



SCHOOL OF
COMPUTING

LAB RECORD

23CSE111- Object Oriented Programming

Submitted by

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**SCHOOL OF
COMPUTING**

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BONAFIDE CERTIFICATE

This is to certify that the Lab Record work for 23CSE111-Object Oriented Programming Subject submitted by **CH.SC.U4CSE24134 – P JEEVAN SANDEEP** in “**Computer Science and Engineering**” is a Bonafide record of the work carried out under my guidance and supervision at Amrita School of Computing, Chennai.

This Lab examination held on / /2025

Internal Examiner 1

Internal Examiner 2

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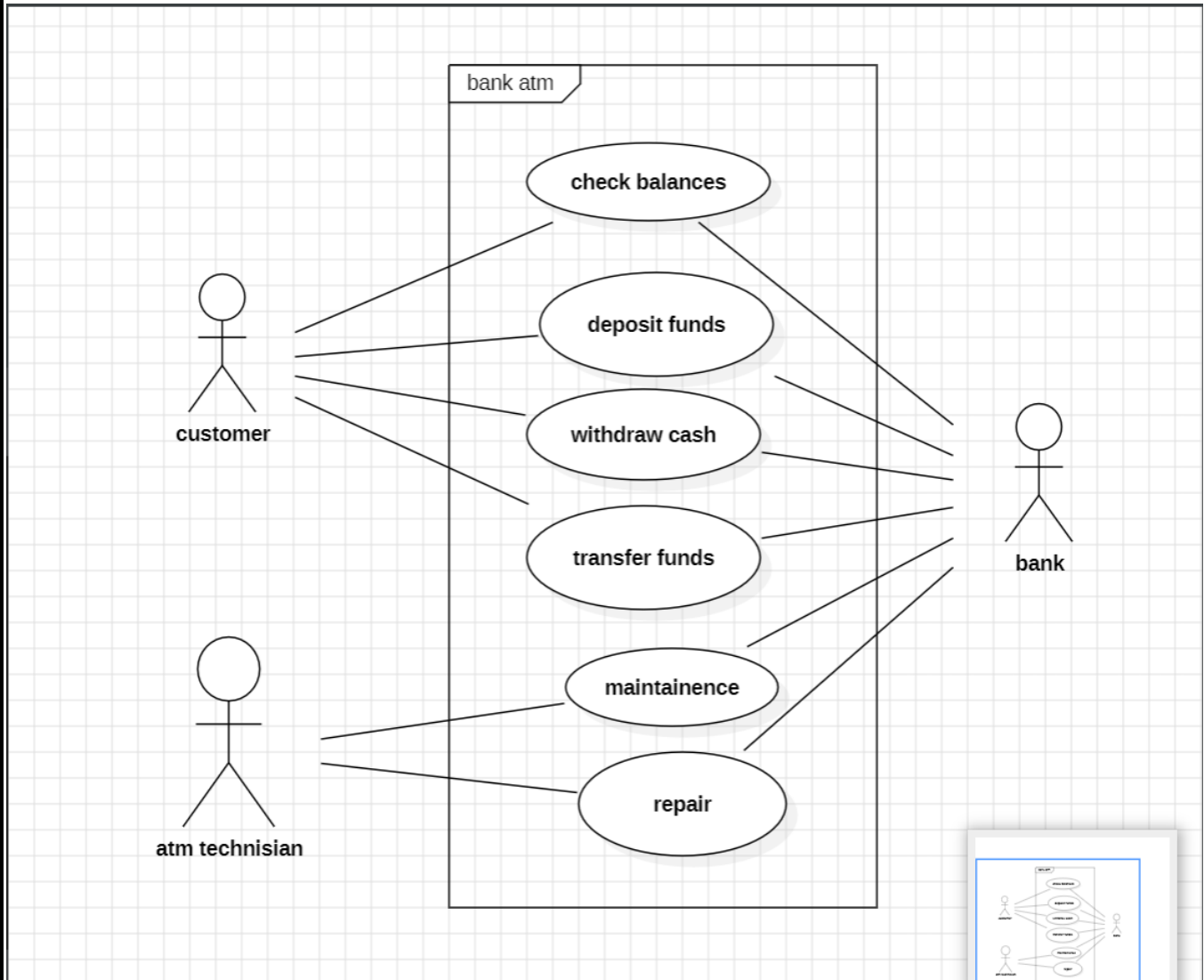
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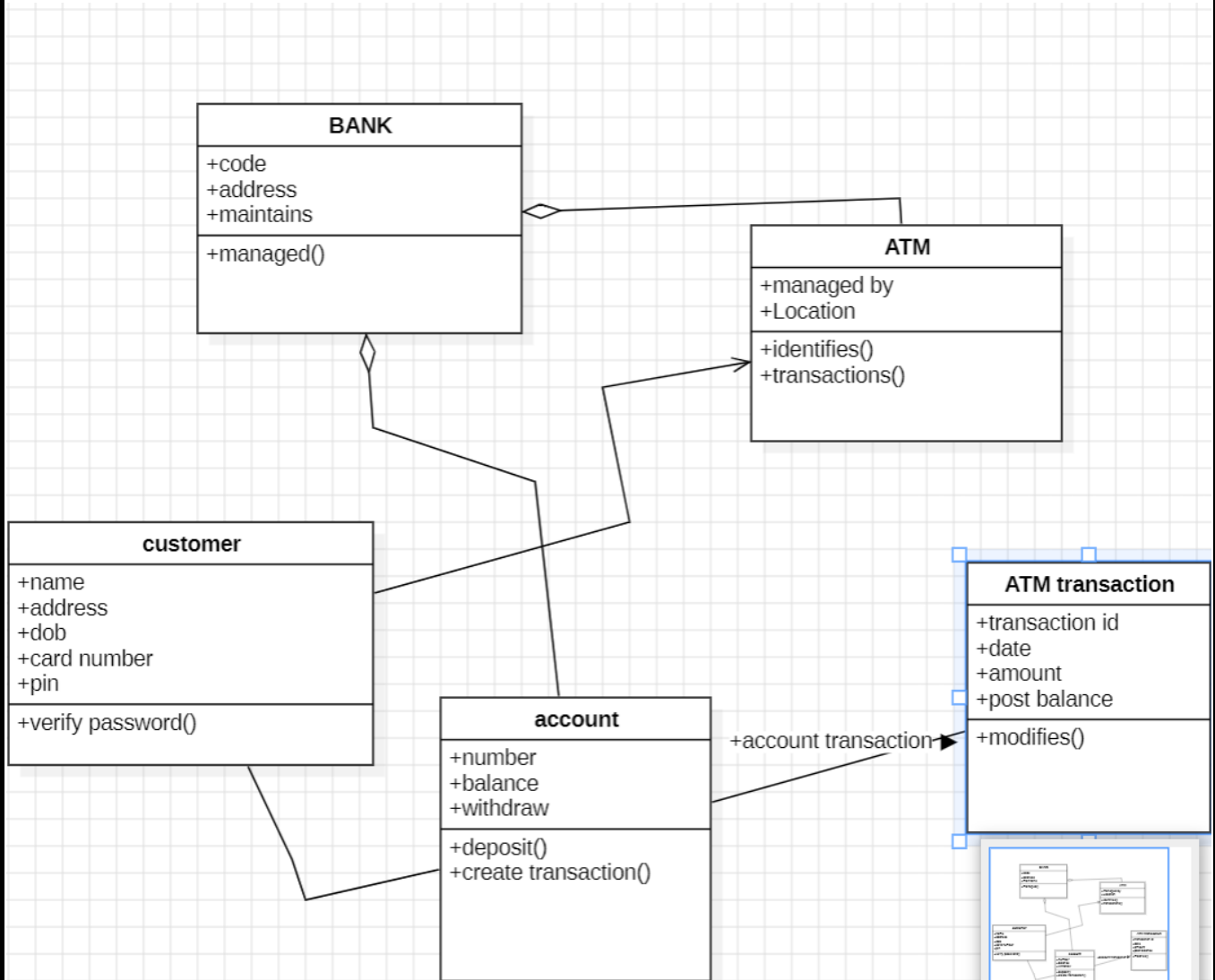
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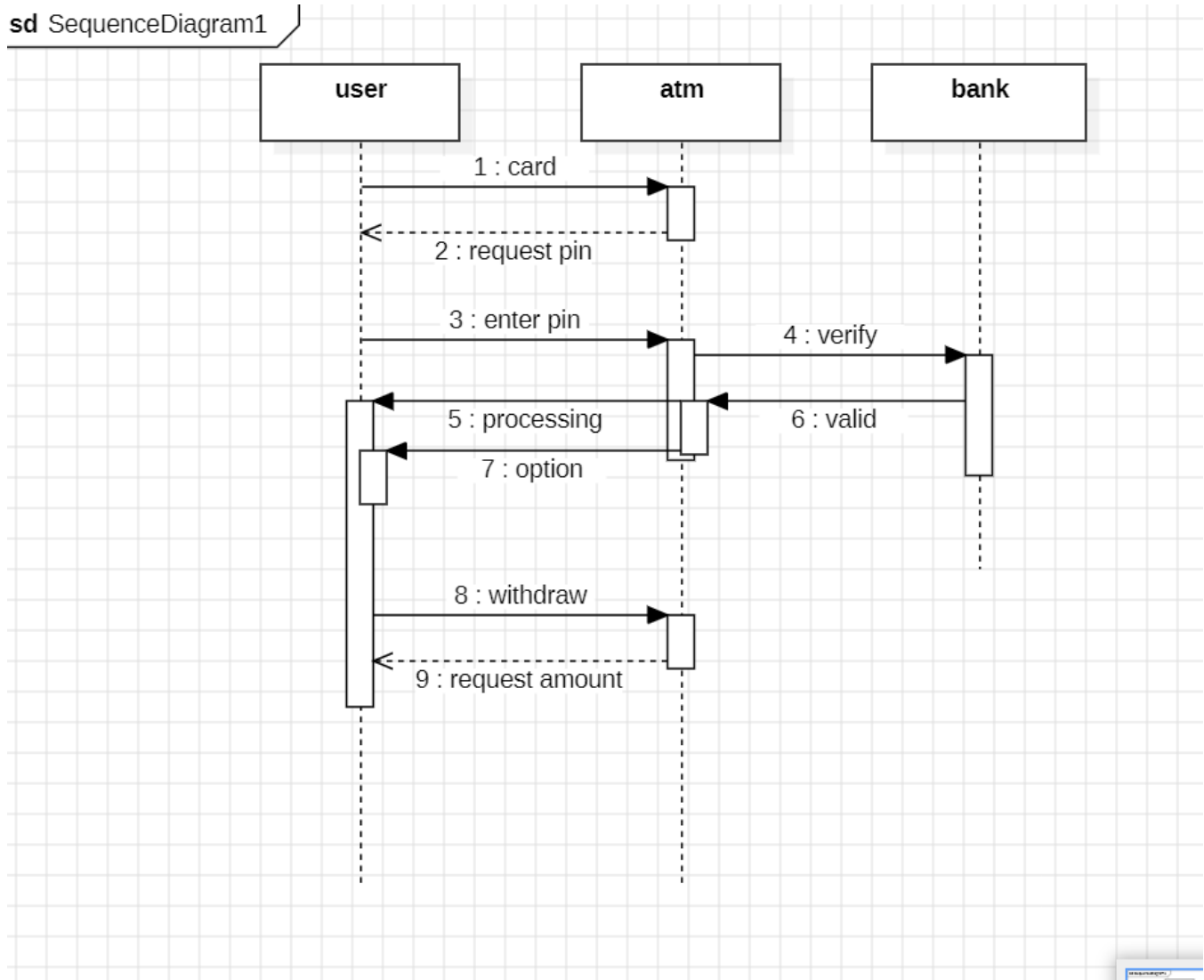
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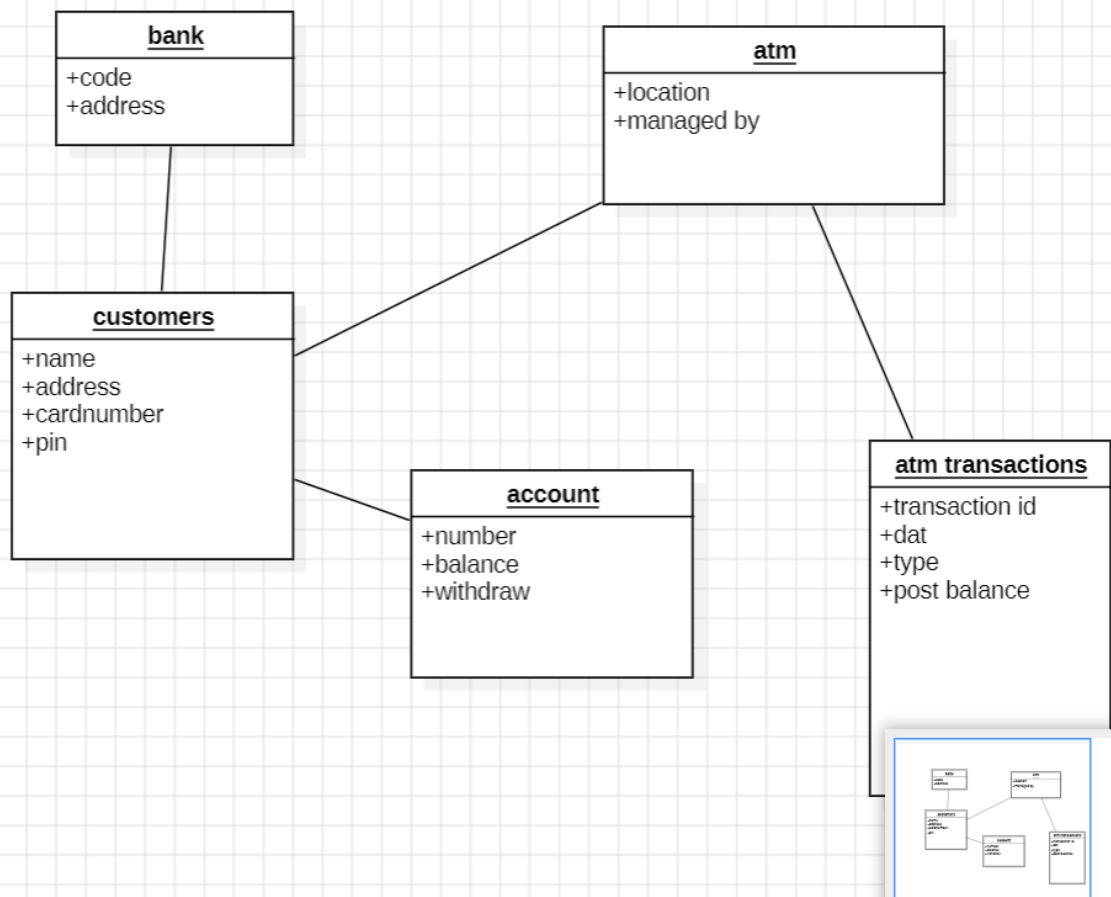
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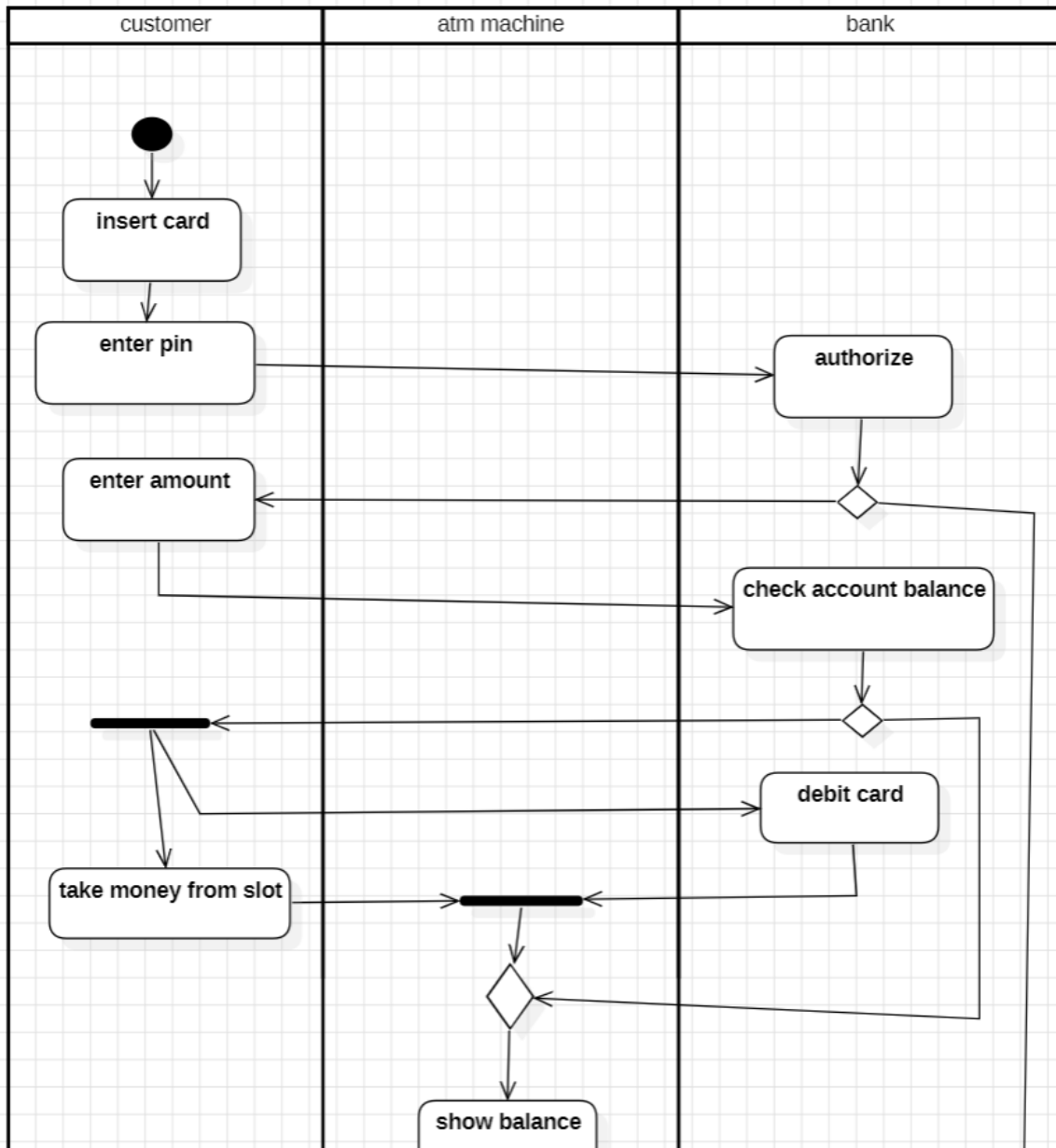
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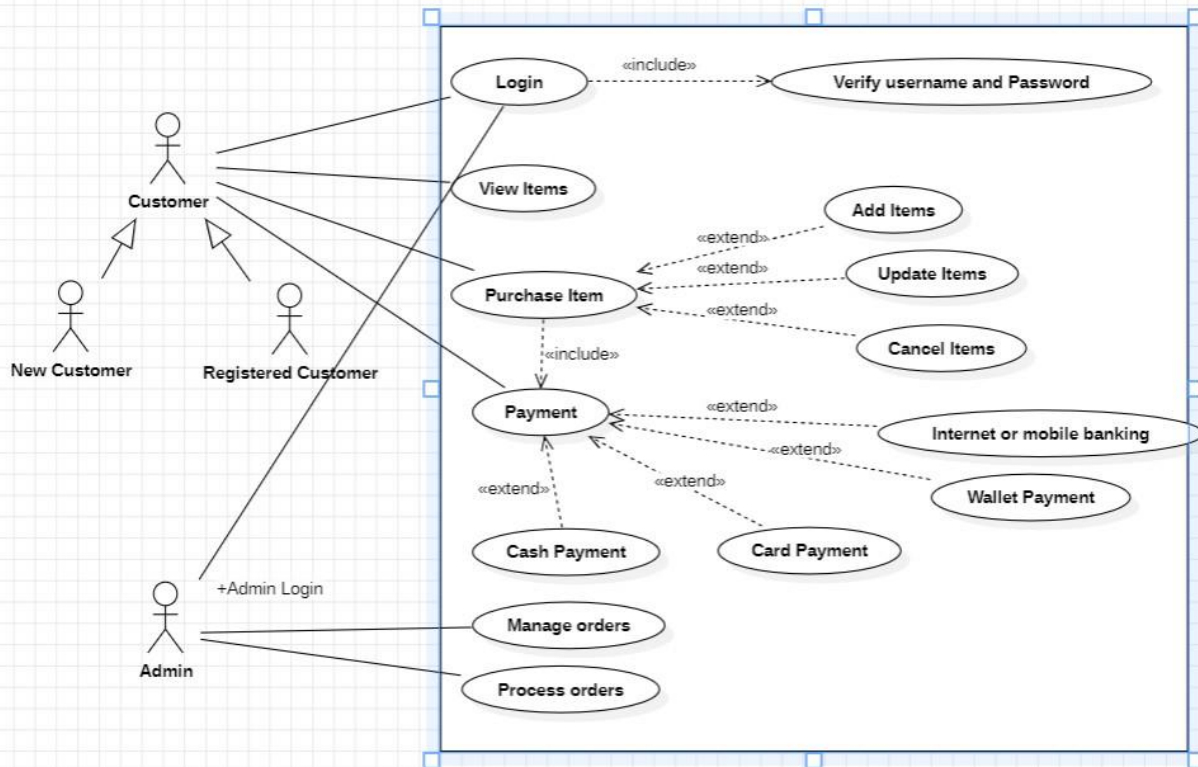
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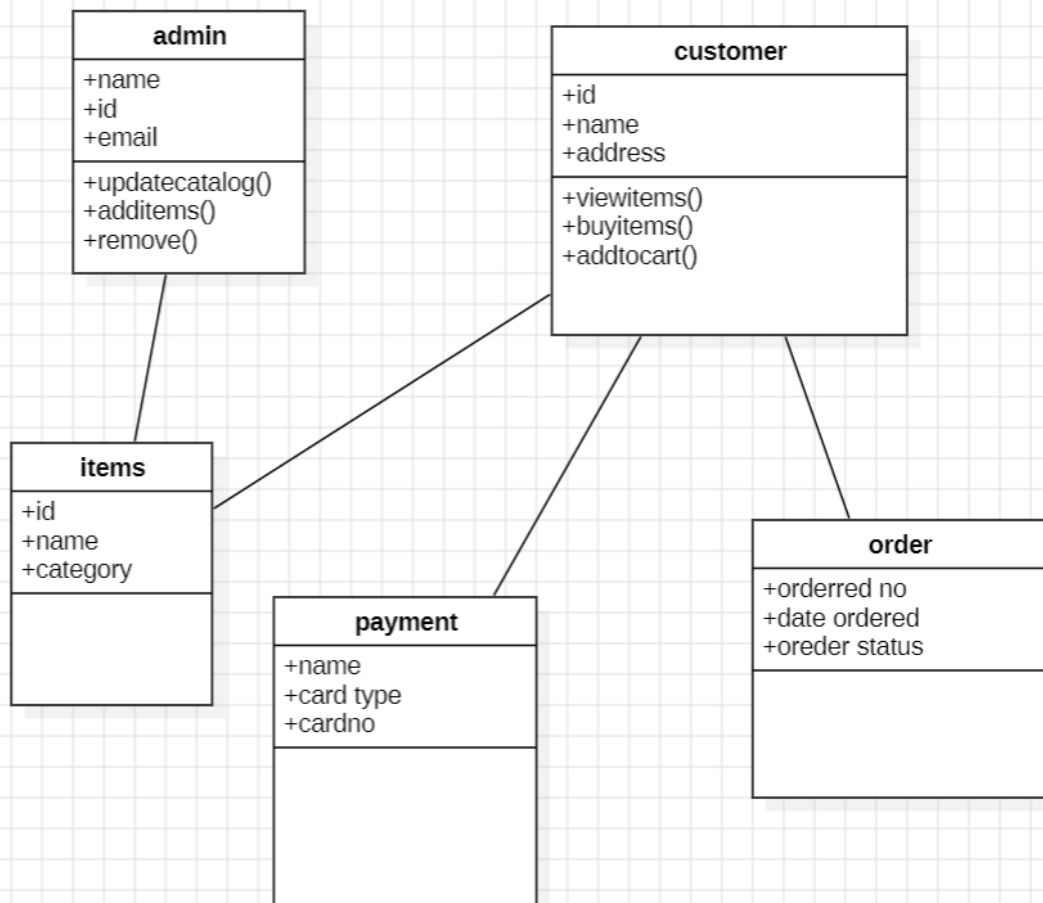
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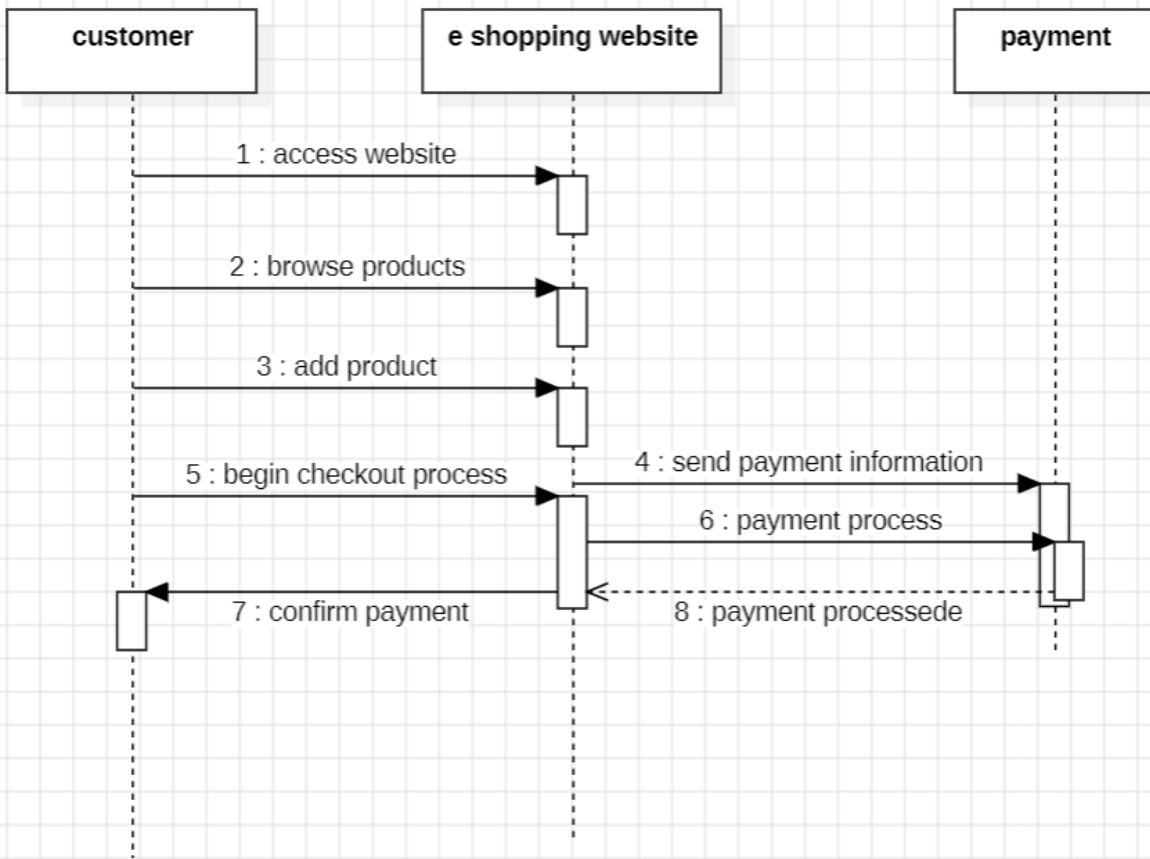
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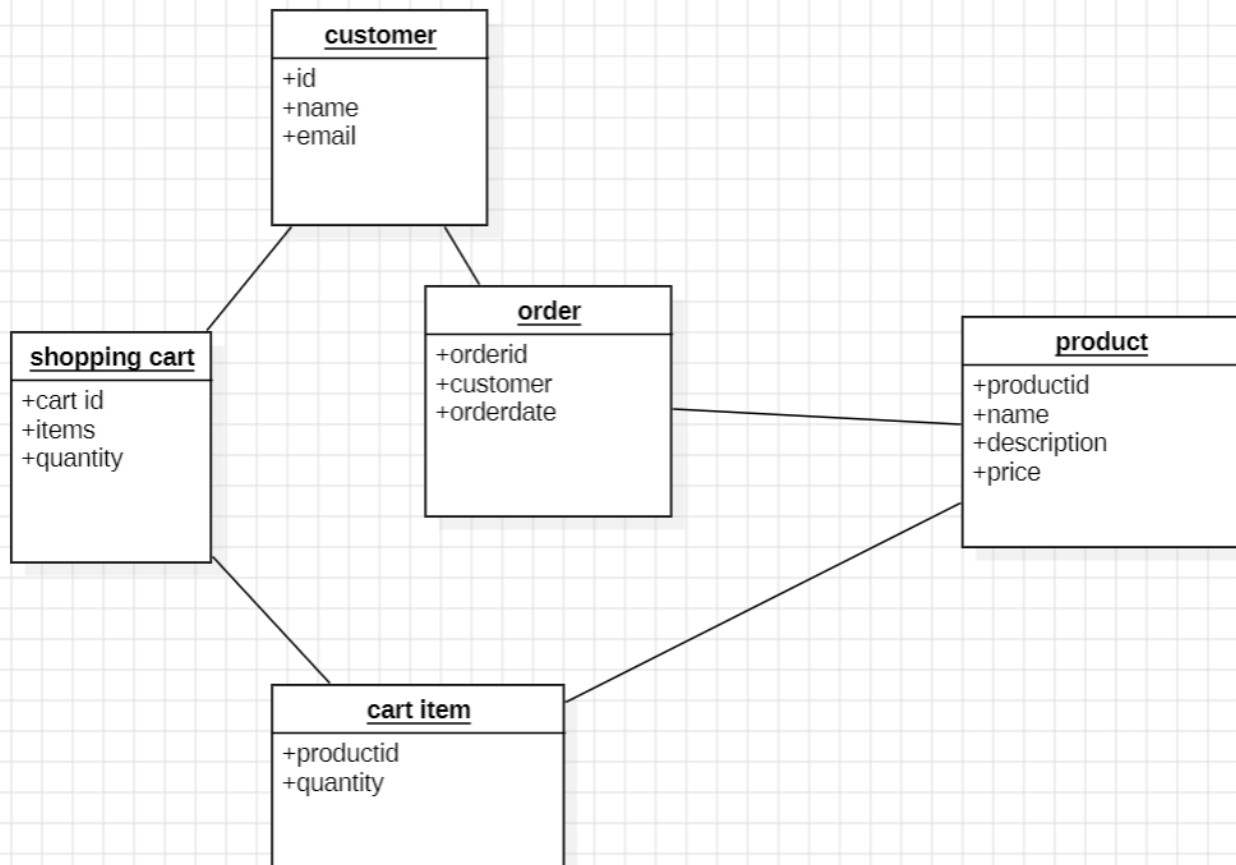
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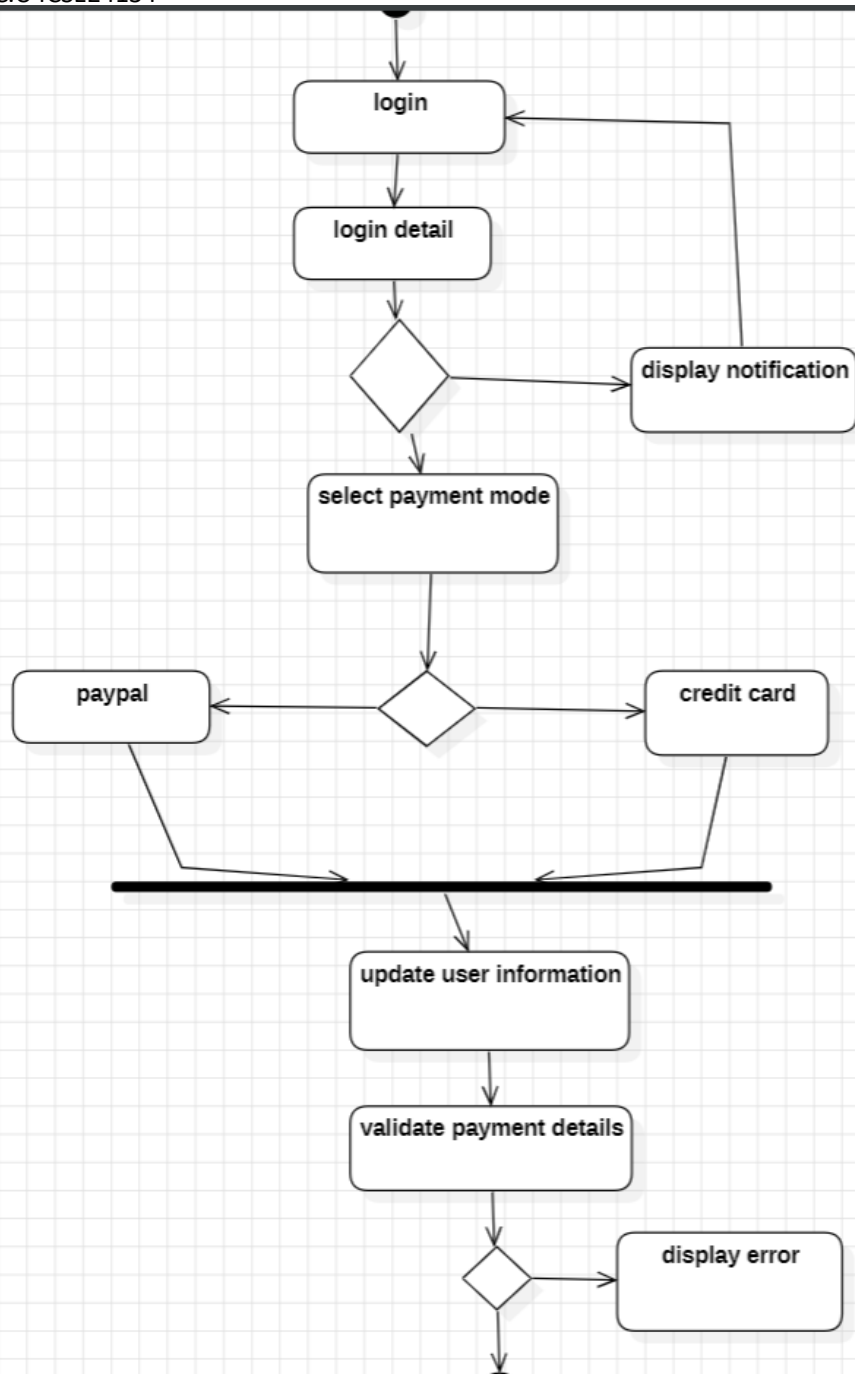
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2.b) Class Diagram:**2.c) Sequence Diagram:**



2.d) Object Diagram:**2.e) State-Activity Diagram:**



3. Basic Java Programs

3.a) Hello world

Code:

```
public class HelloWorld {  
    public static void main(String[] args) {  
        System.out.println("Hello, World!");  
    }  
}
```

Output:

```
C:\Users\jeeva\OneDrive\Desktop\java codes>javac HelloWorld.java  
C:\Users\jeeva\OneDrive\Desktop\java codes>java HelloWorld  
Hello, World!  
C:\Users\jeeva\OneDrive\Desktop\java codes>
```


3.b) Even Odd

Code:

```
import java.util.Scanner;

public class EvenOdd {

    public static void main(String[] args) {

        Scanner reader = new Scanner(System.in);

        System.out.print("Enter a number: ");
        int num = reader.nextInt();

        if(num % 2 == 0)
            System.out.println(num + " is even");
        else
            System.out.println(num + " is odd");
    }
}
```

Output:

```
C:\Users\jeeva\OneDrive\Desktop\java codes>javac EvenOdd.java

C:\Users\jeeva\OneDrive\Desktop\java codes>java EvenOdd
Enter a number: 69
69 is odd

C:\Users\jeeva\OneDrive\Desktop\java codes>
```

3.c) Gcd:

Code:

```
class gcd {  
    public static void main(String[] args) {  
        int n1 = 81, n2 = 153;  
        int gcd = 1;  
  
        for (int i = 1; i <= n1 && i <= n2; ++i) {  
            if (n1 % i == 0 && n2 % i == 0)  
                gcd = i;  
        }  
  
        System.out.println("GCD of " + n1 + " and " + n2 + " is " + gcd);  
    }  
}
```

Output:

```
C:\Users\jeeva\OneDrive\Desktop\java codes>javac gcd.java  
C:\Users\jeeva\OneDrive\Desktop\java codes>java gcd  
GCD of 81 and 153 is 9  
C:\Users\jeeva\OneDrive\Desktop\java codes>
```

3.d) For loop

Code:

```
        public class ForLoopExample {  
public static void main(String[] args) {  
    for (int i = 1; i <= 5; i++) {  
        System.out.println("Number: " + i);  
    }  
}  
}
```

Output;

```
C:\Users\jeeva\OneDrive\Desktop\java codes>javac ForLoopExample.java  
C:\Users\jeeva\OneDrive\Desktop\java codes>java ForLoopExample  
Number: 1  
Number: 2  
Number: 3  
Number: 4  
Number: 5  
C:\Users\jeeva\OneDrive\Desktop\java codes>|
```

3.e) : DoWhileLoopExample

Code:

```
public class DoWhileLoopExample {  
    public static void main(String[] args) {  
        int i = 1;  
        do {  
            System.out.println("Number: " + i);  
            i++;  
        } while (i <= 5);  
    }  
}
```

Output:

```
C:\Users\jeeva\OneDrive\Desktop\java codes>javac DoWhileLoopExample.java  
C:\Users\jeeva\OneDrive\Desktop\java codes>java DoWhileLoopExample  
Number: 1  
Number: 2  
Number: 3  
Number: 4  
Number: 5
```

3.f) ForEachLoopExample

Code:

```
public class ForEachLoopExample {  
    public static void main(String[] args) {  
        int[] numbers = {1, 2, 3, 4, 5};  
        for (int num : numbers) {  
            System.out.println("Number: " + num);  
        }  
    }  
}
```

Output:

```
C:\Users\jeeva\OneDrive\Desktop\java codes>javac ForEachLoopExample.java  
C:\Users\jeeva\OneDrive\Desktop\java codes>java ForEachLoopExample  
Number: 1  
Number: 2  
Number: 3  
Number: 4  
Number: 5
```

3.g) NestedForLoopExample

Code:

```
public class NestedForLoopExample {  
    public static void main(String[] args) {  
        for (int i = 1; i <= 3; i++) {  
            for (int j = 1; j <= 3; j++) {  
                System.out.print("* ");  
            }  
            System.out.println();  
        }  
    }  
}
```

Output:

```
C:\Users\jeeva\OneDrive\Desktop\java codes>javac NestedForLoopExample.java  
C:\Users\jeeva\OneDrive\Desktop\java codes>java NestedForLoopExample  
* * *  
* * *  
* * *  
C:\Users\jeeva\OneDrive\Desktop\java codes>
```

3.f) Prime Checker:

Code:

```
public class PrimeChecker {  
    public static void main(String[] args) { int num =  
        29;  
        boolean isPrime = true; if  
        (num <= 1) {  
            isPrime = false;  
        } else {  
            for (int i = 2; i * i <= num; i++) { // Removed  
Math.sqrt()  
                if (num % i == 0) {  
                    isPrime = false;  
                    break;  
                }  
            }  
        }  
        if (isPrime) {  
            System.out.println(num + " is a prime number.");  
        } else {  
            System.out.println(num + " is not a prime number.");  
        }  
    }  
}
```

Output:

```
PS D:\00P\Exp 3 Basic Java Programs> javac PrimeChecker.java  
PS D:\00P\Exp 3 Basic Java Programs> java PrimeChecker.java  
29 is a prime number.
```

3.g) WhileLoopExample:

Code:

```
public class WhileLoopExample {  
    public static void main(String[] args) {  
        int i = 1;  
        while (i <= 5) {  
            System.out.println("Number: " + i);  
            i++;  
        }  
    }  
}
```

Output:

```
C:\Users\jeeva\OneDrive\Desktop\java codes>java WhileLoopExample  
Number: 1  
Number: 2  
Number: 3  
Number: 4  
Number: 5  
  
C:\Users\jeeva\OneDrive\Desktop\java codes>
```


3.h) WhileLoopWithBreak:

Code:

```
public class WhileLoopWithBreak {  
    public static void main(String[] args) {  
        int i = 1;  
        while (i <= 5) {  
            if (i == 3) {  
                break;  
            }  
            System.out.println("Number: " + i);  
            i++;  
        }  
    }  
}
```

Output:

```
C:\Users\jeeva\OneDrive\Desktop\java codes>javac WhileLoopWithBreak.java  
C:\Users\jeeva\OneDrive\Desktop\java codes>java WhileLoopWithBreak  
Number: 1  
Number: 2  
C:\Users\jeeva\OneDrive\Desktop\java codes>
```

INHERITANCE

4)SINGLE INHERITANCE PROGRAMS

4a) cars

Code:

```
class Vehicle {  
    protected String brand = "Ford";  
    public void honk() {  
        System.out.println("Tuut, tuut!");  
    }  
}  
  
class Car extends Vehicle {  
    private String modelName = "Mustang";  
    public static void main(String[] args) {  
  
        Car myCar = new Car();  
  
        myCar.honk();  
        System.out.println(myCar.brand + " " + myCar.modelName);  
    }  
}
```

Output:

```
Tuut, tuut!  
Ford Mustang
```

4b) animal sound

Code:

```
class Animal {  
    protected String name = "Animal";  
  
    public void makeSound() {  
        System.out.println("Some generic animal sound...");  
    }  
}  
  
class Dog extends Animal {  
    private String breed = "Labrador";  
  
    public static void main(String[] args) {  
        Dog myDog = new Dog();  
  
        myDog.makeSound();  
    }  
}
```

```
        System.out.println(myDog.name + " - " + myDog.breed);
    }
}
```

Output:

```
Some generic animal sound...
Animal - Labrador
```

5) MULTILEVEL INHERITANCE PROGRAMS

5a) animals

Code:

```
class Animal {
    protected String name = "Animal";

    public void makeSound() {
        System.out.println("Some generic animal sound...");
    }
}

class Mammal extends Animal {
    public void hasFur() {
        System.out.println("Most mammals have fur.");
    }
}

class Dog extends Mammal {
```

```
private String breed = "Labrador";

public static void main(String[] args) {
    Dog myDog = new Dog();

    myDog.makeSound(); // Inherited from Animal
    myDog.hasFur();    // Inherited from Mammal
    System.out.println("Breed: " + myDog.breed);
}
}
```

Output:

```
Some generic animal sound...
Most mammals have fur.
Breed: Labrador
PS C:\Users\jeeva>
```

5b) vehicleHierarchy

Code:

```
class Vehicle {
    Vehicle() {
        System.out.println("Vehicle is created.");
    }

    void start() {
```

```
        System.out.println("Vehicle is starting...");
    }
}

class Car extends Vehicle {
    Car() {
        System.out.println("Car is created.");
    }

    @Override
    void start() {
        System.out.println("Car engine starts with a key.");
    }
}

class ElectricCar extends Car {
    ElectricCar() {
        System.out.println("Electric Car is created.");
    }

    @Override
    void start() {
        System.out.println("Electric Car starts silently.");
    }
}

public class MultilevelInheritance1 {
    public static void main(String[] args) {
        ElectricCar myCar = new ElectricCar();

        myCar.start();
    }
}
```

Output:

```
Vehicle is created.  
Car is created.  
Electric Car is created.  
Electric Car starts silently.
```

6) HIERARCHICAL INHERITANCE PROGRAMS

6a) SHAPES

Code:

```
class Shape {  
    void draw() {  
        System.out.println("Drawing a shape");  
    }  
}  
class Circle extends Shape {  
    void drawCircle() {  
        System.out.println("Drawing a circle");  
    }  
}  
class Square extends Shape {  
    void drawSquare() {  
        System.out.println("Drawing a square");  
    }  
}  
public class Main {  
    public static void main(String[] args) {  
        Circle circle = new Circle();  
    }  
}
```

```
Square square = new Square();  
circle.draw();  
circle.drawCircle();  
square.draw();  
square.drawSquare();  
}  
}
```

Output:

```
Drawing a shape  
Drawing a circle  
Drawing a shape  
Drawing a square
```

6b) EMPLOYEE

Code:

```
class Employee {  
    String name;  
    double salary;  
    Employee(String name, double salary) {  
        this.name = name;  
        this.salary = salary;  
    }  
    void displayInfo() {  
        System.out.println("Name: " + name + ", Salary: " + salary);  
    }  
}
```



```

}
class Manager extends Employee {
    int teamSize;
    Manager(String name, double salary, int teamSize) {
        super(name, salary);
        this.teamSize = teamSize;
    }
    void showManagerDetails() {
        displayInfo();
        System.out.println("Team Size: " + teamSize);
    }
}
class Developer extends Employee {
    String programmingLanguage;
    Developer(String name, double salary, String programmingLanguage) {
        super(name, salary); // Call parent constructor
        this.programmingLanguage = programmingLanguage;
    }
    void showDeveloperDetails() {
        displayInfo();
        System.out.println("Programming Language: " + programmingLanguage);
    }
}
public class Main1 {
    public static void main(String[] args) {
        Manager manager = new Manager("Alice", 80000, 5);
        Developer developer = new Developer("Bob", 60000, "Java");
        manager.showManagerDetails();
        System.out.println();
        developer.showDeveloperDetails();
    }
}

```

Output:

```
Name: Alice, Salary: 80000.0  
Team Size: 5  
  
Name: Bob, Salary: 60000.0  
Programming Language: Java
```

7) HYBRID INHERITANCE PROGRAMS

7a) FRUIT

Code:

```
import java.util.HashMap;  
import java.util.LinkedList;  
import java.util.Map;  
  
public class HybridDataStructure {  
    private Map<String, String> map;  
    private LinkedList<String> order;  
  
    public HybridDataStructure() {  
        map = new HashMap<>();  
        order = new LinkedList<>();  
    }  
    public void add(String key, String value) {  
        if (!map.containsKey(key)) {
```

```
        order.add(key);
    }
    map.put(key, value);
}
public String get(String key) {
    return map.get(key);
}
public void printInsertionOrder() {
    for (String key : order) {
        System.out.println(key + ": " + map.get(key));
    }
}
public static void main(String[] args) {
    HybridDataStructure hybrid = new HybridDataStructure();
    hybrid.add("A", "Apple");
    hybrid.add("B", "Banana");
    hybrid.add("C", "Cherry");
    hybrid.printInsertionOrder();
}
}
```

Output:

A: Apple
B: Banana
C: Cherry

7b) CHILD

Code:

```
interface InterfaceA {  
    void methodA();  
}  
interface InterfaceB {  
    void methodB();  
}  
class ParentClass {  
    void parentMethod() {  
        System.out.println("Parent class method.");  
    }  
}  
class ChildClass extends ParentClass implements InterfaceA, InterfaceB {  
    public void methodA() {  
        System.out.println("Method A from InterfaceA");  
    }  
    public void methodB() {  
        System.out.println("Method B from InterfaceB");  
    }  
}  
public class Main1 {  
    public static void main(String[] args) {  
        ChildClass child = new ChildClass();  
        child.methodA();  
        child.methodB();  
        child.parentMethod();  
    }  
}
```

Output:

```
Method A from InterfaceA  
Method B from InterfaceB  
Parent class method.
```

POLYMORPHISM

8) CONSTRUCTOR PROGRAMS

a) BookDemo

Code:

```
class Shape {  
    private String color;  
  
    public Shape(String color) {  
        this.color = color;  
        System.out.println("A shape of color " + color + " has been created.");  
    }  
  
    public void displayColor() {  
        System.out.println("Color: " + color);  
    }  
}  
  
class Circle extends Shape {  
    private double radius;  
  
    public Circle(String color, double radius) {  
        super(color);  
        this.radius = radius;  
        System.out.println("Circle created with radius: " + radius);  
    }  
  
    public void area() {  
        double area = Math.PI * radius * radius;  
        System.out.println("Area of Circle: " + area);  
    }  
}  
  
class Rectangle extends Shape {  
    private double length;  
    private double width;  
  
    public Rectangle(String color, double length, double width) {
```

Output:

```
A shape of color Red has been created.
Circle created with radius: 5.0
Area of Circle: 78.53981633974483
Color: Red

A shape of color Blue has been created.
Rectangle created with length: 4.0 and width: 6.0
Area of Rectangle: 24.0
Color: Blue
```

9)CONSTRUCTOR OVERLOADING PROGRAMS

9.a)MovieTicket

Code:

```
class Payment {
    private String paymentId;
    private double amount;
    private String paymentMethod;
    private String currency;

    public Payment(String paymentId, double amount, String paymentMethod) {
        this.paymentId = paymentId;
        this.amount = amount;
        this.paymentMethod = paymentMethod;
        this.currency = "USD";
    }

    public Payment(String paymentId, double amount, String paymentMethod, String currency) {
        this.paymentId = paymentId;
        this.amount = amount;
        this.paymentMethod = paymentMethod;
        this.currency = currency;
    }

    public Payment(String paymentId, double amount) {
        this.paymentId = paymentId;
        this.amount = amount;
        this.paymentMethod = "Cash";
        this.currency = "USD";
    }
}
```

Output:

```
Payment ID: CC123
Amount: 150.0
Payment Method: Credit Card
Currency: USD
-----
Payment ID: BT456
Amount: 200.0
Payment Method: Bank Transfer
Currency: EUR
-----
Payment ID: C789
Amount: 50.0
Payment Method: Cash
Currency: USD
```

10)METHOD OVERLOADING PROGRAMS

10.a) HotelDemo

Code:

```
class Hotel {
    void bookRoom(String name) {
        System.out.println(name + " booked a Standard Room.");
    }
    void bookRoom(String name, int nights) {
        System.out.println(name + " booked a room for " + nights + " nights.");
    }
    void bookRoom(String name, int nights, String roomType) {
        System.out.println(name + " booked a " + roomType + " for " + nights + " nights.");
    }
}

public class HotelDemo {
    public static void main(String[] args) {
        Hotel hotel = new Hotel();

        hotel.bookRoom("Alice");
        hotel.bookRoom("Bob", 3);
        hotel.bookRoom("Charlie", 5, "Deluxe Room");
    }
}
```

Output:

```
A D:\oops>javac HotelDemo.java
D:\oops>java HotelDemo
Alice booked a Standard Room.
Bob booked a room for 3 nights.
Charlie booked a Deluxe Room for 5 nights.
```

10.b) HOME

Code:

```
class Home {
    public void display() {
        System.out.println("We are in the home");
    }
}

class Apartment extends Home {
    public void display() {
        System.out.println("We are in the apartment");
    }
}

class Company extends Home {
    public void display() {
        System.out.println("We are in the Company");
    }
}
```



```
}  
  
}  
  
public class Room {  
    public static void main(String[] args) {  
        Home myHome = new Home();  
        Home myApartment = new Apartment();  
        Company myObj = new Company();  
  
        myHome.display();  
        myApartment.display();  
        myObj.display();  
    }  
}
```

Output:

```
We are in the home  
We are in the apartment  
We are in the Company
```

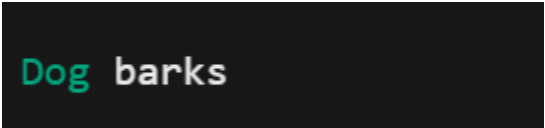
11) METHOD OVERRIDING PROGRAMS

11.a) ANIMAL

Code:

```
class Animal {  
    public void makeSound() {  
        System.out.println("Animal makes a sound");  
    }  
}  
  
class Dog extends Animal {  
    @Override  
    public void makeSound() {  
        System.out.println("Dog barks");  
    }  
}  
  
public class Main {  
    public static void main(String[] args) {  
        Animal animal = new Dog();  
        animal.makeSound();  
    }  
}
```

Output:



Dog barks

11.b) PARENT

Code:

```
class Parent {  
    protected void display() {  
        System.out.println("Parent display method");  
    }  
}  
  
class Child extends Parent {  
    @Override  
    public void display() {  
        System.out.println("Child display method");  
    }  
}  
  
public class Main3 {  
    public static void main(String[] args) {  
        Parent obj = new Child();  
        obj.display();  
    }  
}
```

Output:

```
Child display method
```

ABSTRACTION

12) INTERFACE PROGRAMS

12a) GAMES

Code:

```
interface Playable {  
    void play();  
}  
  
class Football implements Playable {  
    public void play() {  
        System.out.println("Playing Football");  
    }  
}  
  
class Volleyball implements Playable {  
    public void play() {  
        System.out.println("Playing Volleyball");  
    }  
}  
  
class Basketball implements Playable {  
    public void play() {  
        System.out.println("Playing Basketball");  
    }  
}  
  
public class Main {  
    public static void main(String[] args) {  
        Playable football = new Football();  
        Playable volleyball = new Volleyball();  
        Playable basketball = new Basketball();  
        football.play();  
        volleyball.play();  
        basketball.play();  
    }  
}
```

Output:

```
Playing Football  
Playing Volleyball  
Playing Basketball
```

12b)ANIMAL

Code:

```
interface Animal {  
void makeSound();  
}  
class Dog implements Animal {  
public void makeSound() {  
System.out.println("Dog barks.");  
}  
}  
class Cat implements Animal {  
public void makeSound() {  
System.out.println("Cat meows.");  
}  
}  
public class Main {  
public static void main(String[] args) {  
Animal a1 = new Dog();  
Animal a2 = new Cat();
```

```
a1.makeSound();  
a2.makeSound();  
}  
}
```

Output:

```
Dog barks .  
Cat meows .
```

12c) VEHICLE

Code:

```
interface Vehicle {  
    void speedUp();  
    default void applyBrakes() {  
        System.out.println("Brakes applied.");  
    }  
    static void showMessage() {  
        System.out.println("Vehicle interface in action.");  
    }  
}  
  
class Car implements Vehicle {  
    public void speedUp() {  
        System.out.println("Car speeds up.");  
    }  
}  
  
public class Main {
```

```
public static void main(String[] args) {  
    Car c = new Car();  
    c.speedUp();  
    c.applyBrakes();  
    Vehicle.showMessage();  
}  
}
```

Output:

```
Car speeds up.  
Brakes applied.  
Vehicle interface in action.
```

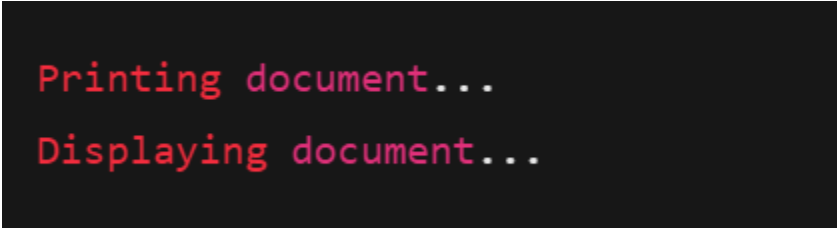
12d) PRINTING

Code:

```
interface Printable {  
    void print();  
}  
  
interface Showable {  
    void show();  
}  
  
class Document implements Printable, Showable {  
    public void print() {  
        System.out.println("Printing document...");  
    }  
    public void show() {  
        System.out.println("Displaying document...");  
    }  
}
```

```
}  
  
public class Main {  
    public static void main(String[] args) {  
        Document doc = new Document();  
        doc.print();  
        doc.show();  
    }  
}
```

Output:



```
Printing document...  
Displaying document...
```

13) ABSTRACT CLASS PROGRAMS

13 a) Animal SOUND

Code:

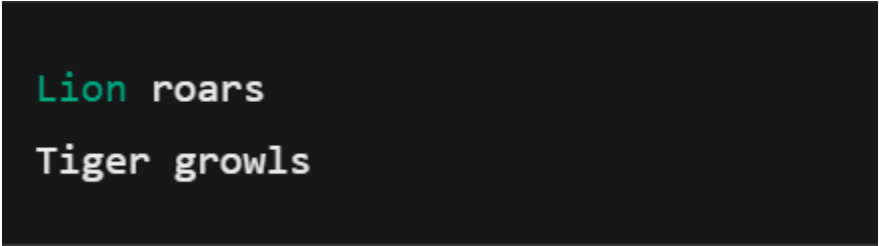
```
abstract class Animal {  
    abstract void sound();  
}  
  
class Lion extends Animal {  
    public void sound() {  
        System.out.println("Lion roars");  
    }  
}  
  
class Tiger extends Animal {
```



```
public void sound() {  
    System.out.println("Tiger growls");  
}  
}
```

```
public class AnimalSoundTest {  
    public static void main(String[] args) {  
        Animal lion = new Lion();  
        Animal tiger = new Tiger();  
        lion.sound();  
        tiger.sound();  
    }  
}
```

Output:

A screenshot of a terminal window with a dark background. It shows the output of the Java program: "Lion roars" on the first line and "Tiger growls" on the second line. The word "Lion" is highlighted in green.

```
Lion roars  
Tiger growls
```

13 b) BankAccount

Code:

```
.abstract class Bank {  
    abstract double getInterestRate();  
    void display() {  
        System.out.println("Banking system running...");  
    }  
}  
class SBI extends Bank {  
    double getInterestRate() {  
        return 5.5;  
    }  
}  
class HDFC extends Bank {  
    double getInterestRate() {  
        return 6.8;  
    }  
}
```

```

}
public class Main {
public static void main(String[] args) {
Bank b1 = new SBI();
Bank b2 = new HDFC();
System.out.println("SBI Interest Rate: " + b1.getInterestRate() + "%");
System.out.println("HDFC Interest Rate: " + b2.getInterestRate() + "%");
b1.display();
}
}

```

Output:

```

SBI Interest Rate: 5.5%
HDFC Interest Rate: 6.8%
Banking system running...

```

13 c) Payment

Code:

```

abstract class Shape {
abstract double calculateArea();
void display() {
System.out.println("Calculating area...");
}
}
class Circle extends Shape {
double radius;
Circle(double radius) {
this.radius = radius;
}
double calculateArea() {
return 3.14 * radius * radius;
}
}
class Rectangle extends Shape {
double length, width;
Rectangle(double length, double width) {
this.length = length;
this.width = width;
}
double calculateArea() {
return length * width;
}
}
public class Main {
public static void main(String[] args) {
Shape s1 = new Circle(5);
Shape s2 = new Rectangle(4, 6);
s1.display();
System.out.println("Circle Area: " + s1.calculateArea());
}
}

```

```
System.out.println("Rectangle Area: " + s2.calculateArea());
}
}
```

Output:

```
Calculating area...
Circle Area: 78.5
Rectangle Area: 24.0
```

13 d) employee salary

Code:

```
abstract class Employee {
    String name;
    int id;
    Employee(String name, int id) {
        this.name = name;
        this.id = id;
    }
    abstract double calculateSalary();
    void display() {
        System.out.println("Employee Name: " + name + ", ID: " + id);
    }
}

class FullTimeEmployee extends Employee {
    double salary;
    FullTimeEmployee(String name, int id, double salary) {
        super(name, id);
        this.salary = salary;
    }
}
```

```
double calculateSalary() {  
    return salary;  
}  
  
class PartTimeEmployee extends Employee {  
    double hourlyRate;  
    int hoursWorked;  
    PartTimeEmployee(String name, int id, double hourlyRate, int hoursWorked) {  
        super(name, id);  
        this.hourlyRate = hourlyRate;  
        this.hoursWorked = hoursWorked;  
    }  
    double calculateSalary() {  
        return hourlyRate * hoursWorked;  
    }  
}  
  
public class Main {  
    public static void main(String[] args) {  
        Employee e1 = new FullTimeEmployee("Alice", 101, 50000);  
        Employee e2 = new PartTimeEmployee("Bob", 102, 20, 100);  
        e1.display();  
        System.out.println("Salary: $" + e1.calculateSalary());  
        e2.display();  
        System.out.println("Salary: $" + e2.calculateSalary());  
    }  
}
```

Output:

```
Employee Name: Alice, ID: 101  
Salary: $50000.0  
Employee Name: Bob, ID: 102  
Salary: $2000.0
```

14)ENCAPSULATION

ENCAPSULATION PROGRAMS

14a) student

Code:

```
class Student {  
    private String name; // Private variable (Encapsulation)  
  
    public void setName(String name) {  
        this.name = name;  
    }  
  
    public String getName() {  
        return name;  
    }  
}  
  
public class Encapsulation {  
    public static void main(String[] args) {  
        Student s = new Student();  
  
        s.setName("Alice");  
        System.out.println("Student Name: " + s.getName());  
    }  
}
```

Output:

```
Student Name: Alice
```

14b) EMPLOYEE

Code:

```
class Employee {
```

```
private String name;
private int age;
private double salary;

public Employee(String name, int age, double salary) {
    this.name = name;
    this.age = age;
    this.salary = salary;
}

public String getName() {
    return name;
}

public void setName(String name) {
    this.name = name;
}

public int getAge() {
    return age;
}

public void setAge(int age) {
    if (age > 18) { // Ensuring valid age
        this.age = age;
    } else {
        System.out.println("Age must be greater than 18!");
    }
}

public double getSalary() {
    return salary;
}
```

Output:

```
Name: John
Age: 25
Salary: $50000.0
Age must be greater than 18!
Updated Age: 30
```

14c)PERSON

Code:

```
class Person {
    private String name;
    private int age;
    public Person(String name, int age) {
        this.name = name;
        this.age = age;
    }
    public String getName() {
        return name;
    }
    public void setName(String name) {
        this.name = name;
    }
    public int getAge() {
        return age;
    }
    public void setAge(int age) {
        if (age > 0) {
            this.age = age;
        } else {
            System.out.println("Age must be positive!");
        }
    }
}

public class EncapsulationExample {
    public static void main(String[] args) {
        Person p = new Person("Alice", 25);

        System.out.println("Name: " + p.getName());
        System.out.println("Age: " + p.getAge());

        p.setName("Bob");
        p.setAge(30);

        System.out.println("Updated Name: " + p.getName());
        System.out.println("Updated Age: " + p.getAge());

        p.setAge(-5);
    }
}
```

Output:

```
Name: Alice
Age: 25
Updated Name: Bob
Updated Age: 30
Age must be positive!
```

14d) AREA

Code:

```
class Area {
    int length;
    int breadth;

    Area(int length, int breadth) {
        this.length = length;
        this.breadth = breadth;
    }

    public void getArea() {
        int area = length * breadth;
        System.out.println("Area: " + area);
    }
}

class Main {
    public static void main(String[] args) {

        Area rectangle = new Area(5, 6);
        rectangle.getArea();
    }
}
```

Output:

```
Area: 30
```


15) PACKAGES PROGRAMS

15.a) USER DEFINED

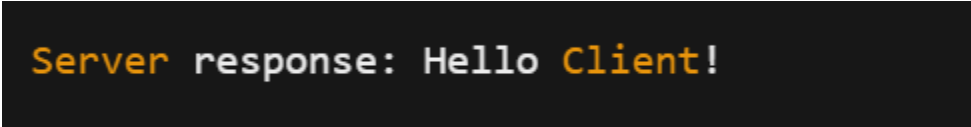
Code:

```
import java.io.*;
import java.net.*;

public class ClientSocketDemo {
    public static void main(String[] args) {
        String hostname = "localhost";
        int port = 12345;

        try {
            Socket socket = new Socket(hostname, port);
            PrintWriter out = new PrintWriter(socket.getOutputStream(), true);
            BufferedReader in = new BufferedReader(new InputStreamReader(socket.getInputStream()))
        } {
            out.println("Hello Server!");
            String response = in.readLine();
            System.out.println("Server response: " + response);
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

Output:

A dark-themed terminal window showing the output of the program. The text "Server response: Hello Client!" is displayed in a monospaced font, with "Server" in orange and "Client!" in orange, while "response: Hello" is in white.

15.b) User Defined Packages

Code:

```
package mathoperations;
public class Calculator {
    public int add(int a, int b) {
        return a + b;
    }
    public int multiply(int a, int b) {
```

```

return a * b;
}
}
package mathoperations;
public class AdvancedCalculator {
public double power(double base, double exponent) {
return Math.pow(base, exponent);
}
}
import mathoperations.Calculator;
import mathoperations.AdvancedCalculator;
public class Main {
public static void main(String[] args) {
Calculator calc = new Calculator();
AdvancedCalculator advCalc = new AdvancedCalculator();
System.out.println("Addition: " + calc.add(5, 10));
System.out.println("Multiplication: " + calc.multiply(3, 4));
System.out.println("Power: " + advCalc.power(2, 3));
}
}

```

Output:

```

Addition: 15
Multiplication: 12
Power: 8.0

```

15c) Built - in Package(3 Packages)

Code:

```

import java.util.ArrayList;

public class NameListDemo {
public static void main(String[] args) {
    ArrayList<String> names = new ArrayList<>();
    names.add("Alice");
    names.add("Bob");
    names.add("Charlie");

    System.out.println("Names in the list:");
    for (String name : names) {
        System.out.println(name);
    }
}
}

```

Output:

```
Names in the list:
```

```
Alice
```

```
Bob
```

```
Charlie
```

15d) Built – in Package(3 Packages)

Code:

```
import java.io.File;
import java.io.IOException;
public class Main {
    public static void main(String[] args) {
        File file = new File("example.txt");
        try {
            if (file.createNewFile()) {
                System.out.println("File created: " + file.getName());
            } else {
                System.out.println("File already exists.");
            }
        } catch (IOException e) {
            System.out.println("An error occurred.");
        }
    }
}
```

Output:

```
File created: example.txt
```

```
File already exists.
```

```
An error occurred.
```

16)EXCEPTION HANDLING PROGRAMS

16a) FileNotFoundExceptionExample

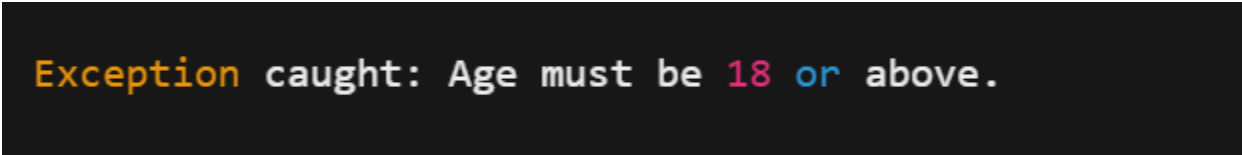
Code:

```
class AgeException extends Exception {
    public AgeException(String message) {
        super(message);
    }
}

public class ExceptionExample4 {
    public static void validateAge(int age) throws AgeException {
        if (age < 18) {
            throw new AgeException("Age must be 18 or above.");
        } else {
            System.out.println("Valid age: " + age);
        }
    }

    public static void main(String[] args) {
        try {
            validateAge(15);
        } catch (AgeException e) {
            System.out.println("Exception caught: " + e.getMessage());
        }
    }
}
```

Output:



Exception caught: Age must be 18 or above.

16b) Division Example

Code:

```
public class ExceptionExample2 {
    public static void main(String[] args) {
        try {
            int[] arr = {1, 2, 3};
            System.out.println(arr[5]);
        } catch (ArrayIndexOutOfBoundsException e) {
            System.out.println("Error: Array index is out of bounds.");
        }
    }
}
```

```
}
```

Output:

```
Error: Array index is out of bounds.
```

16c) StringIndexOutOfBoundsException

Code:

```
public class ExceptionExample3 {  
    public static void main(String[] args) {  
        try {  
            int num = Integer.parseInt("abc");  
        } catch (NumberFormatException e) {  
            System.out.println("Error: Cannot convert string to number.");  
        } catch (Exception e) {  
            System.out.println("General Exception Caught.");  
        }  
    }  
}
```

Output:

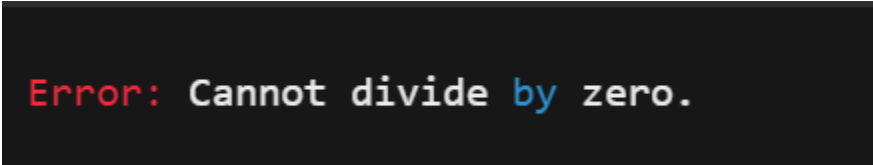
```
Error: Cannot convert string to number.
```

16d) NumberFormatException

Code:

```
public class ExceptionExample1 {  
    public static void main(String[] args) {  
        try {  
            int num1 = 10, num2 = 0;  
            int result = num1 / num2; // This will throw an exception  
            System.out.println("Result: " + result);  
        } catch (ArithmeticException e) {  
            System.out.println("Error: Cannot divide by zero.");  
        }  
    }  
}
```

Output:



Error: Cannot divide by zero.

17)FILE HANDLING PROGRAMS

17a) DELETING FILE

Code:

```
import java.io.File;  
  
public class FileHandlingExample4 {  
    public static void main(String[] args) {  
        File file = new File("sample.txt");  
        if (file.delete()) {  
            System.out.println("File deleted successfully.");  
        } else {  
            System.out.println("Failed to delete the file.");  
        }  
    }  
}
```

```
}  
}
```

Output:

```
File deleted successfully.
```

17b) WRITING FILE

Code:

```
import java.io.FileWriter;  
import java.io.IOException;  
public class WriteFileExample {  
    public static void main(String[] args) {  
        try {  
            FileWriter writer = new FileWriter("example.txt");  
            writer.write("Hello, this is a test file.");  
            writer.close();  
            System.out.println("Successfully wrote to the file.");  
        } catch (IOException e) {  
            System.out.println("An error occurred.");  
        }  
    }  
}
```

Output:

```
Successfully wrote to the file.
```

17c) APPEND FILE

Code:

```
import java.io.FileWriter;  
import java.io.IOException;
```

```
public class FileHandlingExample3 {  
    public static void main(String[] args) {  
        try {  
            FileWriter writer = new FileWriter("sample.txt", true);  
            writer.append("\nAppending new text.");  
            writer.close();  
            System.out.println("Data appended to the file.");  
        } catch (IOException e) {  
            System.out.println("Error appending to the file.");  
        }  
    }  
}
```

Output:

```
Data appended to the file.
```

17d) READING FILE

Code:

```
import java.io.File;  
import java.io.FileNotFoundException;  
import java.util.Scanner;  
  
public class FileHandlingExample2 {  
    public static void main(String[] args) {  
        try {  
            File file = new File("sample.txt");  
            Scanner reader = new Scanner(file);  
            while (reader.hasNextLine()) {  
                String data = reader.nextLine();  
                System.out.println("File Content: " + data);  
            }  
            reader.close();  
        } catch (FileNotFoundException e) {
```



```
        System.out.println("File not found.");  
    }  
}  
}
```

Output:

```
Hello, this is a test file.  
Appending new text.
```