

**Aim:**

Write a C program to implement stack operations using **arrays**.

**Source Code:****StackUsingArray.c**

```
#include <stdio.h>
#include <stdlib.h>
#define STACK_MAX_SIZE 10
#include "StackOperations.c"

int main() {
    int op, x;
    while(1) {
        printf("1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit\n");
        printf("Enter your option : ");
        scanf("%d", &op);
        switch(op) {
            case 1:
                printf("Enter element : ");
                scanf("%d", &x);
                push(x);
                break;
            case 2:
                pop();
                break;
            case 3:
                display();
                break;
            case 4:
                isEmpty();
                break;
            case 5:
                peek();
                break;
            case 6:
                exit(0);
        }
    }
}
```

**StackOperations.c**

```
#include <stdio.h>
int stack [STACK_MAX_SIZE],top=-1;

void push(int value) {
    if (top>=STACK_MAX_SIZE-1)
        printf("Stack is overflow.\n");
    else{
```

```

        stack[++top]=value;
        printf ("Successfully pushed.\n");
    }

}

void display() {
    int i;
    if (top==-1)
        printf ("Stack is empty.\n");
    else{
        printf("Elements of the stack are : ");
        for (i=top;i>=0;i--)
            if (stack[i]!=0)
                printf ("%d ",stack[i]);
        printf ("\n");
    }
}

void pop() {
    if (top==-1)
        printf ("Stack is underflow.\n");
    else
        printf ("Popped value = %d\n",stack [top--]);
}

void peek(){
    if (top==-1)
        printf ("Stack is underflow.\n");
    else if (top>=STACK_MAX_SIZE-1)
        printf ("Stack is overflow.\n");
    else
        printf ("Peek value = %d\n",stack[top]);
}

void isEmpty() {
    if (top==-1)
        printf ("Stack is empty.\n");
    else
        printf ("Stack is not empty.\n");
}

```

### Execution Results - All test cases have succeeded!

Test Case - 1
User Output
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 10
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1

Enter your option : 1
Enter element : 20
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 30
Successfully pushed. 3
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 3
Enter your option : 3
Elements of the stack are : 30 20 10 5
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 5
Enter your option : 5
Peek value = 30 2
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 2
Enter your option : 2
Popped value = 30 2
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 2
Enter your option : 2
Popped value = 20 3
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 3
Enter your option : 3
Elements of the stack are : 10 5
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 5
Enter your option : 5
Peek value = 10 4
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 4
Enter your option : 4
Stack is not empty. 2
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 2
Enter your option : 2
Popped value = 10 3
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 3
Enter your option : 3
Stack is empty. 4
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 4
Enter your option : 4
Stack is empty. 6
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 6
Enter your option : 6

Test Case - 2
User Output
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 1
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 2
Successfully pushed. 1

1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 3
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 4
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 5
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 6
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 7
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 8
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 9
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 10
Successfully pushed. 1
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 1
Enter your option : 1
Enter element : 11
Stack is overflow. 6
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 6
Enter your option : 6

Test Case - 3
User Output
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 5
Enter your option : 5
Stack is underflow. 2
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 2
Enter your option : 2
Stack is underflow. 5
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 5
Enter your option : 5
Stack is underflow. 4

1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 4
Enter your option : 4
Stack is empty. 6
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit 6
Enter your option : 6

