



DEPARTMENT OF ARTIFICIAL INTELLIGENCE

St . Joseph's College (Autonomous)

Accredited at A++ (Cycle IV) by NAAC, Special Heritage Status Awarded by UGC
College with Potential for Excellence by UGC, DBT – STAR & DST – FIST Sponsored College
25th Rank in NIRF 2025
Tiruchirappalli – 620 002, Tamil Nadu, India



DATE: 13/02/2026 (Friday)

GENERAL INSTRUCTIONS

- A maximum of **15 participants per department** are allowed to participate.
- Each participant may register for a **maximum of two events**.
- **Registration fee: ₹200** per participant. The fee must be paid **at the registration on the day of the event (13/02/2026)**. Payment can be made by **Cash** as well as **UPI payment**.
- **Registration is online only. Spot registration is not allowed.**
- **Note: Only one team member should register for the entire team.**
- Participants must bring a valid **college ID card** and a **Bonafide certificate duly signed by the Head or Coordinator of the Department**.
- Participants are requested to **report at the registration venue by 8:30 a.m. sharp**.
- **Refreshments and lunch will be provided only to registered participants.**
- **The judges' decision shall be final. No further clarifications or objections will be entertained.**
- Any team **violating the rules or misbehaving inside the campus** will be **disqualified from further proceedings**.
- **Registration deadline: 09-02-2026** (Monday). For any queries, participants are requested to **contact the Chairman of the Symposium**. The Chairman's contact details are available in the Symposium Brochure.

TECHNICAL EVENTS

1. QRush (Technical Quiz):

- Only **One team per department** is allowed.
- **Team Size:** 2 Members.
- Teams requested to bring a **mobile device with proper internet connection**.
- **Topics:** Basics concepts of Computer Science (OOPs, SQL, Operating System, Computer Networks and AI).
- **Prelims will be conducted.**
- **Mains:** Buzzer round.

2. Fixathon (Debugging):

- Only **One team per department** is allowed.
- **Team Size:** 2 Members.
- **Prelims:** Written test on paper (**SQL**).
- **Mains:** System-based debugging using **Python, Java, C++**.

3. VisionX (Prompt Challenge):

- Only **One participant per department** is allowed.
- **Individual participant.**
- **Prelims: Image Creation** using any AI tools.
- **Mains: Video Creation** using any AI tools.
- **Theme will be provided on the spot.**

4. ThinkSync (Tech Connection):

- Only **One team per department** is allowed.
- **Team Size:** 2 Members.
- Teams requested to bring a **mobile device with proper internet connection**.
- Questions will be based on **technology-related words**.
- **Prelims** will be conducted.
- **Mains:** Buzzer round.

NON-TECHNICAL EVENTS

5. Bid Mayhem (IPL Auction):

- Only **One team per department** is allowed.
- **Team Size:** 2 Members.
- **Prelims:** MCQ round (Knowledge of **IPL from 2008 – 2026** is required).
- **Mains:** Auction round will be conducted.
- **Rules for the Mains round will be announced on the day of the event.**
- **Note: Participants of this event cannot participate in any other events.**

6. Crazy Sell (Adzap):

- Only **One team per department** is allowed.
- **Team Size:** 4 Members.
- **Duration:** 5 Minutes.
- **Prelims round will be conducted depending on the number of teams that register.**
- **Theme will be provided 15 minutes prior of the event.**

7. Mute Masters (Dumb Charades):

- Only **One team per department** is allowed.
- **Team Size:** 2 Members.
- The event will consist of **three rounds: Movies, Famous Personalities, and Songs.**

8. Treasure Titans (Treasure Hunt):

- Only **One team per department** is allowed.
- **Team Size:** 2 Members.
- **Mobile phones are not allowed, unless explicitly permitted by coordinators.**
- The team that finds the **final treasure first** will be declared the **winner**.
- **Cheating, misbehaviour, copying or sharing clues, disobeying volunteers, or violating any rules will lead to immediate disqualification.**
- **Organizers have full authority to take final decision.**