



**JADAVPUR UNIVERSITY**

# **COMPILER DESIGN**

## LEXICAL ANALYSER & LL 1 PARSER

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B.CSE 3<sup>RD</sup> YEAR 2<sup>ST</sup> SEM

GROUP A1

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# Grammar

mygrammar.txt - Notepad

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```
<program> ::= "main" "(" ")" "{" <statements> "}"
<datatypes> ::= "int" | "float" | "void"
<block> ::= "{" <statements> "}"
<statements> ::= <statements> <statement> | <statement>
<statement> ::= <declaration> ";" | <assignment> ";" | <ifstruct> | <forstruct> | <readstruct> | <writestruct>
<declaration> ::= <datatypes> "identifiers"
<assignment> ::= "identifiers" "=" <expression>
<ifstruct> ::= "if" "(" <expression> ")" <block> <elsestruct>
<elsestruct> ::= "else" <block> | Epsilon
<forstruct> ::= "for" "(" "identifiers" "=" <expression> ";" "identifiers" "<" <expression> ";" "identifiers" "=" <expression> ")" <block>
<expression> ::= <subexpression>
<relop> ::= "<" | ">"
<subexpression> ::= <subexpression> <additive> <term> | <term>
<additive> ::= "+" | "-"
<term> ::= <term> <multiplicative> <factor> | <term> <relop> <factor> | <factor>
<multiplicative> ::= "*" | "/"
<factor> ::= "(" <subexpression> ")" | "identifiers" | "numbers"
<readstruct> ::= "read" "(" "identifiers" ")" ";"
<writestruct> ::= "write" "(" "identifiers" ")" ";"
```

# Grammar after removal of Left Recursion

 C:\Users\Abhijit\Desktop\6th sem\compiler design\jeet\Main2.exe

-----Grammar-----

<additive> -> "+" | "-"

<assignment> -> "identifiers" "=" <expression>

<astatement> -> <declaration> ";" | <assignment> ";" | <ifstruct> | <forstruct> | <readstruct> | <writestruct>

<block> -> "{" <statements> "}"

<datatypes> -> "int" | "float" | "void"

<declaration> -> <datatypes> "identifiers"

<elsestruct> -> "else" <block> | Epsilon

<expression> -> <subexpression>

<factor> -> "(" <subexpression> ")" | "identifiers" | "numbers"

<forstruct> -> "for" "(" "identifiers" "=" <expression> ";" "identifiers" "<expression>";" "identifiers" "=" <expression> ")" <block>

<ifstruct> -> "if" "(" <expression> ")" <block> <elsestruct>

<multiplicative> -> "\*" | "/"

<program> -> "main" "(" "{" <statements> "}"

<readstruct> -> "read" "(" "identifiers" ")" ";"

<relop> -> "<" | ">"

<statements'> -> <astatement> <statements'> | Epsilon

<statements> -> <astatement> <statements'>

<subexpression'> -> <additive> <term> <subexpression'> | Epsilon


<subexpression> -> <term> <subexpression'>

<term'> -> <multiplicative> <factor> <term'> | <relop> <factor> <term'> | Epsilon

<term> -> <factor> <term'>

<writestruct> -> "write" "(" "identifiers" ")" ";"


# First Pos

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-----First-----

```
<additive> -> "+" | "-"
<assignment> -> "identifiers"
<astatement> -> "float" | "for" | "identifiers" | "if" | "int" | "read" | "void" | "write"
<block> -> "{"
<datatypes> -> "float" | "int" | "void"
<declaration> -> "float" | "int" | "void"
<elsestruct> -> "else" | Epsilon
<expression> -> "(" | "identifiers" | "numbers"
<factor> -> "(" | "identifiers" | "numbers"
<forstruct> -> "for"
<ifstruct> -> "if"
<multiplicative> -> "*" | "/"
<program> -> "main"
<readstruct> -> "read"
<relop> -> "<" | ">"
<statements'> -> "float" | "for" | "identifiers" | "if" | "int" | "read" | "void" | "write" | Epsilon
<statements> -> "float" | "for" | "identifiers" | "if" | "int" | "read" | "void" | "write"
<subexpression'> -> "+" | "-" | Epsilon
<subexpression> -> "(" | "identifiers" | "numbers"
<term'> -> "*" | "/" | "<" | ">" | Epsilon
<term> -> "(" | "identifiers" | "numbers"
<writestruct> -> "write"
```

## Follow Pos

 C:\Users\Abhijit\Desktop\6th sem\compiler design\jeet\Main2.exe

-----Follow-----

<additive> -> "(" | "identifiers" | "numbers"

<assignment> -> ";"

<astatement> -> "float" | "for" | "identifiers" | "if" | "int" | "read" | "void" | "write" | Epsilon

<block> -> "else" | "for" | Epsilon

<datatypes> -> "identifiers"

<declaration> -> ";"

<elsestruct> -> "if"

<expression> -> ")" | ";" | "identifiers"

<factor> -> "\*" | "/" | "<" | ">" | Epsilon

<forstruct> -> "float" | "for" | "identifiers" | "if" | "int" | "read" | "void" | "write"

<ifstruct> -> "float" | "for" | "identifiers" | "if" | "int" | "read" | "void" | "write"

<multiplicative> -> "(" | "identifiers" | "numbers"

<readstruct> -> "float" | "for" | "identifiers" | "if" | "int" | "read" | "void" | "write"

<relop> -> "(" | "identifiers" | "numbers"

<statements'> -> "float" | "for" | "identifiers" | "if" | "int" | "read" | "void" | "write" | Epsilon

<statements> -> "}"

<subexpression'> -> "(" | "+" | "-" | "identifiers" | "numbers" | Epsilon

<subexpression> -> "(" | ")" | "identifiers" | "numbers"

<term'> -> "(" | "\*" | "/" | "<" | ">" | "identifiers" | "numbers" | Epsilon

<term> -> "+" | "-" | Epsilon

<writestruct> -> "float" | "for" | "identifiers" | "if" | "int" | "read" | "void" | "write"

# LL1 - Parsing Table

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- □ X

## Parse Table

```
<additive>-> "+"<<additive>, "> "-"<<additive>, ">
<assignment>-> "identifiers"<<assignment>, "identifiers"="<expression>
<astatement>-> "float"<<astatement>, <writestruct> "for"<<astatement>, <writestruct> "identifiers"<<astatement>, <writestruct> "if"<<astatement>, <writestruct> "int"<<astatement>, <writestruct>
"read"<<astatement>, <writestruct> "void"<<astatement>, <writestruct> "write"<<astatement>, <writestruct>
<block>-> "{"<<block>, "{"<<statements>"}"
<datatype>-> "float"<<datatype>, "float" "int"<<datatype>, "int" "void"<<datatype>, "void"
<declaration>-> "float"<<declaration>, <datatype>"identifiers" "int"<<declaration>, <datatype>"identifiers" "void"<<declaration>, <datatype>"identifiers"
<elsestruct>-> "else"<<elsestruct>, "else"<block> "if"<<elsestruct>, Epsilon Epsilon<<elsestruct>, Epsilon
<expression>-> "("<<expression>, <subexpression> "identifiers"<<expression>, <subexpression> "numbers"<<expression>, <subexpression>
<factor>-> "("<<factor>, "("<<subexpression>")" "identifiers"<<factor>, "identifiers" "numbers"<<factor>, "numbers"
<forstruct>-> "for"<<forstruct>, "for"("identifiers"="<expression>";"identifiers"<<expression>";"identifiers"="<expression>")<block>
<ifstruct>-> "if"<<ifstruct>, "if"("expression")<block><elsestruct>
<multiplicative>-> "*"<<multiplicative>, "*" "/"<<multiplicative>, "/"
<program>-> "main"<<program>, "main"("{"<<statements>"}")
<readstruct>-> "read"<<readstruct>, "read"("identifiers")";"
<relop>-> "<"<<relop>, "<" ">"<<relop>, ">"
<statements'>-> "float"<<statements', Epsilon "for"<<statements', Epsilon "identifiers"<<statements', Epsilon "if"<<statements', Epsilon "int"<<statements', Epsilon "read"<<statements', Epsilon
"void"<<statements', Epsilon "write"<<statements', Epsilon Epsilon<<statements', Epsilon
<statements>-> "float"<<statements>, <astatement><statements'> "for"<<statements>, <astatement><statements'> "identifiers"<<statements>, <astatement><statements'> "if"<<statements>, <astatement>
<statements'> "int"<<statements>, <astatement><statements'> "read"<<statements>, <astatement><statements'> "void"<<statements>, <astatement><statements'> "write"<<statements>, <astatement>
<statements'>
<subexpression'>-> "("<<subexpression', Epsilon "+"<<subexpression', Epsilon "-"<<subexpression', Epsilon "identifiers"<<subexpression', Epsilon "numbers"<<subexpression', Epsilon
Epsilon Epsilon<<subexpression', Epsilon
<subexpression>-> "("<<subexpression>, <term><subexpression'> "identifiers"<<subexpression>, <term><subexpression'> "numbers"<<subexpression>, <term><subexpression'>
<term'>-> "("<<term', Epsilon "*"<<term', Epsilon "/"<<term', Epsilon "<"<<term', Epsilon ">"<<term', Epsilon "identifiers"<<term', Epsilon "numbers"<<term', Epsilon Epsilon<<term', Epsilon
, Epsilon
<term>-> "("<<term>, <factor><term'> "identifiers"<<term>, <factor><term'> "numbers"<<term>, <factor><term'>
<writestruct>-> "write"<<writestruct>, "write"("identifiers")";"
```

# MAIN CODE

## MainCode.cpp

```
#include<bits/stdc++.h>
using namespace std;

set<string> terminals,non_terminals;
map<string , list<string> > grammar;
map<string , set<string> > first, follow;
map<string , map<string, pair<string, string> > > table;

pair<string,int> tokenize(string s,int pos,char ch)
{
    int i,flag=0;
    string str;
    for(i=pos; (s[i] != ch || flag) && i<s.length(); i++)
    {
        if(s[i]=='/' && s[i+1]=='/')    return make_pair(str,-1);
        if(s[i]!='\t' && s[i]!=' ')
            str+=s[i];
        if(s[i]=="")    flag^=1;
    }
    return make_pair(str,i+1);
}

void print(map<string,set<string> > code)
{
    for(map<string,set<string> > ::iterator i=code.begin();i!=code.end();i++)
    {
        cout<<i->first<<" -> ";
        for(set<string> ::iterator j=(i->second).begin(); j!=(i->second).end() && j!--(i->second).end(); j++)
        {
            cout<<*j<<" | ";
        }
        cout<<*j--(i->second).end();
        cout<<endl;
    }
}

void print(map<string,list<string> > code)
{
    for(map<string,list<string> > ::iterator i=code.begin();i!=code.end();i++)
    {
        cout<<i->first<<" -> ";
        for(list<string> ::iterator j=(i->second).begin(); j!=(i->second).end() && j!--(i->second).end(); j++)
        {
            cout<<*j<<" | ";
        }
    }
}
```



```

    }
    cout<<*--(i->second).end();
    cout<<endl;
}
}

void print(map<string,map<string,pair<string,string> > > table)
{
    for(map<string,map<string, pair<string,string> > >::iterator i=table.begin();i!=table.end();i++)
    {
        cout<<(i->first<<"->>";
        for(map<string,pair<string,string> > ::iterator j=(i->second).begin();j!=(i->second).end();j++)
        {
            cout<<j->first<<":<<"<<(j->second).first<<" , "<<(j->second).second<<">";
        }
        cout<<endl;
    }
}

pair<string, bool> checkLR(string b, string a) //Check left Recursive
{
    pair<string, bool> temp;
    temp = make_pair("", false);
    string c = b.substr(0, a.size());
    if(c == a)
    {
        temp.second = true;
        temp.first = b.substr(a.size(), b.size()- a.size());
    }
    return temp;
}

void evaluateFirst(string non_terminal,set<string> terminals,set<string> non_terminals) //Evaluate First
{
    string str;
    vector<string> s;
    s.push_back(non_terminal);
    while(!s.empty())
    {
        string token=s.back();
        s.pop_back();
        for(list<string>::iterator itr=grammar[token].begin();itr!=grammar[token].end();itr++)
        {
            if(token == non_terminal)
            {
                str=*itr;
            }
            for(int i=1;i<=(*itr).length();i++)
            {
                string temp=(*itr).substr(0,i);
                if(non_terminals.find(temp)!=non_terminals.end())
            }
        }
    }
}

```

```

        {
            s.push_back(temp);break;
        }
        if(terminals.find(temp)!=terminals.end())
        {
            first[non_terminal].insert(temp);
            table[non_terminal][temp]=make_pair(non_terminal,str);
            break;
        }
    }
}

}

}

void evaluateFollow(set<string> terminals,set<string> non_terminals)           //Evaluates Follow Pos
{
    for(map<string, list<string> >::iterator itr=grammar.begin();itr!=grammar.end();itr++)
    {
        for(list<string> ::iterator ptr=itr->second.begin();ptr!=itr->second.end();ptr++)
        {
            for(int i=(*ptr).length()-1;i>0;)
            {
                bool jflag=false;
                for(int j=i;j>=0 && !jflag;j--)
                {
                    if(terminals.find((*ptr).substr(j,i-j+1))!=terminals.end())
                    {
                        for(int k=j;k>=0;k--)
                        {
                            if(non_terminals.find((*ptr).substr(k,j-k))!=non_terminals.end())
                            {
                                follow[(*ptr).substr(k,j-k)].insert((*ptr).substr(j,i-j+1));
                                i=j-1;
                                jflag=true;
                                break;
                            }
                        }
                        else if(terminals.find((*ptr).substr(k,j-k))!=terminals.end())
                        {
                            i=j-1;
                            jflag=true;
                            break;
                        }
                    }
                    else if(k==0)
                    {
                        i=j-1;
                        jflag=true;
                    }
                }
            }
            if(i==(*ptr).length()-1 && non_terminals.find((*ptr).substr(j,i-j+1))!=non_terminals.end())
            {

```



```

i+=2;
while(i<line.length())
{
    pair <string,int> tokens=tokenize(line,i,'|');
    grammar[terminal.first].push_back(tokens.first);
    if(tokens.second== -1)        break;
    i=tokens.second;
}
}

//remove left recursion
for(map<string,list<string> > ::iterator itr=grammar.begin();itr!=grammar.end();itr++)
{
    bool flag=false;
    for(list<string> ::iterator i=itr->second.begin();i!=itr->second.end();i++)
    {
        pair<string,bool> token=checkLR(*i,itr->first);
        if(token.second==true)
        {
            flag=true;
            grammar[(itr->first).substr(0,(itr->first).size()-1) + ">"].push_back(token.first+(itr->first).substr(0,(itr->first).size()-1) + ">");
        }
    }
    if(flag)
    {
        grammar[(itr->first).substr(0,(itr->first).size()-1) + ">"].push_back("Epsilon");
        for(list<string> ::iterator i=itr->second.begin();i!=itr->second.end();i++)
        {
            pair<string,bool> token=checkLR(*i,itr->first);
            if(token.second==false)
            {
                list<string> ::iterator it=++i;--i;
                replace(i,it,*i,(*i)+(itr->first).substr(0,(itr->first).size()-1) + ">");
            }
        }
        for(list<string> ::iterator i=itr->second.begin();i!=itr->second.end();i++)
        {
            pair<string,bool> token=checkLR(*i,itr->first);
            if(token.second==true)
            {
                itr->second.erase(i++);
            }
            else i++;
        }
    }
}

cout<<"\n-----Grammar-----\n";print(grammar);

//generate first follow
for(map<string,list<string> > ::iterator itr=grammar.begin();itr!=grammar.end();itr++)

```

```

{
    non_terminals.insert(itr->first);
}
for(map<string,list<string> > ::iterator itr=grammar.begin();itr!=grammar.end();itr++)
{
    for(list<string> ::iterator i=itr->second.begin();i!=itr->second.end();i++)
    {
        bool flag=false;
        string temp;
        for(int j=0;j<(*i).size();j++)
        {
            if((*i)[j]=="") flag=!flag;
            if(flag) temp+=(*i)[j];
            else
            {
                terminals.insert(temp+"");
                temp.clear();
            }
        }
    }
}
terminals.erase("");
terminals.insert("Epsilon");
for(map<string,list<string> > ::iterator itr=grammar.begin();itr!=grammar.end();itr++)
{
    for(list<string> ::iterator i=itr->second.begin();i!=itr->second.end();i++)
    {
        if(terminals.find(*i)!=terminals.end()) first[itr->first].insert(*i);
    }
}
for(map<string,list<string> > ::iterator itr=grammar.begin();itr!=grammar.end();itr++)
{
    evaluateFirst(itr->first,terminals,non_terminals);
}
cout<<"\n-----First-----\n";print(first);
evaluateFollow(terminals,non_terminals);
cout<<"\n-----Follow-----\n";print(follow);

//generate LL1 parse table
for(map<string,set<string> > ::iterator itr=first.begin();itr!=first.end();itr++)
{
    for(set<string> ::iterator ptr= (itr->second).begin();ptr!=(itr->second).end();ptr++)
    {
        if(*ptr == "Epsilon")
        {
            for(set <string> :: iterator jtr= follow[itr->first].begin();jtr != follow[itr->first].end();jtr++)
            {
                table[itr->first][*jtr]=make_pair(itr->first,"Epsilon");
            }
        }
    }
}

```

```

}
cout<<"\n\nParse Table\n";print(table);

//take tokenized C code
fstream file2;
file2.open("output_program");
ofstream f3;
f3.open("output");

std::vector<string> program;

while ( getline (file2,str) )
{
    program.push_back(str);
}

//parse the C code

program.push_back("$");
vector<string> stck;
stck.push_back("$");
stck.push_back(non_terminals[0]);
int i=0, err = 0;
while(i < production.size() && stck.size() > 0)
{
    pair<string, int> term = make_pair("", 0);
    term = tokenize(program[i], term.second, ' ');
    do
    {
        f3 << "\nTOKEN = "<< term.first << " " << endl;
        string y = stck.back();
        f3 << "TOP OF STACK = " << y << endl;
        stck.pop_back();
        if(check_terminal(y) || y[0] == '$')
        {
            if(y == term.first)
            {
                term = tokenize(program[i], term.second, ' ');
                if(term.second == -2 )
                {
                    break;
                }
                continue;
            }
            else
            {
                err=1;
                cout<<"Error\n";
                break;
            }
        }
    }
}

```

```

    }
    int j,k;
    for( k=0; k<terminals.size(); k++)
        if(terminals[k] == term.first)
            break;
    for( j=0; j<non_terminals.size(); j++)
        if(non_terminals[j] == y)
            break;
    string z = parser_table[j][k];
    if(z == " ")
    {
        err=1;
        break;
    }
    if(z == "Epsilon")
        continue;
    string ss="";
    std::vector<string> temp;
    for(j= 0; j < z.size(); j++)
    {
        if(z[j] == ' ')
        {
            temp.push_back(ss);
            ss = "";
        }
        else
            ss += z[j];
    }
    temp.push_back(ss);
    for(j= temp.size()-1; j>=0; j--)
    {
        stck.push_back(temp[j]);
    }
}while(term.second != -2);
i++;
if(err)
    break;
}

if(!err)
    f3<<"\nINPUT C PROGRAM IS CORRECT\n";
else
    f3<<"\nINPUT C PROGRAM IS INCORRECT\n";

//close all open files
file.close();
file2.close();
cout<<"\n\n-----finish-----";
return 0;
}

```

## Tokenizer.c

```
#include <stdio.h>
#include <string.h>

//Storing the tokens
struct map
{
    char type[100], lexme[100];
    int id, x, y;
}TOKENS[500];

//Symbol table
struct symbol_table
{
    char type[100], lexme[100], dtype[100];
    int sc, x,y, ref_x, ref_y;
}SYM_TAB[500];

//Global variables to store scope and indexes to array
int count=-1, scope = 0, ctr = 0;
char prev_id[100];

//Declaring the keywords and operators globally
char keyword[][100] = {
    { "else" }, { "if" }, { "for" }, { "int" }, { "float" }, { "void" }, { "return" }
};

char arop[][2] = { {"+"}, {"-"}, {"*"}, {"/"}};
char relop[][2] = { {"<"}, {">"} };
char punc[][2] = { {","}, {";"}, {"("}, {")"}, {"{"}, {"}"}};

//Function to check if a string is a keyword
int check_keyword(char token[])
{
    for(int i=0; i<7; i++)
    {
        if(strcmp(token, keyword[i]) == 0)
            return 1;
    }
    return 0;
}

//Function to check if a string is an arithmetic operator
int check_arop(char token[])
{
    for(int i=0; i<4; i++)
    {
        if(strcmp(token, arop[i]) == 0)
            return 1;
    }
}
```



```

    }
    return 0;
}

```

//Function to check if a string is a relational operator

```

int check_relop(char token[])
{
    for(int i=0; i<2; i++)
    {
        if(strcmp(token, relop[i]) == 0)
            return 1;
    }
    return 0;
}

```

//Function to check if a string is a punctuator

```

int check_punc(char token[])
{
    for(int i=0; i<6; i++)
    {
        if(strcmp(token, punc[i]) == 0)
            return 1;
    }
    return 0;
}

```

//Function to check if a string is a constant

```

int check_const(char token[])
{
    int len = strlen(token);
    for(int i=0; i<len; i++)
    {
        if( !(token[i] >= '0' && token[i] <= '9'))
            return 0;
    }
    return 1;
}

```

//Function to check the type of token and store it

```

void tokenize(char token[], int line, int col, FILE *fp3)
{
    count++;
    TOKENS[count].id = (count+1)*5;
    strcpy( TOKENS[count].lexme, token );
    TOKENS[count].x = line;
    TOKENS[count].y = col;

    if(check_keyword(token))
    {
        strcpy(TOKENS[count].type, "Keyword");
        fprintf(fp3, "%s ", token);
    }
}

```

```

}
else if(token[0] == '=')
{
    strcpy(TOKENS[count].type,"Assignment OP");
    fprintf(fp3,"%s ", token);
}
else if(check_arop(token))
{
    strcpy(TOKENS[count].type,"Arithmetic OP");
    fprintf(fp3,"%s ", token);
}

else if(check_relop(token))
{
    strcpy(TOKENS[count].type,"Relational OP");
    fprintf(fp3,"%s ", token);
}

else if(check_punc(token))
{
    strcpy(TOKENS[count].type,"Punctuator");
    fprintf(fp3,"%s ", token);
}
else if(check_const(token))
{
    strcpy(TOKENS[count].type,"Constant");
    fprintf(fp3,"numbers ");
}
else
{
    strcpy(TOKENS[count].type,"Identifier");
    if(strcmp(token, "main")==0)
        fprintf(fp3,"main ");
    else if(strcmp(token, "read")==0)
        fprintf(fp3,"read ");
    else if(strcmp(token, "write")==0)
        fprintf(fp3,"write ");
    else
    {
        fprintf(fp3,"identifiers ");
        if(strcmp(prev_id, "int") == 0 || strcmp(prev_id, "float") == 0)
        {
            strcpy(SYM_TAB[ctr].type, "Identifier");
            strcpy(SYM_TAB[ctr].lexme, token);
            strcpy(SYM_TAB[ctr].dtype, prev_id);
            SYM_TAB[ctr].x = line;
            SYM_TAB[ctr].y = col;
            SYM_TAB[ctr].sc = scope;
            ctr++;
        }
        else

```

```

        {
            int err = 1;
            for(int i=ctr; i>=0; i--)
            {
                if(strcmp(token, SYM_TAB[i].lexme) == 0 && SYM_TAB[i].sc <= scope)
                {
                    SYM_TAB[i].ref_x = line;
                    SYM_TAB[i].ref_y = col;
                    err = 0;
                    break;
                }
            }
            // Variable out of scope
            if(err)
            {
                printf("ERROR IN CODE. VARIABLE %s OUT OF SCOPE\n", token);
            }
        }
    }
}

//Function to write output to file
void display()
{
    FILE *fp2 = fopen("tokens", "w");

    //Writing output to file
    fprintf(fp2, "\nTotal tokens = %d\n", count+1);
    fprintf(fp2, "TOKEN ID\t TOKEN TYPE\t LEXME\t POSITION\n");
    for(int i=0; i<=count; i++)
    {
        fprintf(fp2, "%3d %20s\t%5s\t (%d, %d)\n", TOKENS[i].id, TOKENS[i].type, TOKENS[i].lexme, TOKENS[i].x,
        TOKENS[i].y);
    }
    fclose(fp2);
}

//Function to display symbol table after every '}' is encountered
void display_symtab(FILE *fp4)
{
    fprintf(fp4, "CURRENT SCOPE = %d\n", scope);
    for(int i=0; i< ctr; i++)
    {
        if(SYM_TAB[i].sc != 1000)
        {
            fprintf(fp4, "\nName = %s\nType = %s\nData type = %s\nScope = %d\nPosition = %d, %d\nReferenced in :
            %d, %d\n",

            SYM_TAB[i].lexme, SYM_TAB[i].type, SYM_TAB[i].dtype, SYM_TAB[i].sc, SYM_TAB[i].x, SYM_TAB[i].y,
            SYM_TAB[i].ref_x, SYM_TAB[i].y);
        }
    }
}

```

```

        }
        if(SYM_TAB[i].sc == scope)
            SYM_TAB[i].sc = 1000;
    }
    fprintf(fp4, "\n\n");
}

//main function
int main()
{
    //Opening input file
    FILE *fp = fopen("input.c", "r");
    FILE *fp3 = fopen("output_prog", "w");
    FILE *fp4 = fopen("symbol_table", "w");
    char c, buff[100], g;

    int i=0, line=1, col=0, flag = 0, comnt = 0;

    while(1)
    {
        if(!flag)
        {
            c = fgetc(fp);

            //If end of file then return
            if(c == EOF)
                break;
        }
        else
            c = g;

        col++;

        //If there is a space or new line then tokenize the string found till here
        if(c == ' ' || c == '\n' || c == '\t')
        {
            if( i>0)
            {
                buff[i] = '\0';
                tokenize(buff, line, col, fp3);
                strcpy(prev_id, buff);
                i=0;
            }
            if(c == '\n')
            {
                line++;
                col=0;
                fprintf(fp3, "\n");
            }
            continue;
        }
    }
}

```

```

//Checking for comments
if(c == '/')
{
    g = fgetc(fp);

    //Removing single line comment
    if(g == '/')
    {
        do
        {
            c = fgetc(fp);
        }while(c != '\n');
        flag = 0;
        comnt = 1;
    }

    //Removing multiple lines comment
    else if(g == '*')
    {
        do
        {
            c = fgetc(fp);
            g = fgetc(fp);
        }while( c!= '*' && g != '/');
        flag = 0;
        comnt=1;
    }

    //If not a comment then continue
    else
    {
        flag = 1;
        comnt = 0;
    }
}

char temp[3];
temp[0]=c;

if(!comnt)
{
    //Checking for operator or punctuator
    if(check_punc(temp) || check_relop(temp) || check_arop(temp) || temp[0] == '=')
    {
        //Tokenizing the string found before the operator
        if(i>0)
        {
            buff[i] = '\0';
            tokenize(buff, line, col, fp3);
            col++;
        }
    }
}

```

```

        strcpy(prev_id, buff);
    }

    //Tokenizing the operator
    tokenize(temp, line, col, fp3);
    strcpy(prev_id, buff);

    //increasing the scope
    if(temp[0] == '{')
        scope++;

    //decreasing the scope as well as displaying the symbol table
    else if(temp[0] == '}')
    {
        display_syntab(fp4);
        scope--;
    }
    i=0;
    continue;
}

//Checking for string literal
if(c == '"')
{
    do
    {
        buff[i++] = c;
        c = fgetc(fp);
    }while(c != '"');

    //Tokenizing the string literal
    buff[i++] = c;
    buff[i] = '\0';
    count++;
    TOKENS[count].id = (count+1)*5;
    strcpy( TOKENS[count].lexeme, buff );
    TOKENS[count].x = line;
    TOKENS[count].y = col;
    strcpy(TOKENS[count].type, "String Literal");
    i=0;
    strcpy(prev_id, "string");
    continue;

}
buff[i++] = c;

}
comnt=0;
}

//Write the output in file

```

```
display();
```

```
fclose(fp);
```

```
fclose(fp3);
```

```
fclose(fp4);
```

```
return 0;
```

```
}
```

# Input Code

```
int main(void)
{
    int a ;
    int b ;
    read ( a ) ;
    read ( b ) ;
    for ( a = 1; a < 10 ; a = a +1 )
    {
        b = b +1 ;
        int c ;
        if ( a > b )
        {
            c = a -1 ;
        }
        else
        {
            c = a +1;
        }
    }
    write ( b ) ;
}
```



# Stack Output

TOKEN = main  
TOP OF STACK = program

TOKEN = main  
TOP OF STACK = main

TOKEN = (  
TOP OF STACK = (

TOKEN = )  
TOP OF STACK = )

TOKEN = {  
TOP OF STACK = {

TOKEN = int  
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TOKEN = int  
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INPUT C PROGRAM IS CORRECT

## Output Code

```
main ( )
{
int identifiers ;
int identifiers ;
read ( identifiers ) ;
read ( identifiers ) ;
for ( identifiers = numbers ; identifiers < numbers ; identifiers = identifiers +
numbers )
{
identifiers = identifiers + numbers ;
int identifiers ;
if ( identifiers > identifiers )
{
identifiers = identifiers - numbers ;
}
else
{
identifiers = identifiers + numbers ;
}
}
write ( identifiers ) ;
}
```

# Symbol Table

CURRENT SCOPE = 3

Name = a  
Type = Identifier  
Data type = int  
Scope = 1  
Position = 3, 7  
Referenced in : 13, 7

Name = b  
Type = Identifier  
Data type = int  
Scope = 1  
Position = 4, 7  
Referenced in : 11, 7

Name = c  
Type = Identifier  
Data type = int  
Scope = 2  
Position = 10, 8  
Referenced in : 13, 8

CURRENT SCOPE = 3

Name = a  
Type = Identifier  
Data type = int  
Scope = 1  
Position = 3, 7  
Referenced in : 17, 7

Name = b  
Type = Identifier  
Data type = int  
Scope = 1  
Position = 4, 7  
Referenced in : 11, 7

Name = c  
Type = Identifier  
Data type = int  
Scope = 2  
Position = 10, 8  
Referenced in : 17, 8

CURRENT SCOPE = 2

Name = a  
Type = Identifier  
Data type = int  
Scope = 1  
Position = 3, 7  
Referenced in : 17, 7

Name = b  
Type = Identifier  
Data type = int  
Scope = 1  
Position = 4, 7  
Referenced in : 11, 7

Name = c  
Type = Identifier  
Data type = int  
Scope = 2  
Position = 10, 8  
Referenced in : 17, 8

CURRENT SCOPE = 1

Name = a  
Type = Identifier  
Data type = int  
Scope = 1  
Position = 3, 7  
Referenced in : 17, 7

Name = b  
Type = Identifier  
Data type = int  
Scope = 1  
Position = 4, 7  
Referenced in : 20, 7