

Assignment 2

Description:

1. Assume that you have the following JavaScript code:

Code -

```
<body>
  <p>Click the button to demonstrate the prompt box.</p>
  <button onclick="promptFunction()">Try it</button>
  <p id="demo"></p>
  <script>
    function promptFunction() {
      var prompttest = prompt("Please enter your name",
"iieht code");
      if (prompttest != null) {
        document.getElementById("").innerHTML =
          "Hello " + prompttest + "! How are you
today?";
      }
    }
  </script>
</body>
```

let's display a message containing a user name or any string and find out any code error if there and correct them?

Show the output.

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <p>Click the button to demonstrate the prompt box.</p>
  <button onclick="promptFunction()">Try it</button>
  <p id="demo"></p>
```

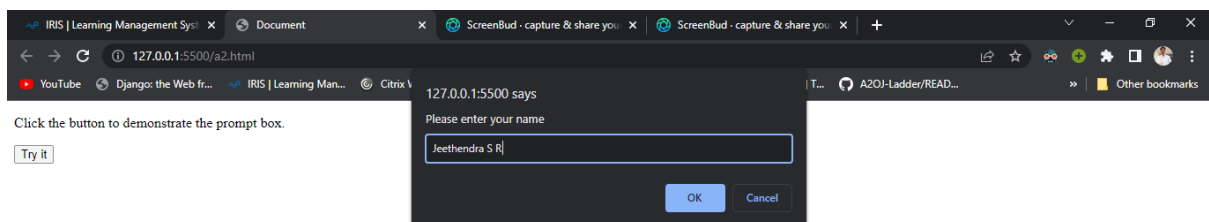
```
<script>
  function promptFunction() {
    var prompttest = prompt("Please enter your name", "iiht code");
    if (prompttest != null) {
      document.getElementById("demo").innerHTML =
        "Hello " + prompttest + "! How are you today?";
    }
  }
</script>
</body>

</html>
```



Click the button to demonstrate the prompt box.

Try it





Click the button to demonstrate the prompt box.

[Try it](#)

Hello Jeethendra S R! How are you today?

2. Get the by entering Name or few value output?
Yes
3. Using `document.getElementById` can we store a variable in above code or not.
yes
4. Find and debug the code for find out the above output.
5. Done

Output:

Performance Outcomes:

Upon successful completion of the assignment, the participant is well versed in

- A. How to take use input using `getElementById` function and how to store value.





- B. Knowledge to display the entered value from user and show them on output.
- C. Able to know how can fix the javascript code snap if any debugging error.

