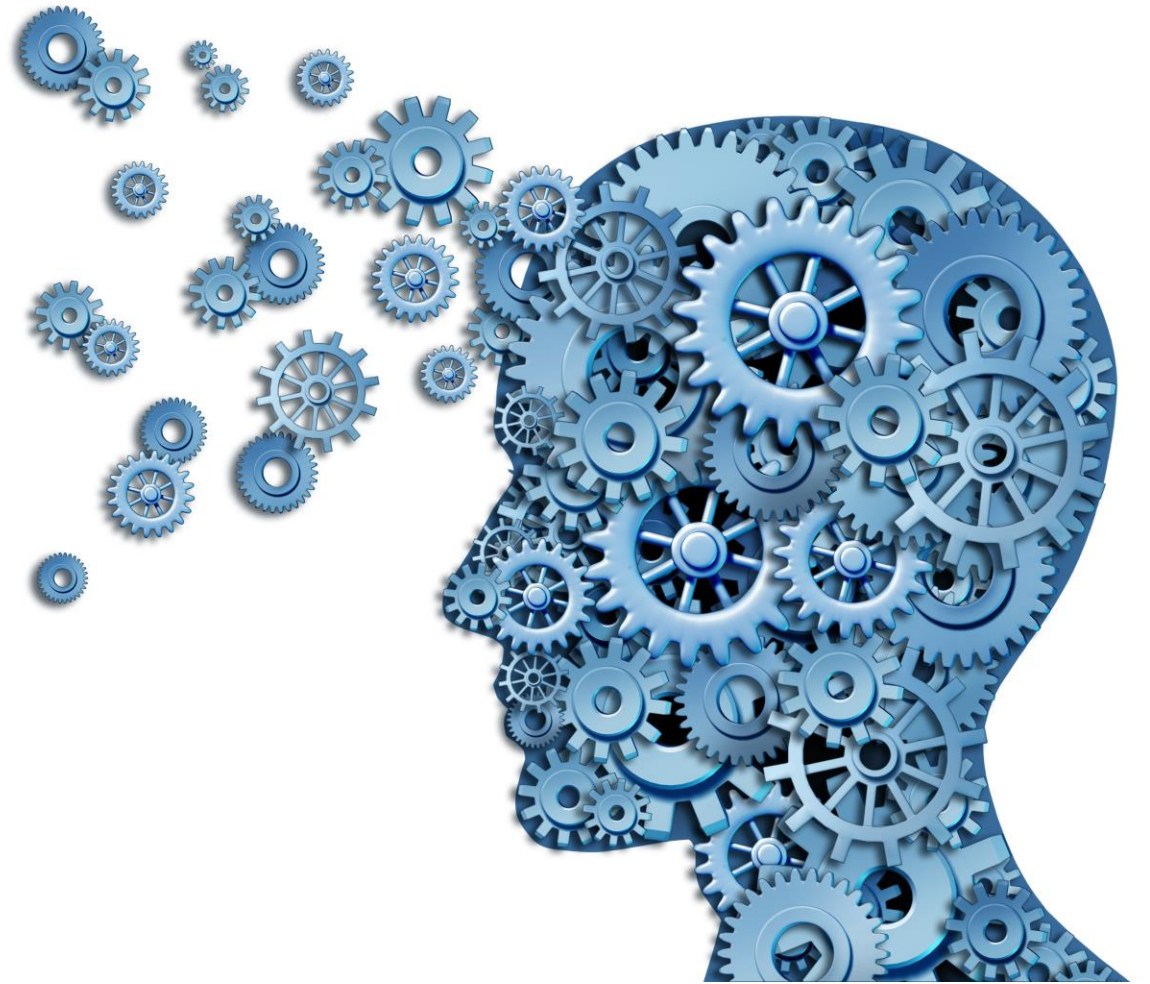


# Neural & Behavioral Modeling

## Week 0 Course Introduction



by Tsung-Ren (Tren) Huang 黃從仁

# Course Instructor

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# First things first

All are welcome!

You don't need my permission to sit in.

Contact TAs on NTU Cool to get a registration code for enrollment.

I "may" have recordings of this course.

Course	神經與行為模型建構 (PSY727 ▼)
To	
Subject	<b>Back</b> <a href="#">All in Teaching Assistants</a> <b>高孟暉 (MENG-HUEI GAO)</b>



高孟暉

# Philosophy and Features of Modeling

Richard Feynman: “What I cannot *build*. I do not *understand*.”

Hypothesis-driven (as opposed to data-driven), just like empirical experiments. In fact, we are carrying out *computational experiments*.

Generative in nature, just like statistical *hypothesis-testing* or statistical simulations. In fact, we rely on inferential statistics to draw conclusions from the results of computer simulations.

# My Teaching Goals

Expose you to the full spectrum of modeling

This allows you to understand mathematical/computational studies

Help you figure out whether this direction is for you

If not, you have also further narrowed your career search

Help you develop computational thinking

This includes a habit of asking “why” & “what if”



# What models/modeling can offer

Conceptual clarity and mechanistical insights  
that goes beyond phenomena



Causal inferences rather than observational correlations  
that lead to policies

Falsification/support but not validation for a hypothesis/theory

After all,  $H \rightarrow D$  is equivalent to  $\neg D \rightarrow \neg H$  but not  $D \rightarrow H$

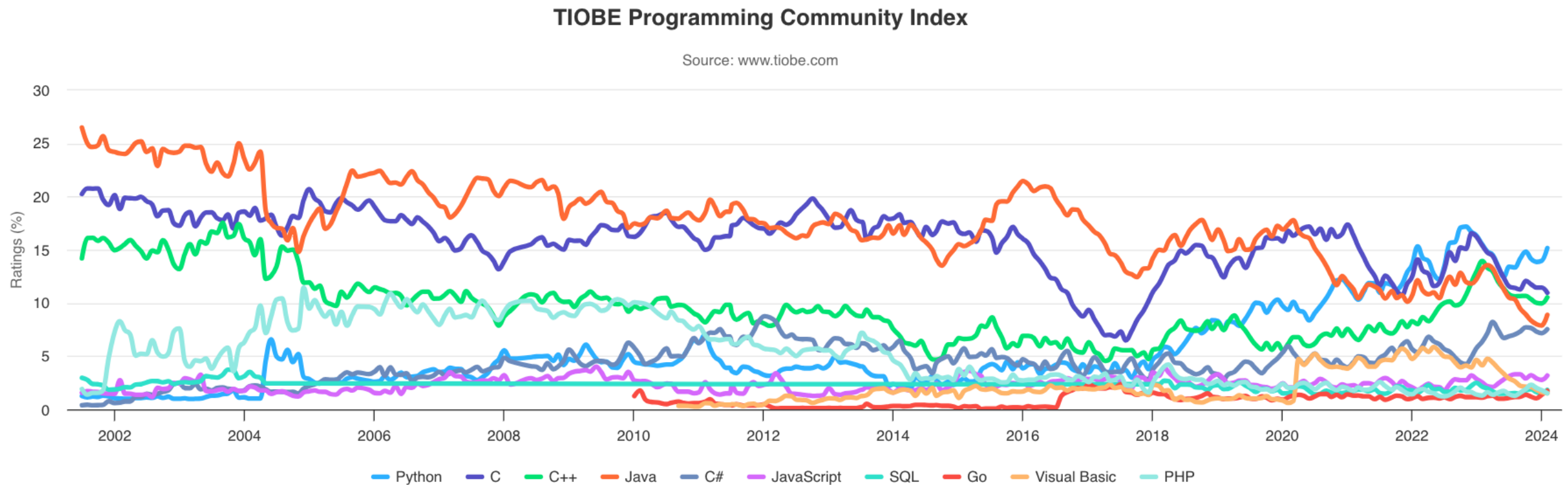
# What this course offers

週次	日期	單元主題
第1週	2/21	Course Introduction: Models & modeling
第2週	2/28	和平紀念日(放假)
第3週	3/6	Behavioral Modeling (1/2): System dynamics
第4週	3/13	Behavioral Modeling (2/2): Agent-based modeling
第5週	3/20	Computational Cognitive Science (1/2): Basics
第6週	3/27	Computational Cognitive Science (2/2): Advanced
第7週	4/3	Computational Cognitive Neuroscience (1/3): Modeling principles & canonical neural computation
第8週	4/10	Computational Cognitive Neuroscience (2/3): Neural Networks
第9週	4/17	Computational Cognitive Neuroscience (3/3): Learning & Memory
第10週	4/24	Deep-learning Neural Networks (1/4): Fully-Connected Multilayer Perceptron (MLP)
第11週	5/1	Deep-learning Neural Networks (2/4): Convolutional Neural Network (CNN)
第12週	5/8	Deep-learning Neural Networks (3/4): Recurrent Neural Networks (RNN)
第13週	5/15	Deep-learning Neural Networks (4/4): Deep Reinforcement Learning (RL) & Advanced Networks
第14週	5/22	Computational Neuroscience (1/2): 1 spiking neuron
第15週	5/29	Computational Neuroscience (2/2): N spiking neuron
第16週	6/5	無期末考/課程



# Programming Languages

As of February 2024, Python ranks first in terms of popularity





# Python Environments

Personal Computing:

Recommend VS Code + Extensions (Python + Jupyter)

Private Cloud:

Recommend Jupyter Notebook in Anaconda Python 3

Public Cloud:

Recommend Google Colab, especially for AI & deep learning

# Copilot with ChatGPT

VS Code:

Install these extensions: GitHub Copilot + ChatGPT

Jupyter:

Install this Chrome/Edge/Brave extension

Colab:

Install this Chrome/Edge/Brave extension

More User-Friendly  
(for beginners)



More Computing Power  
(for experts)

# VS Code/Jupyter/Colab

Use [Shift] + [Enter] for execution

Remember this at least



Use [Tab] for auto-completion (not for Colab)

Or for exploration of functions under a library

Use [Shift] + [Tab] for help (not for VS Code & Colab)

Holding [Shift] + more [Tab] to get more info

# PYTHON FOR DATA SCIENCE

## CHEAT SHEET

### Python Basics

#### Datatypes

- Numbers: `a=2`(Integer), `b=2.0`(Float), `c=1+2j`(Complex)
- String: `a="New String"`
- List: `a=[1,2,3,"Word"]`
- Sets: `a={2,3,4,5}`
- Tuple: `a=(1,2,4)`
- Dictionary: `x={'a': [1,2], 'b': [4,6]}`

#### Operators

**Numeric Operator:** (Say, a holds 5, b holds 10)

- `a + b = 15`
- `b / a = 2`
- `a - b = -5`
- `b % a = 0`
- `a * b = 50`
- `a ** b = 9765625`
- `7.0 // 2.0 = 3.0`, `-11 // 3 = -4`

**Comparison Operator:**

- `(a == b)`: not true
- `(a > b)`: not true
- `(a != b)`: true
- `(a >= b)`: not true
- `(a > b)`: not true
- `(a <= b)` is true

**Boolean Operator:**

- `a and b`
- `a or b`
- `not a`

#### Operations

##### List Operations

- `List=[]`: Defines an empty list
- `list[i]=a`: Stores a at the ith position
- `list[i]`: Retrieves the character at the ith position
- `list[i:j]`: Retrieves characters in the range i to j
- `list.append(val)`: Adds item at the end
- `list.pop([i])`: Removes and returns item at index i

##### String Operations

- `String[i]`: Retrieves the character at the ith position
- `String[i:j]`: Retrieves characters in the range i to j

##### Dictionary Operations

- `dict={} :` Defines an empty dictionary
- `dict[i]=a`: stores "a" to the key "i"
- `dict[i]`: Retrieves the item with the key "i"
- `dict.key`: Gives all the key items
- `dict.values`: Gives all the values

#### OOPS

##### Inheritance:

A process of using details from a new class without modifying existing class.

##### Polymorphism:

A concept of using common operation in different ways for different data input.

##### Encapsulation:

Hiding the private details of a class from other objects.

#### Class/object

**Class:** `class Pen:`  
`pass`

**Object:** `obj=Pen()`

#### Flow Control Method

- if-else (Conditional Statement)**  
`if price >= 700:`  
`print("Buy.")`  
`else:`  
`print("Don't buy.")`
- For loop (Iterative Loop Statement)**  
`a="New Text"`  
`count=0`  
`for i in a:`  
`if i=="e":`  
`count=count+1`  
`print(count)`
- While loop (Conditional Loop Statement)**  
`a=0`  
`i=1`  
`while i < 10:`  
`a=a*2`  
`i=i+1`  
`print(a)`
- Loop Control: Break, Pass and continue**

#### Functions

```
def new_function():  
    print("Hello World")  
  
new_function()
```

#### Lambda Function

```
lambda a,b: a+b  
  
lambda a,b: a*b
```

#### Comments

```
# Single Line Comment  
"""  
Multi-line comment  
"""
```

#### Generic Operations

- `range(5)`: 0,1,2,3,4
- `S=input("Enter:")`
- `Len(a)`: Gives item count in a
- `min(a)`: Gives minimum value in a
- `max(a)`: Gives maximum value in a
- `sum(a)`: Adds up items of an iterable and returns sum
- `sorted(a)`: Sorted list copy of a
- importing modules:** `import random`

#### File Operations

`f= open("File Name", "opening mode")`

(Opening modes: r: read, w: write, a: append, r+: both read and write)

#### Try & Except Block

**try:**

[Statement body block]

`raise Exception()`

**except Exception as e:**

[Error processing block]



FURTHERMORE:

Python for Data Science Certification Training Course



# Python For Data Science Cheat Sheet

## Python Basics

Learn More Python for Data Science [interactively at www.datacamp.com](https://www.datacamp.com)



### Variables and Data Types

#### Variable Assignment

```
>>> x=5
>>> x
5
```

#### Calculations With Variables

>>> x+2	Sum of two variables
7	
>>> x-2	Subtraction of two variables
3	
>>> x*2	Multiplication of two variables
10	
>>> x**2	Exponentiation of a variable
25	
>>> x%2	Remainder of a variable
1	
>>> x/float(2)	Division of a variable
2.5	

#### Types and Type Conversion

str()	'5', '3.45', 'True'	Variables to strings
int()	5, 3, 1	Variables to integers
float()	5.0, 1.0	Variables to floats
bool()	True, True, True	Variables to booleans

### Asking For Help

```
>>> help(str)
```

### Strings

```
>>> my_string = 'thisStringIsAwesome'
>>> my_string
'thisStringIsAwesome'
```

#### String Operations

```
>>> my_string * 2
'thisStringIsAwesomethisStringIsAwesome'
>>> my_string + 'Innit'
'thisStringIsAwesomeInnit'
>>> 'm' in my_string
True
```

### Lists

Also see NumPy Arrays

```
>>> a = 'is'
>>> b = 'nice'
>>> my_list = ['my', 'list', a, b]
>>> my_list2 = [[4,5,6,7], [3,4,5,6]]
```

#### Selecting List Elements

Index starts at 0

##### Subset

```
>>> my_list[1]
>>> my_list[-3]
```

Select item at index 1  
Select 3rd last item

##### Slice

```
>>> my_list[1:3]
>>> my_list[1:]
>>> my_list[:3]
>>> my_list[:]
```

Select items at index 1 and 2  
Select items after index 0  
Select items before index 3  
Copy my\_list

##### Subset Lists of Lists

```
>>> my_list2[1][0]
>>> my_list2[1][:2]
```

my\_list[list][itemOfList]

#### List Operations

```
>>> my_list + my_list
['my', 'list', 'is', 'nice', 'my', 'list', 'is', 'nice']
>>> my_list * 2
['my', 'list', 'is', 'nice', 'my', 'list', 'is', 'nice']
>>> my_list2 > 4
True
```

#### List Methods

```
>>> my_list.index(a)
>>> my_list.count(a)
>>> my_list.append('!')
>>> my_list.remove('!')
>>> del(my_list[0:1])
>>> my_list.reverse()
>>> my_list.extend('!')
>>> my_list.pop(-1)
>>> my_list.insert(0, '!')
>>> my_list.sort()
```

Get the index of an item  
Count an item  
Append an item at a time  
Remove an item  
Remove an item  
Reverse the list  
Append an item  
Remove an item  
Insert an item  
Sort the list

#### String Operations

Index starts at 0

```
>>> my_string[3]
>>> my_string[4:9]
```

#### String Methods

```
>>> my_string.upper()
>>> my_string.lower()
>>> my_string.count('w')
>>> my_string.replace('e', 'i')
>>> my_string.strip()
```

String to uppercase  
String to lowercase  
Count String elements  
Replace String elements  
Strip whitespaces

### Libraries

#### Import libraries

```
>>> import numpy
>>> import numpy as np
Selective import
>>> from math import pi
```



### Install Python



### NumPy Arrays

Also see Lists

```
>>> my_list = [1, 2, 3, 4]
>>> my_array = np.array(my_list)
>>> my_2darray = np.array([[1,2,3],[4,5,6]])
```

#### Selecting Numpy Array Elements

Index starts at 0

##### Subset

```
>>> my_array[1]
2
```

Select item at index 1

##### Slice

```
>>> my_array[0:2]
array([1, 2])
```

Select items at index 0 and 1

##### Subset 2D Numpy arrays

```
>>> my_2darray[:,0]
array([1, 4])
```

my\_2darray[rows, columns]

#### NumPy Array Operations

```
>>> my_array > 3
array([False, False, False,  True], dtype=bool)
>>> my_array * 2
array([2, 4, 6, 8])
>>> my_array + np.array([5, 6, 7, 8])
array([6, 8, 10, 12])
```

#### NumPy Array Functions

```
>>> my_array.shape
>>> np.append(other_array)
>>> np.insert(my_array, 1, 5)
>>> np.delete(my_array, [1])
>>> np.mean(my_array)
>>> np.median(my_array)
>>> my_array.corrcoef()
>>> np.std(my_array)
```

Get the dimensions of the array  
Append items to an array  
Insert items in an array  
Delete items in an array  
Mean of the array  
Median of the array  
Correlation coefficient  
Standard deviation

DataCamp

Learn Python for Data Science [interactively](https://www.datacamp.com)



CHATGPT

You

Creaget a tutorial on Python basics with codes

ChatGPT

Certainly! Here's a tutorial on Python basics that covers fundamental concepts along with code examples:  
Installing Python:  
Visit the official Python website ([python.org](https://python.org)) and download the latest version of Python.  
Follow the installation instructions for your operating system.  
Running Python Code:  
Open a text editor or an Integrated Development Environment (IDE) like PyCharm, Visual Studio Code, or IDLE.  
Write your Python code in a new file with a .py extension.  
Save the file.  
Open the terminal or command prompt, navigate to the directory where your code file is saved, and run the command `python filename.py` to execute the code.  
Print Statements:  
Print statements are used to display output in Python.  
Use the `print()` function to print text, variables, or expressions.  
Example:  

```
python  
print("Hello, World!")
```

  
Variables and Data Types:  
Variables are used to store data.  
Python supports various data types such as integers, floating-point numbers, strings, booleans, lists, tuples, and dictionaries.  
Example:  

```
python  
age = 25  
name = "John"  
is_student = True
```

  
User Input:  
Use the `input()` function to prompt the user for input.  
The `input()` function returns a string, so you may need to convert it to the appropriate data type.  
Example:  

```
python
```

Enter to send, Shift+Enter for a new line, / to choose prompt

test.ipynb

test.ipynb > a=1

Code

Markdown

Run All

Restart

Clear All Outputs

Variables

Outline

Python 3.9.6

print("Hello, World!")

[2] ✓ 0.0s

Python

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

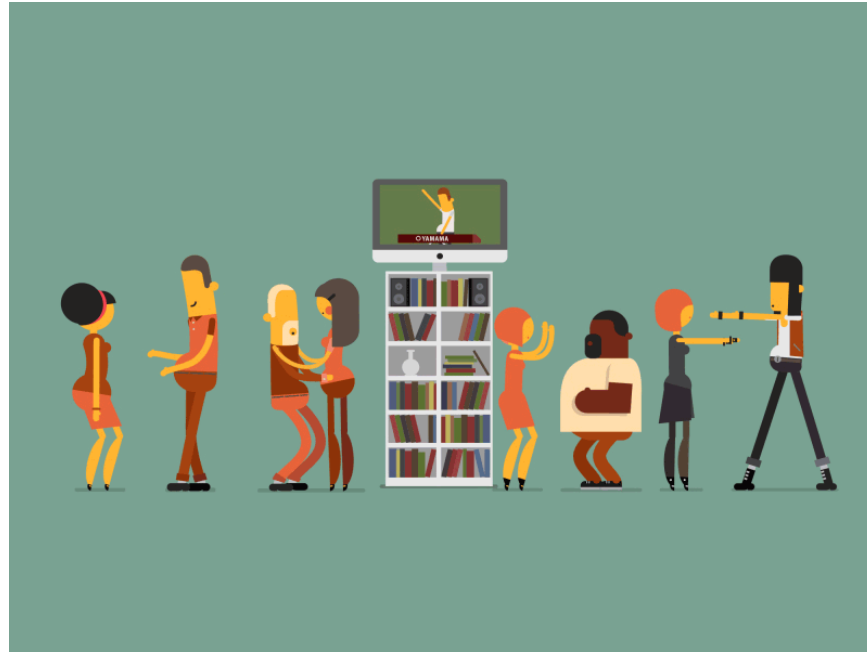
JUPYTER

Tasks

Ln 1, Col 23 Spaces: 4 LF

# Demo: Party simulation

What will happen if one cannot tolerate others of the opposite sex?

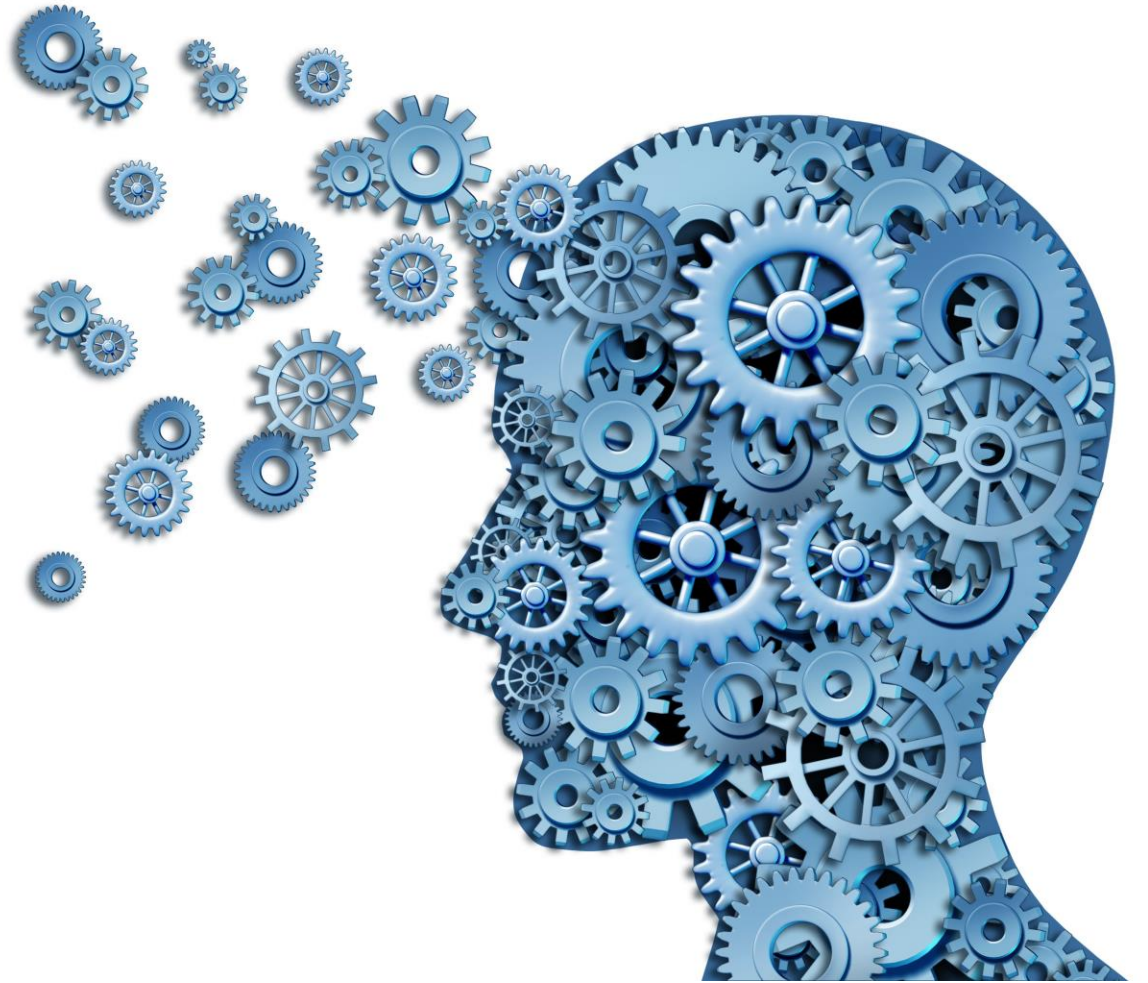


What if one can somewhat tolerate others of the opposite sex?



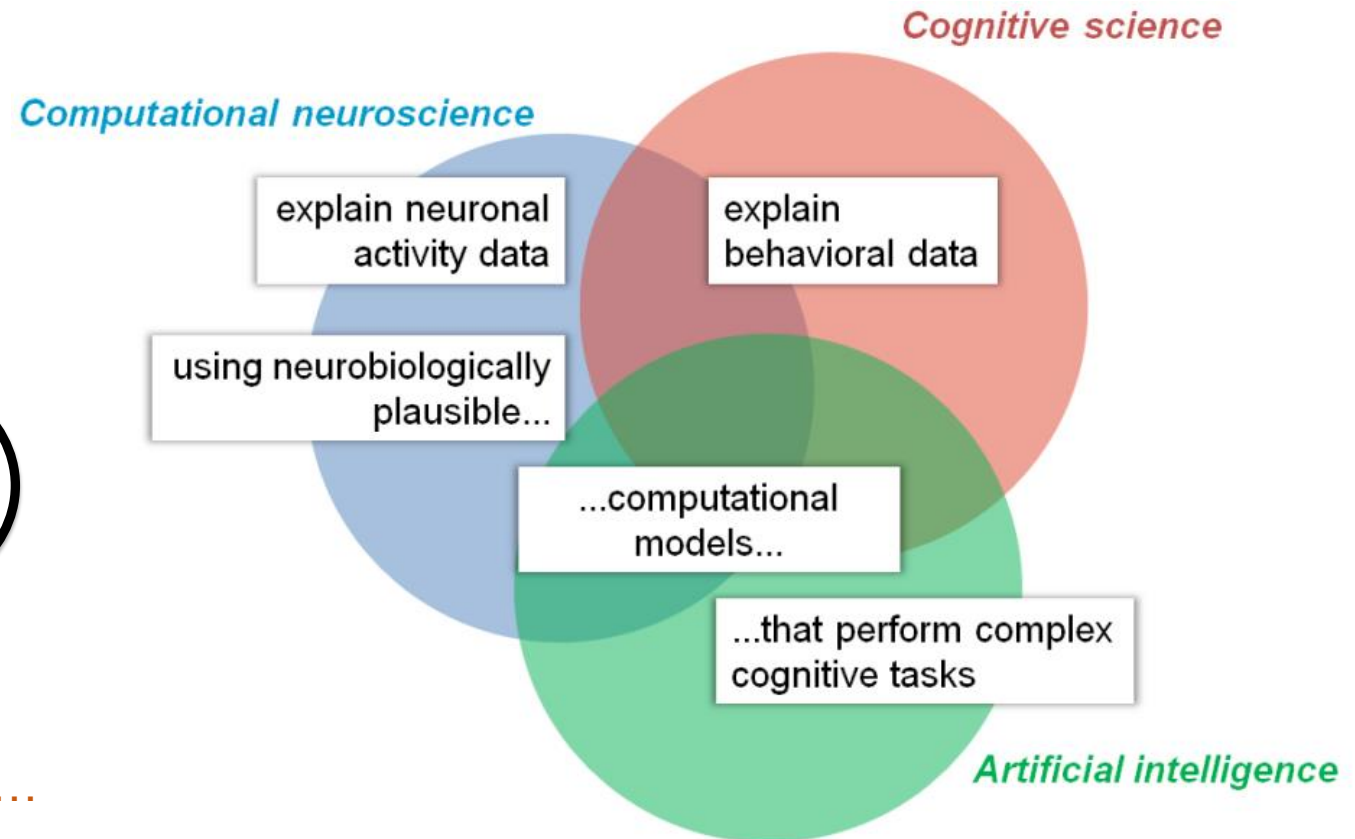
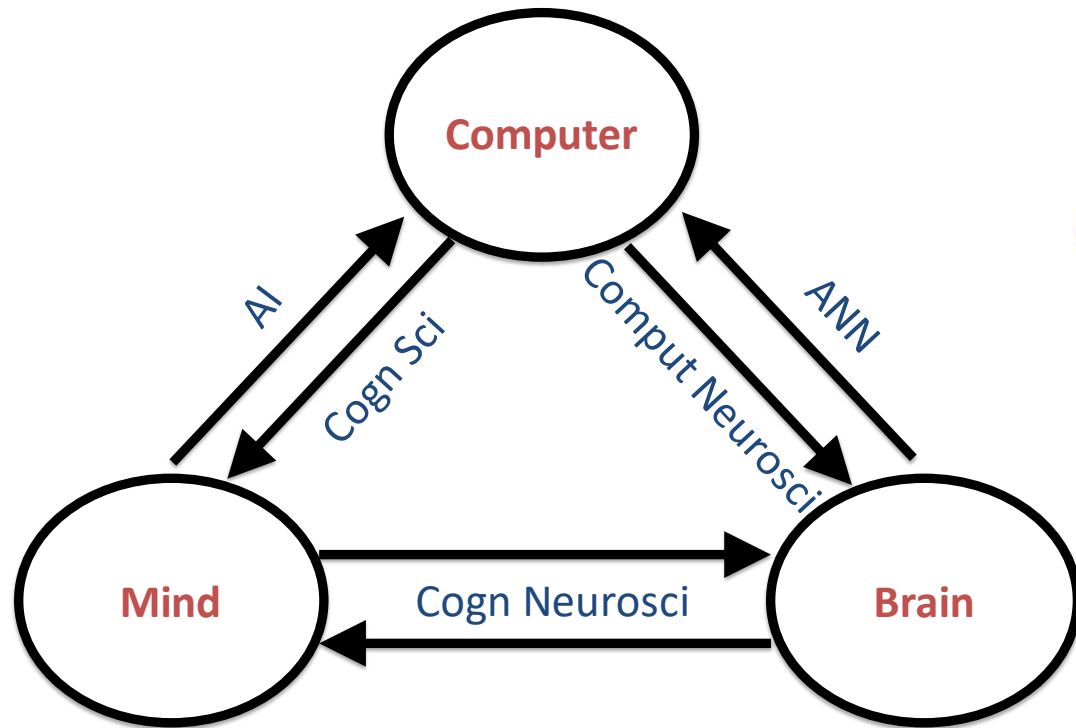
# Neural & Behavioral Modeling

## Week 1 Background



by Tsung-Ren (Tren) Huang 黃從仁

# We are studying at the intersections

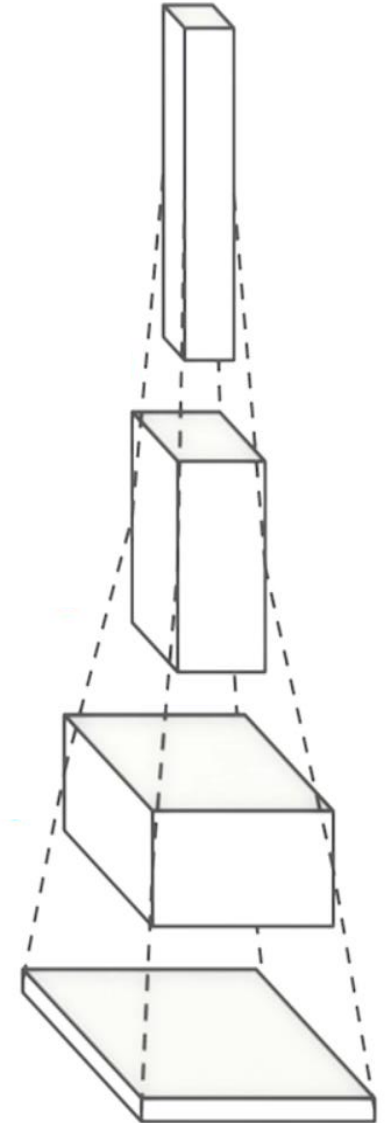
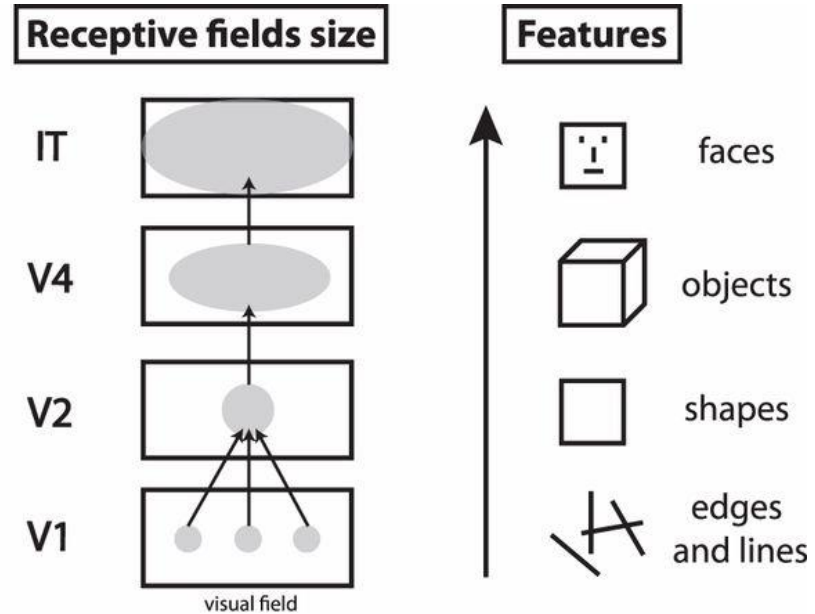
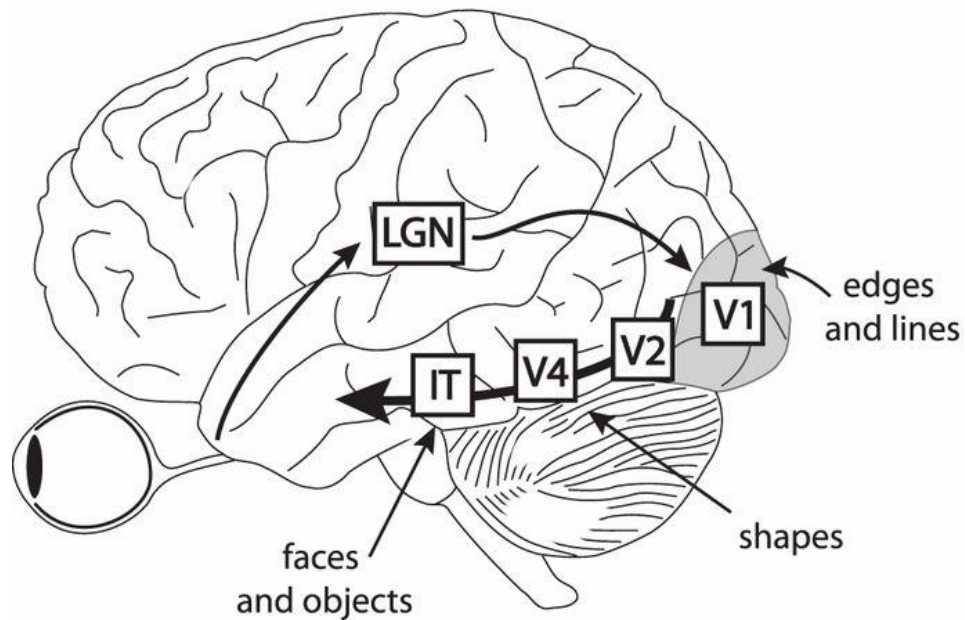


Relevant Journals:

- **Psychology:** Psychological Review (IF=8.934) ...
- **Neuroscience:** Journal of Cognitive Neuroscience (IF=3.225) ...
- **AI:** IEEE Transactions on Affective Computing (IF=11.2) ...
- **Robotics:** International Journal of Social Robotics (IF=4.7) ...

# Biological inspirations: AI design

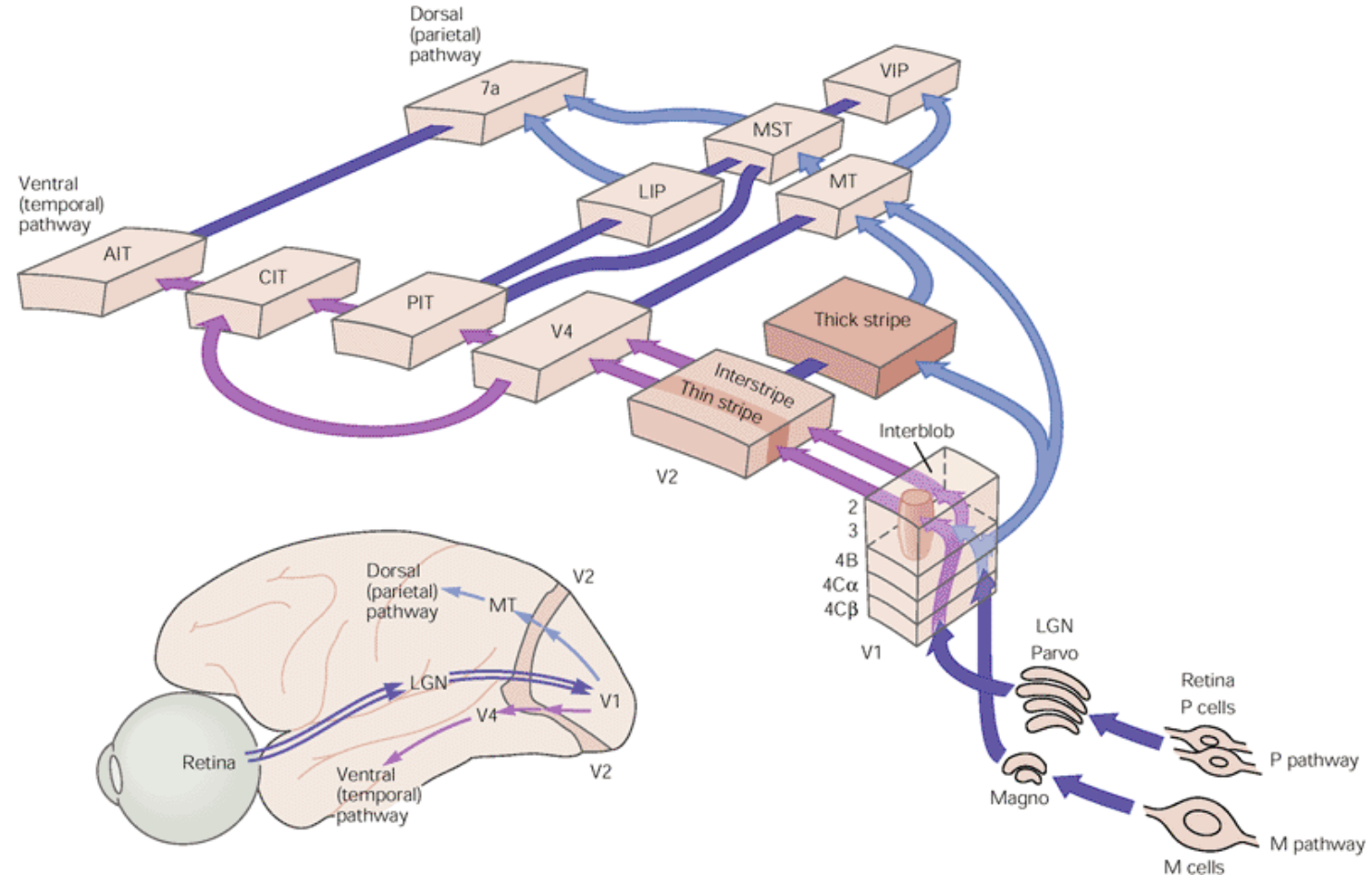
CNN emulates the visual ventral pathway





# Biological inspirations: AI design

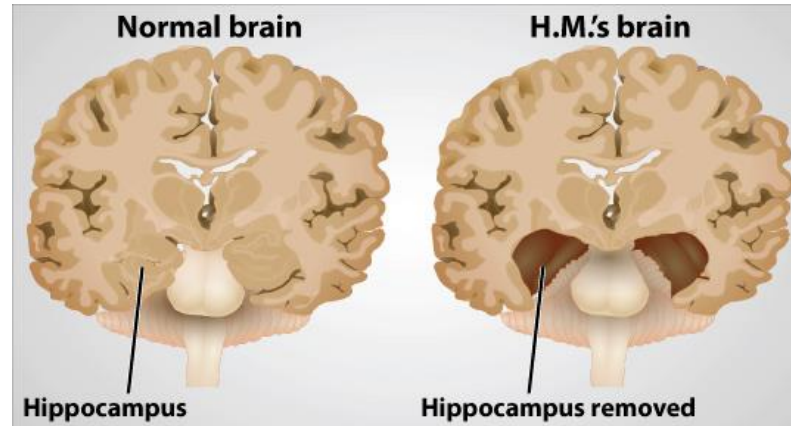
Ventral pathway is insufficient for more complex vision problem.



Dorsal pathway is also needed!

# Biological inspirations: Explainable AI

Like neuroanatomy, lesions help understand a neural system



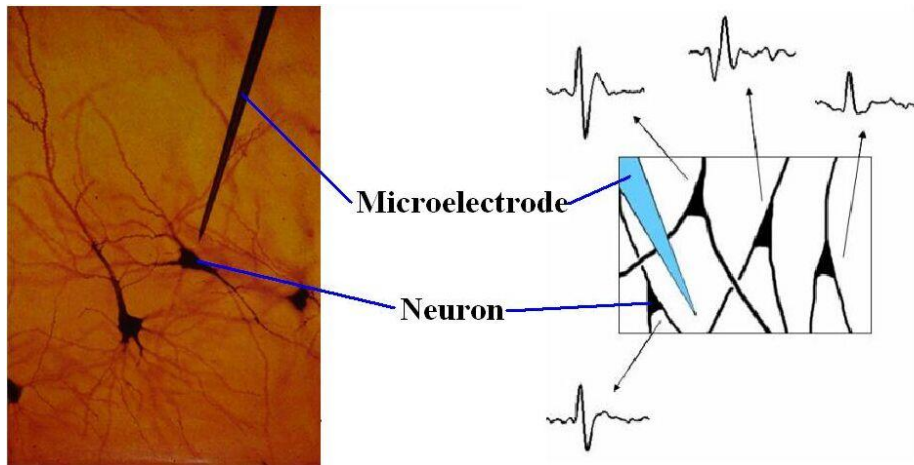
Error %	Train Top-1	Val Top-1	Val Top-5
Our replication of Krizhevsky <i>et al.</i> [18], 1 convnet	35.1	40.5	18.1
Removed layers 3,4	41.8	45.4	22.1
Removed layer 7	27.4	40.0	18.4
Removed layers 6,7	27.4	44.8	22.4
Removed layer 3,4,6,7	71.1	71.3	50.1
Adjust layers 6,7: 2048 units	40.3	41.7	18.8
Adjust layers 6,7: 8192 units	26.8	40.0	18.1

Zeiler & Fergus, 201



# Biological inspirations: Explainable AI

Like neurophysiology, activity recordings reveal neuronal tunings



Cell sensitive to position in line:

The sole importance of the crossing of the Berezina lies in the fact that it plainly and indubitably proved the fallacy of all the plans for cutting off the enemy's retreat and the soundness of the only possible line of action--the one Kutuzov and the general mass of the army demanded--namely, simply to follow the enemy up. The French crowd fled at a continually increasing speed and all its energy was directed to reaching its goal. It fled like a wounded animal and it was impossible to block its path. This was shown not so much by the arrangements it made for crossing as by what took place at the bridges. When the bridges broke down, unarmed soldiers, people from Moscow and women with children who were with the French transport, all--carried on by vis inertiae--pressed forward into boats and into the ice-covered water and did not, surrender.

Cell that turns on inside quotes:

"You mean to imply that I have nothing to eat out of.... On the contrary, I can supply you with everything even if you want to give dinner parties," warmly replied Chichagov, who tried by every word he spoke to prove his own rectitude and therefore imagined Kutuzov to be animated by the same desire.

Kutuzov, shrugging his shoulders, replied with his subtle penetrating smile: "I meant merely to say what I said."

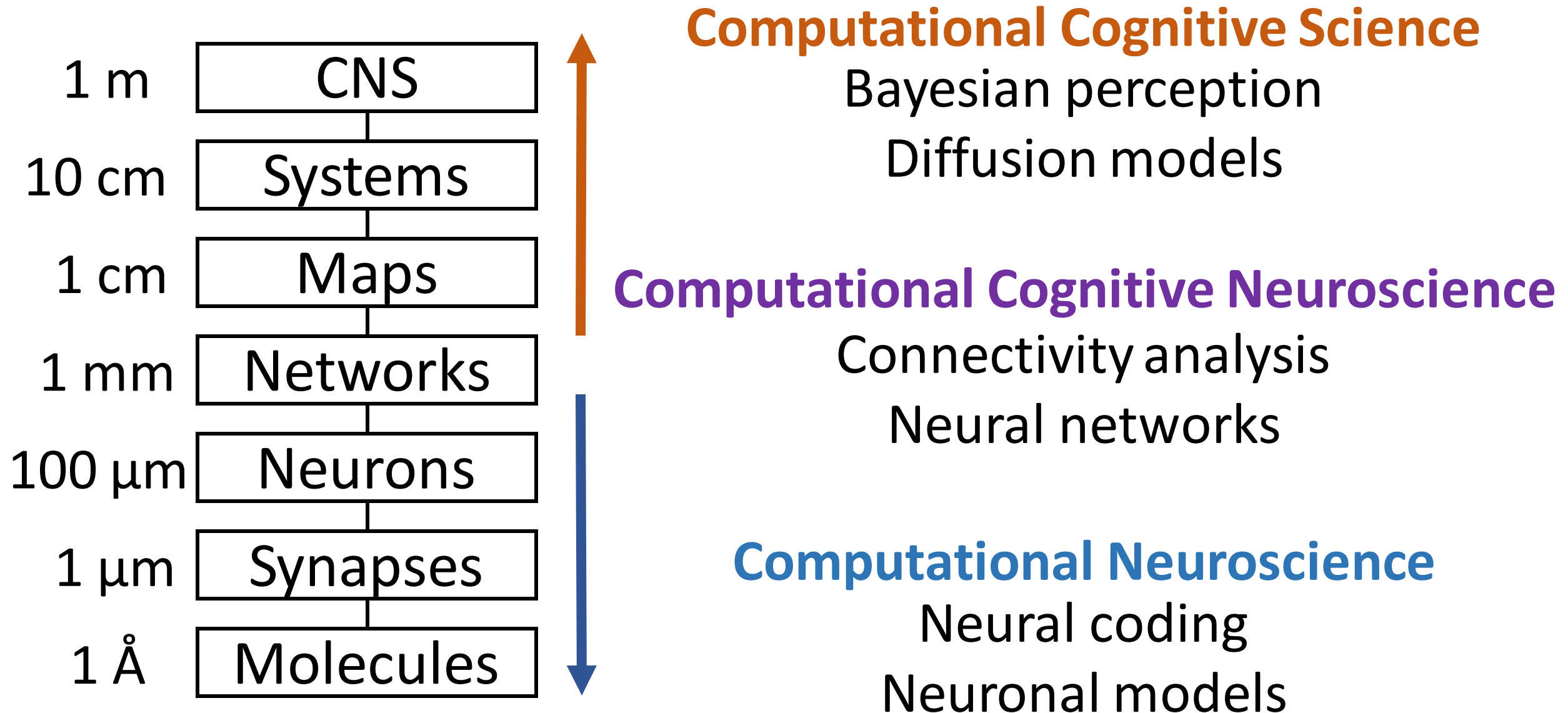
Cell that robustly activates inside if statements:

```
static int __dequeue_signal(struct sigpending *pending, sigset_t *mask,
                           siginfo_t *info)
{
    int sig = next_signal(pending, mask);
    if (sig) {
        if (current->notifier) {
            if (sigismember(current->notifier_mask, sig)) {
                if (! (current->notifier)(current->notifier_data)) {
                    clear_thread_flag(TIF_SIGPENDING);
                    return 0;
                }
            }
        }
        collect_signal(sig, pending, info);
    }
    return sig;
}
```

A large portion of cells are not easily interpretable. Here is a typical example:

```
/* Unpack a filter field's string representation from user-space
 * buffer. */
char *audit_unpack_string(void **bufp, size_t *remain, size_t len)
{
    char *str;
    if (! *bufp || (len == 0) || (len > *remain))
        return ERR_PTR(-EINVAL);
    /* of the currently implemented string fields, PATH_MAX
     * defines the longest valid length.
     */
}
```

# Taxonomy based on spatial scales





# Taxonomy based on purposes

## Conceptual Models

Making sense of data qualitatively; guiding new experiments

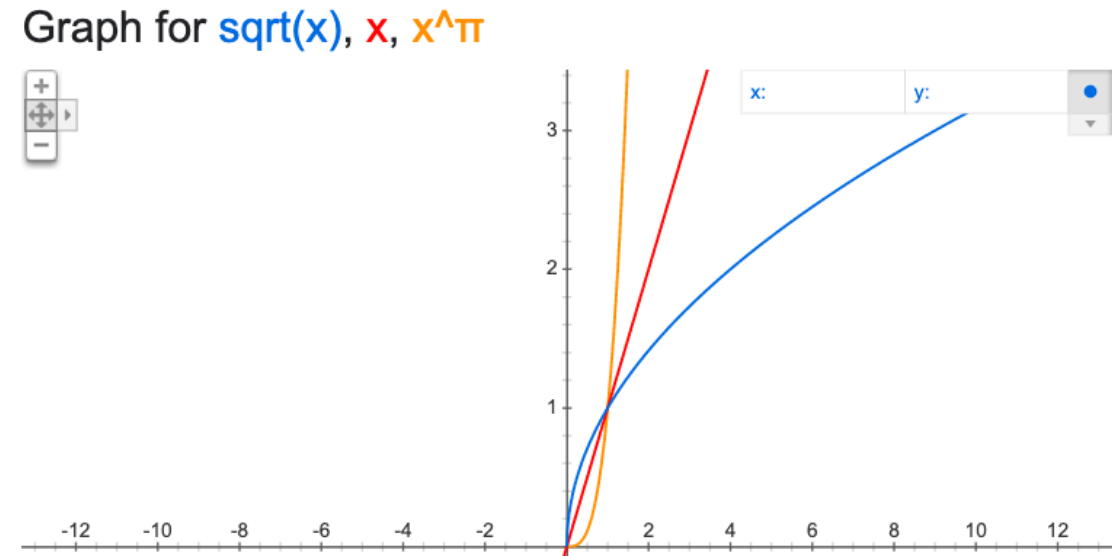
## Mathematical Models

A compact and precise summary of data

- Descriptive (What)
- Interpretive (Why)
- Mechanistic (How)

## Computer Simulations

Allowing concrete visualization of abstract mathematics



# Correspondence Principle : A Hope

Synaptic redistribution/Synaptic scaling/STDP

**Molecules/Ion-Channels** → **Neurons** → **Networks** → **Behavior**

Mechanistic



Descriptive → Mechanistic



Descriptive → Mechanistic



Descriptive → Mechanistic

\_\_\_\_\_

\_\_\_\_\_

- |                                  |   |                            |
|----------------------------------|---|----------------------------|
| 1. Pythagoras's Theorem          | $a^2 + b^2 = c^2$   | Pythagoras, 530 BC         |
| 2. Logarithms                    | $\log xy = \log x + \log y$   | John Napier, 1610          |
| 3. Calculus                      | $\frac{df}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$  | Newton, 1668               |
| 4. Law of Gravity                | $F = G \frac{m_1 m_2}{d^2}$   | Newton, 1687               |
| 5. The Square Root of Minus One  | $i^2 = -1$  | Euler, 1750                |
| 6. Euler's Formula for Polyhedra | $F - E + V = 2$   | Euler, 1750                |
| 7. Normal Distribution           | $\Phi(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$  | C.F. Gauss, 1810           |
| 8. Wave Equation                 | $\frac{\partial^2 u}{\partial t^2} = c^2 \frac{\partial^2 u}{\partial x^2}$   | J. d'Alembert, 1746        |
| 9. Fourier Transform             | $\hat{f}(\xi) = \int_{-\infty}^{\infty} f(x) e^{-2\pi i x \xi} dx$  | J. Fourier, 1822           |
| 10. Navier-Stokes Equations      | $\rho \left( \frac{\partial \mathbf{v}}{\partial t} + \mathbf{v} \cdot \nabla \mathbf{v} \right) = -\nabla p - \nabla \cdot \mathbf{T} + \mathbf{f}$  | C. Navier, G. Stokes, 1845 |
| 11. Maxwell's Equations          | $\nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0} \quad \nabla \times \mathbf{E} = -\frac{1}{c} \frac{\partial \mathbf{H}}{\partial t}$<br>$\nabla \cdot \mathbf{H} = 0 \quad \nabla \times \mathbf{H} = \frac{1}{c} \frac{\partial \mathbf{E}}{\partial t}$ | J.C Maxwell, 1865          |
| 12. Second Law of Thermodynamics | $dS \geq 0$   | L. Boltzmann, 1874         |
| 13. Relativity                   | $E = mc^2$  | Einstein, 1905             |
| 14. Schrodinger's Equation       | $i\hbar \frac{\partial}{\partial t} \Psi = \hat{H} \Psi$  | E. Schrodinger, 1927       |
| 15. Information Theory           | $H = -\sum p(x) \log p(x)$  | C. Shannon, 1949           |
| 16. Chaos Theory                 | $\mathbf{x}_{t+1} = \mathbf{K} \mathbf{x}_t (1 - \mathbf{x}_t)$   | Robert May, 1975           |
| 17. Black-Scholes Equation       | $\frac{1}{2} \sigma^2 S^2 \frac{\partial^2 V}{\partial S^2} + rS \frac{\partial V}{\partial S} + \frac{\partial V}{\partial t} - rV = 0$  | F. Black, M. Scholes, 1990 |

# All models are wrong (1/3)

But some are useful (Box & Draper, 1987)

The point of modeling is to characterize defining features





# All models are wrong (2/3)

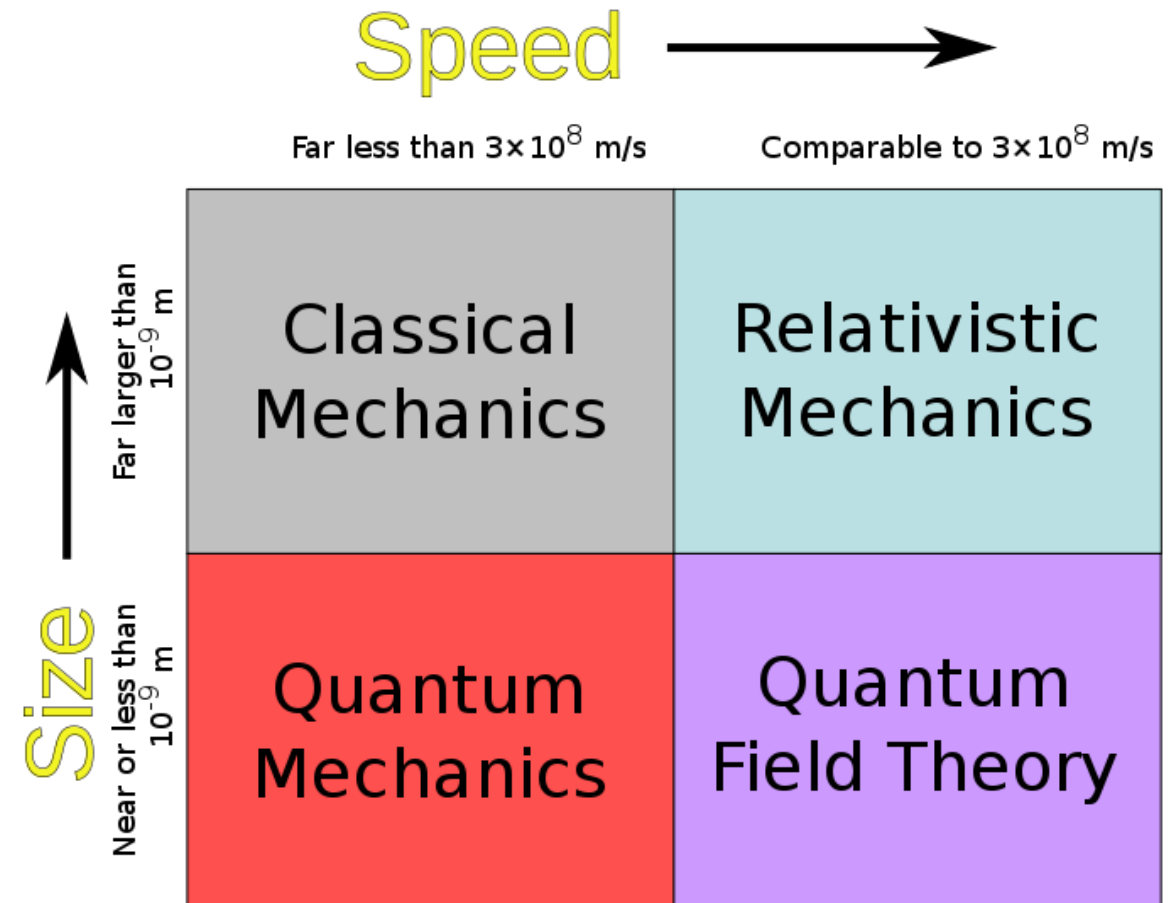
The most realistic model is not necessarily the most useful one

Irrelevant details mask the key components and their interactions



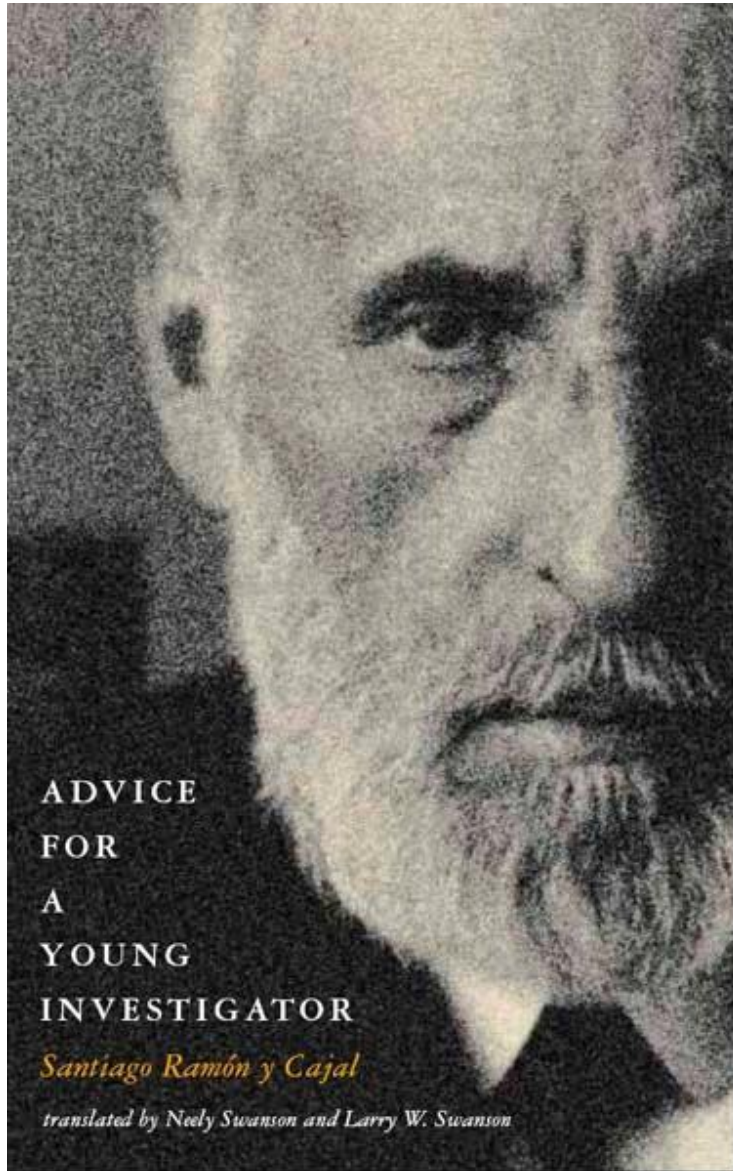
# All models are wrong (3/3)

Models/theories are just interpretations of (data=truths)





# Advice for the Young



*"A scholar's positive contribution is measured by the sum of the original data that he contributes. Hypotheses come and go but data remain. Theories desert us, while data defend us."*

*"The beginner should devote maximal effort to discovering original facts by making precise observations, carrying out useful experiments, and providing accurate descriptions."*



# Statistics on Nobel Prizes

Categorization of Nobel Science Awards, 1991–2011

	Medicine	Chemistry	Physics	Total
Theory	2	4	8	14
Method	21	22	20	63

*Theory will always get blown away by data.*

- Jack Gallant

***I want to study  
how the brain works  
from a theoretical  
perspective.***

