

JAYMARK R. ANCHETA

BACKEND DEVELOPER

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ABOUT ME

I am an aspiring Backend/Full-Stack Developer with a solid foundation in web/mobile development and a strong interest in creating functional, user-friendly applications. I enjoy solving problems and am always eager to explore new tools, frameworks, and best practices. While my focus is on backend development, I am open to expanding my skills on the frontend to deliver complete solutions. I am a quick learner, adaptable to different challenges, and motivated to contribute to projects that make a real impact.

EDUCATION

Cagayan State University - Carig Campus
College of Information and Computing Sciences
Bachelor of Science in Computer Science 2021-2025

SKILL SUMMARY

- Languages: Python, PHP, Dart, SQL
- Frameworks: Laravel, Flutter
- Platforms: Visual Studio Code,
- Tools: Visual Studio Code, ChatGPT, Claude AI, Photoshop, GitHub, Figma, Adobe XD
- Soft Skills: AI prompter, Excellent Communication, Team Collaboration, Problem solver

WORK EXPERIENCE

IT Support/Frontend Developer Intern at Department of Agriculture - National Fisheries Research and Development Institute:

- Designing their Citizens Charter page making it more readable and aesthetics for the government website.
- Designing their library website making it more accesible for visitors.
- Troubleshooting in different kind of problem in the offices.

Leading a Team in College Thesis: RefillPro: Development of an Smart Ordering and Delivery Management System for Water Refilling Stations in Carig Sur, Tuguegarao City

- Developed 2 apps for this thesis using Flutter for Frontend and Laravel Framework for Backend, 1 app for consumers and 1 app for consumer providers.
- This thesis is basically help consumers to order online of water instead of ordering it manually, it also help those consumer provider to recognize their water station
- Maps location intregrations. API's integrations, Authentications integrations.

Other projects:

- Signature Verifier - a python app for verifying signatures
- 2D & 3D - animating for fun using PyGame and OpenGL.
- Calculator - using Java

ADDITIONAL INFORMATION

Certifications: Completed 320 hours OJT in DA-NFRDI, Graduated Computer Science

Awards/Activities: CS Day Python Progammig Champion 2023