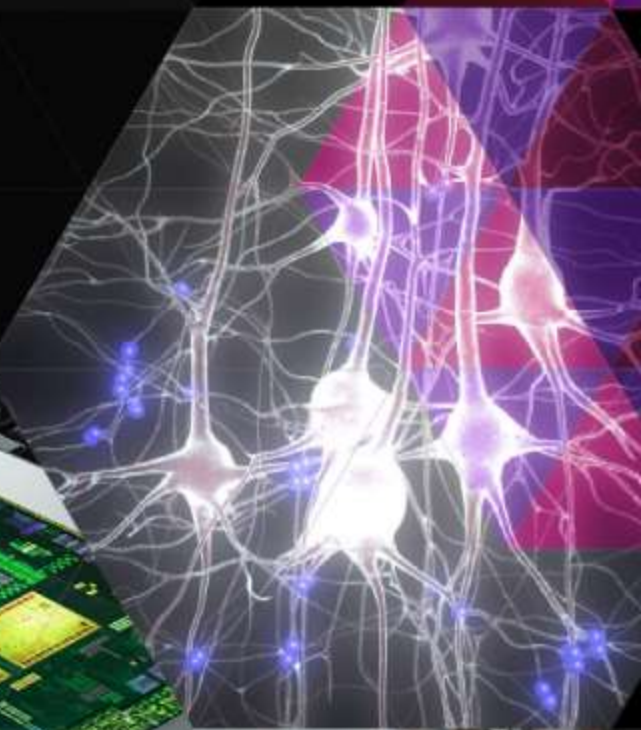
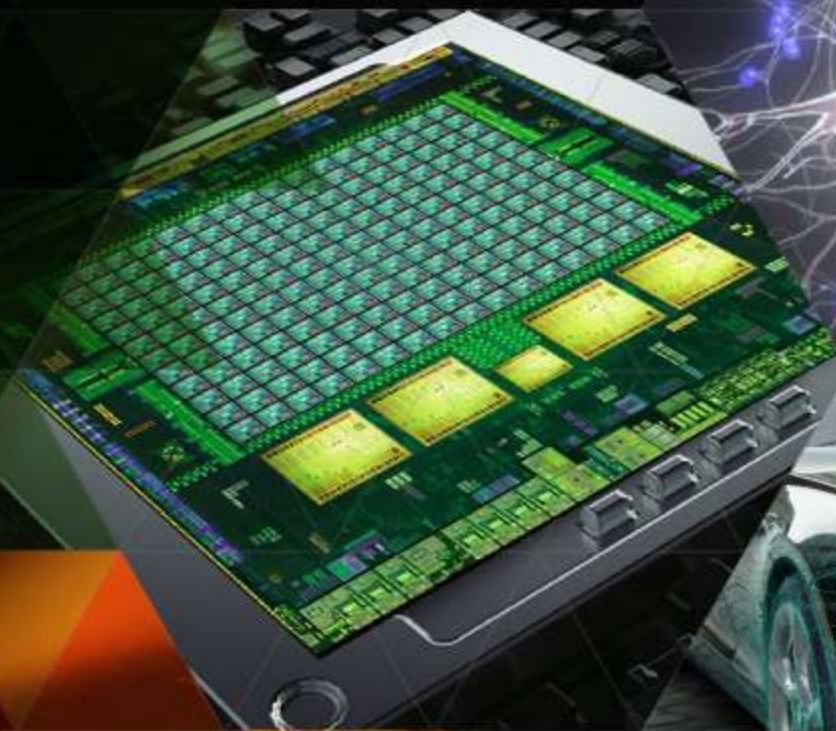




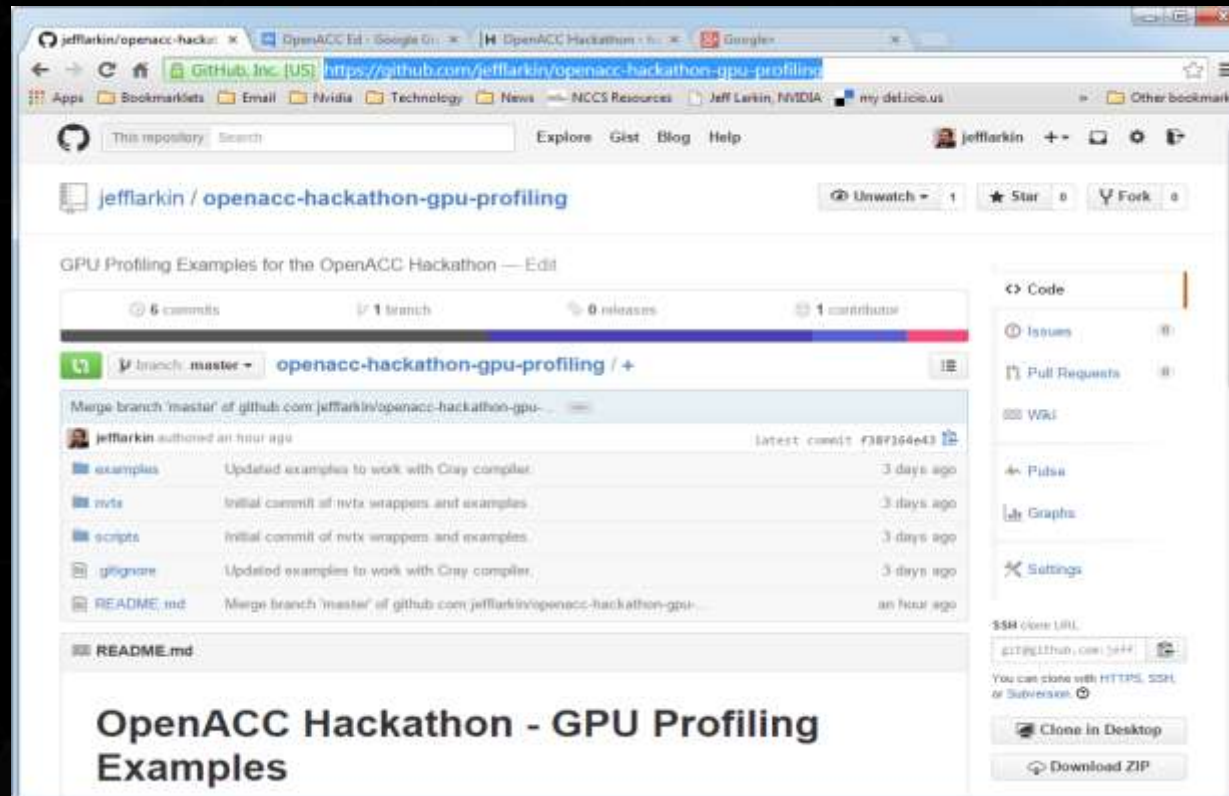
USING CUDA VISUAL PROFILER & XK7



SCRIPTS & EXAMPLE CODE

- ▶ Go get my code from

<https://github.com/jefflarkin/openacc-hackathon-gpu-profiling>



CUDA VISUAL PROFILER

- ▶ The CUDA Visual Profiler is included with the CUDA Toolkit. You will get best performance if you install it locally.
- ▶ <https://developer.nvidia.com/cuda-downloads>
- ▶ You should not need a CUDA-capable GPU to install this, but you will need to download the entire toolkit (~1GB)
 - ▶ Since this is a shared WIFI, please wait until after the event to download or see Jeff Larkin for a thumbdrive for Windows/Linux/Mac.

GATHER A PROFILE

1. Set `PMI_NO_FORK=1` in your environment
2. Add the `nvprof_timeline.sh` script before your application in your `aprun` command.
3. Copy the resulting `*.nvprof` files to your local machine.

```
$ export PMI_NO_FORK=1
```

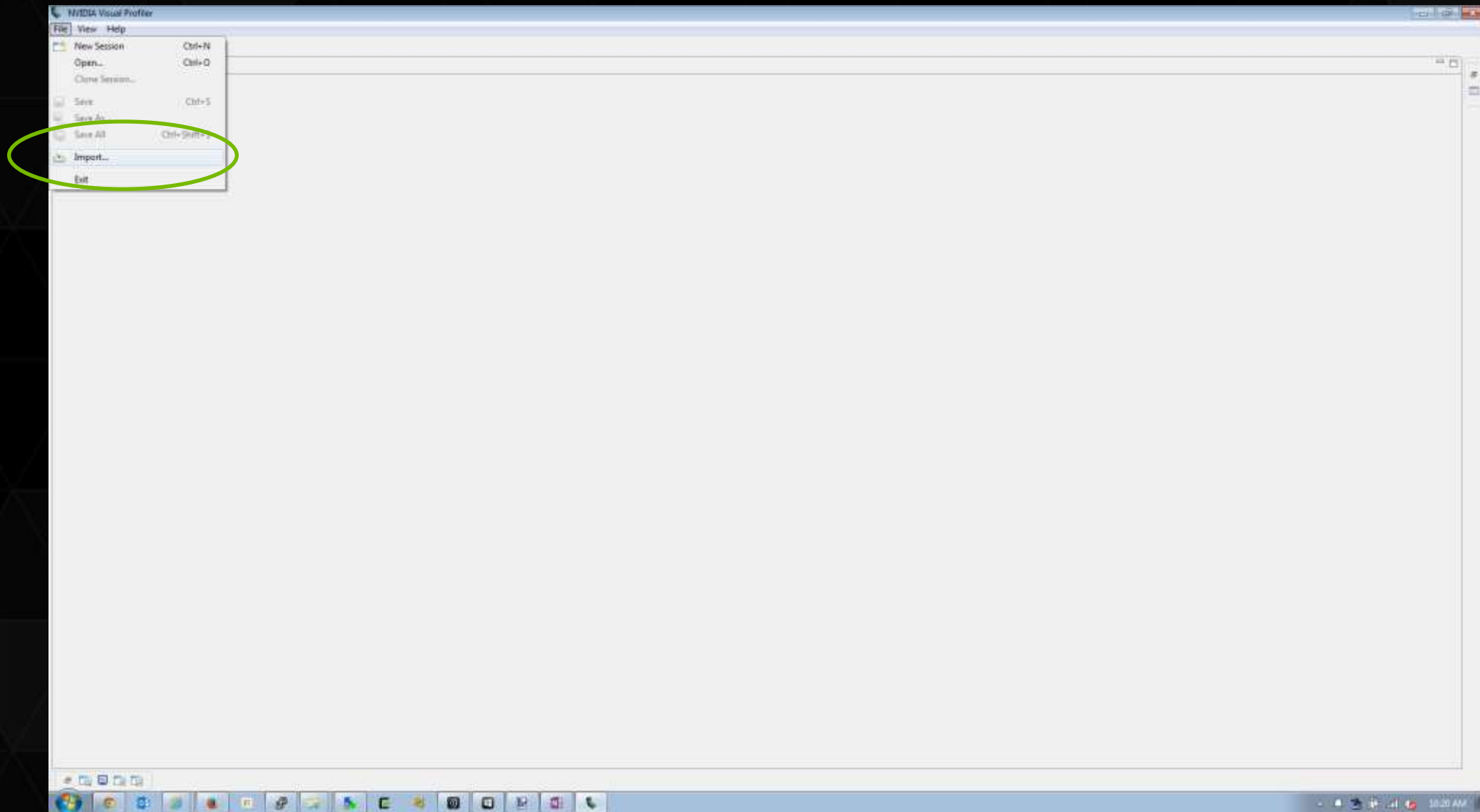
```
$ aprun -n ### -N 1 ./nvprof_timeline.sh ./a.out ...
```

TIP: PROFILE 1 MPI RANK

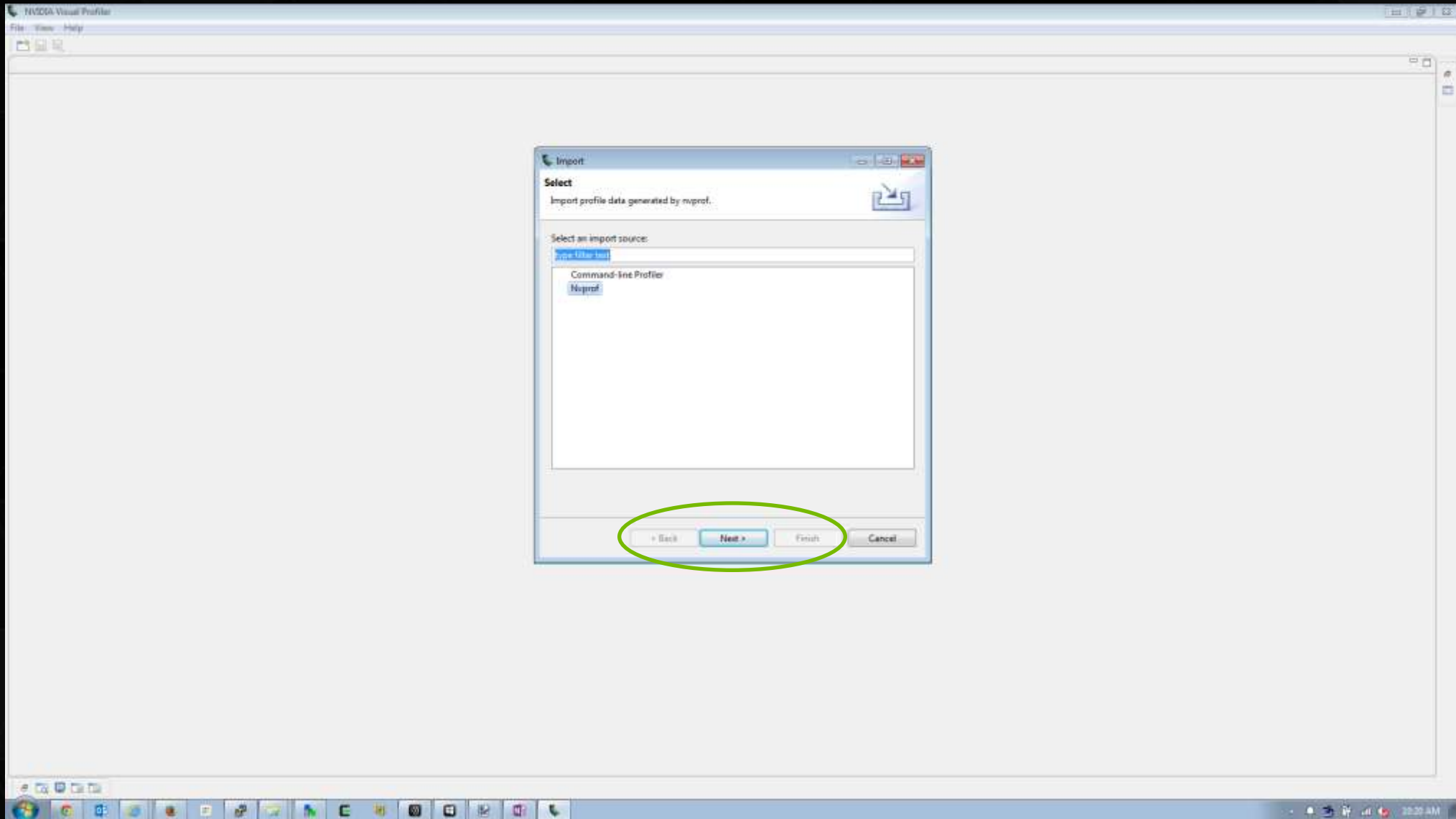
- ▶ Cray's aprun allows has MPMD mode, which can be used to only profile a single instance of your MPI program, reducing the number of files to analyze:

```
$ aprun -n <ranks - 1> -N 1 ./a.out : \  
      -n 1 -N 1 ./nvprof_timeline.sh ./a.out
```

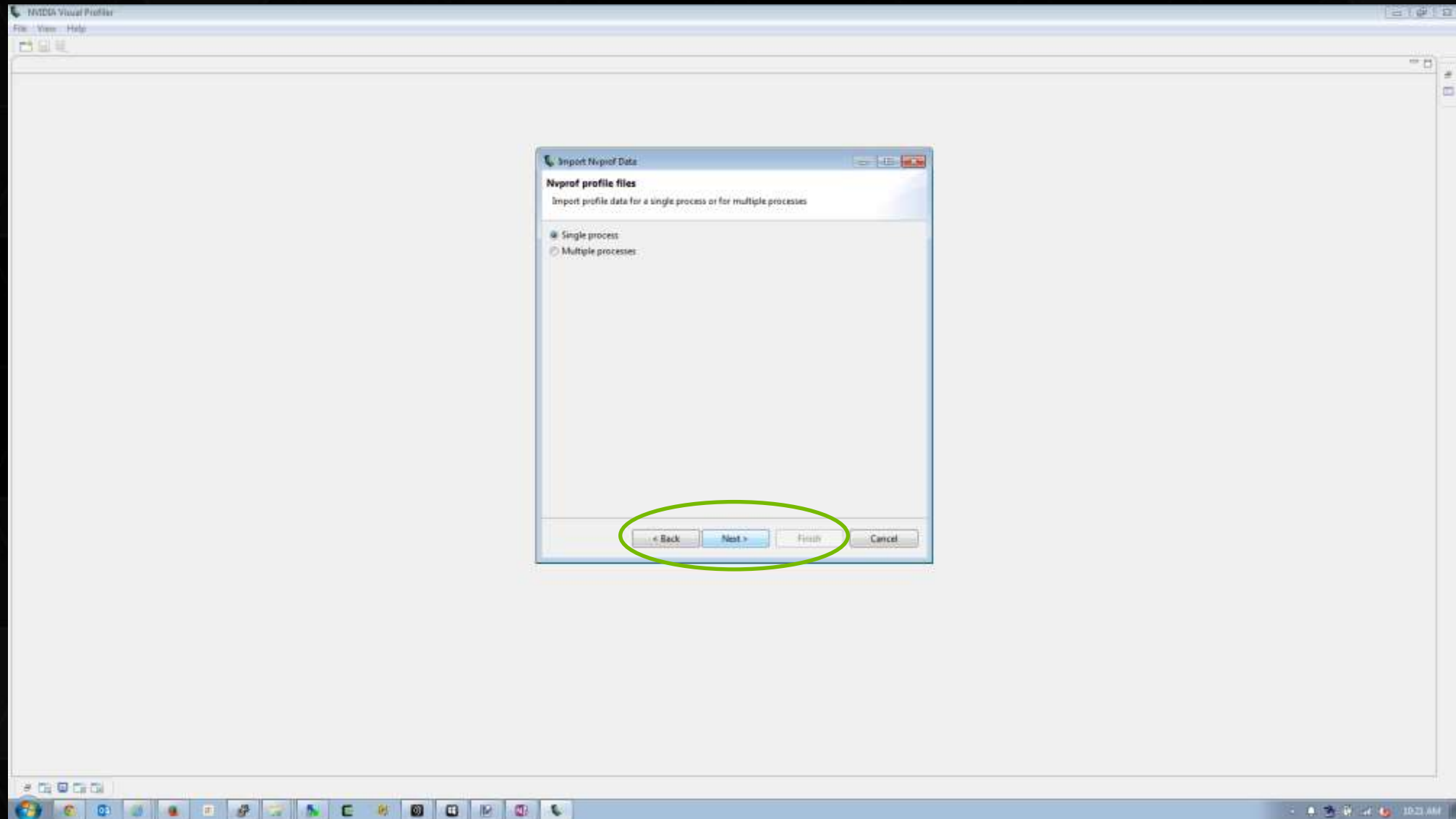

IMPORT INTO CUDA VISUAL PROFILER



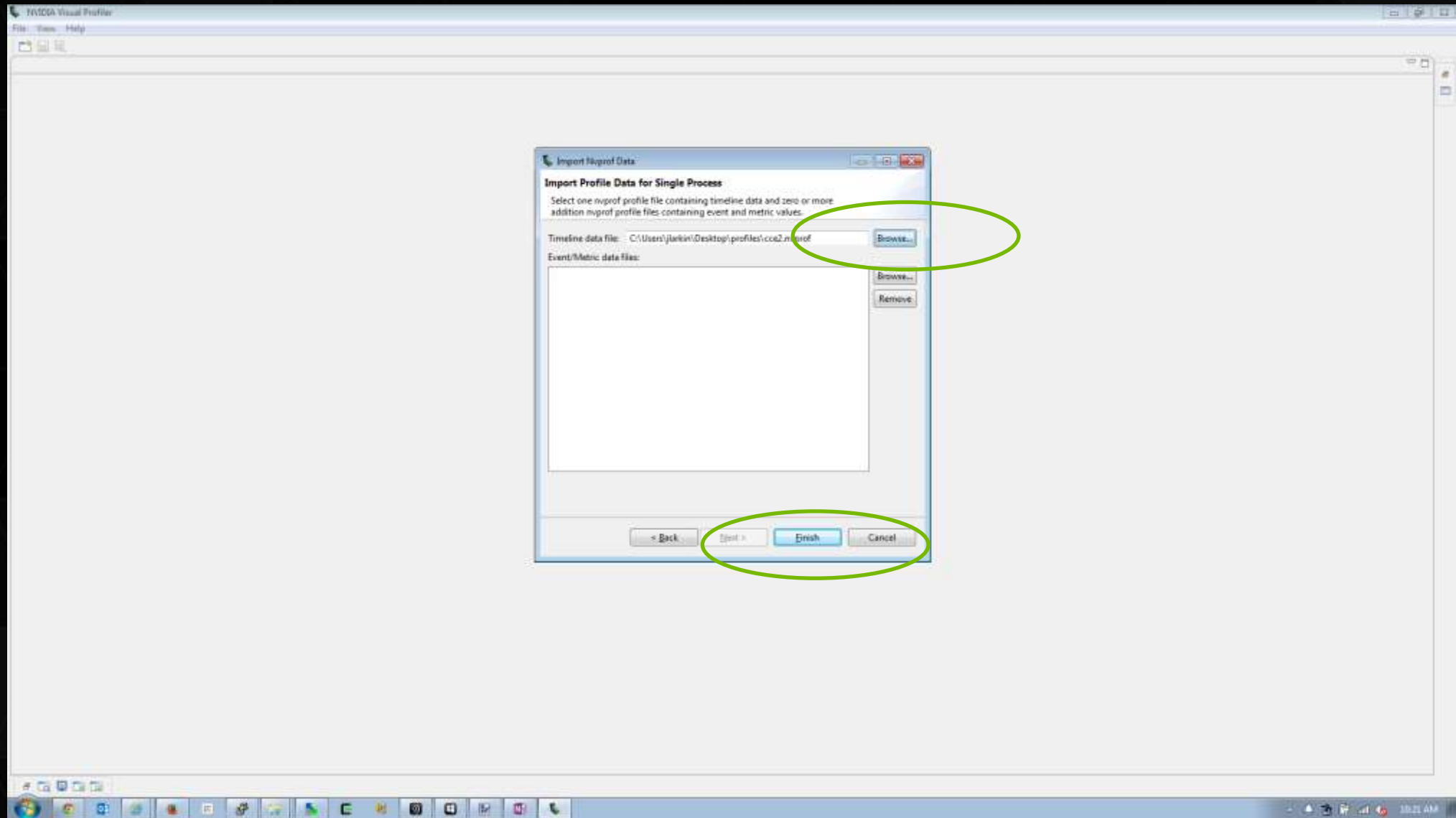
IMPORT INTO CUDA VISUAL PROFILER



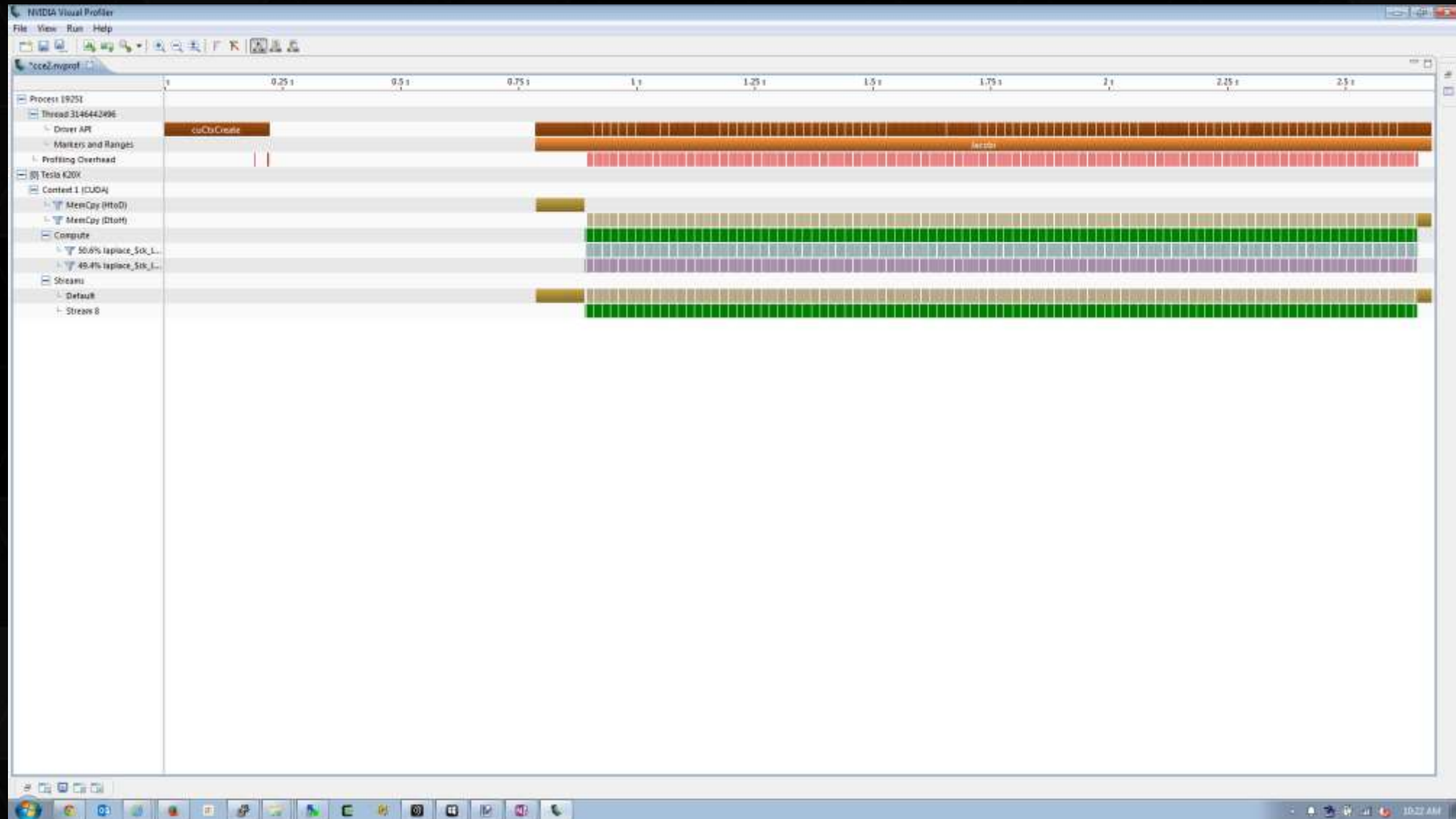
IMPORT INTO CUDA VISUAL PROFILER



IMPORT INTO CUDA VISUAL PROFILER



IMPORT INTO CUDA VISUAL PROFILER



ADVANCED: ANNOTATE THE TIMELINE

- ▶ The NVIDIA Tools Extensions (NVTX) can be used to annotate your timeline to tie the timeline to your code.
- ▶ See the `examples` subdirectory of the earlier code.
- ▶ For Fortran, it will be necessary to use the wrappers provided in the `nvtx` subdirectory.

ADVANCED: ANNOTATE THE TIMELINE

