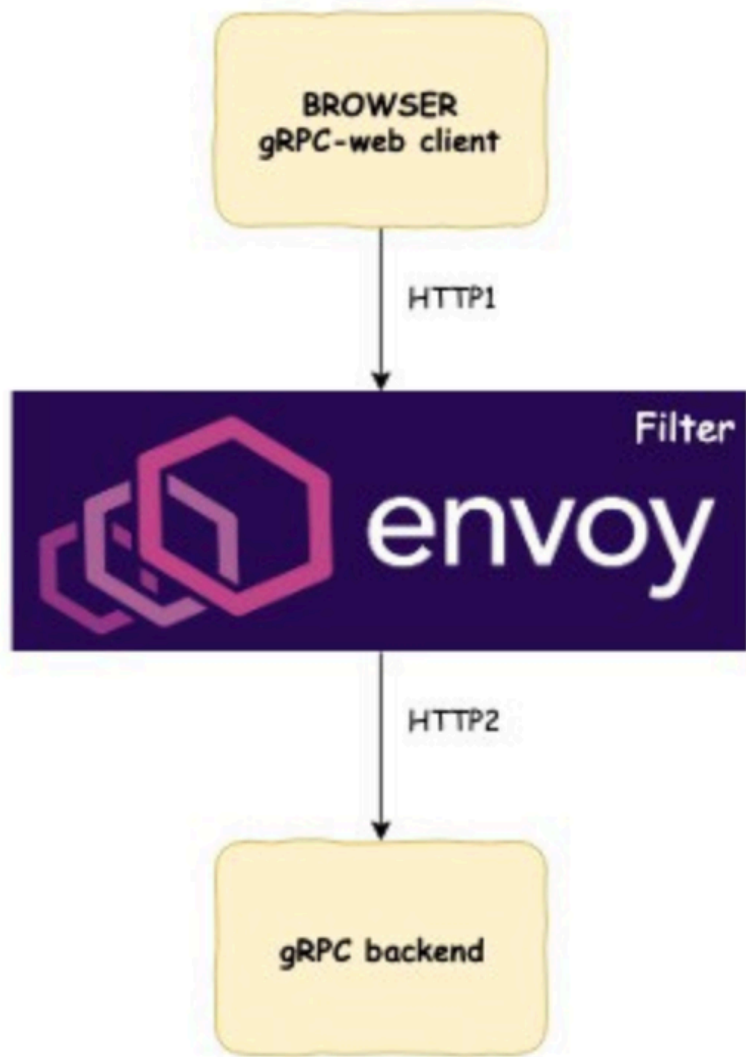




# Reactive gRPC Chat App



# Tech Stack

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- FrontEnd: [React](#)
- BackEnd: [gRPC](#) server in Java
- Proxy: [Envoy](#)

Front-end + Proxy + Back-end

# gRPC-Web

Client / Feature	Transport	Unary	Server-side streams	Client-side & bi-directional streaming
Improbable	Fetch/XHR	✓	✓	✗ <sup>19</sup>
Google (grpcwebtext)	XHR	✓	✓	✗
Google (grpcweb)	XHR	✓	✗ <sup>20</sup>	✗

- <https://github.com/grpc/grpc-web>
- gRPC web-client won't send HTTP2 requests. Instead, you need a proxy between your web-client and gRPC backend service for converting that HTTP1 request to HTTP2. gRPC web client has built-in support for Envoy as a proxy.
- As of now, client-side streaming is not [supported](#).

# The REST way

- [gRPC-Web](#) is a JavaScript client library that enables web applications to interact with backend [gRPC](#) services using [Envoy](#) instead of a custom HTTP server as an intermediary.
- It enables you to create *full end-to-end gRPC service architectures*, from the web client all the way down
  - Previously, if you wanted to use a gRPC-driven backend in conjunction with a web client you'd need to write REST API logic to translate HTTP calls to and from gRPC
    - [grpc-gateway](#) or [grpc-json-transcoder](#)
  - With [gRPC-Web](#), client calls still need to be translated into gRPC-friendly calls, but that role is now filled by Envoy, which has built-in support for gRPC-Web and serves as its default service gateway.

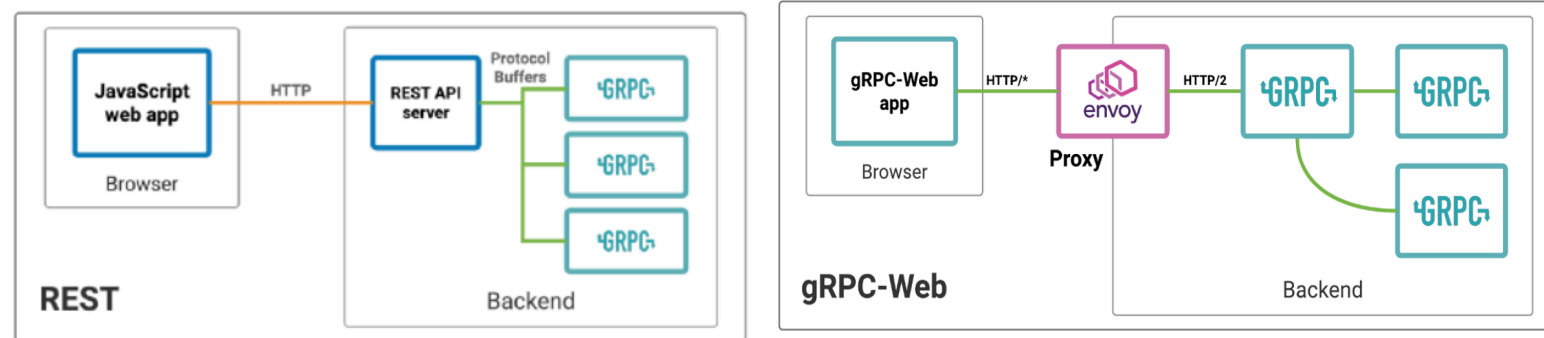


Figure 1. Client-backend interaction in a REST API vs. gRPC-Web

# DeepDive

- Envoy config
- Protobuf Interface
  - Web Client (server-side streaming RPC)
  - Java Console Client (bidirectional streaming)