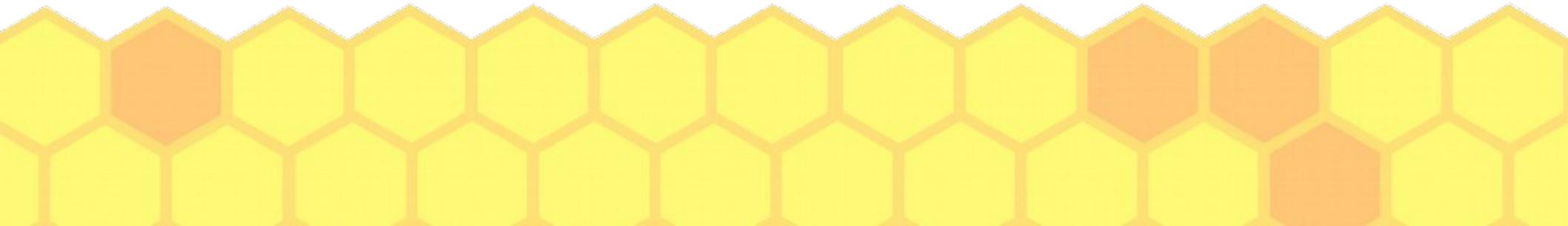


# Network and Security Basics, Secure Hash Functions, Stream Ciphers, and WiFi

CSE 548 Spring 2026  
[jedimaestro@asu.edu](mailto:jedimaestro@asu.edu)

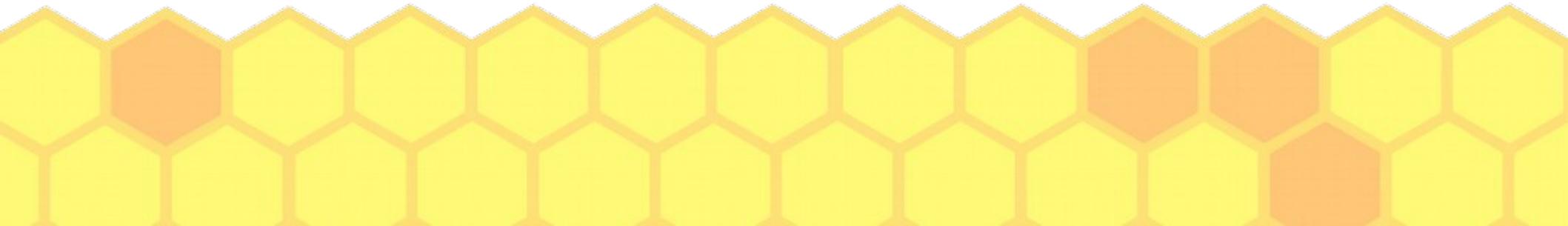
“For the mind does not require filling like a bottle, but rather, like wood, it only requires kindling to create in it an impulse to think independently and an ardent desire for the truth.”

-Plutarch



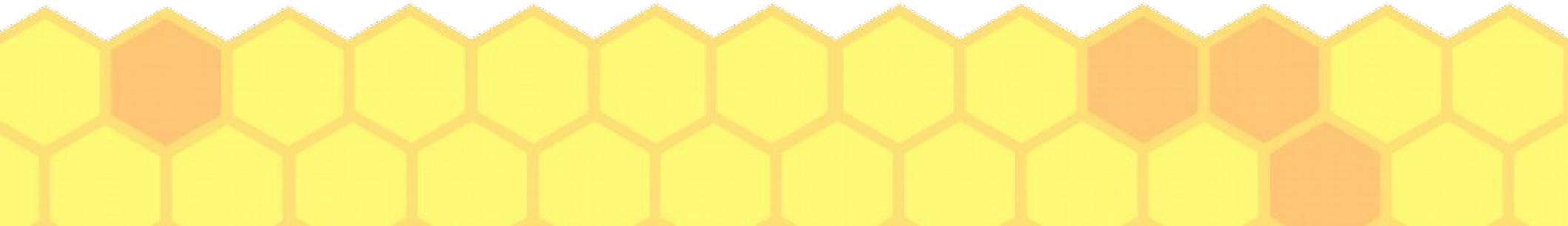
“Information only has meaning in  
that it is subject to interpretation”

—*Computer Viruses, Theory and Experiments by  
Fred Cohen, 1984*



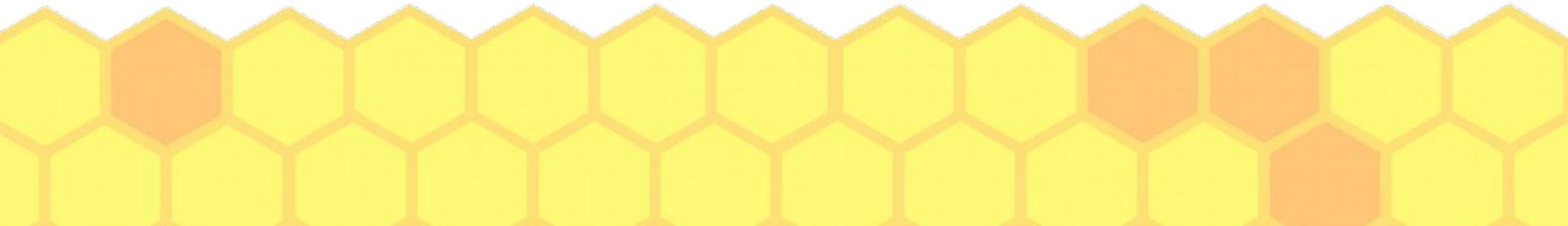
“The only laws on the Internet are assembly and RFCs”

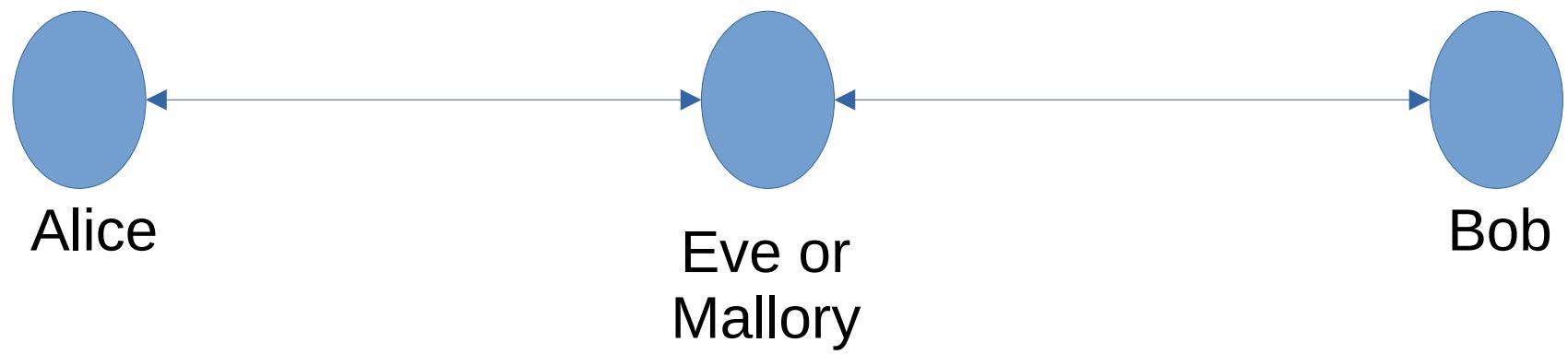
—Phrack 65 article by [julia@winstonsmith.info](mailto:julia@winstonsmith.info)

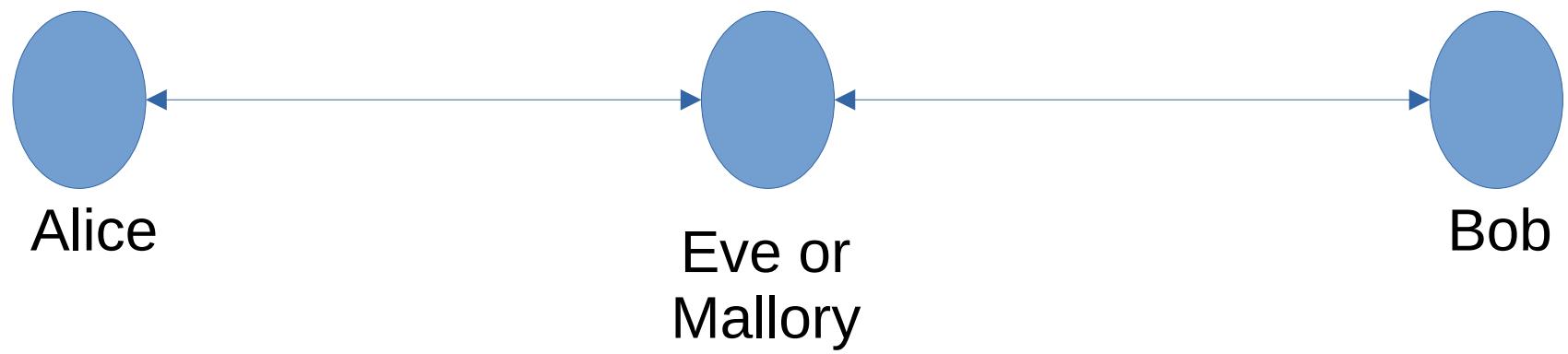


# “Information is inherently physical”

--(Lots of people said this, but see Richard Feynman's Lectures on Computation)



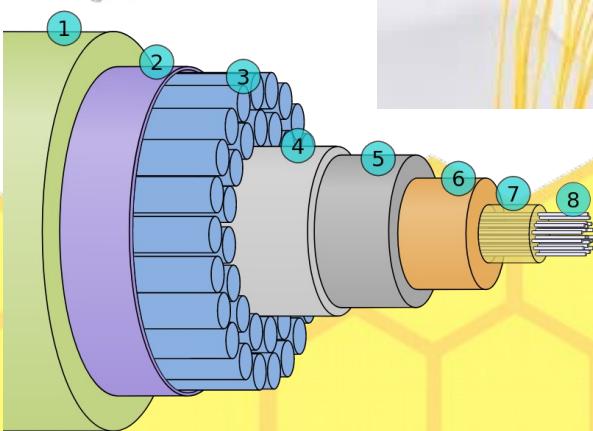
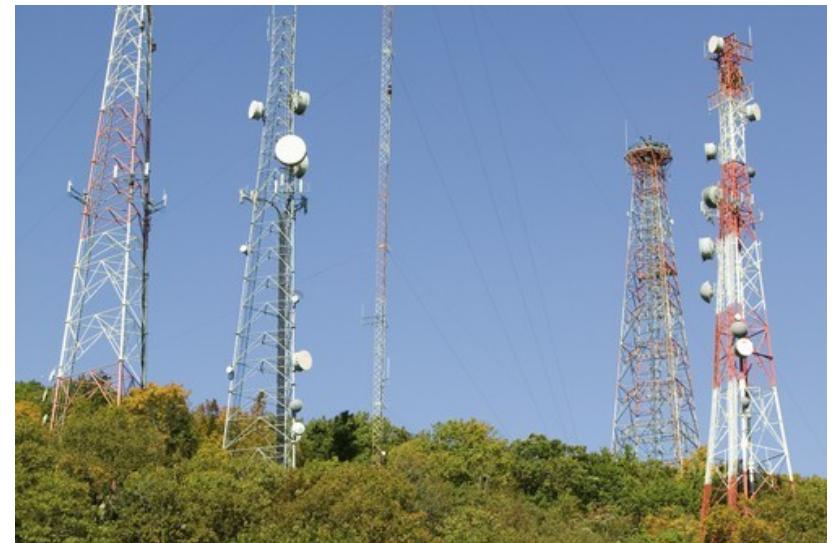




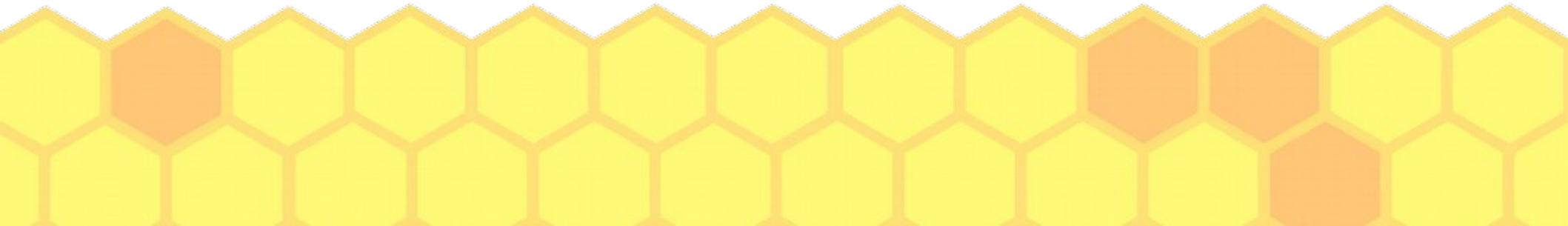
WiFi, electric path, or optical... Eve or Mallory get their own copy!

# You want to connect two machines...

- Machines = desktops, laptops, mobile devices, routers, embedded devices, ...

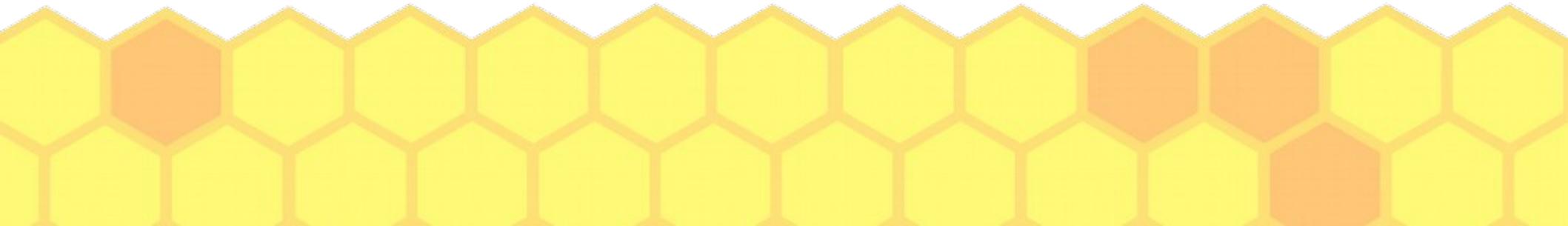


# A “hop”

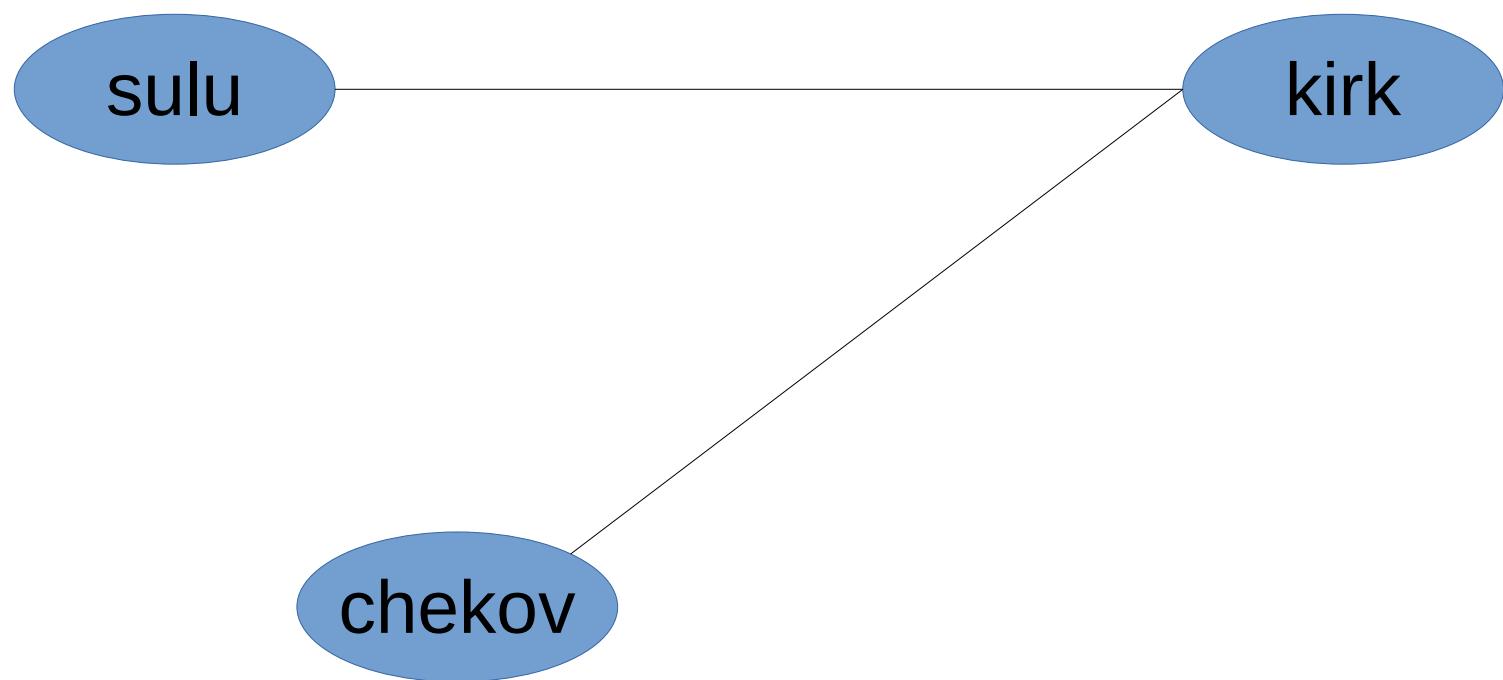


# A “hop”

## Ethernet

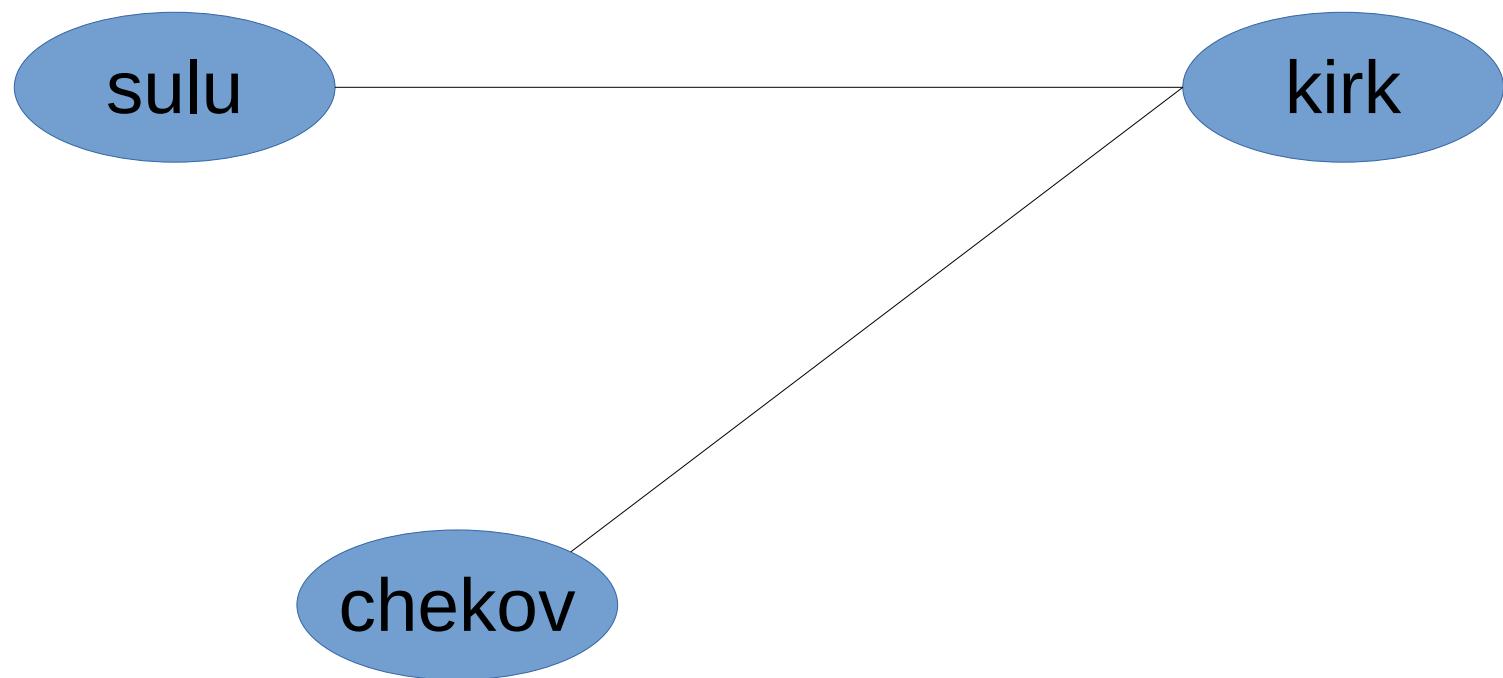


# A “subnet”

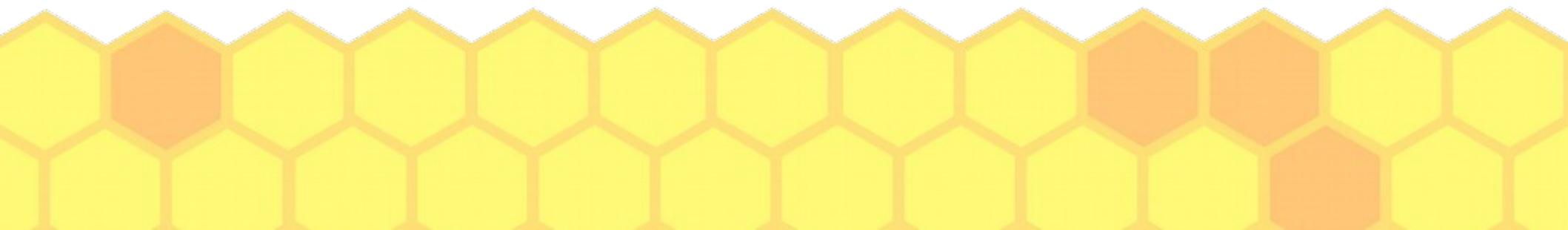
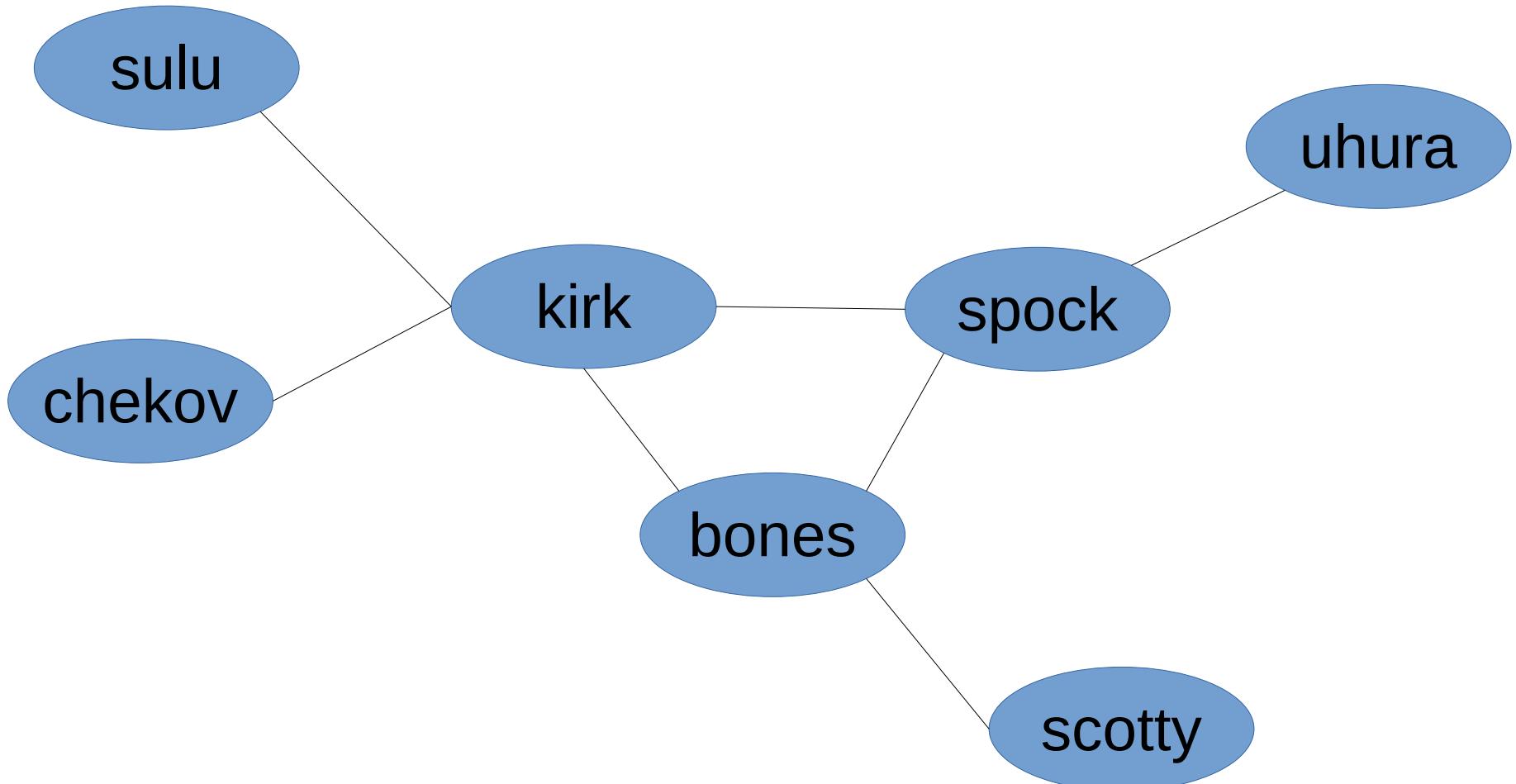


# A “subnet”

ARP = Address Resolution Protocol

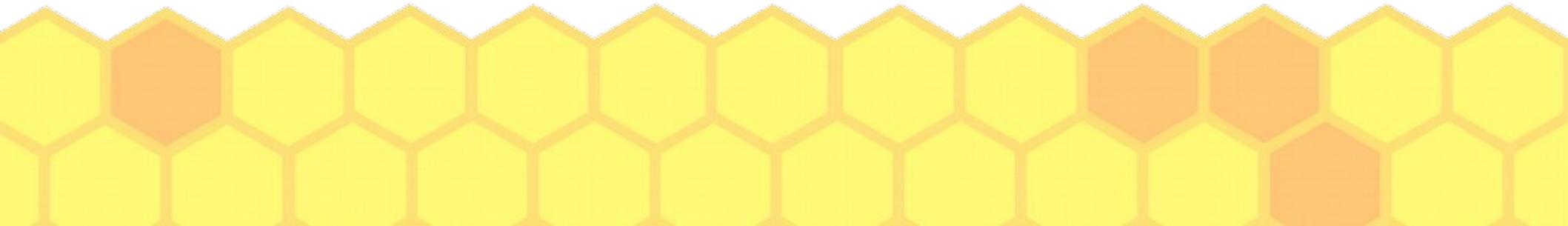


# A network with routers



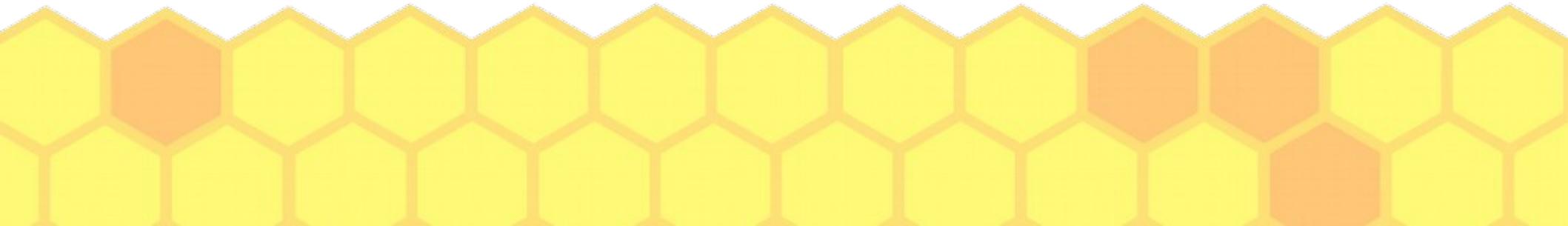
# More terminology

- IP = Internet protocol
- Forwarding, or “routing”
  - How packets get across the network
- Interface
  - WiFi, cellular, ...
- Path (or “route”), reverse path



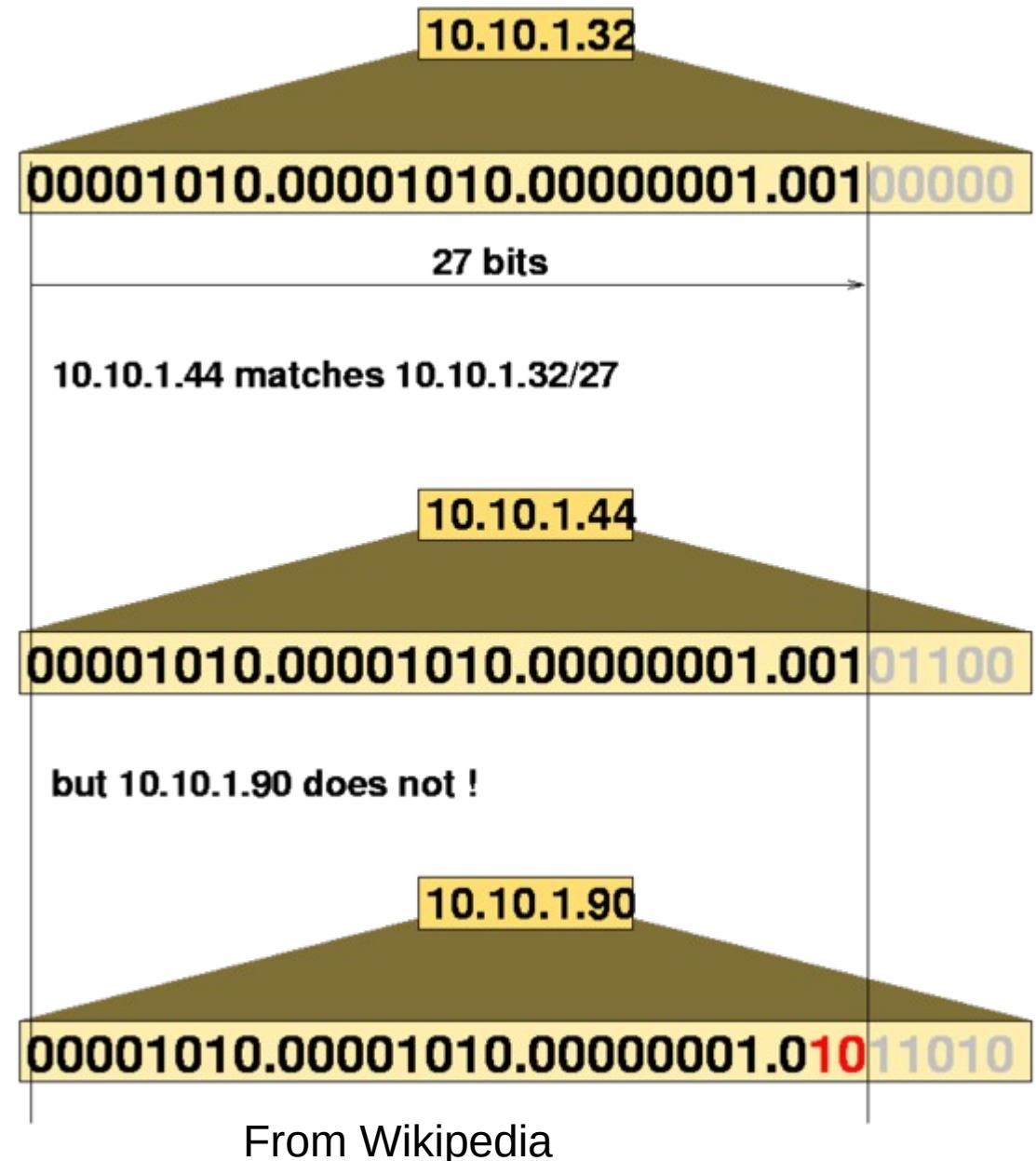
# IP address

- IPv4 is 32-bits, broken into 4 bytes
  - 192.168.7.8
  - 64.106.46.20
  - 8.8.8.8
- IPv6 is 128 bits
  - 2001:0db8:85a3:0000:0000:8a2e:0370:7334



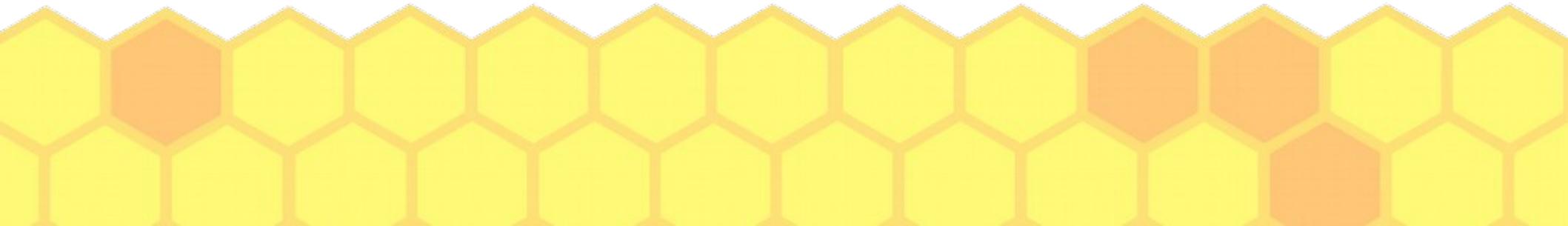
# CIDR

- Classless Inter-Domain Routing
- /27 has a net mask of 255.255.255.224



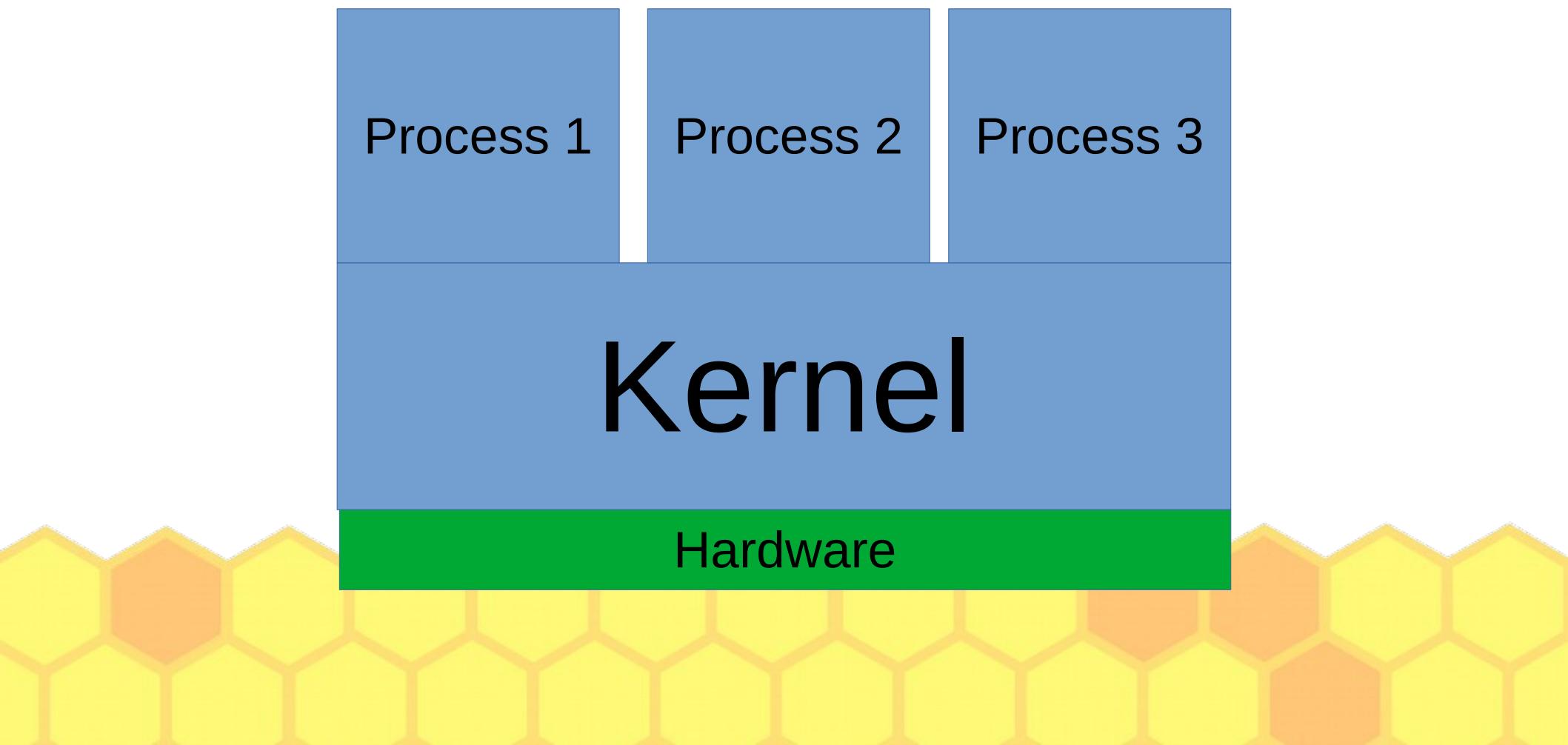
# A connection or flow

- For now, just know TCP, UDP, and ICMP
  - Stream sockets vs. datagrams
- TCP and UDP have “ports”
  - Port helps identify a process for incoming packets
  - Open port == “listening”
- TCP has a three-way handshake



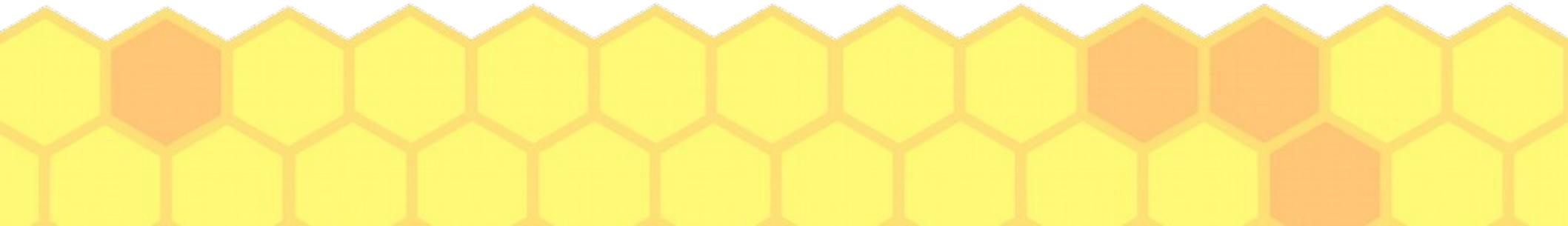
# Process?

Separated by virtual memory, access system resources *via* system calls.



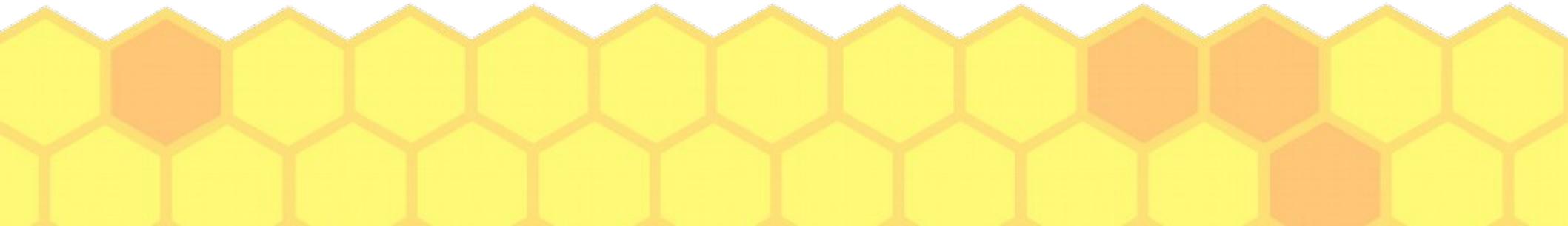
# Interprocess communication (can be over a network or not)

- Stream socket
  - Full duplex
  - Bytes always arrive in order
  - No delimiters
  - Example: TCP
- Datagram socket
  - Not connection-based
  - Datagrams can arrive out of order
  - Datagrams are delimiters
  - Example: UDP

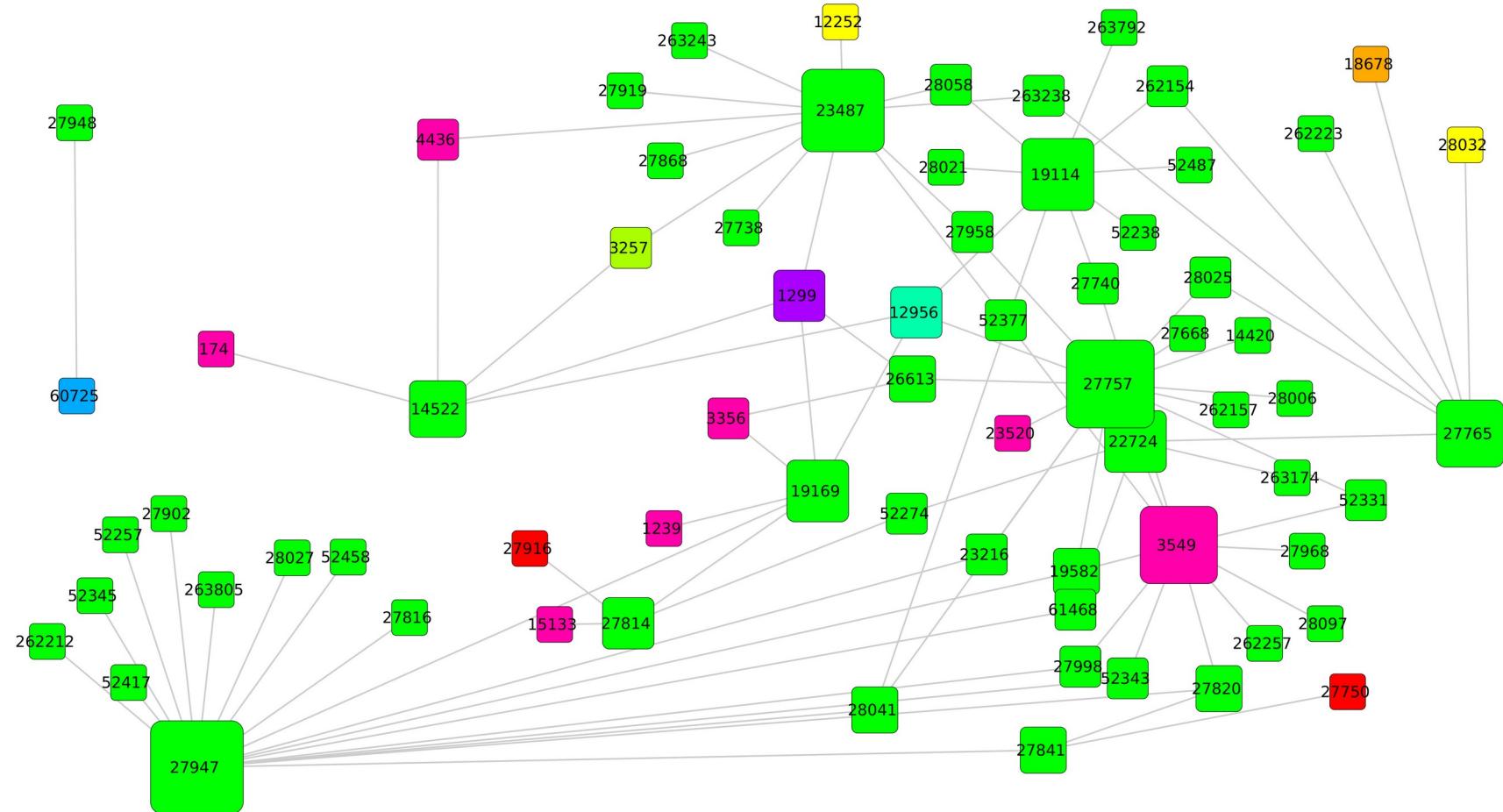


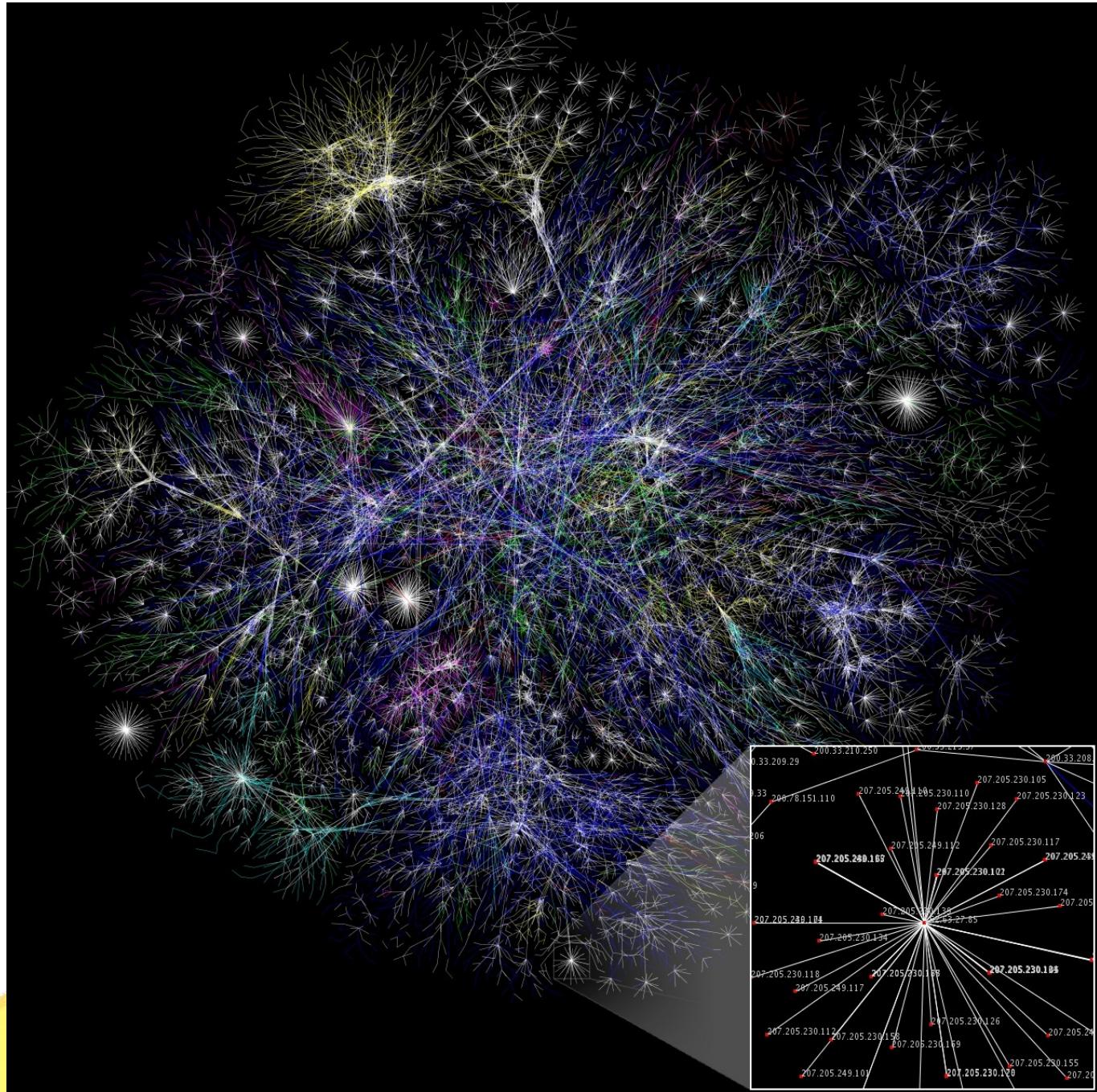
# Almost there...

- DNS for resolving hostnames to IPs
  - breakpointingbad.com becomes 149.28.240.117
- BGP to scale to the size of the Internet
  - Path vector protocol
- HTTP as another example of an application layer protocol

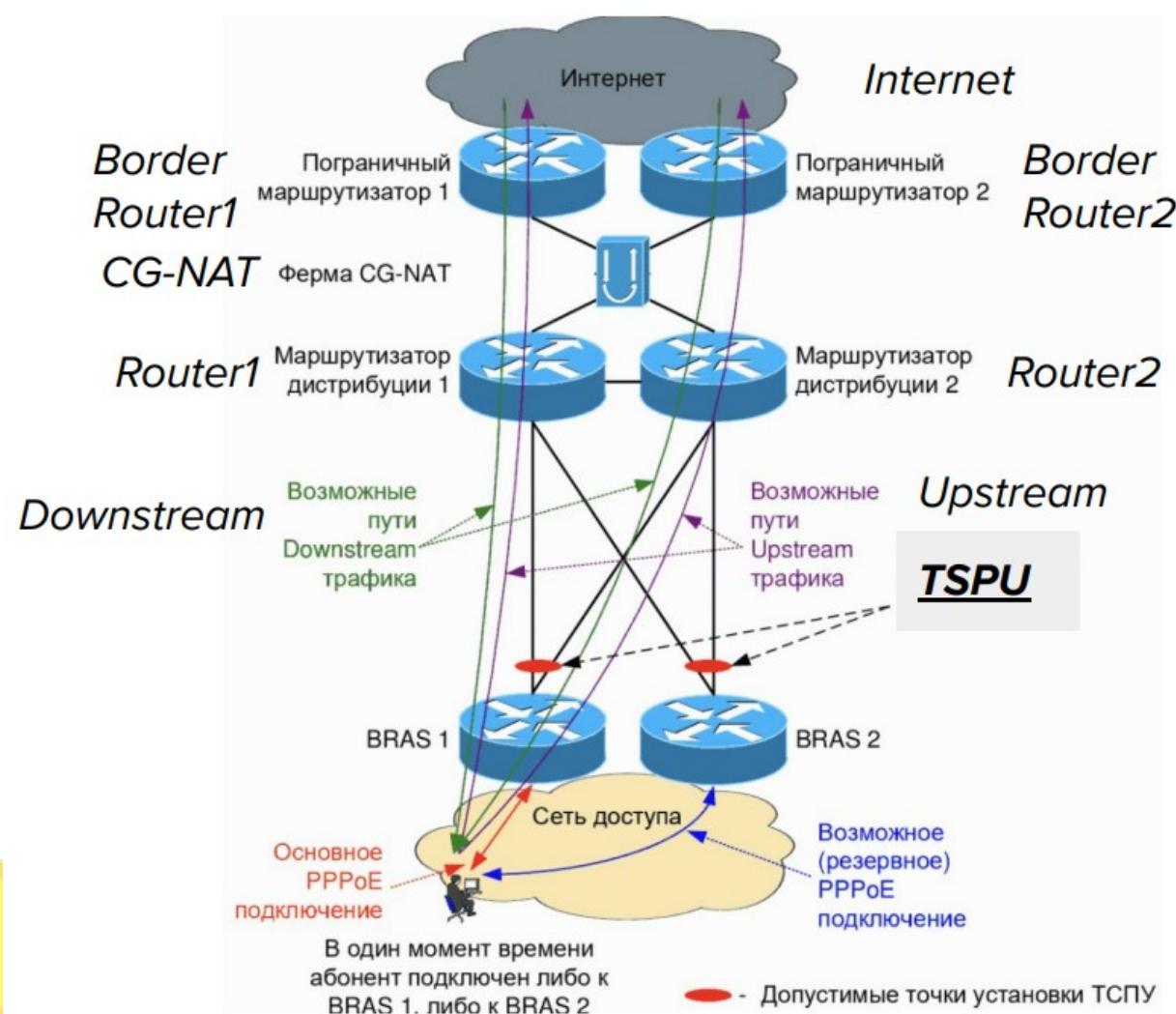


# Internet in Ecuador...



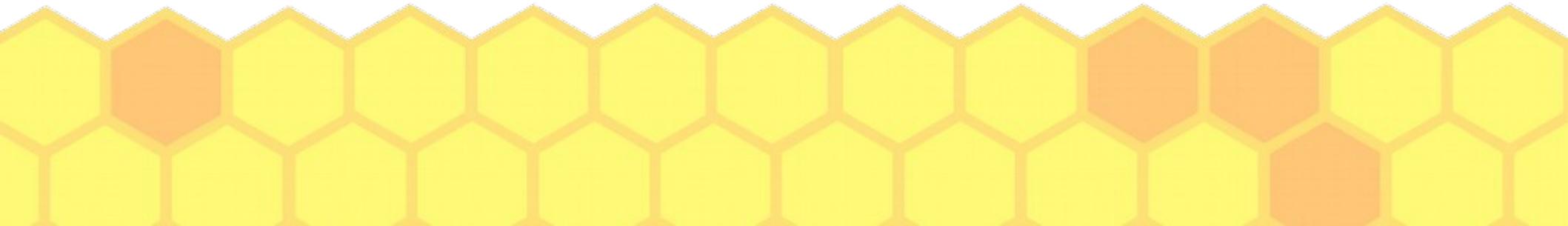


# There are electric paths between the edge users and the backbone

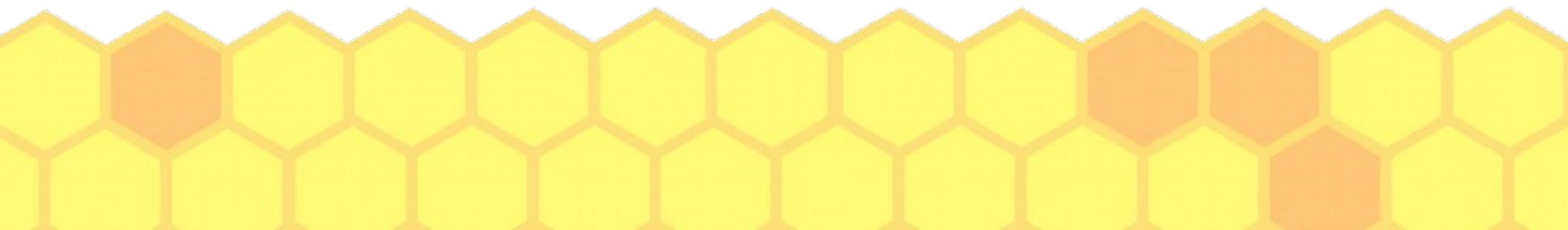
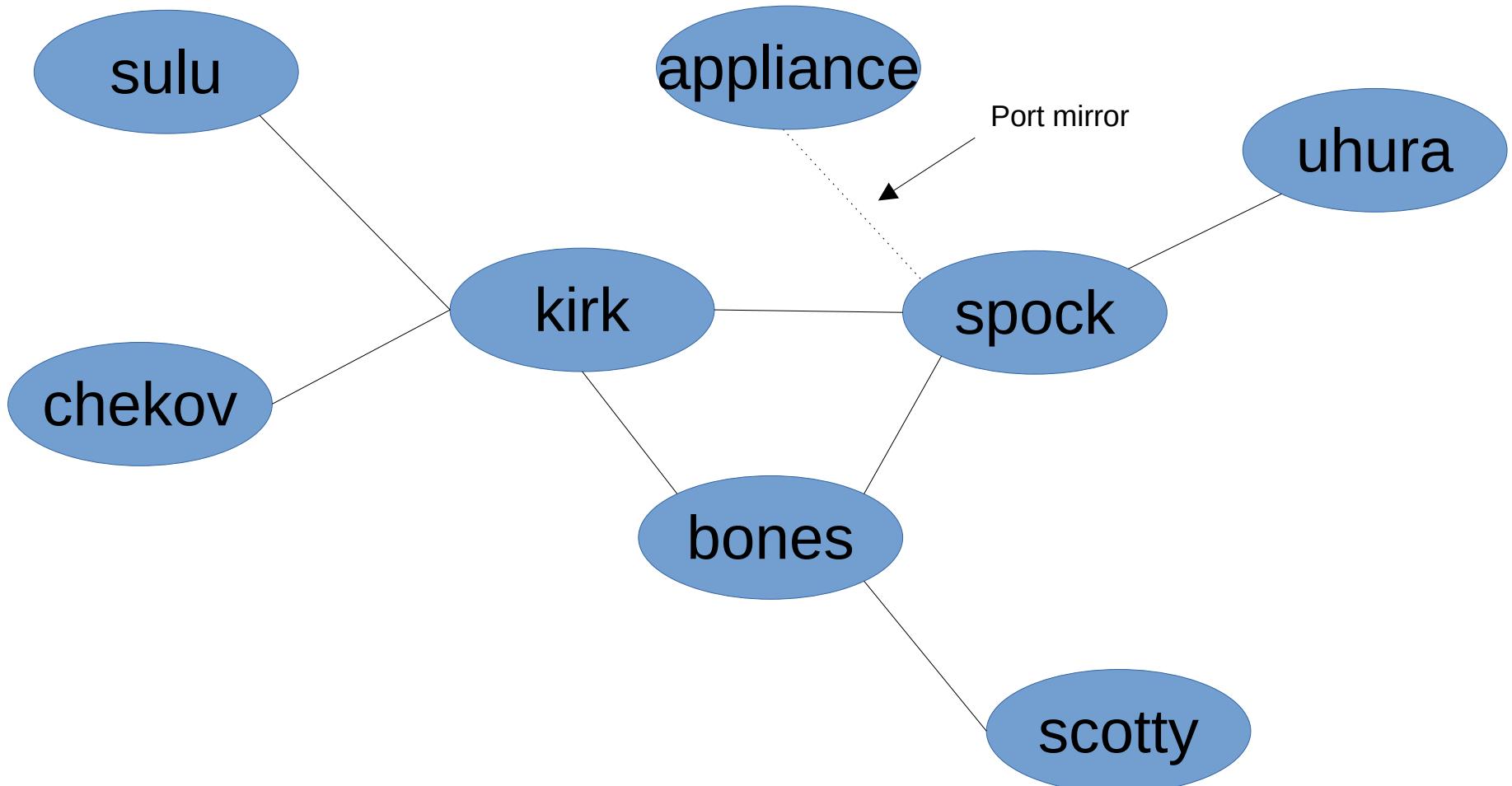


# OSI model

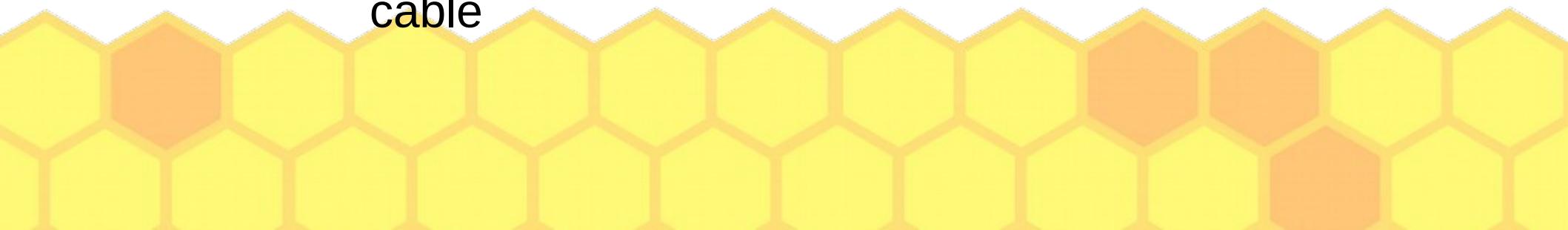
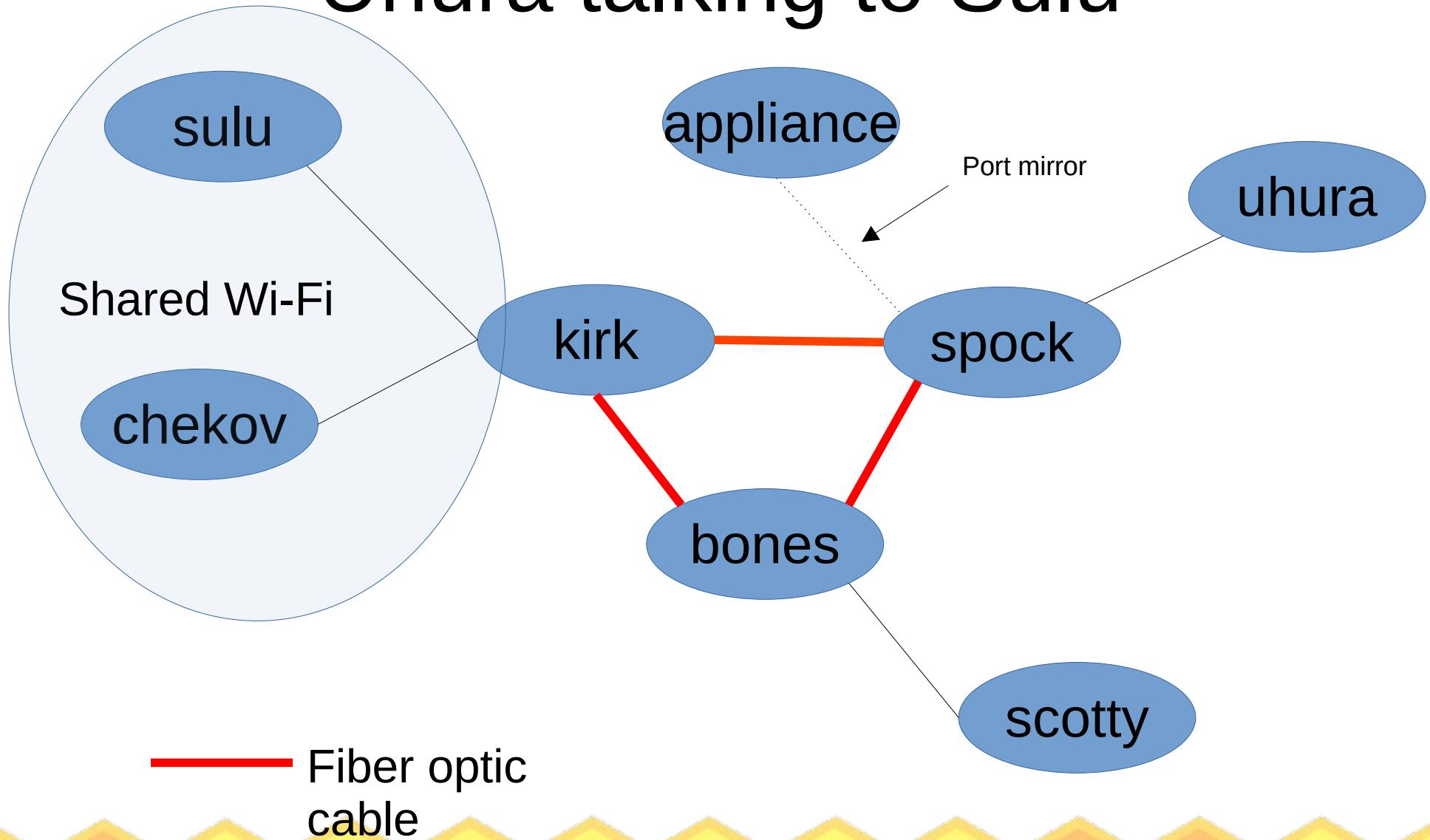
- 1. Physical
- 2. Link
- 3. Network
- 4. Transport
- 5. Session
- 6. Presentation
- 7. Application



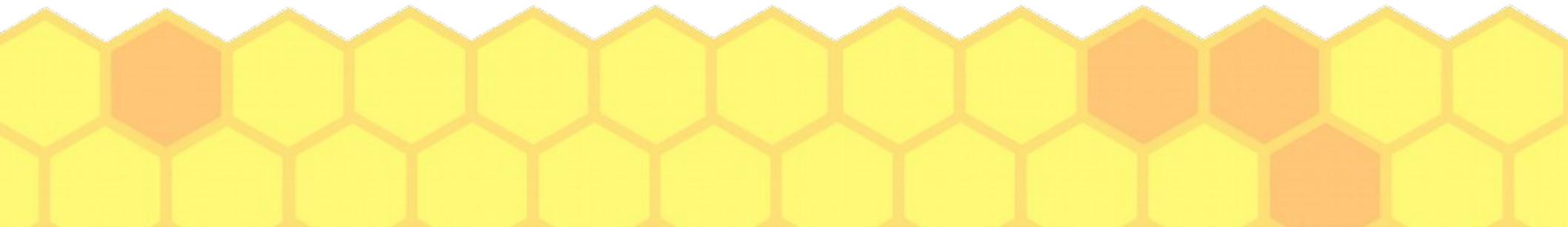
# Uhura talking to Sulu



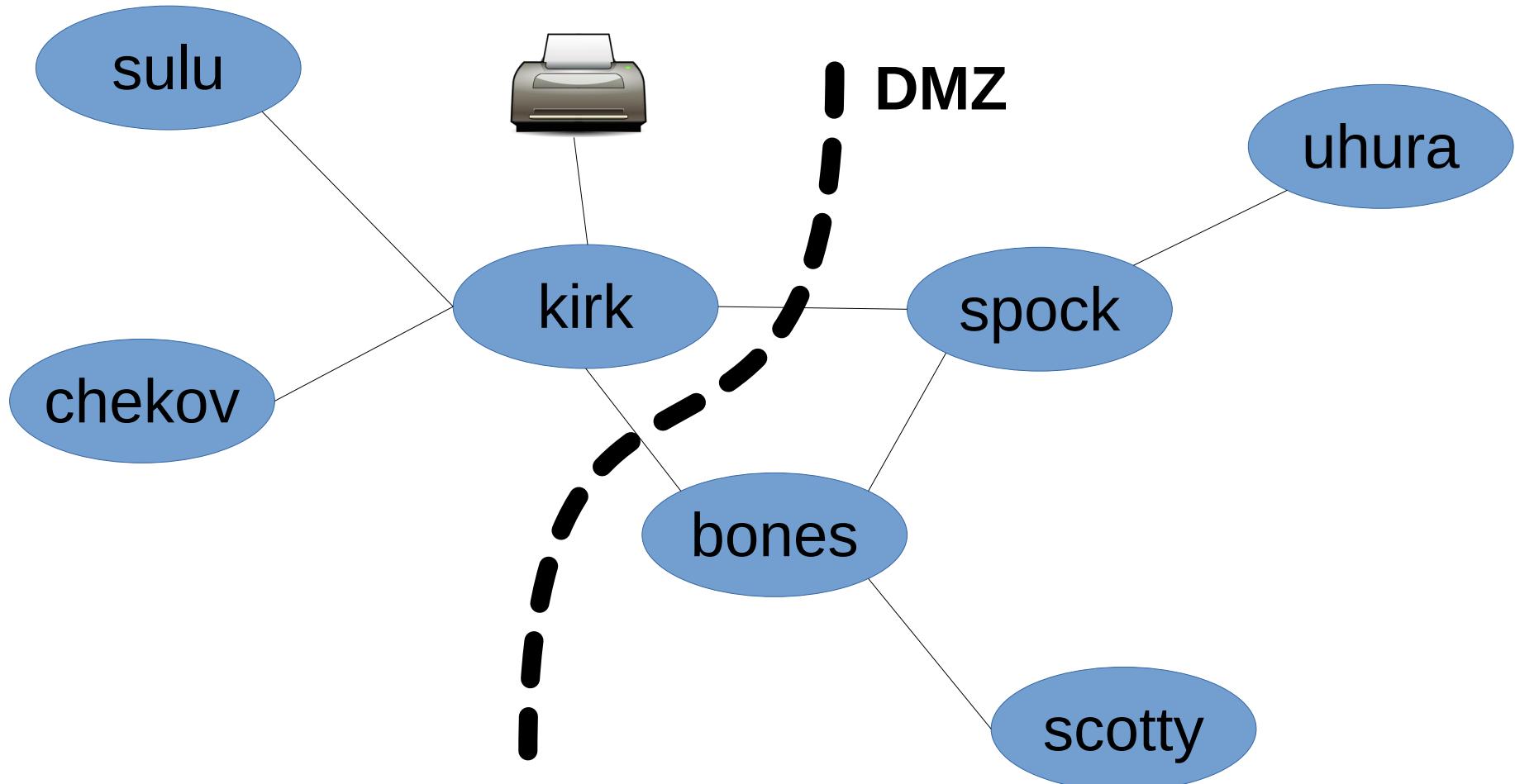
# Uhura talking to Sulu



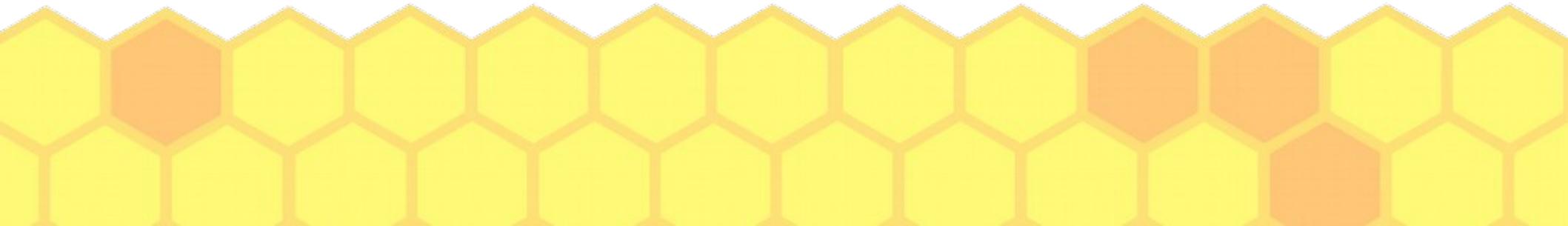
- kirk and spock are in-path
- appliance is on-path
  - Gets a copy of the packets from the port mirror on kirk
- chekov is on-path
  - Shared Wi-Fi with sulu, kirk has a wireless interface and two fiber optic interfaces
- scotty and bones are off-path

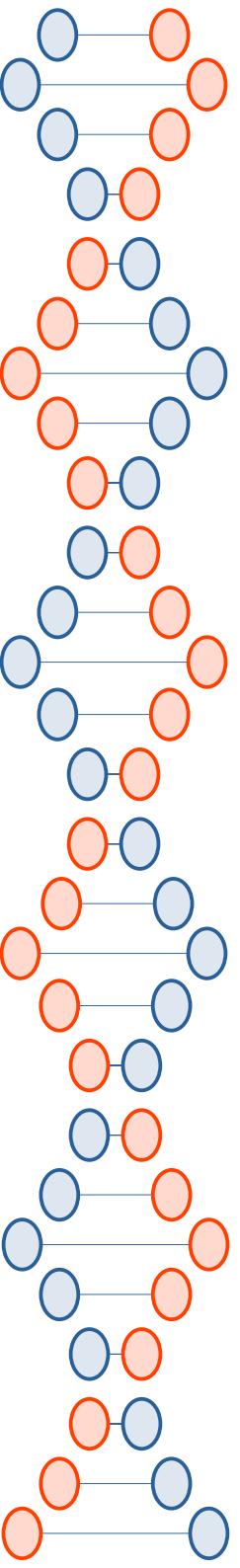


# DMZ example



# Secure Hash Functions Basics...

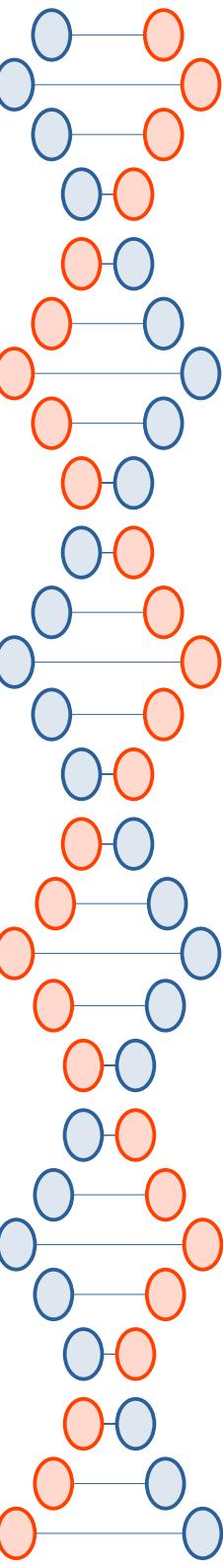




# Preview...

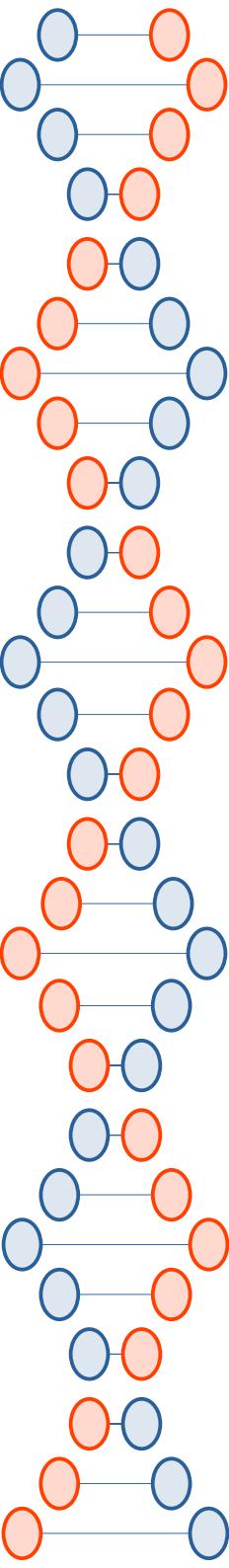
[https://media.ccc.de/v/25c3-3023-en-making\\_the\\_theoretical\\_possible](https://media.ccc.de/v/25c3-3023-en-making_the_theoretical_possible)

Also check out:  
<https://www.win.tue.nl/hashclash/rogue-ca/>



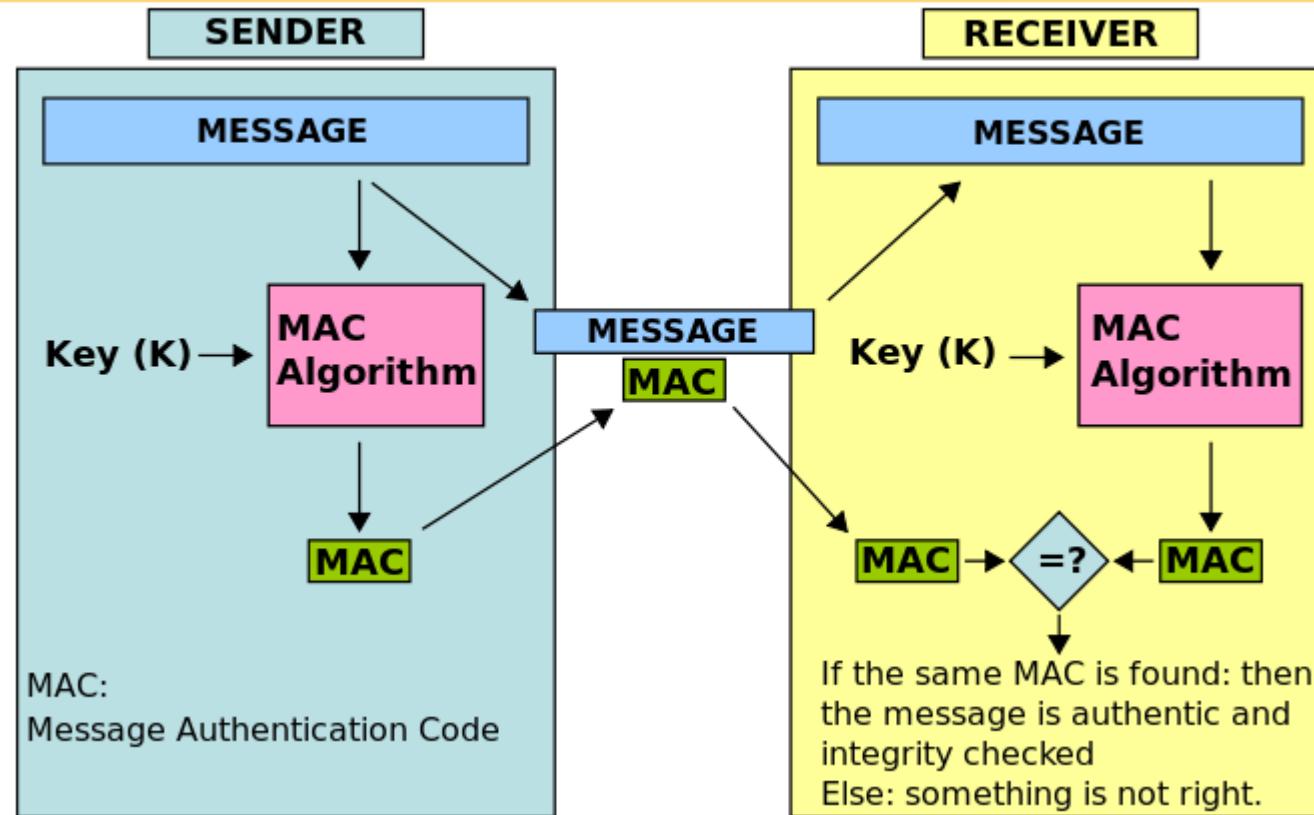
# Why hash functions?

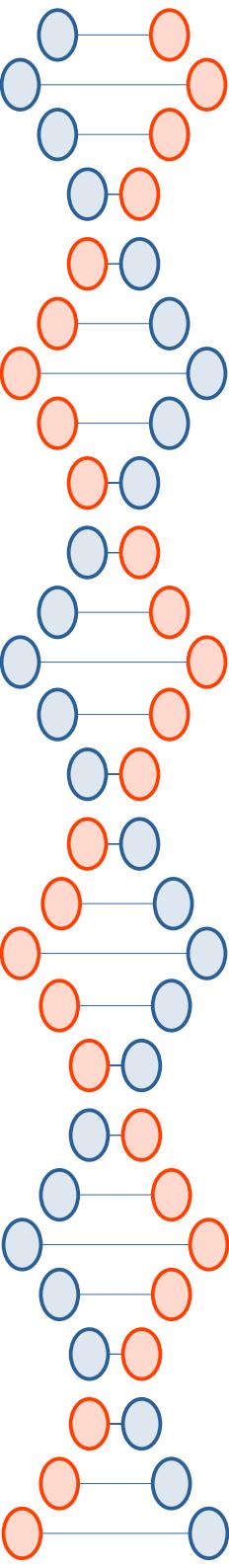
- Speed
  - Symmetric crypto is generally faster than asymmetric
  - Hashes are generally faster than either
- Error detection (e.g., checksum)
- Security and privacy



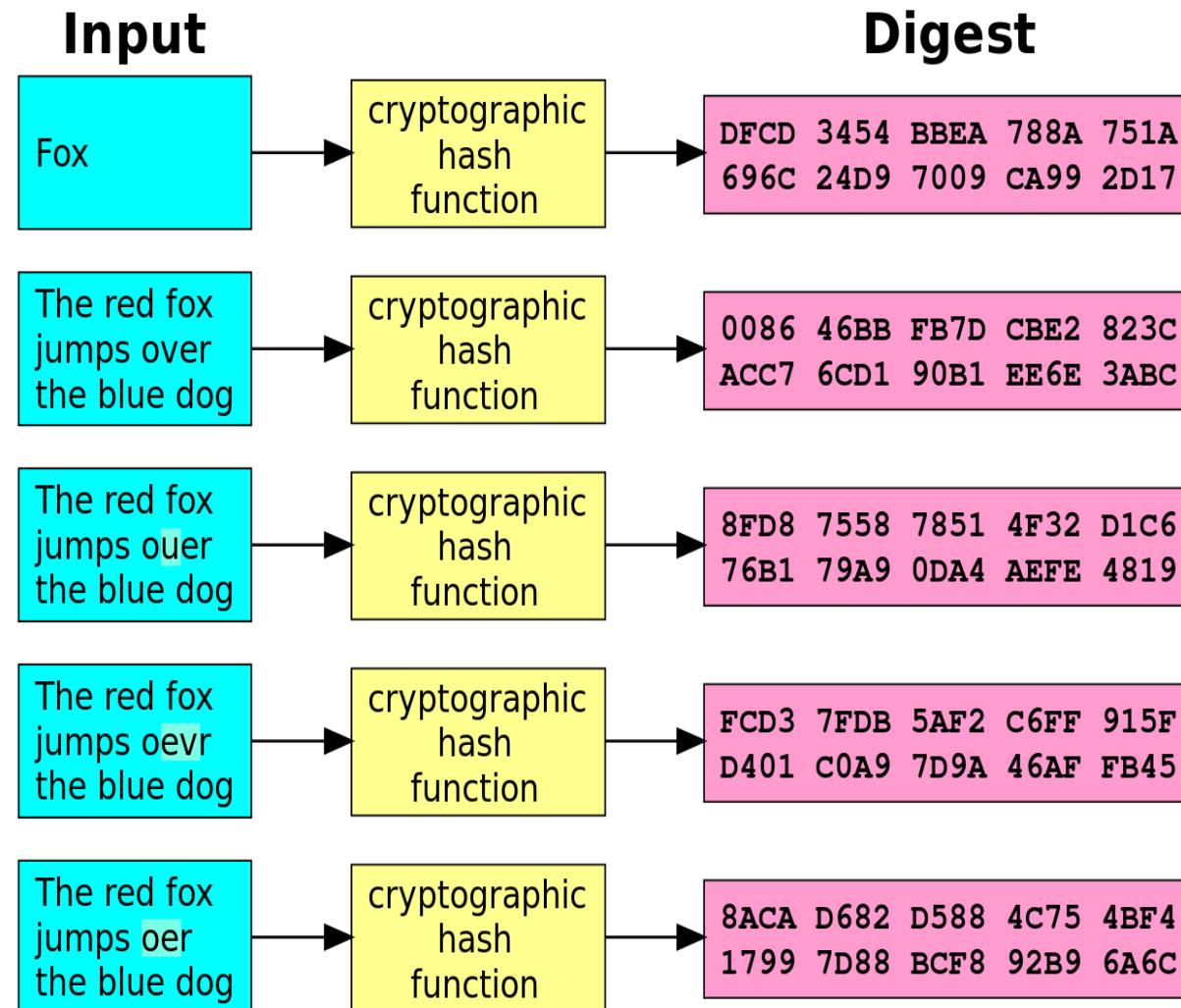
# Why cryptographic hash functions?

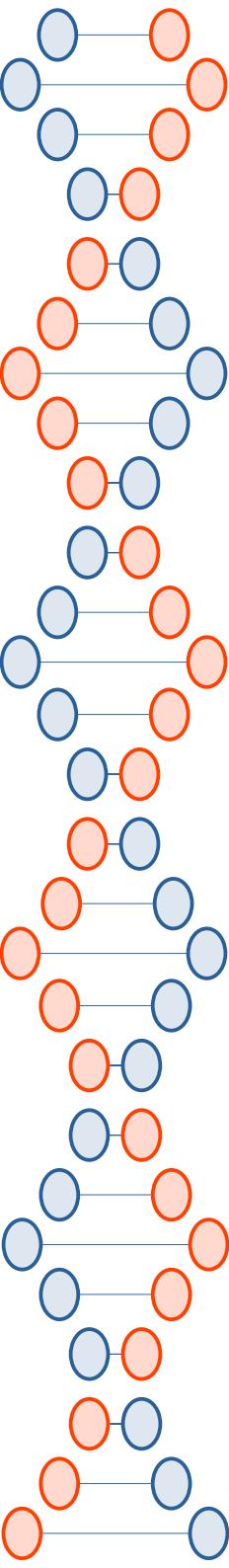
- Unique identifier for an object
- Integrity of an object
  - *E.g.*, message authentication codes
- Digital signatures
  - Sign the digest
    - E.g., 1024-bit RSA, 100MB message, 256-bit digest
- Passwords
- Proof of work





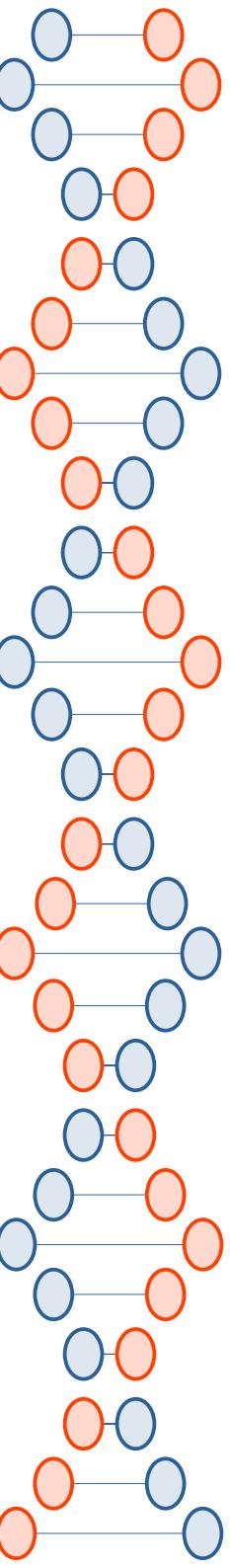
# Cryptographic hash function example...





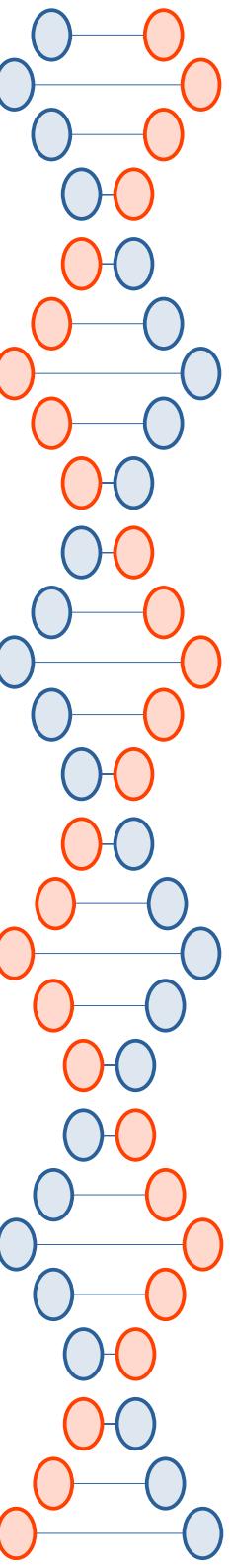
# What makes a hash function cryptographic?

- One-way function
- Deterministic (same input, same output)
- Infeasible to find message that digests to specific hash value
- Infeasible to find two messages that digest to the same hash
- Avalanche effect (small change in message leads to big changes in digest---digests seemingly uncorrelated)
- *Still want it to be quick*



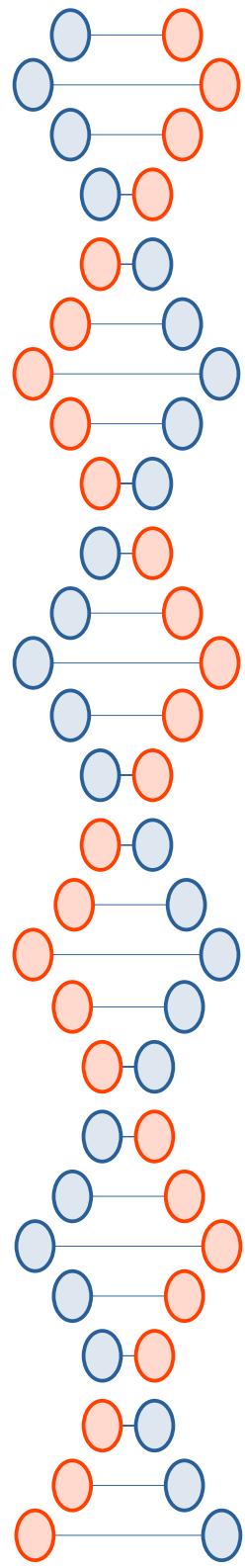
# Example algorithms

- MD5: 128-bit digest
  - seriously broken
- SHA-1: 160-bit digest
  - not secure against well-funded adversaries
- SHA-2: 224 to 512 bit digest
  - Merkle–Damgård construction
- SHA-3: 224 to 512 bit digest
  - Sponge construction
  - adopted in August of 2015
- CRC32: not cryptographic, very poor choice



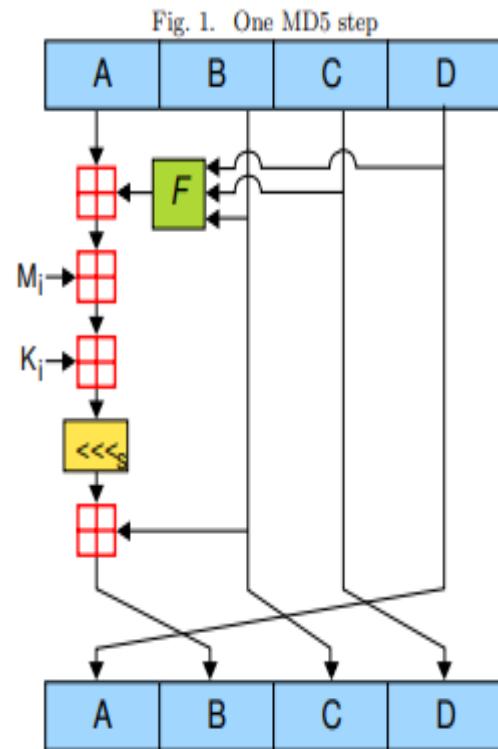
# Example algorithms

- **MD5**: 128-bit digest, seriously broken
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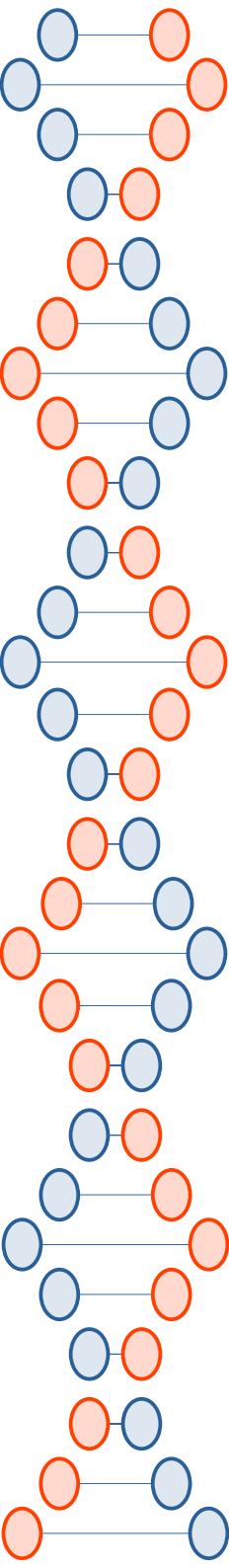
# MD5

- Pad to multiple of 512 bits
- 4 rounds
- 4 32-bit words at a time
- Concatenate them at the end for a 128-bit digest
- F is non-linear, varies by round



Round ( $i$ )	$F(X, Y, Z)$	$g$
0	$(X \wedge Y) \vee (\neg X \wedge Z)$	$i$
1	$(X \wedge Z) \vee (Y \wedge \neg Z)$	$(5 \times i + 1) \bmod 16$
2	$(X \oplus Y \oplus Z)$	$i(3 \times i + 5) \bmod 16$
3	$(Y \oplus (X \vee \neg Z))$	$(7 \times i) \bmod 16$

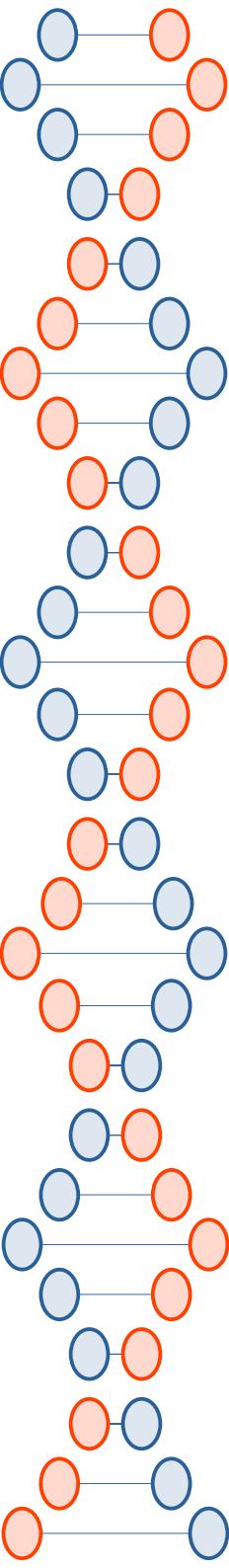
<http://koclab.cs.ucsb.edu/teaching/cren/project/2008/savage.pdf>



# Property #1

- Pre-image resistance
- Given  $h$ , it should be infeasible to find  $m$  such that  $h = \text{hash}(m)$

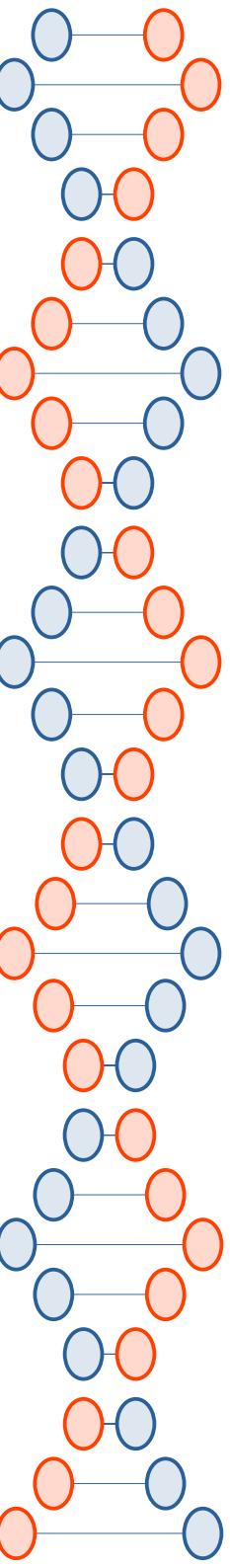
Neither MD5 nor SHA-3 are broken in this way, but MD5 digests are small.



## Property #2

- Second pre-image resistance
- Given a message  $m_1$ , it should be infeasible to find another message  $m_2$  such that...  
$$\text{hash}(m_1) = \text{hash}(m_2)$$

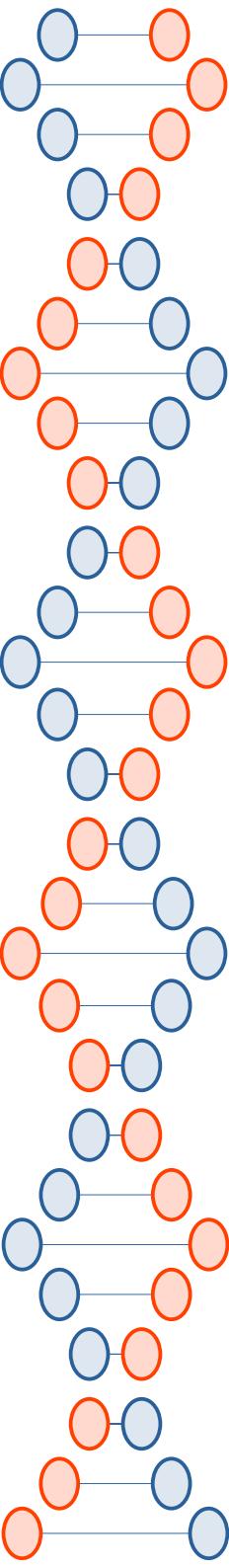
Neither MD5 nor SHA-3 are broken in this way, but MD5 digests are small.



## Property #3

- Collision resistance
- It should be infeasible to find two messages,  $m_1$  and  $m_2$  such that...  
$$\text{hash}(m_1) = \text{hash}(m_2)$$

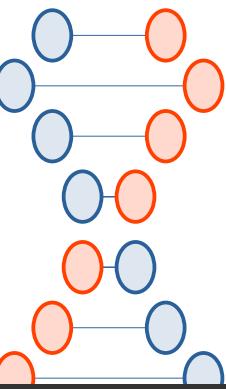
SHA-3 is not broken in this way, MD5 broken in seconds on your laptop, SHA-1 with \$100K or so.



# Wang Xiaoyun



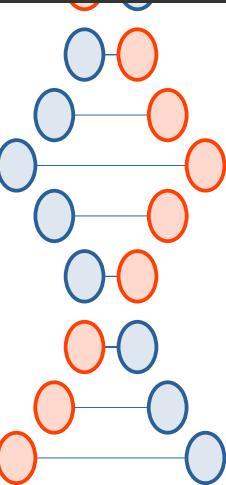
- Tsinghua University
- Contributed a lot of ideas to cracking MD5, SHA-0, and SHA-1



# Length extension attack

```
jedi@mariposa:~$ echo "password='lDEnr45#d3'&donut=choc&quantity=1" | md5sum  
91a9fc74a98997dba291a26a91c9648e -  
jedi@mariposa:~$ echo "password='lDEnr45#d3'&donut=choc&quantity=100" | md5sum  
8fdd2d4515bcba887b1b80a653f21e0c -
```

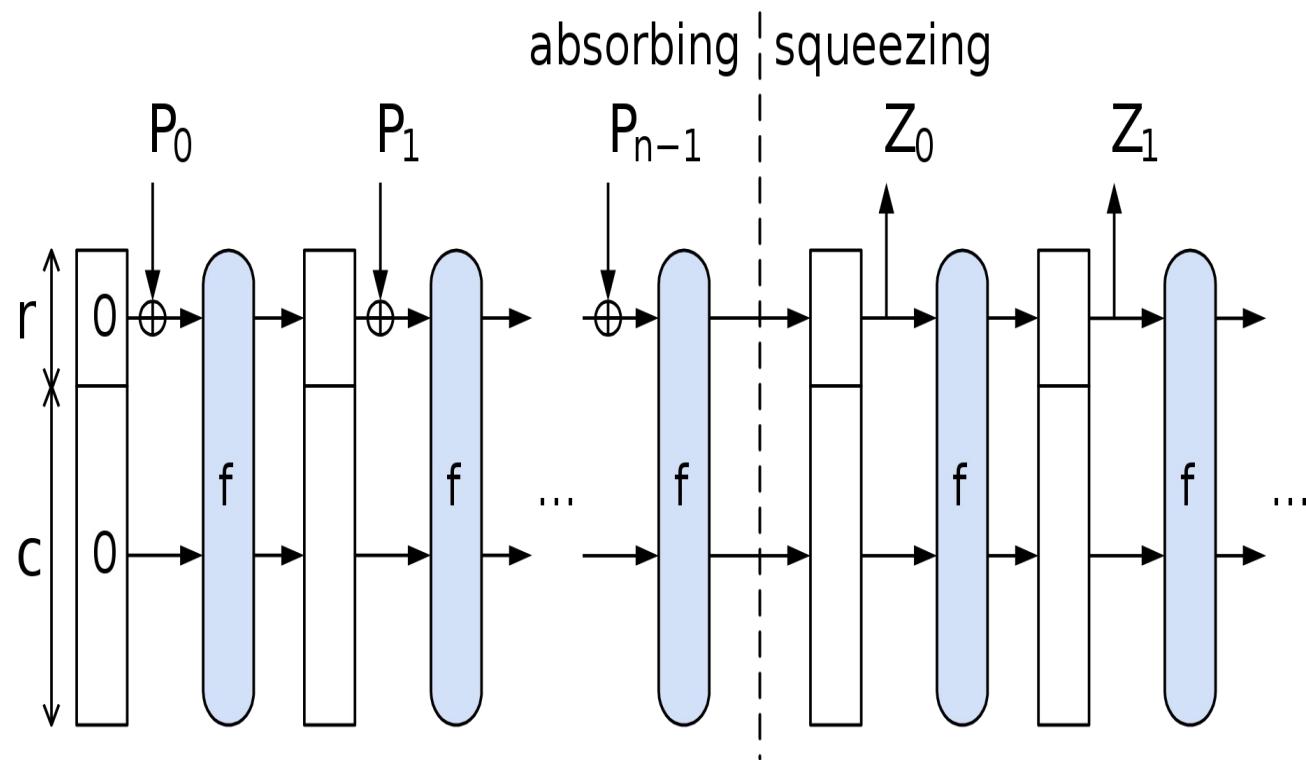
```
jedi@mariposa:~$ echo "password=[REDACTED]&donut=choc&quantity=1" | md5sum  
91a9fc74a98997dba291a26a91c9648e -  
jedi@mariposa:~$ echo "password=[REDACTED]&donut=choc&quantity=100" | md5sum  
8fdd2d4515bcba887b1b80a653f21e0c -
```



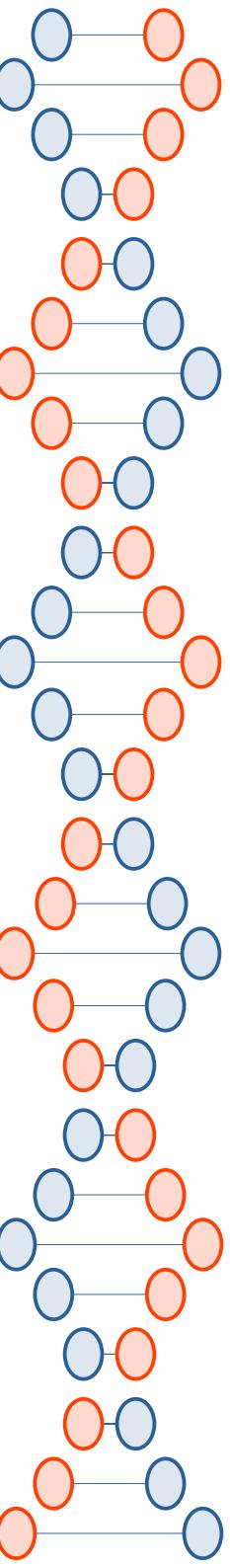
MD5 and SHA-1 vulnerable, SHA-2 basically is,  
SHA-3 is not

# SHA-3

- Sponge construction, 1600 bits of internal state



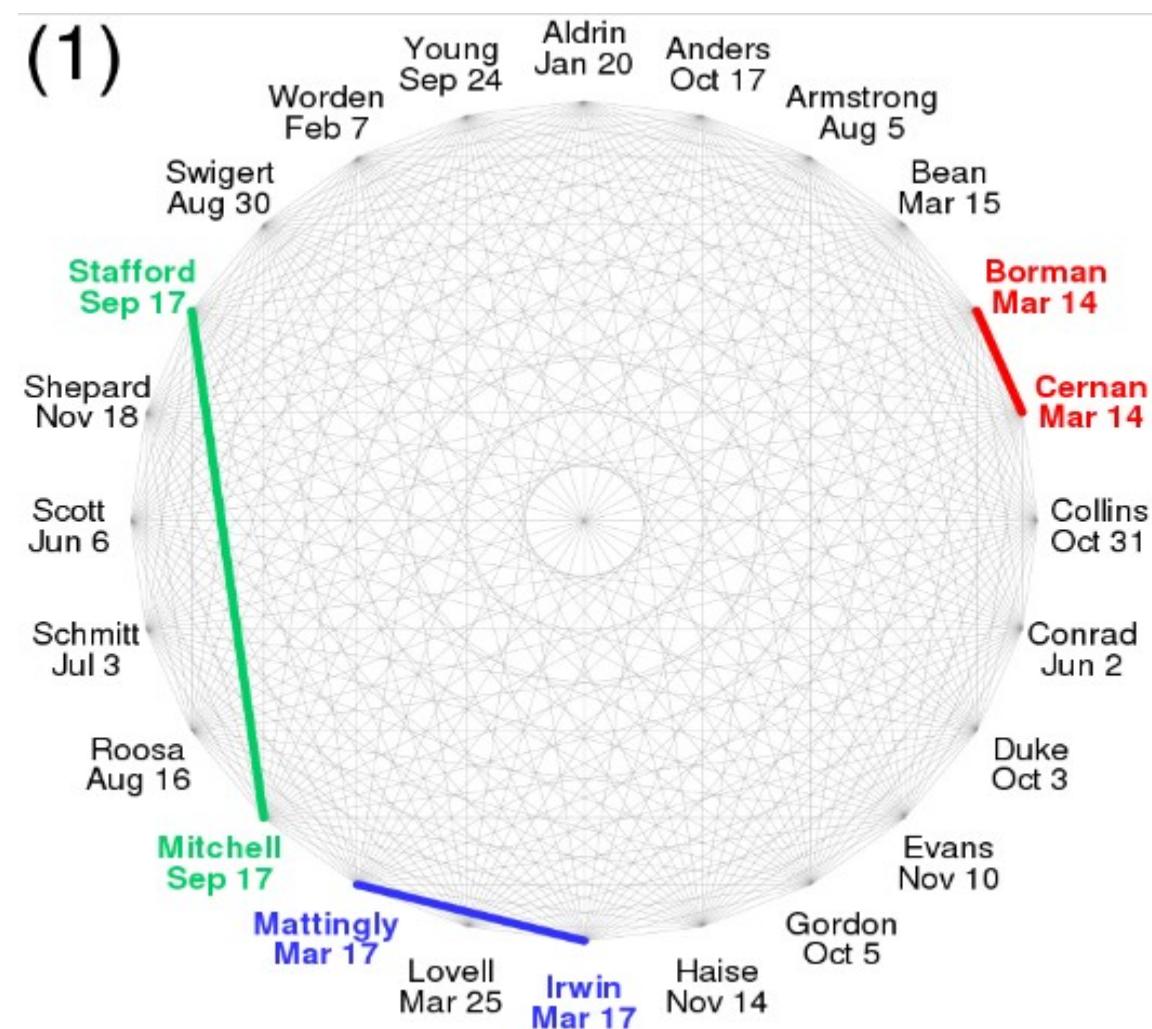
<https://en.wikipedia.org/wiki/SHA-3>



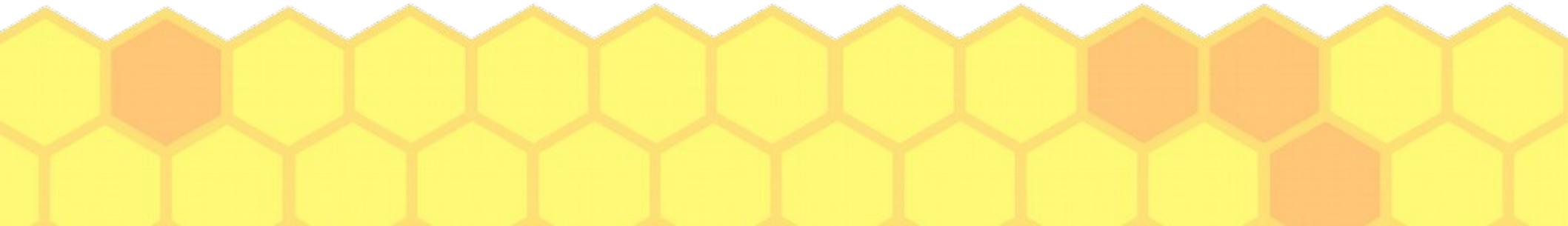
# Preview: Birthday attack

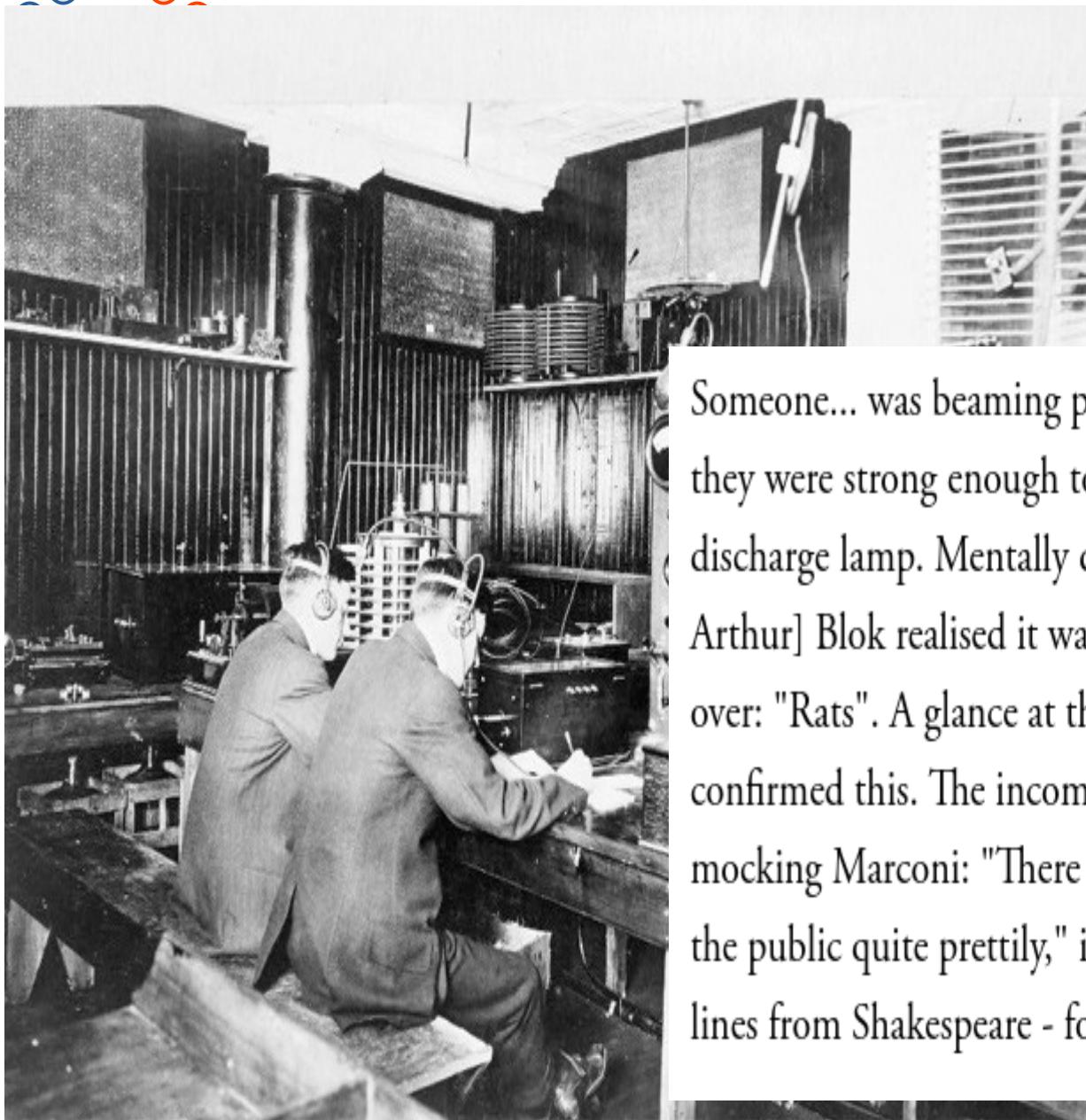
- Probability of collision is  $1$  in  $2^n$ , but the expected number of hashes until two of them collide is  $\sqrt{2^n} = 2^{n/2}$ 
  - Why? Third try has two opportunities to collide, fourth has three opportunities, fifth has six, and so on...

# 24 people, same birthday?



# WiFi and stream ciphers...

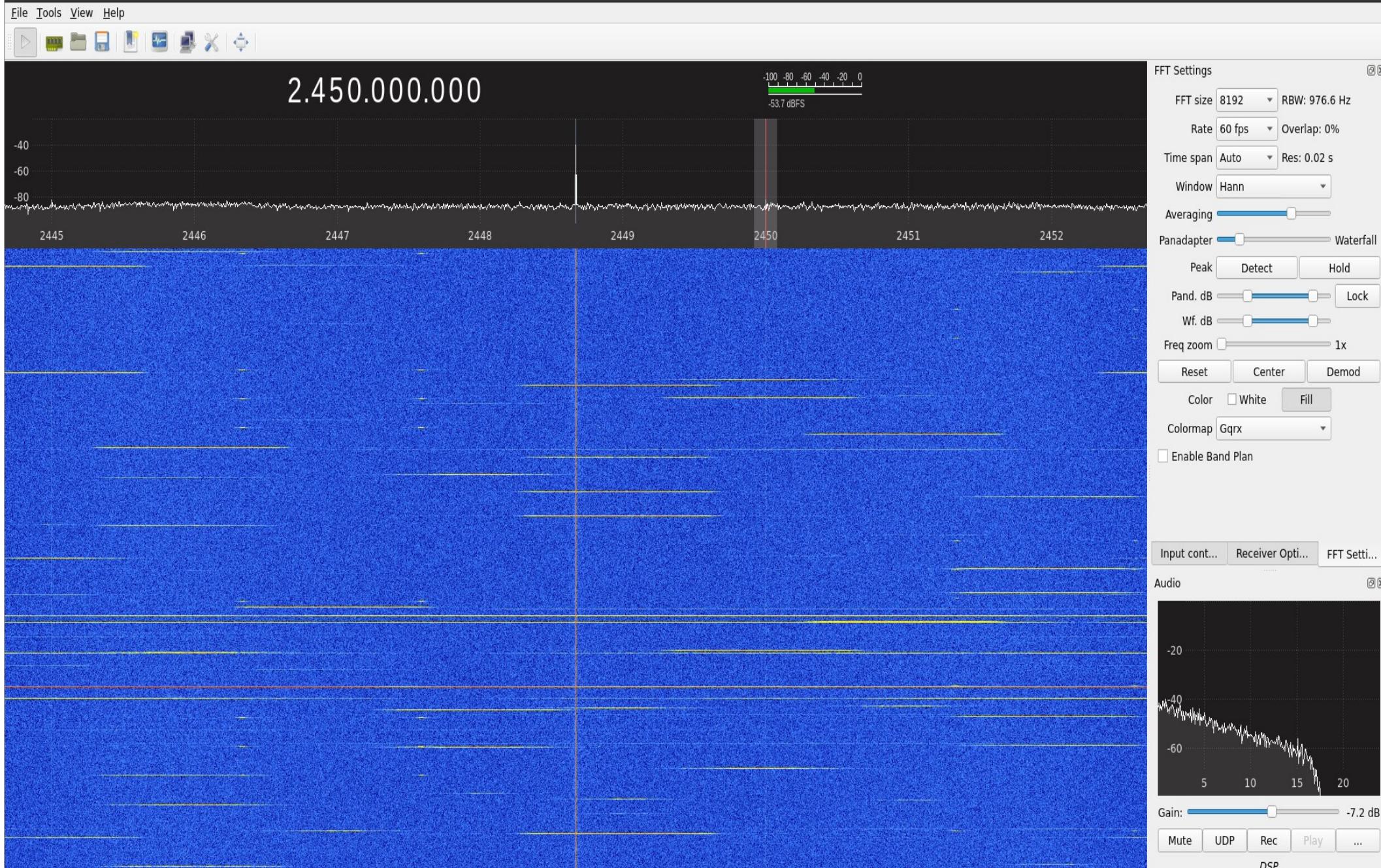


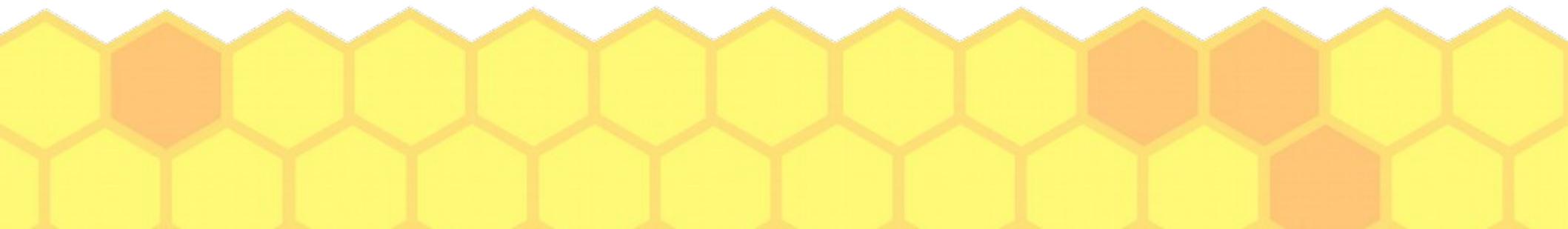
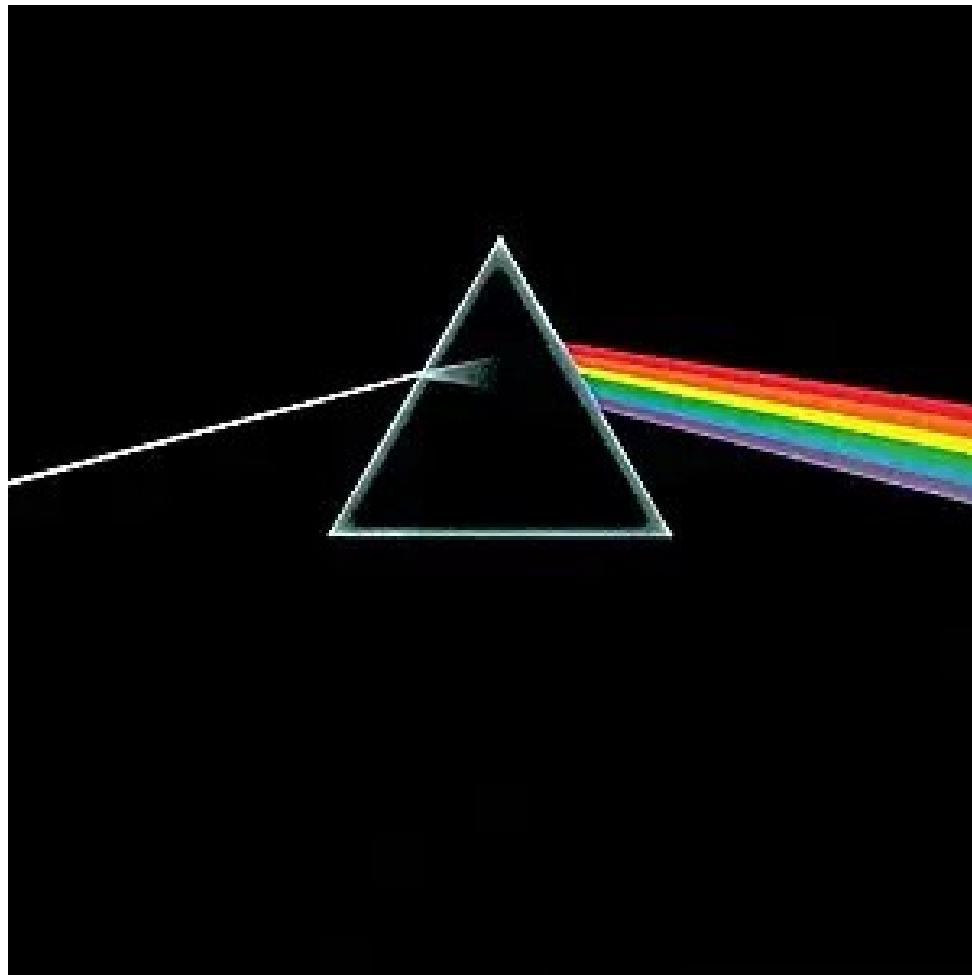


Someone... was beaming powerful wireless pulses into the theatre and they were strong enough to interfere with the projector's electric arc discharge lamp. Mentally decoding the missive, [Fleming's assistant Arthur] Blok realised it was spelling one facetious word, over and over: "Rats". A glance at the output of the nearby Morse printer confirmed this. The incoming Morse then got more personal, mocking Marconi: "There was a young fellow of Italy, who diddled the public quite prettily," it trilled. Further rude epithets - apposite lines from Shakespeare - followed.

<https://www.theatlantic.com/technology/archive/2011/12/the-great-wireless-hack-of-1903/250665/>



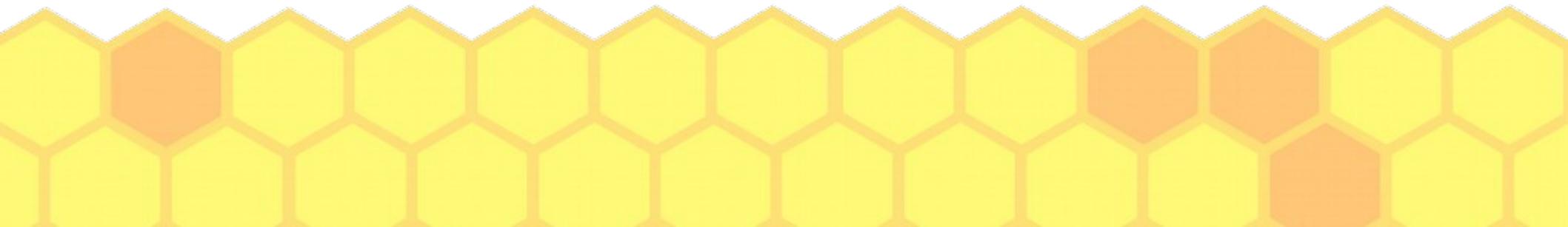




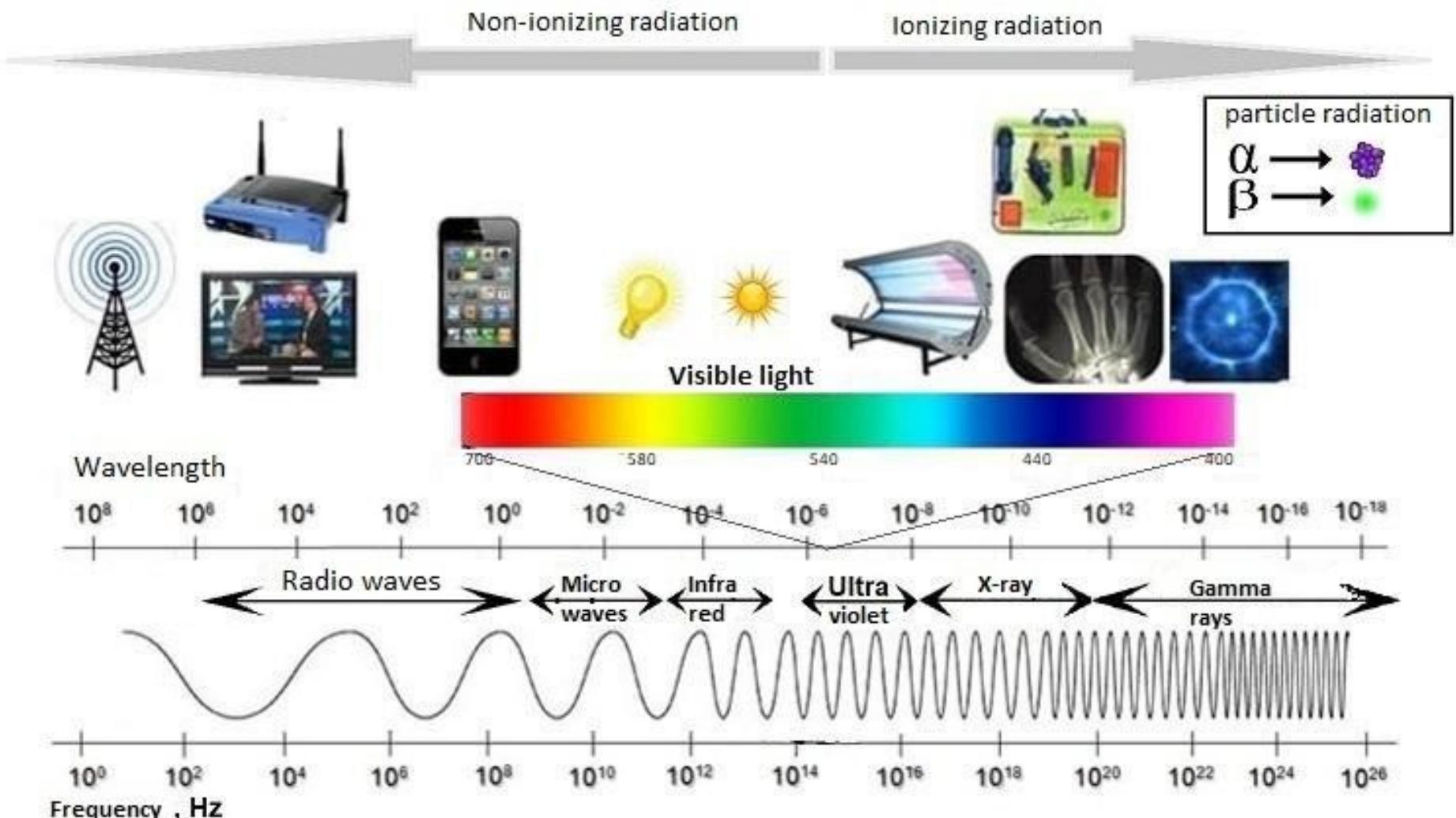


Warmth

Sunburns

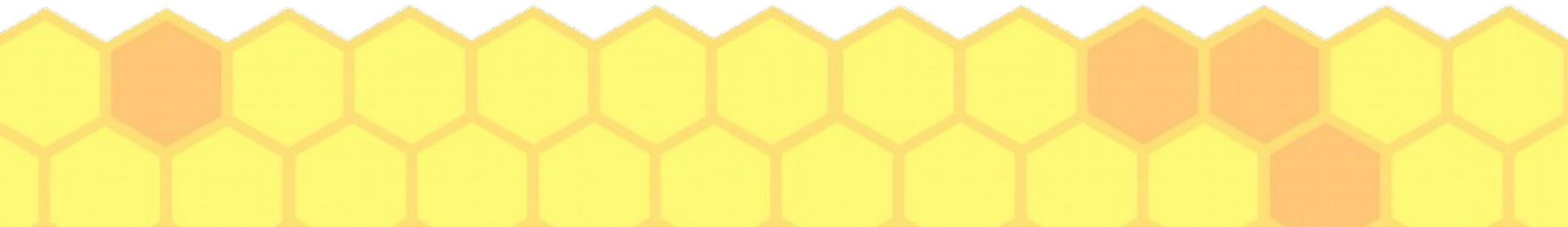
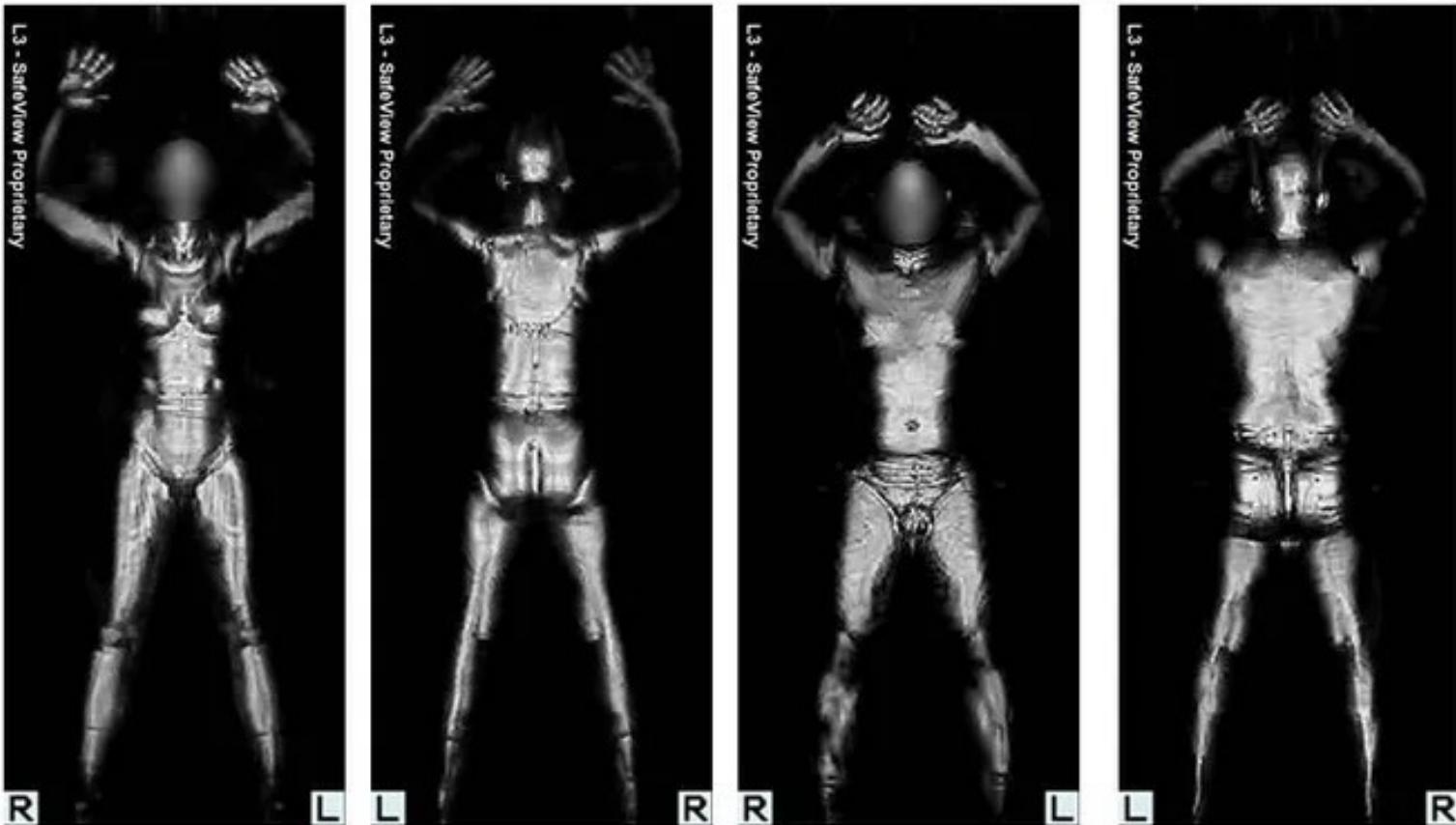


# The electromagnetic spectrum

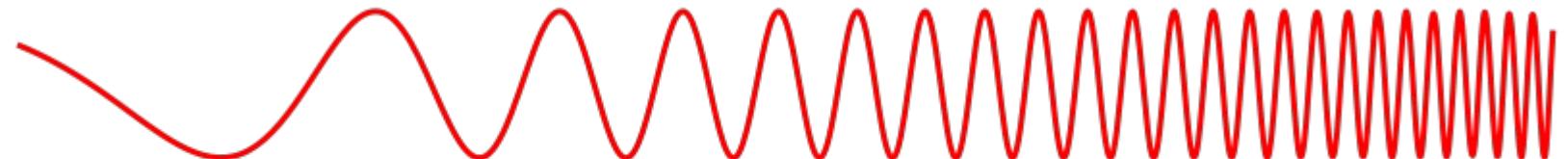
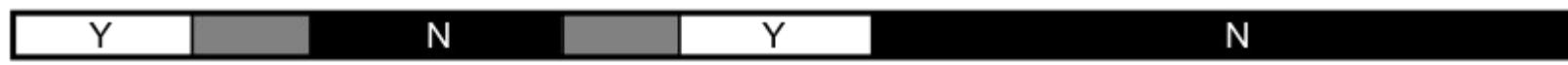


<https://www.uib.no/en/hms-portalen/75292/electromagnetic-spectrum>

<https://www.usatoday.com/story/travel/roadwarriorvoices/2015/08/17/tsa-has-spent-160-million-on-body-scanners-and-theyre-still-terrible/83288622/>



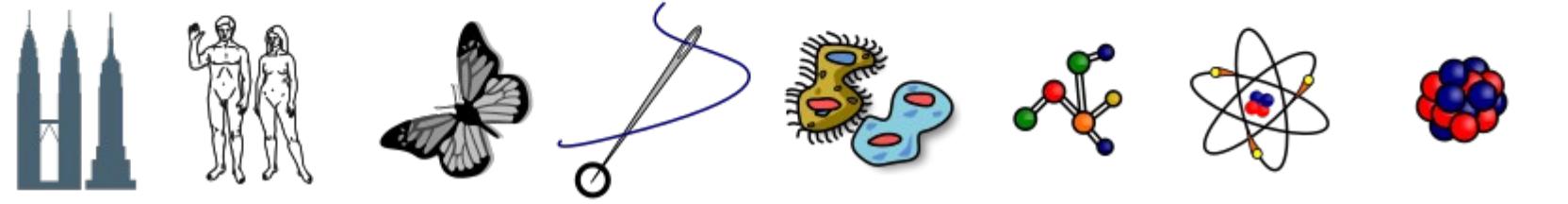
Penetrates Earth's Atmosphere?



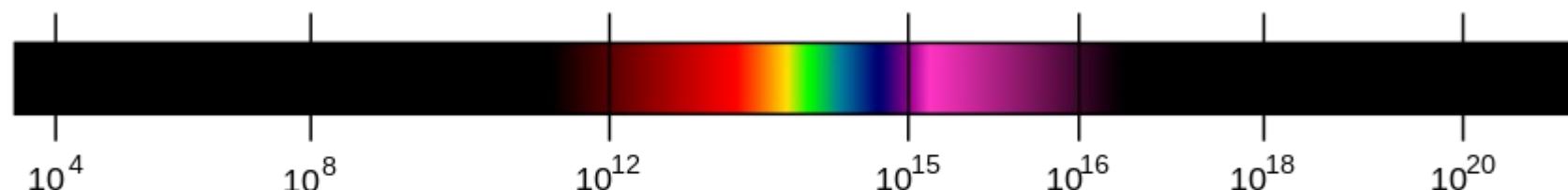
Radiation Type  
Wavelength (m)

**Radio**  $10^3$       **Microwave**  $10^{-2}$       **Infrared**  $10^{-5}$       **Visible**  $0.5 \times 10^{-6}$       **Ultraviolet**  $10^{-8}$       **X-ray**  $10^{-10}$       **Gamma ray**  $10^{-12}$

Approximate Scale  
of Wavelength

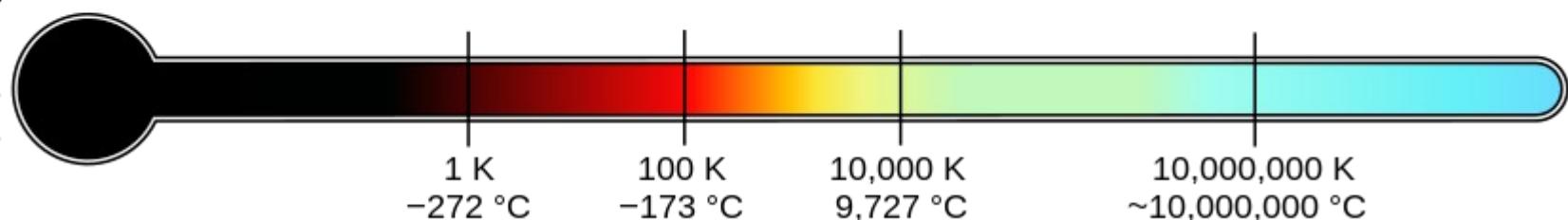


Frequency (Hz)



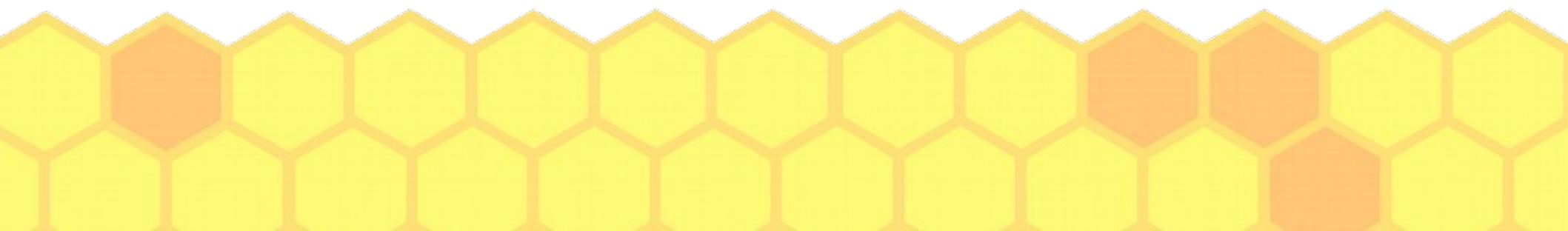
$10^4$        $10^8$        $10^{12}$        $10^{15}$        $10^{16}$        $10^{18}$        $10^{20}$

Temperature of  
objects at which  
this radiation is the  
most intense  
wavelength emitted

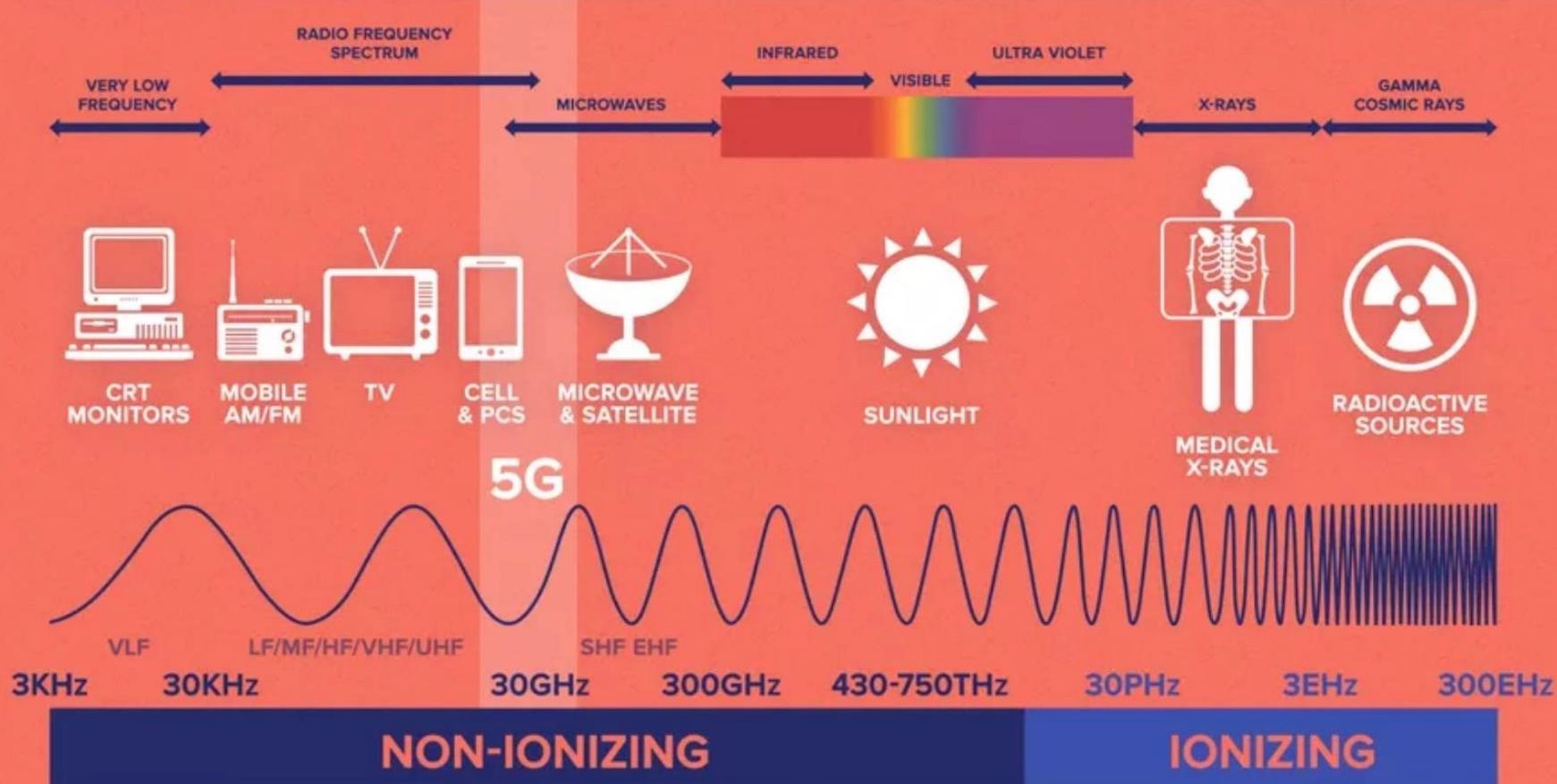


1 K      100 K      10,000 K  
-272 °C      -173 °C      9,727 °C  
~10,000,000 K  
~10,000,000 °C

[https://commons.wikimedia.org/wiki/File:EM\\_Spectrum\\_Properties\\_edit.svg](https://commons.wikimedia.org/wiki/File:EM_Spectrum_Properties_edit.svg)



# THE ELECTROMAGNETIC SPECTRUM



<https://www.islandssounder.com/news/part-i-the-hype-about-5g/>

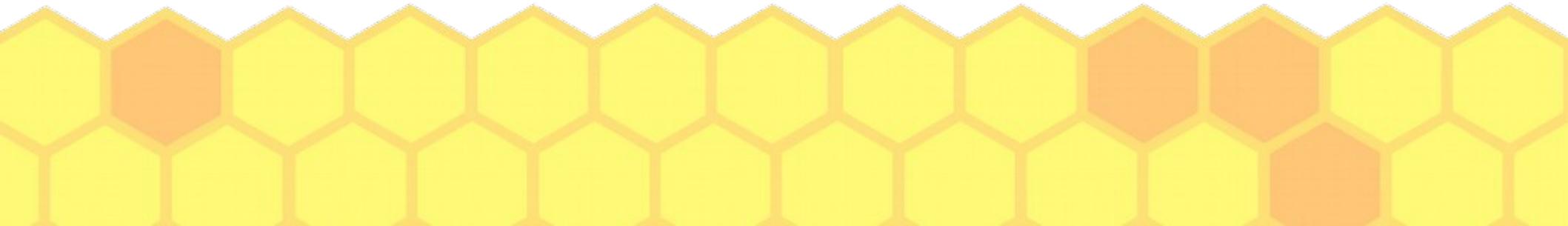
Doctors at the X-Ray be like: "This is completely safe, don't worry"

Also doctors at the X-Ray:



# Microwaves

- EHF (Sir Jagadish Chandra Bose – Bengali scientist)  
30 to 300GHz
  - Point-to-point, satellite, IEEE 802.11ay (20 Gbps), security screening at the airport, 5G
- SHF – 3 to 30 GHz
  - Point-to-point, radar, satellite phones, microwave ovens, 5G
- UHF – 300 MHz to 3 GHz
  - TV, cell phones, satellites, GPS, WiFi, Bluetooth, walkie talkies, garage door openers, industrial controllers

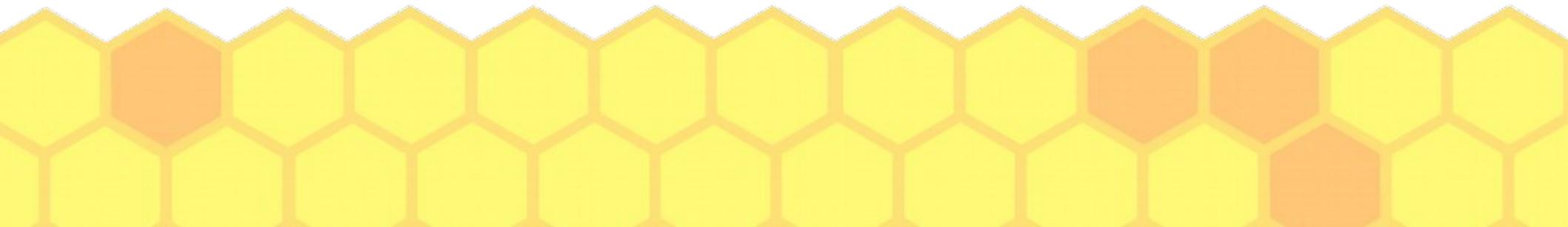


[https://www.reddit.com/r/nostalgia/comments/ut3emp/80s\\_tv\\_knobs\\_bonus\\_points\\_for\\_describing\\_the\\_feel/](https://www.reddit.com/r/nostalgia/comments/ut3emp/80s_tv_knobs_bonus_points_for_describing_the_feel/)



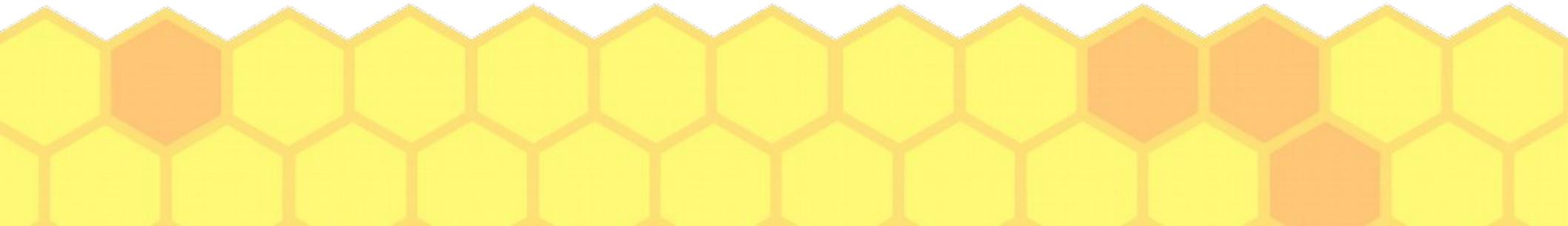
# Radio waves

- VHF – 30MHz to 300MHz
  - Line of sight, but refracted up to 100 miles or so
  - FM radio, TV, amateur radio
- HF – 3MHz to 30MHz
  - Reflected off the ionosphere
  - Military, amateur radio, maritime, CB radio
- MF – 300KHz to 3 MHz
  - AM radio, maritime



# As you go lower than 300 KHz...

- Weather, beacons, time, radio in other parts of the world, RFID, submarine communications

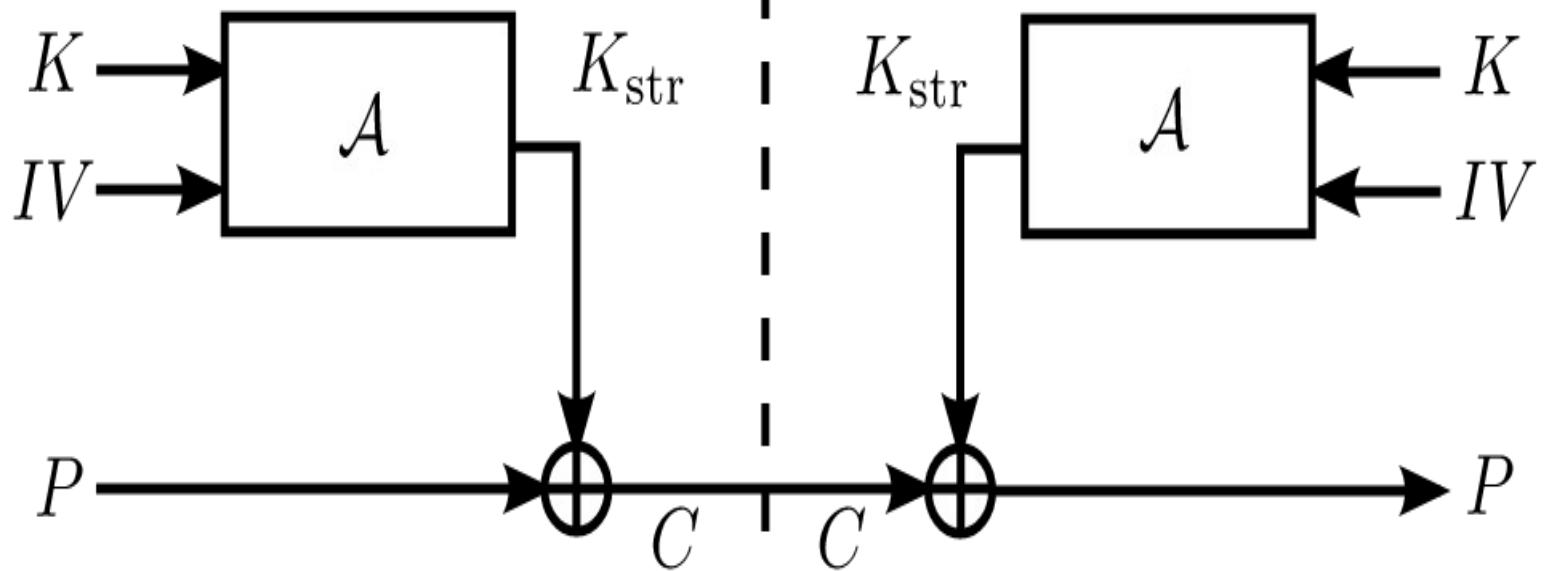


# WiFi security...



- Why stream ciphers?
- WEP
  - IVs reused because of birthday principle
- WPA2
  - IVs reused because of key re-installation (KRACK attacks)
- WPA3
  - Dragonblood side channels
- FragAttacks on WPA2 and WPA3

Encryption



Decryption

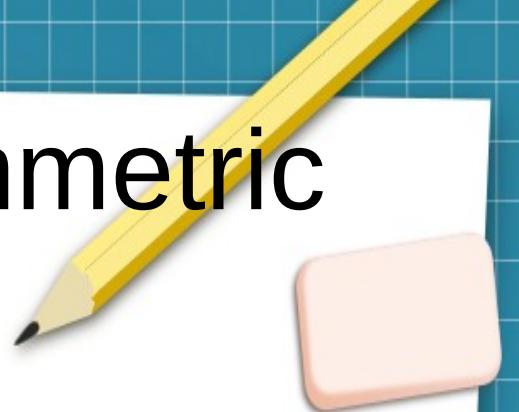
# Good things about stream ciphers

- Can pre-compute key material, encryption/decryption is just XOR
- Can send small bursts without wasting space on padding
- More modular implementation in hardware
  - IV and key are only inputs
- Some stream ciphers that are not based on block ciphers are very fast
  - *E.g.*, RC4

# Playing with fire?

- You should NEVER reuse key material
  - Harder than it sounds
    - Handshake protocols, etc. might have replay attacks
    - APIs, education
    - Downgrade attacks
- You should NEVER assume that successful decryption is the same as authentication
  - Even worse to assume this than it is for block ciphers

A theme we will see in asymmetric cryptography...



Crypto protocols and network protocols sometimes don't play nicely together.

(Messages can be lost, modified, replayed, dropped, etc.)

# WiFi security

## Basically three use cases

- Open
- Personal (e.g., a passphrase)
- Enterprise

<https://securityuncorked.com/2022/07/wifi-security-the-3-types-of-wifi-networks/>

# WiFi security in a nutshell

## **WEP is very bad**

Can be broken in seconds/minutes

## **WPA was only a stop gap**

RC4 hardware

## **WPA2 is maybe okay for now if you do it right?**

Notion of personal *vs.* enterprise introduced here

KRACK attacks, FragAttacks

## **WPA3 is better, maybe?**

Dragonblood attacks, FragAttacks

Open no longer means just “unencrypted”

# WEP



- IV is only 24 bits
- No real authentication
  - CRC is not a cryptographic hash function

# WEP encryption

## “Wired Equivalent Privacy”

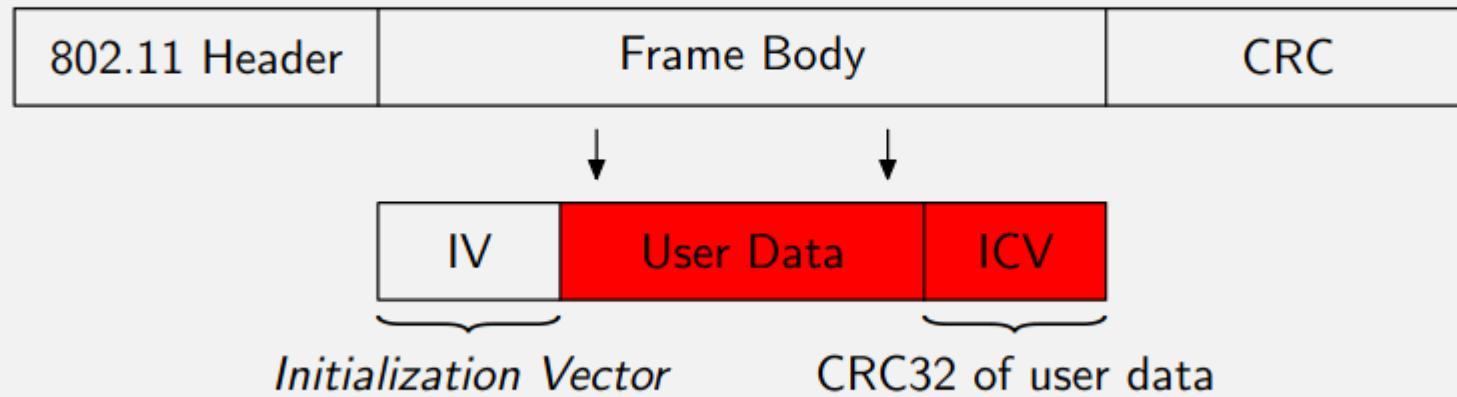
-Have to be physically in a building to plug in, have to know the passphrase to join WiFi (or do you?)

## RC4, 40-bit key, 24-bit IV

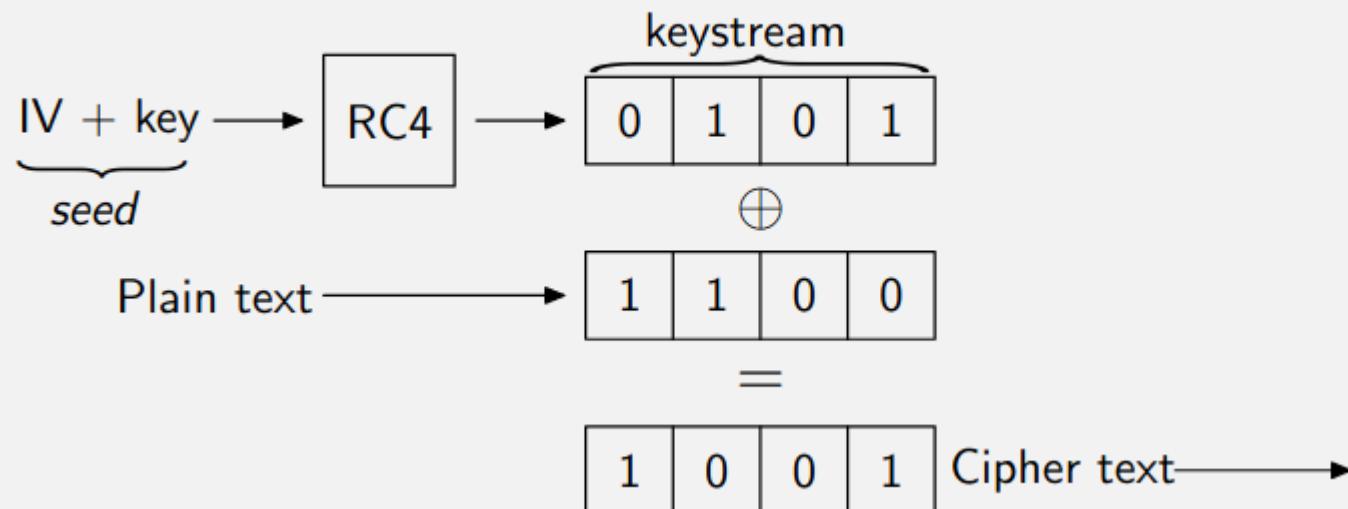
Following are from:

<https://jedcrandall.github.io/courses/cse468fall2022/wep/198fbe890b692e5296fcf7ad1b015e653ec9.pdf>

## Data frame format



## Encryption



If cipher-text & plain-text pair is known, their XOR is a keystream.  
Known plain-text (LLC/SNAP headers) in IP packets:

802.11 header	0xAA	0xAA	0x03	0x00	0x00	0x00	0x08	0x00
---------------	------	------	------	------	------	------	------	------



802.11 header	Cipher-text
---------------	-------------

=

8 bytes of keystream
----------------------

Can recover 8 bytes of keystream by eavesdropping a packet.

- Can encrypt (and transmit) 8 bytes of arbitrary data.

# rc4-3.py

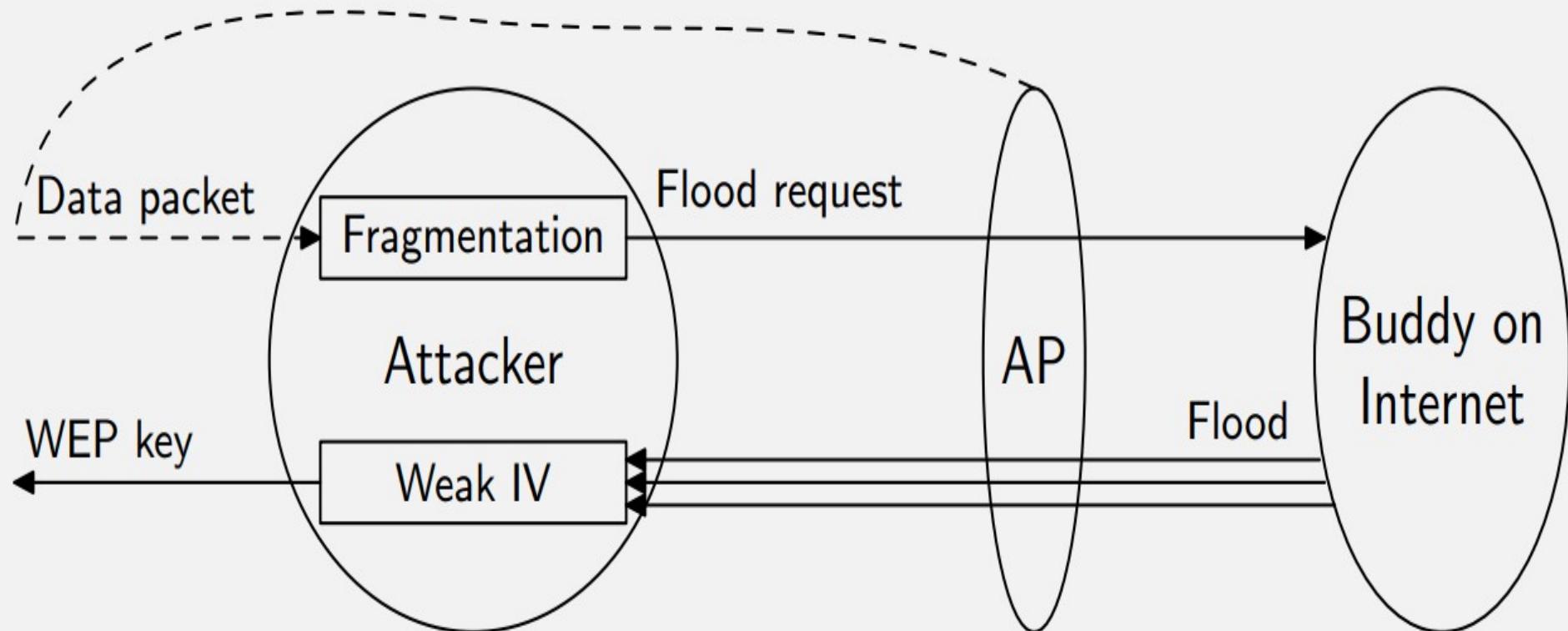
**Possible to create statistical biases in the Key Scheduling Algorithm (KSA)**

**More info:**

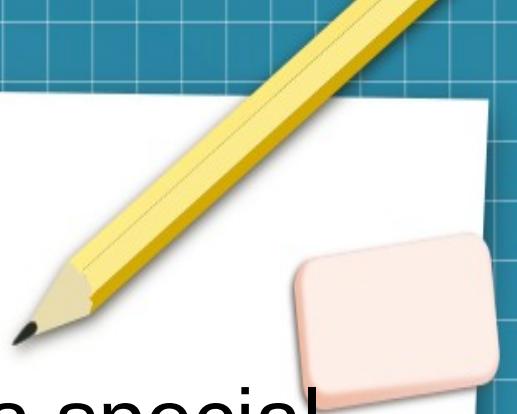
<https://www.youtube.com/watch?v=2o3Hs-JDWLs>

# Crack WEP key in minutes...

## Operation of wesside



# WPA2

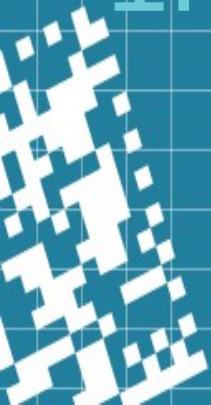
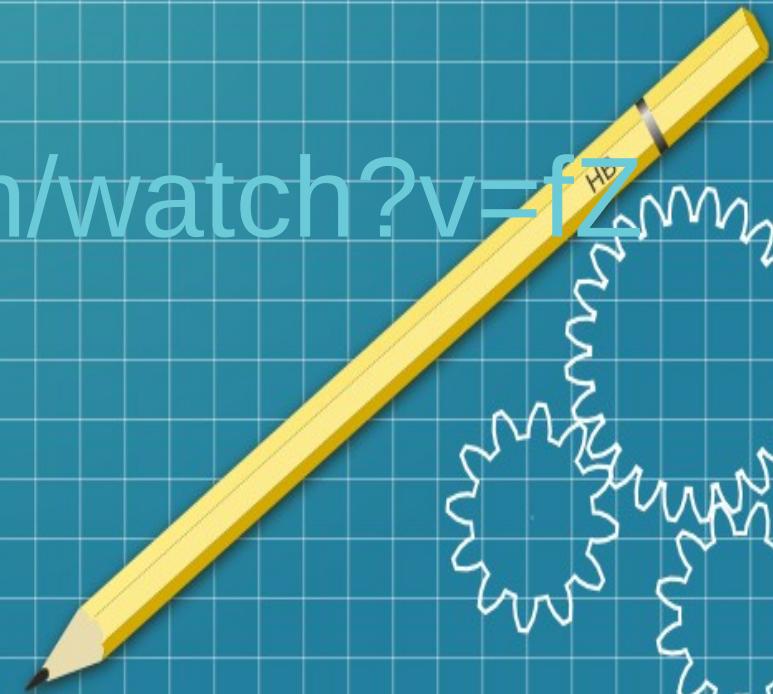


- IV is 48 bits (128-bit key with AES in a special counter mode called CCMP)
- SHA1 HMAC for authentication (called a MIC)
  - 160 bits



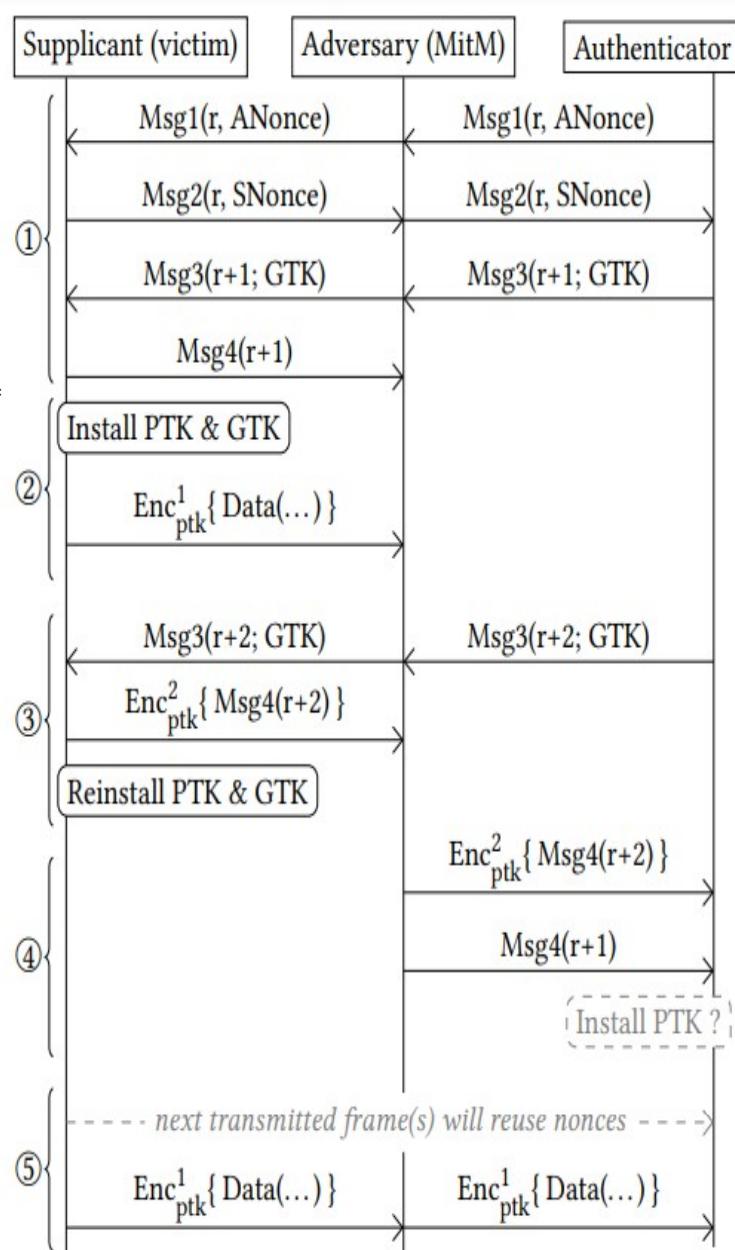
# KRACK attacks...

<https://www.youtube.com/watch?v=fZ1R9RliM1w>



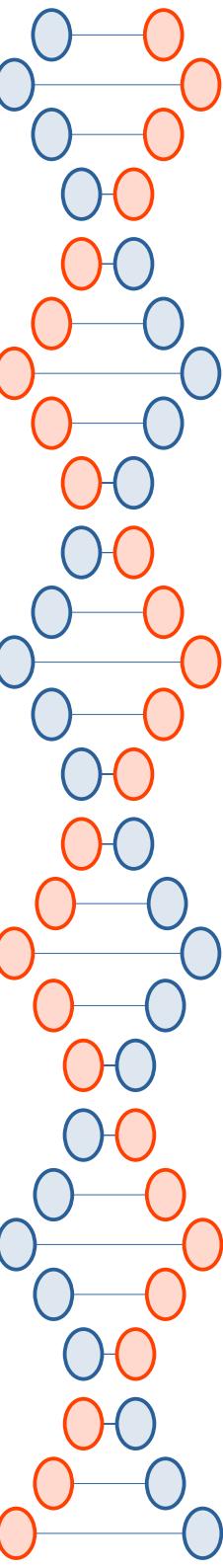


<https://papers.mathyvanhoef.com/ccs2017.pdf>



## KRACK attacks

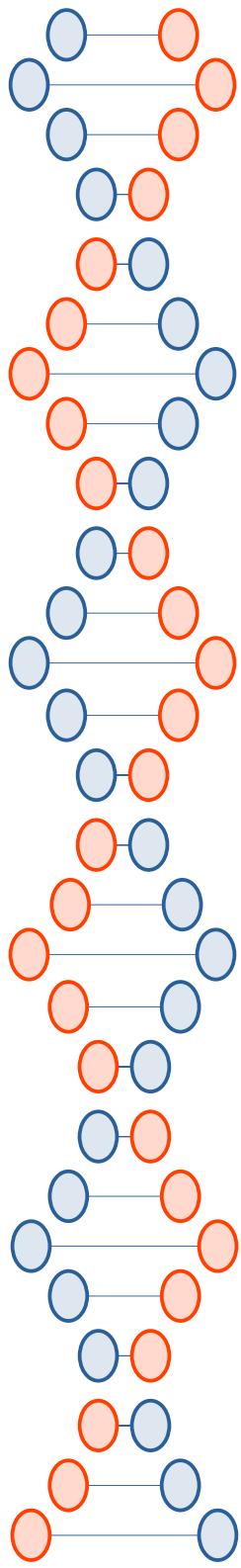
Figure 4: Key reinstallation attack against the 4-way handshake, when the supplicant (victim) still accepts plaintext retransmissions of message 3 if a PTK is installed.



# Dragonblood attacks on WPA3

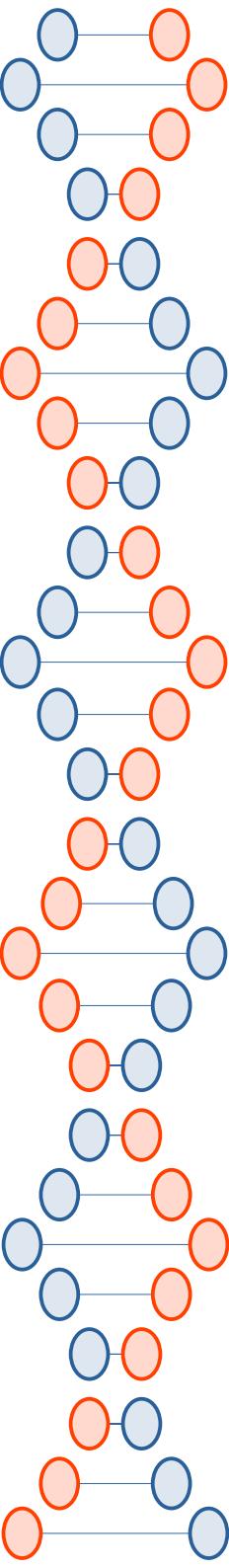
- Downgrade attacks (enterprise)
- Side channel (personal)
- Slides plagiarized from...

<https://papers.mathyvanhoef.com/wac2019-slides.pdf>

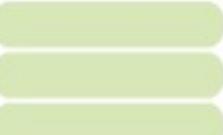
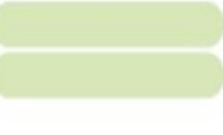
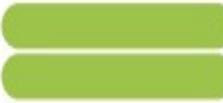


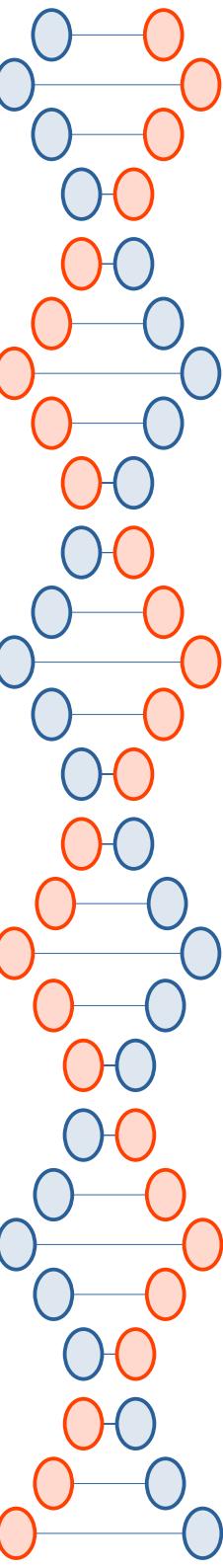
## Convert password to MODP element

```
for (counter = 1; counter < 256; counter++)  
    value = hash(pw, counter, addr1, addr2)  
    if value >= p: continue  
    P =  $value^{(p-1)/q}$   
return P
```

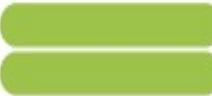


## Leaked information: #iterations needed

Client address	addrA	addrB	addrC
Measured			
Password 1			
Password 2			
Password 3			



## Leaked information: #iterations needed

Client address	addrA	addrB	addrC
Measured			

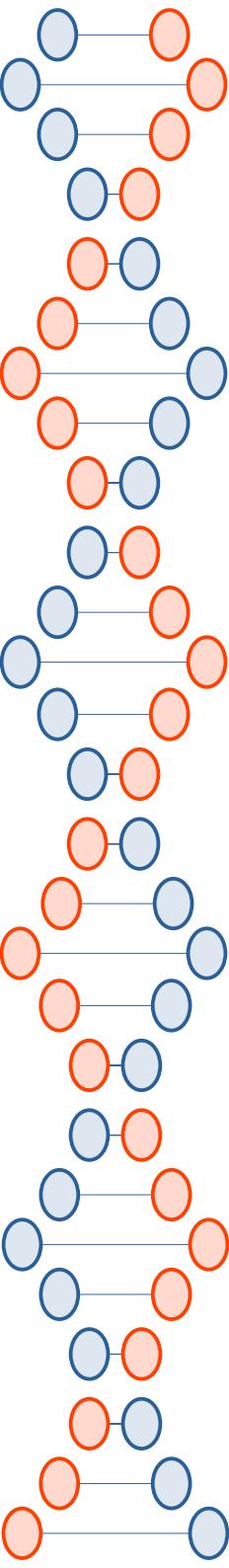
Passphrase

**Forms a signature of the password**

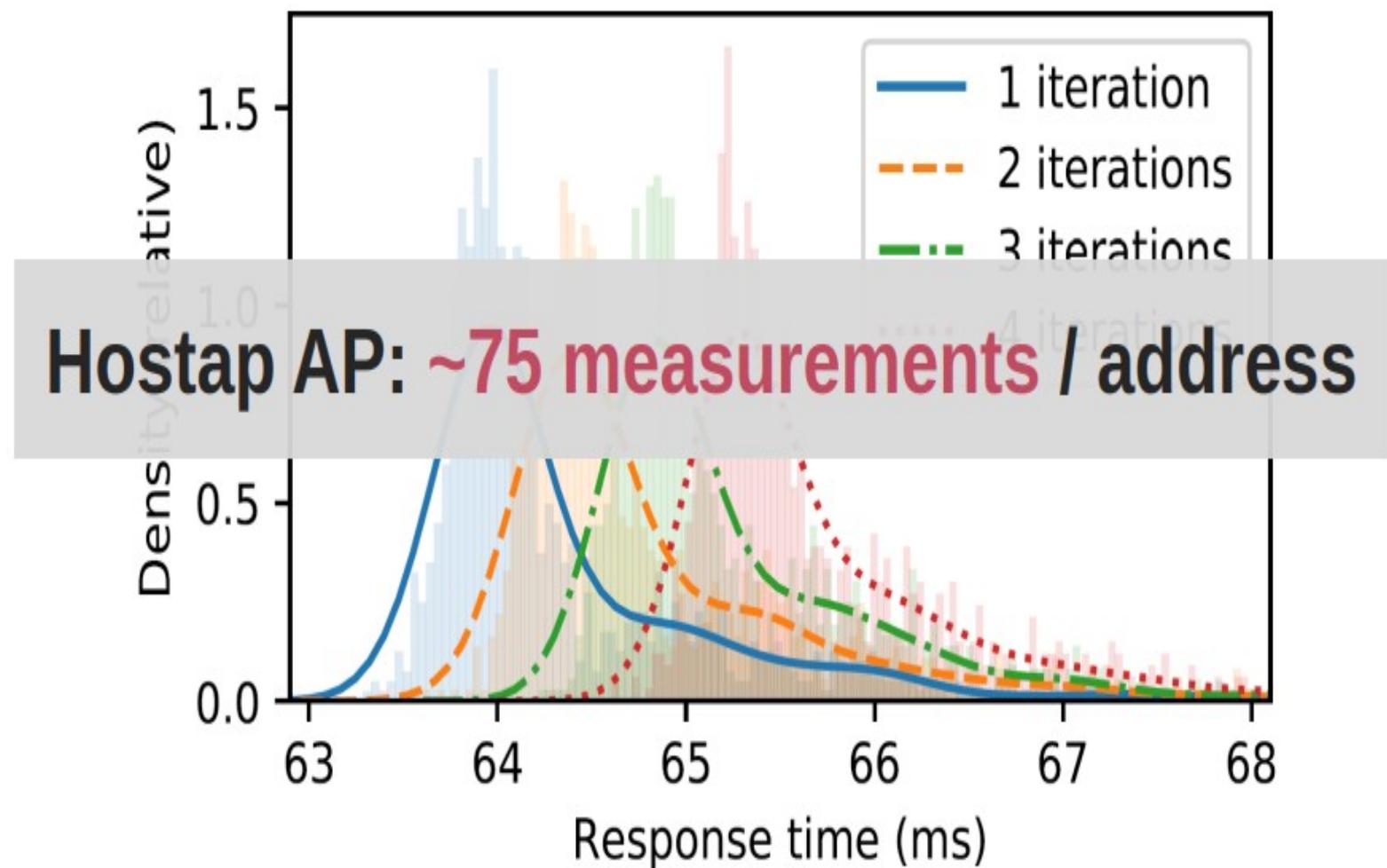
Passphrase

Passphrase

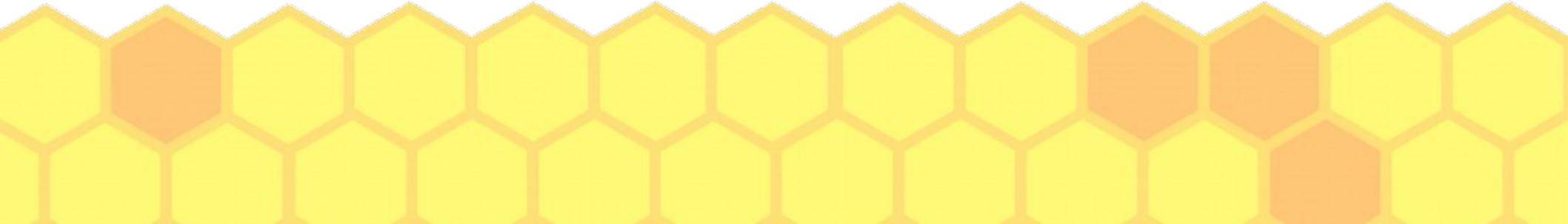
**Need ~17 addresses to determine  
password in RockYou ( $\sim 10^7$ ) dump**

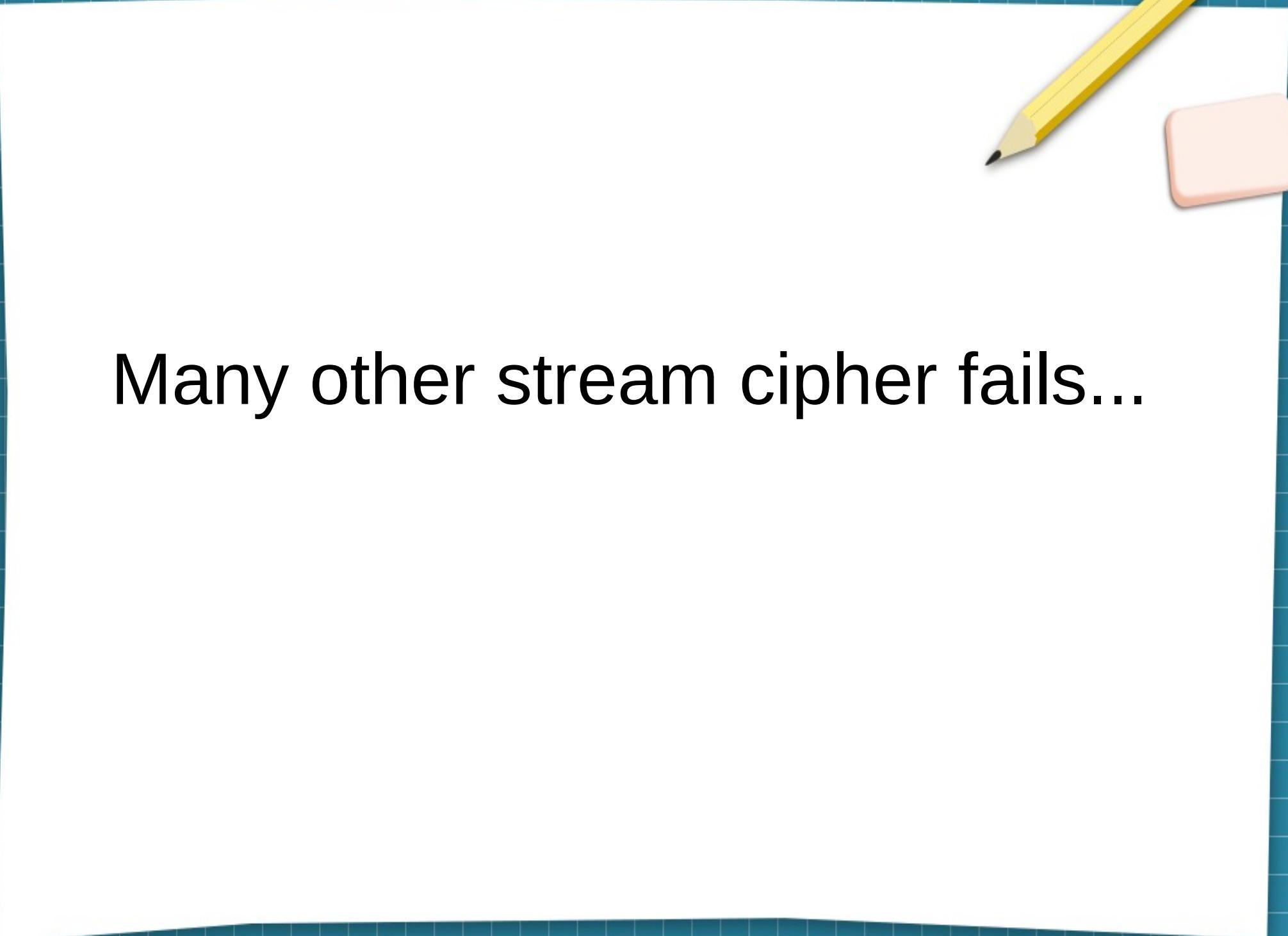


## Raspberry Pi 1 B+: differences are measurable



# **BACKUP SLIDES...**





Many other stream cipher fails...

# ShadowSocks



- Let's the user choose between non-AEAD and AEAD ciphers, with many options for each
  - AEAD = Authenticated Encryption with Associated Data
  - Most implementations don't support AEAD
    - No authentication of messages

Following is from...

<https://www.idcoffer.com/wp-content/uploads/2020/02/Redirect-attack-on-Shadowsocks-stream-ciphers.pdf>



## Ciphers of shadowsocks:

Shadowsocks support the two kinds of ciphers:

Stream ciphers (none-AEAD cipher):

Rc4-md5, salsa20,chacha20,chacha-ietf, aes-ctf, bf-cfb, camellia-cfb, aes-cfb

AEAD ciphers:

aes-gcm,chacha-ietf-poly1305,xchacha20-ietf-poly1305

# What is ShadowSocks?

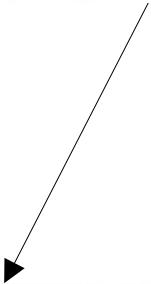


The Shadowsocks local component (ss-local) acts like a traditional SOCKS5 server and provides proxy service to clients. It encrypts and forwards data streams and packets from the client to the Shadowsocks remote component (ss-remote), which decrypts and forwards to the target. Replies from target are similarly encrypted and relayed by ss-remote back to ss-local, which decrypts and eventually returns to the original client.

client <---> ss-local <--[encrypted]--> ss-remote <---> target



[target address][payload]



Addresses used in Shadowsocks follow the SOCKS5 address format:

[1-byte type][variable-length host][2-byte port]

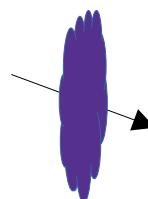
The following address types are defined:

0x01: host is a 4-byte IPv4 address.

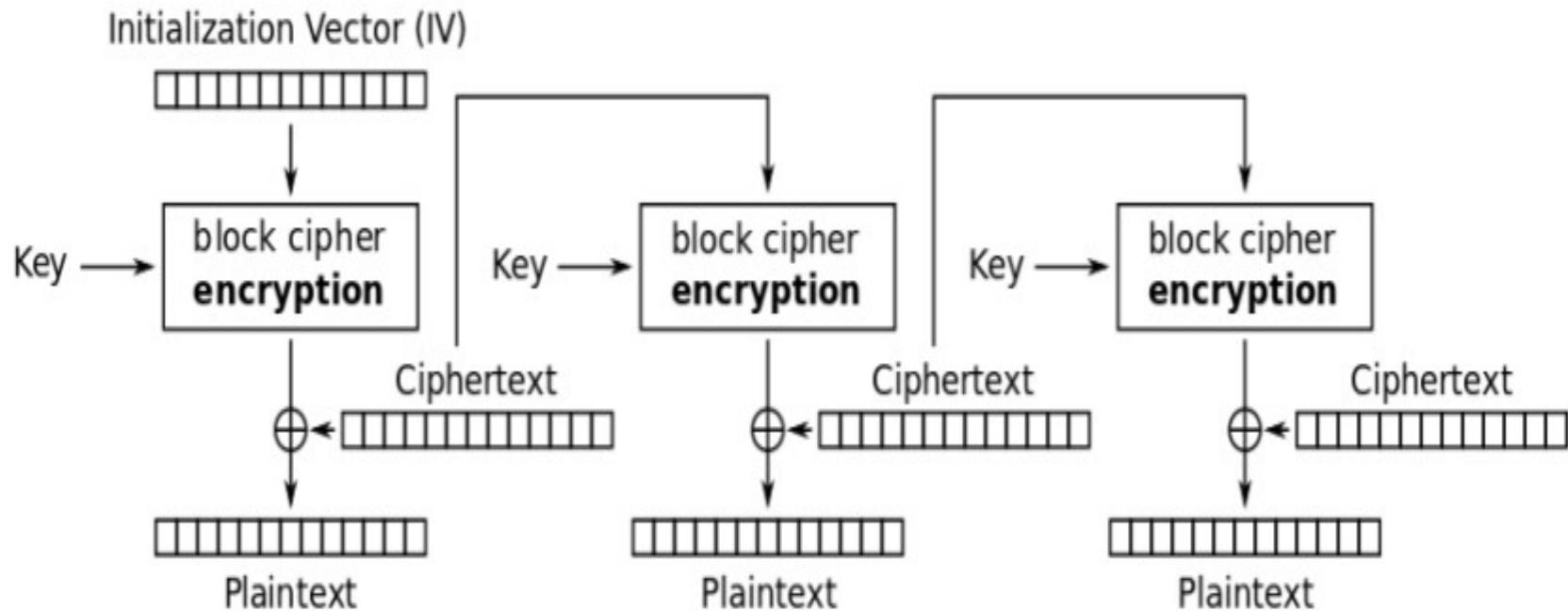
0x03: host is a variable length string, starting with a 1-byte length, followed by up to 255-byte domain name.

0x04: host is a 16-byte IPv6 address

The port number is a 2-byte big-endian unsigned integer.



[IV][encrypted payload]



Cipher Feedback (CFB) mode decryption

IVs are chosen randomly, transmitted in plaintext.

GET /html/en/reference/matrices/\_sources/sage/mat  
Host: doc.sagemath.org  
Connection: keep-alive  
Cache-Control: max-age=0  
Upgrade-Insecure-Requests: 1  
User-Agent: Mozilla/5.0 (Windows NT 10.0; WOW64)  
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,\*/\*;q=0.8  
Accept-Encoding: gzip, deflate  
Accept-Language: zh-CN,zh;q=0.9,en;q=0.8  
Cookie: \_\_cfduid=ddc36b5813d7782ce467edb33058f732  
\_\_utma=138969649.1329315963.1545386824.1545394846  
sphinxsidebar=visible; \_\_gid=GA1.2.1229955866.1545394846  
If-None-Match: W/"5c45d22a-127"  
If-Modified-Since: Mon, 21 Jan 2019 14:07:38 GMT

**HTTP/1.1 304 Not Modified**

Date: Sat, 26 Jan 2019 09:59:47 GMT  
Connection: keep-alive  
Via: 1.1 varnish  
Cache-Control: max-age=600  
ETag: W/"5c45d22a-127"  
Expires: Sat, 26 Jan 2019 10:09:47 GMT  
Age: 0

```
root@DESKTOP-3UN08NU:/mnt/g/code/shadowsocks/decrypt# nc -l -p 4626 >1.txt
^Z[10] Killed nc -l -p 4626 > 1.txt

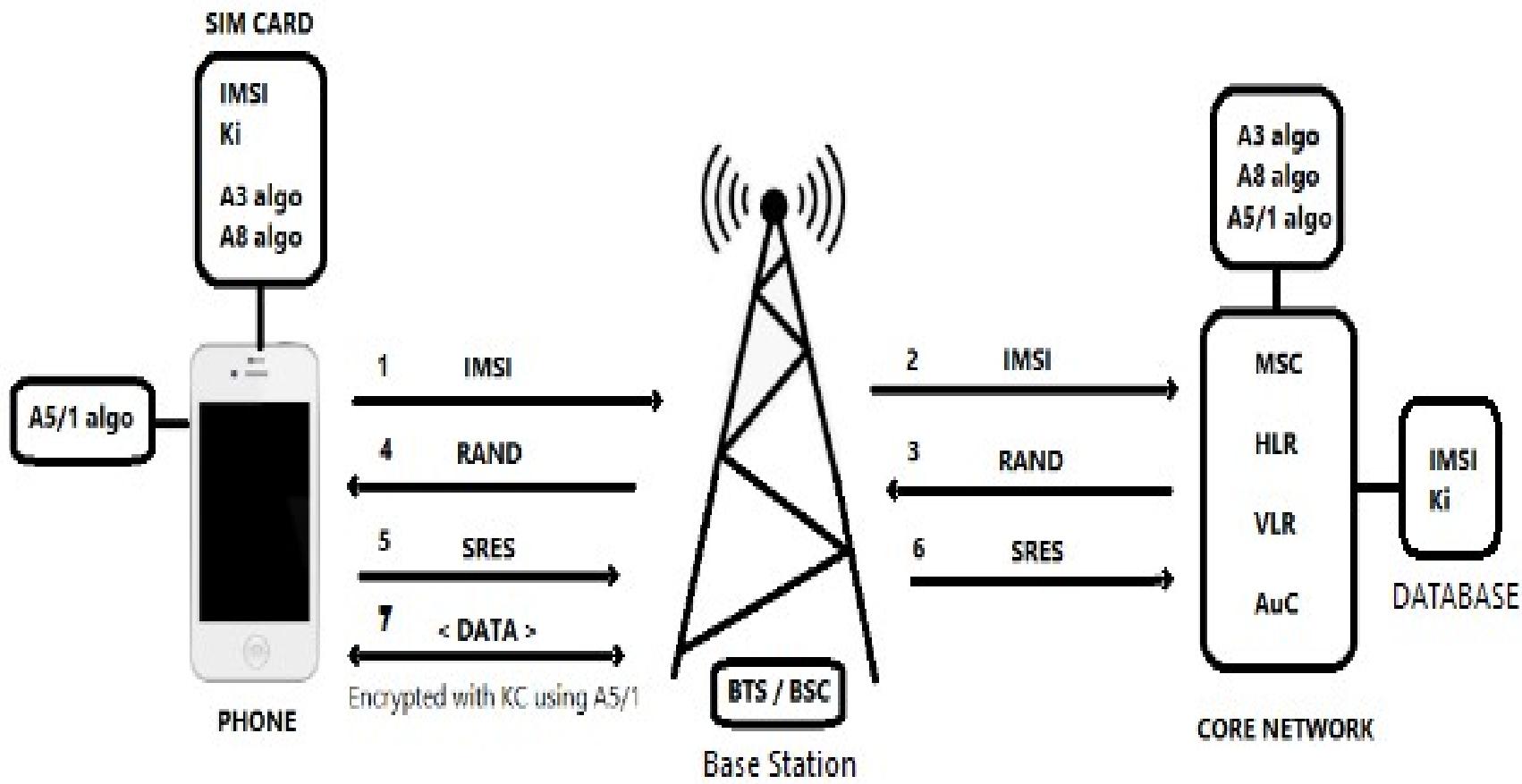
[11]+ Stopped nc -l -p 4626 > 1.txt
root@DESKTOP-3UN08NU:/mnt/g/code/shadowsocks/decrypt# cat 1.txt
1 304 NotIa Sat, 26 Jan 2019 07:15:21 GMT
Connection: close
Via: 1.1 varnish
Cache-Control: max-age=600
ETag: W/"5c45d22a-127"
Expires: Sat, 26 Jan 2019 06:59:41 GMT
Age: 0
X-Served-By: cache-pao17445-PAO
X-Cache: MISS
X-Cache-Hits: 0
X-Timer: S1548486922.795009,VS0,VE25
Vary: Accept-Encoding
X-Fastly-Request-ID: 7f80e83d2fe5428bb3e38bb4e7d472af1b22eb4b
Server: cloudflare
CF-RAY: 49f1301d27589408-SJC
```



[https://en.wikipedia.org/wiki/Enigma\\_machine#/media/File:Enigma\\_\(crittografia\)\\_-\\_Museo\\_scienza\\_e\\_tecnologia\\_Milano.jpg](https://en.wikipedia.org/wiki/Enigma_machine#/media/File:Enigma_(crittografia)_-_Museo_scienza_e_tecnologia_Milano.jpg)



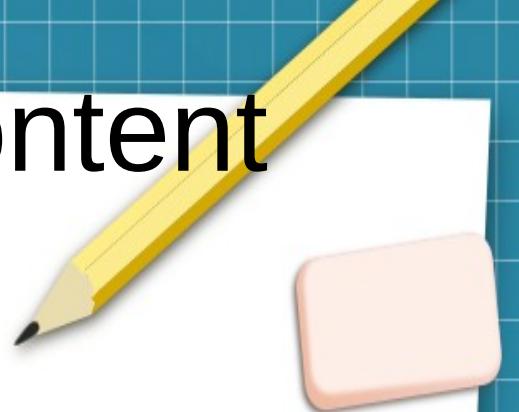
[https://en.wikipedia.org/wiki/Type\\_B\\_Cipher\\_Machine#/media/File:Photograph\\_of\\_RED\\_cryptographic\\_device\\_-\\_National\\_Cryptologic\\_Museum\\_-\\_DSC07863.JPG](https://en.wikipedia.org/wiki/Type_B_Cipher_Machine#/media/File:Photograph_of_RED_cryptographic_device_-_National_Cryptologic_Museum_-_DSC07863.JPG)



# Content Scramble System (CSS)



# High-bandwidth Digital Content Protection



[https://commons.wikimedia.org/wiki/File:Apple\\_TV,\\_1st\\_generation\\_-\\_mainboard\\_-\\_Silicon\\_Image\\_SiI1930CTU-3215.jpg](https://commons.wikimedia.org/wiki/File:Apple_TV,_1st_generation_-_mainboard_-_Silicon_Image_SiI1930CTU-3215.jpg)