} \frac{1}{4} \\ \frac{3}{4} \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ 4 \end{bmatrix}$$

$$B = PAPT^{-1} = \begin{bmatrix} 6 & 3 & 3 \\ 2 & 1 & 1 \\ 8 & 4 & 4 \end{bmatrix}$$

$$(B - 11I)\vec{x} = \begin{bmatrix} -5 & 3 & 3 \\ 2 & -10 & 1 \\ 8 & 4 & -7 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & -3/4 \\ 0 & 1 & -1/4 \\ 0 & 0 & 0 \end{bmatrix} \quad \vec{x} = \begin{bmatrix} 3 \\ 1 \\ 4 \end{bmatrix}$$

35. \Rightarrow 0 3x3 permutation matrices P. What #'s can be determinants of P?

\rightarrow det's would have to be 1, since P has 3 indep columns. can also be -1 . $P^T P = I$.

\rightarrow pivots can only be 1.

\rightarrow trace can be 0, 1, ~~2~~, or 3.

\rightarrow eigenvalues can be $1, -1, e^{2\pi i/3}$ or $e^{-2\pi i/3}$.

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & b \end{bmatrix}$$

no ex., 1 ex., double ex.

$$(\det P)^2 = I$$

$$P = \begin{bmatrix} -\lambda & 1 & 0 \\ 0 & -\lambda & 1 \\ 1 & 0 & -\lambda \end{bmatrix}$$

$$P = \begin{bmatrix} -\lambda & 0 & 1 \\ 0 & 1-\lambda & 0 \\ 1 & 0 & -\lambda \end{bmatrix}$$

6.2 Diagonalizing a Matrix

1.

$$a) A = \begin{bmatrix} 1 & 2 \\ 0 & 3 \end{bmatrix}$$

$$\det(A - \lambda I) = (1-\lambda)(3-\lambda) = 0$$

$$\lambda_1 = 1, \lambda_2 = 3$$

$$(A - I)\vec{x} = \vec{0}$$

$$(A - 3I)\vec{x}_2 = \vec{0}$$

$$\begin{bmatrix} 0 & 2 \\ 0 & 2 \end{bmatrix} \quad \vec{x}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} -2 & 2 \\ 0 & 0 \end{bmatrix} \quad \vec{x}_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\begin{array}{l} 2b=0 \\ 2b=0 \end{array} \quad \begin{array}{l} b=0 \\ a=1 \end{array}$$

$$\begin{array}{l} -2a+2b=0 \\ 2b=2a \end{array} \quad \vec{x}_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\text{then } X = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad \Lambda = \begin{bmatrix} 1 & 0 \\ 0 & 3 \end{bmatrix}$$

$$\text{calculating } X^{-1}: \det X = 1 \quad \frac{1}{\det X} \begin{bmatrix} d-b & c \\ -c & a \end{bmatrix} = X^{-1}$$

$$X^{-1} = \begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix} \quad \text{so } A = \begin{bmatrix} 1 & 2 \\ 0 & 3 \end{bmatrix} = X \Lambda X^{-1} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 1 \\ 3 & 3 \end{bmatrix}$$

$$\det(A - \lambda I) = (1-\lambda)(3-\lambda) - 3 = 0$$

$$3 - 4\lambda + \lambda^2 - 3 = 0$$

$$\lambda(\lambda - 4) = 0$$

$$\lambda = \{0, 4\}$$

for $\lambda = 0$,

$$\begin{bmatrix} 1 & 1 \\ 3 & 3 \end{bmatrix} \vec{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \vec{x} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$\begin{array}{l} a+b=0 \\ 3a+3b=0 \end{array} \quad \begin{array}{l} a=-b \\ 3a+3(-b)=0 \end{array}$$

for $\lambda = 4$,

$$\begin{bmatrix} -3 & 1 \\ 3 & -1 \end{bmatrix} \vec{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \vec{x} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} \quad \text{then } X = \begin{bmatrix} 1 & 1 \\ -1 & 3 \end{bmatrix} \quad \Lambda = \begin{bmatrix} 0 & 0 \\ 0 & 4 \end{bmatrix}$$

$$\begin{array}{l} -3a+b=0 \\ 3a-b=0 \end{array} \quad \begin{array}{l} b=3a \\ 3a=b \end{array}$$

$$\det X = 3+1=4 \quad X^{-1} = \frac{1}{4} \begin{bmatrix} 3 & -1 \\ 1 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 1 \\ 3 & 3 \end{bmatrix} = X \Lambda X^{-1} = \begin{bmatrix} 1 & 1 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 4 \end{bmatrix} \cdot \frac{1}{4} \begin{bmatrix} 3 & -1 \\ 1 & 1 \end{bmatrix}$$

$$b) \text{ If } A = X \Lambda X^{-1} \text{ then } A^3 = X \Lambda^3 X^{-1} \text{ and } A^{-1} = X^{-1} \Lambda X$$

2. Describe all matrices X that diagonalize this matrix A : (find all e-vectors).

$$A = \begin{bmatrix} 4 & 0 \\ 1 & 2 \end{bmatrix}. \quad \det(A - \lambda I) = (4-\lambda)(2-\lambda) = 0 \quad \lambda = \{2, 4\}$$

$$(A - 2I)\vec{x} = \vec{0}$$

$$(A - 4I)\vec{x} = \vec{0}$$

$$\begin{bmatrix} 2 & 0 \\ 1 & 0 \end{bmatrix} \vec{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 1 & -2 \end{bmatrix} \vec{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

all eigenvectors: $\{c_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix}, c_2 \begin{bmatrix} 2 \\ 1 \end{bmatrix}\}$ $\forall c_1, c_2 \in \mathbb{R}$

$$\begin{array}{l} a=0 \\ b=1 \end{array} \quad \begin{array}{l} \vec{x}_1 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \\ \vec{x}_2 = \begin{bmatrix} 2 \\ 1 \end{bmatrix} \end{array}$$

$$\begin{array}{l} a-2b=0 \\ a=2b \end{array} \quad \begin{array}{l} \vec{x}_2 = \begin{bmatrix} 2 \\ 1 \end{bmatrix} \\ \vec{x}_1 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \end{array}$$

$$X = \begin{bmatrix} c_1 & c_2 \\ c_2 & c_1 \end{bmatrix} \begin{bmatrix} 0 & 2 \\ 1 & 1 \end{bmatrix}$$

All matrices that diagonalize A^{-1} ? X^{-1} . $A^{-1} = X^{-1} \Lambda^{-1} X$

$$\det X = 0 - 2 = -2 \quad X^{-1} = \frac{1}{-2} \begin{bmatrix} 1 & -2 \\ -1 & 0 \end{bmatrix} = \begin{bmatrix} -\frac{1}{2} & 1 \\ \frac{1}{2} & 0 \end{bmatrix}$$

$$\text{all matrices } X^{-1}: \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} \begin{bmatrix} -\frac{1}{2} & 1 \\ \frac{1}{2} & 0 \end{bmatrix}$$

20. Suppose $A = X \Lambda X^{-1}$. Take dets to prove $\det A = \det \Lambda = \lambda_1, \lambda_2, \dots, \lambda_n$.

$$\det A = (\det X)(\det \Lambda)(\det X^{-1})$$

↓

$$\det X^{-1} = \frac{1}{\det X} \cdot \det(\text{mat})$$

this only works if A can be inverted diagonalizable. Of course, since otherwise $\det A = 0$.

In order for A to be diagonalizable, A must have all unequal evals.

11. Evaluations of A are 2, 2, 5: matrix is certainly

- invertible? No, there may be dependent cols/rows true if A is 3×3 .
- diagonalizable? No, $\lambda=2$ may only have 1 line of eigenvectors
- not diag? Yes. Fairly, $\lambda=2$ may have a full set of eigenvectors.

37. Suppose A_1 and A_2 are $n \times n$ invertible matrices. What matrix B shows that $A_2 A_1 = B(A_1, A_2) B^{-1}$? Then $A_2 A_1$ is similar to A_1, A_2 : same eigenvalues.

U If B is the matrix of the eigenvalues

$$A_2 A_1 = B(A_1, A_2) B^{-1}$$

$$A_2 A_1 B = B A_1 A_2$$

$$\text{If } B = A_1^{-1} A_2^{-1}$$

4.3 SYSTEMS OF DE

3. a) If every col of A adds to 0, that means the cols are dependent. Then $\lambda=0$ is an eigenvalue b/c the RREF of A would have a 0 as a pivot, and $\therefore 0$ as an eigenvalue.
 The fact that $A\vec{x} = 0\vec{x}$ comes from the fact that $\vec{0}$ is an eigenvector that creates the $\vec{0}$ vector from it.
- b) Solve $\frac{d\vec{u}}{dt} = \begin{bmatrix} -2 & 3 \\ 2 & -3 \end{bmatrix} \vec{u}$ with $\vec{u}(0) = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$. What is $\vec{u}(t)$?

$$\det(A - \lambda I) = (-2-\lambda)(-3-\lambda) - 6 \quad \text{then} \quad \begin{bmatrix} -2 & 3 \\ 2 & -3 \end{bmatrix} \vec{x}_1 = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \begin{bmatrix} 3 & 3 \\ 2 & 2 \end{bmatrix} \vec{x}_2 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\lambda(5+\lambda) = 0 \quad \vec{x}_1 = \begin{bmatrix} 3/2 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \end{bmatrix} \quad 3a = -3b \quad \vec{x}_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$\lambda = 0 \quad \lambda = -5 \quad -2a+3b = 0 \quad 2a-3b = 0$$

$$a = \frac{3}{2}b$$

1) Write $\begin{bmatrix} 4 \\ 1 \end{bmatrix}$ as a combo of the vectors: $\begin{bmatrix} 3 \\ 2 \end{bmatrix} + \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$

$$(c_1, c_2) = (1, 1).$$

2) The factors $e^{\lambda t}$ give exponential solns: $e^{0t}\vec{x}_1$ and $e^{-5t}\vec{x}_2$.

3) The combo starting from $\vec{u}(0)$ is $(e^{0t}\begin{bmatrix} 3 \\ 2 \end{bmatrix}) + (e^{-5t}\begin{bmatrix} 1 \\ -1 \end{bmatrix})$.

Then, λ_1 has a 0 real part, and λ_2 has a negative real part. Therefore, the $\vec{u}(t)$ is not stable, and will not approach 0. It will approach $\begin{bmatrix} 3 \\ 2 \end{bmatrix}$ steady state.

11. The solution to $y'' = 0$ is a straight line $y = C + Dt$. Convert into a matrix eqn:

$$\frac{d}{dt} \begin{bmatrix} y \\ y' \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} y \\ y' \end{bmatrix} \quad \text{now solve } \begin{bmatrix} y \\ y' \end{bmatrix} = e^{\lambda t} \begin{bmatrix} y(0) \\ y'(0) \end{bmatrix}$$

$$A^2 = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

The series for $e^{\lambda t}$ is $e^{\lambda t} = I + t \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + \text{higher terms} = \begin{bmatrix} 1 & t \\ 0 & 1 \end{bmatrix}$.

$$\text{then } \begin{bmatrix} 1 & t \\ 0 & 1 \end{bmatrix} \begin{bmatrix} y(0) \\ y'(0) \end{bmatrix} = \begin{bmatrix} y(0) + ty'(0) \\ y'(0) \end{bmatrix} = \begin{bmatrix} y(t) \\ y'(t) \end{bmatrix} \rightarrow \checkmark$$

26. 2 reasons why the matrix exp $e^{\lambda t}$ is never singular:

1) It's inverse is $e^{-\lambda t} = \frac{1}{e^{\lambda t}}$.

2) Why are these e -values nonzero? If $Ax = \lambda x$ then $e^{\lambda t}\vec{x} = e^{\lambda t}\vec{x}$. $e^{\lambda t} \neq 0$.

32. Prove that square of $e^{\lambda t}$ is $e^{2\lambda t}$.

If A can be diagonalized, $e^{\lambda t} = X \cdot e^{\lambda t} \cdot X^{-1}$.

$$e^{2\lambda t} = (X \cdot e^{\lambda t} \cdot X^{-1})(X \cdot e^{\lambda t} \cdot X^{-1}) = X e^{2\lambda t} X^{-1}.$$

6.4 symmetric matrices

6. Find an orthogonal matrix Q that diagonalizes $S = \begin{bmatrix} -2 & 6 \\ 6 & 7 \end{bmatrix}$. What is Δ ?

$$\det(S - \lambda I) = (-2 - \lambda)(7 - \lambda) - 36 = 0$$

$$-14 + 2\lambda - 7\lambda + \lambda^2 - 36 = \lambda^2 - 5\lambda - 50 = 0$$

$$(\lambda - 10)(\lambda + 5) = 0$$

$$\lambda = \{10, -5\}$$

$$\Delta = \begin{bmatrix} 10 & 0 \\ 0 & -5 \end{bmatrix}$$

$$\text{for } \lambda = 10: S - 10I = \begin{bmatrix} -12 & 6 & 0 \\ 6 & 7 & 0 \end{bmatrix}$$

$$\begin{aligned} -12x &= -6y \\ 6x &= 3y \\ 2x &= y \end{aligned} \quad \vec{x}_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$\text{for } \lambda = -5: S + 5I = \begin{bmatrix} 3 & 6 & 0 \\ 6 & 12 & 0 \end{bmatrix}$$

$$\begin{aligned} 3x &= -6y \\ 6x &= -12y \\ x &= -2y \end{aligned} \quad \vec{x}_2 = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

$$Q = \begin{bmatrix} 2 & -2 \\ 1 & 1 \end{bmatrix}$$

11. If $\lambda = a + bi$ is an eigenvalue of A , then $\bar{\lambda} = a - bi$ is also an eigenvalue.

Why does every 3×3 matrix (real) have at least one real eigenvalue?

A real 3×3 matrix may have 2 eigenvalues that are complex conjugates. Then the third one must be real, since it'd be impossible for it and its complex conjugate to be a 3rd and 4th one.

23. a) A matrix w/ real eigenvalues and no real eigenvectors is symmetric.

FALSE.

$$A = \begin{bmatrix} 2 & 0 \\ 0 & 4 \end{bmatrix}$$

b) A matrix w/ real eigenvalues and no orthonormal eigenvectors is symmetric.

TRUE. Then, can write $Q\Delta Q^T$ diagonalization.

c) The inverse of an invertible matrix is symmetric.

FALSE.

$$A = \begin{bmatrix} 2 & 0 \\ 0 & 4 \end{bmatrix} \quad A^{-1} = \begin{bmatrix} 4 & 0 \\ 0 & 2 \end{bmatrix}$$

d) The eigenvector matrix Q of a symmetric matrix is symmetric.

TRUE.

$$Q\Delta Q^T = (Q\Delta Q^T)^T = Q^T \cdot \Delta^T \cdot Q \quad \text{Then } Q = Q^T.$$

33. Suppose $A^T = -A$. (real, antisymmetric matrix).

a) $x^T A x = 0$ for every real vector x .

$$(x^T A x)^T = 0$$

$$x \cdot (-A) \cdot x^T = 0$$

so $x^T A x = x(-A)x^T$ and the only way this is true is if $x = 0$.

b) eigenvalues are purely imaginary. If they were real, then

$\bar{z}^T A z$ is pure imaginary. real part: $x^T A x + y^T A y = 0 + 0$.

c) $\det A \geq 0$. $\det A = \lambda_1, \dots, \lambda_n \geq 0$ because pairs of complex λ 's are $i\omega$ and $-i\omega$, so it all will be positive.

4.5 Positive Definite Matrices

3. For which s s are these matrices Θ definite?

$$s = \begin{bmatrix} 1 & b \\ b & 9 \end{bmatrix} \quad \text{test 1: eigenvalues } \Theta \\ a > 0 \quad \checkmark$$

$$ac - b^2 > 0 \quad 9 - b^2 > 0 \quad 9 > b^2 \quad \pm 3 > b \\ -3 < b \text{ and } 3 > b$$

$$s = \begin{bmatrix} 2 & 4 \\ 4 & c \end{bmatrix} \quad \text{test 1:} \\ a > 0 \quad \checkmark \\ ac - b^2 > 0 \quad 2c - 16 > 0 \quad 2c > 16 \quad \boxed{c > 8}$$

$$s = \begin{bmatrix} c & b \\ b & c \end{bmatrix} \quad \boxed{c > 0} \\ c^2 - b^2 > 0 \quad \boxed{c^2 > b^2} \Rightarrow \boxed{c > b.}$$

17. A diagonal entry s_{jj} of a symmetric matrix cannot be smaller than all the λ 's. If it were, then $s - s_{jj}\mathbf{I}$ would have > 0 eigenvalues and would be Θ definite. But $s - s_{jj}\mathbf{I}$ has a 0 in the (j,j) position, so this would be impossible.

24. $x^2 + xy + y^2 = 1$. Draw and find the half lengths of its axes from the eigenvalues or the corresponding matrix S .

$$\begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} 1 & \frac{1}{2} \\ \frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \quad \text{then } s = \begin{bmatrix} 1 & \frac{1}{2} \\ \frac{1}{2} & 1 \end{bmatrix}$$

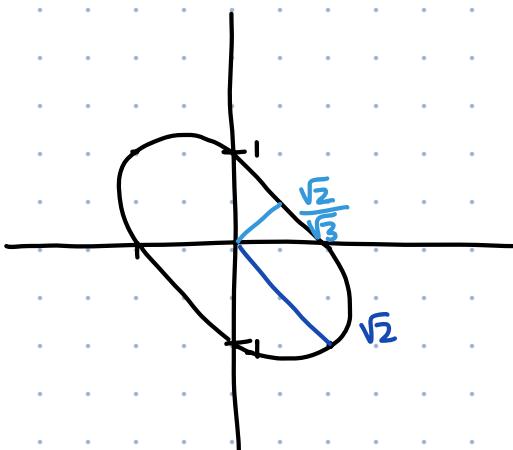
$$\begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} x + \frac{1}{2}y \\ \frac{1}{2}x + y \end{bmatrix} \quad x^2 + \frac{1}{2}xy + \frac{1}{2}xy + y^2 \quad \checkmark$$

$$\det(s - \lambda\mathbf{I}) = (1 - \lambda)^2 - \frac{1}{4} = 0$$

$$1 - \lambda = \pm \frac{1}{2} \quad 1 \mp \frac{1}{2} = \lambda \quad \lambda = \left\{ \frac{3}{2}, \frac{1}{2} \right\}$$

then half lengths:

$$\frac{1}{\sqrt{\lambda_1}} = \frac{1}{\sqrt{\frac{3}{2}}} = \frac{\sqrt{2}}{\sqrt{3}} \quad \frac{1}{\sqrt{\lambda_2}} = \frac{1}{\sqrt{\frac{1}{2}}} = \sqrt{2}$$



$$28. S = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & 5 \end{bmatrix} \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix} = Q \Lambda Q^{-1}$$

- a) $\det S$: product of evals = 10
- b) eigenvalues: 2, 5
- c) eigenvectors: $\begin{bmatrix} \cos\theta \\ \sin\theta \end{bmatrix}, \begin{bmatrix} -\sin\theta \\ \cos\theta \end{bmatrix}$
- d) why is S symmetric + definite? all eigenvalues are \oplus .

7.1 Singular Value Decomposition (this was cool to learn about :))

3. Write A and B in any way as $\vec{U}\vec{\Sigma}\vec{V}^T + \vec{U}_2\vec{V}_2^T$

$$A_{Sweden} = A_{Finland} = \begin{bmatrix} 1 & 2 & 1 & 1 \\ 2 & 2 & 2 & 2 \\ 1 & 2 & 1 & 1 \end{bmatrix}$$

$$AA^T = \begin{bmatrix} 1 & 2 & 1 & 1 \\ 2 & 2 & 2 & 2 \\ 1 & 2 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \\ 2 & 2 & 2 \\ 1 & 2 & 1 \\ 1 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 7 & 10 & 7 \\ 10 & 14 & 10 \\ 7 & 10 & 7 \end{bmatrix} \quad \text{symmetric matrix!}$$

eigenvectors:

$$A = \begin{bmatrix} 1 & 2 & 1 & 1 \\ 2 & 2 & 2 & 2 \\ 1 & 2 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 & 1 \\ 2 & 2 & 2 & 2 \end{bmatrix}$$

$$B_{Sweden} = \begin{bmatrix} 1 & 2 & 2 \\ 1 & 3 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

↓ pivot cols ↓ rows or RREF

4. Find the trace and det of BB^T and B^TB in ③.

$$BB^T = \begin{bmatrix} 1 & 2 & 2 \\ 1 & 3 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 2 & 3 \\ 2 & 3 \end{bmatrix} = \begin{bmatrix} 9 & 13 \\ 13 & 19 \end{bmatrix} \quad \det(BB^T) = 9 \cdot 19 - 13^2 = 2$$

$$\begin{bmatrix} 1 & \frac{13}{9} \\ 13 & \frac{19}{9} \end{bmatrix} \sim \begin{bmatrix} 1 & \frac{13}{9} \\ 0 & \frac{19}{9} - 13 \left(\frac{13}{9} \right) \end{bmatrix} \sim \begin{bmatrix} 1 & \frac{13}{9} \\ 0 & 1 \end{bmatrix} \quad \underline{\text{tr}(BB^T) = 2.} \quad \underline{\text{tr}(BB^T) = 28}$$

$$B^TB = \begin{bmatrix} 1 & 1 \\ 2 & 3 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} 1 & 2 & 2 \\ 1 & 3 & 3 \end{bmatrix} = \begin{bmatrix} 2 & 5 \\ 5 & 13 \\ 5 & 13 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\det(B^TB) = 2(0) - 5(0) + 5(0) = 0 \rightarrow \text{there are no eigenvalues?}$$

~~$\text{tr}(B^TB) = 28$~~

$\sigma_1^2 = 28 - \frac{1}{4}$ $\sigma_2^2 = \frac{1}{4}$. I don't think B is compressible b/c only σ_2^2 is small, yet we want rank 2 matrix

B is compressible exactly because of small σ_2^2 . Keep \vec{v}_1 and \vec{u}_1 of eigenvectors of B^TB and BB^T .

7. How does $AV = U\Sigma$ follow from $A = U\Sigma V^T$? $V^T \cdot V = \text{eigenvectors times themselves.}$

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = [5] \rightarrow \text{just a constant, the eigenvalue!}$$

this says $A\vec{v}_i = \sigma_i \vec{u}_i$ which is the def of the right and left eigenvectors.

8. $A\vec{v}_1 = \sigma_1 \vec{u}_1$ and $A\vec{v}_2 = \sigma_2 \vec{u}_2$ need $\sigma_1 + 1 = \sigma_2^2$ and $1 - \sigma_1 = -\sigma_2$. am I right?

$$\sigma_1 = \frac{1}{2}(\sqrt{5}+1) \quad \sigma_2^2 = \lambda_1 = \frac{3+\sqrt{5}}{2} \quad \sigma_1^2 = \sigma_2^2, \quad 1 + \sigma_2 - \sigma_1 = 0$$

so how can this work??

$$\sigma_1 + 1 = \frac{\sqrt{5}}{2} + \frac{3}{2} = \frac{3+\sqrt{5}}{2} \quad 1 - \frac{1}{2}(\sqrt{5}+1) = -\frac{\sqrt{5}-1}{2}$$

$$\frac{1}{2} - \frac{\sqrt{5}}{2} = \neq \sqrt{-1}$$

7.2 Bases and Matrices in SVD

1. Find the eigenvalues of these matrices. Find σ_i .

$$A = \begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix}$$

$$\det(A - \lambda I) = (-\lambda)^2 = 0$$

$$\lambda = \{0, 0\}$$

$$A^T A = \begin{bmatrix} 0 & 0 \\ 4 & 0 \end{bmatrix} \begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 16 \end{bmatrix}$$

$$\det(A^T A - \lambda I) = (-\lambda) \cdot (16 - \lambda) = 0$$

$$\lambda = \{0, 16\}$$

$$\sigma_1 = \sqrt{\lambda_1} = 4$$

$$\sigma_2 = \sqrt{\lambda_2} = 0$$

$$A = \begin{bmatrix} 0 & 4 \\ 1 & 0 \end{bmatrix}$$

$$\det(A - \lambda I) = (-\lambda)^2 - 4 = 0$$

$$\lambda^2 = 4$$

$$\pm 2 = \lambda$$

$$A^T A = \begin{bmatrix} 0 & 1 \\ 4 & 0 \end{bmatrix} \begin{bmatrix} 0 & 4 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 16 \end{bmatrix}$$

$$\det(A^T A - \lambda I) = (1 - \lambda)(16 - \lambda) = 0$$

$$\lambda = \{1, 16\} \text{ then } \sigma_1 = \sqrt{\lambda_1} = 1$$

$$\sigma_2 = \sqrt{\lambda_2} = 4$$

4. Compute $A^T A$ and AA^T and their eigenvalues and unit vectors for V and U .

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \quad A^T A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 2 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

$$AA^T = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$$

$$\det(A^T A - \lambda I) = \begin{vmatrix} 1-\lambda & 1 & 0 \\ 1 & 2-\lambda & 1 \\ 0 & 1 & 1-\lambda \end{vmatrix} = [(1-\lambda)(2-\lambda)(1-\lambda) - 1] - (1-\lambda)$$

$$(1-\lambda)(2-3\lambda+\lambda^2-1) - (1-\lambda)$$

$$(1-\lambda)(1-3\lambda+\lambda^2) - (1-\lambda)$$

$$= (1-\lambda)(-\lambda^2+3\lambda-1)$$

$$= (1-\lambda)(-\lambda^2+3\lambda) = 0$$

$$1 = \lambda \quad 3\lambda = \lambda^2 \quad \lambda = 0$$

$$3 = \lambda$$

find eigenvectors:

$$\lambda_1 = 0$$

$$\begin{bmatrix} 1 & 1 & 0 \\ 1 & 2 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{aligned} a+b &= 0 \\ a+2b+c &= 0 \\ b+c &= 0 \end{aligned}$$

$$\begin{aligned} a &= -b \\ c &= -b \end{aligned}$$

$$b = 1 \quad a = c = -1 \quad \frac{1}{\sqrt{3}} \begin{bmatrix} -1 \\ 1 \\ -1 \end{bmatrix} = \vec{v}_1$$

$$\lambda_2 = 1$$

$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\begin{aligned} b &= 0 \\ a+b+c &= 0 \\ a &= -c \end{aligned}$$

$$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} = \vec{v}_2$$

$$\lambda_3 = 3$$

$$\begin{bmatrix} -2 & 1 & 0 \\ 1 & -1 & 1 \\ 0 & 1 & -2 \end{bmatrix}$$

$$\begin{aligned} -2a+b &= 0 \\ a-b+c &= 0 \\ b-2c &= 0 \end{aligned}$$

$$\frac{1}{\sqrt{6}} \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} = \vec{v}_3$$

$$b = 2a$$

$$a = 1 \quad b = 2$$

$$c = 1$$

$$\det(AA^T - \lambda I) = (2-\lambda)^2 - 1 = 0$$

$$2-\lambda = \pm 1$$

$$2 \pm 1 = \lambda = \{1, 3\}$$

then find eigenvectors:

$$\lambda_1 = 1$$

$$\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \quad \vec{u}_1 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$\lambda_2 = 3$$

$$\begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$\vec{u}_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad \sigma_2^2 = 1$$

$$\vec{u}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$\vec{u}_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\sigma_1^2 = 3$$

then $AV = U\Sigma$:

$$\begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{6}} \\ \frac{1}{\sqrt{3}} & 0 & \frac{2}{\sqrt{6}} \\ -\frac{1}{\sqrt{3}} & -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{6}} \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} \sqrt{3} & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\sigma_1 \downarrow \sigma_2 \downarrow$$

10. a) Why is $\text{tr}(A^T A) = \sum_{ij} a_{ij}^2$? The sum of all (diagonal entries of $A^T A$)² is equal to the trace of $A^T A$ because the diagonal entries of $A^T A$ are the square of diag entries of A , and the trace sums it all together.

b) For every rank 1 matrix, why is $\sigma^2 = \text{sum of all } a_{ij}^2$?

When you calculate the eigenvalues of $A^T A$, only one will result (σ^2) since it is a rank 1 matrix. Then that eigenvalue is the $\text{tr}(A^T A)$ and also the $\sum_{ij} a_{ij}^2$.

11. If $A = QR$ with an orthogonal matrix Q , the SVD of A is almost the same as the SVD of R . Which of U, Σ, V changes w/c of Q ?

The QR factorization is the Gram Schmidt factorization where Q has orthonormal columns and R has triangular rows. Then the matrix Q creates different different singular values in Σ because of a changed basis.

If $R = U\Sigma V^T$, $QR = AA = QUV^T\Sigma V^T$. Orthogonal $Q \cdot$ orthogonal $U =$ orthogonal QU .

7.3 Principal component analysis

1. suppose $A_0: \begin{bmatrix} 5 & 4 & 3 & 2 & 1 \\ -1 & 1 & 0 & 1 & -1 \end{bmatrix}$

produce $A = A_0 - M_i$ ($i = \text{even vowel}$). $M_1 = \frac{15}{5} = 3$ $M_2 = 0$

$$A = \begin{bmatrix} 2 & 1 & 0 & -1 & -2 \\ -1 & 1 & 0 & 1 & -1 \end{bmatrix}.$$

compute the sample covariance matrix $S = AA^T/(n-1)$ and find its eigenvalues λ_1 and λ_2 .

$$AA^T = \begin{bmatrix} 2 & 1 & 0 & -1 & -2 \\ -1 & 1 & 0 & 1 & -1 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ 1 & 1 \\ 0 & 0 \\ -1 & 1 \\ -2 & -1 \end{bmatrix} = \begin{bmatrix} 10 & 0 \\ 0 & 4 \end{bmatrix} \quad \begin{array}{l} \text{rows of } A \text{ have } n \text{ entries} \\ n=5 \end{array}$$

$$S = \frac{AA^T}{(n-1)} = \frac{1}{4} \begin{bmatrix} 10 & 0 \\ 0 & 4 \end{bmatrix}$$

$$\det(S - \lambda I) = (\frac{10}{4} - \lambda)(1 - \lambda) = 0 \quad \text{then } \sigma_1^2 = \frac{10}{4}$$

$$\lambda = \left\{ 1, \frac{10}{4} \right\}$$

corresponding eigenvectors.

$$S - \frac{10}{4}I = \begin{bmatrix} 0 & 0 \\ 0 & -\frac{3}{2} \end{bmatrix} \quad -\frac{3}{2}b = 0 \quad a = 1 \quad \vec{u}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \Rightarrow \text{the line following the pts closest is the vertical line (?)}$$

$$2. \quad A_0 = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 2 & 3 & 3 & 2 & 1 \end{bmatrix} \quad M_1 = \frac{1}{2} \quad M_2 = \frac{12}{6} = 2 \quad A = \begin{bmatrix} 1/2 & 0 & 1/2 & 0 & 1/2 & 0 \\ -1 & 0 & 1 & 1 & 0 & -1 \end{bmatrix}$$

$$AA^T = \begin{bmatrix} 1/2 & 0 & 1/2 & 0 & 1/2 & 0 \\ -1 & 0 & 1 & 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1/2 & -1 \\ 0 & 0 \\ 1/2 & 1 \\ 0 & 1 \\ 1/2 & 0 \\ 0 & -1 \end{bmatrix} = \begin{bmatrix} 3/4 & 0 \\ 0 & 4 \end{bmatrix} \quad n=6$$

$$S = \frac{AA^T}{(n-1)} = \frac{1}{5} \begin{bmatrix} 3/4 & 0 \\ 0 & 4 \end{bmatrix} = \begin{bmatrix} 3/20 & 0 \\ 0 & 4/5 \end{bmatrix} \quad \det(S - \lambda I) = (3/20 - \lambda)(4/5 - \lambda)$$

$$\sigma_1^2 = \frac{4}{5}$$

$$S - I = \begin{bmatrix} \frac{3}{20} - \frac{4}{5} & 0 \\ 0 & 0 \end{bmatrix} \quad \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \vec{u}_1$$

4. From eigenvectors of $S = AA^T$, find \vec{u}_1 and \vec{u}_1, \vec{u}_2 (plane) closest to these 4 pts in the 3D space.

$$A = \begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & 0 & 2 & -2 \\ 1 & 1 & -1 & -1 \end{bmatrix}$$

$$\det(AA^T - \lambda I) = (2-\lambda)(8-\lambda)(4-\lambda) = 0$$

$$\lambda = \{ 8, 4, 2 \}$$

$$\sigma_1^2 = 8$$

$$AA^T = \begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & 0 & 2 & -2 \\ 1 & 1 & -1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ -1 & 0 & 1 \\ 0 & 2 & -1 \\ 6 & -2 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 8 & 0 \\ 0 & 0 & 4 \end{bmatrix}$$

$$1+1 \quad -2+2 \quad -2+2 \quad 2-$$

corresponding eigenvectors:

$$(AAT - 8I) \vec{x} = \vec{0}$$

$$\begin{bmatrix} -6 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -4 \end{bmatrix} \vec{x} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad -6a = 0 \quad -4c = 0 \quad \vec{u}_1 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad (AAT - 4I) \vec{x} = \vec{0}$$

$$\vec{u}_1 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \vec{u}_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

5. Find correlation matrix DSD w/ 1's down main diagonal. D is a Θ diagonal matrix.

$$S = \begin{bmatrix} 4 & 2 & 0 \\ 2 & 4 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

$$S \cdot D = \begin{bmatrix} 4 & 2 & 0 \\ 2 & 4 & 1 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & \gamma_2 & 0 \\ \gamma_2 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & \gamma_2 & 0 \\ \gamma_2 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \quad \rightarrow \text{correlation matrix}$$

$$D \cdot S \cdot D = \begin{bmatrix} 1 & \gamma_2 & 0 \\ \gamma_2 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 4 & 2 & 0 \\ 2 & 4 & 1 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & \gamma_2 & 0 \\ \gamma_2 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 0 \\ 1 & 2 & \gamma_2 \\ 0 & \gamma_2 & 1 \end{bmatrix} \begin{bmatrix} 1 & \gamma_2 & 0 \\ \gamma_2 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & \gamma_2 & 0 \\ \gamma_2 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

7.4 The geometry of the SVD

1. a) Compute $A^T A$ and its eigenvalues and unit vectors \vec{v}_1 and \vec{v}_2 . Find σ_1 .

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 0 \end{bmatrix} \quad A^T A = \begin{bmatrix} 1 & 3 \\ 2 & 0 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 0 \end{bmatrix} = \begin{bmatrix} 10 & 20 \\ 20 & 40 \end{bmatrix}$$

$$\det(A^T A - \lambda I) = (10-\lambda)(40-\lambda) - 400 = 0$$

$$400 - 50\lambda + \lambda^2 - 400$$

$$\lambda(\lambda-50) = 0$$

$$\lambda = \{0, 50\}$$

for $\lambda = 0$

$$A^T A - 0I = \begin{bmatrix} 10 & 20 \\ 20 & 40 \end{bmatrix} \quad 10a + 20b = 0 \quad a = -2b \quad \frac{1}{\sqrt{5}} \begin{bmatrix} -2 \\ 1 \end{bmatrix} = \vec{v}_2$$

for $\lambda = 50$

$$A^T A - 50I = \begin{bmatrix} -40 & 20 \\ 20 & -10 \end{bmatrix} \quad 40a = 20b \quad 2a = b \quad \frac{1}{\sqrt{5}} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \vec{v}_1 \quad \sigma_1^2 = \lambda_1 = 50 \quad \sigma_1 = \sqrt{50} = 5\sqrt{2}$$

b) Find $A A^T$ and eigenvalues and eigenvectors \vec{u}_1 and \vec{u}_2 .

$$A A^T = \begin{bmatrix} 1 & 2 \\ 3 & 0 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 2 & 0 \end{bmatrix} = \begin{bmatrix} 5 & 15 \\ 15 & 45 \end{bmatrix}$$

$$\det(A A^T - \lambda I) = (5-\lambda)(45-\lambda) - 225 = 0$$

$$225 - 50\lambda + \lambda^2 - 225$$

$$\lambda = \{0, 50\}$$

for $\lambda = 0$

$$5a + 15b = 0 \quad a + 3b = 0 \quad \frac{1}{\sqrt{10}} \begin{bmatrix} 3 \\ -1 \end{bmatrix} = \vec{u}_2$$

for $\lambda = 50$

$$\begin{bmatrix} -45 & 15 \\ 15 & -5 \end{bmatrix}$$

$$-45a + 15b = 0 \quad -3a + b = 0 \quad \frac{1}{\sqrt{10}} \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \vec{u}_1$$

$$\sigma_1^2 = 50 \quad \sigma_1 = 5\sqrt{2}$$

c) verify that $A \vec{v}_1 = \sigma_1 \vec{u}_1$.

$$A \vec{v}_1 = \begin{bmatrix} 1 & 2 \\ 3 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \cdot \frac{1}{\sqrt{5}} = \frac{1}{\sqrt{5}} \begin{bmatrix} 5 \\ 15 \end{bmatrix}$$

$$\sigma_1 \vec{u}_1 = 5\sqrt{2} \cdot \frac{1}{\sqrt{10}} \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \frac{1}{\sqrt{5}} \begin{bmatrix} 5 \\ 15 \end{bmatrix}$$

= ✓

$$A = U \Sigma V^T :$$

$$\begin{bmatrix} 1 & 2 \\ 3 & 0 \end{bmatrix} = \begin{bmatrix} \sqrt{10} & 3\sqrt{10} \\ 3\sqrt{10} & -\sqrt{10} \end{bmatrix} \begin{bmatrix} 5\sqrt{2} & 0 \\ 0 & 2\sqrt{5} \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{5}} & \frac{-2}{\sqrt{5}} \\ \frac{3}{\sqrt{10}} & \frac{1}{\sqrt{5}} \end{bmatrix}$$

2. from \vec{u} 's and \vec{v} 's in ①, write down the 4 orthonormal basis for the subspaces of A .

fundamental

- $\vec{u}_1, \dots, \vec{u}_r$: orthonormal basis for colspace
- $\vec{u}_{r+1}, \dots, \vec{u}_m$: orthonormal basis for left nullspace $N(A^T)$
- $\vec{v}_1, \dots, \vec{v}_r$: orthonormal basis for rowspace
- $\vec{v}_{r+1}, \dots, \vec{v}_m$: orthonormal basis for nullspace $N(A)$.

$$\text{col space: } \vec{u}_1, \quad \text{row space: } \vec{v}_1$$

$$N(A^T) : \vec{u}_2 \quad N(A) : \vec{v}_2$$

then all matrices that share that are multiples of $IA : CA$. this is w/c the subspaces are just lines.

Q. AA^T has the same eigenvalues σ_1^2 and σ_2^2 as A^TA . Find unit eigenvectors \vec{u}_1 and \vec{u}_2 .

$$A = \begin{bmatrix} 3 & 3 \\ -1 & 1 \end{bmatrix} \quad AA^T = \begin{bmatrix} 3 & 3 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} 3 & -1 \\ 3 & 1 \end{bmatrix} = \begin{bmatrix} 18 & 0 \\ 0 & 2 \end{bmatrix} \quad \det(AA^T - \lambda I) = (18-\lambda)(2-\lambda) = 0$$

\vec{u}_1 corresponds to $\lambda_1 = 18$

$$AA^T - 18I = \begin{bmatrix} 0 & 0 \\ 0 & 2 \end{bmatrix} \quad \vec{u}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad AA^T - 2I = \begin{bmatrix} 18 & 0 \\ 0 & 0 \end{bmatrix} \quad \vec{u}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$A^TA = \begin{bmatrix} 3 & -1 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 3 & 3 \\ -1 & 1 \end{bmatrix} = \begin{bmatrix} 10 & 8 \\ 8 & 10 \end{bmatrix}$$

\vec{v}_1 corresponds to $\lambda_1 = 18$

$$A^TA - 18I = \begin{bmatrix} -8 & 8 \\ 8 & -8 \end{bmatrix} \quad \vec{v}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad \vec{v}_2 \text{ corresponds to } \lambda_2 = 2$$

$$A^TA - 2I = \begin{bmatrix} 8 & 8 \\ 8 & 8 \end{bmatrix} \quad \vec{v}_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 18 & \sqrt{2} \\ 2 & 1/\sqrt{2} \end{bmatrix} \begin{bmatrix} \sqrt{2} & \sqrt{2} \\ 1/\sqrt{2} & -1/\sqrt{2} \end{bmatrix}^T$$

$$15. \quad A = \begin{bmatrix} 2 & 2 \\ 1 & 1 \end{bmatrix} \quad AA^T = \begin{bmatrix} 8 & 4 \\ 4 & 2 \end{bmatrix} \quad A^TA = \begin{bmatrix} 5 & 5 \\ 5 & 5 \end{bmatrix} \quad A^+ = \begin{bmatrix} .2 & .1 \\ .2 & .1 \end{bmatrix}$$

a) $A^TA\hat{x} = A^Tb$ has many solutions because A^TA is rank 1, not full rank.
singular (not invertible).

b) Verify that $x^+ = A^+b = \begin{bmatrix} 0.2b_1 + 0.1b_2 \\ 0.2b_1 + 0.1b_2 \end{bmatrix}$ solves $A^TAx^+ = A^Tb$.

$$A^TAx^+ = \begin{bmatrix} b_1 + 0.5b_2 + b_1 + 0.5b_2 \\ b_1 + 0.5b_2 + b_1 + 0.5b_2 \end{bmatrix} = \begin{bmatrix} 2b_1 + b_2 \\ 2b_1 + b_2 \end{bmatrix}$$

$$A^Tb = \begin{bmatrix} 2 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} 2b_1 + b_2 \\ 2b_1 + b_2 \end{bmatrix} \stackrel{?}{=} \checkmark$$

c) Add $(1, -1)$ to x^+ to get another solution to $A^TA\hat{x} = A^Tb$.

$$x^{+1} = \begin{bmatrix} 0.2b_1 + 0.1b_2 + 1 \\ 0.2b_1 + 0.1b_2 - 1 \end{bmatrix}$$

$$A^TAx^{+1} = \begin{bmatrix} b_1 + 0.5b_2 + 5 + b_1 + 0.5b_2 + 5 \\ 2b_1 + b_2 + 10 \end{bmatrix}$$

$$A^Tb = \begin{bmatrix} 2b_1 + b_2 \\ 2b_1 + b_2 \end{bmatrix}.$$

$$\|\hat{x}\|^2 = (0.2b_1 + 0.1b_2 + 1)^2 + (0.2b_1 + 0.1b_2 - 1)^2$$

$$\|x^+\|^2 = (0.2b_1 + 0.1b_2)^2 + (0.2b_1 + 0.1b_2)^2 \rightarrow \text{similar}$$

8.1 THE IDEA OF A LINEAR TRANSFORMATION

1. A linear transformation must leave the zero vector fixed: $T(\vec{0}) = \vec{0}$.

Prove this from $T(\vec{v} + \vec{w}) = T(\vec{v}) + T(\vec{w})$ by choosing $\vec{w} = \vec{0}$.

Then $T(\vec{v} + \vec{0}) = T(\vec{v}) + \vec{0}$ (if $T(\vec{0}) = \vec{0}$).

so $T(\vec{v}) = T(\vec{v}) \checkmark$.

Prove also from $T(c\vec{v}) = cT(\vec{v})$ by choosing $c=0$.

$$T(0 \cdot \vec{v}) = \vec{0}$$

$$T(\vec{0}) = \vec{0} \checkmark.$$

8. FIND THE RANGE AND KERNEL.

a) $T(v_1, v_2) = (v_1, -v_2, 0)$



kernel:

inputs that lead to $\vec{0}$: if $\vec{v}_1 = \vec{v}_2$. one dimensional inputs (only 1 basis vector).

range: line of vectors (c, c) .

outputs: 2 dimensional vectors but 2nd dimension is always 0

line of vectors $(c, 0)$.

b) $T(v_1, v_2, v_3) = (v_1, v_2)$

kernel: $(0, 0, c)$ space in \mathbb{R}^3 .

range: (a, b) space in \mathbb{R}^2 .

c) $T(v_1, v_2) = (0, 0)$

kernel: (a, b) \mathbb{R}^2 .

range: $(0, 0)$ \mathbb{R}^2 .

d) $T(v_1, v_2) = (v_1, v_1)$

kernel: $(0, 0)$ in \mathbb{R}^2 .

range: (c, c) line.

15) Suppose $A = \begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix}$. Show that I is not in the range of T . Find a nonzero matrix M s.t. $T(M) = AM = 0$.

Range = the possible outputs of T .

$$\text{If } B = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \text{ and } T(B) = AB = \begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} a+2c & b+2d \\ 3a+6c & 3b+6d \end{bmatrix} \stackrel{?}{=} I$$

then $a+2c=1$ and $3b+6d=1$ while $b+2d=3a+6c=0$.

$-6d+6d \neq 1$. let's say $b=-2d$.

$\therefore I$ is not in range.

$$\text{Want } \begin{bmatrix} a+2c & b+2d \\ 3a+6c & 3b+6d \end{bmatrix} = 0$$

$$a+2c=0$$

$$a=-2c$$

$$b+2d=0$$

$$b=-2d$$

$$\boxed{\begin{bmatrix} -2 & -2 \\ 1 & 1 \end{bmatrix} = M}$$

30) Why does every $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ take squares (and rectangles) to parallelograms?

- the linear transformation applies a dot product of vectors to the given square. Then, all the resulting vectors will be in the direction of linear combinations of those vectors.

- 2 parallel lines of a square (differing by a fixed \vec{v}) \Rightarrow 2 parallel edges (differ by $T(\vec{v})$).

8.2 Matrix of a linear transformation

1. Transformation S takes the 2nd derivative.

Input basis = output basis.

$$\vec{v}_1 = 1 \quad \vec{v}_2 = x \quad \vec{v}_3 = x^2 \quad \vec{v}_4 = x^3$$

$$\begin{aligned} S(\vec{v}_1) &= 0 = 0w_1 + 0w_2 + 0w_3 + 0w_4 & \downarrow & \downarrow & \downarrow & \downarrow \\ S(\vec{v}_2) &= 0 \quad " \quad " \quad " & A_2 = & \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \\ S(\vec{v}_3) &= 1 = 1w_1 + 0w_2 + 0w_3 & \leftarrow & & & \\ S(\vec{v}_4) &= x = 0w_1 + 1w_2 + 0w_3 & \leftarrow & & & \end{aligned}$$

$$5. \quad T(\vec{v}_1) = \vec{w}_2 \quad T(\vec{v}_2) = T(\vec{v}_3) = \vec{w}_1 + \vec{w}_3.$$

$$\begin{aligned} T(\vec{v}_1) &= 0 \quad 1 \quad 0 \\ T(\vec{v}_2) &= 1 \quad 0 \quad 1 \\ T(\vec{v}_3) &= 1 \quad 0 \quad 1 \end{aligned} \quad A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$A \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$$

$$T(\vec{v}_1 + \vec{v}_2 + \vec{v}_3) = 2\vec{w}_1 + \vec{w}_2 + 2\vec{w}_3.$$

12. Which are true, which are ridiculous?

a) $T^{-1}T = I$. True.

b) $T^{-1}(T(\vec{v}_i)) = \vec{v}_i$, let's say $T(\vec{v}_i) = \vec{u}_i$,
 $T^{-1}(\vec{u}_i) = \vec{v}_i$ $T^{-1}(T(\vec{v}_i)) = T^{-1}(\vec{u}_i)$
 ✓ definition of an invertible transformation $\vec{v}_i = T^{-1}(\vec{u}_i)$.

c) $T^{-1}T(\vec{w}_i) = \vec{w}_i$,

This is ridiculous because the \vec{w}_i vectors make up the output, not the input basis.
 We don't know how $T(\vec{w}_i)$ behaves.

26. Suppose $\vec{v}_1, \vec{v}_2, \vec{v}_3$ are eigenvectors for T . This means $T(\vec{v}_i) = \lambda_i \vec{v}_i$ for $i=1,2,3$.

What is the matrix for T when the input and output basis are the \vec{v} 's?

The matrix A is $\Delta = \text{diag}(\lambda_1, \lambda_2, \lambda_3)$.

8.3 THE SEARCH FOR A GOOD BASIS

1. IN EX 1, WHAT IS $\text{rank}(J - 3I)$?

$$J = \begin{bmatrix} 2 & 2 \\ 0 & 3 \end{bmatrix} \quad \begin{aligned} \text{rank} &= \# \text{ pivots.} = 3. \\ \text{dim(nullspace)} &= 1. \end{aligned} \quad \left. \begin{aligned} \text{sum} &= 4 = n. \\ \Rightarrow &\exists \text{ only one indep. eigenvector for } \lambda = 3. \end{aligned} \right.$$

- algebraic multiplicity is 2, b/c $\det(J - \lambda I)$ has the repeated factor $(\lambda - 3)^2$.
- geometric " " is 1, b/c \exists only 1 independent vector.

2. A_1 and A_2 are similar to J . Solve $A_1 B_1 = B_1 J$ and $A_2 B_2 = B_2 J$.

$$J = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \quad A_1 = \begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix}$$

find evals of A_1 :

$$\det(A_1 - \lambda I) = (-\lambda)^2 = 0 \quad \lambda = \{0, 0\}$$

find eigenvectors for $\lambda = 0$:

$$A_1 - 0 = \begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix} \quad \vec{x}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\text{generalized } \vec{x}_2 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} A_1 & B_1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} B_1 & J \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 4 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix}$$

$$A_2 = \begin{bmatrix} 4 & -8 \\ 2 & -4 \end{bmatrix}$$

$$\begin{bmatrix} A_2 & B_2 \\ 2 & -4 \end{bmatrix} \begin{bmatrix} B_2 & J \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 4 & -8 \\ 2 & -4 \end{bmatrix} \begin{bmatrix} 0 & 2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} =$$

$$B_2 = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \quad B_2^{-1} = \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

$$\begin{bmatrix} 4a-8c & 4b-8d \\ 2a-4c & 2b-4d \end{bmatrix} = \begin{bmatrix} 0 & a \\ 0 & c \end{bmatrix}$$

$$\begin{aligned} 4a-8c &= 0 & 4b-8d &= 0 & a = 0 &= 0 & 4b = 8d \\ a = 2c & & 2b = 4d & & & & b = 2d \\ 2a-4c &= 0 & 2b-4d &= 0 & & & d = 1 & b = 2 \end{aligned}$$

$$B_2 = \boxed{\begin{bmatrix} 0 & 2 \\ 0 & 1 \end{bmatrix}}$$

$$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

5. IF $A^3 = 0$ SHOW THAT ALL $\lambda = 0$, AND ALL JORDAN BLOCKS WI $J^3 = 0$ HAVE SIZE 1, 2, OR 3.

$A\vec{x} = \lambda\vec{x}$ IS THE DEFINITION OF λ .

$$A^2 \cdot A\vec{x} = A^3\vec{x} = \lambda^3\vec{x}.$$

$0\vec{x} = \lambda^3\vec{x}$ AND THEN ASSUMING \vec{x} 'S AREN'T 0, $\lambda = 0$.

ALL J BLOCKS WITH $J^3 = 0$ HAVE SIZE 1, 2, OR 3 BECAUSE IF THEY WERE LARGER, THEN IT COULD BE POSSIBLE THAT J^3 WOULDNT BE 0 FOR 4x4 MATRIX.

$$J^3 = (B^{-1}AB)(B^{-1}AB)(B^{-1}AB) = B^{-1}A^3B = 0.$$

$\text{rank}(A) \leq \frac{2n}{3}$. If $A^n = 0$ why is $\text{rank}(A) < n$?

The rank of A is the total number of 1's in the Jordan matrix, which is maximally n .

If the rank was $\geq n$, then A^n wouldn't be equal to a 0 matrix.

A is not an invertible matrix and $\text{rank}(A) < n$.

10. Find $a_3 \cos(3x)$ in Fourier series of $f(x) = \begin{cases} 1 & \text{for } -L \leq x \leq L \\ 0 & \text{for } L \leq |x| \leq 2L \end{cases}$

$$a_3 = \frac{\int f(x) \cos(3x) dx}{\int \cos 3x \cos 3x dx} = \frac{\frac{1}{\pi} \int_{-L}^L 1 \cos(3x) dx}{\int_{-L}^L 1 dx} = \frac{\frac{1}{3\pi} [\sin 3x]_{x=-L}^{x=L}}{2L} = \frac{2 \sin 3L}{3\pi}$$

9.1 Complex Vectors and Matrices

5. Find $a+ib$ for numbers at $30^\circ, 60^\circ, 90^\circ, 120^\circ$ on unit circle. If $w = \# @ 30^\circ$, check $w^2 @ 60^\circ$. What power of $w=1$?

Polar numbers $a+ib = re^{i\theta}$ where $\theta = \tan^{-1}(\frac{b}{a})$

$$30^\circ = \tan^{-1}(\frac{b}{a}) \quad \frac{b}{a} = \frac{\frac{1}{2}}{\frac{\sqrt{3}}{2}} = \frac{1}{\sqrt{3}}$$

$$\text{and } r = \sqrt{a^2+b^2}$$

$$l = \sqrt{a^2+b^2} = \sqrt{\frac{3}{4} + \frac{1}{4}}$$

$$\rightarrow a+bi = \boxed{\frac{\sqrt{3}}{2} + i\frac{1}{2}}$$

$$60^\circ \quad a+bi = \boxed{\frac{1}{2} + i\frac{\sqrt{3}}{2}}$$

$$90^\circ = \boxed{0+i}$$

$$120^\circ = \boxed{-\frac{1}{2} + i\frac{\sqrt{3}}{2}}$$

$$w = \frac{\sqrt{3}}{2} + i\frac{1}{2} = 1e^{i(\frac{\pi}{6})} \quad w^2 = e^{i(\frac{\pi}{6}) \cdot 2} = e^{i(\frac{\pi}{3})} = \frac{1}{2} + i\frac{\sqrt{3}}{2} = \text{value@ } 60^\circ \checkmark$$

$$\text{what power of } w=1? \quad \text{want } l = e^{i(2\pi)}. \quad \text{then } \frac{2\pi}{\pi/6} = 12. \quad \boxed{w^{12}=1.}$$

$$7. M = (1+3i)(1-3i) = (a+bi)(c+di) = \begin{bmatrix} a & -b \\ b & a \end{bmatrix} \begin{bmatrix} c & d \\ d & c \end{bmatrix}$$

$$\begin{bmatrix} 1 & -3 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -3 \end{bmatrix} = \begin{bmatrix} 10 & 0 \\ 0 & 10 \end{bmatrix} \rightarrow 10 + 0i = \boxed{10}.$$

12. The eigenvalues of a 2×2 matrix:

$$\lambda = [a+d \pm \sqrt{(a+d)^2 - 4(ad-bc)}]/2.$$

$$a) \text{ if } a=b=c=d=1, \text{ then } \lambda = [2 \pm \sqrt{2^2 - 4(1-1)}]/2 = [2 \pm 2\sqrt{0}]/2 = 1 \pm \sqrt{0}$$

eigenvalues are complex ~~$4-4+4c$~~
when $c < 0$.

b) what are eigenvalues when $ad = bc$?

$$\lambda = \frac{a+d \pm \sqrt{(a+d)^2}}{2} = \text{either } 0 \text{ or } a+d.$$

$$14. z = \sin\theta + i\cos\theta. \quad a+ib$$

$$a = \sin\theta \quad b = \cos\theta \quad r = \sqrt{a^2+b^2} = 1$$

$$\theta = \tan^{-1}(\frac{b}{a}) = \tan^{-1}(\frac{\cos\theta}{\sin\theta})$$

$$\tan\theta = \frac{\cos\theta}{\sin\theta} \quad \frac{\sin\theta}{\cos\theta} = \frac{\cos\theta}{\sin\theta} \quad \sin^2\theta = \cos^2\theta \text{ occurs when } \theta = 45^\circ.$$

$$\text{so } z = 1e^{i(\frac{\pi}{4})}. \quad \begin{array}{c} \nearrow \\ \downarrow \\ \end{array}$$

$$z \cdot (\cos\theta + i\sin\theta) = \sin\theta\cos\theta + i\sin^2\theta + i\cos^2\theta - \cos\theta\sin\theta = \boxed{i}$$

9.2 Hermitian and Unitary Matrices

2. $A^H A$ and AA^H ? They are both Hermitian!

$$A = \begin{bmatrix} i & 1 & i \\ 1 & i & i \end{bmatrix}, \quad A^H = \begin{bmatrix} -i & 1 \\ 1 & -i \\ -i & -i \end{bmatrix}, \quad A^H A = \begin{bmatrix} 2 & 0 & 1+i \\ 0 & 2 & 1+i \\ 1-i & 1-i & 2 \end{bmatrix}, \quad AA^H = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix}$$

5. Prove that $A^H A$ is always a Hermitian matrix.

a) diagonals: are always real since it's either 2 reals or 2 imaginaries multiplying each other.

Off diagonals: always complex conjugates since all imaginary parts have been negated in A^H .

square: either A is square, so A^H and $A^H A$ are square, or A isn't square but $m \times n \cdot n \times m$ (A^H) = $m \times m$.

b) if $Az=0$ then $A^H A z = 0$. multiply $A^H A z = 0$ by \bar{z}^H to prove that $A\bar{z}=0$.

nullspaces of A and A^H are the same! so $A^H A$ is invertible when $\text{nullspace}(A)$ contains only $\bar{z}=0$.

$$\underbrace{\bar{z}^H (A^H A \bar{z})}_{(\bar{A}\bar{z})^H (\bar{A}\bar{z})} = (\bar{z}^*) 0$$

$$(\bar{A}\bar{z})^H (\bar{A}\bar{z}) = 0$$

↓

complex conjugate. then either $\bar{A}\bar{z} = \vec{0}$ or $(\bar{A}\bar{z})^H = \vec{0}$. and $(\bar{A}\bar{z})^H$ is just the conjugate transpose of $\bar{A}\bar{z}$, so $\bar{A}\bar{z}$ must = 0.

*look into 15!

18. If $\vec{v}_1, \dots, \vec{v}_n$ is an orthonormal basis for C^n , the matrix w more columns is a unitary matrix.

Any vector $v = (v_1^H z) v_1 + \dots + (v_n^H z) v_n$ because $\vec{v}_i^H \vec{v}_j$ gives the length of the v_i vector, so the vector z is being constructed w the unitary basis for C^n .

12. How do you know the determinant of every Hermitian matrix is R?

The eigenvalues are real, and the $\det = \prod (\lambda_i)$.

9.3 Fast Fourier Transform

1. Multiply the 3 matrices of the FFT factorization and compare w/ F.

$$F_4 = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & i^2 & i & -i \\ 1 & -1 & -1 & 1 \\ 1 & i^2 & -i & i \end{bmatrix} \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ i & i & i^2 & -i \\ -1 & 1 & 1 & -1 \\ -i & i^2 & i & i \end{bmatrix} \quad \text{must know that } i^2 = -1 \text{ in the 6 entries below the diagonal.}$$

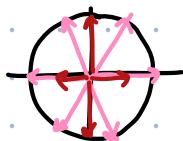
7. Put $\vec{c} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$ through FFT to find $\vec{y} = F\vec{c}$. do the same for $\vec{c} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$.

$$F_4 = \begin{bmatrix} 1 & 1 & 1 & i \\ 1 & -1 & -1 & -i \\ 1 & 1 & -1 & -1 \\ 1 & -1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & i^2 & 1 & i^2 \\ 1 & 1 & 1 & i^2 \end{bmatrix} \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix}$$

$$\vec{y}_1 = F_4 \vec{c}_1 = \begin{bmatrix} 2 \\ 2 \\ 0 \\ 0 \end{bmatrix}, \quad \vec{y}_2 = F_4 \vec{c}_2 = \begin{bmatrix} 2 \\ 0 \\ -2 \\ 0 \end{bmatrix}$$

9. If $w = e^{2\pi i/64}$ then w^2 and \sqrt{w} are among the 32nd and 128th roots of 1.

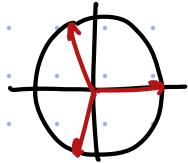
10. a) six roots of 1. Prove they add to 0.



they add to 0:

$$1, -1, \frac{1}{2} + i\frac{\sqrt{3}}{2}, -\frac{1}{2} + i\frac{\sqrt{3}}{2}, \frac{1}{2} - i\frac{\sqrt{3}}{2}, -\frac{1}{2} - i\frac{\sqrt{3}}{2}.$$

b) 3 cube roots? also add to 0?

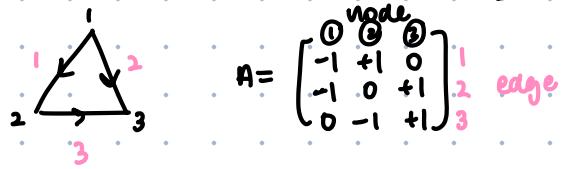


$$0, \frac{2\pi}{3}, \frac{4\pi}{3}$$

$$1, -\frac{1}{2} + i\frac{\sqrt{3}}{2}, -\frac{1}{2} - i\frac{\sqrt{3}}{2} \text{ still all sum to 0. ✓}$$

10.1 Graphs & Networks

1. Find the incidence matrix A for the graph:



$$A = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \\ 0 & -1 & 1 \end{bmatrix}$$

node
edge

edge 1 goes from node 1 to node 2.

What vectors are in its nullspace? How do you know that $(1, 0, 0)$ is not in its row space?

$$AX = \begin{bmatrix} -1 & 1 & 0 \\ -1 & 0 & 1 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_2 - x_1 \\ x_3 - x_1 \\ x_3 - x_2 \end{bmatrix}$$

In the nullspace, $A\vec{x} = \vec{0}$ meaning the difference matrix $\vec{x} = 0$. The vector in the nullspace is $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ where all the voltages equal each other.

$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \neq 0$. Since the vector isn't orthogonal to the nullspace basis, it isn't in the row space.

2. With conductances $c_1=1$ and $c_2=c_3=2$, multiply matrices to find A^TCA .

$$C = \begin{bmatrix} 1 & 2 & 2 \\ 2 & 2 & 1 \end{bmatrix} \quad A^T = \begin{bmatrix} -1 & -1 & 0 \\ 1 & 0 & -1 \\ 0 & 1 & 1 \end{bmatrix}$$

$$A^T \cdot C = \begin{bmatrix} -1 & -1 & 0 \\ 1 & 0 & -1 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 2 \\ 2 & 2 & 1 \end{bmatrix} = \begin{bmatrix} -1 & -2 & 0 \\ 1 & 0 & -2 \\ 0 & 2 & 2 \end{bmatrix}$$

$$A^T \cdot C \cdot A = \begin{bmatrix} -1 & -2 & 0 \\ 1 & 0 & -2 \\ 0 & 2 & 2 \end{bmatrix} \begin{bmatrix} -1 & 1 & 0 \\ -1 & 0 & 1 \\ 0 & -1 & 1 \end{bmatrix} = \begin{bmatrix} 3 & -1 & -2 \\ -1 & 3 & -2 \\ -2 & -2 & 4 \end{bmatrix}$$

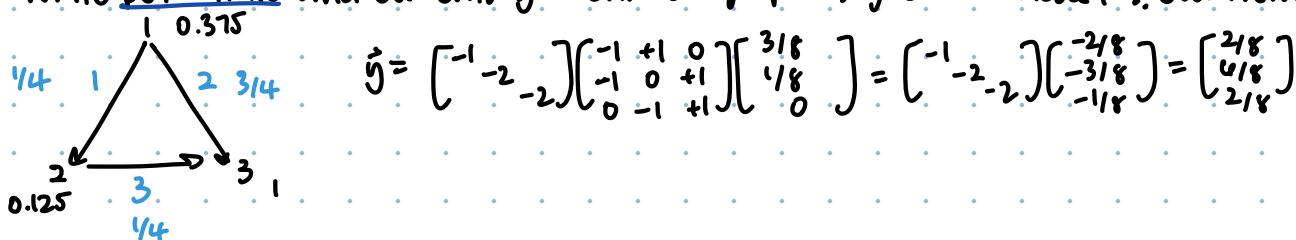
For $f = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$, find a solution to $A^TCA\vec{x} = f$

$$\begin{bmatrix} 3 & -1 & -2 & 1 \\ -1 & 3 & -2 & 0 \\ -2 & -2 & 4 & -1 \end{bmatrix} N \begin{bmatrix} 1 & 0 & -1 & 0.375 \\ 0 & 1 & -1 & 0.125 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\begin{aligned} x &= z + 0.375 \\ y &= z + 0.125 \\ z &= z \end{aligned}$$

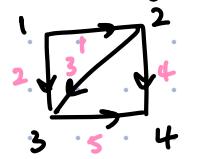
$$\vec{x} = z \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 0.375 \\ 0.125 \\ 0 \end{bmatrix}$$

Write potentials \vec{x} and currents $\vec{j} = -CA\vec{x}$ on graph. f goes into node 1 & out from node 3.



$$\vec{j} = \begin{bmatrix} -1 & -2 & -2 \\ 1 & 0 & 1 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} 3/8 \\ 1/8 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 & -2 & -2 \\ 1 & 0 & 1 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} -2/8 \\ -3/8 \\ -1/8 \end{bmatrix} = \begin{bmatrix} 2/8 \\ 6/8 \\ 2/8 \end{bmatrix}$$

11. Multiply matrices $A^T A$ and guess how its entries come from the graph:



$$A = \begin{bmatrix} -1 & +1 & 0 & 0 \\ -1 & 0 & +1 & 0 \\ 0 & -1 & +1 & 0 \\ 0 & -1 & 0 & +1 \end{bmatrix}$$

$A^T A = \text{the graph Laplacian.}$

$$\begin{pmatrix} 0 & 0 & -1 & +1 \end{pmatrix}$$

$$A^T A = \begin{bmatrix} -1 & -1 & 0 & 0 & 0 \\ 1 & 0 & -1 & -1 & 0 \\ 0 & 1 & 1 & 0 & -1 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} -1 & +1 & 0 & 0 \\ -1 & 0 & +1 & 0 \\ 0 & -1 & +1 & 0 \\ 0 & -1 & 0 & +1 \\ 0 & 0 & -1 & +1 \end{bmatrix} = \begin{bmatrix} 2 & -1 & -1 & 0 \\ -1 & 3 & -1 & -1 \\ -1 & -1 & 3 & -1 \\ 0 & -1 & -1 & 2 \end{bmatrix}$$

- a) The diagonal of $A^T A$ tells how many edges connect to each node.
 b) The off diagonals -1 or 0 tell which pairs of nodes are connected. ← COOL!

17. Suppose A is a 12×9 incidence matrix from a connected (but unknown) graph.

a) How many columns of A are indep?

$$12 \left[\begin{array}{c} \\ \\ \end{array} \right] \text{ Maximally, 9 cols are indep.}$$

$8 \text{ cols are indep} \rightarrow \therefore 1 \text{ dependent col always.}$

b) What condition on f makes it possible to solve $A^T y = \vec{f}$?

ie, \vec{f} to the nullspace of A .

\vec{f} is in the solution space of A^T (the col space of A^T , so \therefore the row space of A).
 c) The diag entries of $A^T A$ give # edges into each node. What is the sum of these diagonal entries?
 twice the number of edges in the graph (each edge connects 2 nodes).

$$2(12 \text{ edges}) = 24 \text{ is the sum.}$$

10.2: Matrices in engineering

1. Show that $\det(A_0^T C_0 A_0) = c_1 c_2 c_3 + c_1 c_3 c_4 + c_1 c_2 c_4 + c_2 c_3 c_4$.

Also find $\det(A_1^T C_1 A_1)$ in fixed-free example.

In subscript 0: Fixed-fixed scenario.

$$A_0 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{bmatrix} \quad A_0^T = \begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & -1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$K_0 = A_0^T A_0 = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix} \quad \dots \text{includes spring constants:}$$

$$A_0^T C_0 A_0 = \begin{bmatrix} c_1 + c_2 & -c_2 & 0 \\ -c_2 & c_2 + c_3 & -c_3 \\ 0 & -c_3 & c_3 + c_4 \end{bmatrix} \quad \text{cancel!}$$

$$\det(A_0^T C_0 A_0) = c_1 + c_2 [(c_2 + c_3)(c_3 + c_4) - c_3^2] + c_2 [-c_2 c_3 - c_2 c_4]$$

$$= c_1 + c_2 [c_2 c_3 + c_2 c_4 + \cancel{c_2^2 c_3} + c_3 c_4] - c_2^2 c_3 - c_2^2 c_4$$

$$\text{as expected! } c_1 c_2 c_3 + c_1 c_2 c_4 + c_1 c_3 c_4 + \cancel{c_2^2 c_3} + \cancel{c_2^2 c_4} + c_2 c_3 c_4 - \cancel{c_2^2 c_3} - \cancel{c_2^2 c_4}$$

For fixed-free example, set $c_4 = 0$.

$$A_1^T C_1 A_1 = \begin{bmatrix} c_1 + c_2 & -c_2 & 0 \\ -c_2 & c_2 + c_3 & -c_3 \\ 0 & -c_3 & c_3 \end{bmatrix} \quad \det = c_1 c_2 c_3.$$

4. Both end conditions for the free-free DEQ are $\frac{du}{dx} = 0$:

$$-\frac{d}{dx}(c(x) \frac{du}{dx}) = f(x) \text{ w/ } \frac{du}{dx} = 0 \text{ at both ends.}$$

Integrate both sides to show $f(x)$ must balance itself, $\int f(x) dx = 0$, or \exists no solution.

$$\int -\frac{d}{dx}(c(x) \frac{du}{dx}) dx = \int f(x) dx$$

$$-c(x) \frac{du}{dx} \Big|_0^1 = \int f(x) dx.$$

\rightarrow If $\frac{du}{dx} = 0$, then $\int f(x) dx$ must = 0.

If $f(x)$ balances itself, then the spring constant $c(x) = 1$,

$$\text{and } -\frac{du}{dx} = \int f(x) dx.$$

Otherwise, \exists no sol'n.

7. For 5 springs and 4 masses w/ both ends fixed, what are the matrices A , C , and K ? wth $C=I$ solve $K\ddot{u} = \omega u$.

$$C = \begin{bmatrix} c_1 & & & & \\ c_2 & c_3 & & & \\ c_3 & c_4 & c_5 & & \\ & & & & \end{bmatrix}$$

$$A^T C A = \begin{bmatrix} c_1 + c_2 & -c_2 & 0 & 0 \\ -c_2 & c_2 + c_3 & -c_3 & 0 \\ 0 & -c_3 & c_3 + c_4 & -c_4 \\ 0 & 0 & -c_4 & c_4 + c_5 \end{bmatrix}$$

$$C = I.$$

$$K = \begin{bmatrix} 2 & -1 & 0 & 0 \\ -1 & 2 & -1 & 0 \\ 0 & -1 & 2 & -1 \\ 0 & 0 & -1 & 2 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 0 & -1 \end{bmatrix}$$

diff
masses
both
ends
fixed.

$$A^T = \begin{bmatrix} 1 & -1 & 0 & 0 & 0 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 1 & -1 \end{bmatrix}$$

$$C A = \begin{bmatrix} c_1 & 0 & 0 & 0 \\ -c_2 & c_2 & 0 & 0 \\ 0 & -c_3 & c_3 & 0 \\ 0 & 0 & -c_4 & c_4 \\ 0 & 0 & 0 & -c_5 \end{bmatrix}$$

$$K \ddot{u} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \quad \ddot{u} = \begin{bmatrix} 2 \\ 3 \\ 2 \\ 2 \end{bmatrix}$$

$$2a - b = 1$$

$$-a + 2b - c = 1$$

$$-b + 2c - d = 1$$

$$-c + 2d = 1$$

$$A^T C A = K = 4 \times 5 \times 5 \times 5 \times 4$$

10. $C_1 = C_2 = C_3 = C_4 = 1$, $m_1 = 2$, $m_2 = m_3 = 1$. $A^T C A \ddot{u} = (2, 1, 1)$ for fixed-fixed.

which mass moves the most (largest \ddot{u})?

$C = I$. Four springs, 3 masses. do the m's play a role?

$$A = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & -1 \end{bmatrix} \quad A^T C A = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix}$$

$$A^T = \begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & -1 \end{bmatrix} \quad K \ddot{u} = \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix} \quad \ddot{u} = \begin{bmatrix} 2.25 \\ 2.5 \\ 1.75 \end{bmatrix}.$$

mass 2 moves the most. ↗

10.3 MARKOV MATRICES, POPL, ECON

1. FIND eigenvalues of this Markov matrix:

$$A = \begin{bmatrix} 0.90 & 0.15 \\ 0.10 & 0.85 \end{bmatrix} \quad \text{tr}(A) = 1.75$$

$$\lambda = \{1, 0.75\}$$

What is the steady state eigenvector?

$$A\vec{x} = \lambda\vec{x} \quad (A - \lambda I)\vec{x} = \vec{0}$$

$$(A - I)\vec{x} = \vec{0}$$

$$\begin{bmatrix} -0.10 & 0.15 \\ 0.10 & -0.15 \end{bmatrix} \vec{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \vec{x} = \begin{bmatrix} 3/2 \\ 1 \end{bmatrix}$$

$$-10a + 15b = 0 \quad 10a = 15b$$

$$10a - 15b = 0 \quad a = \frac{3}{2}b$$

2. Diagonalize the matrix to $A = X \Lambda X^{-1}$

$$(A - 0.75I)\vec{x} = \vec{0}$$

$$\begin{bmatrix} 0.15 & 0.15 & 0 \\ 0.10 & 0.10 & 0 \end{bmatrix} \quad \vec{x} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1.5 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0.75 \end{bmatrix} \begin{bmatrix} -1 & -1 \\ -1 & 1.5 \end{bmatrix} \cdot \frac{2}{5}$$

What is the limit of $A^k = X \Lambda^k X^{-1}$ when $\Lambda^k = \begin{bmatrix} 1 & 0 \\ 0 & 0.75^k \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$?

$$\text{The limit of } A^k \Rightarrow X \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} X^{-1} = X \begin{bmatrix} -1 & -1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} -1.5 & -1.5 \\ -1 & -1 \end{bmatrix}$$

8. The steady state eigenvector of a permutation matrix is $\begin{bmatrix} 1/4 & 1/4 & 1/4 & 1/4 \end{bmatrix}$. This is NOT approached when $\vec{u}_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}$. What are $\vec{u}_1, \vec{u}_2, \vec{u}_3, \vec{u}_4$? What are the 4 values of P ?

$$P = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix} \quad P - \lambda I = \begin{bmatrix} -\lambda & 1 & 0 & 0 \\ 0 & -\lambda & 1 & 0 \\ 0 & 0 & -\lambda & 1 \\ 1 & 0 & 0 & -\lambda \end{bmatrix}$$

$$\det(P - \lambda I) = (-\lambda) \begin{vmatrix} 0 & 1 & 0 \\ 0 & -\lambda & 1 \\ 0 & 0 & -\lambda \end{vmatrix} - 1 \begin{vmatrix} 0 & 1 & 0 \\ 0 & -\lambda & 1 \\ 1 & 0 & -\lambda \end{vmatrix}$$

$$= -\lambda \left[(-\lambda)(-\lambda)^2 \right] - 1 \left[0 - 1(-\lambda)^2 \right] = \lambda^4 + \lambda^2 = 0. \quad \lambda^2(\lambda^2 + 1) = 0.$$

$$\lambda = \pm 1. \quad \lambda^2 = -1. \quad \lambda = \pm i.$$

$$\lambda = \{1, -1, i, -i\}$$

starting from $\vec{u}_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}$,

$$\vec{u}_1 = P\vec{u}_0 = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\vec{u}_2 = P\vec{u}_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\vec{u}_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\vec{u}_4 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \vec{u}_0. \quad \text{just keeps permuting.}$$

15. For which of these matrices does $I + A + A^2 + \dots$ yield a nonnegative matrix $(I - A)^{-1}$? Then the economy can meet any demand:

$$A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \quad \boxed{A = \begin{bmatrix} 0 & 4 \\ 2 & 0 \end{bmatrix}} \quad A = \begin{bmatrix} .5 & 1 \\ .5 & 0 \end{bmatrix}$$

check eigenvalues of A . If $\lambda_{\max} < 1$, $(I - A)^{-1} \geq 0$.

$$\det(A - \lambda I) = (-\lambda)^2 \quad \lambda = \{0, 0\}. \quad \checkmark$$

$$= \lambda^2 - \left(\frac{4+2}{10}\right) = 0. \quad \lambda = \pm \sqrt{0.8} \quad \checkmark$$

$$= (.5 - \lambda)(-\lambda) - 0.5 = 0$$

$$-\frac{1}{2}\lambda + \lambda^2 - \frac{1}{2}$$

$$(\lambda + \frac{1}{2})(\lambda - 1) = 0$$

$$\lambda = \{1, -\frac{1}{2}\} \quad X$$

If demands are $\vec{y} = \begin{bmatrix} 2 \\ u \end{bmatrix}$, what are the vectors $\vec{p} = (I - A)^{-1} \vec{y}$?

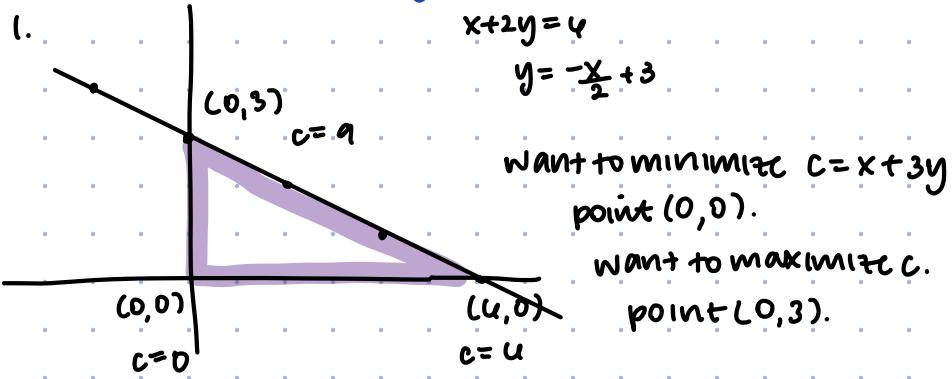
$$(I - A)^{-1} = \begin{bmatrix} 1 & -4 \\ -0.2 & 1 \end{bmatrix}^{-1} = \frac{1}{0.2} \begin{bmatrix} 1 & 4 \\ 0.2 & 1 \end{bmatrix} \rightarrow \cdot \vec{y} = \frac{10}{2} \begin{bmatrix} 2 \\ u \end{bmatrix} = \begin{bmatrix} 10 \\ 5u \end{bmatrix}.$$

$$(I - A)^{-1} = \begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}^{-1} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \rightarrow \cdot \vec{y} = \begin{bmatrix} 8 \\ u \end{bmatrix}$$

The economy can meet any demand: \vec{p} = net production.

10.4 Linear programming

1.



3. What are the corners of the set $x_1 + 2x_2 - x_3 = 4$ w/ $x_1, x_2, x_3 \geq 0$?

Show that $c = x_1 + 2x_2 - x_3$ can be very negative in this feasible set.

→ 2 corners: (2 0's and 1 nonzero).

(4, 0, 0) and (0, 2, 0)

Let $x_1 = -\infty$, $x_2 = 0$ and $x_3 = x_1 - 4$.

Then $c = x_1 + 2x_2 - x_3 = 3x_1 - 8$, and can tend to $-\infty$.

6. Choose a diff cost vector \vec{c} so PhD gets the job. Rewrite the dual problem —

want to minimize $\vec{c}^T \vec{x}$ s.t. (4, 0, 0) is the answer.

$$\vec{c}^T \vec{x} = x_1 + 5x_2 + 5x_3.$$

$$\vec{p} = (4, 0, 0) \quad c = 4$$

$$\vec{q} = (0, 4, 0) \quad c = 20$$

$$\vec{r} = (0, 0, 2) \quad c = 10.$$

Maximize the creators income.

$$\min \text{cost } \vec{c} \cdot \vec{x}^* = \max \text{income by } \vec{y}^*$$

If we reduce the PhD cost to \$1 or \$2, the job goes to PhD.

$\vec{c} = (2, 3, 8)$. PhD takes 4 hrs ($x_1 + x_2 + 2x_3 = 4$). charges \$8.

Dual problem: constraints are as follows.

$$y \leq 2 \quad y \leq 3 \quad 2y \leq 8.$$

$$\vec{A}^T \vec{y} \leq \vec{c}. \text{ maximum has } y = 2. \$8 = 4 \text{ problems.}$$

8. Prove weak duality, that always $\vec{y}^T \vec{b} \leq \vec{c}^T \vec{x}$:

minimize $\vec{c}^T \vec{x}$ w/ $A\vec{x} \geq \vec{b}$ and $\vec{x} \geq 0$.

maximize $\vec{y}^T \vec{b}$ w/ $A^T \vec{y} \leq \vec{c}$ and $\vec{y} \geq 0$.

$$\vec{y}^T \vec{b} \leq \vec{y}^T A\vec{x} = (\vec{A}^T \vec{y})^T \vec{x} \leq \vec{c}^T \vec{x}.$$

10.5: Fourier Series

1. Integrate $2\cos jx \cos kx = \cos(j+k)x + \cos(j-k)x$ to show $\cos jx$ is orthogonal to $\cos kx$, provided $j \neq k$.

$$\int_0^{2\pi} 2\cos jx \cos kx dx = \int_0^{2\pi} [\cos(j+k)x + \cos(j-k)x] dx = \left[\frac{\sin(j+k)x}{j+k} + \frac{\sin(j-k)x}{j-k} \right]_0^{2\pi} = 0.$$

$$\text{If } j=k, \text{ then } \int_0^{2\pi} 2\cos^2 jx dx = \int_0^{2\pi} \frac{1+\cos(2jx)}{2} dx = \underbrace{\frac{1}{2}x}_{\pi} \Big|_0^{2\pi} + \underbrace{\int \frac{1}{2} \cos(2jx) dx}_0 = \pi.$$

4. Legendre polynomials: $1, x, x^2 - \frac{1}{3}$.

Choose c so $x^3 - cx$ is orthogonal to the first 3.

$$\begin{bmatrix} 1 & 0 & -\frac{1}{3} & 0 \\ 0 & 1 & 0 & c \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \text{can't choose any } c?$$

need all columns to be independent \Rightarrow orthogonal.

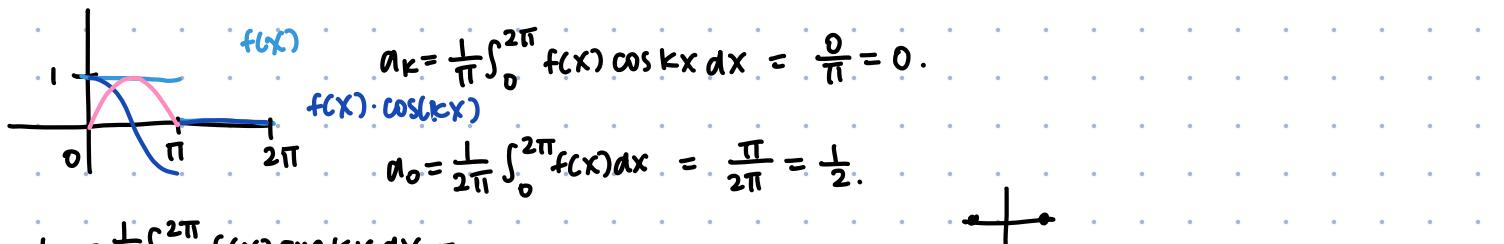
Fourier techniques:

$$\left. \begin{aligned} S_{-1}^1(1)(x^3 - cx) dx &= 0 \\ \text{and} \quad S_{-1}^1(x^2 - \frac{1}{3})(x^3 - cx) dx &= 0 \end{aligned} \right\} \text{for all } c \text{ b/c they are odd functions and already don't span the same space.}$$

$$\begin{aligned} S_{-1}^1(x)(x^3 - cx) dx &= S_{-1}^1 x^4 - cx^2 dx = \left[\frac{x^5}{5} - \frac{cx^3}{3} \right]_{-1}^1 = \frac{1}{5} - \frac{c}{3} - \left[\frac{-1}{5} + \frac{c}{3} \right] \\ &= \frac{2}{5} - \frac{2c}{3} = 0. \quad \frac{2}{5} = \frac{2c}{3} \quad c = 10c \quad \boxed{\frac{3}{5} = c} \end{aligned}$$

9. compute Fourier coefficients a_k and b_k for $f(x)$ from $0 \rightarrow 2\pi$.

a) $f(x) = 1$ for $0 \leq x \leq \pi$, $f(x) = 0$ for $\pi < x < 2\pi$.



$$b_k = \frac{1}{\pi} \int_0^{2\pi} f(x) \sin kx dx =$$

$$\begin{aligned} \frac{1}{\pi} \int_0^{\pi} \sin kx dx &= -\frac{1}{\pi k} \cos(kx) \Big|_0^{\pi} = -\frac{1}{\pi k} [\cos(k\pi) - \cos(0)] \\ &= -\frac{1}{\pi k} [(-1)^k - 1] = \frac{(-1)^k}{\pi k} + \frac{1}{\pi k} \Rightarrow \frac{2}{\pi k} \text{ for odd } k's. \\ &\quad 0 \text{ for even } k's. \end{aligned}$$

b) $f(x) = x$. \rightarrow even function.

$$a_k = \frac{1}{\pi} \int_0^{2\pi} x \cos(kx) dx = 0.$$

$$a_0 = \frac{1}{2\pi} \int_0^{2\pi} x dx = \frac{1}{2\pi} \frac{x^2}{2} \Big|_0^{2\pi} = \frac{1}{2\pi} \frac{(2\pi)^2}{2} = \pi.$$

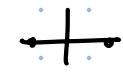
$$b_k = \frac{1}{\pi} \int_0^{2\pi} x \sin(kx) dx =$$

$uv - vdu$

$$u = x \quad v = \frac{1}{k} \cos(kx)$$

$$du = 1 \quad dv = \sin(kx)$$

$$= -\frac{x}{k} \cos(kx) + \frac{1}{k\pi} \int_0^{2\pi} \cos(kx) \cdot dx$$



$$= -\frac{x}{k} \cos(kx) \Big|_0^{2\pi} + \frac{1}{k\pi} \left(\frac{1}{k} \sin(kx) \right) \Big|_0^{2\pi}$$



$$= -\frac{2\pi}{k} + \cancel{\frac{1}{k\pi} \times 0} - [(0) + 0]$$

$$b_k = \frac{1}{\pi} \cdot \frac{-2\pi}{k} = \boxed{-\frac{2}{k}}$$

12. $1, \cos x, \sin x, \cos 2x, \sin 2x \dots$ basis for Hilbert space.

differentiation matrix:

$$\begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & -2 \\ 0 & 0 & 0 & 2 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ \cos x \\ \sin x \\ \cos 2x \\ \sin 2x \end{bmatrix}$$

$$\frac{d \cos 2x}{dx} = -\sin(2x) \cdot 2$$

10.6: Computer Graphics

1. A typical pt in \mathbb{R}^3 : $x\hat{i} + y\hat{j} + z\hat{k}$.

$$\hat{i} = (1, 0, 0)$$

$$\hat{j} = (0, 1, 0)$$

$$\hat{k} = (0, 0, 1)$$

In computer graphics, this pt is $x\hat{i} + y\hat{j} + z\hat{k}$ + origin. Its homogeneous coordinates are: $(x, y, z, 1)$. Other coordinates for the same pt are $(x(v_0, y(v_0, z(v_0, v_0, v_0))$. (cx, cy, cz, c) for $c=1$ and all $c \neq 0$.

5. Scaling matrix to produce a 1x1 square page from 8.5x11.

x shrinks by 8.5x.

y shrinks by 11x.

homogeneous coords for plane scaling $\Rightarrow 3 \times 3$ matrix.

then

$$S = \begin{bmatrix} \frac{1}{8.5} & & \\ & \frac{1}{11} & \\ & & 1 \end{bmatrix}$$

9. What is the 3×3 projection matrix $I - \vec{v}\vec{v}^\top$ onto the plane $\frac{2}{3}x + \frac{2}{3}y + \frac{1}{3}z = 0$?

This plane is a vector space because it contains $(0, 0, 0)$.

$\vec{n} = (\frac{2}{3}, \frac{2}{3}, \frac{1}{3})$ is a normal vector. \vec{n} is unit!

$$\sqrt{\frac{4}{9} + \frac{4}{9} + \frac{1}{9}} = 1 \checkmark$$

$$I - \vec{n}\vec{n}^\top = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \underbrace{\begin{bmatrix} \frac{2}{3} \\ \frac{2}{3} \\ \frac{1}{3} \end{bmatrix} \begin{bmatrix} \frac{2}{3} & \frac{2}{3} & \frac{1}{3} \end{bmatrix}}_{\begin{bmatrix} \frac{4}{9} & \frac{4}{9} & \frac{2}{9} \\ \frac{4}{9} & \frac{4}{9} & \frac{2}{9} \\ \frac{2}{9} & \frac{2}{9} & \frac{1}{9} \end{bmatrix}} = \begin{bmatrix} \frac{5}{9} & -\frac{4}{9} & -\frac{2}{9} \\ -\frac{4}{9} & \frac{5}{9} & -\frac{2}{9} \\ -\frac{2}{9} & -\frac{2}{9} & \frac{6}{9} \end{bmatrix}$$

15. Find the reflection of $(3, 3, 3)$ in the plane $\frac{2}{3}x + \frac{2}{3}y + \frac{1}{3}z = 1$. Take 3 steps T-MT⁻¹ by using 3×4 matrices.

① Translate plane to pass through origin.

$$\text{Find a pt on the plane. } \frac{2}{3}(3) + \frac{2}{3}(-3) + \frac{1}{3}(3) = 1$$

$$(3, -3, 3) \rightarrow (0, 0, 0)$$

$$T = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -3 & 3 & -3 & 1 \end{bmatrix} \quad \text{test: } [3 \ 3 \ 3 \ 1] \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -3 & 3 & -3 & 1 \end{bmatrix} = [0 \ 0 \ 0 \ 1] \checkmark$$

$$[3 \ 3 \ 3 \ 1] \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -3 & 3 & -3 & 1 \end{bmatrix} = [0 \ 0 \ 0 \ 1]$$

② Reflect translated pt in that plane.

$$M = \begin{bmatrix} I - 2\mathbf{n}\mathbf{n}^T & \\ & 1 \end{bmatrix} \quad \hat{\mathbf{n}} = \left(\frac{2}{3}, \frac{2}{3}, \frac{1}{3} \right)$$

$$2 \cdot \begin{bmatrix} \frac{2}{3} \\ \frac{2}{3} \\ \frac{1}{3} \end{bmatrix} \begin{bmatrix} \frac{2}{3} & \frac{2}{3} & \frac{1}{3} \end{bmatrix} = 2 \begin{bmatrix} \frac{4}{9} & \frac{4}{9} & \frac{2}{9} \\ \frac{4}{9} & \frac{4}{9} & \frac{2}{9} \\ \frac{2}{9} & \frac{2}{9} & \frac{1}{9} \end{bmatrix} = \begin{bmatrix} \frac{8}{9} & \frac{8}{9} & \frac{4}{9} \\ \frac{8}{9} & \frac{8}{9} & \frac{4}{9} \\ \frac{4}{9} & \frac{4}{9} & \frac{2}{9} \end{bmatrix}$$

$$I - 2\mathbf{n}\mathbf{n}^T = \begin{bmatrix} \frac{4}{9} & -\frac{8}{9} & -\frac{4}{9} \\ -\frac{8}{9} & \frac{4}{9} & -\frac{4}{9} \\ -\frac{4}{9} & -\frac{4}{9} & \frac{7}{9} \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{4}{9} & -\frac{8}{9} & -\frac{4}{9} & 0 \\ -\frac{8}{9} & \frac{4}{9} & -\frac{4}{9} & 0 \\ -\frac{4}{9} & -\frac{4}{9} & \frac{7}{9} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -\frac{48}{9} & \frac{4}{9} & -\frac{24}{9} & 1 \end{bmatrix}$$

③ Translate $(0, 0, 0, 1) \Rightarrow (3, -3, 3, 1)$

$$\tau_+ = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -3 & +3 & -3 & 1 \end{bmatrix}$$

$$\begin{bmatrix} -\frac{48}{9} & \frac{4}{9} & -\frac{24}{9} & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -3 & +3 & -3 & 1 \end{bmatrix} = \begin{bmatrix} -\frac{48}{9} - 27/9 & \frac{4}{9} + 27/9 & -\frac{24}{9} - 27/9 & 1 \\ -75/9 & 33/9 & -51/9 & 1 \end{bmatrix}$$

Find a diff pt to move to origin.

$$\frac{2}{3}(0) + \frac{2}{3}(0) + \frac{1}{3}(3) = 1.$$

① translate $(0, 0, 3, 1) \rightarrow (0, 0, 0, 1)$

$$\tau_- = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ 0 & 0 & -3 & 1 \end{bmatrix} \quad \begin{bmatrix} 3 & 3 & 3 & 1 \end{bmatrix} \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ 0 & 0 & -3 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 3 & 0 & 1 \end{bmatrix}$$

② reflect.

$$M = \begin{bmatrix} \frac{4}{9} & -\frac{8}{9} & -\frac{4}{9} & 0 \\ -\frac{8}{9} & \frac{4}{9} & -\frac{4}{9} & 0 \\ -\frac{4}{9} & -\frac{4}{9} & \frac{7}{9} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \begin{bmatrix} 3 & 3 & 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{4}{9} & -\frac{8}{9} & -\frac{4}{9} & 0 \\ -\frac{8}{9} & \frac{4}{9} & -\frac{4}{9} & 0 \\ -\frac{4}{9} & -\frac{4}{9} & \frac{7}{9} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 3/9 - 24/9 & -24/9 + 3/9 \\ -12/9 - 12/9 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} -21/9 & -21/9 & -24/9 & 1 \end{bmatrix}$$

③ translate $(0, 0, 0, 1) \rightarrow (0, 0, 3, 1)$

$$\tau_+ = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ 0 & 0 & +3 & 1 \end{bmatrix} \quad \begin{bmatrix} -7/3 & -7/3 & -8/3 & 1 \end{bmatrix} \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ 0 & 0 & +3 & 1 \end{bmatrix} = \begin{bmatrix} -7/3 & -7/3 & 1/3 & 1 \end{bmatrix}$$

$$-8/3 + 9/3 = 1/3$$

10.7 Cryptography

1. If you multiply n whole numbers, when is the answer odd?

The answer is odd iff all n numbers are odd.

If you multiply mod 2: 0's and 1's, the answer is 1 iff all numbers are 1 mod 2.

4. $p \equiv 39$ is not prime. Find a number a that has no inverse $\bar{z} \pmod{39}$.

meaning: $a\bar{z} \equiv 1 \pmod{39}$ has no solution.

$a=3$ or 13 ! This is because no value $\bar{z} \cdot (13-1)$ will be divisible by 39.

Find a 2×2 matrix that has no inverse matrix $\bar{z} \pmod{39}$. This means $A\bar{z} \equiv 1 \pmod{39}$ has no soln.

$\begin{bmatrix} 13 & 0 \\ 3 & 3 \end{bmatrix}$ because no matrix $\bar{z} \cdot \begin{bmatrix} 13-1 & 0 \\ 3-1 & 3-1 \end{bmatrix}$ will be divisible by 39.

Look at the determinants! \bar{z} will not exist iff $(\det A)^{-1} \pmod{p}$ does not exist mod p.

so, we want $\det A = 3$ or 13 .

$\begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} = 1$ $\det A = 3$ and if $(\det A)^{-1} \pmod{39}$.

9. This whole book is in code

$[20 8 9][19 23 8][15 12 5][2 16 15][11 9 19][9 14 3][15 4 5]$

$L = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$ is encoding matrix.

after encoding:

37 17 9 42 31 8 32 17 5 32 30 15 39 28 19 26 17 3 24 9 5

We can decode this by creating $L^{-1} \equiv D \pmod{26}$.

$[L | I] \rightarrow [I | L^{-1}] \Rightarrow$ take each number mod 26 $\Rightarrow [I | D \pmod{26}]$

perform all operations mod 26 to identify D.

Multiply by L^{-1} . Translate back to English.

10. How to discover the matrix knowing only the plaintext and the coded message?

- ID the block size.

- ID the p value and convert plaintext to starting numbers.

Now you have $A\vec{x} = \vec{b}$ the \vec{x} and \vec{b} vectors, and you know A must be a square matrix.

II.1 GAUSSIAN ELIMINATION IN PRACTICE!

WE CAN DO THIS!

1. FIND 2 pivots w/ and NO row exchange to maximize the pivot.
WITH ROW EXCHANGE:

$$A = \begin{bmatrix} 1 & 1000 \\ .001 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & 1000 \\ 0 & -1 \end{bmatrix} \xrightarrow{\substack{R_2 - \frac{1}{1000}R_1 \rightarrow R_2 \\ -R_2 \rightarrow R_2}} \underbrace{\begin{bmatrix} 1 & 1000 \\ 0 & 1 \end{bmatrix}}_U$$

$$E_A^{-1} A = \begin{bmatrix} 1 & 0 \\ -\frac{1}{1000} & 1 \end{bmatrix} \begin{bmatrix} 1 & 1000 \\ .001 & 0 \end{bmatrix}$$

$$E_B E_A^{-1} A = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1000 \\ 0 & 1 \end{bmatrix}$$

$$\text{then } L = \begin{bmatrix} 1 & 0 \\ \frac{1}{1000} & -1 \end{bmatrix}$$

check $L \cdot U = A$

$$\begin{bmatrix} 1 & 0 \\ \frac{1}{1000} & -1 \end{bmatrix} \begin{bmatrix} 1 & 1000 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1000 \\ .001 & 0 \end{bmatrix}$$

WHY ARE NO ENTRIES OF L LARGER THAN 1?

- maximizing pivots means we only need to subtract smaller multipliers of the largest pivot to reduce A to U. all $|l_{ij}| = \frac{|\text{entry}|}{|\text{pivot}|} \leq 1$.

WITHOUT ROW EXCHANGE:

$$A = \begin{bmatrix} .001 & 0 \\ 1 & 1000 \end{bmatrix} \sim \begin{bmatrix} .001 & 0 \\ 0 & 1000 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = U$$

$\xrightarrow{\substack{1000R_2 \rightarrow R_2 \\ 1000R_1 \rightarrow R_1}}$ we lost the 1000!

FIND A 3×3 MATRIX A w/ ALL $|a_{ij}| \leq 1$ AND $|l_{ij}| \leq 1$ BUT 3rd PIVOT = 4.

$$A = L \cdot U = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & -1 \\ 0 & 0 & 4 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & -1 \\ -1 & 1 & 1 \end{bmatrix}$$

8. VIA PARTIAL PIVOTING, FACTOREACH A INTO $PA = LU$.

$$A = \begin{bmatrix} 1 & 0 \\ 2 & 2 \end{bmatrix} \Rightarrow \begin{bmatrix} 2 & 2 \\ 1 & 0 \end{bmatrix} \sim \begin{bmatrix} 2 & 2 \\ 0 & -1 \end{bmatrix}$$

$\xrightarrow{R_2 - \frac{1}{2}R_1 \rightarrow R_2}$

$$L \cdot U = \begin{bmatrix} 1 & 0 \\ \frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 2 \\ 0 & -1 \end{bmatrix} = PA = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} [A]$$

*remember
should be $-l_{ij}$*

$$A = \begin{bmatrix} 1 & 0 & 1 \\ 2 & 2 & 0 \\ 0 & 2 & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} 2 & 2 & 0 \\ 0 & 2 & 1 \\ 0 & 2 & 0 \end{bmatrix} \sim \begin{bmatrix} 2 & 2 & 0 \\ 0 & 2 & 0 \\ 0 & -1 & 1 \end{bmatrix} \sim \begin{bmatrix} 2 & 2 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$\xrightarrow{R_3 - \frac{1}{2}R_1 \rightarrow R_3}$ $\xrightarrow{R_3 + \frac{1}{2}R_2 \rightarrow R_3}$

$$L \cdot U = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ \frac{1}{2} & -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 2 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$P \cdot A = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 3 & 5 \end{bmatrix}$$

11. a) choose $\sin\theta$ and $\cos\theta$ to triangulate A , and find R :

givens rotation

$$Q_{21}A = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 3 & 5 \end{bmatrix} = \begin{bmatrix} * & * \\ 0 & * \end{bmatrix} = R.$$

$$\frac{-1}{\sqrt{1^2+3^2}} = \frac{-1}{\sqrt{10}} = \cos\theta \quad \left. \begin{array}{l} \frac{1}{\sqrt{10}} \\ \frac{-3}{\sqrt{10}} \end{array} \right\} \text{what difference is there?}$$

$$\frac{3}{\sqrt{1^2+3^2}} = \frac{3}{\sqrt{10}} = \sin\theta$$

$$0.948(1) - 0.316(3) = 0 \checkmark$$

$$Q_{21} = \begin{bmatrix} -0.316 & -0.948 \\ 0.948 & -0.316 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 3 & 5 \end{bmatrix} = \begin{bmatrix} 2.528 & -4.424 \\ 0 & -2.528 \end{bmatrix} = R.$$

b) choose $\sin\theta$ and $\cos\theta$ to make QAQ^{-1} triangular. what are the eigenvalues?

QAQ^{-1} triangular: Q are orthogonal matrices.

$$A = \begin{bmatrix} 1 & -1 \\ 3 & 5 \end{bmatrix}$$

$$\det(A - \lambda I) = (1-\lambda)(5-\lambda) + 3 = 0$$

$$5 - 6\lambda + \lambda^2 + 3 = 0$$

$$\lambda^2 - 6\lambda + 8 = 0$$

$$(\lambda - 4)(\lambda - 2) = 0$$

$$\lambda = 4, 2$$

$$\lambda = 4$$

$$A - 4I = \begin{bmatrix} -3 & -1 \\ 3 & 1 \end{bmatrix} \quad \hat{x} = \begin{bmatrix} a \\ b \end{bmatrix} \quad -3a = b \quad \hat{x} = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$$

$$-3a - b = 0$$

$$3a + b = 0$$

then put one of the eigenvectors into row 1 of Q :

$$\frac{1}{\sqrt{10}} \begin{bmatrix} 1 & -3 \\ 3 & 1 \end{bmatrix} = Q. \quad QAQ^{-1} = \frac{1}{\sqrt{10}} \begin{bmatrix} 1 & -3 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 3 & 5 \end{bmatrix} \frac{5}{2} \begin{bmatrix} 1 & 3 \\ -3 & 1 \end{bmatrix}$$

follow same
 $\sin\theta / \cos\theta$
pattern as
above.

$$\det(Q) = \frac{1}{\sqrt{10}} \cdot \frac{1}{\sqrt{10}} + \frac{3}{\sqrt{10}} \cdot \frac{3}{\sqrt{10}} = \frac{4}{10}$$

(2. when A is multiplied by a plane rotation Q_{ij} , which entries of A are changed?

- values under the main diagonal gain 0's.
- all values are changed.
- entries in rows i, j ($2n$ total) are changed.

when $Q_{ij}A$ is multiplied on the right by Q_{ij}^{-1} , which entries are changed now?

- only the values under main diagonal.
- you rotate through θ , then through $-\theta$.
- entries in cols i, j are changed ($2n$ total).

11.2 NORMS and condition numbers

1. Find norms $\|A\| = \lambda_{\max}$ and condition nos $c = \frac{\lambda_{\max}}{\lambda_{\min}}$ of these positive definite matrices:

$$\begin{bmatrix} 0.5 & 0 \\ 0 & 2 \end{bmatrix} \quad \|A\| = 2 \quad c = \frac{2}{0.5} = 4.$$

$$\det(A - \lambda I) = (0.5 - \lambda)(2 - \lambda)$$

$$\begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \quad \|A\| = 2 \quad c = \frac{2}{1} = 1$$

$$\det(A - \lambda I) = (2 - \lambda)(2 - \lambda)$$

$$\begin{bmatrix} 3 & 1 \\ 1 & 1 \end{bmatrix} \quad \|A\| = 3 \quad c = \frac{3}{1} = 3.$$

$$\det(A - \lambda I) = (3 - \lambda)(1 - \lambda)$$

8. Show that if λ is any eigenvalue of A , then $|\lambda| \leq \|A\|$.

Start from $A\vec{x} = \lambda\vec{x}$.

$$A\vec{x} = \lambda\vec{x} \quad \text{take the norm.}$$

$$\|A\| \cdot \|\vec{x}\| = \|\lambda\vec{x}\| = |\lambda| \cdot \|\vec{x}\|$$

$$\frac{\|A\vec{x}\|}{\|\vec{x}\|} = |\lambda| \quad \text{for that particular vector } \vec{x}.$$

When we maximize over all vectors, we get $\|A\| \geq |\lambda|$.

15. ℓ^1 norm of \vec{x} :

$$\|\vec{x}\|_1 = |x_1| + \dots + |x_n|$$

ℓ^∞ norm:

$$\|\vec{x}\|_\infty = \max_{1 \leq i \leq n} |x_i|$$

compute norms $\|\vec{x}\|$, $\|\vec{x}\|_1$, $\|\vec{x}\|_\infty$ of these 2 vectors in \mathbb{R}^5 .

$$\vec{x} = (1, 1, 1, 1, 1)$$

$$\|\vec{x}\| = \sqrt{5}$$

$$\|\vec{x}\|_1 = 5$$

$$\|\vec{x}\|_\infty = 1$$

$$\vec{x} = (.1, .7, .3, .4, .5)$$

$$\|\vec{x}\| = 1$$

$$\|\vec{x}\|_1 = 2$$

$$\|\vec{x}\|_\infty = .7$$

17. All vector norms must satisfy triangle inequality.

$$\|\vec{x} + \vec{y}\|_\infty \leq \|\vec{x}\|_\infty + \|\vec{y}\|_\infty$$

$$\underbrace{\max_{1 \leq i \leq n} |x_i + y_i|}_{\leq \max_{1 \leq i \leq n} |x_i| + \max_{1 \leq i \leq n} |y_i|}$$

bounded by the right side, since $x_i + y_i \leq x_j + y_j$ where j could equal i but doesn't have to.

Pf. $\|\vec{x} + \vec{y}\|_1 \leq \|\vec{x}\|_1 + \|\vec{y}\|_1$

$$|x_1 + y_1| + \dots + |x_n + y_n| \leq |x_1| + \dots + |x_n| + |y_1| + \dots + |y_n|$$

both sides sum all components' absolute value of \vec{x} and \vec{y} .

11.3 Iterative Methods and preconditioners

1. change $A\vec{x} = \vec{b}$ to $\vec{x} = (I - A)\vec{x} + \vec{b}$.

What are S and T?

$$A = S - T$$

$$A\vec{x} = \vec{b}$$

$$S\vec{x} = T\vec{x} + \vec{b} \Rightarrow \vec{x} = (I - A)\vec{x} + \vec{b}.$$

Then $S = I$

$$T = I - A$$

$$S - T = I - (I - A) = A \checkmark$$

What matrix $S^{-1}T$ controls the convergence of $\vec{x}_{k+1} = (I - A)\vec{x}_k + \vec{b}$?

$$S^{-1} = I^{-1} = I.$$

$$S^{-1}T = I \cdot (I - A) = \boxed{I - A}.$$

10. The Gauss-Seidel iteration component i uses earlier parts of \vec{x}^{new} :

$$x_i^{\text{new}} = x_i^{\text{old}} + \frac{1}{a_{ii}} \left(b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{\text{new}} - \sum_{j=i}^n a_{ij} x_j^{\text{old}} \right)$$

If every $x_i^{\text{new}} = x_i^{\text{old}}$ how does this show that the soln \vec{x} is correct?

$$0 = \frac{1}{a_{ii}} \left(b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{\text{new}} - \sum_{j=i}^n a_{ij} x_j^{\text{old}} \right)$$

$\underbrace{\phantom{0 = \frac{1}{a_{ii}} \left(b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{\text{new}} - \sum_{j=i}^n a_{ij} x_j^{\text{old}} \right)}}$

$$0 = \frac{1}{a_{ii}} (b_i - A\vec{x})$$

$$\frac{A\vec{x}}{a_{ii}} = \frac{b_i}{a_{ii}} \quad \text{for all components } i \Rightarrow A\vec{x} = \vec{b} \checkmark$$

How does the formula change for Jacobi's method?

Jacobi keeps only the diagonal of A as S.

$$x_i^{\text{new}} = x_i^{\text{old}} + \frac{1}{a_{ii}} \left(b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{\text{old}} - \sum_{j=i+1}^n a_{ij} x_j^{\text{old}} \right)$$

21. Suppose A is tridiagonal and symmetric in the QR method. From $A_1 = Q^{-1}AQ$ show that A_1 is symmetric.

$A_1 = Q^{-1}AQ$ A_1 must be symmetric b/c it is similar to A . and can be diagonalized!

Write $A_1 = RAR^{-1}$ to show that A_1 is also tridiagonal.

$$A = QR$$

$$A_1 = Q^{-1}(QR)Q$$

$A_1 = RQ$ \swarrow since we know Q are orthonormal,

$$Q^{-1} = QT$$

$$A_1 = R(QR)R^{-1} = RQ$$

22. For
 $A = \begin{bmatrix} 1 & 2 \\ 2 & 3 \\ 3 & 4 \end{bmatrix}$ and vector $\vec{b} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$, go through one Arnoldi step to find orthonormal vectors \vec{q}_1 and \vec{q}_2 .

Arnoldi Iteration

$$\vec{q}_1 = \frac{\vec{b}}{\|\vec{b}\|} = \frac{1}{\sqrt{4}} \vec{b} = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \\ \frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$$

$$\vec{v} = A\vec{q}_1 = \begin{bmatrix} 1 & 2 \\ 2 & 3 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \\ \frac{1}{2} \\ \frac{1}{2} \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ 1 \\ \frac{3}{2} \\ 2 \end{bmatrix}$$

for $j=1$ to $n=1$

$$h_{11} = \vec{q}_1^T \cdot \vec{v} = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \end{bmatrix} \begin{bmatrix} \frac{1}{2} \\ 1 \\ \frac{3}{2} \\ 2 \end{bmatrix} = \frac{1}{4} + \frac{2}{4} + \frac{3}{4} + \frac{4}{4} = \frac{10}{4} = \frac{5}{2}$$

$$\vec{v} = \vec{v} - h_{11} \vec{q}_1$$

$$\begin{bmatrix} \frac{1}{2} \\ 1 \\ \frac{3}{2} \\ 2 \end{bmatrix} - \frac{5}{2} \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \\ \frac{1}{2} \\ \frac{1}{2} \end{bmatrix} = \begin{bmatrix} \frac{2}{4} \\ \frac{4}{4} \\ \frac{6}{4} \\ \frac{8}{4} \end{bmatrix} - \begin{bmatrix} \frac{5}{4} \\ \frac{5}{4} \\ \frac{5}{4} \\ \frac{5}{4} \end{bmatrix} = \begin{bmatrix} -\frac{3}{4} \\ -\frac{1}{4} \\ \frac{1}{4} \\ \frac{3}{4} \end{bmatrix}$$

$$h_{2,1} = \|\vec{v}\| = \sqrt{\frac{9}{16} + \frac{1}{16} + \frac{1}{16} + \frac{9}{16}} = \sqrt{\frac{5}{4}} = \frac{\sqrt{5}}{2}$$

$$\vec{q}_2 = \vec{v} / h_{2,1} = \begin{bmatrix} -\frac{3}{4} \\ -\frac{1}{4} \\ \frac{1}{4} \\ \frac{3}{4} \end{bmatrix} \cdot \frac{2}{\sqrt{5}}$$

$$\vec{q}_1 = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \\ \frac{1}{2} \\ \frac{1}{2} \end{bmatrix} \quad \vec{q}_2 = \begin{bmatrix} -\frac{3}{4} \\ -\frac{1}{4} \\ \frac{1}{4} \\ \frac{3}{4} \end{bmatrix} \cdot \frac{2}{\sqrt{5}}$$

12.1 Mean, variance, & Probability

1. Add 1 to every output.

$$\mu_{\text{new}} = \mu + 1$$

$$\sigma_{\text{new}} = \sigma$$

$$E[X]_{\text{new}} = E[X] + 1$$

5. Sample from 1 to 1000 w/ equal probabilities. Let x be the FIRST digit. What are the probabilities p_1 to p_9 ?

$$p_i =$$

	10	20	30	40	...	100	200	...	1000
1	11								
2	12	:							
3									
4									
:									
9	19								

$$\# \text{ of possible answers where } x=1: 100 + 1 + 1 + 10 = 112$$

↓ ↓ ↓ ↓
the 100's 1 1000 10^3

$$\# \text{ possible } \dots x=2: 100 + 1 + 10 = 111$$

↓ ↓ ↓
the 200's 2 20^3

$$888 + 112 = 990 + 10 = 1000 \text{ total} \checkmark$$

$$p_1 = \frac{112}{1000} \quad p_2 = p_3 = \dots = p_9 = \frac{111}{1000}$$

$$E[X] = p_1 x_1 + \dots + p_n x_n$$

$$\frac{112}{1000} + \frac{222}{1000} + \dots + \frac{999}{1000} = 4.996$$

$$\sigma^2 = E[(X - \mu)^2] = p_1(x_1 - \mu)^2 + \dots + p_n(x_n - \mu)^2$$

$$\frac{112}{1000}(1 - 4.996)^2 + \dots + \frac{111}{1000}(9 - 4.996)^2$$

8. If all 24 samples from a popl produce the same age $x=20$, what are the μ and S^2 ? What if $x=20$ or 21, 12 times each?

first scenario: 2nd scenario:

$$M = 24$$

$$S^2 = 0$$

$$M = 20.5$$

$$S^2 = \frac{1}{23} (20 - 20.5)^2 + \dots = \frac{\frac{12}{4}}{23} = \frac{3}{23}$$

11. For any function $f(x)$ the expected value $E[f] = \sum p_i f(x_i)$ or $\int p(x) f(x) dx$.

Suppose $E[X] = m$ and $E[(X - m)^2] = \sigma^2$. What is $E[X^2]$?

$$(X - m)^2 = X^2 - 2mx + m^2$$

$$E[X^2 - 2mx + m^2] = \sigma^2$$

$$E[X^2] - E[2mx] + E[m^2] = \sigma^2$$

$$\underbrace{E[X^2]}_{m} - 2m \underbrace{E[X]}_{\text{constant}} + m^2 = \sigma^2$$

$$E[X^2] = 2m^2 - m^2 + \sigma^2 = m^2 + \sigma^2$$

12.2 Covariance Matrices & Joint Probabilities

1. a) compute variance σ^2 when coin flip probs are p and $(1-p)$

$$\sigma^2 = \sum_1^n p_i(x_i - m)^2$$

$$m = 0(p) + 1(1-p) = 1-p$$

$$\begin{aligned}\sigma^2 &= p(0-(1-p))^2 + (1-p)(1-(1-p))^2 \\ &= p(p-1)^2 + (1-p)p^2 \\ &= p(p^2-2p+1) + p^2-p^3 \\ &= p^3-2p^2+p+p^2-p^3 = -p^2+p.\end{aligned}$$

b) sum of N indep flips (0 or 1) is count of heads after N tries.

The rule (16-17-18) for variance of a sum gives

↳ var of $z = x+y$ is $\sigma_z^2 = \sigma_x^2 + \sigma_y^2 + 2\sigma_{xy}$

→ independent flips!

covariance matrix = diagonal

diagonal entries = $\sigma^2 = p-p^2$

→ overall variance = $[1 \ 1 \ \dots \ 1] V \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix} = N\sigma^2 = N(p-p^2)$

4. cov matrix V for $M=3$ indep expts w/ means m_1, m_2, m_3 and variances $\sigma_1^2, \sigma_2^2, \sigma_3^2$?

$$\begin{bmatrix} \sigma_1^2 & 0 & 0 \\ 0 & \sigma_2^2 & 0 \\ 0 & 0 & \sigma_3^2 \end{bmatrix}$$

5. The $n \times n$ matrix P contains joint probs. $P_{ij} = P(X=x_i \text{ and } Y=y_j)$.

Why does the conditional $P(Y=y_j | X=x_i) = \frac{P_{ij}}{P_{i1} + \dots + P_{in}} = \frac{P_{ij}}{P_i}$?

The conditional prob = the prob of $Y=y_j$

GIVEN $X=x_i$. So denominator is

probability that $X=x_i$. (aka P_i).

And the prob of both must be P_{ij} .

$$\therefore \frac{P_{ij}}{P_i}$$

8. Explain product rule of conditional prob.

$$P_{ij} = \text{Prob}(X=x_i \text{ and } Y=y_j) = \underbrace{\text{Prob}(Y=y_j | X=x_i)}_{\text{when } X=x_i, \text{ what are chances } Y=y_j?} \times \underbrace{\text{Prob}(X=x_i)}_{\text{what are chances } X=x_i?}.$$

when $X=x_i$, what
are chances $Y=y_j$?

what are
chances $X=x_i$?

together = $P(X=x_i) \text{ AND } P(Y=y_j)$

12.3 Multivariate Gaussian and weighted least squares

1. 2 measurements of same var x give 2 eqns: $x=b_1$ and $x=b_2$.
Write 2 eqns as $A\vec{x}=\vec{b}$. Find \hat{x} .

$$\begin{bmatrix} 1 \\ 1 \end{bmatrix} \vec{x} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

$x=b_1$ is $A\vec{x}=\vec{b}$ with $A=\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and $V=\begin{bmatrix} \sigma_1^2 & 0 \\ 0 & \sigma_2^2 \end{bmatrix}$.

$$V^{-1/2} A \hat{x} = V^{-1/2} \vec{b} \quad \text{is} \quad \frac{1}{\sigma_1} x = \frac{1}{\sigma_1} b_1$$

$$\frac{1}{\sigma_2} x = \frac{1}{\sigma_2} b_2$$

$$A^T V^{-1} A \hat{x} = A^T V^{-1} \vec{b}$$

$$\begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} \frac{1}{\sigma_1^2} & 0 \\ 0 & \frac{1}{\sigma_2^2} \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \hat{x} = \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} \frac{1}{\sigma_1^2} & 0 \\ 0 & \frac{1}{\sigma_2^2} \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

$$\hat{x} = \frac{\frac{1}{\sigma_1^2} b_1 + \frac{1}{\sigma_2^2} b_2}{\frac{1}{\sigma_1^2} + \frac{1}{\sigma_2^2}}$$

2. a) Suppose b_2 becomes super exact i.e. $\underline{\sigma_2^2 \rightarrow 0}$.

$$\text{then } \hat{x} = \frac{\frac{1}{\sigma_1^2} b_1 + \frac{1}{0} \cdot b_2}{\frac{1}{\sigma_1^2} + \frac{1}{0}} \quad b_2 \text{ has most weight.}$$

$$\hat{x} \approx b_2.$$

b) opposite case: $\sigma_2 \rightarrow \infty$, no info in b_2 .

$$\hat{x} = \frac{\frac{1}{\sigma_1^2} b_1}{\frac{1}{\sigma_1^2}} = b_1. \quad \text{cannot rely on } b_2 \text{ at all.}$$

5. Show inverse of 2×2 cov matx V is

$$V^{-1} = \begin{bmatrix} \sigma_1^2 & \sigma_{12} \\ \sigma_{12} & \sigma_2^2 \end{bmatrix}^{-1} = \frac{1}{\sigma_1^2 \sigma_2^2 - \sigma_{12}^2} \begin{bmatrix} \sigma_2^2 & -\sigma_{12} \\ -\sigma_{12} & \sigma_1^2 \end{bmatrix}$$

$$\det(V) = \sigma_1^2 \sigma_2^2 - \sigma_{12}^2$$

$$\rho = \frac{\sigma_{12}}{\sigma_1 \sigma_2} \quad \rho^2 = \frac{\sigma_{12}^2}{\sigma_1^2 \sigma_2^2}$$

$$\left[\frac{1}{\frac{1}{\sigma_1^2 \sigma_2^2}} \cdot \frac{1}{\sigma_1^2 \sigma_2^2 - \sigma_{12}^2} \right] \begin{bmatrix} \sigma_2^2 & -\sigma_{12} \\ -\sigma_{12} & \sigma_1^2 \end{bmatrix} \cdot \frac{1}{\sigma_1^2 \sigma_2^2}$$

$$\frac{1}{1-\rho^2} \begin{bmatrix} 1/\sigma_1^2 & -\rho/\sigma_1 \sigma_2 \\ -\rho/\sigma_1 \sigma_2 & 1/\sigma_2^2 \end{bmatrix} \checkmark$$

Q. Suppose \hat{x}_k is avg of b_1, \dots, b_k . A new measurement b_{k+1} arrives.

Kalman update:

$$\hat{x}_{k+1} = \hat{x}_k + \frac{1}{k+1} (b_{k+1} - \hat{x}_k)$$

Verify \hat{x}_{k+1} is correct avg of b_1, \dots, b_{k+1} .

$$\hat{x}_{k+1} = \hat{x}_k + \frac{b_{k+1}}{k+1} - \frac{\hat{x}_k}{k+1}$$

$$\hat{x}_{k+1} = \left(1 - \frac{1}{k+1}\right) \hat{x}_k + \frac{b_{k+1}}{k+1}$$

gain factor.

$$\hat{x}_{k+1} = \frac{b_1 + \dots + b_k}{k} + \frac{1}{k+1} (b_{k+1} - \frac{b_1 + \dots + b_k}{k}) = \frac{b_1 + \dots + b_{k+1}}{k+1}$$

$$\frac{1}{k} - \frac{1}{k+1} \cdot \frac{1}{k} = \frac{1}{k+1} \checkmark$$