

## Spring Microservices

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# edureka!

The purpose of this project is to design and implement a microservices-based ecommerce platform using Spring Boot, following all principles of microservices, integrating various patterns, asynchronous communications, testing strategies, and DevOps practices.

Project Modules:

1. **Product Catalog Service**
2. **Order Processing Service**
3. **Customer Service**
4. **Inventory Service**
5. **Payment Service**

#### **1. Modelled Around Business Domain:**

Each service represents a different bounded context in the ecommerce domain and implements related functionality.

#### **2. Culture Of Automation:**

Automate everything possible, from testing (unit, integration tests) to building (Maven or Gradle), to deployment (using CI/CD pipelines in Jenkins).

#### **3. Hide Implementation Details:**

Services communicate using well-defined APIs, hiding the details of their implementation. Services should adhere to the single responsibility principle.

#### **4. Decentralize All The Things:**

Each service should be independent and autonomous, responsible for its own database, and capable of being developed, deployed, and scaled individually.

#### **5. Deploy Independently:**

Each service should be containerized (using Docker) and managed independently. Use Kubernetes for orchestration, enabling independent deployment and scaling.

#### **6. Consumer First:**

Design APIs keeping the consumers in mind. Use tools like Swagger for API documentation. Implement Client-side Load Balancing using Netflix Ribbon.

#### **7. Isolate Failure:**

Use the Circuit Breaker pattern to prevent failures from cascading. Implement it using Hystrix.

#### **8. Highly Observable:**

Integrate with tools like Zipkin for tracing, Prometheus for monitoring, and ELK Stack for logs.

#### **9. Understanding of Twelve-Factor App:**

Adhere to the principles of the Twelve-Factor App in the application design, like codebase, dependencies, configuration, backing services, build-release-run, etc.

#### **10. Microservices Patterns:**

- Use the **Strangler Pattern** to gradually replace parts of the monolithic legacy system, if any.
- Use the **Proxy Pattern** for communication between services.

- Implement an **Aggregator** to combine responses from multiple services.
- Use the **API Gateway** pattern to provide a single entry point for all clients.
- Implement **Chained (Chain of Responsibility) Patterns** for tasks involving multiple steps or tasks that can be performed independently of the calling client.
- Use **Saga Pattern** to manage transactions that span multiple services.
- Use **Sidecar Pattern** for cross-cutting concerns like logging, monitoring, etc.
- Implement **Database per service** pattern to ensure loose coupling and independence.

#### 11. Asynchronous Communications:

- Use message-driven architectures where appropriate, utilizing ActiveMQ, RabbitMQ, or Kafka.
- Services should be designed to handle both synchronous and asynchronous communication.

#### 12. Microservices Testing:

- Unit Testing: Use JUnit and Mockito.
- Integration Testing: Use Spring Boot's support for integration testing.
- End-to-End Testing: Use Selenium or similar tools.
- Leverage Jenkins to create a DevOps pipeline for automated testing.

#### 13. Microservices and DevOps:

- Resource Provisioning: Use Terraform for IaC.
- CI/CD pipelines: Use Jenkins for creating CI/CD pipelines.
- Minimal Downtime Deployments: Use Kubernetes for zero-downtime deployments, Blue-Green deployments, or Canary deployments.

The platform you build will be a robust, resilient, and highly scalable ecommerce platform. It will leverage the best practices of microservice architecture, using a modern tech stack and various patterns to ensure a successful implementation. Remember to follow the principles and patterns where they make sense and not to follow them dogmatically.

#### Steps for reference

##### Step 1: Setup Development Environment

- Install Java JDK (version 11 or newer).
- Install an IDE such as IntelliJ IDEA or Eclipse.
- Install Docker and Kubernetes, which are needed for containerization and orchestration.
- Install Maven or Gradle for building your project.
- Set up a Git repository for version control.

##### Step 2: Create Spring Boot Projects

- For each of the services (Product Catalog, Order Processing, Customer Service, Inventory, Payment), create a separate Spring Boot project. You can do this using Spring Initializr: <https://start.spring.io/>
- Make sure to add the Web, JPA, and appropriate SQL database dependencies.

### **Step 3: Implement Business Logic for Each Service**

- Each service should be designed around a business domain. Create entities, repositories, services, and controllers for each of them.

### **Step 4: Containerize Your Services**

- Create a Dockerfile for each of your services. This will define how the Docker image for that service should be built.
- Build the Docker image for each service and test it by running it locally.

### **Step 5: Create Kubernetes Configuration**

- For each service, create a Kubernetes Deployment and Service configuration.
- The Deployment specifies how the application should be deployed, including the Docker image to use, the number of replicas, etc.
- The Service exposes the application to the network, allowing it to be accessed.

### **Step 6: Implement API Gateway**

- Use Spring Cloud Gateway or Netflix Zuul to implement the API Gateway pattern.
- The API Gateway will serve as the single entry point for client requests and will route requests to the appropriate microservice.

### **Step 7: Implement Service Discovery**

- Use Netflix Eureka or Kubernetes native service discovery.
- Each service will register itself with the service discovery component, and can use it to find other services.

### **Step 8: Implement Circuit Breaker**

- Use Netflix Hystrix to implement the Circuit Breaker pattern.
- This pattern will prevent failures in one service from cascading to other services.

### **Step 9: Implement Database Per Service Pattern**

- Each service should have its own dedicated database. This could be a different database server or a different database on the same server, depending on your requirements.

### **Step 10: Implement Asynchronous Communication**

- Use RabbitMQ, ActiveMQ, or Kafka for asynchronous communication.
- This is especially important for operations that are time-consuming and can be processed in the background.

### **Step 11: Implement Testing**

- Unit Testing: Use JUnit and Mockito.
- Integration Testing: Use Spring Boot Test.
- End-to-End Testing: Use Selenium.

### **Step 12: Implement DevOps**

- Set up a Jenkins server for CI/CD.
- Create Jenkins pipelines that build your project, run tests, build Docker images, and deploy them to Kubernetes.

### **Step 13: Implement Observability**

- Set up an ELK (Elasticsearch, Logstash, Kibana) stack for centralized logging.
- Set up Prometheus and Grafana for monitoring.
- Use Zipkin or Jaeger for distributed tracing.

This is a broad overview of the steps you should follow. Each step is a significant amount of work and requires a detailed understanding of various technologies. However, with this roadmap, you should be able to start building your ecommerce platform based on microservices using Spring Boot. Always remember to start small, test as you go, and incrementally add complexity as you get comfortable with each technology.