



A Game Brought To You By Jeffery Le

2019

The Manual For The Computer Game

Deal Or No Deal

Powered By The Visual Basic 6.0 Engine



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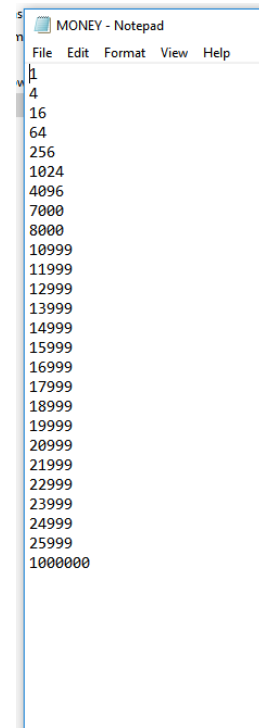
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Concluding Notes

If the player wishes to edit the amounts of the money in the game, they can do so by modifying "MONEY.txt" which is found in the game files.

If there are any bugs that are found within the game, I can be contacted at jefferylegamestudios@gmail.com

Thank you for downloading the game and have a good time!



Additional Info

There is a high score system on a session basis!
Challenge yourself! What is the highest score you
can get in a 30 minute gaming session?

The longer you stay in the game, the higher the
round/10 multiplier becomes! This means that
taking the bank offer at round 1 will only have a
modifier of 1/10 while taking an offer at round 9
will have a modifier of 9/10!

An addiction to gambling is a very dangerous
addiction. While games like this do feature
gambling elements, I do not recommend the
gambling of substantial amounts of real money!



Introduction

This game, powered by the Visual Basic 6.0
Engine is based off the hit television show
Deal Or No Deal.

It is a game of stakes, where both fortune,
and misfortune favour the bold.

It is not a game that revolves arounds skill or
intelligence, with the player's luck being the
only determining factor in how much they
win.

There aren't any questions that require you to
have an IQ of 195 or the knowledge of a
historian, the only question is,
"Deal Or No Deal?"



How To Play

Overview

Deal Or No Deal is a game in which there are 26 cases, each with a unique amount of money.

1	2	3	4	5	6
7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25					26

When the player selects a case (exception is reserving a case in round 0 and revealing the reserved case in round 10), the amount of money in that case can no longer be won.

At the end of each round, the player is given an offer of an amount of money, and if they decide to take the deal, they win that amount of money and the game is over. If the offer is declined, they continue on, and the stakes are raised.

If a player declines all offers, they will eventually be able to choose the case they reserved in round 0, and will win the amount that is found within it.



The End Of Round 9

By the end of round 9, there will be only two cases left unopened: the last case on the board and the player's reserved case. They are given this offer:

You have opened 24 cases.

There is 1 case left on the board.

The bank offer is \$10,378.35.

You will have to open your reserved case next round!

DEAL

NO DEAL

If the player takes the deal, they take the bank's offer and the game is finished.

If the player doesn't take the deal, they will continue on to round 10 where they will win the amount of money that was in the case that they put aside.

You have selected your reserved case and have won \$64.00 from it!

At this point, the game is finished and the player has the choice to start another game or exit the program.



The Rest Of The Game

Round 3
Eliminate 4 Cases

This process of eliminating cases followed by an offer at the end of the round repeats until round 10.

Although the process stays the same, each round the player has one less case to open:

Round 1: 6 cases to open

Round 2: 5 cases to open

Round 3: 4 cases to open

Round 4: 3 cases to open

Round 5: 2 cases to open

Round 6,7,8 and 9: 1 case to open





When The Game Is First Launched

When the user first launches the game, they will come across an interface like this:



There are two ways that the player can navigate the game:

1. Using Mouse Clicks 
2. Using Arrow Keys And Enter Keys 

Although the values on the side will most likely be different, the objective at this screen will always be the same: click on the case that you want to put aside.

This will be the case that is safe from being removed and the case that you will open if you don't decide to take any deals.



The Commencement of Round 1

Your Briefcase 1	<h2><i>Deal Or No Deal</i></h2>	Cases Opened: 0 Remaining: 26																														
<div> <div>\$1.00</div> <div>\$4.00</div> <div>\$16.00</div> <div>\$64.00</div> <div>\$256.00</div> <div>\$1,024.00</div> <div>\$4,096.00</div> <div>\$7,000.00</div> <div>\$8,000.00</div> <div>\$10,999.00</div> <div>\$11,999.00</div> <div>\$12,999.00</div> <div>\$13,999.00</div> </div>	<table border="1"> <tr> <td></td> <td>2</td> <td>3</td> <td>4</td> <td>5</td> <td>6</td> </tr> <tr> <td>7</td> <td>8</td> <td>9</td> <td>10</td> <td>11</td> <td>12</td> </tr> <tr> <td>13</td> <td>14</td> <td>15</td> <td>16</td> <td>17</td> <td>18</td> </tr> <tr> <td>19</td> <td>20</td> <td>21</td> <td>22</td> <td>23</td> <td>24</td> </tr> <tr> <td>25</td> <td colspan="4"></td> <td>26</td> </tr> </table>		2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25					26	<div> <div>\$14,999.00</div> <div>\$15,999.00</div> <div>\$16,999.00</div> <div>\$17,999.00</div> <div>\$18,999.00</div> <div>\$19,999.00</div> <div>\$20,999.00</div> <div>\$21,999.00</div> <div>\$22,999.00</div> <div>\$23,999.00</div> <div>\$24,999.00</div> <div>\$25,999.00</div> <div>\$1,000,000.00</div> </div>
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Round 1 Eliminate 6 Cases																																

After the player chooses their case, it is put aside in the top left and the player has a new task: choose the 6 cases that they want to eliminate.

All cases have one of the values that are seen on the side, though the player will not know which cases have which values.

When a player eliminates a case, the player can no longer win the amount found in that case, so the player must hope that luck is on their side.



End Of The Round

You have opened 6 cases.
There are 19 cases left on the board.
The bank offer is \$6,395.87.
You will have to open 5 cases in the next round.
<div>DEAL</div> <div>NO DEAL</div>

After choosing 6 cases, the player will come across this screen:

If the player takes the deal, they win the offer presented by the bank and the current game ends (player has the choice to exit the game or start another one).

If the player doesn't take the deal, the player continues on to the next round .

The offer is bank offer is calculated by the formula:

$$(\text{Total Money Of Cases Unopened} / \# \text{ of Cases Unopened}) * (\text{Round Number}/10)$$

