Identify Code Smells in The SharingApp Project

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1. Duplicate Code

1.1. Where does the smell come from?

Classes:

 $\begin{array}{lll} {\rm public~class~ItemList~extends~\it Observable} \\ {\rm public~class~ContactList~extends~\it Observable} \end{array}$

Methods:

public boolean saveItems(Context context)

1.2. What is that smell?

The implementation of the method saveItems(Context context), from classes ItemList and ContactList, are similar and have slight differences, so it's a duplicate code.

1.3. What's the problem?

If something needs to change, the code will **need to be updated in multiple places**, what can cause inconsistencies.

1.4. What's the solution?

A storage-like class should be created to perform this kind of action.

2. Data Clumps

2.1. Where does the smell come from?

Classes:

public class AddItemActivity extends AppCompatActivity
public class EditItemActivity extends AppCompatActivity implements
Observer

1.2. What is that smell?

The classes AddItemActivity and EditItemActivity have groups of data appearing together in different parts of the code as instance variables, what indicates a **data clumps**.

1.3. What's the problem?

That can cause issues related to **duplicate code**, as well as **reducing readability** and **lack of abstraction**, which in turn can violate the principle of encapsulation and abstraction.

1.4. What's the solution?

Related data items should be grouped together into a **separate class or structure**, rather than being scattered throughout the codebase. By encapsulating related data into a single class, it centralizes the management of that data.