# Logic Synthesis & Verification, Fall 2018

National Taiwan University

#### Problem Set 2

Due on 2018/10/31 Drop your solution in the instructor's mailbox in EE2 Building by 18:00

### 1 [Cofactor]

(10%) Given two Boolean functions f and g and a Boolean variable v, prove the following equalities.

- (a)  $(5\%) (\neg f)_v = \neg (f_v)$ , and
- (b) (5%)  $(f \oplus g)_v = (f_v) \oplus (g_v)$ .

# 2 [Quantification]

(20%)

(a) (4%) Consider the following 8 quantified Boolean formulas

 $F_1: \exists x, \exists y. f(x, y, z),$ 

 $F_2: \exists y, \exists x. f(x, y, z),$ 

 $F_3: \exists x, \forall y. f(x, y, z),$ 

 $F_4: \forall y, \exists x. f(x, y, z),$ 

 $F_5: \forall x, \exists y. f(x, y, z),$ 

 $F_6: \exists y, \forall x. f(x, y, z),$ 

 $F_7: \forall x, \forall y, f(x, y, z),$ 

 $F_8: \forall y, \forall x. f(x, y, z).$ 

List the set of implications  $F_i \to F_j$  for i, j = 1, ..., 8 and  $i \neq j$ .

(b) (4%) Prove or disprove

$$\exists x, \forall y. (f(x,y) \land g(y)) = \forall y. ((\exists x. f(x,y)) \land g(y)).$$

(c) (4%) Prove or disprove

$$\forall y, \exists x. (f(x,y) \land g(y)) = \forall y. ((\exists x. f(x,y)) \land g(y)).$$

(d) (4%) Prove or disprove

$$\forall x. (f(x,y) \land g(x,y)) = (\forall x. f(x,y)) \land (\forall x. g(x,y)).$$

(e) (4%) Prove or disprove

$$\exists x. (f(x,y) \land g(x,y)) = (\exists x. f(x,y)) \land (\exists x. g(x,y)).$$

### 3 [BDD and ITE]

(10%) Let  $f = a \oplus b \oplus c \oplus d$  and  $g = b \wedge d$ .

- (a) (5%) Draw the edge-complemented ROBDDs of f and g with variable ordering a < b < c < d (a on top).
- (b) (5%) Let the ROBDDs of f and g be F and G, respectively. Compute COMPOSE $(F,\,b,\,G)$ .

#### 4 [BDD Onset Counting]

(10%) Design a linear-time algorithm that counts the number of onset minterms of a given ROBDD.

#### 5 [ZDD]

(10%) Construct a ZDD that represents the set of self-avoiding paths over the edges connecting the top corner to the lower right corner in the graph of Figure 1. (E.g., acgi is a self-avoiding path, but beegh is not.)

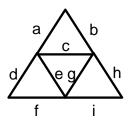


Fig. 1. Graph for self-avoiding path enumeration.

# 6 [SAT Solving]

(20%) Consider SAT solving the CNF formula consisting of the following tenchuses

$$C_1 = (b+d), C_2 = (a+b+c'+d'), C_3 = (a+b'+c), C_4 = (a'+b'+d),$$

$$C_5 = (a+b'+c'), C_6 = (a+c'+d), C_7 = (a'+b+c), C_8 = (a+b+c),$$

$$C_9 = (b'+c+d'), C_{10} = (a'+b'+c'+d').$$

- (a) (10%) Apply implication and conflict-based learning to solve the above CNF formula. Assume the decision order follows a, b, c, and then d; assume each variable is assigned 0 first and then 1. Whenever a conflict occurs, draw the implication graph and enumerate all possible learned clauses under the Unique Implication Point (UIP) principle. (In your implication graphs, annotate each vertex with "variable = value@decision\_level", e.g., "b = 0@2", and annotate each edge with the clause that implication happens.) If there are multiple UIP learned clauses for a conflict, pick the one with the UIP closest to the conflict vertex in the implication graph.
- (b) (10%) The **resolution** between two clauses  $C_i = (C_i^* + x)$  and  $C_j = (C_j^* + x')$  (where  $C_i^*$  and  $C_j^*$  are sub-clauses of  $C_i$  and  $C_j$ , respectively) is the process of generating their **resolvent**  $(C_1^* + C_j^*)$ . The resolution is often denoted as

$$\frac{(C_i^* + x) \qquad (C_j^* + x')}{(C_1^* + C_j^*)}$$

A fact is that a learned clause in SAT solving can be derived by a few resolution steps. Show how that the learned clauses of (a) can be obtained by resolution with respect to their implication graphs.

# 7 [SAT Solving]

(20%)

- (a) (10%) Write a CNF formula stating the pigeon-hole problem: There are n holes and n+1 pigeons. Every hole accommodates at most one pigeon and every pigeon must be in some hole.
- (b) (10%) Use MiniSAT (http://minisat.se/) to solve the pigeon-hole problem for n=4,5,6. (Note that the formulas should be in the DIMACS format http://www.satcompetition.org/2009/format-benchmarks2009.html.) Print out the MiniSAT statistics. Do you expect the solver is scalable on this problem? Why or why not?