

Suppose 2000×1500 Matrix : Decomposing using SVD.

Setting $r=100$ ($100 = \text{col. dim} \ L \ \text{and} \ 100 = \text{row dim} \ R \ \checkmark$) $\therefore E \rightarrow 100 \times 100$.

$$\tilde{X} = \tilde{U} \tilde{\Sigma} \tilde{V}^T$$

$\tilde{\cdot}$ tuning parameter

$\tilde{X} = \tilde{U} \tilde{\Sigma} \tilde{V}^T$ $2000 \times 100 \quad 100 \times 100 \quad 100 \times 1500$ dimensionality reduction.

- Adv
- * Low compression applied on other space.
 - * Always applied on other space.
 - * used for dimensionality reduction

2/09 LU decomposition (Lower Upper)

$$A\mathbf{x} = b$$

$$A = LU$$

$$A_{3 \times 3} = \begin{bmatrix} 1 & 0 & 0 \\ e_1 & 1 & 0 \\ e_2 & e_3 & 1 \end{bmatrix} \begin{bmatrix} u_1 & u_4 & u_5 \\ 0 & u_2 & u_6 \\ 0 & 0 & u_3 \end{bmatrix}$$

$$x_1 + x_2 + x_3 = 1$$

$$3x_1 + x_2 - 3x_3 = 5$$

$$x_1 - 2x_2 - 5x_3 = 10$$

$$A\mathbf{x} = b$$

$$\begin{bmatrix} 1 & 1 & 1 \\ 3 & 1 & -3 \\ 1 & -2 & -5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \\ 10 \end{bmatrix}$$

$$LU\mathbf{x} = b$$

$$L\mathbf{x} = y$$

$$Ly = b$$

Backward subst.
Forward substitution.

$$A = LU$$

+

$$U = \begin{bmatrix} 1 & 1 & 1 \\ 3 & 1 & -3 \\ 1 & -2 & -5 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 1 & -2 & 1 \end{bmatrix}$$

$$L = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & -3 \\ 0 & 0 & -5 \end{bmatrix}$$

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 1 & \frac{3}{2} & 1 \end{bmatrix}$$

$$U = \begin{bmatrix} 1 & 1 \\ 0 & -2 \end{bmatrix}$$

$$Ly = b$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 1 & -2 & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \\ 10 \end{bmatrix}$$

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 6 \\ -4 \\ 2 \end{bmatrix}$$

$$y_1 = 1$$

$$3y_1 + y_2 = 5$$

$$y_2 = 2$$

$$y_1 - 2y_2 + y_3 = 10$$

$$1 - 4 + y_3 = 10$$

$$y_3 = 13$$

Sometimes no solution.

Zero pivot.

PLU & solving

$$Ax = y$$

$$\begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & -3 \\ 0 & 0 & -5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 13 \end{bmatrix}$$

$$x_1 + x_2 + x_3 = 1$$

$$x_2 - 3x_2 = 2$$

$$-5x_3 = 13$$

$$x_3 = -\frac{13}{5}$$

$$\text{④ } \begin{array}{l} 2x_1 + \\ 13 \\ \hline 4x_2 \end{array}$$

$$x_2 + 3 \times \frac{13}{5} = 2$$

$$x_2 = 2 - \frac{39}{5} = \frac{10 - 39}{5} = -\frac{29}{5}$$

$$x_1 - \frac{29}{5} - \frac{13}{5} = 1$$

$$x_1 = 1 + \frac{42}{5} - \frac{5 + 42}{5} = \frac{49}{5}$$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} U_{11} & U_{12} & U_{13} \\ 0 & U_{22} & U_{23} \\ 0 & 0 & U_{33} \end{bmatrix}$$

$$l_{21} = -m_{21} \text{ (coeff)}$$

$$l_{31} = -m_{31} \quad l_{32} = -m_{32}$$

$$\begin{bmatrix} 1 & 1 & 1 \\ 3 & 1 & -3 \\ 1 & -2 & -5 \end{bmatrix} \xrightarrow{\text{②} \rightarrow R_2 - 3R_1} \begin{bmatrix} 1 & 1 & 1 \\ 0 & -2 & -6 \\ 1 & -2 & -5 \end{bmatrix} \xrightarrow{\text{③} \rightarrow R_3 - R_1} \begin{bmatrix} 1 & 1 & 1 \\ 0 & -2 & -6 \\ 0 & -3 & -6 \end{bmatrix}$$

$$R_3 \rightarrow R_3 - \frac{3}{2} R_2$$

$$\begin{bmatrix} 1 & 1 & 1 \\ 0 & -2 & -6 \\ 0 & 0 & 3 \end{bmatrix}$$

$$\Rightarrow U$$

$$l_{21} = m_{21} = -3$$

$$l_{21} = 3 \quad (-m_{21})$$

$$m_{31} = -1$$

$$l_{31} = 1$$

$$m_{32} = -\frac{3}{2}$$

$$l_{32} = \frac{3}{2}$$

$$\therefore L = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 1 & \frac{3}{2} & 1 \end{bmatrix}$$

$$Lx = y$$

$$Ly = b$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 1 & \frac{3}{2} & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \\ 10 \end{bmatrix}$$

$$y_1 = 1$$

$$3y_1 + y_2 = 5$$

$$3 + y_2 = 5$$

$$y_1 + \frac{3}{2}y_2 + y_3 = 10$$

$$y_2 = 2$$

$$1 + \frac{3}{2} \times 2 + y_3 = 10$$

$$4 + y_3 = 10 \quad y_3 = 6$$

$$Ux = y$$

$$\begin{bmatrix} 1 & 1 & 1 \\ 0 & -2 & -6 \\ 0 & 0 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 6 \end{bmatrix}$$

$$x_1 + x_2 + x_3 = 1$$

$$-2x_2 - 6x_3 = 2$$

$$3x_3 = 6$$

$$x_3 = 2$$

$$-2x_2 - 6 \times 2 = 2 \Rightarrow -2x_2 = 2 + 12 = 14$$

$$x_2 = \underline{\underline{-7}}$$

$$x_1 - 7 + 2 = 1$$

$$x_1 - 5 = 1 \quad x_1 = \underline{\underline{6}}$$

$$\therefore x_1 \times \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 6 \\ -7 \\ 2 \end{bmatrix}$$

Cholesky Decomposition

* Modified version of LU decomposition.

Conditions:-

1) Matrix A should be symmetric

2) Matrix A should be positive definite

* If a matrix A is symmetric & positive definite we can decompose into unique lower (A becomes L^T)

$$\therefore A = L L^T$$

(sym & P)

$$L \Rightarrow l_{ii} = \sqrt{a_{ii} - \sum_{k=1}^{i-1} (l_{ik})^2} \quad i=1, 2, \dots, n$$

$$\text{if } (i > j) \quad l_{ij} = \frac{a_{ij} - \sum_{k=1}^{j-1} (l_{ik})(l_{jk})}{l_{jj}}$$

$$\text{if } (i < j) \quad \text{(upper)} \quad l_{ii} \cdot l_{ij} = 0$$

$$6x + 15y + 55z = 76$$

$$15x + 55y + 225z = 295$$

$$55x + 225y + 979z = 1259$$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} ? \\ ? \\ ? \end{bmatrix}$$

12 11 13
21 22 23
31 32 33

QR Decomposition

$$A = QR$$

* Any rectangular matrix can be represented as QR

* Q is orthogonal matrix ($Q = Q^T$)

* R is upper triangular matrix.

$$\text{to minimize } \|Q^T(Ax - b)\|_2.$$

} Always exists

for

least squares
minimize $\|Ax - b\|_2$

$$\Rightarrow \arg \min_{\alpha} \|Q^T(QR\alpha - b)\|_2.$$

$$Q^T Q R \alpha - Q^T b$$

$$R\alpha - Q^T b$$

$$\Rightarrow \arg \min_{\alpha} \|R\alpha - Q^T b\|_2.$$

$$RA \begin{pmatrix} 1 & -1 & 4 \\ 1 & 4 & -2 \\ 1 & 4 & 2 \\ 1 & -1 & 0 \end{pmatrix} = A$$

solve by QR

compute General computation for all Decomposition:

$$\alpha n^3 + O(n^2)$$

where $\alpha = \frac{1}{3}$ for Cholesky Decomposition (less time but condition)

$\alpha = \frac{2}{3}$ for LU and $\alpha = \frac{1}{3}$ for QR

* GR more time, but solution exist for all matrix.

03(a) Least Squares Approximation

input (fitting values) dist bet x_i, y_i
For linear equations (x_i, y_i) should be min.

f(x) = $x\beta + b$, β, b are vectors

3 → bias (variables)
4 → biased basis
4 → parameters.

$$\begin{bmatrix} 1 & x_{11} & x_{12} & x_{13} \\ 1 & x_{21} & x_{22} & x_{23} \\ 1 & x_{31} & x_{32} & x_{33} \end{bmatrix} \begin{bmatrix} \beta_0 \\ \beta_1 \\ \beta_2 \\ \beta_3 \end{bmatrix} = y$$

$$\beta_0 + x_{11}\beta_1 + x_{12}\beta_2 + x_{13}\beta_3$$

$$x\beta = y$$

$y \rightarrow$ given, $x_i \rightarrow$ given.

$$x\beta - y \Rightarrow \|Ax - b\|_2.$$

$$\|Ax - b\|_2^2$$

(Not inverse exist std or inconsistent)

(iff bet
 $Ax = b$ should
be min)

$$\arg \min_{\alpha} \|Ax - b\|_2.$$

$$(Ax - b)^T(Ax - b)$$

$$A^T A x = A^T b \quad \text{after differentiating } H A x - A x - b^T C_{1,3}$$

$$x = \underline{(A^T A)^{-1} A^T b}$$

↳ Pseudo Inverse

To avoid inverse, to reduce time :- we apply QR.

$$A = QR$$

$$\begin{aligned} R \\ (QR)^T QR x &= (QR)^T b \\ R^T Q^T Q R x &= R^T Q^T b \\ R^T R x &= R^T Q^T b \end{aligned}$$

$$\begin{aligned} (Q R^T Q R)^{-1} Q R^T b \\ Q (R^T Q^T Q R)^{-1} R^T Q^T b \\ (R^T R)^{-1} R^T Q^T b \end{aligned}$$

$$(Q R^T Q R x) = (Q R)^T b$$

$$R x = Q^T b$$

$$R x = v \quad (\text{back substitution})$$

$$R^T Q^T Q R x = R^T Q^T b$$

$$R^T R x = R^T Q^T b$$

Partial Differentiation

* $\frac{\partial f}{\partial x} \Leftrightarrow \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}$ (part Deri)

derivative → gives no based on this

* ML deals with multivariable fn.

gradient → vector
(value & direction)
either ascend or descend
(single vector)

$$\text{gradient, } \nabla f = \left[\begin{array}{c} \frac{\partial f}{\partial x_1} \\ \frac{\partial f}{\partial x_2} \\ \vdots \\ \frac{\partial f}{\partial x_n} \end{array} \right]$$

1 vector → gradient

Jacobian Matrix

* Multiple functions we use jacobian matrix.

* Gr. Jacobian becomes gradient, if its a single function.

$$\nabla f, \nabla g \Rightarrow \text{Jacobian matrix}$$

* Partial derivatives of vectors & functions

$$\textcircled{2} \quad J(f(x,y), g(x,y)) = \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial g}{\partial x} \\ \frac{\partial f}{\partial y} & \frac{\partial g}{\partial y} \end{bmatrix}$$

General form:

$$J = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \dots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \dots & \frac{\partial f_2}{\partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \frac{\partial f_m}{\partial x_2} & \dots & \frac{\partial f_m}{\partial x_n} \end{bmatrix}$$

Q* Find the Jacobian matrix at point (1,2) of the following f's

$$f(x,y) = \begin{cases} x^4 + 3y^2x, & (f_1) \\ 5y^2 - 2xy + 1 & (f_2) \end{cases}$$

$$\frac{\partial f_1}{\partial x} = 4x^3 + 3y^2 \quad \frac{\partial f_2}{\partial x} = 5y^2 - 2y - 2x$$

$$\frac{\partial f_1}{\partial y} = 6yx \quad \frac{\partial f_2}{\partial y} = 10y - 2x$$

$$J = \begin{bmatrix} 4x^3 + 3y^2 & 6yx \\ -2y & 10y - 2x \end{bmatrix} \underset{(1,2)}{=} \begin{bmatrix} 4+12 \\ 16 & 12 \\ -4 & 18 \end{bmatrix}$$

-2x2 10x2
20-2

6x1x2

compute the Jacobian $(0, -2)$

$$f(x,y) = e^{xy} + y, \quad y^2x$$

$$(2, -2, 2) \quad f(x,y,z) = z \tan(x^2 - y^2), \quad zy \ln \frac{z}{2}$$

$$(\pi, \pi) \quad f(x,y) = \frac{\cos(x-y)}{x}, \quad e^{x^2-y^2}, \quad x^3 \sin 2y$$

I Pt(0;2), $f(x,y) = e^{xy} + y$, y^2x

$$\frac{\partial f_1}{\partial x} = e^{xy}y \quad \frac{\partial f_1}{\partial y} = e^{xy}x + 1$$

$$\frac{\partial f_2}{\partial x} = y^2 \quad \frac{\partial f_2}{\partial y} = 2yx$$

$$J = \begin{bmatrix} \frac{\partial f_1}{\partial x} & \frac{\partial f_1}{\partial y} \\ \frac{\partial f_2}{\partial x} & \frac{\partial f_2}{\partial y} \end{bmatrix} \cdot \begin{bmatrix} e^{xy} & xe^{xy} + 1 \\ y^2 & 2yx \end{bmatrix} \cdot \begin{bmatrix} x^{-2} & 1 \\ 4 & 0 \end{bmatrix}$$

II Pt(2, -2, 2), $f(x,y,z) = z \tan(x^2-y^2)$, $zg \ln \frac{z}{2}$

~~$$\frac{\partial f_1}{\partial x} = z \sec^2(x^2-y^2) \times 2x \quad \frac{\partial f_2}{\partial x} =$$~~

~~$$\frac{\partial f_1}{\partial y} = z \sec^2(x^2-y^2) \times -2y$$~~

~~$$\frac{\partial f_1}{\partial z} = \tan(x^2-y^2)$$~~

Neural Network

Applications of Jacobian

* A mapping from $R^m \rightarrow R^n$. (m dim mapped to n dim)

m → no. of features, n → no. of contexts / classes.

(details given → flower name)

* $x \rightarrow \text{net}(x)$

(R^m)

(R^n)

\hat{y}

Generally, $\hat{y} = w^{(1)} \cdot f(w^{(0)} \cdot x + b^{(0)}) + b^{(1)}$

↑ non-linear
mapping

$b \rightarrow$ bias

(parameters more
converging diff)

The layer output is y_i is a parameter.

* x_i input (x_i, y_i) plays imp in neural network

in \hat{y}_i

$\frac{\partial \hat{y}_i}{\partial x_i}, \frac{\partial \hat{y}_i}{\partial z}, \dots$

$$J_{ij} = \frac{\partial \hat{y}_i}{\partial x_j}$$

To find out critical points in multivariable function
(max, min, saddle)
in optimization problems.

* used in function approximation.

Linear approximation: $f(a) + f'(a)(x-a)$
at a

Using Jacobian: $f(x) \approx f(p) + J(p)(x-p)$

Hessian Matrix

* Second order derivative matrix operator

Gradient, $\nabla E(w) = \frac{\partial E(w)}{\partial w} = \begin{bmatrix} \frac{\partial E}{\partial w_1} \\ \frac{\partial E}{\partial w_2} \end{bmatrix}$

$\nabla^2 E(w) = \frac{\partial^2 E(w)}{\partial w^2}$, it will be a matrix (not vector)

w_1, w_2

$$= \begin{bmatrix} \frac{\partial^2 E}{\partial w_1^2} & \frac{\partial^2 E}{\partial w_1 \partial w_2} \\ \frac{\partial^2 E}{\partial w_2 \partial w_1} & \frac{\partial^2 E}{\partial w_2^2} \end{bmatrix}$$

3 variables: 3×3
mat

- * Hessian matrix is symmetric
- * Cholesky can be directly applied

$$\text{ie } \frac{\partial^2 f}{\partial w_1 \partial w_2} = \frac{\partial^2 f}{\partial w_2 \partial w_1}$$

General form of Hessian matrix of function f with n variables

$$H(f) = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} & \dots & \frac{\partial^2 f}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix}$$

Calculate the Hessian matrix at point $(1, 0)$ of the following multivariable f .

$$f(x, y) = y^4 + x^3 + 3x^2 + 4y^2 - 4xy - 5y + 8$$

$$\frac{\partial f}{\partial x} = 3x^2 + 6x - 4y$$

$$\frac{\partial f}{\partial y} = 4y^3 + 8y - 4x - 5$$

$$\frac{\partial^2 f}{\partial x^2} = 6x + 6$$

$$\frac{\partial^2 f}{\partial y^2} = 12y^2 + 8$$

$$\frac{\partial^2 f}{\partial x \partial y} = \frac{\partial^2 f}{\partial y \partial x} = -4$$

$$\frac{\partial^2 f}{\partial y \partial x} = -4$$

$$H(f) = \begin{bmatrix} 12 & -4 \\ -4 & 8 \end{bmatrix}$$

$$\text{pt}(1, 1) \quad f(x, y) = e^{y \ln(x)}$$

$$\text{pt}(0, 1, \pi) \quad f(x, y, z) = e^{-x} \sin yz$$

Applications of Hessian Matrix

Techincal notes
of critical points

- * Gives insight to critical points (derivative)
- * Gradient and is zero at a particular point x , then f has point at x . $x \rightarrow$ can be min point, max, saddle.

To calculate α (min, max, saddle)

then we will find 2 eigenvalues of Hessian matrix,

λ is +ve definite \rightarrow min point

λ is -ve definite \rightarrow max point

λ is mix of +ve & -ve defi \rightarrow indefinite or saddle

$\lambda=0$ \rightarrow mix of min, max, saddle point

a. $f(x,y) = x^4 - 32x^2 + y^4 - 18y^2$. Find the maximum & minimum value of function if exists or point

$$f(x,y) = x^4 - 32x^2 + y^4 - 18y^2$$

$$\frac{\partial f}{\partial y} = 4y^3 - 36y^3 - 36y$$

$$\frac{\partial f}{\partial x} = 4x^3 - 32x^2 = 4x^3 - 64x$$

$$\frac{\partial^2 f}{\partial x^2} = 12x^2 - 64$$

$$\frac{\partial^2 f}{\partial x \partial y} = 0$$

$$\frac{\partial^2 f}{\partial y^2} = 0$$

Find gradient $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} = 0$

$$\begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \\ \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$4x^3 - 64x = 0$$

$$4x^3 = 64x$$

$$(0,0), (\pm 4, \pm 3)$$

$$2y^3 - 36y = 0$$

$$2y^3 = 36y$$

$$(\pm 4, 0), (0, \pm 3)$$

$$4y^3 = 36y$$

$$y^2 = 9$$

$$y = \pm 3$$

Critical points are: $(0,0), (0, \pm 3), (\pm 4, 0), (\pm 4, \pm 3)$.

$$\begin{bmatrix} 12x^2 - 64 & 0 \\ 0 & 12y^2 - 36 \end{bmatrix}$$

Even function: $f(-x) = f(x)$

Since even fn : we reduce. $\begin{matrix} (0,0) & (4,0) & (0,3) & (4,3) \\ \textcircled{1} & \textcircled{2} & \textcircled{3} & \textcircled{4} \end{matrix}$

$(0,0)$ $\nabla I - A$

$$\begin{bmatrix} -64 & 0 \\ 0 & -36 \end{bmatrix} \quad \therefore (0,0) \text{ is max point}$$

\Rightarrow is -ve definite.

$$\begin{array}{r} 16 \\ 198 \\ 6 \\ 028 \\ \hline 16 \\ 212 \\ 64 \end{array}$$

$(4,0)$

$$\begin{bmatrix} 12 \times 16 - 64 & 0 \\ 0 & 12 \times 9 - 36 \end{bmatrix} \rightarrow \begin{bmatrix} 2128 & 0 \\ 0 & -36 \end{bmatrix}$$

mix of +ve & -ve

$(0,3)$

$$\begin{bmatrix} -64 & 0 \\ 0 & 12 \times 9 - 36 \end{bmatrix}$$

$(4,3)$

$$\begin{bmatrix} 12 \times 16 - 64 & 0 \\ 0 & 12 \times 9 - 36 \end{bmatrix}$$

$(4,3)$ is min point
 \Rightarrow is +ve definite.

* Assume a diagonal matrix corresponding to Hessian matrix.

$$D = \begin{bmatrix} d_1 & & \\ & \ddots & \\ & & d_n \end{bmatrix} \quad \text{Positive definite: } d_1 > 0, \dots, d_n > 0.$$

Assuming d_1, \dots, d_n are not biased towards +ve or -ve, then

$$P(d_i) = \frac{1}{2} \quad (\text{to be +ve or -ve})$$

One d_i is not depending on d_j , (Indep)

$$P(d_1 > 0, d_2 > 0, \dots, d_n > 0) = P(d_1 > 0) P(d_2 > 0) \dots P(d_n > 0)$$

$$(\text{Joint probability to +ve}) = \frac{1}{2^n}$$

* The no. of parameters increases $P(d_i)$ will decrease exponentially. (Same $\frac{1}{2^n}$ for max & min)

$$P(\text{saddle}) = 1 - P(\text{max}) - P(\text{min}) = 1 - \frac{1}{2^n} - \frac{1}{2^n}$$

$$P(\text{saddle}) = 1 - \frac{1}{2^{n+1}} \quad (\text{close to } 1) \quad (\text{no. of PB}) \quad \text{Many points will be saddle as no. of parameters increases.}$$

- * Hessian matrix also used in Neural network (matrix operations)
- * CNN uses second order derivative values (for weight)
- * Bayesian Neural Network uses Hessian matrix.

25/09. Automatic Differentiation : To reduce the complexity of finding derivative (chain rule is used).

$x \rightarrow a \rightarrow b \rightarrow y$ (a is input & y is output)
 intermediate. to find y 's change.

$$\frac{dy}{dx} = \frac{dy}{db} \cdot \frac{db}{da} \cdot \frac{da}{dx} \quad (\text{Chain rule}) \quad \text{backward pass}$$

* Computation can be saved by: using the value of $f(x)$ for $f'(x)$

forward backward

$$\frac{dy}{dx} = \frac{dy}{db} \cdot \left[\frac{db}{da} \cdot \frac{da}{dx} \right] \quad \frac{dy}{dx} = \left[\frac{dy}{db} \cdot \frac{db}{da} \right] \cdot \left\{ \frac{da}{dx} \right\}$$

* Backpropagation Algorithm : Input layer has more parameters than last layer (towards output layer) so we select backward initially to solve. computation is faster. (Output \rightarrow Input) \rightarrow convergence occurs.

$$Q. f(x) = \sqrt{x^2 + \exp(x^2)} + \cos(x^2 + \exp(x^2))$$

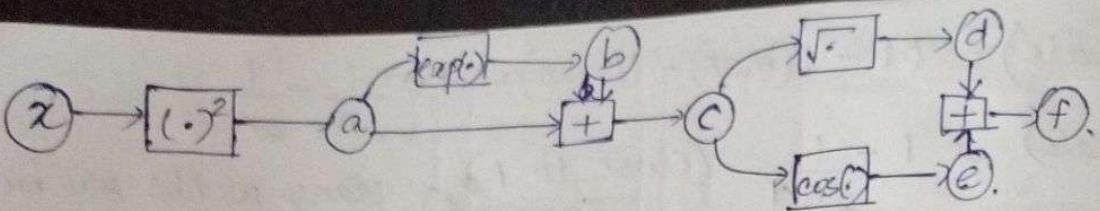
$$= \sqrt{x^2 + e^{x^2}} + \cos(x^2 + e^{x^2})$$

$$\text{Let } a = x^2, b = \exp(a)$$

$$f(x) \approx c = a + b \quad (x^2 + \exp(x^2))$$

$$d = \sqrt{c}$$

$$e = \cos(c) \quad f = d + e$$



$$\frac{\partial a}{\partial x} = 2x$$

$$\frac{\partial c}{\partial a} = \frac{\partial c}{\partial b} = 1$$

Find: $\frac{\partial f}{\partial x}$

$$\frac{\partial b}{\partial a} = \exp(a)$$

$$\frac{\partial d}{\partial c} = \frac{1}{2\sqrt{c}}$$

$$\frac{\partial e}{\partial c} = -\sin(c)$$

$$\frac{\partial f}{\partial d} = \frac{\partial f}{\partial e} = 1$$

$$f = d + e \text{ (written in terms of } c)$$

$$\begin{aligned} \frac{\partial f}{\partial c} &= \frac{\partial f}{\partial d} \cdot \frac{\partial d}{\partial c} + \frac{\partial f}{\partial e} \cdot \frac{\partial e}{\partial c} \\ &= 1 \cdot \frac{1}{2\sqrt{c}} - \sin(c) = \frac{1}{2\sqrt{c}} - \sin(c) \end{aligned}$$

$$\frac{\partial f}{\partial b} = \frac{\partial f}{\partial c} \cdot \frac{\partial c}{\partial b} = \frac{1}{2\sqrt{c}} - \sin(c) \times 1 = \frac{1}{2\sqrt{c}} - \sin(c) = \frac{\partial f}{\partial c}$$

$$\begin{aligned} \frac{\partial f}{\partial a} &= \frac{\partial f}{\partial b} \cdot \frac{\partial b}{\partial a} + \frac{\partial f}{\partial c} \cdot \frac{\partial c}{\partial a} \\ &= \frac{\partial f}{\partial b} \exp(a) + \frac{\partial f}{\partial c} \times 1 \end{aligned}$$

$$\left(\frac{1}{2\sqrt{c}} - \sin(c) \right) \exp(a) + \frac{1}{2\sqrt{c}} - \sin(c) \cdot \left(\frac{1}{2\sqrt{c}} - \sin(c) \right) (\exp(a) + 1)$$

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial a} \cdot \frac{\partial a}{\partial x} = 2x \left(\frac{1}{2\sqrt{c}} - \sin(c) \right) (\exp(a) + 1)$$

Multivariate Taylor Series

$$e^x = 1 + \overbrace{x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots}^{k=1}$$

First order

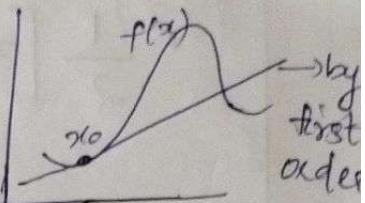
$$f(x) \approx f(x_0) + \nabla_x f(x_0) (x - x_0)$$

↑
First order

In Taylor series

after finding many order it may be

approximated / converged towards curve.



General form

$$f(x) = \sum_{k=0}^{\infty} \frac{\nabla_x^k f(x_0)}{k!} s^k$$

$\nabla \rightarrow \nabla$
 $s \rightarrow (x - x_0)$

Taylor series expansion

$x_0 \rightarrow \text{vector}$

Q: $f(x, y) = x^2 + 2xy + y^3$. Compute the Taylor expansion at $(x_0, y_0) = (1, 2)$.

$x_0 \rightarrow x_{01}, x_{02}$
 $\rightarrow (1, 2)$

$$f(x) = f(x_0) = f(1, 2) + \sum_{k=1}^{\infty} s^k$$

$$f(1, 2) = 1 + 4 + 8 = \underline{\underline{13}}$$

$$f(x) = \frac{\nabla_x^k f(x_0)}{k!} s^k = 1$$

$$k=1 \quad \frac{\nabla_x^1 f(1, 2)}{1!} s^1 = \begin{bmatrix} \frac{\partial f}{\partial x}(1, 2) & \frac{\partial f}{\partial y}(1, 2) \end{bmatrix} \begin{bmatrix} x-1 \\ y-2 \end{bmatrix} \quad s^1 = \begin{bmatrix} x-1 \\ y-2 \end{bmatrix}$$

$$= \begin{bmatrix} 6 & 14 \end{bmatrix} \begin{bmatrix} x-1 \\ y-2 \end{bmatrix}$$

$$= 12(6(x-1) + 14(y-2))$$

$$= 12(6x - 6 + 14y - 28)$$

$$= 12(6x + 14y - 34)$$

$$2x + 2y \\ 2 + 4 = 6$$

$$2x + 3y^2$$

$$2 + 3 \times 64$$

$$\frac{288}{6}$$

$$\frac{\partial^2 f}{\partial x^2} = 2$$

$$\frac{\partial^2 f}{\partial x \partial y} = 12$$

$$\frac{\partial^2 f}{\partial y \partial x} = 2$$

$$k=2 \quad \frac{\nabla_x^2 f(1, 2)}{2!} s^2 = \frac{1}{2} s^T H(1, 2) s$$

$$\begin{bmatrix} 2 & 2 \\ 2 & 64 \end{bmatrix}$$

$$= \frac{1}{2} \begin{bmatrix} x-1 & y-2 \end{bmatrix} \begin{bmatrix} 2 & 2 \\ 2 & 12 \end{bmatrix} \begin{bmatrix} x-1 \\ y-2 \end{bmatrix}$$

$$\begin{aligned}
 &= \frac{1}{2} \begin{bmatrix} x-1 & y-2 \\ 2 & 2 \end{bmatrix} \begin{bmatrix} 2 & 2 \\ 2 & 12 \end{bmatrix} \begin{bmatrix} x-1 \\ y-2 \end{bmatrix} \\
 &= \frac{1}{2} \left[\cancel{2(x-1) + 2(y-2)} \right] \frac{1}{2} \begin{bmatrix} x-1 & y-2 \\ 2 & 12 \end{bmatrix} \begin{bmatrix} 2(x-1) + 2(y-2) \\ 2(x-1) + 12(y-2) \end{bmatrix} \\
 &= \frac{1}{2} \left((x-1)(2(x-1) + 2(y-2)) + (y-2)(2(x-1) + 12(y-2)) \right) \\
 &= \frac{1}{2} \left(2(x-1)^2 + 2(y-2)(x-1) + 2(x-1)(y-2) + 12(y-2)^2 \right) \\
 &= \frac{1}{2} \left(2(x^2 - 2x + 1) + 2(xy - y - 2x + 2) + 2(xy - 2x - y + 2) \right. \\
 &\quad \left. + 12(y^2 - 4y + 4) \right) \\
 &= (x^2 - 2x + 1 + xy - y - 2x + 2 + xy - 2x - y + 2 + 6(y^2 - 4y + 4))
 \end{aligned}$$

$k=3$

$$\frac{\partial^3 f(1,2)}{\partial y^3} g^3 = \sum_{i=1}^2 \sum_{j=1}^2 \sum_{k=1}^2 D_x^3 f(x_0)[i,j,k] \delta(i) \delta(j) \delta(k)$$

(Generalised)

$f \rightarrow \text{Hessian matrix}$

$$D_x^3 f(x_0)[i,j,k] \rightarrow \begin{bmatrix} \frac{\partial H}{\partial x} & \frac{\partial H}{\partial y} \end{bmatrix}$$

Dim $\alpha \times 2 \times 2$

$$D_{xy}^3 f[;,;,1] = \frac{\partial H}{\partial x} \cdot \begin{bmatrix} \quad \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \quad (y-2)^3$$

$$D_{xy}^3 f[;,;,2] = \frac{\partial H}{\partial y} \cdot \begin{bmatrix} \quad \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 6 \end{bmatrix}$$

$$\frac{\partial^3 f(1,2)}{\partial y^3} \delta^3 = \frac{1}{6} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 6 \end{bmatrix} \\ \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

10. Gradient Descent Algorithm

- * Numerical estimate where function output is min/max.
- * $\nabla f = 0$ (find gradient & equate to zero & find value for parameter)
- * Only approximate value.
- * Iterative form:

Let $f(x)$, start at random point x_0 ,
take small steps towards gradient;

(start at point
and converge
when converge)

Gradient has magnitude and direction.

Going to the descent (-ve value) (Move towards it).

(α -parameters)

$$x_1 = x_0 - \alpha \nabla f(x_0)$$

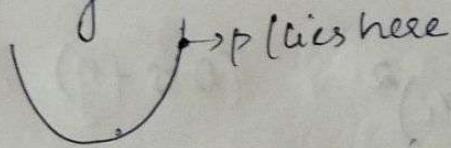
$$\text{General: } x_{n+1} = x_n - \alpha \nabla f(x_n) \quad (\text{Gradient Descent Algo})$$

(may be take many iterations)

Two types of Problems:

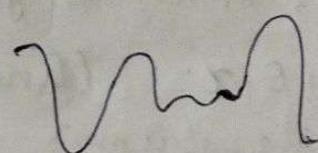
1. Convex

* Convergence is assured



* Points taken, solution lies in the

2) Non-convex



* Many saddle points are possible.

* If we consider 2 points, the solution lies outside

Ex: How can we best approximate $\sin x$ with degree 5 polynomial?
Value range between -3 to 3 (x). $x \in [-3, 3]$

$$P(x) = a_0 + a_1 x + a_2 x^2 + a_3 x^3 + a_4 x^4 + a_5 x^5 \quad \text{close to } \sin(x)$$

$$f(a_0, a_1, a_2, a_3, a_4, a_5) = \int_{-3}^3 (P(x) - \sin(x))^2 dx$$

$$\alpha a_0 = a_0 - \alpha \nabla f \quad a_0 = a_0 - \alpha \frac{\partial f}{\partial a_0}$$

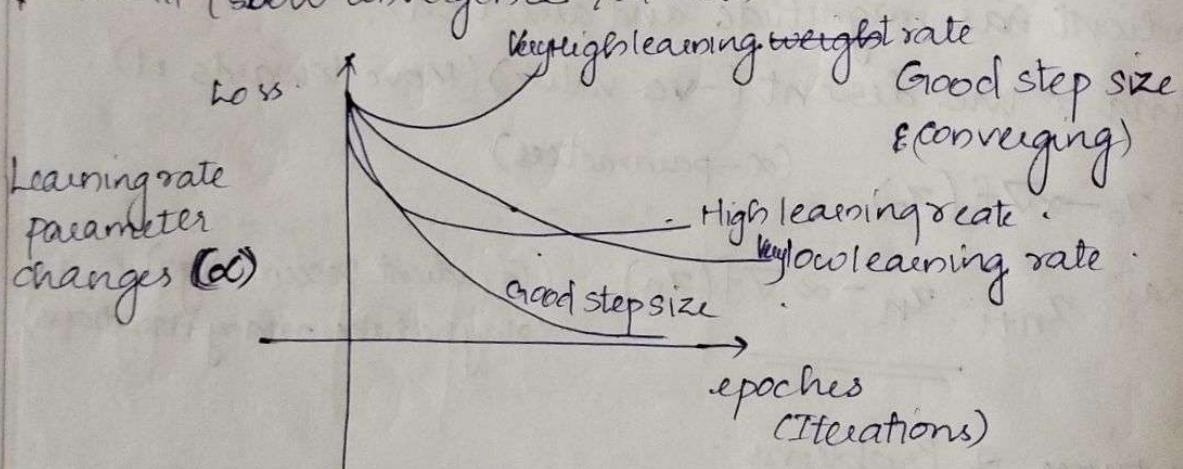
$$a_1 = a_1 - \alpha \frac{\partial f}{\partial a_1}$$

$$\alpha = 0.1 \quad (\text{best value})$$

$$\alpha = 0.1, 0.01, 0.001$$

Problems with Algorithm

- * May be arrive at local minima (if α not taken properly)
- * Step size (Good step size, convergence is assured for large (diverg) both convex & non-convex)
- ? To small (slow convergence / or not)



Ex. Fit a line, Given (x_i, y_i)

$$y = \theta_0 + \theta_1 x \quad (\text{line eq})$$

(avg value min)
 $\frac{1}{N}$

(x_i, y_i) pairs discrete pair

$$f(\theta_0, \theta_1) = \frac{1}{N} \sum_{i=0}^N y_i - (\theta_0 + \theta_1 x_i)^2 \quad (\text{Cost fn})$$

$$= \frac{1}{N} \sum_{i=0}^N y_i - (\theta_0 + \theta_1 x_i)^2$$

$$2 (\theta_0 + \theta_1 x_i)^2$$

To apply gradient descent

$$\frac{\partial f}{\partial \theta_0} = -\frac{1}{N} \sum_{i=0}^N (y_i - (\theta_0 + \theta_1 x_i)) \quad \frac{\partial f}{\partial \theta_1} = -\frac{1}{N} \sum_{i=0}^N (y_i - (\theta_0 + \theta_1 x_i))$$

$$\frac{1}{N} (y_i - \theta_0 - \theta_1 x_i)$$

Repeat the following steps until convergence:

$$\theta_0 := \theta_0 - \alpha \frac{\partial f}{\partial \theta_0}$$

$$\theta_1 := \theta_1 - \alpha \frac{\partial f}{\partial \theta_1}$$

diff strategies:

- * Batch Gradient Descent Algorithm
 - * Stochastic Gradient Descent (SGD)
- (popular)
- * Faster convergence
 - * Easy to fit
 - * NO. of iterations high (DM)
 - * At a time single sample is used for computation
 - * Frequent updates (DM)
 - * Less Time consumption
 - * Fluctuation high (DM)
 - * Less memory requirement
- * slow & convergence
- * To update single value all values has to be computed.
- * batch value, so samples required
- * expensive computationally
- * time consuming
- * Equal weightage

- * Mini-batch Gradient Descent
- * Both Batch Gradient & Stochastic

- * Batch size is fixed & frequent updates
- * Faster convergence & less memory requirement

Gradient Descent with Momentum

- * If gradient becomes small value updation does not happens & fall into local parameter

- * If we add momentum, then it may fall into global minimum

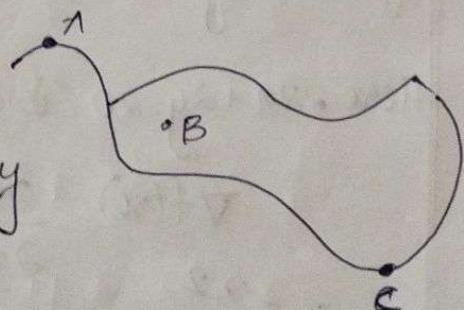
- * Also $v = \alpha \frac{df}{dw}$ (velocity)

- * $B = 0.9$ (velocity)

$$w = w - \alpha \frac{\partial f}{\partial w}$$

$$b = b - \alpha \frac{\partial f}{\partial b}$$

} Normal Gradient Descent



$$w = w - \alpha v dw$$

$$\text{where } v dw = \beta v dw + (1-\beta) \frac{\partial f}{\partial w}$$

$$b = b - \alpha v db$$

$$v db = \beta v db + (1-\beta) \frac{\partial f}{\partial b}$$

$$\text{update} = \alpha \nabla f$$

$$\text{velocity} = \text{previous update} \times \beta$$

$$\text{Parameter} = \overset{\text{current}}{\text{parameter value}} + \text{velocity} - \text{update}$$

$$\begin{cases} \alpha = 0.1 \\ \beta = 0.9 \end{cases}$$

16/10 Lachlanche Equation

- Q1. Maximise an area of rectangle whose perimeter is 20m. (Find dimension)

1st order
parameters Adadella & Adam
(second order) RMS optm
Nestro

$$\begin{aligned} \text{Max } & \lambda(l+b) = 20 \\ A = xy & f(x,y) = xy \end{aligned}$$

$$g(x,y) = P = 2x + 2y = 20$$

The Theorem says that, if the constraint equation $g(x,y) = c$ describes a Bounded set (B) in \mathbb{R}^2 , then the maximum or minimum of $f(x)$ will occur at point (x,y) satisfying

$$\nabla f(x,y) = \lambda \nabla g(x,y) \quad \lambda \rightarrow \text{Lachlanche multiplier.}$$

if not may be occur at boundary

Here, $2x + 2y = 20$ is bounded as its line ($0 \leq x, y \leq 10$)

$$\begin{aligned} \nabla f(x) \cdot \frac{\partial f}{\partial x} &= \lambda \frac{\partial g}{\partial x} & \frac{\partial f}{\partial y} &= \lambda \frac{\partial g}{\partial y} \quad x = 2\lambda \\ y = x^2 & & & \\ y &= 2x & x &= 2\lambda \end{aligned}$$

$$\frac{y}{2} = \lambda = \frac{x}{2} \Rightarrow \underline{\underline{x=y}}$$

$$2x + 2y = 20$$

$$2x +$$

$$2x + 2x = 20$$

$$x = 5\frac{1}{2}$$

$$4y = 20$$

$$y = 5\frac{1}{2}$$