

Computer Organization

HomeWork

2017-3-19

Register File

main.v

```
module registerfile(
    Q1,Q2,DI,clk,reset written,AD,A1,A2
);

    output [31:0] Q1,Q2;
    input [31:0] DI;
    input clk,reset,written;
    input [4:0] AD,A1,A2;
    wire [31:0] decoderout,regen;
    wire [31:0] q[31:0];

    decoder dec_0(decoderout,AD);
    assign regen[0] = decoderout[0]& written;
    assign regen[1] = decoderout[1]& written;
    //
    assign regen[31] = decoderout[31]& written;

    regesiter reg_0(q[0],DI,clk,reset,regen[0]);
```

```
regesiter reg_1(q[1],DI,clk,reset,regen[1]);  
//  
regesiter reg_31(q[31],DI,clk,reset,regen[31]);
```

```
mux_32 mux_1(Q1,q,A1);  
mux_32 mux_2(Q2,q,A2);
```

```
endmodule
```

```
module dff(q,data,clk,reset,en)
```

```
output q;
```

```
input data,clk,reset,en;
```

```
reg q;
```

```
always@(posedge clk)
```

```
begin
```

```
    if(reset)        q<=0;
```

```
    else            if(en)  q<=data;
```

```
    else            q<=q;
```

```
end
```

```
endmodule
```

```
module register(
```

```
    q,data,clk,reset,en
```

```
);
```

```
output [31:0] q;
```

```
input [31:0]data;
```

```
input clk,reset,en;
```

```
dff u_0(q[0],data[0],clk,reset,en);
dff u_1(q[1],data[1],clk,reset,en);
//
dff u_31(q[31],data[31],clk,reset,en);
```

```
endmodule
```

```
module mux_32(
    output reg [31:0]q;
    input [31:0]q[31:0];
    input [4:0]raddr;
);
    always@(raddr or q[31:0])
        case(raddr)
            5'd0:    q<=q[0];
            5'd1:    q<=q[1];
            //
            5'd31:   q<=q[31];
            default: q<= X;
        endcase
```

```
endmodule
```

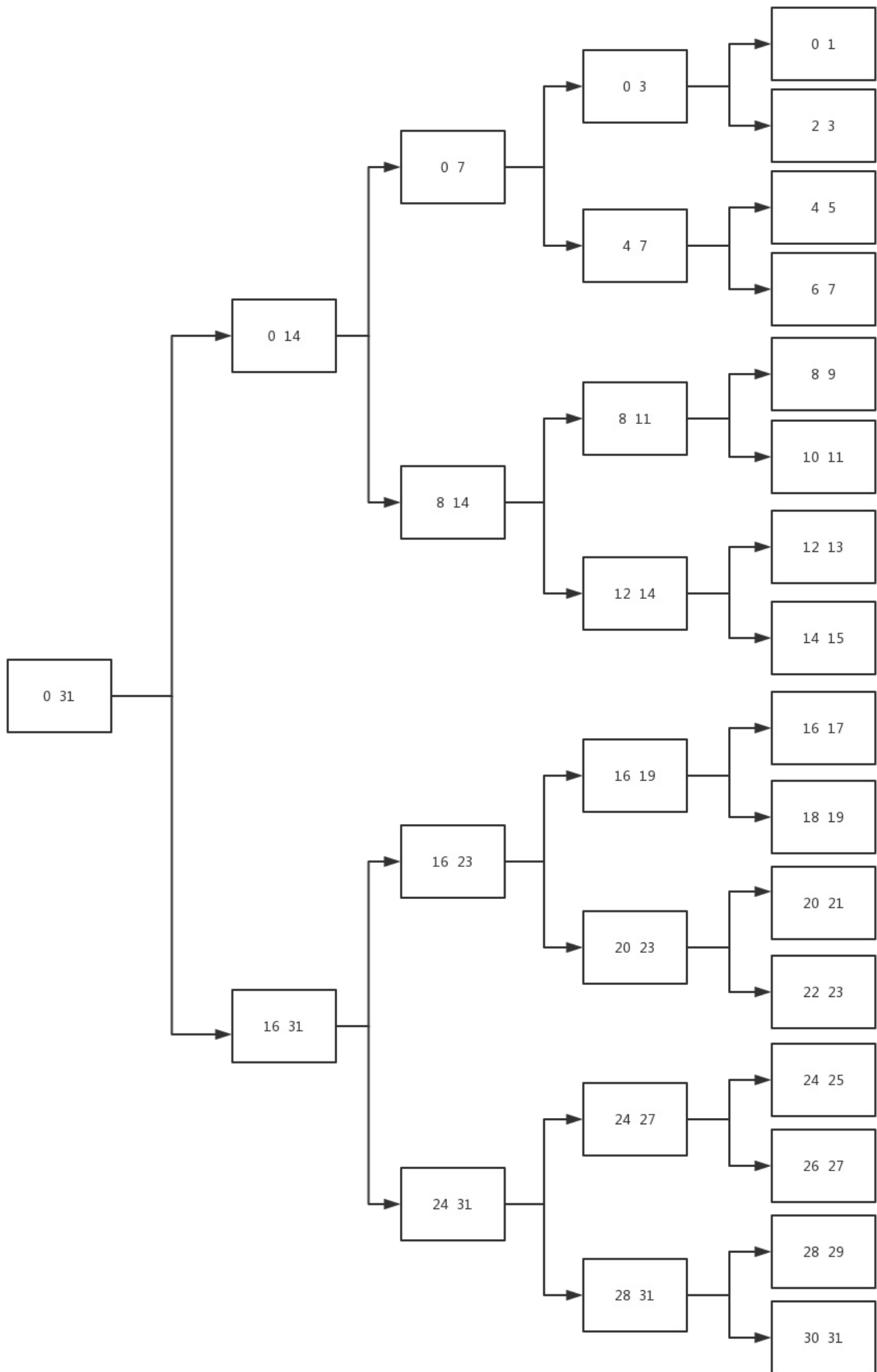
```
module decoder(
    decoderout,waddr
);
    output[31:0]decoderout;
    input[4:0] waddr;
    reg [31:0]decoderout;
```

```

always@(wadder)
    case(wadder)
        5'd0:    decoderout<=32'b0000_0000_0000_0000_
0000_0000_0000_0001;
        5'd1:    decoderout<=32'b0000_0000_0000_0000_
0000_0000_0000_0010;
        //
        5'd31:   decoderout<=32'b1000_0000_0000_0000_
0000_0000_0000_0000;
        default: decoderout<= 32'bxxxx_xxxx_xxxx_xxx
x_xxxx_xxxx_xxxx_xxxx;
    endcase
endmodule

```

32-4g Decoder



BigNumMult

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

#define N 100

// char[] To int[]
void getdigits(int *a, char *s) {
    int i;
    char digit;
    int len = strlen(s);

    // init Arr
    for (i = 0; i < N; ++i) *(a + i) = 0;
    for (i = 0; i < len; ++i) {
        digit = *(s + i);
        // back to first
        *(a + len - 1 - i) = digit - '0';
    }
}

// a mult b to c
void multiply(int *a, int *b, int *c) {
    int i, j;
    for (i = 0; i < 2 * N; ++i) *(c + i) = 0;
```

```

    for (i = 0; i < N; ++i)
        for (j = 0; j < N; ++j) *(c + i + j) += *(a + i) * *(
b + j);
    for (i = 0; i < 2 * N - 1; ++i) {
        *(c + i + 1) += *(c + i) / 10;
        *(c + i) = *(c + i) % 10;
    }
}

```

```

int main() {
    int a[N], b[N], c[2 * N];
    char s1[N], s2[N];
    int j = 2 * N - 1;
    int i;

    printf("Input the first number:");
    scanf("%s", s1);
    printf("/nInput the second number:");
    scanf("%s", s2);

    getdigits(a, s1);
    getdigits(b, s2);

    multiply(a, b, c);

    while (c[j] == 0) j--;
    for (i = j; i >= 0; --i) printf("%d", c[i]);
}

```

```
printf("/n");  
return 0;  
}
```