operty used in code>

display: block - rendering a box for the element.

(element name):hover – when the user puts the mouse near the element following changes will be applied to the current property.

text-shadow: a b c (color) - a: x, b: y, c: blurring feature

border: a b c – a: border's width, b: border's style (for example, solid, dotted, dashed, ...), c: color of border

transform: skewX(degree) -

padding-top/bottom/left/right -