JOSH DUHAY

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EDUCATION

UNIVERSITY OF CALIFORNIA, SAN DIEGO

September 2015 - June 2019

B.S. Cognitive Science, Human-Computer Interaction.

Computer Science minor.

GPA: 3.37

EXPERIENCE

ENVISION ARTS & ENGINEERING MAKER STUDIO

Interaction Design Intern

July - September 2017

- Researched, designed, and prototyped ways to optimize learning and engagement in a museum environment.
- Developed a web application that handles user registration, displays interactive content at every exhibit personalized to individual preferences, and allows admins to edit content and push updates.

SELECTED PROJECTS

RFID PATHWAYS – INTERACTION DESIGN

Developed a web application incorporating RFID technology and touch-screen displays to give Birch Aquarium visitors personalized learning experiences based on their individual language, academic level, professional interests, etc.

Tech: HTML, CSS, JavaScript, RFID, etc.

SARCASM DETECTION – COMPUTATIONAL LINGUISTICS

Prototyped a sarcasm detector for tweets using bigram pattern matching, POS tagging, and sentiment analysis.

Tech: Python, NLTK, etc.

STUDY JAM - INTERACTION DESIGN

Developed a collaborative note-taking web application that encourages periodic studying and friendly competition through user-generated quiz questions.

Tech: HTML, CSS, JavaScript, NodeJS, etc.

AV ONDEMAND - HUMAN-CENTERED DESIGN

Researched and prototyped a solution that eliminates rider takeover responsibilities in autonomous vehicles by utilizing remote technology and human service – positively impacting handicapped communities while still remaining feasible with existing technology.

Tech: AVs, remote technology, human service

SKILLS & TOOLS

PROGRAMMING

Java · C · Python · HTML + CSS · JavaScript · SPARC · Unix · Git

MEDIA

Adobe Photoshop · Final Cut Pro · Sony Vegas Pro

DESIGN

User Interface Design · User Experience Design · Human-Centered Design · Speculative Design

INTERPERSONAL SKILLS

Empathy · Collaboration · Creativity · Leadership · Communication

RELEVANT COURSEWORK

- · Interaction Design
- · Civic Design
- Object-Oriented Programming in Java
- Computer Organization and Systems Programming
- · Data Science in Practice
- · Data Structures
- · Computational Linguistics
- Managing Diverse Teams
- Research Methods and Statistical Analysis