

Dr. Turney Leigh Goetsch 09/03/2024

# Lab 1: WSL Setup

## **Learning Outcomes**

- Create a fresh installation of Linux
- Understand the concepts of the Windows Subsystem for Linux (WSL)
- Demonstrate an ability to use a Linux shell.
- Use the 'man' command to obtain documentation about Linux commands
- Explain how to list the contents of a directory in multiple forms.
- Navigate the Linux file system by changing directories.
- Manage the creation and deletion of new files and directories from within the command shell.

## **Editing a Text File**

```
goetschm@AAD-PF50KM51:~$ ls
text.txt
goetschm@AAD-PF50KM51:~$ cat text.txt
example text
```

**Figure 1:** A screenshot of the commands used to print out the example file.

1

#### **Building and Running a Program**

```
goetschm@AAD-PF50KM51:~/cpe2600$ ls -l
total 20
-rwxr-xr-x 1 goetschm goetschm 15960 Sep  4 16:02 a.out
-rw-r--r- 1 goetschm goetschm 269 Sep  4 16:01 hello.c
```

Figure 2: A long listing of the files in the directory that contains hello.c

The files in the directory are the c file hello.c and the compiled program a.out.<sup>2</sup>

```
If the -l option is specified without -L, the following information shall be written:

"%s %u %s %s %u %s %s\n", <file mode>, <number of links>,

<omnormalises, <group name>, <number of bytes in the file>,

<date and time>, <pathname>
```

**Figure 3:** ubuntu docx explaining the output formatting

The file a out is 15.96 KB, or 15,960 bytes. The file helloc is 0.27 KB, or 269 bytes. The fourth column of the output lists the number of bytes in each file.  $^3$ 

<sup>&</sup>lt;sup>1</sup>Capture a 'screenshot' of the command(s) to print out the file.

<sup>&</sup>lt;sup>2</sup>What files do you see? Include a 'screenshot' of the listing output.

<sup>&</sup>lt;sup>3</sup>How big is each file? How did you determine the size(s)?

-o file

Place the primary output in file *file*. This applies to whatever sort of output is being produced, whether it be an executable file, an object file, an assembler file or preprocessed C code.

If -o is not specified, the default is to put an executable file in a.out, the object file for source.suffix in source.o, its assembler file in source.s, a precompiled header file in source.suffix.gch, and all preprocessed C source on standard output.

Figure 4: -o command description from the GCC 14.2 manual

The compiler gcc is the GNU Compiler Collection. It was originally written as the compiler for the GNU operating system. The compiler default is to put the executable file in a.out, so the file a.out contains the executable generated from compiling hello.c. <sup>4</sup>

```
goetschm@AAD-PF50KM51:~/cpe2600$ ./a.out
Hello world!
```

**Figure 5:** Generated compiler output execution

5

<sup>&</sup>lt;sup>4</sup>Research the compiler gcc, what file contains the executable generated from compiling hello.c?

<sup>&</sup>lt;sup>5</sup>Now run the generated compiler output. Include a 'screenshot' of the output in your submission.

```
goetschm@AAD-PF50KM51:~/cpe2600$ gcc hello.c -S goetschm@AAD-PF50KM51:~/cpe2600$ ls -l
total 24
-rwxr-xr-x 1 goetschm goetschm 15960 Sep 4 16:02 a.out
-rw-r-r-- 1 goetschm goetschm 269 Sep 4 16:01 hello.c
-rw-r--r-- 1 goetschm goetschm 720 Sep 5 10:20 hello.s
goetschm@AAD-PF50KM51:~/cpe2600$ cat hello.s
          .file
                   "hello.c"
          .text
          .section
                              .rodata
.LC0:
          .string "Hello world!"
          .text
          .globl main
                   main, @function
          .type
main:
.LFB0:
          .cfi_startproc
          endbr64
          pushq %rbp
          .cfi_def_cfa_offset 16
         .cfi_offset 6, -16
movq %rsp, %rbp
.cfi_def_cfa_register 6
                   $16, %rsp
%edi, -4(%rbp)
          subq
          movl
                   %rsi, -16(%rbp)
.LCO(%rip), %rax
          movq
          leaq
                   %rax, %rdi
puts@PLT
          movq
          call
          movl
                    $0, %eax
          leave
          .cfi_def_cfa 7, 8
          ret
          .cfi_endproc
.LFE0:
          .size
                  main, .-main
          .ident "GCC: (Ubuntu 11.4.0-lubuntu1~22.04) 11.4.0"
                             .note.GNU-stack,"",@progbits
.note.gnu.property,"a"
          .section
          .section
          .align 8
          .long 1f - 0f
                   4f - 1f
          .long
          .long
                   5
Θ:
          .string "GNU"
1:
          .align 8
                   0xc0000002
          .long
          .long
                    3f - 2f
2:
          .long
                   0x3
3:
          .align 8
```

Figure 6: Result of -S option

<sup>&</sup>lt;sup>6</sup>Some options you should try: -S -c -Wall -Wextra -std=c89. Try each of these options and by observation and research determine how each option changes the behavior of gcc.

-s

Stop after the stage of compilation proper; do not assemble. The output is in the form of an assembler code file for each non-assembler input file specified.

By default, the assembler file name for a source file is made by replacing the suffix '.c', '.i', etc., with '.s'.

Input files that don't require compilation are ignored.

-S| This option stops the compiler before assembling. It creates a source file containing the assembly code for the program.

Figure 7: Result of -c option

-с

Compile or assemble the source files, but do not link. The linking stage simply is not done. The ultimate output is in the form of an object file for each source file.

By default, the object file name for a source file is made by replacing the suffix '.c', '.i', '.s', etc., with '.o'.

Unrecognized input files, not requiring compilation or assembly, are ignored.

-c| This option stops the compiler before linking. The result is an object file for the source file.

goetschm@AAD-PF50KM51:~/cpe2600\$ gcc hello.c -Wall
goetschm@AAD-PF50KM51:~/cpe2600\$

Figure 8: Result of -Wall option

-Wall

This enables all the warnings about constructions that some users consider questionable, and that are easy to avoid (or modify to prevent the warning), even in conjunction with macros. This also enables some language-specific warnings described in Options Controlling C++ Dialect and Options Controlling Objective-C and Objective-C++ Dialects.

-Wall| This enables all warnings about constructions. The result from hello.c was nothing flagged.

goetschm@AAD-PF50KM51:~/cpe2600\$ gcc hello.c -Wextra goetschm@AAD-PF50KM51:~/cpe2600\$

Figure 9: Result of -Wextra option

-Wextra

This enables some extra warning flags that are not enabled by -Wall. (This option used to be called -W. The older name is still supported, but the newer name is more descriptive.)

-Wextra| This enables additional warnings not enabled by -Wall. The result from hello.c was nothing flagged.

Figure 10: Result of -std=c89 option

-std=

Determine the language standard. See Language Standards Supported by GCC, for details of these standard versions. This option is currently only supported when compiling C or C++.

```
'c90'
'c89'
'iso9899:1990'
```

Support all ISO C90 programs (certain GNU extensions that conflict with ISO C90 are disabled). Same as -ansi for C code.

-std=c89| This sets the language standard to c89. The result of hello.c was not compiled because a comment conflicted with the set language standard.

-o file

Place the primary output in file file. This applies to whatever sort of output is being produced, whether it be an executable file, an object file, an assembler file or preprocessed C code

If -o is not specified, the default is to put an executable file in a.out, the object file for source.suffix in source.o, its assembler file in source.s, a precompiled header file in source.suffix.gch, and all preprocessed C source on standard output.

Though -o names only the primary output, it also affects the naming of auxiliary and dump outputs. See the examples below. Unless overridden, both auxiliary outputs and dump outputs are placed in the same directory as the primary output. In auxiliary outputs, the suffix of the input file is replaced with that of the auxiliary output file type; in dump outputs, the suffix of the dump file is appended to the input file suffix. In compilation commands, the base name of both auxiliary and dump outputs is that of the primary output; in compile and link commands, the primary output name, minus the executable suffix, is combined with the input file name. If both share the same base name, disregarding the suffix, the result of the combination is that base name, otherwise, they are concatenated, separated by a dash.

```
gcc -c foo.c ...
```

will use foo.o as the primary output, and place aux outputs and dumps next to it, e.g., aux file foo.dwo for -gsplit-dwarf, and dump file foo.c.???r.final for -fdump-rtl-final.

If a non-linker output file is explicitly specified, aux and dump files by default take the same base name

```
gcc -c foo.c -o dir/foobar.o ...
```

will name aux outputs dir/foobar.\* and dump outputs dir/foobar.c.\*.

A linker output will instead prefix aux and dump outputs:

```
gcc foo.c bar.c -o dir/foobar ...
```

 $will generally name \ aux \ outputs \ dir/foobar-foo.* \ and \ dir/foobar-bar.*, \ and \ dump \ outputs \ dir/foobar-foo.c.* \ and \ dir/foobar-bar.c.*.$ 

The one exception to the above is when the executable shares the base name with the single input:

```
gcc foo.c -o dir/foo ...
```

in which case aux outputs are named dir/foo.\* and dump outputs named dir/foo.c.\*.

The location and the names of auxiliary and dump outputs can be adjusted by the options -dumpbase, -dumpbase-ext, -dumpdir, -save-temps=cwd, and -save-temps=obj.

Figure 11: docx entry for -o command

You can change the behaviour of the output of the executable by using the -o option. <sup>7</sup>

#### Sources

- Ubuntu Docx
- GCC Manual 14.2.0

<sup>&</sup>lt;sup>7</sup>By now you should know that the name of the executable gcc builds is a.out by default... How can you change this behavior?