CS5131 Programming Assignment 2

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1 Background

Breast cancer is the number one most common cancer amongst women in Singapore. Early and accurate diagnosis of breast cancer is important for breast-saving and life-saving treatment.

The gold standard for the diagnosis of breast cancer is by surgically removing the breast lump with a complete microscopic examination of the breast tissue to look for cancer cells.

Fine needle aspiration is an alternative that allows the doctor to take out a small amount of tissue from the breast lump, without the need for surgery to remove the entire breast lump. By examining the characteristics of the cells, doctors have been able to diagnose breast cancer with variable success. Increasing the success of fine needle aspiration allows for diagnosis of breast cancer without the need for a woman to undergo surgery to remove the breast lump.

To resolve this, this project uses a fuzzy decision tree to classify breast tumor cells into malignant cancer cells or benign non-cancerous cells.

2 Dataset

The dataset used was the Breast Cancer Wisconsin (Diagnostic) Data Set from the University of Irvine (UCI) Machine Learning Repository.

The dataset contained 569 instances, with no missing data. 357 instances were benign (not cancerous) and 212 were malignant (cancerous).

The features were computed from digitalized images of fine needle aspirates of breast tumors.

The features describe 10 characteristics of the cell nuclei present in the images:

- The radius of an individual nucleus
- The nuclear perimeter
- The nuclear area

- Compactness of the nucleus
- The smoothness of the contour of the nucleus
- The number of contour concavities
- The symmetry of the nuclear contour
- The texture of the cell nucleus

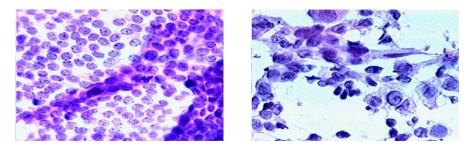


Fig. 1. A picture of breast cells. The cells on the left are begin while the cells on the right are cancerous.

The mean, standard error and worst (mean of the three largest values) of these features are computed for each image, resulting in 30 features in the UCI dataset.

3 Decision Tree

To solve this problem, we will make use of a decision tree. In particular, we will use the Iterative Dichotomiser 3 (ID3) algorithm.

ENTROPY A decision tree essentially asks certain questions at the right times, in order to determine which class the input belongs to. To do this, a value known as the entropy with the following formula is used.

$$E = \sum_{i=1}^{C} p_i \log_2 p_i$$

It measures the "impurity" of a set of objects. When the set is homogeneous (i.e. all the objects are of the same class), the entropy will be low. When the set is heterogeneous (i.e. the objects are from different classes), the entropy will be high.

<u>INFORMATION GAIN</u> In order to decide what question to ask at which point in time, we need to determine which question results in the greatest decrease in entropy. This is calculated using the information gain shown below:

$$IG = 1 - E$$

The feature that results in the greatest information gain will be selected for that branch of the tree. For continuous features, a threshold will be chosen based on what threshold will result in the greatest information gain.

Finally, we need to explain when the decision tree will decide when it should stop splitting. It will do this when the set is sufficiently pure (i.e. the entropy $E < E_C$ where E_C is some critical value of entropy) or when a maximum depth d_{max} has been reached.

<u>PSEUDOCODE</u> With this, we can now construct our decision tree. The pseudocode for construction and inference can be found below.

- **S** is the training data with m classes and n discrete features. It is defined as $\{\mathbf{S}: \mathbf{S} = ((f_1, f_2, \dots, f_n), c), f_i \in [1, \mathsf{len}(\mathsf{f_i})], \mathbf{c} \in [1, \mathsf{m}]\}$
- len(f_i) refers to the number of values that the discrete feature can take on.
- We also define the node object **N**. It has a children attribute N.children which is a list of η child nodes $\{\mathbf{N}_1, \ldots, \mathbf{N}_{\eta}\}$. Furthermore, it also stores a function $func((f_1, f_2, \ldots, f_n))$ which takes in a list of features and outputs an integer $i \in [1, \eta]$.

4 Random Forest

To improve the performance of our classifier, we make use of many different decision tree classifiers in an ensemble.

```
\mathbf{Alg}\ \mathsf{BuildTree}(\mathbf{S},\mathsf{d})
Initialise new node {\bf N}
Initialise empty stack \mathbf{L}
\mathbf{L}.\mathsf{push}((\mathbf{S},\mathbf{N}))
While L.size \neq 0 do
     \mathbf{S}, \mathbf{N} \leftarrow \mathbf{L}.\mathsf{pop}()
    If N.depth > d then break
     E_{min} \leftarrow \infty
    For i \in 1 \dots n do
         E \leftarrow 0
         For j \in 1 \dots \text{len}(f_i) do
              \mathbf{S}_{new} \leftarrow \{((f_1, f_2, \dots, f_n), c) : f_i = j, ((f_1, f_2, \dots, f_n), c) \in \mathbf{S}\}
              Calculate entropy E' from \mathbf{S}_{new}
               E \leftarrow E + E'
         If E_{min} > E then
              E_{min} \leftarrow E
              i_{min} \leftarrow i
              \mathbf{S}_{\mathit{min}} \leftarrow \mathbf{S}_{\mathit{new}}
         End if
    End for
    For j \in 1 \dots \mathsf{len}(\mathsf{f_i}) do
         Initialise new node {\bf M}
         \mathbf{N}.\mathsf{children}[\mathsf{i}_{\mathsf{min}}] \leftarrow \mathbf{M}
         \mathbf{L}.\mathsf{push}((\mathbf{S}_{\mathsf{min}},\mathbf{M}))
    End for
End while
Return N
\mathbf{Alg}\ \mathsf{Qry}(f_1,\dots,f_n,\mathbf{N})
```

 ${\bf Fig.\,2.}$ Pseudocode for construction and inference of the tree.