Assignment 5

Create an interface and class implement that interface and display the results.

```java
package Section2;

interface Drawable {
      void draw();
}

class Circle implements Drawable{
      public void draw() {
             System.out.println("Circle is drawn");
      }
}

class Rectangle implements Drawable{
      public void draw() {
             System.out.println("Rectangle is drawn");
      }
}

public class Assignment5 {

      public static void main(String[] args) {
             // TODO Auto-generated method stub
             Drawable d1 = new Circle();
             Drawable d2 = new Rectangle();
             d1.draw();
             d2.draw();
      }

}
```