

# **EVERLASTING Cearning**

## FUNDAMENTALS OF COMPUTER GRAPHICS (CSIT304)

# **B-SPLINE CURVES**

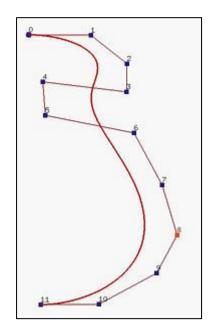
#### **CHIRANJOY CHATTOPADHYAY**

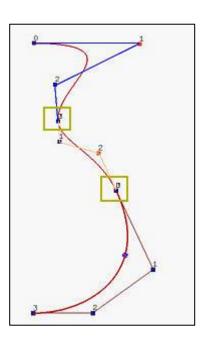
Associate Professor,
FLAME School of Computation and Data Science

# **BEZIER CURVES: ISSUES**

No local control

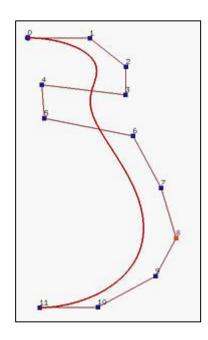
• Degree of curve is fixed by the number of control points

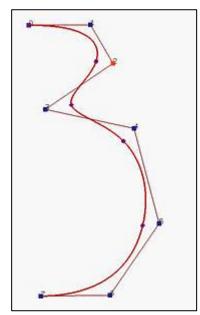




#### **B SPLINE**

- Each control point has a unique basis function
- Local control is facilitated
- Is it possible that we still can use lower degree curve segments without worrying about the G1 continuous condition?
- B-spline curves are generalizations of Bézier curves and are developed to answer this question.





www.flame.edu.in

## **B SPLINE (LOCAL CONTROL)**

- Bézier basis functions are used as weights.
- B-spline basis functions are much more complex.
- There are two unique properties:
  - The domain is subdivided by knots, and
  - Basis functions are not non-zero on the entire interval.
- Each B-spline basis function is non-zero on a few adjacent subintervals
- As a result, B-spline basis functions are quite "local".

# **B-SPLINE (KNOT, DEFINITION)**

- Let U be a set of m + 1 non-decreasing numbers
  - $\circ$  u0 <= u2 <= u3 <= ... <= um.
  - o The ui's are called knots, the set U the knot vector,
  - The half-open interval [ui, ui+1) the i-th knot span.
- If a knot ui appears k times (i.e., ui = ui+1 = ... = ui+k-1), where k > 1, ui is a multiple knot of multiplicity k, written as ui(k).
- If ui appears only once, it is a simple knot.
- If the knots are equally spaced (i.e., ui+1 ui is a constant for  $0 \le i \le m-1$ ), the knot vector or the knot sequence is said **uniform**; otherwise, it is **non-uniform**.

#### **B SPLINE CURVES**

The user supplies: the degree p, n+1 control points, and m+1 knot vectors

Write the curve as:

$$P(t) = \sum_{i=0}^{n} P_i N_i^p(t)$$

• The functions  $N_i^p$  are the *B-Spline basis functions* 

#### **B SPLINE BASIS**

- The domain is subdivided by knots, and
- Basis functions are not non-zero on the entire interval.
- Some knot spans may not exist (Repeat)
  - o Simple / Multiple Knots
  - Uniform/ Non-Uniform Knots

B-Spline Basis Plots

The i-th B-spline basis function of degree p

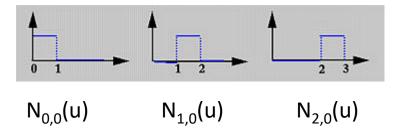
$$N_i^0(t) = \begin{cases} 1, t_i \le t \le t_{i+1} \\ Otherwise \end{cases}$$

$$N_i^p(t) = \frac{t - t_i}{t_{i+p} - t_i} N_i^{p-1}(t) + \frac{t_{i+p+1} - t}{t_{i+p+1} - t_i} N_{i+1}^{p-1}(t)$$

Cox-de Boor recursion formula

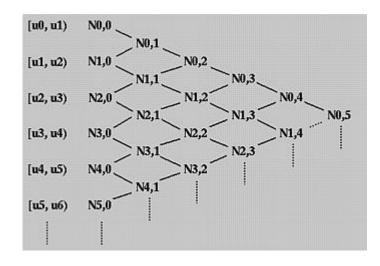
#### **EXPLANATION**

- If the degree is zero (i.e., p = 0)
  - o These basis functions are all step functions.
- Basis function  $N_{i,0}(u)$  is 1 if u is in the i-th knot span [ui, ui+1).
- For example,
  - o If we have four knots u0 = 0, u1 = 1, u2 = 2 and u3 = 3,
  - Knot spans 0, 1 and 2 are [0,1), [1,2), [2,3)
  - The basis functions of degree 0 are  $N_{0,0}(u) = 1$  on [0,1) and 0 elsewhere,  $N_{1,0}(u) = 1$  on [1,2) and 0 elsewhere, and  $N_{2,0}(u) = 1$  on [2,3) and 0 elsewhere.



## **B SPLINE BASIS: OBSERVATIONS 1**

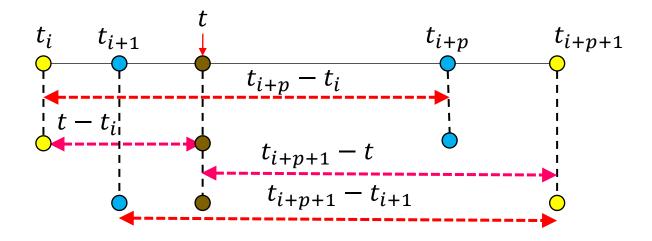
Non-zero domain of a basis function



Basis function  $N_{i,p}(u)$  is non-zero on  $[t_i,t_{i+p+1})$ 

# **B SPLINE BASIS: OBSERVATIONS 2**

• Influence of the basis function coefficients



Linear combination of two intervals, where both are linear in u

- Suppose the knot vector is  $T = \{0, 0.25, 0.5, 0.75, 1\}$ .
- Hence, n = 4 and  $t_0 = 0$ ,  $t_1 = 0.25$ ,  $t_2 = 0.5$ ,  $t_3 = 0.75$  and  $t_4 = 1$ .

$$P(t) = \sum_{i=0}^{n} P_i N_i^p(t)$$

$$N_i^0(t) = \begin{cases} 1, t_i \le t \le t_{i+1} \\ Otherwise \end{cases}$$

$$N_i^p(t) = \frac{t - t_i}{t_{i+p} - t_i} N_i^{p-1}(t) + \frac{t_{i+p+1} - t}{t_{i+p+1} - t_i} N_{i+1}^{p-1}(t)$$

Degree	Basis Function	Range	Equation		
	$N_0^0$				
	$N_1^0$				
0	N <sub>2</sub> <sup>0</sup>				
	N <sub>3</sub> <sup>0</sup>				
	$N_0^1$				
1	$N_1^1$				
	$N_2^1$				

- Suppose the knot vector is  $T = \{0, 0.25, 0.5, 0.75, 1\}$ .
- Hence, n = 4 and  $t_0 = 0$ ,  $t_1 = 0.25$ ,  $t_2 = 0.5$ ,  $t_3 = 0.75$  and  $t_4 = 1$ .

$$P(t) = \sum_{i=0}^{n} P_i N_i^p(t)$$

$$N_i^0(t) = \begin{cases} 1, t_i \le t \le t_{i+1} \\ Otherwise \end{cases}$$

$$N_i^p(t) = \frac{t - t_i}{t_{i+p} - t_i} N_i^{p-1}(t) + \frac{t_{i+p+1} - t}{t_{i+p+1} - t_i} N_{i+1}^{p-1}(t)$$

Degree	Basis Function	Range	Equation		
0	N <sub>0</sub> <sup>0</sup>	[0,0.25)	=1		
	N <sub>1</sub> <sup>0</sup>	[0.25,0.5)	=1		
	$N_2^0$	[0.5,0.75)	=1		
	$N_3^0$	[0.75,1)	=1		
1	$N_0^1$				
	$N_1^1$				
	$N_2^1$				

- Suppose the knot vector is  $T = \{0, 0.25, 0.5, 0.75, 1\}$ .
- Hence, n = 4 and  $t_0 = 0$ ,  $t_1 = 0.25$ ,  $t_2 = 0.5$ ,  $t_3 = 0.75$  and  $t_4 = 1$ .

$$P(t) = \sum_{i=0}^{n} P_i N_i^p(t)$$

$$N_i^0(t) = \begin{cases} 1, t_i \le t \le t_{i+1} \\ Otherwise \end{cases}$$

$$N_i^p(t) = \frac{t - t_i}{t_{i+p} - t_i} N_i^{p-1}(t) + \frac{t_{i+p+1} - t}{t_{i+p+1} - t_i} N_{i+1}^{p-1}(t)$$

Degree	Basis Function	Range	Equation		
0	N <sub>0</sub> <sup>0</sup>	[0,0.25)	=1		
	N <sub>1</sub> <sup>0</sup>	[0.25,0.5)	=1		
	$N_2^0$	[0.5,0.75)	=1		
	$N_3^0$	[0.75,1)	=1		
1	$N_0^1$				
	$N_1^1$				
	$N_2^1$				

- Suppose the knot vector is  $T = \{0, 0.25, 0.5, 0.75, 1\}$ .
- Hence, n = 4 and  $t_0 = 0$ ,  $t_1 = 0.25$ ,  $t_2 = 0.5$ ,  $t_3 = 0.75$  and  $t_4 = 1$ .

$$P(t) = \sum_{i=0}^{n} P_i N_i^p(t)$$

$$N_i^0(t) = \begin{cases} 1, t_i \le t \le t_{i+1} \\ Otherwise \end{cases}$$

$$N_i^p(t) = \frac{t - t_i}{t_{i+p} - t_i} N_i^{p-1}(t) + \frac{t_{i+p+1} - t}{t_{i+p+1} - t_i} N_{i+1}^{p-1}(t)$$

Degree	Basis Function	Range	Equation		
0	$N_0^0$	[0,0.25)	=1		
	$N_1^0$	[0.25,0.5)	=1		
	N <sub>2</sub> <sup>0</sup>	[0.5,0.75)	=1		
	$N_3^0$	[0.75,1)	=1		
1	$N_0^1$	[0,0.25)	4t		
		[0.25,0.5)	2(1-t)		
	$N_1^1$				
	$N_2^1$				

#### **DERIVATIVES OF B SPLINE CURVE**

$$P(t) = \sum_{i=0}^{n} P_i N_i^{p}(t)$$

The derivative of **each of these basis functions** can be computed as follows:

$$\frac{d}{dt}(P(t)) = \sum_{i=0}^{n} P_i N_i^p(t)' = \frac{p}{t_{i+p} - t_i} N_i^{p-1}(t) - \frac{p}{t_{i+p+1} - t_{i+1}} N_{i+1}^{p-1}(t)$$

Plugging these derivatives back

$$\frac{d}{dt}(P(t)) = \sum_{i=0}^{n-1} N_{i+1}^{p-1}(t)Q_i \quad where, Q_i = \frac{p}{t_{i+p+1} - t_{i+1}}(P_{i+1} - P_i)$$

Derivative of a B-spline curve is another B-spline curve of degree p-1 on the original knot vector with a new set of n control points,  $Q_0, Q_1, \dots, Q_{n-1}$ 

#### PROPERTIES OF B-SPLINE

- $N_i^p(t)$  is a degree p polynomial in t
- Non-negativity: For all i, p and  $t, N_i^p(t)$  is non-negative
- Local Support:  $N_i^p(t)$  is a non-zero polynomial on  $[t_i, t_{i+p+1}]$
- On any span  $[t_i, ti_{+p+1}]$ , at most p+1 degree p basis functions are non-zero
  - o  $N_{i-p}^{p}(t)$ ,  $N_{i-p+1}^{p}(t)$ , ...,  $N_{i}^{p}(t)$
- Partition of Unity
  - The sum of all non-zero degree p basis functions on span  $[t_i, t_{i+p+1}]$  is unity, i.e.  $\sum_{k=0}^p N_{i-k}^p = 1$

#### PROPERTIES OF B-SPLINE

• m = n + p + 1

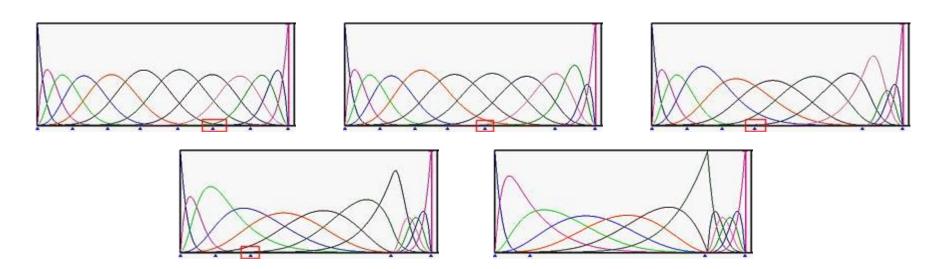
• Basis function  $N_i^p(t)$  is a composite curve of degree p polynomials with joining points at knots in  $[t_i, t_{i+p+1}]$ 

• At a knot of multiplicity k, basis function  $N_i^p(t)$  is  $C^{p-k}$  continuous.

Convex hull property

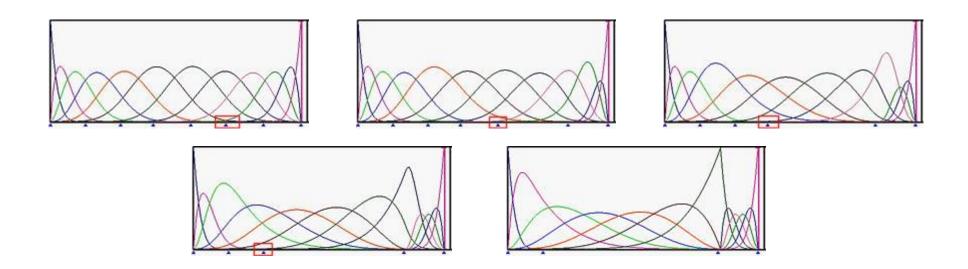
#### **IMPACT OF MULTIPLE KNOTS**

- Significant impact on the computation of basis functions
- Counting properties
- Each knot of multiplicity k reduces at most k-1 basis functions' non-zero domain.



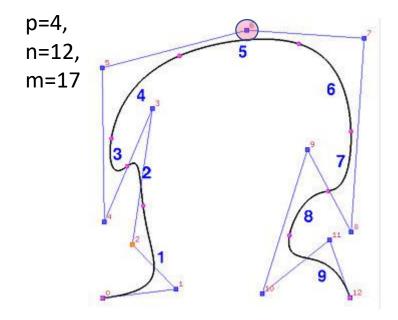
#### **IMPACT OF MULTIPLE KNOTS**

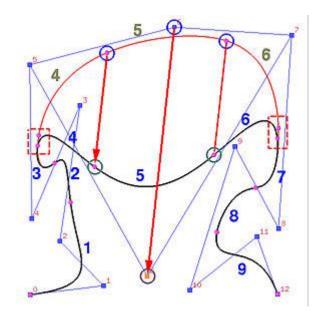
• At each internal knot of multiplicity k, the number of non-zero basis functions is at most p - k + 1, where p is the degree of the basis functions.



# **B SPLINE MOVING CONTROL POINTS**

# Local control scheme





Span	$[t_4,t_5)$	$[t_5,t_6)$	$[t_6,t_7)$	$[t_7,t_8)$	$[t_8,t_9)$	$[t_9, t_{10})$	$[t_{10}, t_{11})$	$[t_{11}, t_{12})$	$[t_{12}, t_{13})$
Segment	1	2	3	4	5	6	7	8	9

#### **B-SPLINE CURVES: KNOT INSERTION**

- Adding a new knot into the existing knot vector
  - o Without changing the shape of the curve.

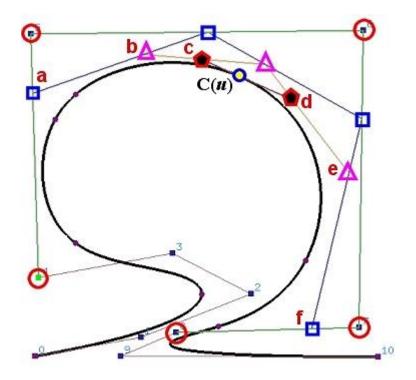
• m = n + p + 1

• Inserting a new knot causes a new control point to be added

Some existing control points are removed and replaced with new ones by corner cutting.

## **SUB-DIVISION**

Follows exactly the same procedure for subdividing a Bézier curve.





# **EVERLASTING** *Cearning*

# **THANK YOU**