Assume the token is 20 in token.txt for all sample test cases.

sample test case 1

```
Please input a lucky number to start the game:6
Will you bet the 21+3 (input y/n):n
Will you bet the perfectpair (input y/n):n
Dealer's desk: ♥Q
Player's desk: ♠6 ♠10
Draw card or not (input y/n): n
Your desk: ♠6 ♠10
Your total:16
Dealer's desk: ♥Q ♠10
Dealer's total: 20
Dealer's total is greater than yours, you lose!
lose 1 token
```

sample test case 2

```
Please input a lucky number to start the game:9
Will you bet the 21+3 (input y/n):n
Will you bet the perfectpair (input y/n):y
Dealer's desk: ♦J
Player's desk: ♦9 ♣9
You get a pair !!
You earn 5 tokens !!
Dealer's desk: ♦J
Player's desk: ♦9 ♣9
Draw card or not (input y/n): n
Your desk: ♦9 ♣9
Your total:18
Dealer's desk: ♦J ♠8
Dealer's total: 18
Both are 18 Draw!
```

sample test case 3

```
Please input a lucky number to start the game:2
Will you bet the 21+3 (input y/n):y
Will you bet the perfectpair (input y/n):y
Dealer's desk: ♣7
Player's desk: ♣5 ♣2
You get a flush !!
You earn 5 tokens !!
You didn't have any pairs.
You lose 1 token.
Dealer's desk: ♣7
Player's desk: ♣5 ♣2
Draw card or not (input y/n): y
Dealer's desk: ♣7
Player's desk: ♣5 ♣2 ♦A
Draw card or not (input y/n): y
Dealer's desk: ♣7
Player's desk: ♣5 ♣2 ♦A ♣8
Draw card or not (input y/n): y
Your desk: ♣5 ♣2 ♦A ♣8 ♣A
Your total:17
Dealer's desk: ♣7 ♠K
Dealer's total: 17
Both are 17 Draw!
```

sample test case 4

```
Please input a lucky number to start the game:8
Will you bet the 21+3 (input y/n):y
Will you bet the perfectpair (input y/n):n
Dealer's desk: ♣5
Player's desk: ♦2 ♣3
You didn't have any special cases.
You lose 1 token.
Dealer's desk: ♣5
Player's desk: ♦2 ♣3
Draw card or not (input y/n): y
Dealer's desk: ♣5
Player's desk: ♦2 ♣3 ♦7
Draw card or not (input y/n): y
Your desk: ♦2 ♣3 ♦7 ♦K
Your total:22
over 21! you lose
lose 1 token
```