

Leveraging Similarity Joins for Signal Reconstruction

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Motivation

Problem Formulation

Contribution

Algorithms

Experiments & Evaluation

Motivation

Problem Formulation

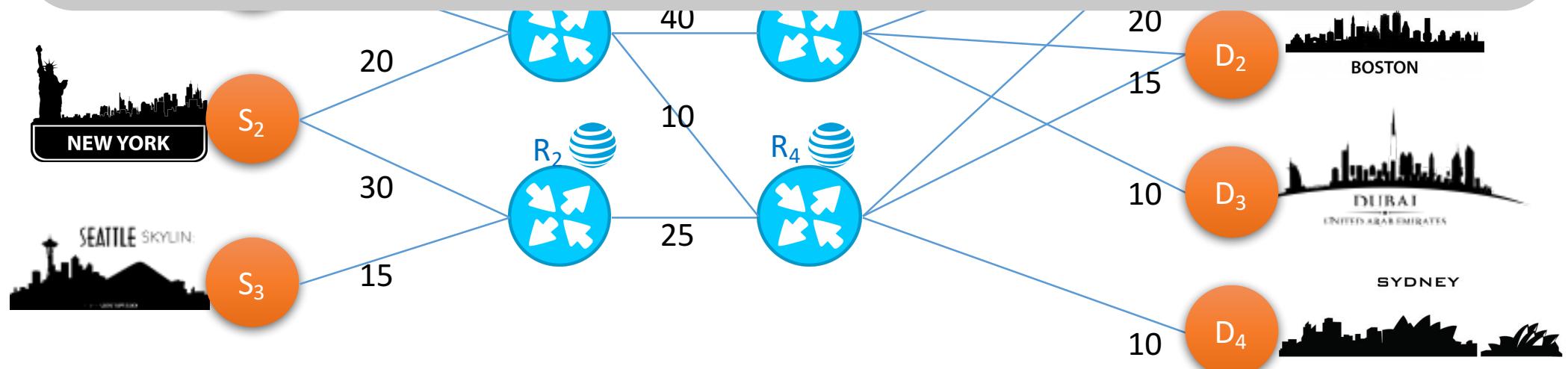
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Motivation

Given any traffic routing matrix and aggregated link level flow information, can we effectively infer the individual flow values($S_1D_1, S_1D_2, \dots S_3D_3$)?



Scope of Problem High Dimensional Signal

1

3D image reconstruction from 2D images

2

Accurate temperature estimate from limited temperature sensors

Motivation

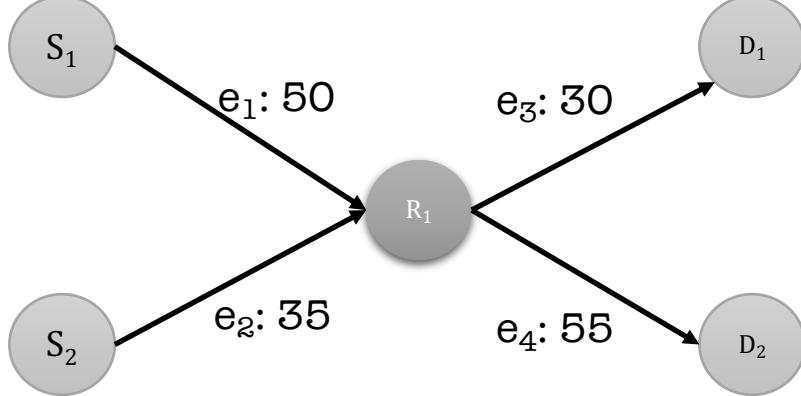
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Problem Representation



$$\Rightarrow \mathcal{A} =$$

e_1
 e_2
 e_3
 e_4

| S ₁ D ₁ | S ₁ D ₂ | S ₂ D ₁ | S ₂ D ₂ |
|-------------------------------|-------------------------------|-------------------------------|-------------------------------|
| 1 | 1 | | |
| | | 1 | 1 |
| 1 | | 1 | |
| | 1 | | 1 |

$$\Rightarrow b =$$

e_1
 e_2
 e_3
 e_4

| |
|----|
| 50 |
| 35 |
| 30 |
| 55 |

Signal Reconstruction Problem(SRP)

$$\mathcal{A} \cdot \mathcal{X} \rightarrow b$$

X: SD Traffic Vector

$$\Rightarrow \begin{bmatrix} SD_1 \\ SD_2 \\ \dots \\ SD_m \end{bmatrix}$$

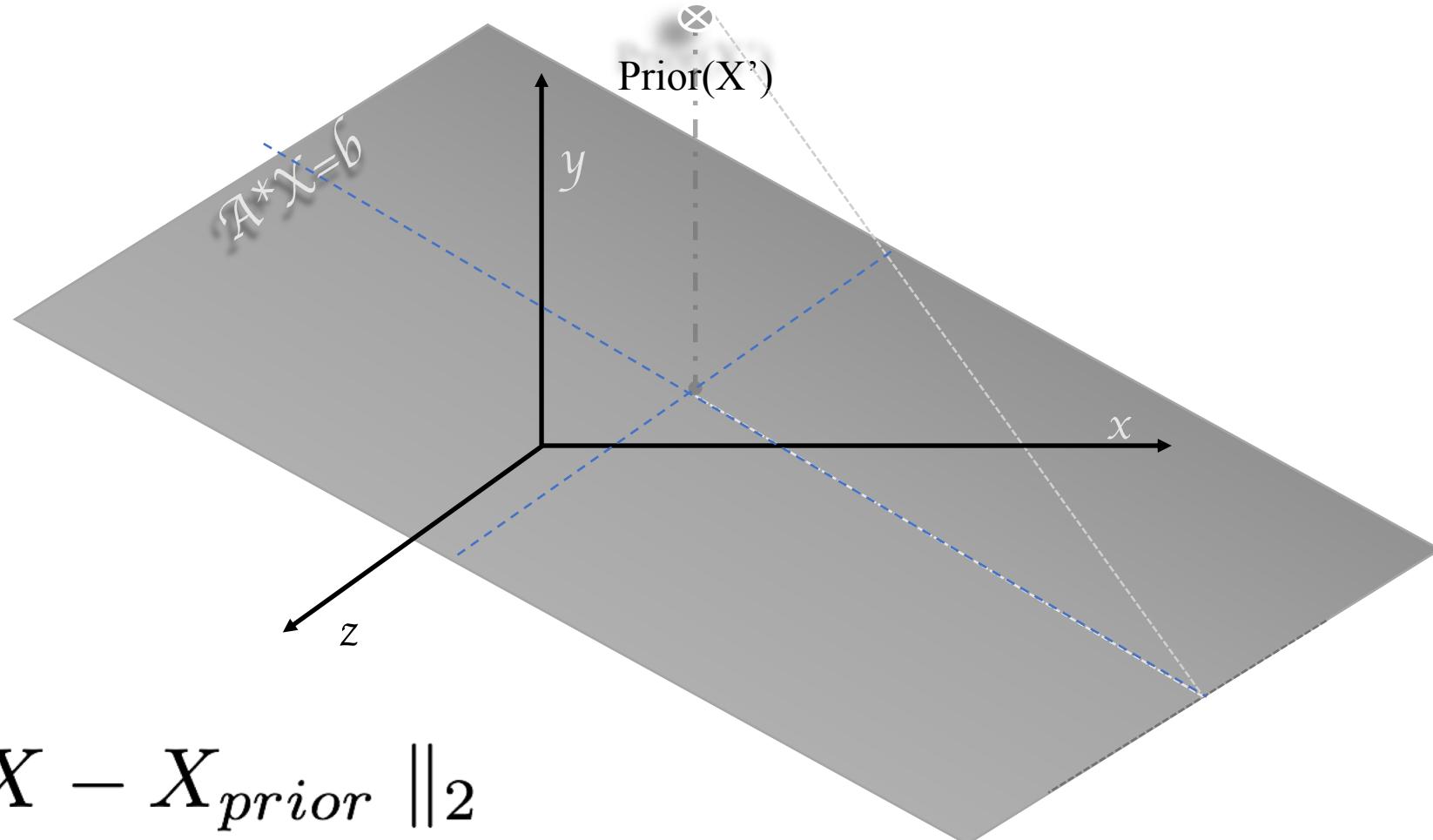
Existing Solutions

- Compressive Sensing
 - Assume that most of signal elements are zeros(0), this sparsity could lead to reconstruction with fewer samples
 - Large Time requirement
 - Large error in answers

$$A \cdot \mathcal{X} \rightarrow b$$

Can we do better with some prior information about the signal !

Visual Representation



$$\begin{aligned} \min \quad & \|X - X_{prior}\|_2 \\ \text{s.t. } & AX = b \end{aligned}$$

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Contributions

- Derived the Lagrangian Dual form of the problem and proposed DIRECT-Exact algorithm
- Identified computational bottleneck
- Leveraged Database techniques for Optimized DIRECT-Approximate as a scalable solution using set similarity join techniques
- Performed Extensive Experiments to confirm the efficiency and accuracy

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Lagrangian Dual Expression

- Any general optimization problem in the form of

$$\min f(X)$$

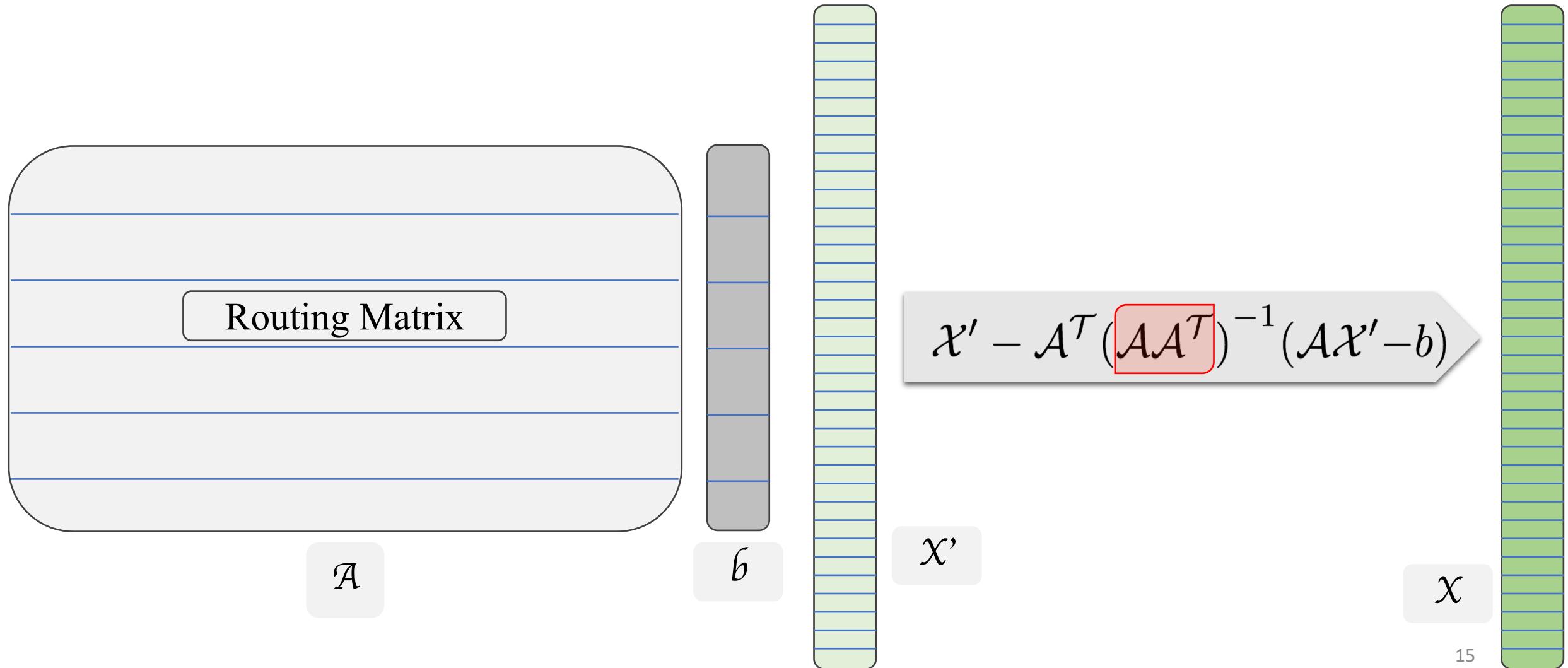
$$s.t. g(X) = b$$

- Can be rewritten as

$$L(X, \lambda) = f(X) + \lambda^T(g(X) - b)$$

$$L(X, \lambda) = \frac{1}{2}X^T X - X'^T X + \lambda^T(AX - b)$$

Direct



Optimizing computation of AA^T

- Sparse representation of A & A^T

| 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|
| 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 | 1 | 1 |
| 1 | 0 | 0 | 0 | 1 | 0 | 0 |

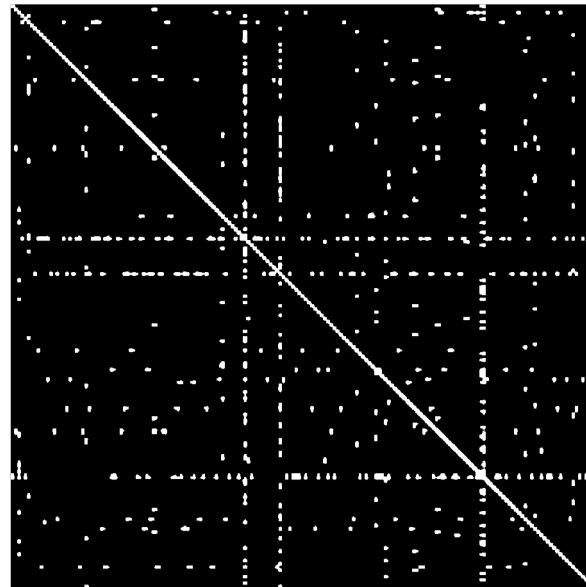
| |
|-------------|
| < 3, 6 > |
| < 2 > |
| < 4, 6, 7 > |
| < 1, 5 > |

Approximation: Trading off Accuracy with Efficiency

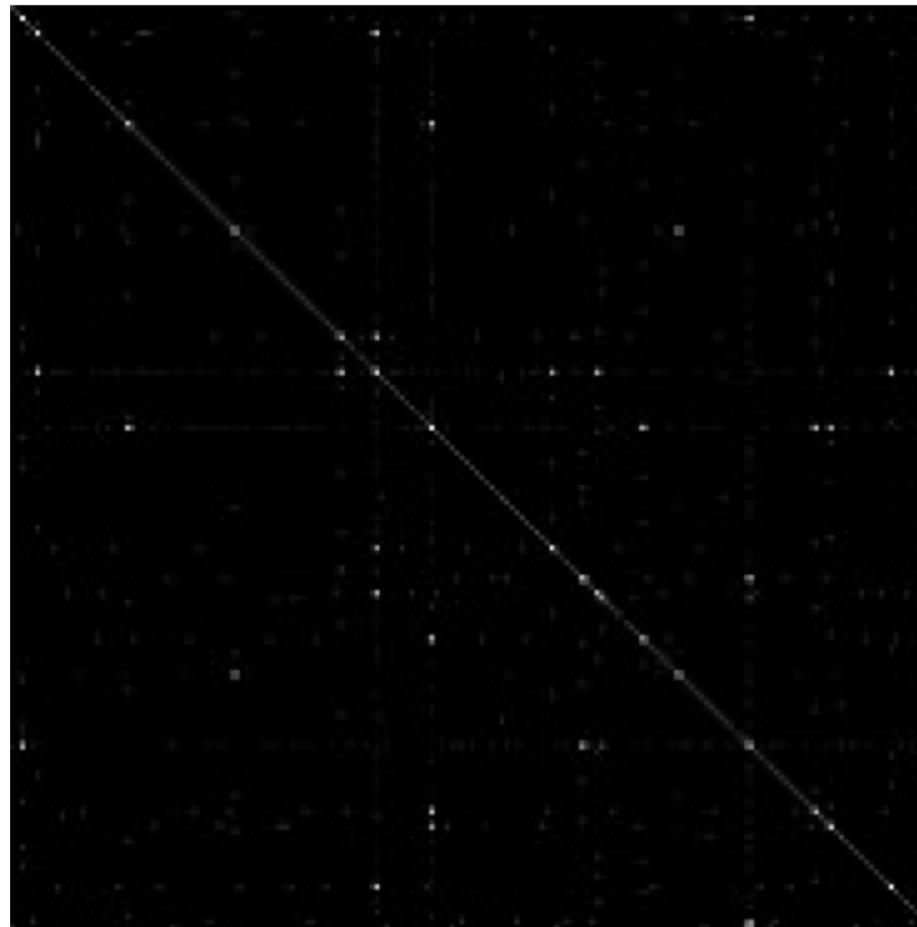
Bounding Values in AA^T

AA^T Small number of entries take bulk of the values

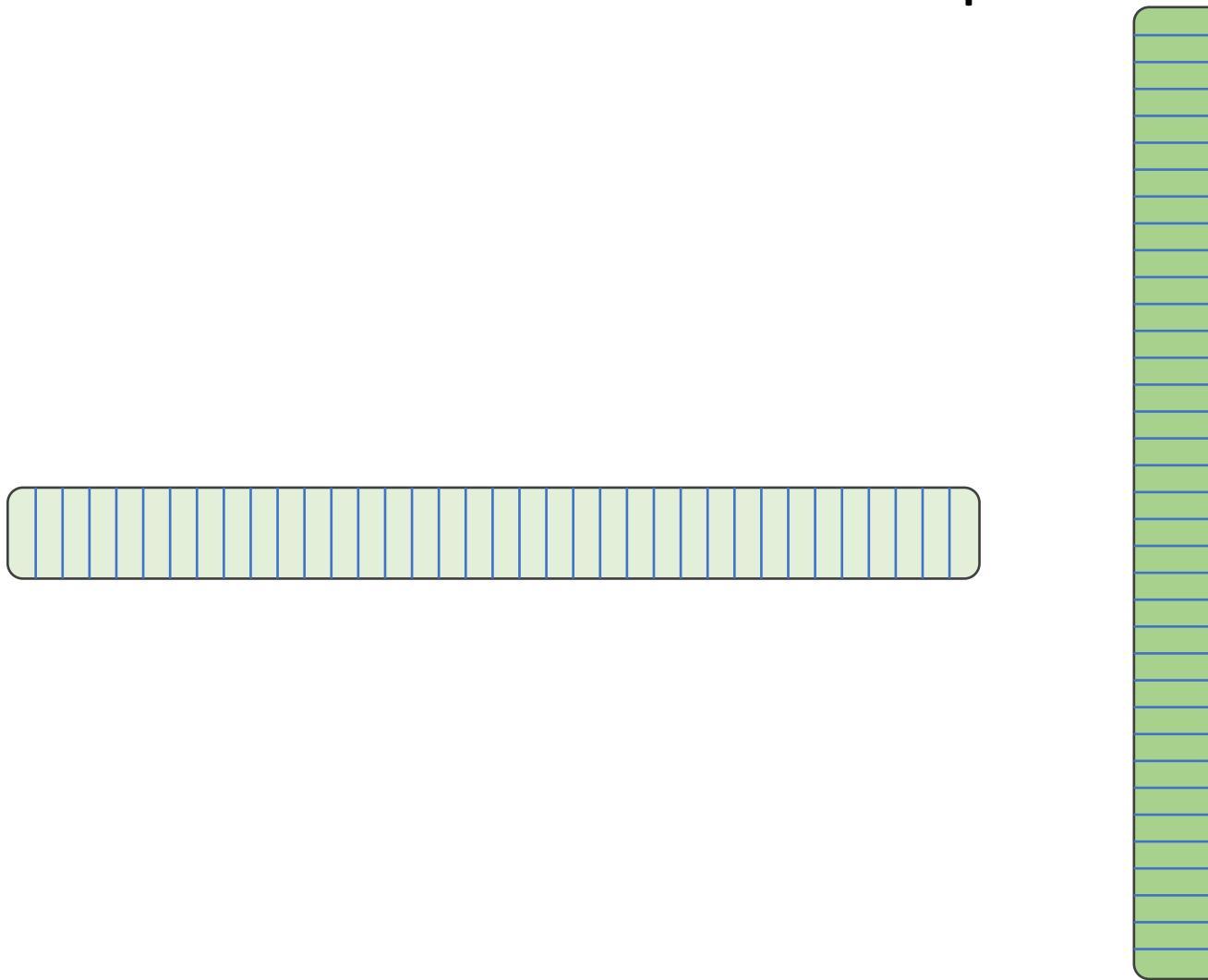
Threshold based on the diagonal values



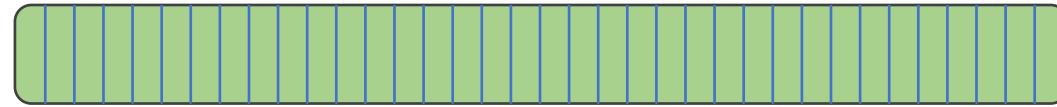
Direct Approx – Threshold Based



Matrix Multiplication



Matrix Multiplication



Set Similarity Joins

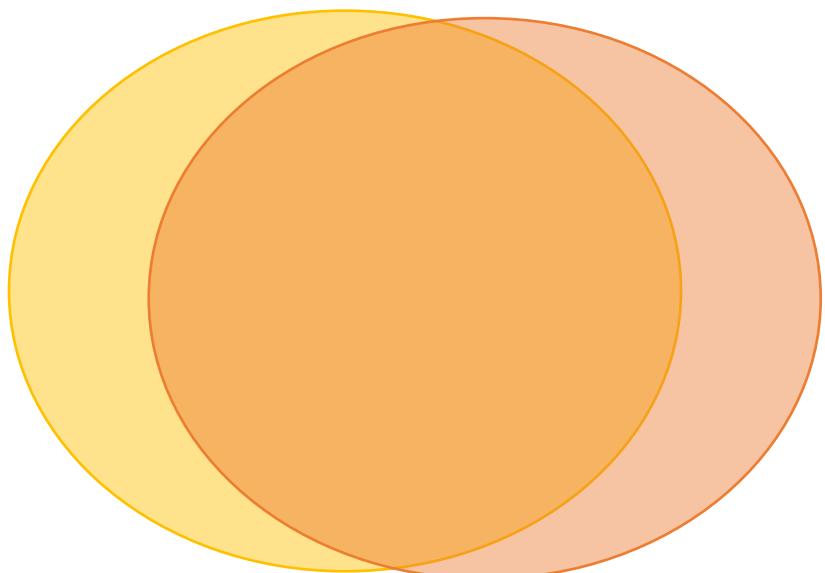
Set Similarity

- Used - data cleaning, deduplication, product recommendation
- Identify tuples, which are ‘close enough’, on multiple attributes

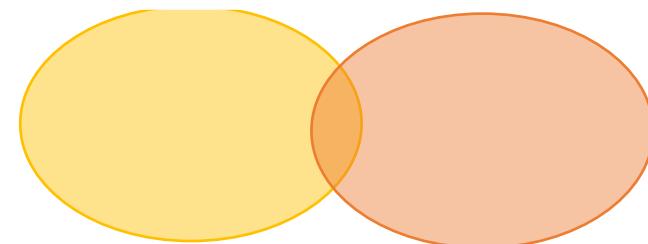
Designed Algorithm **SIM**

Threshold Based – Set Similarity Join

- Surajit Chaudhuri et.al.
- If intersection of two sets are large
 - Intersection of small subsets of them are non-zero



$h - \tau + 1$



Sketch Based - Set Similarity Join

- Uses Min-hashing
 - Use a random ordering of all items in universe
 - Min-hash = element with the minimum hash value
- Jaccard Similarity of two sets A and B, $J(A, B) = \frac{|A \cap B|}{|A \cup B|}$

$$P(h[A] = h[B]) = J(A, B)$$

Sketch Based - Set Similarity Join

- Bottom-k sketch
 - Uses only first k elements of the hash
 - Works well for large size sets

Algorithm SIM

if $|U_i| \geq \log(m)$ and $|U_j| \geq \log(m)$ **then**

 apply bottom- k sketch based estimation

$$E[\cap_{i,j}] = \frac{k_{\cap}(i,j)}{k} \frac{m(k-1)}{h_{i,j}[k]}$$

else

 apply threshold-based estimation

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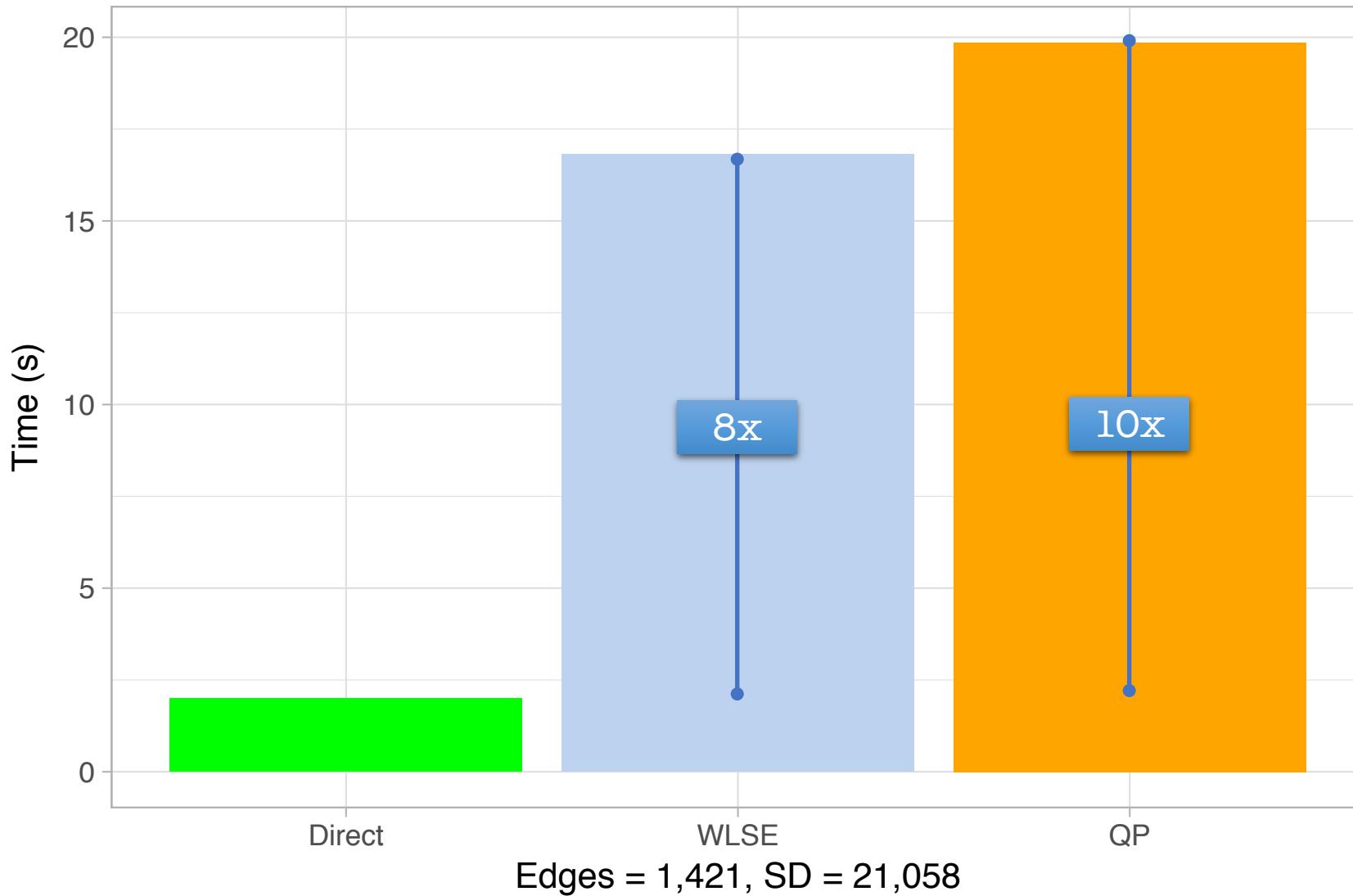
Experiments & Evaluation

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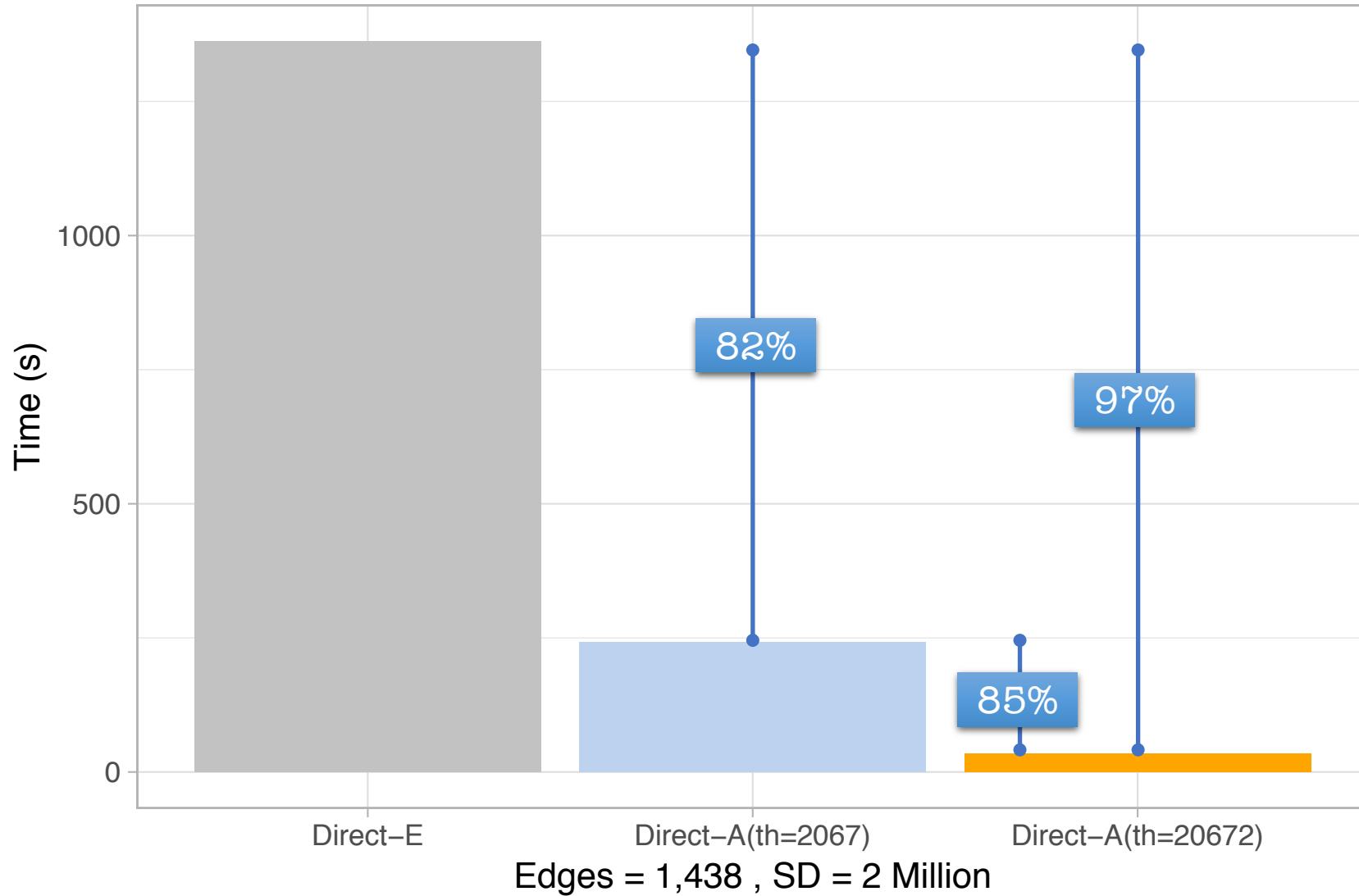
Evaluation Setup

- Implementation: Matlab & Python2.7
- Synthetic Datasets: constructed as a random, Erdos-Renyi graph(Networkx)
- P2P dataset from SANP dataset of Stanford
 - 10786 Nodes & 39994 Edges

Direct VS Baselines



Direct-Exact VS Direct-Approximate



Direct-Exact VS Direct-Approximate

