



COLLECT • PLAY • EARN

About the project

Anito Legends is a blockchain game that is legitimately fun to play: a game first and a tech vehicle second.

There is no better time to promote Filipino folklore to become part of the zeitgeist of global pop culture.

Masayato Games wants to contribute to that space in bringing the rich storytelling of Filipino folklore into the Play2Earn space.



Even Neil Gaiman loves Pinoy mythology!

Our vision

In its peak, we envision Anito Legends as a game that will introduce widespread cryptocurrency use in the Philippines through the use of \$LARO and \$GINTO tokens for trading, breeding, and crafting equipment.

We are also excited at the prospect of seeing Anito Legends dolls, figures, and other merchandise on store shelves. The timing has never been better for introducing our local myths and legends to a global audience.



The Team



James Chua

Chief Executive Officer

@inque54

- Co-founder of **Pixelkit & Popsicle Games**
- 10+ years of leadership and management experience



Erick Garayblas

Chief Operating Officer

@kuyimobile

- Founder of **Kuyi Mobile, Choo Choo Apps**
- 20+ years of game development, design experience
- Creator of **Streetfood Tycoon** (50M downloads)
- Game of the Year, Developer of the Year *International Game Developers Association*
- **Mad Men of Mobile** *Book Feature*
- Startup Mentor *Ideaspace, Startup Weekend*
- **Storm the World** *Game Design Grand Winner (outshining 250 countries)*

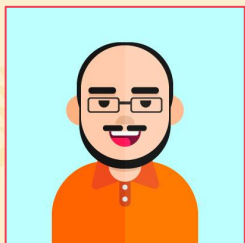


Jayvee Fernandez

Chief Marketing Officer

@Jayvee

- 15+ years of experience in digital marketing, media, and publishing for **Manila Bulletin** and **Hinge-Inquirer Publications**
- Former adjunct faculty *Asian Institute of Management*
- Resource lecturer *Certified Digital Marketer (CDM) Program*



Jed Cruz

Chief Creative Officer

@jrevita

- Co-founder of **Pixelkit & Popsicle Games**
- 7+ years of team management, game design, and game production experience
- 5+ years Multimedia Arts faculty *De La Salle - College of St. Benilde*

The Team



Justin Cordova

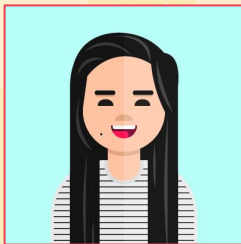
Lead Developer

- 8+ years of game development experience



James Honda Jr.

Lead Artist



Mae Caña

Blockchain Developer



Advisors



Andy Agnas

Chief Executive Officer
Sparkpoint Technologies Inc.

- Blockchain enthusiast
- Consultant to various blockchain projects



Rico Zuñiga

Chief Technology Officer
Sparkpoint Technologies Inc.

- 16+ years in the Philippine tech startup industry



Paul Gadi

CTO, Co-Founder OP Games,
Co-Founder Arcadians.io

- 20+ years in the gaming industry
- Co-founder of Altitude games

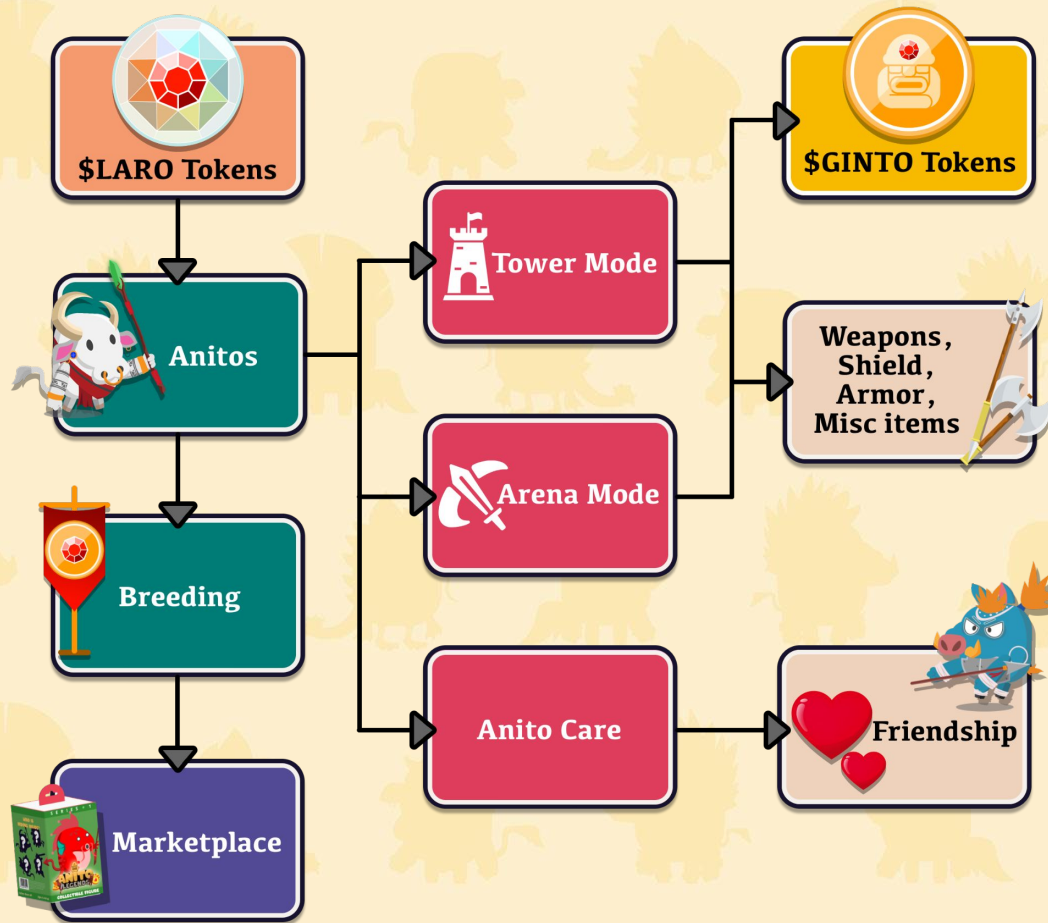


Eric Su

Founder Exnetwork Capital

- 20+ years in the startup industry
- Co-founder of Cosmic Validator
- Founder of Armament Agency
- Seed investor

Game Flow



What are Anitos?

In pre-colonial Philippine folklore, 'anitos' are spirits that influenced the daily lives of natives.

Anitos were considered to have a direct influence on the fortunes of society, such as having a bountiful harvest or good health.

Anitos are either helpful or malevolent and the cautionary tales of encounters with such spirits are passed down generations as a way to show respect towards nature.



The Four Classes of Anitos



Kiwig

Humans that transform into wild boars at night to prey upon the weak



Siyokoy

Merfolk who guard the lakes and seas from fishermen



Sarangay

Half-man / half-bull that hoards jewelry and will rage on anything that tries to steal from it



Tikbalang

Bi-pedal horses that are considered to be both tricksters and noble in character

Anito Classes and Maintenance

- Classes act on a rock-paper-scissors form of combat where one class can have a direct advantage over another
- Anitos are NFT's: breeding, hatching, and domestication to boost their stats
- Anitos can be enhanced with slots for weapons, armor, and other magical items



Gameplay

- Anito Legends will automatically play a battle
- Anitos with highest ATK always opens the battle round
- Anitos have two bars -- green for life and blue for armor rating
- Anitos can equip weapons, armor and other items to increase their stats
- Mix and match Anitos to create a formidable team!



Tower Mode (Single Player)

- The core single player PVE experience where your party of 3 anitos fight enemies and ascend The Tower
- Face the boss at the very top of The Tower to earn rewards
- Game ends when Tower Boss is defeated or the entire party is wiped out
- Beating Tower Boss rewards the player with \$GINTO tokens
- Requires “energy” to play which is regenerated over time



Arena Mode (Multiplayer)

- The core competitive PVP experience of Anito Legends
- Matches are decided based on player skill level
- Earn \$GINTO tokens by winning matches
- Requires “energy” to play which is regenerated over time



Anito Care

- The core casual downtime experience of Anito Legends
- Anitos need care similar to virtual pets in other games
- Anito Care is the place to heal or revive fallen Anitos and feed them with their favorite food for bonuses
- Send Anitos off to quests to earn more in-game rewards
- Earn hearts to boost your Anito's stats
- Level up Anito friendship to boost in-game rewards



Competition Comparison



- 2.2M MAU/1.4M DAU
- 65% to 70% of players located in Southeast Asia*
- Manual scholarship

**Source: Sky Mavis*



- **Regional Edge:** The team is located at the heart of NFT gaming adoption, with a theme that resonates with the target audience
- **Industry Edge:** The founding team has a combined experience of over 30 years of experience in game development since the days of the Palm OS
- **Gameplay Edge:** Huge focus on building a fun game from the ground up
- **Feature Edge:** The team is developing a first-of-its-kind scholarship system that is integrated into the game



\$LARO Token

- Governance token (BEP-20 standard)
- Can be used in the Anito Legends Marketplace
 - Buy / Sell Anito NFT
- Can be used for Staking rewards
- Initial Pricing:
 - Seed Round: \$0.12
 - Private Round: \$0.15
 - Public Round: \$0.30





\$GINTO Token

- Reward token
- Can be used in the Anito Legends Marketplace
- Can be rewarded by playing the single player and multiplayer modes
- Can be used for breeding Anitos
- Can be used for crafting/fusing weapons



Roadmap

Q4 2021

- \$LARO TGE/private sale
- Hatch/open Anitos
- Early Access sign-up



Q1 2022

- Early Access (Web)
- Single player mode (PvE)
- Anito Care
- \$GINTO TGE



Q2 2022

- Multiplayer mode (PvP)
- Leaderboards
- More content



Q3 2022

- Anito Legends Marketplace
- Earn \$GINTO tokens via PvE and PvP
- PC, iOS, Android Early Access sign-up



Q4 2022

- Play on PC, iOS, and Android
- Tournaments
- More content
- New Anito classes



Q1 2023

- Automated Scholarship System



Allocation & Vesting

Allocation	Share (%)	Supply	Delay	Vesting - mos.	1st unlock	2nd unlock	rest of unlock
Seed round	5%	5,000,000	1 week	10	5%	5%	10%
Private Sale	8.00%	8,000,000	1 day	10	5%	5%	10%
Strategic Sale (KOLs)	1.00%	1,000,000	2 days	10	5%	5%	10%
Public sale	1.00%	1,000,000	0	0	100.00%	100.00%	0.00%
DEX TGE	0.30%	300,000	--	--		--	
Team	15.00%	15,000,000	6 months	12		8.33	
Advisors	7.00%	7,000,000	6 months	12		8.33	
Ecosystem/incentives	40.00%	40,000,000	2 weeks	12		---	
Liquidity Pool Reward	5.20%	5,200,000	1 week	12		--	
Reserves	7.50%	7,500,000	3 months	12		---	
Marketing	10.00%	10,000,000	as needed	12		--	
	Total	Max Supply					
	100.00%	100,000,000					

Thank you!

Web: <https://anitolegends.com>

Twitter: [@AnitoLegendsNFT](https://twitter.com/AnitoLegendsNFT)

Facebook: fb.com/anitolegends

Instagram: instagram.com/anitolegends

Medium: medium.com/anito-legends

YouTube: [Gameplay Trailer](#)

