

PRACTICAL:12

AIM: WAP which use the concepts of Garbage Collection in JAVA.

GARBAGE COLLECTOR:

In java, garbage means unreferenced objects.

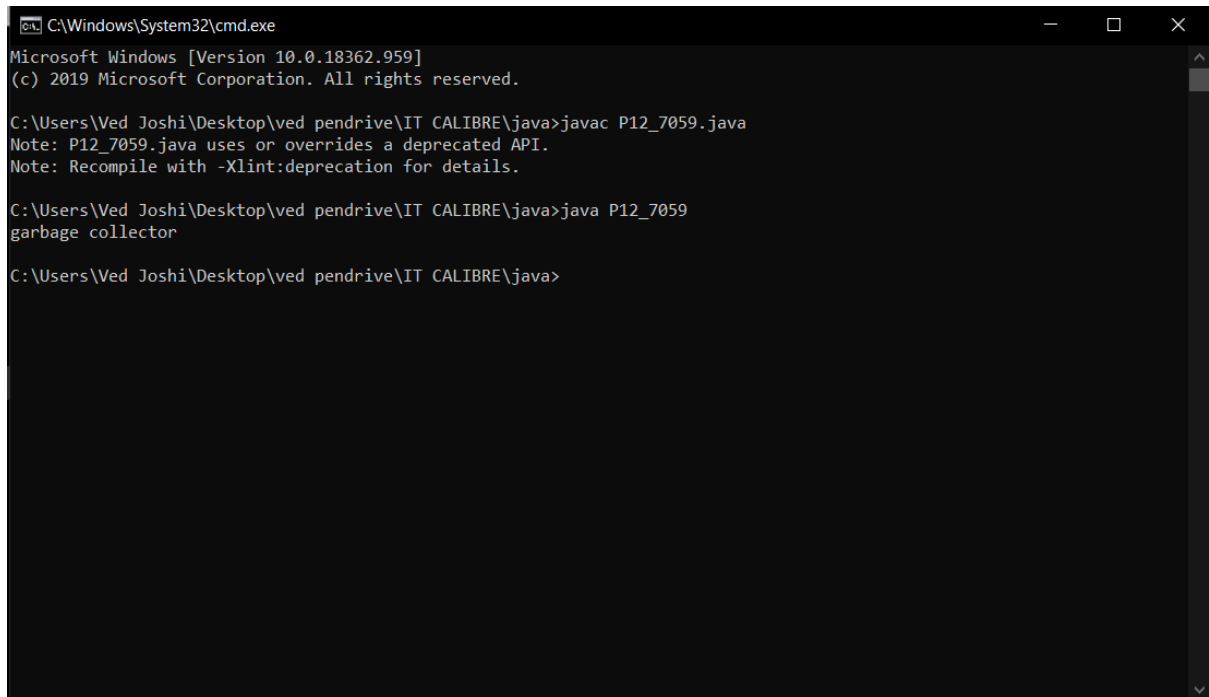
- Garbage Collection is process of reclaiming the runtime unused memory automatically. In other words, it is a way to destroy the unused objects.
- To do so, we were using free() function in C language and delete() in C++.
- But, in java it is performed automatically. So, java provides better memory management.
- There are many ways for using garbage collection:
 1. By nulling the reference
 2. By assigning a reference to another
 3. By anonymous object
- **By nulling a reference:**
Employee e=new Employee();
e=null;
- **By assigning a reference to another:**
Employee e1=new Employee();
Employee e2=new Employee();
e1=e2;
- **By anonymous object:**
new Employee();
- **finalize() method**
The finalize() method is invoked each time before the object is garbage collected. This method can be used to perform cleanup processing.
This method is defined in Object class as:
protected void finalize(){ }
- **gc() method**
The gc() method is used to invoke the garbage collector to perform cleanup processing.
The gc() is found in System and Runtime classes.
public static void gc(){ }

PROGRAM:

```
class P12_7059
{
    public void finalize()
    {
        System.out.println("garbage collector");
    }
}
```

```
}  
  
public static void main(String[] args)  
{  
    P12_7059 g1=new P12_7059 ();  
    P12_7059 g2=new P12_7059 ();  
    g1=null;  
    g2=null;  
    System.gc();  
}  
}
```

OUTPUT:



```
C:\Windows\System32\cmd.exe  
Microsoft Windows [Version 10.0.18362.959]  
(c) 2019 Microsoft Corporation. All rights reserved.  
  
C:\Users\Ved Joshi\Desktop\ved pendrive\IT CALIBRE\java>javac P12_7059.java  
Note: P12_7059.java uses or overrides a deprecated API.  
Note: Recompile with -Xlint:deprecation for details.  
  
C:\Users\Ved Joshi\Desktop\ved pendrive\IT CALIBRE\java>java P12_7059  
garbage collector  
  
C:\Users\Ved Joshi\Desktop\ved pendrive\IT CALIBRE\java>
```