1. What would be the output of the following MIPS code?

```
.globl main
main:
        addu
                $s7, $0, $ra
        add
                $s3, $0, $0
                $s4, $0, 1
        addi
        add
                $s5, $0, $0
        la
                $s6, save
        .data
        .align 2
        .globl save
# the next line creates an array of 10 words that can be referred to
as "save"
# the array is initialized to the 10 values after .word
\ensuremath{\sharp} so the first array entry is a 0 and the last entry is a 2
        .word 0, 0, 0, 0, 0, 0, 6, 3, 2
        .text
Loop:
                $t8, $s3, $s3
        add
                $t8, $t8, $t8
        add
        add
                $t8, $t8, $s6
                $t9, 0($t8)
        lw
        bne
                $t9, $s5, Exit
        add
                $s3, $s3, $s4
        j
                Loop
Exit:
        .data
        .globl
                message1
                 .asciiz "\nThe value of i is: "
message1:
        .text
                 $v0, 4
        li
                 $a0, message1
        la
        syscall
                 $v0, 1
        li
        add
                 $a0, $0, $s3
        syscall
        addu
                $ra, $0, $s7
        jr
                $ra
                $0, $0, $0
        add
```

2. The following code fragment computes the Kronecker product of two matrices – don't worry if you have never heard of Kronecker – this problem assumes no foreknowledge of this, as you can discern what is being done by examining the code. The matrices a and b are the input matrices – and c is the output matrix – note that c is larger:

```
#define SIZE 40
#define KSIZE SIZE*SIZE
int a[SIZE][SIZE];
int b[SIZE][SIZE];
int c[KSIZE][KSIZE];
```

The actual product can be computed as follows (with somewhat inefficient code):

```
for (i=0; i<SIZE; i++)
for (j=0; j<SIZE; j++)
for (x=0; x<SIZE; x++)
for (y=0; y<SIZE; y++)
c[i*SIZE+x][j*SIZE+y]=a[i][j]*b[x][y];
```

The choice of loop ordering is, as always, important here for memory performance. In this case, there are four nested loops – and this code is written in such a way that there are no dependencies to impede reordering. The code is shown with ordering *ijxy* (i.e. the ordering of the loops from inner to outer – as labeled by the iterator of the loop). Which of the following orderings should be the *worst* for this loop? By worst, we mean the ordering which will result in the *longest* execution time.

- a. ijxy
- b. jixy
- c. xiyi
- d. ixjy
- e. jyix