Logic Programming: Prolog

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List Examples: Add and Delete

- Add(X,L1,L2)
 - Add(a,[],[a]).
 - Add(X,L1,[X|L1]).
- Del(X,[],[]).
- Del(X,[X],[]).
- Del(X,[X|Tail],Tail).
- Del(X,[Y|Tail],[Y|Tail1]) :- Del(X,Tail,Tail1).

Delete all instances of X

List Examples: Permutation

- permutation([],[]).
- permutation([X|L],P):- permutation(L,L1), remove(X,P,L1).
- remove(X,[X],[]).
- remove(X,[X|L],L).
- remove(X,[Y|Tail],[Y|Tail1]) :- remove(X,Tail,Tail1).

List Examples: Permutation

- Permutation([],[]).
- Permutation([X|L],P):- Permutation([L,L1), insert([X,L1,P)).

- ?- Permutation([a,b,c,d],[d,c,a,b]) [X|L] = [a|b,c,d], L1 = [d,c,b] P = [d,c,a,b]
 - Permutation([b,c,d],L1), insert(a,L1,[d,c,a,b])
 - Permutation([c,d],L'), insert(b,L',L1)
 - Depth first search
 - Draw derivation tree?

Arithmetic and Logical operators

- We have +, -, *, /, mod
- The "is" operator forces evaluation
- ?- X is 3/2.
 - Will be answered X = 1.5
- We have
 - X>Y, X<Y, X>=Y, X=<Y
 - X=:=Y
 - X and Y are equal
 - X = Y
 - X and Y are not equal

Prolog: Inputs and Outputs

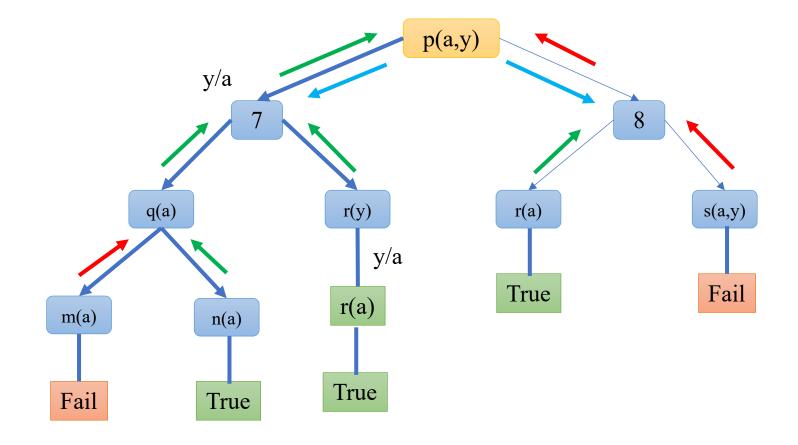
- write()
 - To write the output we can use the write() predicate
- | ?- write(56).
- 56
- yes
- | ?- write('hello').
- hello
- yes
- | ?- write('hello'),nl,write('world').
- hello
- world

Prolog: Inputs and Outputs

- read()
 - The read() predicate is used to read from console
- | ?- write('Write a number: '), read(Number).
- area :- write('Write a number: '), read(Number), process(Number).
- process(0).
- process(Number) :-
 - A is Number * Number,
 - write('Area of '), write(Number), write(': '), write(A), nl,
 - area.

- GCD of two numbers
 - gcd(0,X,X).
 - gcd(X,0,X).
 - gcd(X,X,X).
 - gcd(X,Y,D) := X = Y, Y1 is X mod Y, gcd(Y1,Y,D).
 - gcd(X,Y,D) := X < Y, Y1 is Y mod X, gcd(Y1,X,D).
- Length of a list
 - length([],0)
 - length([_|Tail], N) :- length(Tail, N1), N is N1+1

- 1. r(a)
- 2. s(b,c)
- 3. m(b)
- 4. n(a)
- 5. q(x) := m(x)
- 6. q(x) := n(x)
- 7. p(x,y) := q(x), r(y)
- 8. p(x,y) := r(x), s(x,y)
- ?-p(a,y)



Prolog: CUT

Cuts – for controlling backtracking

- C:-P, Q, R, !, S, T, U.
- C :- V
- A:- B, C, D.
- ?- A
- Backtracking within the goal list P, Q, R
- As soon as the cut is reached
 - All alternatives of P, Q, R are suppressed
 - The clause C :- V will also be discarded
 - Backtracking possible within S, T, U
 - No effect within A :- B, C, D, i.e.,
 - Backtracking within B, C, D remains active

- Finding the maximum of two numbers
 - If X>=Y, then Max=X, otherwise Max=Y
 - Max(X,Y,X) := X = Y, !.
 - Max(X,Y,Y).
 - If first one works Prolog will not try the second one

- Adding an element to a list without duplication
 - Try using CUT

Negation as Failure

- The different predicate
 - Different(X, X) :- !, fail.
 - Different(X,Y).
 - Different(X,X) :- fail.
 - Different(X,Y).
 - Different(X,X) :- fail.
 - Different(X,Y) :- X=Y.

- GCD of two numbers
 - gcd(0,X,X) :- !.
 - gcd(X,0,X) :- !.
 - gcd(X,X,X).
 - gcd(X,Y,D) := X = Y, Y1 is X mod Y, gcd(Y1,Y,D).
 - gcd(X,Y,D) := X < Y, Y1 is Y mod X, gcd(Y1,X,D).
- Length of a list
 - length([],0)
 - length([_|Tail], N) :- length(Tail, N1), N is N1+1

Thank You