

UNIT-II

Building Blocks of Language

Introduction

- **Operator in java is a symbol that is used to perform operations.**
 - Unary Operator
 - Arithmetic Operator
 - shift Operator
 - Relational Operator
 - Bitwise Operator
 - Logical Operator
 - Ternary Operator
 - Assignment Operator

Bitwise Operator

- Java defines several bitwise operators, which can be applied to the integer types, long, int, short, char, and byte.
- **Bitwise operator works on bits and performs bit-by-bit operation.**
- Assume if $a = 60$ and $b = 13$;

Bit	Operator	Description
&	AND	The bitwise AND operator, &, combines corresponding bits in its two operands such that if both bits are 1, the result is 1—otherwise the result is 0
	OR	The bitwise OR operator, , combines corresponding bits such that if either or both bits are 1, then the result is 1. Only if both bits are 0 is the result 0
^	Exclusive OR	The bitwise exclusive OR (XOR) operator, ^, combines corresponding bits such that if both bits are the same the result is 0; otherwise, the result is 1.
-	Complement	The complement operator, -, takes a single operand in which it inverts all the bits, so that each 1 bit becomes 0, and each 0 bit becomes 1.

Ex: a = 0011 1100

b = 0000 1101

Then,

a&b = 0000 1100

a|b = 0011 1101

a^b = 0011 0001

~a = 1100 0011

Assignment Operator

- It used to assigns the value on its right to the operand on its left.
- Datatype Variable = expression;
- Ex: `int x=5;`

Operator	Purpose	Example	Equivalent
<code>+=</code>	Addition	<code>x += 2</code>	<code>x = x + 2</code>
<code>-=</code>	Subtraction	<code>x -= 2</code>	<code>x = x - 2</code>
<code>/=</code>	Division	<code>x /= 2</code>	<code>x = x / 2</code>
<code>*=</code>	Multiplication	<code>x *= 2</code>	<code>x = x * 2</code>
<code>%=</code>	Modulus	<code>x %= 2</code>	<code>x = x % 2</code>

Unary Operator

- **The unary operators require only one operand.**
- They perform various operations such as incrementing/decrementing a value by one, negating an expression, or inverting the value of a Boolean.
- **Prefix and postfix**

Operator	Description
+	Unary plus operator; indicates positive value (numbers are positive without this)
-	Unary minus operator; negates an expression
++	Increment operator; increments a value by 1
--	Decrement operator; decrements a value by 1
!	Logical complement operator; inverts the value of a boolean

Logical Operators

- These operators are **used to perform “logical AND” and “logical OR”, “Logical NOT” operation**
- Similar function as AND gate and OR gate in digital electronics.
- One thing to keep in mind is the second condition is not evaluated if the first one is false, i.e. it has short-circuiting effect.
- Used extensively to test for several conditions for making a decision.

Logical Operators

- **&& , Logical AND :**
 - returns true when both conditions are true.
- **|| , Logical OR :**
 - returns true if at least one condition is true.
- **!, Logical Not:**
 - Returns true if the value is false and vice versa.

Shift Operator

- These operators are used to shift the bits of a number left or right thereby multiplying or dividing the number by two respectively.
- They can be used when we have to multiply or divide a number by two.

- **<< , Left shift operator:** shifts the bits of the number to the left and fills 0 on voids left as a result. Similar effect as of multiplying the number with some power of two.
- **>> , Signed Right shift operator:** shifts the bits of the number to the right and fills 0 on voids left as a result. The leftmost bit depends on the sign of initial number. Similar effect as of dividing the number with some power of two.
- **>>> , Unsigned Right shift operator:** shifts the bits of the number to the right and fills 0 on voids left as a result. The leftmost bit is set to 0.

Relational Operators

- These operators are used to check for relations like equality, greater than, less than.
- They return boolean result after the comparison and are extensively used in looping statements as well as conditional if else statements.

Relational Operators

- **== , Equal to :**
 - returns true if left hand side is equal to right hand side.
- **!= , Not Equal to :**
 - returns true if left hand side is not equal to right hand side.
- **< , less than :**
 - returns true if left hand side is less than right hand side.

Relational Operators

- **<= , less than or equal to :**
 - returns true if left hand side is less than or equal to right hand side.
- **> , Greater than :**
 - returns true if left hand side is greater than right hand side.
- **>= , Greater than or equal to:**
 - returns true if left hand side is greater than or equal to right hand side.

Ternary Operators

- Ternary operator is a shorthand version of if-else statement. It has three operands and hence the name ternary.
- Syntax:
 - `expr1? expr2 : expr3`
- Ex: `(a>b)?a:b`