

1). In the bin packing problem, items of different weights (or sizes) must be packed into a finite number of bins each with the capacity C in a way that minimizes the number of bins used. The decision version of the bin packing problem (deciding if objects will fit into $\leq k$ bins) is NP-complete. There is no known polynomial time algorithm to solve the optimization version of the bin packing problem. In this homework you will be examining three greedy approximation algorithms to solve the bin packing problem.

a) Give pseudo code and the running time for each of the approximation algorithms.

First-Fit algorithm (runtime: $O(n^2)$)

There are two loops, with one inside another. The reason why this algorithm is n^2 because the number of bins and the number of items is not independent. Number of bins can be less or equal to the number of items. The outer loop is $O(n)$ whereas the inner loop is $\theta(n)$.

First-Fit(capacity, items, item_list[]){

 Create bin_res array with items size

 Assign num_bins to 0

 For $i < \text{items}$ from 0, $i++$ {

 Make an integer variable named j

 For $j < \text{num_bins}$ from 0, $j++$ {

 If (bin_res at j is $\geq \text{item_list at } i$){

 Bin_res at j gets $\text{bin_res}[j] - \text{item_list}[i]$

 Break out from the current loop

 }

 }

 If(j equals to num_bins){ //adds a new bin if no bin fits the item

 Bin_res at num_bins = the capacity – item_list at i

 Num_bins add 1

 }

 }

 Return num_bins

}

Best-Fit Algorithm (runtime: $O(n^2)$)

The runtime is n^2 is because it's like the first fit. The outer loop is $O(n)$ for the number of items and the inner loops are mainly $\theta(n)$ for number of bins and the number of candidate bins for item to be packed.

Best_fit(capacity, items, item_list[]){

 Create bin_res array with items size

 Assign num_bins to 0

Create a variable called `smallest_position`

For `l < items` from 0, `i++`{

 Create a candidate array with `num_bins` size

 Assign counter to 0

 //This loop checks the amount of bins the item can fit into

 For `k < num_bins` from 0, `k++`{

 If (`bin_res` at `k` is `>= item_list` at `i`){

 Candidate array at counter = `k`

 Counter adds 1

 }

 }

 Create a “j” variable

 If(counter is `>= 2`){ //if there are 2 or more bins that can fit the item

 Set `smallest_position` to the first candidate

 For `m < counter` from 1, `m++`{

 If(`bin_res` at candidate `m` is `<= bin_res` at the `smallest`

`_position`{

 The smallest position gets candidate `m`

 Break from the current loop

 }

 }

`Bin_res` at the `smallest_position` gets `bin_res` at `smallest_position` –

`item_list` at `i`

 }

Else{

 For `j < num_bins` from 0, `j++`{

 If (`bin_res` at `j` is `>= item_list` at `i`){

`Bin_res` at `j` gets `bin_res[j] – item_list[i]`

 Break out from the current loop

 }

 }

 }

 If(`j` equals to `num_bins`){ //adds a new bin if no bin fits the item

`Bin_res` at `num_bins` = the capacity – `item_list` at `i`

`Num_bins` add 1

 }

 }

 Return `num_bins`

}

First-Fit-Decreasing (runtime: $O(n^2)$)

The runtime is also n^2 because we first sort the item list with an ideal algorithm, merge sort, to have a $O(n \lg n)$ sorting time. After sorting the item list, we then pass the list to the First-Fit function, which it's $O(n^2)$. Therefore, this algorithm is $O(n^2)$.

```
First_fit_dec(capacity, items,item_list_copy[]){
    Sort the list by calling merge_sort(item_list_copy, 0, items-1) function

    Return from calling the first_fit(capacity, items, item_list_copy) function
}
```

- b) The README.txt and code have been submitted through Teach
- c) Randomly generate at least 20 bin packing instances. Summarize the results for each algorithm. Which algorithm performs better? How often?

Description:

I first write the test cases as 30 to the random file and by using a for loop, I make a capacity to either 10 or 20; number of items is assigned randomly between 5-25 along with an item list. Inside the for loop, I created another for loop and randomly generate the weight of each item from the list between 1 to the capacity. I then write all of those to the random text file.

Summary:

All these results from the three different algorithms are quite similar with the 1-2 difference in the number of bins. Out of 30 test cases, it seems to me that the First Fit algorithm tends to take "more" bins than the other two because there is 1 test case where First Fit algorithm took 1 more bin than the rest. Otherwise, the First Fit and Best Fit algorithm tend to be very similar in number of bins. The best algorithm of these three I believe would be the First Fit Decreasing algorithm because it seems to me that there are couple test cases where it takes the least number of bins compare to the rest. The First Fit algorithm seems to be worst algorithm among the three with the better performance of 0/30 test cases. The Best Fit algorithm seems to be in the middle between these algorithms with the better performance of 1/30 test cases. The First Fit Decreasing algorithm seems to be the best among these three with the better performance of 8/30 test cases. The rest of the test cases indicating that they all have the same number of bins.

2). Write an integer program for each of the following instances of bin packing and solve with the software of your choice. Submit a copy of the code and interpret the results.

- a) Six items $S = \{4, 4, 4, 6, 6, 6\}$ and bin capacity of 10

The result I get is 3, which means that the exact number of bins I need for that given number of items at the capacity of 10. I need 3 bins to fit those items.

CODE

min S

ST

$$S \geq 1$$

$$S - b_1 - b_2 - b_3 - b_4 - b_5 - b_6 = 0$$

$$10b_1 - 4x_{11} - 4x_{12} - 4x_{13} - 6x_{14} - 6x_{15} - 6x_{16} \geq 0$$

$$10b_2 - 4x_{21} - 4x_{22} - 4x_{23} - 6x_{24} - 6x_{25} - 6x_{26} \geq 0$$

$$10b_3 - 4x_{31} - 4x_{32} - 4x_{33} - 6x_{34} - 6x_{35} - 6x_{36} \geq 0$$

$$10b_4 - 4x_{41} - 4x_{42} - 4x_{43} - 6x_{44} - 6x_{45} - 6x_{46} \geq 0$$

$$10b_5 - 4x_{51} - 4x_{52} - 4x_{53} - 6x_{54} - 6x_{55} - 6x_{56} \geq 0$$

$$10b_6 - 4x_{61} - 4x_{62} - 4x_{63} - 6x_{64} - 6x_{65} - 6x_{66} \geq 0$$

$$x_{11} + x_{21} + x_{31} + x_{41} + x_{51} + x_{61} = 1$$

$$x_{12} + x_{22} + x_{32} + x_{42} + x_{52} + x_{62} = 1$$

$$x_{13} + x_{23} + x_{33} + x_{43} + x_{53} + x_{63} = 1$$

$$x_{14} + x_{24} + x_{34} + x_{44} + x_{54} + x_{64} = 1$$

$$x_{15} + x_{25} + x_{35} + x_{45} + x_{55} + x_{65} = 1$$

$$x_{16} + x_{26} + x_{36} + x_{46} + x_{56} + x_{66} = 1$$

$$b_1 + b_2 + b_3 + b_4 + b_5 + b_6 \geq 1$$

END

INT b1

INT b2

INT b3

INT b4

INT b5

INT b6

INT x11

INT x21

INT x31

INT x41

INT x51

INT x61

LP OPTIMUM FOUND AT STEP 21
 OBJECTIVE VALUE = 3.00000000

SET B1 TO <= 1 AT 1, BND= -3.000 TWIN=-0.1000E+31 51

NEW INTEGER SOLUTION OF 3.00000000 AT BRANCH 1 PIVOT 51
 BOUND ON OPTIMUM: 3.000000

DELETE B1 AT LEVEL 1
 ENUMERATION COMPLETE. BRANCHES= 1 PIVOTS= 51

LAST INTEGER SOLUTION IS THE BEST FOUND
 RE-INSTALLING BEST SOLUTION...

OBJECTIVE FUNCTION VALUE

1) 3.000000

VARIABLE	VALUE	REDUCED COST
B1	1.000000	1.000000
B2	0.000000	1.000000
B3	0.000000	1.000000
B4	1.000000	1.000000
B5	0.000000	1.000000
B6	1.000000	1.000000
X11	0.000000	0.000000
X21	0.000000	0.000000
X31	0.000000	0.000000
X41	1.000000	0.000000
X51	0.000000	0.000000
X61	0.000000	0.000000
S	3.000000	0.000000
X12	0.000000	0.000000
X13	0.000000	0.000000
X14	1.000000	0.000000
X15	0.666667	0.000000
X16	0.000000	0.000000
X22	0.000000	0.000000
X23	0.000000	0.000000
X24	0.000000	0.000000
X25	0.000000	0.000000
X26	0.000000	0.000000
X32	0.000000	0.000000
X33	0.000000	0.000000
X34	0.000000	0.000000
X35	0.000000	0.000000
X36	0.000000	0.000000
X42	0.000000	0.000000
X43	1.000000	0.000000
X44	0.000000	0.000000
X45	0.333333	0.000000
X46	0.000000	0.000000
X52	0.000000	0.000000
X53	0.000000	0.000000
X54	0.000000	0.000000
X55	0.000000	0.000000
X56	0.000000	0.000000
X62	1.000000	0.000000
X63	0.000000	0.000000
X64	0.000000	0.000000
X65	0.000000	0.000000
X66	1.000000	0.000000

ROW	SLACK OR SURPLUS	DUAL PRICES
2)	2.000000	0.000000
3)	0.000000	-1.000000
4)	0.000000	0.000000
5)	0.000000	0.000000
6)	0.000000	0.000000
7)	0.000000	0.000000
8)	0.000000	0.000000
9)	0.000000	0.000000

```

min S
ST
    S >= 1
    S - b1 - b2 - b3 - b4 - b5 - b6 = 0

    10b1 - 4x11 - 4x12 - 4x13 - 6x14 - 6x15 - 6x16 >= 0
    10b2 - 4x21 - 4x22 - 4x23 - 6x24 - 6x25 - 6x26 >= 0
    10b3 - 4x31 - 4x32 - 4x33 - 6x34 - 6x35 - 6x36 >= 0
    10b4 - 4x41 - 4x42 - 4x43 - 6x44 - 6x45 - 6x46 >= 0
    10b5 - 4x51 - 4x52 - 4x53 - 6x54 - 6x55 - 6x56 >= 0
    10b6 - 4x61 - 4x62 - 4x63 - 6x64 - 6x65 - 6x66 >= 0

    x11 + x21 + x31 + x41 + X51 + x61 = 1
    x12 + x22 + x32 + x42 + X52 + x62 = 1
    x13 + x23 + x33 + x43 + X53 + x63 = 1
    x14 + x24 + x34 + x44 + X54 + x64 = 1
    x15 + x25 + x35 + x45 + X55 + x65 = 1
    x16 + x26 + x36 + x46 + X56 + x66 = 1

    b1 + b2 + b3 + b4 + b5 + b6 >= 1
END

INT b1
INT b2
INT b3
INT b4
INT b5
INT b6
INT x11
INT x21
INT x31
INT x41
INT x51
INT x61

```

b) Five items $S = \{20, 10, 15, 10, 5\}$ and bin capacity of 20

The result I get is 3 as well, which it also means that I only need 3 exact number of bins to fit all these items, each bin with capacity of 20.

CODE

```

min S
ST
    S >= 1
    S - b1 - b2 - b3 - b4 - b5 = 0

    20b1 - 20x11 - 10x12 - 15x13 - 10x14 - 5x15 >= 0
    20b2 - 20x21 - 10x22 - 15x23 - 10x24 - 5x25 >= 0
    20b3 - 20x31 - 10x32 - 15x33 - 10x34 - 5x35 >= 0
    20b4 - 20x41 - 10x42 - 15x43 - 10x44 - 5x45 >= 0
    20b5 - 20x51 - 10x52 - 15x53 - 10x54 - 5x55 >= 0
    20b6 - 20x61 - 10x62 - 15x63 - 10x64 - 5x65 >= 0

    x11 + x21 + x31 + x41 + X51 = 1
    x12 + x22 + x32 + x42 + X52 = 1

```

$$x_{13} + x_{23} + x_{33} + x_{43} + x_{53} = 1$$

$$x_{14} + x_{24} + x_{34} + x_{44} + x_{54} = 1$$

$$x_{15} + x_{25} + x_{35} + x_{45} + x_{55} = 1$$

$$x_{16} + x_{26} + x_{36} + x_{46} + x_{56} = 1$$

$$b_1 + b_2 + b_3 + b_4 + b_5 \geq 1$$

END

INT b1

INT b2

INT b3

INT b4

INT b5

INT x11

INT x21

INT x31

INT x41

INT x51

LP OPTIMUM FOUND AT STEP 28
 OBJECTIVE VALUE = 3.00000000

FIX ALL VARS.(5) WITH RC > 0.000000E+00

NEW INTEGER SOLUTION OF 3.00000000 AT BRANCH 0 PIVOT 29
 BOUND ON OPTIMUM: 3.0000000
 ENUMERATION COMPLETE. BRANCHES= 0 PIVOTS= 29

LAST INTEGER SOLUTION IS THE BEST FOUND
 RE-INSTALLING BEST SOLUTION...

OBJECTIVE FUNCTION VALUE

1) 3.000000

VARIABLE	VALUE	REDUCED COST
B1	1.000000	1.000000
B2	1.000000	1.000000
B3	1.000000	1.000000
B4	0.000000	1.000000
B5	0.000000	1.000000
X11	0.000000	0.000000
X21	0.000000	0.000000
X31	1.000000	0.000000
X41	0.000000	0.000000
X51	0.000000	0.000000
S	3.000000	0.000000
X12	0.000000	0.000000
X13	1.000000	0.000000
X14	0.000000	0.000000
X15	1.000000	0.000000
X22	1.000000	0.000000
X23	0.000000	0.000000
X24	1.000000	0.000000
X25	0.000000	0.000000
X32	0.000000	0.000000
X33	0.000000	0.000000
X34	0.000000	0.000000
X35	0.000000	0.000000
X42	0.000000	0.000000
X43	0.000000	0.000000
X44	0.000000	0.000000
X45	0.000000	0.000000
X52	0.000000	0.000000
X53	0.000000	0.000000
X54	0.000000	0.000000
X55	0.000000	0.000000
B6	0.000000	0.000000
X61	0.000000	0.000000
X62	0.000000	0.000000
X63	0.000000	0.000000
X64	0.000000	0.000000
X65	0.000000	0.000000
X16	0.000000	0.000000
X26	0.000000	0.000000
X36	0.000000	0.000000
X46	0.000000	0.000000
X56	1.000000	0.000000

ROW	SLACK OR SURPLUS	DUAL PRICES
2)	2.000000	0.000000
3)	0.000000	-1.000000
4)	0.000000	0.000000
5)	0.000000	0.000000
6)	0.000000	0.000000
7)	0.000000	0.000000
8)	0.000000	0.000000
9)	0.000000	0.000000
10)	0.000000	0.000000
11)	0.000000	0.000000
12)	0.000000	0.000000
13)	0.000000	0.000000
14)	0.000000	0.000000


```
min S
ST
    S >= 1
    S - b1 - b2 - b3 - b4 - b5 = 0

    20b1 - 20x11 - 10x12 - 15x13 - 10x14 - 5x15 >= 0
    20b2 - 20x21 - 10x22 - 15x23 - 10x24 - 5x25 >= 0
    20b3 - 20x31 - 10x32 - 15x33 - 10x34 - 5x35 >= 0
    20b4 - 20x41 - 10x42 - 15x43 - 10x44 - 5x45 >= 0
    20b5 - 20x51 - 10x52 - 15x53 - 10x54 - 5x55 >= 0
    20b6 - 20x61 - 10x62 - 15x63 - 10x64 - 5x65 >= 0

    x11 + x21 + x31 + x41 + x51 = 1
    x12 + x22 + x32 + x42 + x52 = 1
    x13 + x23 + x33 + x43 + x53 = 1
    x14 + x24 + x34 + x44 + x54 = 1
    x15 + x25 + x35 + x45 + x55 = 1
    x16 + x26 + x36 + x46 + x56 = 1

    b1 + b2 + b3 + b4 + b5 >= 1

END

INT b1
INT b2
INT b3
INT b4
INT b5
INT x11
INT x21
INT x31
INT x41
INT x51
|
```