

Amarnath patel 9/20/2022 program 4 constructing an algorithm

1. greet user
2. instruct user
3. show their balance information (default 5 dollar)
4. show the potential stuff for purchase
5. prompt the user that the stuff for purchase can be purchased by entering the corroborating item
6. the user enter number x which corroborates with item y
7. if the user has money to buy it then it is succesful purchase
8. if tthe user has no money to buy it then refer to 9
9. prompt them to add funds to account
10. after adding funds to account ask if they wish to repurchase failed item or buy something else
11. the program ends when the user selects anything other than yes.