

2-3

$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$: linear transformation

Def 1 if $\begin{cases} \textcircled{1} T(\vec{u}) + T(\vec{v}) = T(\vec{u} + \vec{v}) & \forall \vec{u}, \vec{v} \in \mathbb{R}^n \\ \textcircled{2} rT(\vec{u}) = T(r\vec{u}) & \forall r \in \mathbb{R} \end{cases}$

Def 2 if $rT(\vec{u}) + sT(\vec{v}) = T(r\vec{u} + s\vec{v}) \quad \forall \vec{u}, \vec{v} \in \mathbb{R}^n, \forall r, s \in \mathbb{R}$

Thm

$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$: linear transformation, Given $B = \{\vec{b}_1, \vec{b}_2, \dots, \vec{b}_n\}$: basis for \mathbb{R}^n

$\Rightarrow \forall \vec{v} \in \mathbb{R}^n$, $T(\vec{v})$ is uniquely determined by $T(\vec{b}_1), T(\vec{b}_2), \dots, T(\vec{b}_n)$

\hookrightarrow i.e. 给定 $T(\vec{b}_1), T(\vec{b}_2), \dots, T(\vec{b}_n)$ 的值後, $T(\vec{v})$ 的值也确定

$\hookrightarrow T$ 就是唯一的一个 linear transformation

Def. $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$: linear transformation, A is the sm.r. of T

if $\forall \vec{v} \in \mathbb{R}^n$, $T(\vec{v}) = A\vec{v}$

Moreover, $A = \begin{bmatrix} | & | & & | \\ T(\vec{e}_1) & T(\vec{e}_2) & \dots & T(\vec{e}_n) \\ | & | & & | \end{bmatrix}$

* the standard basis $\{\vec{e}_1, \vec{e}_2, \dots, \vec{e}_n\}$ for \mathbb{R}^n

$$\therefore \forall \vec{v} \in \mathbb{R}^n, \quad \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = v_1 \vec{e}_1 + v_2 \vec{e}_2 + \dots + v_n \vec{e}_n$$

$$\therefore T(\vec{v}) = v_1 T(\vec{e}_1) + v_2 T(\vec{e}_2) + \dots + v_n T(\vec{e}_n)$$

$$= \underbrace{\begin{bmatrix} | & | & & | \\ T(\vec{e}_1) & T(\vec{e}_2) & \dots & T(\vec{e}_n) \\ | & | & & | \end{bmatrix}} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$$

$$\therefore T(\vec{v}) = A \vec{v}$$

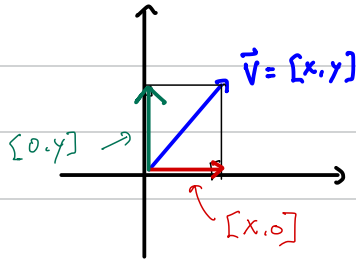
$$= \{\vec{x} \in \mathbb{R}^n \mid T(\vec{x}) = \vec{0}\}$$

Def. kernel of T = nullspace of A

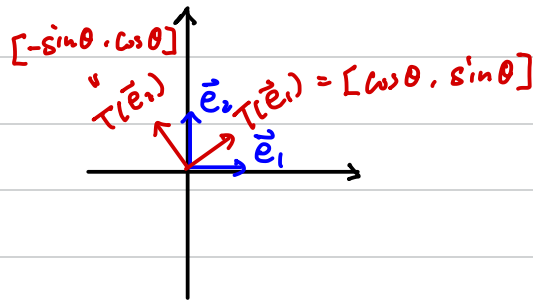
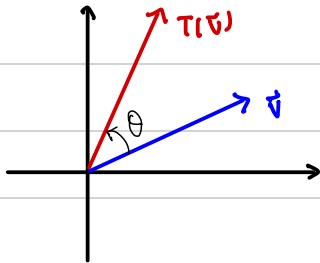
Def. $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$: invertible linear transformation
if A is the s.m.r. of T and A is invertible

2-4

in \mathbb{R}^2 , s.m.r. is $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ 0 \end{bmatrix}$ i.e. projection on x-axis
s.m.r. is $\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ y \end{bmatrix}$ i.e. projection on y-axis

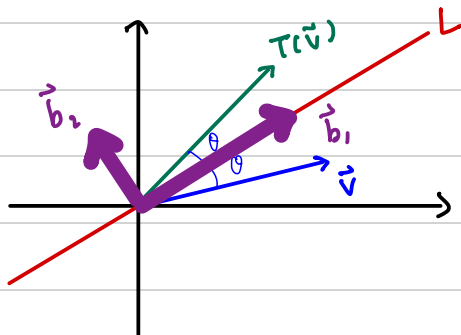


* Rotation counterclockwise through an angle θ , the s.m.v. of T is $\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$



$$\begin{bmatrix} T(\vec{e}_1) & T(\vec{e}_2) \end{bmatrix}$$

* Reflection in a line L



$$\begin{aligned} \therefore \{\vec{b}_1, \vec{b}_2\} \text{ is a basis for } \mathbb{R}^2, \quad \vec{v} &= v_1 \vec{e}_1 + v_2 \vec{e}_2 \\ \therefore T(\vec{v}) &= r T(\vec{b}_1) + s T(\vec{b}_2) \\ &= r \vec{b}_1 + s (-\vec{b}_1) = r \vec{b}_1 - s \vec{b}_2 \end{aligned}$$

$$T(\vec{v}) = v_1 T(\vec{e}_1) + v_2 T(\vec{e}_2)$$

2-4. ex2

e.g. $L: y = 2x \Rightarrow \vec{b}_1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \vec{b}_2 = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$

S.M.V. = $\left[T(\vec{e}_1), T(\vec{e}_2) \right]$

$$\left[\begin{array}{cc|c} 1 & -2 & 1 \\ 2 & 1 & 0 \end{array} \right] \sim \left[\begin{array}{cc|c} 1 & 0 & \frac{1}{5} \\ 0 & 1 & -\frac{2}{5} \end{array} \right] \Rightarrow \vec{e}_1 = \frac{1}{5} \vec{b}_1 - \frac{2}{5} \vec{b}_2$$

$$\left[\begin{array}{cc|cc} 1 & -2 & 1 & 0 \\ 2 & 1 & 0 & 1 \end{array} \right] \sim \left[\begin{array}{cc|cc} 1 & 0 & \frac{1}{5} & \frac{2}{5} \\ 0 & 1 & -\frac{2}{5} & \frac{1}{5} \end{array} \right] \Rightarrow \vec{e}_1 = \frac{1}{5} \vec{b}_1 - \frac{2}{5} \vec{b}_2, \vec{e}_2 = \frac{2}{5} \vec{b}_1 + \frac{1}{5} \vec{b}_2$$

$$T(\vec{e}_1) = \frac{1}{5} \vec{b}_1 + \frac{2}{5} \vec{b}_2, T(\vec{e}_2) = \frac{2}{5} \vec{b}_1 - \frac{1}{5} \vec{b}_2$$

$$= \begin{bmatrix} -\frac{1}{5} \\ \frac{4}{5} \end{bmatrix} = \begin{bmatrix} \frac{4}{5} \\ \frac{3}{5} \end{bmatrix}$$

$$\therefore T(\vec{v}) = v_1 T(\vec{e}_1) + v_2 T(\vec{e}_2)$$

$$= v_1 T\left(\frac{1}{5} \vec{b}_1 - \frac{2}{5} \vec{b}_2\right) + v_2 T\left(\frac{2}{5} \vec{b}_1 + \frac{1}{5} \vec{b}_2\right)$$

$$= v_1 \left[\frac{1}{5} \vec{b}_1 + \frac{2}{5} \vec{b}_2 \right] + v_2 \left[\frac{2}{5} \vec{b}_1 - \frac{1}{5} \vec{b}_2 \right]$$

$$= \frac{1}{5} \left[(v_1 + 2v_2) \vec{b}_1 + (2v_1 - v_2) \vec{b}_2 \right]$$

$$= \frac{1}{5} \left[(v_1 + 2v_2) \begin{bmatrix} 1 \\ 2 \end{bmatrix} + (2v_1 - v_2) \begin{bmatrix} -2 \\ 1 \end{bmatrix} \right] = \begin{bmatrix} -\frac{3}{5} & \frac{4}{5} \\ \frac{4}{5} & \frac{3}{5} \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

* invertible linear transformation

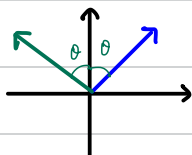
Recall: every invertible matrix is a product of elementary matrices.

Recall: elementary row operation:

① $R_i \leftrightarrow R_j$	$\begin{bmatrix} 1 & & & \\ & \ddots & & \\ & & 1 & \\ & & & \ddots \end{bmatrix}$	$\begin{bmatrix} 1 & \\ & 0 \\ & & 1 \end{bmatrix}$	\leftarrow reflection on $x=y$
②-1 $R_i \rightarrow (-1)R_i$	$\begin{bmatrix} 1 & & & \\ & -1 & & \\ & & \ddots & \\ & & & 1 \end{bmatrix}$	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}, \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$	\leftarrow reflection on x -axis y -axis
②-2 $R_i \rightarrow rR_i, r > 0$	$\begin{bmatrix} 1 & & & \\ & r & & \\ & & \ddots & \\ & & & 1 \end{bmatrix}$	$\begin{bmatrix} r & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & r \end{bmatrix}$	\leftarrow expansion
③ $R_i \rightarrow R_i + rR_j$	$\begin{bmatrix} 1 & & & \\ & 1 & & \\ & & \ddots & \\ & & & 1 & \\ & & & & r \end{bmatrix}$	$\begin{bmatrix} 1 & r \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ r & 1 \end{bmatrix}$	\leftarrow shear

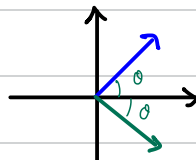
* ②-1 $R_i \rightarrow (-1)R_i$

$$\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -x \\ y \end{bmatrix}$$



reflection on y -axis

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ -y \end{bmatrix}$$



reflection on x -axis