UNITY 5

2D GAME DEVELOPMENT

UNITY 5

- Game engine developed by Unity Technologies
- 2D and 3D games
- Virtual reality
- User interfaces
- Physics engines
- Cross platform: PC, MAC, Mobile and Consoles

PLANS

https://store.unity.com/compare-plans

FOR HOBBYISTS

Plus

per month with 1 year, ~\$25 prepaid or \$35 paid monthly

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FOR TEAMS AND FREELANCERS

Pro Best value

\$125 per month

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FOR BEGINNERS

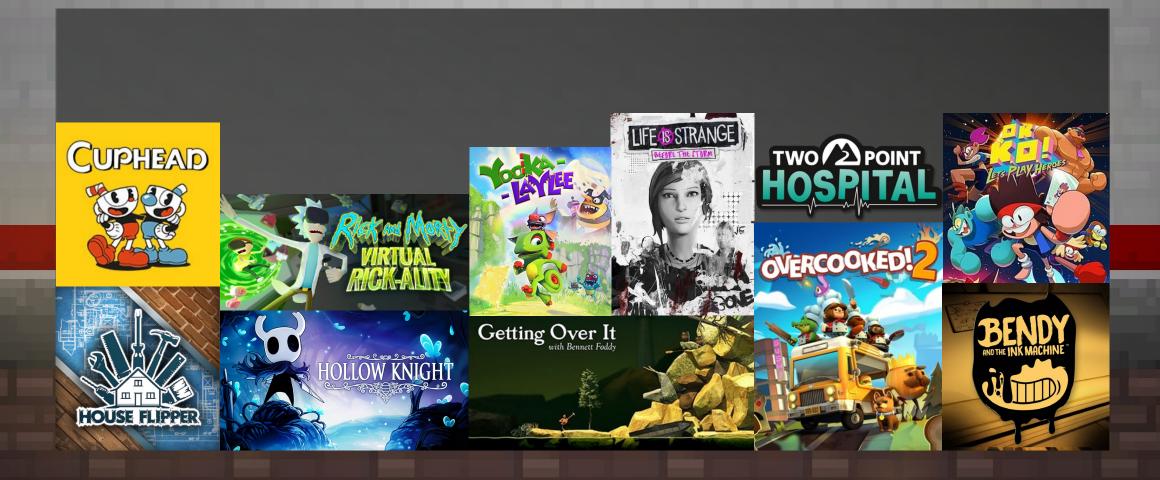
Personal

Available to use if your revenue or funding (raised or self-funded) does not exceed \$100K per year.

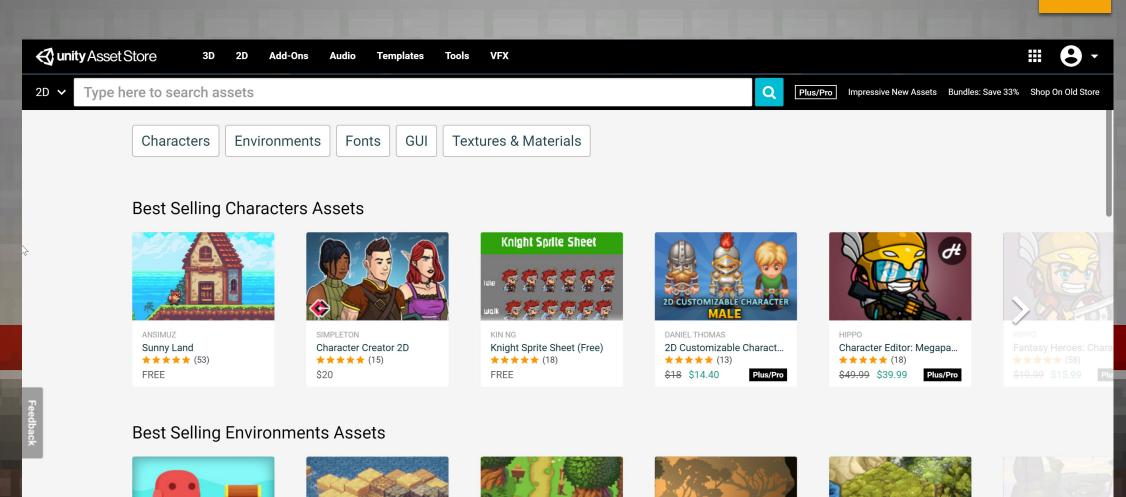
Try Personal

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MADE WITH UNITY



UNITY ASSET STORE



2D HAND PAINTED

2D GAMES - DEMO

- Scene
- Assets Folder
- Sprites
- Basic Physics
- Scripts in C#: Start and Update methods
- User Input

LEARNING UNITY

- Unity 5: 2D Essential Training on Lynda.com
- By Jesse Freeman
- Super Zombie Runner



SUPER ZOMBIE RUNNER

- Paralax Scrolling
- Obstacles
- Object Pooling
- Export

SMALL IMPROVEMENTS

- Double Jump
- Sound Effects from Asset Store
 - ► FREE Casual Game SFX Pack
 - Zombie Sound Pack Free Version

