### **SET 2 TOPIC 1&2**

# Hibernate Object States: In-Depth Explanation

Hibernate, as a powerful ORM (Object-Relational Mapping) framework, manages the state of Java objects with respect to the database. An object in Hibernate can be in one of four states:

#### 1. Transient State

#### Characteristics:

- Object is instantiated using new.
- Not associated with any Hibernate Session.
- Does not represent any row in the database.
- Hibernate is **unaware** of this object.
- Not managed or tracked.
- Will be garbage collected unless referenced.

### Example:

```
Student student = new Student(); // Transient state
student.setName("Alice");
student.setAge(21);
```

## Key Notes:

- No row in DB is created until explicitly saved.
- Data loss possible if not saved.

## Memory View:

```
JVM Heap --> [student object]
Database --> [no entry]
Hibernate --> unaware
```

#### 2. Persistent State

### Characteristics:

- Object is associated with an open Hibernate Session.
- Represents a record in the database.
- Hibernate performs automatic dirty checking.
- Any change to the object will be tracked and synchronized with the database on flush/commit.

### ★ How to make an object Persistent:

```
session.save(obj)
session.persist(obj)
session.get(Class, id) or session.load(Class, id)
session.merge(obj) (in specific cases)
```

# Example:

```
Session session = sessionFactory.openSession();
Transaction tx = session.beginTransaction();

Student student = new Student();
student.setName("Alice");
student.setAge(21);

session.save(student); // Now the student is persistent

student.setAge(22); // Dirty checking: Hibernate will update DB

tx.commit();
session.close();
```

### Memory View:

```
JVM Heap --> [student object]
Database --> [row present, updated if changed]
Hibernate --> tracks changes
```

#### 3. Detached State

#### Characteristics:

- Object was persistent.
- Session is closed or object is evicted.
- Changes made will not reflect in DB automatically.
- You need to reattach to a new session to persist changes.

#### How to Reattach:

- session.update(obj)
- session.merge(obj)

### Example:

```
Session session1 = sessionFactory.openSession();
Student student = session1.get(Student.class, 1);
session1.close(); // student is now detached
student.setName("Updated Name"); // Hibernate won't track this
```

```
Session session2 = sessionFactory.openSession();
Transaction tx = session2.beginTransaction();
session2.update(student); // reattaches the object
tx.commit();
session2.close();
```

#### Memory View:

```
JVM Heap --> [student object]
Database --> [row present]
Hibernate --> does NOT track changes (until reattached)
```

#### 4. Removed State

#### Characteristics:

- Object is marked for deletion using session.delete().
- Object is still associated with session (still persistent) until flush or commit.
- The actual row will be removed from the database when transaction is committed or session is flushed.

### Example:

```
Session session = sessionFactory.openSession();
Transaction tx = session.beginTransaction();

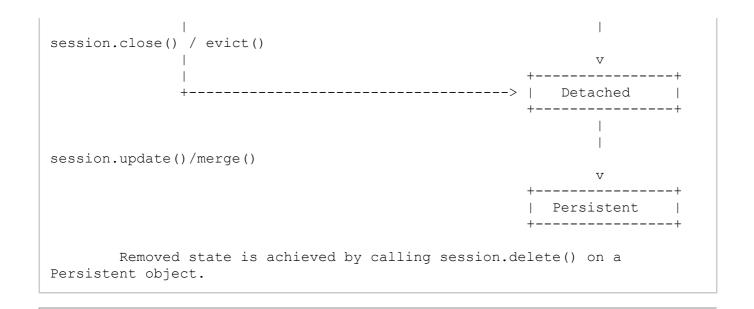
Student student = session.get(Student.class, 1);
session.delete(student); // marked for deletion

tx.commit(); // actual delete happens here
session.close();
```

## Memory View (before commit):

```
JVM Heap --> [student object]
Database --> [row present]
Hibernate --> marked for deletion
```

# Hibernate Object Lifecycle Diagram



# Internal Working: Dirty Checking

When an object is in **persistent** state, Hibernate:

- Takes a snapshot of the original object state at the beginning of the session.
- At flush time (commit or explicit flush), it compares current object with the snapshot.
- If differences are found, SQL UPDATE is triggered.

# Summary Table

State	Associated with Session	In Database?	Tracked by Hibernate?	Can Save?	Can Update?	Can Delete?
Transient	×	×	×	✓ (save)	×	×
Persistent	<b>√</b>	<b>√</b>	√ (dirty checking)	<b>√</b>	✓	✓
Detached	X (was associated)	<b>√</b>	×	×	✓ (update)	✓ (after reattach)
Removed	√ (until flushed)	✓ (until commit)	<b>√</b>	×	×	<b>√</b>

# Practical Use Cases

Use Case	Recommended State	
Creating a new record	Transient → Persistent via save()	
Reading and modifying a record	Persistent	

Use Case	Recommended State
Temporarily holding modified data	Detached
Deleting a record	Persistent → Removed

Here's an **expanded and structured study material** covering the Hibernate object lifecycle methods and state transitions, including a lifecycle summary table, detailed method descriptions, and internal behaviors for interview readiness or academic use.



# Hibernate Lifecycle Methods: In-Depth Description

Hibernate provides specific methods to **transition objects** between different lifecycle states. These methods are part of the Session interface.

# save(Object obj)

- **V** Purpose: Converts a **Transient** object to a **Persistent** one.
- Returns: **Generated Identifier** (primary key).
- **X** Saves immediately or on flush() depending on configuration.

#### **Example:**

```
Student student = new Student();
student.setName("Asha");
Serializable id = session.save(student); // object is now persistent
```

## 🔪 persist(Object obj)

- V Purpose: Similar to save(), but:
  - Doesn't return ID.
  - Follows JPA specification.
- Vuse in portable code (JPA projects).

#### **Example:**

```
Student student = new Student();
student.setName("Rahul");
session.persist(student); // persistent, no ID returned
```

## \ get(Class<T> clazz, Serializable id)

Purpose: Loads a record by primary key.

- Returns: Fully initialized object (or null if not found).
- Object becomes Persistent.

#### **Example:**

Student student = session.get(Student.class, 101); // now persistent



#### \ load(Class<T> clazz, Serializable id)

- Purpose: Similar to get (), but returns a proxy.
- I Throws **ObjectNotFoundException** if no such row exists.
- Use when you are sure the row exists.



#### update(Object obj)

- Purpose: Reattaches a **Detached** object to a new session.
- Error if another persistent object with same ID already exists in session.

#### **Example:**

session.update(detachedStudent); // now persistent again

#### 🔪 merge(Object obj)

- **V** Purpose: **Copies** state from a **Detached** object to a **Persistent** one.
- Returns: The new persistent instance.
- Safe to use if unsure whether object is already in session.

#### **Example:**

Student managedStudent = (Student) session.merge(detachedStudent);



#### delete(Object obj)

- Purpose: Moves a Persistent object to Removed state.
- Deletion is executed on flush/commit.

#### **Example:**

session.delete(student); // removed state

# **Mibernate Object Lifecycle Summary Table**

State	Associated with Session?	Exists in Database?	Description / Notes	
Transient	× No	× No	Newly created with new. Not yet saved.	
Persistent	✓ Yes	✓ Yes	Managed by Hibernate. Synced on flush/commit.	
Detached	× No	✓ Yes	Was persistent, now out of session.	
Removed	✓ Yes (until flush)	✓ Yes	Marked for deletion. Deleted on commit/flush.	

# Hibernate Lifecycle Transitions & Methods

From State	To State	Method Used	
Transient	Persistent	save(),persist()	
N/A (DB)	Persistent	get(),load()	
Detached	Persistent	update(), merge()	
Persistent	Removed	delete()	

# **©** Quick Reference: Method Summary

Method	Purpose	Returns	Transitions Object To
save()	Save a transient object and assign ID	ID	Persistent
persist()	Save a transient object (JPA-compliant)	void	Persistent
get()	Fetch from DB by ID (returns null if not found)	Persistent Object	Persistent
load()	Fetch proxy by ID (throws exception if not found on access)	Persistent Object	Persistent
update()	Reassociate a detached object	void	Persistent

Method	Purpose	Returns	Transitions Object To
merge()	Merge changes from detached to persistent copy	Persistent Object	Persistent
delete()	Mark persistent object for deletion	void	Removed (until flush)

# **II** Diagram: Hibernate Lifecycle Transitions

Here are a set of **practice exercises**—divided into conceptual, coding, and debugging/analysis—to reinforce your understanding of Hibernate object states and lifecycle methods.

# 1. Conceptual Questions

#### 1. Detached Modifications

- What happens when you modify a detached object without reattaching it?
- Hint: Think about Hibernate's dirty-checking mechanism and session scope.

#### 2. Dirty-Checking Logic

- How does Hibernate determine whether an object needs to be updated in the database at flush/commit time?
- Hint: Consider snapshots taken at load/persist versus current state.

#### 3. update() VS. merge()

- What's the difference between session.update(obj) and session.merge(obj) when you have a detached instance?
- Hint: Pay attention to exceptions around duplicate identifiers in the same session, and which instance is returned by merge ().

# 2. Coding Exercises

For all the coding exercises below, assume you have:

```
// Your mapped entity
@Entity
public class Student {
    @Id @GeneratedValue
    private Long id;
    private String name;
    private int age;
    // getters & setters...
}

// Helper to open sessions
public Session open() {
    return sessionFactory.openSession();
}
```

#### 2.1 Create & Save

- 1. Instantiate a new Student (Transient).
- 2. Call session.save(student) and flush/commit.
- 3. After each line, print out:

```
session.contains(student)student.getId()
```

#### Tasks:

- Identify the state (Transient → Persistent).
- Observe when the id is assigned.

# 2.2 get() and Modify

- 1. Open a session, call Student s = session.get(Student.class, someId);
- 2. Modify s.setAge(...).
- 3. Close the session without calling update ().

#### **Questions:**

- What's the state of s after session.close()?
- Will your age change persist? Why or why not?

### 2.3 Reattach with update() vs. merge()

- 1. Fetch a Student in Session A and then close it ( $\rightarrow$  Detached).
- 2. In Session B:

- Call sessionB.update(detachedStudent); and observe behavior if you fetched the same ID again in Session B.
- Repeat with sessionB.merge (detachedStudent).

#### Tasks:

- Note any exceptions or returned instances.
- **Print** sessionB.contains (detachedStudent) **vs**. sessionB.contains (mergedInstance).

#### 2.4 Delete & Use

- 1. In one session, load a Student and call session.delete(student).
- 2. Before tx.commit(), try calling session.get(...) or accessing student.getName().

#### **Questions:**

- What happens if you call session.get() for the same ID?
- Is the object still in the persistence context?

# 3. Debug & Analysis

Enable Hibernate SQL logging in your hibernate.cfg.xml or application.properties:

```
# Log SQL to console
hibernate.show_sql=true
hibernate.format_sql=true
# Log binding parameters
hibernate.type=trace
```

#### Now, watch your console and perform:

#### 1. Persistent Modification

- Load an object, change a field, commit.
- Observe the generated UPDATE SQL.

#### 2. Detached Update

- Modify a detached object, call merge() / update(), commit.
- Compare the SQL sequence (SELECT → UPDATE, any extra SELECT).

#### 3. Transient Delete

- Create a new object but do not save it; call session.delete(transient) and commit.
- What SQL (if any) is issued? Why?