

# MATH250 NOTES

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# 1 Unit 1

## 1.1 Lecture 1 (1.1-1.2)

A system of linear equations is when you have more than 1 equation with more than 1 unknown.

### Example 1.1.1

Solve the following system:

$$\begin{cases} x_1 + 2x_2 = 5 \\ 2x_1 + x_2 = 4 \end{cases}$$

$$x_1 + 2x_2 = 5 \Rightarrow x_1 = 5 - 2x_2$$

$$2x_1 + x_2 = 4 \Rightarrow 2(5 - 2x_2) + x_2 = 4 \Rightarrow 10 - 3x_2 = 4$$

$$\Rightarrow x_2 = 2$$

$$\Rightarrow x_1 = 1$$

Note that the solution to the previous system  $(x_1, x_2) = (1, 2)$  also corresponds to the point of intersection of the lines that each equation represents. This then implies that non-parallel lines have a single solution, parallel lines have no solutions, and scalar multiples of the same line have infinitely many solutions.

### Example 1.1.2: Systems with Different Number of Solutions

1. One Solution:

$$\begin{cases} x_1 + 2x_2 = 5 \\ 2x_1 + x_2 = 4 \end{cases}$$

2. No solution:

$$\begin{cases} x_1 + 2x_2 = 5 \\ 2x_1 + 4x_2 = 6 \end{cases}$$

3. Infinite Solutions

$$\begin{cases} x_1 + 2x_2 = 5 \\ 2x_1 + 4x_2 = 10 \end{cases}$$

### Elementary Row Operations

Consider the system

$$\begin{cases} E_1 \\ E_2 \\ \vdots \\ E_n \end{cases}$$

Where  $E_i$  is the  $i$ -th equation. Then the following operations on the system **do not change the solution**

1. Changing the order of equations:  $E_i \leftrightarrow E_j$  where  $i \neq j$  for the  $i$ -th and  $j$ -th equation
2. Scaling equations:  $E_i \rightarrow \lambda E_i$  where  $\lambda \in \mathbb{R} (\lambda \neq 0)$
3. Combining equations:  $E_i \rightarrow E_i + \lambda E_j$  where  $i \neq j$  and  $\lambda \in \mathbb{R} (\lambda \neq 0)$

**Example 1.1.3**

Solve the following system:

$$\begin{cases} E_1 &= x_1 + 2x_2 = 5 \\ E_2 &= 2x_1 + x_2 = 4 \end{cases}$$

$$\begin{aligned} -2E_1 &= -2x_1 - 4x_2 = -10 \\ E_2 - 2E_1 &= (2x_1 - x_2) - 2x_1 - 4x_2 = 4 - 10 \\ &\Rightarrow -3x_2 = -6 \\ &\Rightarrow x_2 = 2 \\ &\Rightarrow x_1 = 1 \end{aligned}$$

**Matrices**

A **matrix** is a rectangular array of numbers arranged in rows and columns. A matrix  $A$  has size  $m \times n$  if it has  $m$  **rows** and  $n$  **columns**. A matrix is written as

$$A_{m \times n} = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}$$

Where each  $a_{ij}$  is called an element of the matrix.  $i$  denotes the row and  $n$  denotes the column of the element.

With this in mind, note that we can represent the previous system as a matrix:

$$\begin{pmatrix} 1 & 2 & 5 \\ 2 & 1 & 4 \end{pmatrix}$$

where each row represents an equation and each element corresponds to either the coefficient of a variable or the solution. With this system in matrix form we can manipulate the rows as follows:

$$\begin{pmatrix} 1 & 2 & 5 \\ 2 & 1 & 4 \end{pmatrix} \xrightarrow{R_2 \rightarrow R_2 - 2R_1} \begin{pmatrix} 1 & 2 & 5 \\ 0 & -3 & -6 \end{pmatrix}$$

Since each row corresponds to an equation, if we take a look at the bottom row we can see

$$-3x_2 = -6 \Rightarrow x_2 = 2 \Rightarrow x_1 = 1$$

Thus allowing us to reach the same final answer with a lot less hassle.

**General Form of a System of Linear Equations**

Consider any system of linear equations in the form

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &= b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &= b_2 \\ \vdots & \\ a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n &= b_m \end{cases}$$

Now, notice we can rewrite this as a matrix:

$$A = \left( \begin{array}{cccc|c} a_{11} & a_{12} & \dots & a_{1n} & b_1 \\ a_{21} & a_{22} & \dots & a_{2n} & b_2 \\ \vdots & & \ddots & \vdots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} & b_m \end{array} \right)$$

Everything to the **left** of the solid line is referred to as the *coefficient matrix*.  $A$  itself is referred to as the **augmented matrix** for the system.

### Row Echelon Form

Given a matrix  $A$ ,  $A_{\text{REF}}$  is an equivalent matrix that satisfies the following properties:

1. All zero rows are below non-zero rows
2. each next leading element is in the column to the right of the previous leading element (called pivots)

Note that the **leading element** of a row is simply the first non-zero element in that row.

A matrix can also be put in RREF (reduced row echelon form) if it is already in REF, each pivot is 1, and the only non-zero element in the pivot column is the pivot. This would be  $A_{\text{RREF}}$ . Now, let's try to combine all we've done by applying basic ERO to a simple matrix to put it in REF.

#### Example 1.1.4: Basic REF

Consider the system

$$\begin{cases} x_1 + 2x_2 = 5 \\ 2x_1 + x_2 = 4 \end{cases}$$

Its augmented matrix can be put into REF as follows

$$(A \mid B) = \left( \begin{array}{cc|c} 1 & 2 & 5 \\ 2 & 1 & 4 \end{array} \right) \xrightarrow{R_2 \rightarrow R_2 - 2R_1} \left( \begin{array}{cc|c} 1 & 2 & 5 \\ 0 & -3 & -6 \end{array} \right) = (A \mid B)_{\text{REF}}$$

#### Example 1.1.5: Basic RREF

Consider again the system from ex (1.1.4) and notice we can put it into RREF as follows:

$$(A \mid B)_{\text{REF}} = \left( \begin{array}{cc|c} 1 & 2 & 5 \\ 0 & -3 & -6 \end{array} \right) \xrightarrow{R_2 \rightarrow -\frac{1}{3}R_2} \left( \begin{array}{cc|c} 1 & 2 & 5 \\ 0 & 1 & 2 \end{array} \right) \xrightarrow{R_1 \rightarrow R_1 - 2R_2} \left( \begin{array}{cc|c} 1 & 0 & 1 \\ 0 & 1 & 2 \end{array} \right) = (A \mid B)_{\text{RREF}}$$

It's important to note that the RREF for any given matrix is *unique*.

**Example 1.1.6: Solve the System**

$$\begin{aligned}
 \begin{cases} x_1 + 2x_2 - x_3 &= 2 \\ 2x_1 + x_2 + x_3 &= 1 \\ x_1 - x_2 + 2x_3 &= -1 \end{cases} &= \left( \begin{array}{ccc|c} 1 & 2 & -1 & 2 \\ 2 & 1 & 1 & 1 \\ 1 & -1 & 2 & -1 \end{array} \right) \xrightarrow[\substack{R_2 \rightarrow R_2 - 2R_1 \\ R_3 \rightarrow R_3 - R_1}]{} \left( \begin{array}{ccc|c} 1 & 2 & -1 & 2 \\ 0 & -3 & 3 & -3 \\ 0 & -3 & 3 & -3 \end{array} \right) \\
 &\xrightarrow{R_3 \rightarrow R_3 - R_2} \left( \begin{array}{ccc|c} 1 & 2 & -1 & 2 \\ 0 & -3 & 3 & -3 \\ 0 & 0 & 0 & 0 \end{array} \right)
 \end{aligned}$$

Now because there is no pivot in the third column of our matrix,  $x_3$  is what's known as a 'free variable'. All this means is that  $x_3$  can take on any value, we'll notate this by  $x_3 = t$  with  $t \in \mathbb{R}$ .

$$\begin{aligned}
 &\Rightarrow \begin{cases} x_3 &= t \\ -3x_2 + 3x_3 &= -3 \\ x_1 + 2x_2 - x_3 &= 2 \end{cases} \\
 &\Rightarrow X_{\text{gen}} = \begin{pmatrix} -t \\ 1+t \\ t \end{pmatrix}
 \end{aligned}$$

**1.2 Lecture 2 (1.3-1.4)**

As a reminder from last time, given a system with an augmented matrix  $(A \mid B)$  the system will have

1. no solutions if there is a pivot in the last column of  $(A \mid B)_{\text{REF}}$
2. one solution if  $(A \mid B)_{\text{REF}}$  is  $m \times n$  with  $n$  pivots (and no pivots in the last column)
3. infinite solutions if  $(A \mid B)_{\text{REF}}$  is  $m \times n$  with less than  $n$  pivots (and no pivots in the last column)

**Vectors**

For a vector  $\vec{AB}$ , point  $A$  is the tail and point  $B$  is the head. Two vectors,  $\vec{AB}$  and  $\vec{CD}$  are equal if, and only if, their magnitude and directions are equal. Vectors in  $\mathbb{R}^2$  can be notated as  $\begin{pmatrix} a_1 \\ a_2 \end{pmatrix}$  where the point  $(a_1, a_2)$  is the head and the tail is (usually) assumed to the origin. Generally, for  $\mathbb{R}^n$  we

have  $\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$  which will always have size  $n \times 1$ .

Since we can represent vectors as matrices, we can perform the standard matrix operations on them:

**Matrix Operations**

Let  $A$  and  $B$  be matrices. Then

1.  $A + B = C$  where  $A$  and  $B$  are the same size. This addition is defined as  $c_{ij} = a_{ij} + b_{ij}$
2.  $\lambda A = \hat{A}$  where  $\hat{a}_{ij} = \lambda a_{ij}$  for  $\lambda \in \mathbb{R}$
3.  $A + (-A) = \hat{0}$  where  $\hat{0}$  is the zero-matrix which has the same size as  $A$  with each element being 0

4. Consider matrices  $A_{m \times n}$  and  $X_{n \times 1}$ , then  $AX$  is defined as

$$A_{m \times 1} = \begin{pmatrix} a_{11}x_1 & a_{12}x_2 & \dots & a_{1n}x_n \\ a_{21}x_1 & a_{22}x_2 & \dots & a_{2n}x_n \\ \vdots & & \ddots & \vdots \\ a_{m1}x_1 & a_{m2}x_2 & \dots & a_{mn}x_n \end{pmatrix} \text{ if } A_{m \times n} = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix} \text{ and } X_{n \times 1} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$

### Example 1.2.1: Basic Matrix Multiplication

Consider the the matrices

$$A_{2 \times 3} = \begin{pmatrix} 1 & -1 & 2 \\ 3 & 4 & 5 \end{pmatrix} \text{ and } B_{3 \times 1} = \begin{pmatrix} 2 \\ 4 \\ 7 \end{pmatrix}$$

Find  $AB$ .

$$AB_{2 \times 1} = \begin{pmatrix} (1 * 2) + (-1 * 4) + (2 * 7) \\ (3 * 2) + (4 * 4) + (5 * 7) \end{pmatrix} = \begin{pmatrix} 12 \\ 57 \end{pmatrix}$$

It's important to note that an alternative form of defining matrix multiplication is as follows:

$$AX = x_1 \begin{pmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{pmatrix} + x_2 \begin{pmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{pmatrix} + \dots + x_n \begin{pmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{pmatrix}$$

This is known as the **linear combination of vectors**.

### Linear Combination of Vectors

Let  $\{\vec{u}_1, \vec{u}_2, \dots, \vec{u}_k\}$  be a set of vectors from  $\mathbb{R}^n$ . Then,

$$c_1\vec{u}_1 + c_2\vec{u}_2 + \dots + c_k\vec{u}_k, \quad (c_1, c_2, \dots, c_k \in \mathbb{R})$$

is called the **linear combination of vectors**  $\vec{u}_1, \vec{u}_2, \dots, \vec{u}_k$ .

We can combine the previous two definitions of matrix multiplication and the linear combination of vectors to get this next fact: if we consider a vector

$$(\vec{u}_k) = \begin{pmatrix} u_{1k} \\ u_{2k} \\ \vdots \\ u_{nk} \end{pmatrix}$$

then,  $c_1\vec{u}_1 + c_2\vec{u}_2 + \dots + c_k\vec{u}_k = AX$  where

$$A = ((\vec{u}_1) \quad (\vec{u}_2) \quad \dots \quad (\vec{u}_k)) \text{ and } X = \begin{pmatrix} c_1 \\ c_2 \\ \vdots \\ c_k \end{pmatrix}$$

This is especially important when working with systems of equations as we can represent systems as linear combinations of vectors. Given any general system we can rewrite it as a linear combination of vectors

as such

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &= b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &= b_1 \\ \vdots & \\ a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n &= b_1 \end{cases} \Leftrightarrow AX = B$$

$B$  is said to be a *linear combination of columns of  $A$*  if, and only if,  $A$  and  $B$  are **compatible**. For  $A$  and  $B$  to be compatible essentially just means that  $(A \mid B)_{\text{REF}}$  has no pivots in the last column.

### Span

$c_1\vec{v}_1 + c_2\vec{v}_2 + \cdots + c_k\vec{v}_k = \text{Span}\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_k\}$  where  $c_1, c_2, \dots, c_k$  are all possible numbers

For a single vector  $\vec{v}$ ,  $\text{Span}\{\vec{v}\}$  is simply the set containing all scaled multiples of  $\vec{v}$ .

### Example 1.2.2: Span of Two Vectors

Notice that  $\text{Span}\left\{\begin{pmatrix} 1 \\ 2 \end{pmatrix}, \begin{pmatrix} 3 \\ 4 \end{pmatrix}\right\} = \mathbb{R}^2$ . This implies that any vector from  $\mathbb{R}^2$  can be written as

$$c_1 \begin{pmatrix} 1 \\ 2 \end{pmatrix} + c_2 \begin{pmatrix} 3 \\ 4 \end{pmatrix}$$

We can prove this fact by considering the augmented matrix for  $AX = B$ :

$$\left(\begin{array}{cc|c} 1 & 3 & b_1 \\ 2 & 4 & b_2 \end{array}\right) \xrightarrow{R_2 \rightarrow R_2 - 2R_1} \left(\begin{array}{cc|c} 1 & 3 & b_1 \\ 0 & -2 & b_2 - 2b_1 \end{array}\right)$$

Therefore, since there is no pivot in the last column, this system has a single solution for any vector  $B = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$

### Example 1.2.3

Given the following vectors  $\vec{a}_1, \vec{a}_2, \vec{a}_3$  and  $\vec{b}$ , determine if  $\vec{b}$  is a linear combination of  $\vec{a}_1, \vec{a}_2, \vec{a}_3$ .

$$\vec{a}_1 = \begin{pmatrix} 1 \\ -2 \\ 0 \end{pmatrix} \quad \vec{a}_2 = \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \quad \vec{a}_3 = \begin{pmatrix} 5 \\ -6 \\ 8 \end{pmatrix} \quad \vec{b} = \begin{pmatrix} 2 \\ -1 \\ 6 \end{pmatrix}$$

We can start by noticing that  $\vec{b} = c_1\vec{a}_1 + c_2\vec{a}_2 + c_3\vec{a}_3 \Leftrightarrow A \begin{pmatrix} c_1 \\ c_2 \\ c_3 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$  where

$A = (\vec{a}_1 \mid \vec{a}_2 \mid \vec{a}_3)$ . Thus,

$$\left(\begin{array}{ccc|c} 1 & 0 & 5 & 2 \\ -2 & 1 & -6 & -1 \\ 0 & 2 & 8 & 6 \end{array}\right) \xrightarrow{R_2 \rightarrow R_2 + 2R_1} \left(\begin{array}{ccc|c} 1 & 0 & 5 & 2 \\ 0 & 1 & 4 & 3 \\ 0 & 2 & 8 & 6 \end{array}\right) \xrightarrow{R_3 \rightarrow R_3 - 2R_2} \left(\begin{array}{ccc|c} 1 & 0 & 5 & 2 \\ 0 & 1 & 4 & 3 \\ 0 & 0 & 0 & 0 \end{array}\right)$$

Therefore, since there is no pivot in the final column,  $B$  is a linear combination of  $A$ .

## 1.3 Lecture 3 (1.5)