

Mohamed Rami Jebali

Full Stack Developer

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Summary

I am a dedicated software engineering student and competitive programmer with a passion for problem-solving. I am actively seeking an end-of-studies internship where I can apply my skills and contribute to innovative projects while continuing to grow as a developer.

Education

National School of Engineers of Carthage <i>Engineering degree in computer science</i>	Sep 2022 - Present
Preparatory Institute for Engineering Studies of Nabeul <i>Pre-Engineering, Mathematics and physics</i>	Sep 2020 - Jun 2022

Professional Experience

Part Time: Full Stack Developer <i>Inspark</i>	Sep 2024 - Present
Technologies: React, TypeScript, Loopback, MongoDB, Tailwind CSS	
Summer Internship: Full Stack Developer <i>Inspark</i>	Jul 2024 - Aug 2024
<ul style="list-style-type: none">Developed an E-Learning Platform.Created a dynamic and responsive interfaces based on Figma designs.Integrated an email verification system.Developed a real-time notification system.Integrated a payment service.	
Technologies: React, TypeScript, Loopback, MongoDB	

Projects

Enicar Learning	<i>Github</i>	Mar 2024 – Apr 2024
<ul style="list-style-type: none">Created a dynamic user interface, enhancing user experience through responsive design.Developed a secure and scalable backend using Spring Boot and Spring Security, ensuring seamless user authentication.Implemented unit testing with JUnit to ensure code quality and reliability.		
Technologies: Angular, Spring Boot, Spring Security, JUnit, MySQL		
Mesa Verde Bank	<i>Github</i>	Oct 2023 – Dec 2023
<ul style="list-style-type: none">Developed a web-based application built on the MEAN stack.Simplified the handling of complaints from retail customers.Fostered better communication between customers and bank representatives.Enhanced overall customer satisfaction.		
Technologies: Angular, NodeJs, MongoDB		
Classic Donkey Kong	<i>Github</i>	Oct 2023 – Dec 2023
<ul style="list-style-type: none">Developed an interactive Classic Donkey Kong arcade game, providing smooth graphics and interactive gameplay mechanics.		
Technologies: Java, JavaFX		
CPC Enicarthage	<i>Github</i>	Jun 2023 – Sep 2023
<ul style="list-style-type: none">Crafted a problem-solving hub that enabled users to tackle challenges and engage in competitions to earn points.Enhanced scalability and integration by using Docker to seamlessly attach an external judging API.Streamlined session logins with Redis for improved performance.		
Technologies: React, NodeJs, ExpressJs, Postgres, Docker, Redis		

Skills

Languages: Java, C/C++, Python, TypeScript, PL/SQL	Tools/DevOps: Git, Docker
Technologies: Angular, React, Node.js, Spring Boot	Data base: PostgreSQL, MongoDB, MySQL

Community Life

TechX: Problem Setter	IEEEExtreme 17.0: Rank 45/600 (1185/7000 worldwide)
Enicar Coding Arena: Problem Setter	CPC Enicarthage: Vice Chair

Languages

Arabic: Native	English: Advanced	French: Basic
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