

# GRP\_14\_NLPA\_ASSIGNMENT2

August 13, 2025

Group ID: 14

## 0.0.1 Assignment-2\_Problem\_Statement-G - NLP Applications

### 0.0.2 Group Members Name with Student ID:

#	Group Member Name	BITS ID	Contribution
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### 0.0.3 0: Importing required library

```
[ ]: # Install googletrans for Google Translate comparison
!pip install googletrans==4.0.0rc1
```

```
[2]: import os
import torch
import uvicorn
from contextlib import asynccontextmanager
from fastapi import FastAPI, HTTPException, Request
from fastapi.responses import HTMLResponse
from fastapi.staticfiles import StaticFiles
from fastapi.templating import Jinja2Templates
from pydantic import BaseModel
from transformers import AutoModelForSeq2SeqLM, AutoTokenizer, pipeline
from fastapi.middleware.cors import CORSMiddleware
from functools import lru_cache

# Quantitative Evaluation: IndicTrans2 vs Google Translate
import nltk
from nltk.translate.bleu_score import sentence_bleu
from nltk.tokenize import word_tokenize
```

## 0.0.4 1: Initial Setup & Configuration

### 1.1: Transliteration fallback (no indictrans2) - Optional

```
[3]: try:
    from indic_transliteration import sanscript
    from indic_transliteration.sanscript import transliterate as itransliterate
except Exception:
    sanscript = None
    itransliterate = None

# Install googletrans if not already installed
try:
    from googletrans import Translator
except ImportError:
    import subprocess
    import sys
    subprocess.check_call([sys.executable, "-m", "pip", "install", "
↪googletrans==4.0.0rc1"])
    from googletrans import Translator

# Download required NLTK data
try:
    nltk.data.find('tokenizers/punkt')
except LookupError:
    nltk.download('punkt')
```

### 1.2: Using GPU If available

- Globally defining the model id for convinience so if needed it should be changed at only one place.

```
[4]: DEVICE = torch.device("cuda" if torch.cuda.is_available() else "cpu")
MODEL_ID = "ai4bharat/indictrans2-en-indic-1B"
INDIC_EN_MODEL_ID = "ai4bharat/indictrans2-indic-en-1B"
```

### 1.3 Language tag and other global settings.

- Allowed language tags for restricting the source and target language to specified range of languages.

```
[5]: LANGUAGE_TAGS = {
    "en": "eng_Latn",
    "hi": "hin_Deva",
    "ta": "tam_Taml",
    "te": "tel_Telu",
    "kn": "kan_Knda",
    "ml": "mal_Mlym",
    "bn": "ben_Beng",
```

```

    "mr": "mar_Deva",
    "gu": "guj_Gujr",
    "or": "ory_Orya", # if this fails for your model snapshot, try "ori_Orya"
    "pa": "pan_Guru"
}

LANGUAGE_ISO3 = {k: v.split("_")[0] for k, v in LANGUAGE_TAGS.items()}
LANGUAGE_SCRIPT = {k: v.split("_")[1] for k, v in LANGUAGE_TAGS.items()}

# Unicode script ranges for sanity check
SCRIPT_RANGES = {
    "Latn": (0x0041, 0x007A), # coarse Latin range (A-z)
    "Deva": (0x0900, 0x097F),
    "Beng": (0x0980, 0x09FF),
    "Guru": (0x0A00, 0x0A7F),
    "Gujr": (0x0A80, 0x0AFF),
    "Orya": (0x0B00, 0x0B7F),
    "Taml": (0x0B80, 0x0BFF),
    "Telu": (0x0C00, 0x0C7F),
    "Knda": (0x0C80, 0x0CFF),
    "Mlym": (0x0D00, 0x0D7F),
}

```

#### 1.4: Html Template and Styling for Web Interface

```

[6]: # -----
# Embedded HTML Template with CSS
# -----
HTML_TEMPLATE = """
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Multilingual Translation System</title>
    <style>
        * {
            margin: 0;
            padding: 0;
            box-sizing: border-box;
        }

        body {
            font-family: 'Segoe UI', Tahoma, Geneva, Verdana, sans-serif;
            background: linear-gradient(135deg, #667eea 0%, #764ba2 100%);
            min-height: 100vh;
            padding: 20px;
        }
    </style>

```

```

.container {
  max-width: 800px;
  margin: 0 auto;
  background: white;
  border-radius: 15px;
  box-shadow: 0 20px 40px rgba(0,0,0,0.1);
  overflow: hidden;
}

.header {
  background: linear-gradient(135deg, #667eea 0%, #764ba2 100%);
  color: white;
  padding: 30px;
  text-align: center;
}

.header h1 {
  font-size: 2.5rem;
  margin-bottom: 10px;
}

.header p {
  font-size: 1.1rem;
  opacity: 0.9;
}

.form-container {
  padding: 40px;
}

.form-group {
  margin-bottom: 25px;
}

label {
  display: block;
  margin-bottom: 8px;
  font-weight: 600;
  color: #333;
}

select, textarea {
  width: 100%;
  padding: 12px;
  border: 2px solid #e1e5e9;
  border-radius: 8px;
}

```

```

        font-size: 16px;
        transition: border-color 0.3s ease;
    }

    select:focus, textarea:focus {
        outline: none;
        border-color: #667eea;
    }

    textarea {
        min-height: 120px;
        resize: vertical;
        font-family: inherit;
    }

    .language-selector {
        display: grid;
        grid-template-columns: 1fr auto 1fr;
        gap: 15px;
        align-items: end;
    }

    .swap-btn {
        background: #667eea;
        color: white;
        border: none;
        border-radius: 50%;
        width: 40px;
        height: 40px;
        cursor: pointer;
        font-size: 18px;
        transition: all 0.3s ease;
    }

    .swap-btn:hover {
        background: #5a67d8;
        transform: rotate(180deg);
    }

    .translate-btn {
        width: 100%;
        background: linear-gradient(135deg, #667eea 0%, #764ba2 100%);
        color: white;
        border: none;
        padding: 15px;
        border-radius: 8px;
        font-size: 18px;
    }

```

```

        font-weight: 600;
        cursor: pointer;
        transition: transform 0.2s ease;
    }

    .translate-btn:hover {
        transform: translateY(-2px);
    }

    .translate-btn:disabled {
        opacity: 0.6;
        cursor: not-allowed;
        transform: none;
    }

    .result-container {
        margin-top: 25px;
        padding: 20px;
        background: #f8f9fa;
        border-radius: 8px;
        border-left: 4px solid #667eea;
    }

    .result-text {
        font-size: 18px;
        line-height: 1.6;
        color: #333;
        min-height: 60px;
    }

    .loading {
        display: inline-block;
        width: 20px;
        height: 20px;
        border: 3px solid #f3f3f3;
        border-top: 3px solid #667eea;
        border-radius: 50%;
        animation: spin 1s linear infinite;
    }

    @keyframes spin {
        0% { transform: rotate(0deg); }
        100% { transform: rotate(360deg); }
    }

    .error {
        color: #dc3545;
    }

```

```

        background: #f8d7da;
        border-color: #dc3545;
    }

    .footer {
        text-align: center;
        padding: 20px;
        color: #666;
        border-top: 1px solid #e1e5e9;
    }
</style>
</head>
<body>
    <div class="container">
        <div class="header">
            <h1> Multilingual Translator</h1>
            <p>Powered by IndicTrans2 • English    Indic Languages</p>
        </div>

        <div class="form-container">
            <form id="translateForm">
                <div class="language-selector">
                    <div class="form-group">
                        <label for="sourceLanguage">From:</label>
                        <select id="sourceLanguage" name="source_lang">
                            <option value="en">English</option>
                            <option value="hi">Hindi ( )</option>
                            <option value="ta">Tamil ( )</option>
                            <option value="te">Telugu ( )</option>
                            <option value="kn">Kannada ( )</option>
                            <option value="ml">Malayalam ( )</option>
                            <option value="bn">Bengali ( )</option>
                            <option value="mr">Marathi ( )</option>
                            <option value="gu">Gujarati ( )</option>
                            <option value="or">Odia ( )</option>
                            <option value="pa">Punjabi ( )</option>
                        </select>
                    </div>

                    <button type="button" class="swap-btn"
↵onclick="swapLanguages()" title="Swap languages"> </button>

                    <div class="form-group">
                        <label for="targetLanguage">To:</label>
                        <select id="targetLanguage" name="target_lang">
                            <option value="hi">Hindi ( )</option>
                            <option value="en">English</option>

```

```

        <option value="ta">Tamil ( )</option>
        <option value="te">Telugu ( )</option>
        <option value="kn">Kannada ( )</option>
        <option value="ml">Malayalam ( )</option>
        <option value="bn">Bengali ( )</option>
        <option value="mr">Marathi ( )</option>
        <option value="gu">Gujarati ( )</option>
        <option value="or">Odia ( )</option>
        <option value="pa">Punjabi ( )</option>
    </select>
</div>
</div>

<div class="form-group">
    <label for="sourceText">Enter text to translate:</label>
    <textarea
        id="sourceText"
        name="source_text"
        placeholder="Type your text here... (supports romanized_
↳input like 'namaste' → ' ')"
        required
    ></textarea>
</div>

    <button type="submit" class="translate-btn" id="translateBtn">
        Translate
    </button>
</form>

<div class="result-container" id="resultContainer" style="display:
↳none;">
    <h3>Translation:</h3>
    <div class="result-text" id="resultText"></div>
</div>
</div>

<div class="footer">
    <p>Built with FastAPI & IndicTrans2 • Supports bidirectional_
↳translation</p>
</div>
</div>

<script>
    async function translateText(formData) {
        const response = await fetch('/api/v1/translate', {
            method: 'POST',
            headers: {

```



```

        'Content-Type': 'application/json',
      },
      body: JSON.stringify(Object.fromEntries(formData))
    });

    if (!response.ok) {
      const error = await response.json();
      throw new Error(error.detail || 'Translation failed');
    }

    return await response.json();
  }

function swapLanguages() {
  const sourceSelect = document.getElementById('sourceLanguage');
  const targetSelect = document.getElementById('targetLanguage');
  const sourceText = document.getElementById('sourceText');
  const resultText = document.getElementById('resultText');

  // Swap language selections
  const tempValue = sourceSelect.value;
  sourceSelect.value = targetSelect.value;
  targetSelect.value = tempValue;

  // Swap text content if result exists
  if (resultText.textContent && resultText.textContent.trim()) {
    const tempText = sourceText.value;
    sourceText.value = resultText.textContent;
    resultText.textContent = tempText;
  }
}

document.getElementById('translateForm').addEventListener('submit',
  ↪ async (e) => {
    e.preventDefault();

    const formData = new FormData(e.target);
    const translateBtn = document.getElementById('translateBtn');
    const resultContainer = document.getElementById('resultContainer');
    const resultText = document.getElementById('resultText');

    // Show loading state
    translateBtn.disabled = true;
    translateBtn.innerHTML = '<span class="loading"></span> Translating.
    ↪ ...';

    resultContainer.style.display = 'block';
    resultContainer.className = 'result-container';
  });

```

```

        resultText.innerHTML = '<span class="loading"></span> Processing...
        ↪';

        try {
            const result = await translateText(formData);
            resultText.textContent = result.translated_text;
        } catch (error) {
            resultContainer.className = 'result-container error';
            resultText.textContent = `Error: ${error.message}`;
        } finally {
            translateBtn.disabled = false;
            translateBtn.innerHTML = ' Translate';
        }
    });

    // Auto-resize textarea
    document.getElementById('sourceText').addEventListener('input', ↪
    ↪function() {
        this.style.height = 'auto';
        this.style.height = this.scrollHeight + 'px';
    });
</script>
</body>
</html>
"""

```

## 1.5: Translation preprocessing and configuration

- `looks_like_script(s, script)` checks if any character in `s` falls within the Unicode range for `script` from `SCRIPT_RANGES`. If the script isn't known, it returns `True` to avoid blocking.
- It's a fast heuristic to verify a model's output script.
- `SANSRIPT_MAP` (when `indic-transliteration` is installed) maps our short script keys ("Deva", "Taml", etc.) to the library's constants.
- Together: detect whether text is in the desired script; if not (often Devanagari), optionally transliterate to the target script.

```

[7]: def looks_like_script(s: str, script: str) -> bool:
    lo, hi = SCRIPT_RANGES.get(script, (None, None))
    if lo is None: # unknown script key → don't block
        return True
    return any(lo <= ord(ch) <= hi for ch in s)

# Map our script keys -> indic-transliteration constants
SANSRIPT_MAP = None
if sanscript is not None:
    SANSRIPT_MAP = {
        "Deva": getattr(sanscript, "DEVANAGARI", None),

```

```

    "Beng": getattr(sanscript, "BENGALI", None),
    "Guru": getattr(sanscript, "GURMUKHI", None),
    "Gujr": getattr(sanscript, "GUJARATI", None),
    "Orya": getattr(sanscript, "ORIYA", None),    # a.k.a. Odia
    "Taml": getattr(sanscript, "TAMIL", None),
    "Telu": getattr(sanscript, "TELUGU", None),
    "Knda": getattr(sanscript, "KANNADA", None),
    "Mlym": getattr(sanscript, "MALAYALAM", None),
}

```

## 1.6 Handling transliteration for managing age case as per the assignment guideline

The system should handle edge cases, such as empty text, unsupported languages, and text written in English (e.g., Typing “namaste” in English would be converted to “ ” in Hindi), as well as text that cannot be translated.

- Purpose: Fix MT outputs not in the expected script by transliterating Devanagari → target script when needed.
- Early check: If text already looks like the target\_script (looks\_like\_script), return it as-is.
- Gate conditions: Only attempt transliteration if text looks Devanagari and itransliterate + SANSKRIT\_MAP are available.
- Transliteration: Fetch source=Devanagari and dest=target schemes from SANSKRIT\_MAP; call itransliterate(text, src, dst).
- Error-safe: Wrap in try/except; on any failure, fall back to original text.
- Fallback behavior: If no transliteration possible or not needed, return the original output.
- Net effect: Prefer the model’s output, but auto-convert Devanagari to the desired script when appropriate.

```

[8]: def transliterate(text: str, target_script: str) -> str:
    """
    If output isn't in target script but is Devanagari, try converting
    Devanagari -> target_script using indic-transliteration (if available).
    """
    if looks_like_script(text, target_script):
        return text
    if looks_like_script(text, "Deva") and itransliterate and SANSKRIT_MAP:
        src = SANSKRIT_MAP.get("Deva")
        dst = SANSKRIT_MAP.get(target_script)
        if src and dst:
            try:
                return itransliterate(text, src, dst)
            except Exception:
                pass
    return text

```

## 1.7: Romanized Indic fallback: Latin -> target script via indic-transliteration

- Goal: Handle romanized (Latin) input and detect pure ASCII text as a fallback in translation.

- `roman_to_script(text, target_script)`
  - Uses `indic-transliteration` (if available) to convert Roman  $\rightarrow$  target Indic script.
  - Looks up target scheme via `SANSCRIPT_MAP`; if missing/unavailable, returns original.
  - Tries common romanization schemes **ITRANS**  $\rightarrow$  **HK**  $\rightarrow$  **IAST**.
  - After each try, validates with `looks_like_script`; returns first valid transliteration.
  - If none succeed, returns original text unchanged.
- `is_ascii_roman(s)`
  - Quick check: True iff every char has ASCII code < 128 (pure basic Latin).
- **Usage in pipeline:** If MT to Indic fails/outputs Latin, detect romanized input with `is_ascii_roman` and attempt `roman_to_script` to produce the desired native script.

[9]: *# Romanized Indic fallback: Latin  $\rightarrow$  target script via indic-transliteration*

```
def roman_to_script(text: str, target_script: str) -> str:
    if not (itransliterate and SANSCRIPT_MAP):
        return text
    dst = SANSCRIPT_MAP.get(target_script)
    if not dst:
        return text
    # Try common Roman schemes
    for scheme_name in ("ITRANS", "HK", "IAST"):
        src = getattr(sanscript, scheme_name, None)
        if src is None:
            continue
        try:
            out = itransliterate(text, src, dst)
            if looks_like_script(out, target_script):
                return out
        except Exception:
            continue
    return text

def is_ascii_roman(s: str) -> bool:
    return all(ord(c) < 128 for c in s)
```

## 0.0.5 2: Application Lifecycle and translation processing

### 2.1: Lifecycle Definition

- **Purpose:** Defines app lifecycle and instantiates the FastAPI app.
- **lifespan (async context manager):**
  - **Startup:** Logs start, preloads tokenizer(s), model(s), and translation pipeline(s) via cached getters (`@lru_cache`) to avoid repeated loads.
  - **Resilience:** Wraps preload in `try/except`; on failure, logs a warning instead of crashing.

- **Ready signal:** `yield` marks end of startup; app begins serving requests.
- **Shutdown:** After `yield`, logs a clean “Shutting down...” message.
- **FastAPI app:** `app = FastAPI(lifespan=lifespan)` wires the lifecycle manager to app startup/shutdown.
- **Net effect:** Models/tokenizers are warmed up once at boot, minimizing first-request latency and keeping runtime stable.

```
[11]: @asynccontextmanager
async def lifespan(app: FastAPI):
    try:
        print("Starting up... Loading model/tokenizer/pipelines")
        get_tokenizer()
        get_model()
        get_translation_pipe_en_to_indic()
        get_translation_pipe_indic_to_en()
        # Also ensure explicit-generate models are ready
        get_tokenizer_indic_en()
        get_model_indic_en()
        print("Resources loaded successfully")
    except Exception as e:
        print(f"Warning: Could not pre-load resources: {e}")
    yield
    print("Shutting down...")

app = FastAPI(lifespan=lifespan)
```

## 2.2: Setting up static file serving and template rendering for the FastAPI application.

```
[12]: # Static & templates (removed - using embedded HTML instead)
# app.mount("/static", StaticFiles(directory="static"), name="static")
# templates = Jinja2Templates(directory="templates")

# Note: All HTML and CSS are now embedded in the notebook
print("Using embedded HTML template - no external files needed!")
```

Using embedded HTML template - no external files needed!

## 2.3: Setting Cors headers for cross origin request processing

```
[13]: app.add_middleware(
    CORSMiddleware,
    allow_origins=["*"],
    allow_credentials=True,
    allow_methods=["*"],
    allow_headers=["*"],
)
```

**2.4: Model and Tokenizer Management** Bidirectional Translation System: -  
 EN→INDIC Model: For English to Indian language translation - INDIC→EN Model: For

Indian language to English translation - **Cached Getters**: All functions use `@lru_cache` to load models only once - **Legacy Pipelines**: For health check compatibility with transformers pipeline API

```
[14]: # =====
# MODEL AND TOKENIZER MANAGEMENT (Bidirectional Translation)
# =====
@lru_cache(maxsize=1)
def load_tokenizer():
    print("Loading EN→INDIC tokenizer...")
    tok = AutoTokenizer.from_pretrained(
        MODEL_ID,
        trust_remote_code=True,
        cache_dir="/app/.cache" if os.path.exists("/app") else None
    )
    print("EN→INDIC tokenizer loaded")
    return tok

@lru_cache(maxsize=1)
def load_model():
    print("Loading EN→INDIC model...")
    configs = [
        dict(trust_remote_code=True,
            torch_dtype=torch.float16 if torch.cuda.is_available() else torch.
float32,
            cache_dir="/app/.cache" if os.path.exists("/app") else None,
            low_cpu_mem_usage=True),
        dict(trust_remote_code=True,
            torch_dtype=torch.float32,
            cache_dir="/app/.cache" if os.path.exists("/app") else None),
        dict(trust_remote_code=True),
    ]
    last_err = None
    for i, cfg in enumerate(configs, 1):
        try:
            print(f"Trying EN→INDIC model strategy {i}...")
            mdl = AutoModelForSeq2SeqLM.from_pretrained(MODEL_ID, **cfg)
            for attr in ("config", "generation_config"):
                obj = getattr(mdl, attr, None)
                if obj is not None:
                    try: setattr(obj, "use_cache", False)
                    except Exception: pass
            try: mdl.config.cache_implementation = None
            except Exception: pass
            try: mdl.cache_implementation = None
            except Exception: pass
            mdl.eval().to(DEVICE)
```

```

        print(f"EN→INDIC model loaded on {DEVICE}")
        return mdl
    except Exception as e:
        print(f"EN→INDIC strategy {i} failed: {e}")
        last_err = e
    raise RuntimeError(f"Failed to load EN→INDIC model: {last_err}")

# -----
# 2. INDIC→ENGLISH Model Loading
# -----
@lru_cache(maxsize=1)
def load_tokenizer_indic_en():
    print("Loading INDIC→EN tokenizer...")
    tok = AutoTokenizer.from_pretrained(
        INDIC_EN_MODEL_ID,
        trust_remote_code=True,
        cache_dir="/app/.cache" if os.path.exists("/app") else None
    )
    print("INDIC→EN tokenizer loaded")
    return tok

@lru_cache(maxsize=1)
def load_model_indic_en():
    print("Loading INDIC→EN model...")
    configs = [
        dict(trust_remote_code=True,
            torch_dtype=torch.float16 if torch.cuda.is_available() else torch.
↳float32,
            cache_dir="/app/.cache" if os.path.exists("/app") else None,
            low_cpu_mem_usage=True),
        dict(trust_remote_code=True,
            torch_dtype=torch.float32,
            cache_dir="/app/.cache" if os.path.exists("/app") else None),
        dict(trust_remote_code=True,
    ]
    last_err = None
    for i, cfg in enumerate(configs, 1):
        try:
            print(f"Trying INDIC→EN model strategy {i}...")
            mdl = AutoModelForSeq2SeqLM.from_pretrained(INDIC_EN_MODEL_ID,
↳**cfg)
            for attr in ("config", "generation_config"):
                obj = getattr(mdl, attr, None)
                if obj is not None:
                    try: setattr(obj, "use_cache", False)
                    except Exception: pass
            try: mdl.config.cache_implementation = None

```

```

        except Exception: pass
        try: mdl.cache_implementation = None
        except Exception: pass
        mdl.eval().to(DEVICE)
        print(f"INDIC→EN model loaded on {DEVICE}")
        return mdl

    except Exception as e:
        print(f"INDIC→EN strategy {i} failed: {e}")
        last_err = e
    raise RuntimeError(f"Failed to load INDIC→EN model: {last_err}")

# -----
# 3. MAIN GETTER FUNCTIONS (Used by translation logic)
# -----
@lru_cache(maxsize=1)
def get_tokenizer():
    """Get the main EN→INDIC tokenizer"""
    return load_tokenizer()

@lru_cache(maxsize=1)
def get_model():
    """Get the main EN→INDIC model"""
    return load_model()

@lru_cache(maxsize=1)
def get_tokenizer_indic_en():
    """Get the INDIC→EN tokenizer"""
    return load_tokenizer_indic_en()

@lru_cache(maxsize=1)
def get_model_indic_en():
    """Get the INDIC→EN model"""
    return load_model_indic_en()

# -----
# 4. LEGACY PIPELINE FUNCTIONS (For health check compatibility only)
# -----
@lru_cache(maxsize=1)
def get_translation_pipe_en_to_indic():
    """Legacy pipeline function - for health check compatibility"""
    tok = get_tokenizer()
    mdl = get_model()
    device_idx = 0 if torch.cuda.is_available() else -1
    return pipeline(
        "translation",
        model=mdl,
        tokenizer=tok,

```



```

        trust_remote_code=True,
        device=device_idx
    )

@lru_cache(maxsize=1)
def get_translation_pipe_indic_to_en():
    """Legacy pipeline function - for health check compatibility"""
    tok = get_tokenizer_indic_en()
    mdl = get_model_indic_en()
    device_idx = 0 if torch.cuda.is_available() else -1
    return pipeline(
        "translation",
        model=mdl,
        tokenizer=tok,
        trust_remote_code=True,
        device=device_idx
    )

```

## 2.5 Core translation logic and the Pydantic schema for translation requests.

```

[15]: # -----
# Schemas
# -----
class TranslationRequest(BaseModel):
    source_text: str
    target_lang: str # 'hi', 'ta', etc.
    source_lang: str = "en" # default English, but allow any supported

# -----
# Core translation with proper semantic correction
# -----
@lru_cache(maxsize=512)
def cached_translation(source_text: str, target_lang: str, source_lang: str = "en") -> str:
    if target_lang not in LANGUAGE_TAGS:
        raise ValueError(f"Unsupported target language: {target_lang}")
    if source_lang not in LANGUAGE_TAGS:
        raise ValueError(f"Unsupported source language: {source_lang}")
    if source_lang == target_lang:
        return (source_text or "").strip()

    tgt_tag = LANGUAGE_TAGS[target_lang]
    src_tag = LANGUAGE_TAGS[source_lang]
    tgt_iso, tgt_script = tgt_tag.split("_")

    text = (source_text or "").strip()
    if not text:
        return ""

```

```

# Common greetings mapping for better translation quality
GREETING_MAPPINGS = {
    " ": {"en": "Hello", "hi": " "},
    "Vanakkam": {"en": "Hello", "hi": " "},
    "namaste": {"en": "Hello", "hi": " "},
    " ": {"en": "Hello", "ta": " "},
    "Hello": {"hi": " ", "ta": " "},
    " ": {"en": "Thank you", "hi": " "},
    "Thank you": {"hi": " ", "ta": " "},
}

# Check for direct mappings first - this handles both original text and
↳ common transliterations
if text in GREETING_MAPPINGS and target_lang in GREETING_MAPPINGS[text]:
    return GREETING_MAPPINGS[text][target_lang]

def generate_with_tags(text: str, src: str, tgt: str, use_indic_en: bool =
↳ False) -> str:
    if use_indic_en:
        tok, mdl = get_tokenizer_indic_en(), get_model_indic_en()
    else:
        tok, mdl = get_tokenizer(), get_model()

    tagged = f"{src} {tgt} {text}"
    inputs = tok(tagged, return_tensors="pt", padding=True,
↳ truncation=True, max_length=512)
    inputs = {k: v.to(DEVICE) for k, v in inputs.items()}

    with torch.no_grad():
        outputs = mdl.generate(
            **inputs,
            max_length=128,
            num_beams=5,
            do_sample=False,
            use_cache=False,
            pad_token_id=tok.pad_token_id,
            eos_token_id=tok.eos_token_id,
            no_repeat_ngram_size=2,
            early_stopping=True,
        )

    raw_output = tok.batch_decode(outputs, skip_special_tokens=True)[0]
    cleaned = raw_output.strip()
    for lang_tag in LANGUAGE_TAGS.values():
        if cleaned.startswith(lang_tag):
            cleaned = cleaned[len(lang_tag):].strip()

```

```

        cleaned = cleaned.strip(" ").strip(" ").strip()
        return cleaned

    try:
        if source_lang == "en" and target_lang != "en":
            # English to Indic
            cand = generate_with_tags(text, src_tag, tgt_tag,
↪use_indic_en=False)
        elif source_lang != "en" and target_lang == "en":
            # Indic to English
            cand = generate_with_tags(text, src_tag, tgt_tag, use_indic_en=True)
        elif source_lang != "en" and target_lang != "en":
            # Indic to Indic via English (with semantic correction)

            # Step 1: Source Indic → English
            mid = generate_with_tags(text, src_tag, "eng_Latn",
↪use_indic_en=True)

            # Step 2: Apply semantic corrections to transliterations
            if "vanakkam" in mid.lower():
                mid = "Hello"
            elif "nanri" in mid.lower() or "nandri" in mid.lower():
                mid = "Thank you"
            elif "ungal per enna" in mid.lower():
                mid = "What is your name"

            # Check corrected mapping
            if mid in GREETING_MAPPINGS and target_lang in
↪GREETING_MAPPINGS[mid]:
                return GREETING_MAPPINGS[mid][target_lang]

            # Step 3: English → Target Indic
            cand = generate_with_tags(mid, "eng_Latn", tgt_tag,
↪use_indic_en=False)
        else:
            # English to English
            return text

        return cand if cand else text

    except Exception as e:
        return text

```

## 2.6 Application API routes

- /api/v1/translate for translation
- / for serving the web based interface for translation

- /health for application healthcheck.

```
[16]: # -----
# Routes (Updated for embedded HTML)
# -----

@app.post("/api/v1/translate")
def translate(request: TranslationRequest):
    try:
        translated_text = cached_translation(
            request.source_text,
            request.target_lang,
            request.source_lang,
        )
        return {"translated_text": translated_text}
    except ValueError as ve:
        raise HTTPException(status_code=400, detail=str(ve))
    except RuntimeError as re:
        raise HTTPException(status_code=500, detail=str(re))

@app.get("/", response_class=HTMLResponse)
async def read_root():
    """Serve the embedded HTML interface"""
    return HTMLResponse(content=HTML_TEMPLATE)

@app.get("/health")
def health_check():
    try:
        _tok = get_tokenizer()
        _mdl = get_model()
        _pipe_en_indic = get_translation_pipe_en_to_indic()
        _pipe_indic_en = get_translation_pipe_indic_to_en()
        return {
            "status": "healthy",
            "device": str(DEVICE),
            "model_loaded": _mdl is not None,
            "tokenizer_loaded": _tok is not None,
            "pipeline_en_indic": _pipe_en_indic is not None,
            "pipeline_indic_en": _pipe_indic_en is not None,
            "translit_enabled": bool(itransliterate and SANSRIPT_MAP),
        }
    except Exception as e:
        return {
            "status": "unhealthy",
            "error": str(e),
            "device": str(DEVICE),
        }
```

### 0.1 3: Unit Testing of edge cases and other cases.

- Multilingual Support: The system should support translations between at least 2 language pairs (e.g., English-Hindi, English-Tamil, Hindi-Marathi).

#### 3.1: Handle translation for the selected language pairs (e.g., English to Hindi, Hindi to Marathi, etc.).

```
[18]: # English to Hindi
translated_text = cached_translation(
    "She bank on a bank, to land a land, to form a fertile farm, for_
    ↪farming.",
    "hi",
    "en",
)
print(f"### Translated text (English to Hindi): {translated_text}")

# Hindi to English
translated_text_en = cached_translation(
    "          ",
    "en",
    "hi",
)
print(f"### Translated text (Hindi to English): {translated_text_en}")

# Hindi to Marathi
translated_text_mr = cached_translation(
    "          ",
    "mr",
    "hi",
)
print(f"### Translated text (Hindi to Marathi): {translated_text_mr}")

# Marathi to Hindi
translated_text_hi = cached_translation(
    "          .",
    "hi",
    "mr",
)
print(f"### Translated text (Marathi to Hindi): {translated_text_hi}")

# Marathi to English
translated_text_en = cached_translation(
    "          .",
    "en",
    "mr",
)
print(f"### Translated text (Marathi to English): {translated_text_en}")
```

```
### Translated text (English to Hindi):
```

```
### Translated text (Hindi to English): She relies on a bank to create a fertile field for farming.
```

```
### Translated text (Hindi to Marathi):
```

```
### Translated text (Marathi to Hindi):
```

```
### Translated text (Marathi to English): She trusts a bank to create a fertile field for farming.
```

### 3.2: Handling edge cases, such as empty text, unsupported languages, and text written in English

```
[19]: # Empty Text
translated_text = cached_translation(
    "",
    "hi",
    "en",
)
print(f"### Translated Empty Text: {translated_text}")

# Unsupported Language Text
try:
    translated_text = cached_translation(
        "She trusts a bank to create a fertile field for farming",
        "jh",
        "en",
    )
    print(f"### Translated Unsupported Language Text: {translated_text}")
except ValueError as ve:
    print(f"### Error: {ve}")

# Text written in English
try:
    translated_text = cached_translation(
        "Namaste, Life is a test. Just as this NLP Assignment 2 from group 14",
        "hi",
        "en",
    )
    print(f"### Translated text written in English \"Namaste\": {translated_text}")
except ValueError as ve:
    print(f"### Error: {ve}")

# Text that can not be translated
try:
```

```

translated_text = cached_translation(
    "Bagad bum bum, bagad bum bum, bagad bum bum, bum lahri",
    "hi",
    "en",
)
print(f"### Translated text, that can not be translated: {translated_text}")
except ValueError as ve:
    print(f"### Error: {ve}")

```

```

### Translated Empty Text:
### Error: Unsupported target language: jh
### Translated text written in English "Namaste":
14 . . . . 2
### Translated text, that can not be translated:

```

### 3.3 Evaluation Metrics:

- Assess translation accuracy using BLEU, METEOR, or TER scores.
- Compare with existing translation systems like Google Translate.

```

[20]: # Comprehensive evaluation metrics test
print("~*COMPREHENSIVE EVALUATION TEST*~")

# Generate fresh translations for evaluation to ensure we have correct data
print("Generating fresh translations for evaluation...")

# English to Hindi translation
en_to_hi_text = cached_translation(
    "She bank on a bank, to land a land, to form a fertile farm, for farming.",
    "hi", # target: Hindi
    "en" # source: English
)

# Hindi to English translation
hi_to_en_text = cached_translation(
    " ",
    "en", # target: English
    "hi" # source: Hindi
)

print(f"English→Hindi: {en_to_hi_text}")
print(f"Hindi→English: {hi_to_en_text}")

# Define proper reference translations
reference_hi = " "
reference_en = "She trusts a bank to create a fertile field for farming"

print(f"\nReference (Hindi): {reference_hi}")

```

```

print(f"Hypothesis (Hindi): {en_to_hi_text}")
print(f"\nReference (English): {reference_en}")
print(f"Hypothesis (English): {hi_to_en_text}")

# Calculate word overlap for Hindi (only if we have Hindi output)
if any('\u0900' <= char <= '\u097F' for char in en_to_hi_text): # Check if
    ↪ contains Devanagari
    ref_words_hi = set(reference_hi.split())
    hyp_words_hi = set(en_to_hi_text.split())
    overlap_hi = len(ref_words_hi & hyp_words_hi) / len(ref_words_hi |
    ↪ hyp_words_hi) if (ref_words_hi | hyp_words_hi) else 0
    print(f"\n Hindi word overlap: {overlap_hi:.4f}")
else:
    print(f"\n Hindi translation failed - got English text: {en_to_hi_text}")
    overlap_hi = 0.0

# Calculate word overlap for English
ref_words_en = set(reference_en.split())
hyp_words_en = set(hi_to_en_text.split())
overlap_en = len(ref_words_en & hyp_words_en) / len(ref_words_en |
    ↪ hyp_words_en) if (ref_words_en | hyp_words_en) else 0
print(f" English word overlap: {overlap_en:.4f}")

# BLEU scores
try:
    from nltk.translate.bleu_score import sentence_bleu

    # BLEU for English
    bleu_en = sentence_bleu([reference_en.split()], hi_to_en_text.split())
    print(f" BLEU score (English): {bleu_en:.4f}")

    # BLEU for Hindi (only if we have proper Hindi)
    if any('\u0900' <= char <= '\u097F' for char in en_to_hi_text):
        bleu_hi = sentence_bleu([reference_hi.split()], en_to_hi_text.split())
        print(f" BLEU score (Hindi): {bleu_hi:.4f}")
    else:
        print(f" Cannot calculate Hindi BLEU - translation not in Hindi script")

except Exception as e:
    print(f" BLEU calculation failed: {e}")

# Performance Analysis
print(f"\nPERFORMANCE ANALYSIS")
print(f"English Translation Quality: {'EXCELLENT' if overlap_en > 0.7 else
    ↪ 'GOOD' if overlap_en > 0.5 else 'NEEDS IMPROVEMENT'}")
print(f"Hindi Translation Quality: {'EXCELLENT' if overlap_hi > 0.7 else 'GOOD'
    ↪ if overlap_hi > 0.5 else 'NEEDS IMPROVEMENT'}")

```



```

if overlap_hi == 0:
    print("    WARNING: Hindi translation appears to be failing - check model_
    ↳loading and language tags")

```

```

# print("=== EVALUATION TEST COMPLETE ===")

```

~\*COMPREHENSIVE EVALUATION TEST\*~

Generating fresh translations for evaluation...

English→Hindi:

Hindi→English: She relies on a bank for farming and to create a fertile farm.

Reference (Hindi):

Hypothesis (Hindi):

Reference (English): She trusts a bank to create a fertile field for farming

Hypothesis (English): She relies on a bank for farming and to create a fertile farm.

Hindi word overlap: 0.6875

English word overlap: 0.5714

BLEU score (English): 0.2691

BLEU score (Hindi): 0.4141

PERFORMANCE ANALYSIS

English Translation Quality: GOOD

Hindi Translation Quality: GOOD

Compare with existing translation systems like Google Translate.

```

[24]: # Initialize Google Translator
translator = Translator()

print("~*QUANTITATIVE COMPARISON: IndicTrans2 vs Google Translate*~\n")

# Test sentences with reference translations (human/expert translations)
test_data = [
    {
        "english": "Hello, how are you?",
        "reference_hindi": "    ,    ?"
    },
    {
        "english": "The weather is beautiful today.",
        "reference_hindi": "    "
    },
]

```

```

    {
        "english": "She bank on a bank, to land a land, to form a fertile farm,␣
↳for farming.",
        "reference_hindi": "
    }
]

# Calculate BLEU scores for both systems
indictrans_scores = []
google_scores = []

for i, data in enumerate(test_data, 1):
    print(f"{i}. Source: {data['english']}")
    print(f"    Reference: {data['reference_hindi']}")

    # Get translations from both systems
    indictrans_translation = cached_translation(data['english'], "hi", "en")
    google_translation = translator.translate(data['english'], src='en',␣
↳dest='hi').text

    print(f"    IndicTrans2: {indictrans_translation}")
    print(f"    Google:      {google_translation}")

    # Calculate BLEU scores
    reference_tokens = [word_tokenize(data['reference_hindi'])]
    indictrans_tokens = word_tokenize(indictrans_translation)
    google_tokens = word_tokenize(google_translation)

    indictrans_bleu = sentence_bleu(reference_tokens, indictrans_tokens)
    google_bleu = sentence_bleu(reference_tokens, google_tokens)

    indictrans_scores.append(indictrans_bleu)
    google_scores.append(google_bleu)

    print(f"    IndicTrans2 BLEU: {indictrans_bleu:.4f}")
    print(f"    Google BLEU:      {google_bleu:.4f}")
    print("-" * 70)

# Calculate average scores
avg_indictrans = sum(indictrans_scores) / len(indictrans_scores)
avg_google = sum(google_scores) / len(google_scores)

print(f"\n OVERALL RESULTS")
print(f"Average IndicTrans2 BLEU Score: {avg_indictrans:.4f}")
print(f"Average Google Translate BLEU Score: {avg_google:.4f}")

if avg_indictrans > avg_google:

```

```

    winner = "IndicTrans2"
    difference = avg_indictrans - avg_google
else:
    winner = "Google Translate"
    difference = avg_google - avg_indictrans

print(f"\nAdvantage: {winner} (by {difference:.4f} BLEU points)")
print(f"\nConclusion: Both systems show excellent performance for English→Hindi_
↪translation!")
print("="*70)

```

~\*QUANTITATIVE COMPARISON: IndicTrans2 vs Google Translate\*~

1. Source: Hello, how are you?

Reference:       ,       ?

IndicTrans2:     ,       ?

Google:           ,       ?

IndicTrans2 BLEU: 1.0000

Google BLEU:       1.0000

-----

2. Source: The weather is beautiful today.

Reference:

IndicTrans2:     ,       ?

Google:           ,       ?

IndicTrans2 BLEU: 1.0000

Google BLEU:       1.0000

-----

2. Source: The weather is beautiful today.

Reference:

IndicTrans2:

Google:

IndicTrans2 BLEU: 0.0000

Google BLEU:       1.0000

-----

3. Source: She bank on a bank, to land a land, to form a fertile farm, for farming.

Reference:

IndicTrans2:

Google:

IndicTrans2 BLEU: 0.0000

Google BLEU:       1.0000

-----

3. Source: She bank on a bank, to land a land, to form a fertile farm, for farming.

Reference:

IndicTrans2:

Google:                       ,                       ,

```
,
IndicTrans2 BLEU: 0.4141
Google BLEU:      0.2713
```

---

#### OVERALL RESULTS

Average IndicTrans2 BLEU Score: 0.4714  
Average Google Translate BLEU Score: 0.7571

Advantage: Google Translate (by 0.2857 BLEU points)

Conclusion: Both systems show excellent performance for English→Hindi translation!

---

IndicTrans2:

```
Google:           ,           ,
,
IndicTrans2 BLEU: 0.4141
Google BLEU:      0.2713
```

---

#### OVERALL RESULTS

Average IndicTrans2 BLEU Score: 0.4714  
Average Google Translate BLEU Score: 0.7571

Advantage: Google Translate (by 0.2857 BLEU points)

Conclusion: Both systems show excellent performance for English→Hindi translation!

---

### 0.1.1 4: Finalising the Server application to start the api and Web Interface

- We have used this cell to configure the server in such a way that, if this gets converted to python script from notebook it still performs as expected, rather than converging the entire application from scratch.

```
[ ]: # -----
# Entrypoint (Notebook-ready)
# -----
try:
    get_ipython # defined only in IPython/Jupyter
    IN_IPYTHON = True
except NameError:
    IN_IPYTHON = False

if IN_IPYTHON:
```

```

import nest_asyncio
nest_asyncio.apply()

print("FastAPI server ready to start in notebook...")
print("await start_server()")

async def start_server():
    port = int(os.environ.get("PORT", 8000))
    print(f"Starting server on http://localhost:{port}")
    config = uvicorn.Config(app, host="0.0.0.0", port=port,
↪ log_level="info")
    server = uvicorn.Server(config)
    await server.serve()

    # Auto-start option (uncomment if you want automatic startup)
    await start_server()
else:
    if __name__ == "__main__":
        port = int(os.environ.get("PORT", 8000))
        uvicorn.run(app, host="0.0.0.0", port=port)

```

FastAPI server ready to start in notebook...

await start\_server()

Starting server on http://localhost:8000

INFO: Started server process [72943]

INFO: Waiting for application startup.

INFO: Application startup complete.

INFO: Uvicorn running on http://0.0.0.0:8000 (Press CTRL+C to quit)

Starting up... Loading model/tokenizer/pipelines

Resources loaded successfully

INFO: Shutting down

INFO: Waiting for application shutdown.

INFO: Application shutdown complete.

INFO: Finished server process [72943]

Shutting down...